

# Implementation of a Robot Behaviour Learning Simulator

Kushagra Singh Bisen

*kushagrasingh.bisen@etu.emse.fr*

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## Recap - Last Meeting

In our last meeting, we wished the Turtlebot to not go diagonally but move in just 4 movements. There was also a discussion regarding what should be considered an obstacle and what should not be.

# Today's Agenda

In today's meeting, I will demonstrate the Path Planning that is done in those 4 movements only, as well as will talk about a method which might help us get the obstacle data as we wish to extract the information from the environment and not the robot itself.

# Simulation Demonstration

Let us see the demonstration of the simulation now.

# A possible Method for Obstacle Environment Generation

Map files and the related YAML files describe the presence of an obstacle or not, and in that case I will study that method or some other method I might find after asking from Internet Forums to see how we can extract the data from the simulation.

Thank you for your time.