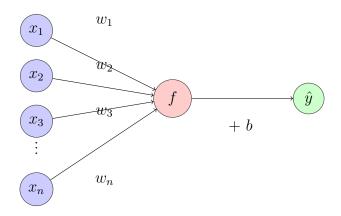
# Report about Neural Networks

### Perceptron

### 1. Model Architecture

The Perceptron is one of the simplest types of neural networks, consisting of a single layer with a single neuron. Below is a diagram of the Perceptron model architecture:



## 2. Vector Representation of Data

Let the input data be represented as a vector:

$$\mathbf{x} = [x_1, x_2, \dots, x_n]^T$$

The corresponding weights are represented as:

$$\mathbf{w} = [w_1, w_2, \dots, w_n]^T$$

The bias term is denoted as (b). The output (y) is a scalar value.

#### 3. Mathematical Formulation

The Perceptron performs the following operations:

Linear Combination

The linear combination of inputs and weights is computed as:

$$z = \mathbf{w}^T \mathbf{x} + b = \sum_{i=1}^n w_i x_i + b$$

**Activation Function** 

The activation function (f(z)) used in the Perceptron is typically the step function:

$$f(z) = \begin{cases} 1 & \text{if } z > 0 \\ 0 & \text{otherwise} \end{cases}$$

Loss Function

The Perceptron loss function is defined for misclassified points only:

$$L(\mathbf{w}, b) = -y(\mathbf{w}^T \mathbf{x} + b), \quad \text{if } y(\mathbf{w}^T \mathbf{x} + b) \le 0$$

### 4. Prediction Calculation

To calculate the prediction ( $\hat{y}$ ), the Perceptron performs the following steps:

- Compute the linear combination:  $(z = \mathbf{w}^T \mathbf{x} + b)$
- $\bullet$  Apply the activation function: (  $\hat{y}=\mathbf{f}(\mathbf{z})$  )

Thus:  $\hat{y} = \begin{cases} 1 & \text{if } z > 0 \\ 0 & \text{otherwise} \end{cases}$ 

## 5. Gradient Descent Algorithm

The Perceptron uses an iterative update rule to minimize classification errors by adjusting weights and biases.

Update Rule for Weights and Bias

When a misclassification occurs ((  $y(\mathbf{w}^T\mathbf{x}+b) \leq 0$  )), the weights and bias are updated as follows:

 $w_i := w_i + \eta y x_i, \quad \forall i = 1, 2, \dots, n$   $b := b + \eta y$ where  $(\eta > 0)$  is the learning rate.

Explanation of Gradient Descent

Gradient descent adjusts the parameters (( $w_i$ ) and (b)) to reduce the loss function by moving in the direction of steepest descent in the parameter space.

For the Perceptron loss function:

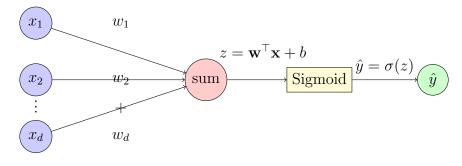
$$\nabla_{\mathbf{w}}L = -y\mathbf{x}, \quad \nabla_b L = -y$$

The weight and bias updates are derived from these gradients.

# Logistic Regression

#### 1. Model Architecture

The logistic regression model can be visualized as follows:



The model consists of input features  $\mathbf{x}$ , weights  $\mathbf{w}$ , a bias b, and a sigmoid activation function to produce the output  $\hat{y}$ .

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## 2. Vector Representation of Data

The input data can be represented as:  $\mathbf{x} = \begin{bmatrix} x_1 & x_2 & \dots & x_d \end{bmatrix}$ ,  $\mathbf{w} = \begin{bmatrix} w_1 & w_2 & \dots & w_d \end{bmatrix}$ ,  $bin\mathbb{R}$ . The output  $\hat{y}$  is a scalar representing the predicted probability that the input belongs to class 1.

The true label y is also a scalar: y in 0, 1.

#### 3. Mathematical Formulation

The logistic regression algorithm involves the following steps:

Linear Combination

The model computes a linear combination of the input features:

$$z = \mathbf{w}^{\top} \mathbf{x} + b = \sum_{i=1}^{d} w_i x_i + b.$$

Activation Function

The sigmoid activation function is applied to z to produce a probability:

$$\sigma(z) = \frac{1}{1 + e^{-z}}.$$

Thus, the predicted probability is:

$$\hat{y} = \sigma(z).$$

Loss Function

The loss function used in logistic regression is the binary cross-entropy loss:

$$L(\hat{y}, y) = -y \log(\hat{y}) - (1 - y) \log(1 - \hat{y}),$$

where y is the true label and  $\hat{y}$  is the predicted probability.

For a dataset with n samples, the total loss is:

$$J(\mathbf{w}, b) = \frac{1}{n} \sum_{i=1}^{n} L(\hat{y}^{(i)}, \hat{y}^{(i)}).$$

### 4. Prediction Calculation

To calculate predictions  $\hat{y}$  for all samples: 1. Compute  $z^{(i)} = \mathbf{w}^{\top} \mathbf{x}^{(i)} + b$  for each sample i. 2. Apply the sigmoid function:

$$\hat{y}^{(i)} = \sigma(z^{(i)}).$$

The final predictions are probabilities  $\hat{y}^{(i)}$ . To classify into binary labels: Predicted label =  $\begin{cases} 1 & \text{if } \hat{y}^{(i)} > 0.5, \\ 0 & \text{otherwise.} \end{cases}$ 

# 5. Gradient Descent Algorithm

Gradient descent is used to minimize the loss function  $J(\mathbf{w}, b)$  by updating the weights  $\mathbf{w}$  and bias b. The updates are performed iteratively as follows:

1. Compute gradients of the loss with respect to weights and bias:

$$\frac{\partial J}{\partial w_j} = \frac{1}{n} \sum_{i=1}^n (\hat{y}^{(i)} - y^{(i)}) x_j^{(i)},$$
  
$$\frac{\partial J}{\partial b} = \frac{1}{n} \sum_{i=1}^n (\hat{y}^{(i)} - y^{(i)}).$$

2. Update weights and bias using the gradients:

$$w_j := w_j - \alpha \frac{\partial J}{\partial w_j},$$

$$b := b - \alpha \frac{\partial J}{\partial b},$$

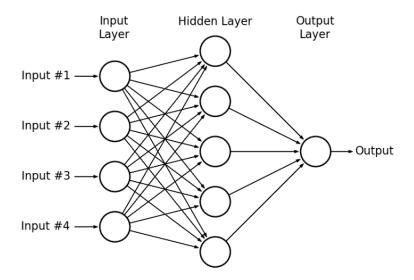
where  $\alpha$  is the learning rate.

This process is repeated until convergence.

## Multilayer Perceptron

#### 1. Model Architecture

The architecture of a Multilayer Perceptron (MLP) consists of an input layer, one or more hidden layers, and an output layer. The following diagram illustrates the architecture of an MLP with one hidden layer:



# 2. Vector Representation of Data

Let the input data be represented as a vector:

$$\mathbf{x} = [x_1, x_2, \dots, x_n]^\top,$$

where  $x_i$  represents the *i*-th feature of the input.

The output is represented as:

$$\mathbf{y} = [y_1, y_2, \dots, y_m]^\top,$$

where  $y_i$  represents the j-th output.

Weights and biases for each layer are represented as:  $\mathbf{W}^{(l)} = [w_{ij}^{(l)}], \quad \mathbf{b}^{(l)} = [b_j^{(l)}],$ 

$$\mathbf{W}^{(l)} = [w_{ij}^{(l)}], \quad \mathbf{b}^{(l)} = [b_i^{(l)}]$$

where l denotes the layer index.

### 3. Mathematical Formulation

Linear Combination

For each neuron in layer l, the linear combination is computed as:

$$z_j^{(l)} = \sum_{i=1}^{n^{(l-1)}} w_{ij}^{(l)} a_i^{(l-1)} + b_j^{(l)},$$
 where:

- $z_i^{(l)}$ : Linear combination for neuron j in layer l.
- $w_{ij}^{(l)}$ : Weight connecting neuron i from layer (l-1) to neuron j in layer l.
- $a_i^{(l-1)}$ : Activation from neuron i in layer (l-1).
- $b_j^{(l)}$ : Bias term for neuron j in layer l.

Activation Function

The activation function introduces non-linearity into the model. Common activation functions include:

- Sigmoid:  $sigma(z) = \frac{1}{1+e^{-z}}$
- ReLU: ReLU(z) = max(0, z)
- Tanh:  $tanh(z) = \frac{e^z e^{-z}}{e^z + e^{-z}}$

The activation for neuron j in layer l is given by:

$$a_i^{(l)} = f(z_i^{(l)}),$$

 $a_j^{(l)} = f(z_j^{(l)}),$ where  $f(\cdot)$  is the activation function.

Loss Function

The loss function quantifies the difference between predicted outputs and true outputs. For regression tasks, the Mean Squared Error (MSE) is commonly used:  $L(\mathbf{y}, \hat{\mathbf{y}}) = \frac{1}{m} \sum_{i=1}^{m} (\hat{y}_i - y_i)^2$ , where  $\hat{\mathbf{y}}$  is the predicted output.

$$L(\mathbf{y}, \hat{\mathbf{y}}) = \frac{1}{m} \sum_{i=1}^{m} (\hat{y}_i - y_i)^2$$

For classification tasks, the Cross-Entropy Loss is often used:  $L(\mathbf{y}, \hat{\mathbf{y}}) = -\frac{1}{m} \sum_{i=1}^{m} y_i \log(\hat{y}_i)$ , where  $\hat{\mathbf{y}}$  is the predicted probability distribution.

$$L(\mathbf{y}, \hat{\mathbf{y}}) = -\frac{1}{m} \sum_{i=1}^{m} y_i \log(\hat{y}_i)$$

### 4. Prediction Calculation

The prediction  $\hat{\mathbf{y}}$  is calculated by propagating inputs through the network:  $a_j^{(l)} = f(z_j^{(l)}), \quad z_j^{(l)} = \sum_{i=1}^{n^{(l-1)}} w_{ij}^{(l)} a_i^{(l-1)} + b_j^{(l)},$  starting from the input layer and ending at the output layer.

$$a_i^{(l)} = f(z_i^{(l)}), \quad z_i^{(l)} = \sum_{i=1}^{n^{(l-1)}} w_{ij}^{(l)} a_i^{(l-1)} + b_i^{(l)},$$

The final prediction is: 
$$\hat{\mathbf{y}} = [a_1^{(L)}, a_2^{(L)}, \dots, a_m^{(L)}]^{\top},$$

where L is the output layer.

## 5. Gradient Descent Algorithm

Gradient Descent is used to minimize the loss function by updating weights and biases iteratively.

At each iteration: 1. Compute gradients of the loss function with respect to weights and biases. 2. Update weights and biases using:  $w_{ij}^{(l)} := w_{ij}^{(l)} - \eta \frac{\partial L}{\partial w_{ij}^{(l)}}$ ,

$$w_{ij}^{(l)} := w_{ij}^{(l)} - \eta \frac{\partial L}{\partial w_{ij}^{(l)}},$$

$$b_j^{(l)} := b_j^{(l)} - \eta \frac{\partial L}{\partial b_j^{(l)}},$$

where  $\eta$  is the learning rate.

# 6. Gradients and Updates

The gradients are computed using backpropagation:

For output layer:

$$\delta_j^{(L)} = a_j^{(L)} - y_j,$$

where  $delta_{j}^{(L)}$  is the error term for neuron j in the output layer. For hidden layers:  $\delta_{j}^{(l)} = f'(z_{j}^{(l)}) \sum_{k=1}^{n^{(l+1)}} w_{jk}^{(l+1)} \delta_{k}^{(l+1)},$  where f'(z) is the derivative of the activation function.

$$\delta_{i}^{(l)} = f'(z_{i}^{(l)}) \sum_{k=1}^{n^{(l+1)}} w_{ik}^{(l+1)} \delta_{k}^{(l+1)}$$

Gradients for weights and biases are computed as:  $\frac{\partial L}{\partial w_{ij}^{(l)}} = a_i^{(l-1)} \delta_j^{(l)},$ 

$$\frac{\partial L}{\partial w_{ij}^{(l)}} = a_i^{(l-1)} \delta_j^{(l)},$$

$$\frac{\partial L}{\partial b_i^{(l)}} = \delta_j^{(l)}.$$

Weights and biases are updated using Gradient Descent as described above.