Generative Reactor Design

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1 Generative Design

Generative design is an exploratory design method that autonomously generates optimal designs by iteratively varying design geometry to meet user-defined performance metrics [\[11,](#page-5-0) [16\]](#page-6-0). The user defines the design parameters and the generative design software helps the user create many solutions simultaneously [\[5\]](#page-5-1). This sometimes results in unanticipated unique solutions, that would have been difficult to discover using traditional methods [\[5\]](#page-5-1). Generative design varies the parameters of the problem definition [\[14\]](#page-5-2). At each iteration step, the design is evaluated on the performance metrics. Based on the results, the generative design algorithm changes the interval allowed for each design geometry variable, refining design constraints (problem definition) and moving towards designs that best meets performance metrics.

There is confusion to how generative design differs from other shape optimization tools. Generative design is more than topology optimization which has been around since 1988 [\[6\]](#page-5-3). Topology optimization requires the user to start with a complete design and the software improves it by removing material, it answers the fundamental engineering question of how to place material in a domain space to obtain best structural performance [\[21\]](#page-6-1). Generative design does not require the user to start with a complete design, but instead a few design constraints. Table [1](#page-0-0) summarizes the differences between generative design and traditional design optimization tools.

Point of Comparison	Generative Design	Traditional Design Optimization
		Tools
Initial input	A few design constraints	Complete design
No. of outcomes	Generates a wide set of designs that	Identifies one unique design that meets
	meets design constraints	constraints
Solving strategies	Uses multiple strategies to solve de-	Mainly uses topology optimization so-
	sign problem	lutions

Table 1: Comparison of generative design and traditional design optimization tools [\[4\]](#page-5-4).

1.1 State of Work

Generative design is used in the following industries: automotive [\[9\]](#page-5-5), aerospace [\[8\]](#page-5-6), architecture, product design etc. For the automotive and aerospace industries, the goal of generative design is to decrease the weight of the vehicle while ensuring each part can continue to withstand the stresses and strains that are put on it within a safety factor. These industries can rely on commerical softwares such as Autodesk Fusion360 [\[5\]](#page-5-1) and SolidWorks Topology [\[13\]](#page-5-7) to produce their generative designs, since these softwares have structural simulation-based generative design technology.

1.2 Genetic Algorithms

Multi-objective design problems inevitably require a trade off between desirable attributes [\[8,](#page-5-6) [22\]](#page-6-2). In nuclear reactor design there are many trade offs, one example is the trade-off between neutron economy and fuel enrichment. A reactor design must have sufficient neutron economy to ensure criticality, but must also have a low fuel enrichment to reduce proliferation risk. Conflicting objectives means that there is no one perfect solution, but a set of equally optimal solutions [\[8\]](#page-5-6). Multi-objective problems are difficult to optimize, such problems cannot be handled by classical optimization methods such as gradient methods, because only the local optimum will be found [\[18\]](#page-6-3). Evolutionary algorithms have proven to be successful methods to optimize multi-objective problems [\[11\]](#page-5-0) as they can find a solution near the global optimum [\[18\]](#page-6-3). The most popular evolutionary algorithms used to solve multi-objective problems are genetic algorithms [\[8,](#page-5-6) [11\]](#page-5-0). Genetic algorithms imitate natural selection to evolve solutions by (1) maintaining a population of solutions, (2) allowing fitter solutions reproduce, and (3) letting lesser fit solutions die off, resulting in final solutions that are better than the previous generations [\[18\]](#page-6-3). Figure [1](#page-2-0) depicts the iterative process of using a genetic algorithm to solve a problem. The key part of this process is defining evaluation and termination criteria.

Two types of genetic algorithms are typically used to solve shape optimization problems: parametric and cell. Parametric genetic algorithms optimize complex shapes by varying parametric variables to meet the desired design performance [\[24\]](#page-6-4). Examples of parametric variables are: diameter of a sphere, twist angle of a cylinder, etc. Optimization of aerodynamic configurations [\[15\]](#page-6-5), and truss and bridge structures [\[17\]](#page-6-6) used parametric genetic algorithms. Cell genetic algorithms represent the shape of an object to be optimized in small subdivided rectangular domains (pixels in 2D, voxels in 3D) [\[18\]](#page-6-3). Figure [2](#page-2-1) shows an example of cell representation. Cell genetic algorithms are advantageous compared to parametric genetic algorithms since the initial structure and topology of the object need not be created and is instead developed through the iterative optimization process [\[18\]](#page-6-3). Both parametric and cell genetic algorithms will be explored for the generative reactor design problem.

Figure 1: Process of solving a problem with genetic algorithm [\[18\]](#page-6-3). When a population does not meet termination criteria, a new generation is created. This occurs iteratively till the termination criteria is met.

Figure 2: Cell representation in 2D [\[18\]](#page-6-3).

2 Generative Reactor Design

For nuclear reactors, generative design is constrained by variables such as mass or volume of fuel, fuel enrichment, effectiveness of heat transfer, effective neutron multiplication factor, etc. Nuclear reactors not only experience physical forces, but also require evaluation of the neutronics of the system, therefore generative design of a nuclear reactor cannot make use of tools such as Autodesk Fusion360 or SolidWorks Topology. Therefore, a framework that couples well-developed advanced genetic algorithms with well-supported monte-carlo particle transport codes (Serpent [\[12\]](#page-5-8), MCNP [\[25\]](#page-6-7), etc.) and thermal hydraulics codes (RELAP7 [\[3\]](#page-5-9) etc.) must be created to successfully produce generative reactor designs.

2.1 Workflow

Figure [3](#page-4-0) depicts a framework for leveraging genetic algorithms to design nuclear reactors. This is a general framework that does not specify algorithms or analytical softwares. Instead, it provides placeholders for algorithm and software types, so that a user may choose the types of algorithms and softwares they want to use in their mission towards using generative design to design a nuclear reactor. Table [2](#page-3-0) lists algorithm and software types that could be used in the framework.

Table 2: Example algorithm and software types to populate generative reactor design framework (Fig [3\)](#page-4-0).

Framework Component	Examples
Genetic algorithm	parametric, cell [18]
Computer-aided design software	Trelis [1], FreeCAD [10], SolidWorks [13], grasshopper3d [20],
	GenerativeComponents [2]
Neutron transport code	Serpent [12], MCNP [25], SCALE [7], OpenMC [19]
Thermal hydraulics code	RELAP5-3D [23], RELAP7 [3], TRACE [26]
User-defined metrics/criteria	keff, heat transfer rate, fuel enrichment, mass of fuel

Figure 3: Generative reactor design framework. Each component of the framework is user-selected.

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