

COMPLEXITY

Richard Baron

Year 2020-2021, Covid+1

PREREQUISITES

- Basic Maths
 - logic proofs
 - sets
 - exponentiation (and reverse)
- Propositional calculus
- Languages, Automaton
- Graphs (weighted, encoding)

MOTIVATION

Clay Mathematics Institute : \$1 million

P vs NP Problem | Clay Math. X

www.claymath.org/millennium_problems/p-vs-np-problem

Applications Complex Games Site de réception Stage IDT Breaking News En... Aide Formules Th... Journaux des Mat... Accueil LaTeX/Mathematic... depots.univ-elet... Gemini Connect MathSite Stable... Unisciel - L'Univers... Wanda

CMI

ABOUT PROGRAMS MILLENNIUM PROBLEMS PEOPLE PUBLICATIONS EVENTS EUCLID

P vs NP Problem

Suppose that you are organizing housing accommodations for a group of four hundred university students. Space is limited and only one hundred of the students will receive places in the dormitory. To complicate matters, the Dean has provided you with a list of pairs of incompatible students, and you must find a way to assign this list of students to your four choice. This is an example of what computer scientists call an NP-problem, since it is easy to check if a given choice of one hundred students proposed by a counselor is satisfactory (i.e., no pair taken from your counselor's list also appears on the list from the Dean's office), however the task of generating such a list from scratch seems to be so hard as to be completely impractical. Indeed, the total number of ways of choosing one hundred students from the four hundred applicants is greater than the number of atoms in the known universe! Thus no future civilization could ever hope to build a supercomputer capable of solving the problem by brute force; that is, by checking every possible combination of 100 students. However, this apparent difficulty may only reflect the lack of ingenuity of your programme. In fact, one of the outstanding problems in computer science is determining whether questions exist whose answer can be quickly checked, but which require an impossibly long time to solve by any direct procedure. Problems like the one listed above certainly seem to be of this kind, but so far no one has managed to prove that any of them really are so hard as they appear; i.e., that there really is no feasible way to generate an answer with the help of a computer. Stephen Cook and Leonid Levin formulated the P (i.e., easy to find) versus NP (i.e., easy to check) problem independently in 1971.

It is easy to check if a given choice of one hundred students proposed by a counselor is satisfactory (i.e., no pair taken from your counselor's list also appears on the list from the Dean's office), however the task of generating such a list from scratch seems to be so hard as to be completely impractical. Indeed, the total number of ways of choosing one hundred students from the four hundred applicants is greater than the number of atoms in the known universe! Thus no future civilization could ever hope to build a supercomputer capable of solving the problem by brute force; that is, by checking every possible combination of 100 students. However, this apparent difficulty may only reflect the lack of ingenuity of your programme. In fact, one of the outstanding problems in computer science is determining whether questions exist whose answer can be quickly checked, but which require an impossibly long time to solve by any direct procedure. Problems like the one listed above certainly seem to be of this kind, but so far no one has managed to prove that any of them really are so hard as they appear; i.e., that there really is no feasible way to generate an answer with the help of a computer. Stephen Cook and Leonid Levin formulated the P (i.e., easy to find) versus NP (i.e., easy to check) problem independently in 1971.

Rules: Rules for the Millennium Prizes

Related Documents: Official Problem Description Minesweeper

Related Links: Lecture by Vijaya Ramachandran

This problem is: Unsolved

Image credit: on the left, Stephen Cook by Jiří Janík (cropped). CC BY-SA 3.0.

BIBLIOGRAPHY

- Thomas Cormen, Charles Leiserson, Ronald Rivest and Clifford Stein, Introduction to algorithms, Dunod 2nd edition
(See course Advanced Algorithms)
- Michael R. Garey and David S. Johnson, Computers and Intractability, A guide to the theory of NP-Completeness, WH Freeman
- Christos Papadimitriou, Computational complexity, Addison Wesley
- Michael Sipser, Introduction to theory of computation, Thomson Course Technology, 2nd edition
- John Hopcroft, Rajeev Motwani and Jeffrey Ullman, Introduction to Automata theory, Languages and Computation, Pearson, 2nd edition

NOTION

General notion : A Problem

Definition 1

(Decision problem) : A decision problem is defined by a set of instances I , and a subset $P \subseteq I$ called positive.

Intuitively, positive instances are "yes" answer to a given question

Example 1

Prime numbers : $I = \mathbb{N}$, $P = \{n \in \mathbb{N} | n \text{ is prime}\}$

Connected graphs : $I = \{G = (V, E) | G \text{ is a finite graph}\}$,

$P = \{G = (V, E) | G \text{ is connected}\}$

Automata acceptance : $I = \{(A, w) | A \text{ automaton}, w \text{ word}\}$,

$P = \{(A, w) | A \text{ accepts } w\}$

NOTION

Numerous Real Problems are Optimization Problems

OPTIMIZATION PROBLEM

DATA: set X , objective function $f : X \mapsto \mathbb{Z}$

QUESTION: maximize/minimize f on X ($\max_{x \in X} f(x)$ or $\min_{x \in X} f(x)$)

(Associated) DECISION PROBLEM

DATA: set X , objective function $f : X \mapsto \mathbb{Z}$, $K \in \mathbb{Z}$

QUESTION: Is there $x \in X$ such that $f(x) \geq K$? (or $f(x) \leq K$ for the minimization prob.)

NOTION

OPTIMIZATION is at least as difficult as DECISION

Proof:

Assume not: DECISION more difficult than OPTIMIZATION

e.g. algorithm A_{DEC} to solve DECISION in $O(n^k)$

and algorithm A_{OPT} to solve OPTIMIZATION in $O(n^{k'})$ with $k' < k$

then:

- apply A_{OPT}
- compare the output with K

would be an algorithm in $O(n^{k'})$ for DECISION

In other words:

solve OPTIMIZATION \implies answer to DECISION

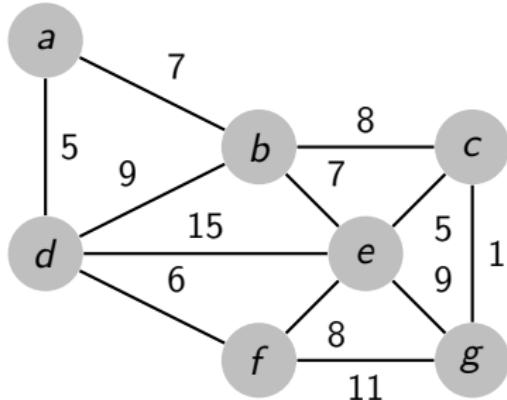
Converse: NO (e.g. TSP)

NOTION

TRAVELLING SALESMAN PROBLEM

DATA: a weighted graph and a integer B

QUESTION: Is there a *tour* in this graph which length is less than B ?



Assume $B=100$. A_{DEC} outputs YES.
What answer for A_{OPT} ?

ENCODING

From Problems to Languages

Definition 2

Let Σ be an alphabet. An encoding (or encoding scheme) is a one-to-one function from I to Σ^* . The encoding of $x \in I$ is denoted $\langle x \rangle$. The language associated with P is $L_P = \{\langle x \rangle | x \in P\}$.

Example 2

Numbers : $\langle n \rangle$ = decimal or binary encoding of n .

Graphs (...)

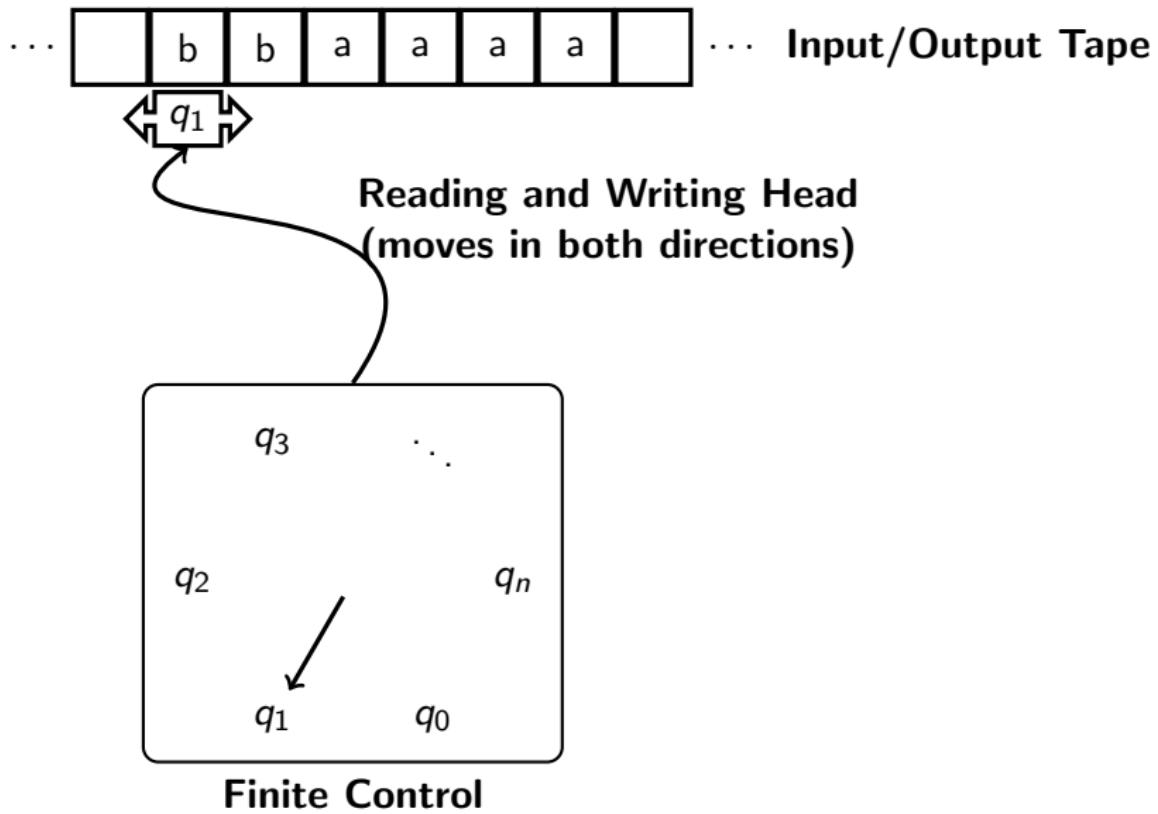
TURING MACHINE

Two elements : (a finite control + a infinite tape) linked by a read/write head

Tape divided into squares, or cells.

Cell's elements indexed by \mathbb{N}

TURING MACHINE



TURING MACHINE

Definition 3

A Turing machine is defined by the sextuplet $(Q, \Sigma, \Gamma, E, q_0, F, \#)$:

- a non empty set of states Q ;
- an input alphabet Σ with $\# \notin \Sigma$;
- a tape alphabet Γ containing all the symbols that can be written on the tape. Of course, $\Sigma \subseteq \Gamma$ and $\# \in \Gamma$;
- a set of transitions E of the form (p, a, q, b, x) , with $p \in Q, q \in Q, a \in \Gamma, b \in \Gamma, x \in \{\triangleleft, \triangleright\}$. The transition may be represented by $p, a \rightarrow q, b, x$;
- an initial state p_0 , $p_0 \in Q$;
- a set of final or accepting states $F \subset Q$;
- a blank symbol $\#$ that appears in all but a finite number of cells of the tape, those that hold input symbols.

Compare with Automaton : $(Q, \Sigma, \delta, q_0, F)$

TURING MACHINE

- ▷ (sometimes L): move of the read/write head to the left (one cell)
- ▷ (sometimes R): move of the read/write head to the right (one cell)

Transitions sometimes denoted by $p, a \rightarrow q, b, x$

! Keep in mind, a transition is element of $Q \times \Gamma \times Q \times \Gamma \times \{\triangleleft, \triangleright\}$

Deterministic Turing Machine : at most **one** transition for each couple (p, a)

Non-deterministic Turing Machine : **several** possible transitions

TURING MACHINE

Example 3

$M = (\{q_0, q_1, q_2, q_3, q_4\}, \{0, 1\}, \{0, 1, X, Y, \#\}, \delta, q_0, \{q_4\}, \#)$
 with δ defined by:

State	Symbol				
	0	1	X	Y	#
q_0	q_1, X, \triangleright	—	—	q_3, Y, \triangleright	—
q_1	$q_1, 0, \triangleright$	q_2, Y, \triangleleft	—	q_1, Y, \triangleright	—
q_2	$q_2, 0, \triangleleft$	—	q_0, X, \triangleright	q_2, Y, \triangleleft	—
q_3	—	—	—	q_3, Y, \triangleright	$q_4, \#, \triangleright$
q_4	—	—	—	—	—

TURING MACHINE

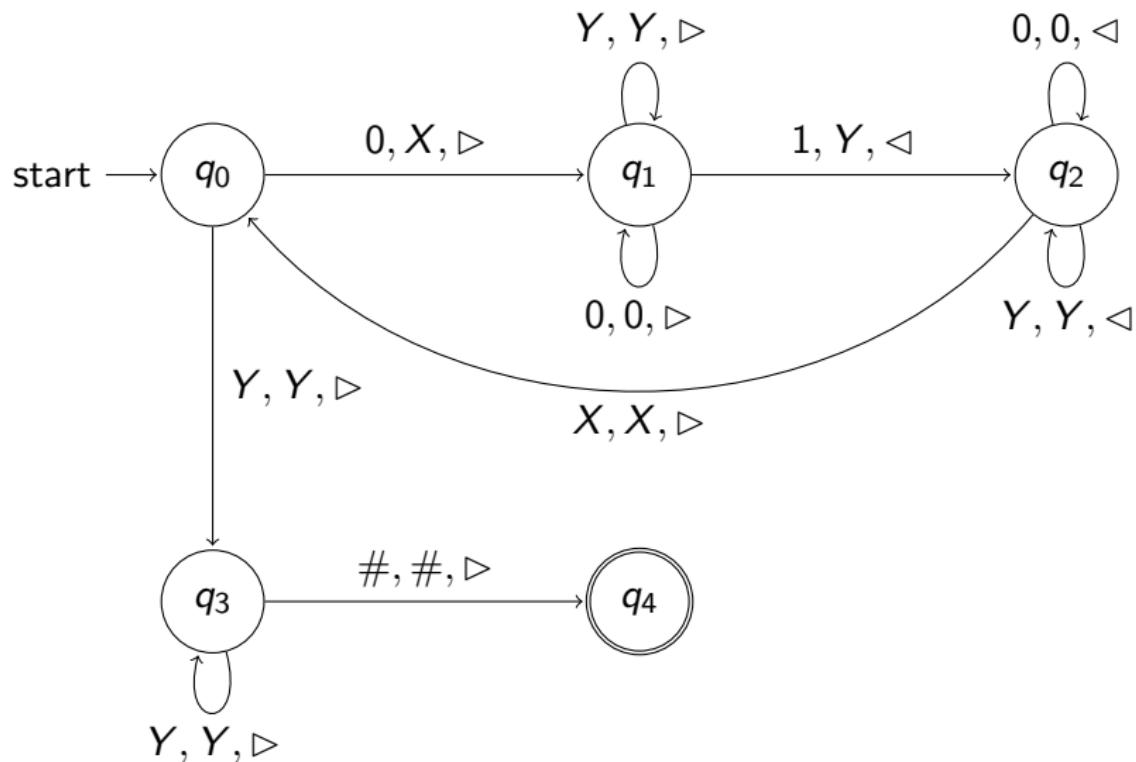
With $w = 0011$

$q_00011, Xq_1011, X0q_111, Xq_20Y1, q_2X0Y1, Xq_00Y1, XXq_1Y1, XXYq_1Y1, XXq_2YY, Xq_2XYY, XXq_0YY,$
 $XXYq_3Y, XXYYq_3\#, XXYY\#q_4\#$

With $w = 011$

$q_0011, Xq_111, q_2XY1, Xq_0Y1, XYq_31$

TURING MACHINE



TURING MACHINE

A configuration defined by :

1. state of the machine (element of Q);
2. symbols of the tape;
3. position of the read/write head.

Configuration uqv : Machine in state q , u word on the tape (before head), v word beginning at the position of the head.

One step (move) of a computation :

1. change the state;
2. write a new symbol on the tape;
3. move the read/write head of one position.

TURING MACHINE

Definition 4

A step of a computation is a pair (C, C') denoted $C \rightarrow C'$ such that :

- either $C = ucpav$ and $C' = uqcbv$ and the transition is $p, a \rightarrow q, b, \triangleleft$
- either $C = upav$ and $C' = ubqv$ and the transition is $p, a \rightarrow q, b, \triangleright$

Definition 5

A computation is a serie of successives configurations

$C_0 \rightarrow C_1 \rightarrow \dots \rightarrow C_k$. A computation is accepting if C_0 is an initial configuration, that is $C_0 = q_0 w$ with $w \in \Sigma^*$ and C_k is final, that is $C_k = uqv$ with $q \in F$.

TURING MACHINE

Turing Machine :

- Accepting. input = word, output = Yes/No
- Computing. input = word, output : word(s)

Definition 6

$w \in \Sigma^*$ is accepted by a Turing machine \mathcal{M} if there is an accepting computation with initial configuration $q_0 w$. The set of accepted words of \mathcal{M} is denoted $L(\mathcal{M})$.

Note: Alternatively, F may be partitioned into F_Y and F_N or equivalently (Sipser) $F = \{q_{\text{accept}}, q_{\text{reject}}\}$

TURING MACHINE**Definition 7**

A two-way infinite tape machine is formally identical to the preceding model but with cell's tape indexed by \mathbb{Z} (not \mathbb{N})

Proposition 3.1

A two-way infinite tape machine is equivalent to a one-way infinite tape machine. Reciprocally, A one-way infinite tape machine is equivalent to a two-way infinite tape machine.

TWO-WAY INFINITE TURING MACHINE

Proof:

Initial tape (bi-infinite) for M :

	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	
...	#	#	X	a	b	Y	A	b	a	#	#	#	...

Simulated by M' :

0	1	2	3	4	5	6	
Y	A	b	a	#	#	#	...
\$	b	a	X	#	#	#	...

and:

- $\Gamma' = \Gamma \times (\Gamma \cup \{\$\})$ (head read both symbols of new cells)
- $\Sigma' = \Sigma \times \{\$\, \#\}$ (input is encoded on **upper part** of cells)
- $\#' = (\#, \#)$
- $Q' = Q \times \{\uparrow, \downarrow\}$
- $q'_0 = (q_0, \uparrow)$
- $F' = F \times \{\uparrow, \downarrow\}$

TWO-WAY INFINITE TURING MACHINE

Initial tape (bi-infinite) for M :

	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	
...	#	#	X	a	b	Y	A	b	a	#	#	#	...

Simulated by M' :

	0	1	2	3	4	5	6	
	Y	A	b	a	#	#	#	...
\$	b	a	X	#	#	#	...	

New transitions in E' ?

For all $(p, a, q, b, \triangleright) \in E$

Then we create:

$((p, \uparrow), (a, .), (q, \uparrow), (b, .), \triangleright)$ and $((p, \downarrow), (., a), (q, \downarrow), (., b), \triangleleft)$
 in E' (. stands for any (all) symbol of Γ)

TWO-WAY INFINITE TURING MACHINE

Initial tape (bi-infinite) for M :

	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	
...	#	#	X	a	b	Y	A	b	a	#	#	#	...

Simulated by M' :

	0	1	2	3	4	5	6	
	Y	A	b	a	#	#	#	...
\$	b	a	X	#	#	#	...	

New transitions in E' ?

For all $(p, a, q, b, \triangleleft) \in E$

Then we create (if $\cdot \neq \$$ (see Special cases below)):

$((p, \uparrow), (a, \cdot), (q, \uparrow), (b, \cdot), \triangleleft)$ and $((p, \downarrow), (\cdot, a), (q, \downarrow), (\cdot, b), \triangleright)$
 in E' (\cdot stands for any symbol of Γ)

TWO-WAY INFINITE TURING MACHINE

Initial tape (bi-infinite) for M :

	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	
...	#	#	X	a	b	Y	A	b	a	#	#	#	...

Simulated by M' :

0	1	2	3	4	5	6	
Y	A	b	a	#	#	#	...
\$	b	a	X	#	#	#	...

Problem: Special cases for cell 0

- For all $(p, a, q, b, \triangleleft) \in E$ then
create $((p, \uparrow), (a, \$), (q, \downarrow), (b, \$), \triangleright) \in E'$
- For all $(p, a, q, b, \triangleleft) \in E$ then
Create $((p, \uparrow), (a, \$), (q, \downarrow), (b, \$), \triangleright) \in E'$
- Create $((p, \downarrow), (., \$), (p, \uparrow), (., \$), \triangledown) \in E'$ (. stands for any symbol of Γ) ($\triangledown = \triangleright + \triangleleft$ and . stands for any symbol of Γ)
(follows a $((p, \downarrow), (., x), (q, \downarrow), (., y), \triangleleft)$ step on cell 1 where . stands for any symbol of Γ)

TURING MACHINE

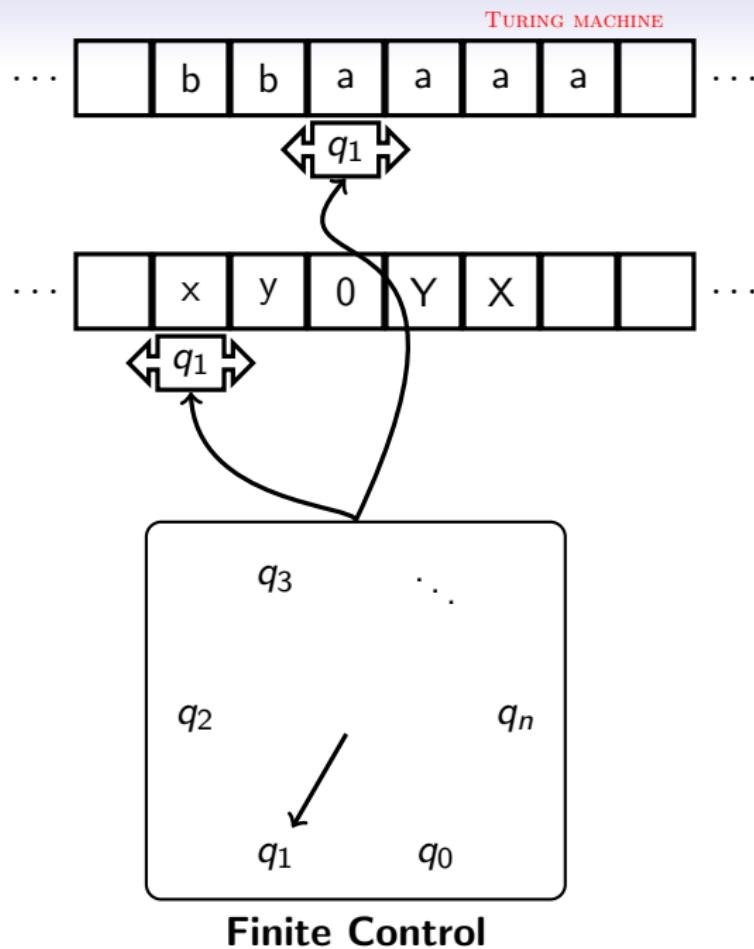
Definition 8

A *multitape machine* has k tapes, with k corresponding read/write head. A transition is an element of the set

$$Q \times \Gamma^k \times Q \times \Gamma^k \times \{\triangleright, \triangleleft, \nabla\}^k$$

Proposition 3.2

Every multitape Turing machine \mathcal{M} is equivalent to one-tape Turing machine \mathcal{M}' that accepts the same inputs.



TURING MACHINE

- solution 1:**
- \mathcal{M}' stores contents of k tapes separated by new symbol $\$ \notin \Gamma$
 - to keep track of heads locations, \mathcal{M}' inserts a symbol \uparrow before every symbols located under one head
 - \mathcal{M}' scans the whole content
 - \mathcal{M}' applies the required transition of state
 - \mathcal{M}' makes second pass to update (k) contents
- solution 2:** instead of \uparrow , new "dotted" symbols are added to Γ and indicate location of one head
- solution 3:** k tapes are replaced by one, where each cell contains a symbol of Γ^k (same idea as the bi-infinite machine). Additionally, k symbols 0/1 are added to keep track of heads locations

TURING MACHINE

Solution 1

		\downarrow						
Tape 1	0	1	2	3	4	5	6	
	b	b	a	a	a	a	#	...
	\downarrow							
Tape 2	0	1	2	3	4	5	6	
	x	y	x	y	x	#	#	...

Simulated by

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
b	b	\uparrow	a	a	a	a	\$	\uparrow	x	y	x	y	x	#	...

TURING MACHINE

Solution 1

		\downarrow						
b	b	a	a	a	a	#	...	
\downarrow								
x	y	x	y	x	#	#	...	

For M' :

b	b	\uparrow	a	a	a	a	\$	\uparrow	x	y	x	y	x	#	...
---	---	------------	---	---	---	---	----	------------	---	---	---	---	---	---	-----

Transition to:

		\downarrow						
b	b	b	a	a	a	#	...	
\downarrow								
X	y	x	y	x	#	#	...	

For M' :

b	b	b	\uparrow	a	a	a	\$	X	\uparrow	y	x	y	x	#	...
---	---	---	------------	---	---	---	----	---	------------	---	---	---	---	---	-----

TURING MACHINE

Solution 1

		\downarrow											
b	b	a	a	a	a	#		...					
\downarrow													
x	y	x	y	x	#	#	#	...					

For M' :

b	b	\uparrow	a	a	a	a	\$	\uparrow	x	y	x	y	x	#	...
---	---	------------	---	---	---	---	----	------------	---	---	---	---	---	---	-----

Transition to:

		\downarrow												
b	b	b	a	a	a	a	#		...					
\downarrow														
X	y	x	y	x	#	#	#	...						

For M' :

b	b	b	\uparrow	a	a	a	\$	X	\uparrow	y	x	y	x	#	...
---	---	---	------------	---	---	---	----	---	------------	---	---	---	---	---	-----

TURING MACHINE

Solution 1

		\downarrow									
b	b	a	a	a	a	#		...			
\downarrow											
x	y	x	y	x	#	#	#	...			

For M' :

b	b	\uparrow	a	a	a	a	\$	\uparrow	x	y	x	y	x	#	...
---	---	------------	---	---	---	---	----	------------	---	---	---	---	---	---	-----

Transition to:

		\downarrow									
b	b	b	a	a	a	#		...			
\downarrow											
X	y	x	y	x	#	#	#	...			

For M' :

b	b	b	\uparrow	a	a	a	\$	X	\uparrow	y	x	y	x	#	...
---	---	---	------------	---	---	---	----	---	------------	---	---	---	---	---	-----

TURING MACHINE

Solution 1

		\downarrow									
b	b	a	a	a	a	#		...			
\downarrow											
x	y	x	y	x	#	#	#	...			

For M' :

b	b	\uparrow	a	a	a	a	\$	\uparrow	x	y	x	y	x	#	...
---	---	------------	---	---	---	---	----	------------	---	---	---	---	---	---	-----

Transition to:

		\downarrow									
b	b	b	a	a	a	#		...			
\downarrow											
X	y	x	y	x	#	#	#	...			

For M' :

b	b	b	\uparrow	a	a	a	\$	X	\uparrow	y	x	y	x	#	...
---	---	---	------------	---	---	---	----	---	------------	---	---	---	---	---	-----

TURING MACHINE

Solution 2

		\downarrow					
Tape 1	0	1	2	3	4	5	6
	b	b	a	a	a	a	#
	\downarrow						
Tape 2	0	1	2	3	4	5	6
	x	y	x	y	x	#	#
							...

Simulated by

0	1	2	3	4	5	6	7	8	9	10	11	12	13
b	b	à	a	a	a	\$	×	y	x	y	x	#	...

TURING MACHINE

Solution 2

		\downarrow							
b	b	a	a	a	a	#		...	
\downarrow									
x	y	x	y	x	#	#		...	

For M' :

b	b	\dot{a}	a	a	a	\$	\dot{x}	y	x	y	x	#	...
---	---	-----------	---	---	---	----	-----------	---	---	---	---	---	-----

Transition to:

		\downarrow							
b	b	b	a	a	a	#		...	
\downarrow									
X	y	x	y	x	#	#		...	

For M' :

b	b	b	\dot{a}	a	a	a	\$	\dot{X}	\dot{y}	x	y	x	#	...
---	---	---	-----------	---	---	---	----	-----------	-----------	---	---	---	---	-----

TURING MACHINE

Solution 2

		\downarrow									
b	b	a	a	a	a	#		...			
\downarrow											
x	y	x	y	x	#	#	#	...			

For M' :

b	b	\grave{a}	a	a	a	\$	\grave{x}	y	x	y	x	#	...
---	---	-------------	---	---	---	----	-------------	---	---	---	---	---	-----

Transition to:

		\downarrow									
b	b	b	a	a	a	#		...			
\downarrow											

For M' :

b	b	b	\grave{a}	a	a	a	\$	\grave{x}	\grave{y}	x	y	x	#	...
---	---	---	-------------	---	---	---	----	-------------	-------------	---	---	---	---	-----

TURING MACHINE

Solution 2

		\downarrow									
b	b	a	a	a	a	#		...			
\downarrow											
x	y	x	y	x	#	#	#	...			

For M' :

b	b	\dot{a}	a	a	a	\$	\dot{x}	y	x	y	x	#	...
---	---	-----------	---	---	---	----	-----------	---	---	---	---	---	-----

Transition to:

		\downarrow									
b	b	b	a	a	a	#		...			
\downarrow											

For M' :

b	b	b	\dot{a}	a	a	\$	\dot{X}	\dot{y}	x	y	x	#	...
---	---	---	-----------	---	---	----	-----------	-----------	---	---	---	---	-----

TURING MACHINE

Solution 2

		\downarrow									
b	b	a	a	a	a	#		...			
\downarrow											
x	y	x	y	x	#	#	#	...			

For M' :

b	b	\grave{a}	a	a	a	\$	\grave{x}	y	x	y	x	#	...
---	---	-------------	---	---	---	----	-------------	---	---	---	---	---	-----

Transition to:

			\downarrow								
b	b	b	a	a	a	#		...			
\downarrow											

For M' :

b	b	b	\grave{a}	a	a	\$	X	\grave{y}	x	y	x	#	...
---	---	---	-------------	---	---	----	---	-------------	---	---	---	---	-----

TURING MACHINE

Solution 3

		↓					
Tape 1	0	1	2	3	4	5	6
	b	b	a	a	a	a	#
	↓						
Tape 2	0	1	2	3	4	5	6
	x	y	x	y	x	#	#
							...

Simulated by

	↓						
	0	1	2	3	4	5	6
	b	b	a	a	a	a	#
	0	0	1	0	0	0	0
	x	y	x	y	x	#	#
	1	0	0	0	0	0	0

M' reads symbol b0y0

TURING MACHINE

Solution 3

		\downarrow						
b	b	a	a	a	a	#	...	
\downarrow								
x	y	x	y	x	#	#	...	

For M' :

b	b	a	a	a	a	#	...
0	0	1	0	0	0	0	
x	y	x	y	x	#	#	...
1	0	0	0	0	0	0	

			\downarrow					
b	b	b	a	a	a	#	...	
\downarrow								
X	y	x	y	x	#	#	...	

Transition to:

For M' :

b	b	b	a	a	a	#	...
0	0	0	1	0	0	0	
X	y	x	y	x	#	#	...
0	1	0	0	0	0	0	

TURING MACHINE

Solution 3

		\downarrow						
b	b	a	a	a	a	#	...	
\downarrow								
x	y	x	y	x	#	#	...	

For M' :

b	b	a	a	a	a	#	...	
0	0	1	0	0	0	0		
x	y	x	y	x	#	#	...	
1	0	0	0	0	0	0		

			\downarrow					
b	b	b	a	a	a	#	...	
\downarrow								
X	y	x	y	x	#	#	...	

Transition to:

For M' :

b	b	b	a	a	a	#	...	
0	0	0	1	0	0	0		
X	y	x	y	x	#	#	...	
0	1	0	0	0	0	0		

TURING MACHINE

Solution 3

		\downarrow						
b	b	a	a	a	a	#	...	
\downarrow								
x	y	x	y	x	#	#	...	

For M' :

b	b	a	a	a	a	#	...	
0	0	1	0	0	0	0		
x	y	x	y	x	#	#	...	
1	0	0	0	0	0	0		

			\downarrow					
b	b	b	a	a	a	#	...	
\downarrow								
X	y	x	y	x	#	#	...	

Transition to:

For M' :

b	b	b	a	a	a	#	...	
0	0	0	1	0	0	0		
X	y	x	y	x	#	#	...	
0	1	0	0	0	0	0		

TURING MACHINE

Solution 3

		\downarrow						
b	b	a	a	a	a	#	...	
\downarrow								
x	y	x	y	x	#	#	...	

For M' :

b	b	a	a	a	a	#	...	
0	0	1	0	0	0	0		
x	y	x	y	x	#	#	...	
1	0	0	0	0	0	0		

			\downarrow					
b	b	b	a	a	a	#	...	
\downarrow								
X	y	x	y	x	#	#	...	

Transition to:

For M' :

b	b	b	a	a	a	#	...	
0	0	0	1	0	0	0		
X	y	x	y	x	#	#	...	
0	1	0	0	0	0	0		

TURING MACHINE

Proposition 3.3

For every Turing machine M there exists a Turing machine M' such that :

1. $L(M) = L(M')$ and M halts if and only if M' halts ;
2. M' has two states q_+ and q_- such that :
 - $F' = \{q_+\}$
 - M' always halts in q_+ and q_-
 - M' halts only in either q_+ or q_-

TURING MACHINE

Proof

Let $\mathcal{M} = (Q, \Sigma, \Gamma, E, q_0, F, \#)$

Define $\mathcal{M}' = (Q', \Sigma, \Gamma', E', q'_0, F', \#)$ with:

- $Q' = (Q \setminus F) \cup \{q'_0, q'_1, q_+, q_-\}$
- $\Sigma' = \Sigma$
- $\Gamma' = \Gamma \cup \{\bar{a} \mid a \in \Gamma\}$
- initial state q'_0
- $F' = \{q_+\}$
- blanck symbol $\#$

TURING MACHINE

Proof

Now define E' the set of transitions for \mathcal{M}' :

$E' = E_0 \cup E_1 \cup E_2 \cup E_3$ depending on the state p of \mathcal{M}'

- $p = q'_0$ then $E_0 = \{q'_0, a \rightarrow q'_1, \bar{a}, \triangleright \mid a \in \Gamma\}$
- $p = q'_1$ then $E_1 = \{q'_1, a \rightarrow q_0, a, \triangleleft \mid a \in \Gamma\}$
- $p = q_+$ or $p = q_-$ NO transition (\mathcal{M}' must halt)

TURING MACHINE

- $p \in Q \setminus F$

$$\begin{aligned}
 E_2 = & \{p, a \rightarrow q, b, x | p, a \rightarrow q, b, x \in E, q \notin F\} \\
 & \cup \{p, \bar{a} \rightarrow q, \bar{b}, \triangleright | p, a \rightarrow q, b, \triangleright \in E, q \notin F\} \\
 & \cup \{p, a \rightarrow q_+, b, x | p, a \rightarrow q, b, x \in E, q \in F\} \\
 & \cup \{p, \bar{a} \rightarrow q_+, \bar{b}, \triangleright | p, a \rightarrow q, b, \triangleright \in E, q \in F\}
 \end{aligned}$$

$$\begin{aligned}
 E_3 = & \{p, a \rightarrow q_-, a, \triangleright | \text{ if } (p, a) \in U\} \\
 & \cup \{p, \bar{a} \rightarrow q_-, \bar{a}, \triangleright | \text{ if } (p, a) \in U\} \\
 & \cup \{p, \bar{a} \rightarrow q_-, \bar{a}, \triangleright | \text{ if } (p, a) \in V\}
 \end{aligned}$$

where $U = \{(p, a) \in Q \times \Gamma | (p, a, q, b, x) \notin E, x \in \{\triangleleft, \triangleright\}\}$ and
 $V = \{(p, a) \in Q \times \Gamma | (p, a, q, b, \triangleright) \notin E\}$

Notice: with $(p, a, q, b, \triangleright) \notin E\}$, $(p, a, q, b, \triangleleft) \in E$ is still possible
! Last line of E_3 catches these cases

TURING MACHINE

- $p \in Q \setminus F$

$$\begin{aligned}
 E_2 = & \{p, a \rightarrow q, b, x | p, a \rightarrow q, b, x \in E, q \notin F\} \\
 & \cup \{p, \bar{a} \rightarrow q, \bar{b}, \triangleright | p, a \rightarrow q, b, \triangleright \in E, q \notin F\} \\
 & \cup \{p, a \rightarrow q_+, b, x | p, a \rightarrow q, b, x \in E, q \in F\} \\
 & \cup \{p, \bar{a} \rightarrow q_+, \bar{b}, \triangleright | p, a \rightarrow q, b, \triangleright \in E, q \in F\}
 \end{aligned}$$

$$\begin{aligned}
 E_3 = & \{p, a \rightarrow q_-, a, \triangleright \mid \text{if } (p, a) \in U\} \\
 & \cup \{p, \bar{a} \rightarrow q_-, \bar{a}, \triangleright \mid \text{if } (p, a) \in U\} \\
 & \cup \{p, \bar{a} \rightarrow q_-, \bar{a}, \triangleright \mid \text{if } (p, a) \in V\}
 \end{aligned}$$

where $U = \{(p, a) \in Q \times \Gamma | (p, a, q, b, x) \notin E, x \in \{\triangleleft, \triangleright\}\}$ and
 $V = \{(p, a) \in Q \times \Gamma | (p, a, q, b, \triangleright) \notin E\}$

Notice: with $(p, a, q, b, \triangleright) \notin E\}$, $(p, a, q, b, \triangleleft) \in E$ is still possible
! Last line of E_3 catches these cases

TURING MACHINE

Definition 9

A Non-deterministic Turing machine is defined by the sextuplet $(Q, \Sigma, \Gamma, \Delta, q_0, F, \#)$:

- a non empty set of states Q ;
- an input alphabet Σ with $\# \notin \Sigma$;
- a tape alphabet Γ containing all the symbols that can be written on the tape. Of course, $\Sigma \subseteq \Gamma$ and $\# \in \Gamma$;
- an transition relation $\Delta \subseteq Q \times \Gamma \times Q \times \Gamma \times \{\triangleleft, \triangleright\}$
- an initial state p_0 , $p_0 \in Q$;
- a set of final or accepting states $F \subset Q$;
- a blank symbol $\#$ that appears in all but a finite number of cells of the tape, those that hold input symbols.

Non-deterministic : accepting if **at least** one accepting computation

TURING MACHINE

Example: Let M a Turing machine be defined by:

$$(Q = \{q_0, q_1, q_2\}, \Sigma = \{0, 1\}, \Gamma = \{0, 1, B\}, \delta, q_0, F = \{q_2\}, B)$$

Transition function δ is defined as follows:

State	Symbol		
	0	1	B
q_0	$q_1, 1, \triangleright$	$q_1, 0, \triangleright$	—
q_1	—	$q_1, 1, \triangleright$	q_2, B, \triangleright
	—	$q_0, 1, \triangleleft$	
q_2	—	—	—

What if $C_0 = q_0111$?

TURING MACHINE

$q_0111 \rightarrow 0q_111 \rightarrow 01q_11 \rightarrow 011q_1B \rightarrow 011Bq_2B$
 $q_0111 \rightarrow 0q_111 \rightarrow 01q_11 \rightarrow 0q_011 \rightarrow 00q_11 \rightarrow 001q_1B \rightarrow 001Bq_2B$
 $q_0111 \rightarrow 0q_111 \rightarrow 01q_11 \rightarrow \mathbf{01q_11} \rightarrow 0q_011 \rightarrow 00q_11 \rightarrow 0q_001 \rightarrow \mathbf{01q_11} \rightarrow \text{loop}$
 $q_0111 \rightarrow 0q_111 \rightarrow q_0011 \rightarrow 1q_111 \rightarrow 11q_11 \rightarrow 111q_1B \rightarrow 111Bq_2B$
 $q_0111 \rightarrow 0q_111 \rightarrow q_0011 \rightarrow 1q_111 \rightarrow 11q_11 \rightarrow 1q_011 \rightarrow 10q_11 \rightarrow 101q_1B \rightarrow 101Bq_2B$
 $q_0111 \rightarrow 0q_111 \rightarrow q_0011 \rightarrow 1q_111 \rightarrow 11q_11 \rightarrow 1q_011 \rightarrow 10q_11 \rightarrow 1q_001B \rightarrow \mathbf{11q_11} \rightarrow \text{loop}$
 $q_0111 \rightarrow 0q_111 \rightarrow q_0011 \rightarrow 1q_111 \rightarrow q_0111 \rightarrow \mathbf{0q_111} \rightarrow \text{loop}$

TURING MACHINE

Proposition 3.4

Every non-deterministic Turing machine \mathcal{M} is equivalent to a deterministic Turing machine \mathcal{M}' . If \mathcal{M} has no infinite computation, then \mathcal{M}' has no infinite computation.

Proof:

Idea: \mathcal{M}' will simulate all possible computations of \mathcal{M}

BUT must not get trapped into infinite ones (if any)

\mathcal{M}' has 3 tapes:

1. store input word x
2. encode the choices made during simulation
3. working tape

Define $r = \max_{q \in Q, a \in \Gamma} |\{(q, a, q', z, Z) \in \Delta\}|$

r is the greatest number of possible transitions of the NDTM \mathcal{M} , for all combinations of state q and symbol a on the tape (for all cells of transition table)

TURING MACHINE

Step t of DTM \mathcal{M}' :

- erase content of 3rd tape, then copy input word x on this tape
- generate the string $y \in \{1, \dots, r\}^*$ numbered t (in lexicographic order) $y = m_{i_1} m_{i_2} \dots m_{i_l}$ and write it on 2nd tape
- simulate the computation of NDTM \mathcal{M} for at most $|y|$ steps (recall $|y| = l$). At step j ($1 \leq j \leq l$) of this simulation, use m_{i_j} to select which transition (of NDTM \mathcal{M}) is to be applied. If less than m_{i_j} possible transitions, then skip to $t + 1$
- if simulation of NDTM \mathcal{M} is such that \mathcal{M} reaches an accepting state, then DTM \mathcal{M}' accepts x . Else, \mathcal{M}' skips to step $t + 1$.

TURING MACHINE

Comment: $\{1, \dots, r\}^*$ is the (infinite) set of all strings written with symbols of $\{1, \dots, r\}$.

Lexicographic ordering of $\{1, \dots, 4\}^*$ is

$$\begin{aligned} & \{1, 2, 3, 4, 11, 12, 13, 14, 21, 22, 23, 24, 31, 32, \dots \\ & \dots, 43, 44, 111, 112, 113, 114, 121, 122, \dots\} \end{aligned} \tag{1}$$

TURING MACHINE

Number of operations of this simulation ?

Assume executions \mathcal{M} is finite, bounded by \bar{l} (number of steps)

Time for simulation by \mathcal{M}' ?

A string $y = m_{i_1}m_{i_2}\dots m_{i_l}$ (thus $|y| = l$) encodes an execution (of \mathcal{M}) in **at most** l steps

Thus, total time for this simulation by \mathcal{M}' is bounded by

$$T = \sum_{l=1}^{\bar{l}} lr^l$$

$$\text{Rewrite } T = r \sum_{l=1}^{\bar{l}} lr^{l-1}$$

$$\text{Let } f_n(r) = \sum_{l=1}^n lr^{l-1}.$$

TURING MACHINE

$$\begin{aligned}
 (1 - r)f_n(r) &= \sum_{l=1}^n lr^{l-1} - \sum_{l=1}^n lr^l \\
 &= \sum_{j=0}^{n-1} (j+1)r^j - \sum_{j=1}^n jr^j \\
 &= r^0 + \sum_{j=1}^{n-1} ((j+1)r^j - jr^j) - nr^n \\
 &= r^0 + \sum_{j=1}^{n-1} r^j - nr^n \\
 &= \sum_{j=0}^{n-1} r^j - nr^n \\
 &= r^0 \frac{1 - r^n}{1 - r} - nr^n
 \end{aligned}$$

TURING MACHINE

Then

$$f_n(r) = \frac{1 - r^n}{(1 - r)^2} - n \frac{r^n}{1 - r}$$

and

$$T = r \left[\frac{1 - r^{\bar{l}}}{(1 - r)^2} - \bar{l} \frac{r^{\bar{l}}}{1 - r} \right]$$

That is $T = O(r^{\bar{l}})$

Recalling:

$$\begin{aligned} r^\alpha &= \exp(\alpha \log(r)) \\ &= \exp(\alpha \log_2(r) \log(2)) \\ &= 2^{\alpha \log_2(r)} \end{aligned}$$

we have

$$T = O(r^{\bar{l}}) = O(2^{\bar{l} \log_2(r)}) = O(2^{\bar{l}})$$

CHURCH-TURING THESIS

Thesis 1

A function computable in any reasonable computational model is computable by a Turing machine

reasonable computational model?

- computation defined by a set of finite instructions;
- each instruction carried out in a finite amount of time...
- ... in a deterministic manner

MEASURING COMPLEXITY

Definition 10 (Complexity)

Let $\gamma = q_0 w \rightarrow C_0 \rightarrow C_1 \rightarrow \dots \rightarrow C_m$ be a computation of a Turing machine \mathcal{M} on an input word w .

1. the time $t_{\mathcal{M}}(\gamma)$ of this computation is m
2. the space $s_{\mathcal{M}}(\gamma)$ is the number of cells visited by the head during the computation

Complexity for an input w :

$$t_{\mathcal{M}}(w) = \max_{\gamma} t_{\mathcal{M}}(\gamma) \text{ et } s_{\mathcal{M}}(w) = \max_{\gamma} s_{\mathcal{M}}(\gamma)$$

Complexity (at worst case):

$$t_{\mathcal{M}}(n) = \max_{|w|=n} t_{\mathcal{M}}(w) \text{ et } s_{\mathcal{M}}(n) = \max_{|w|=n} s_{\mathcal{M}}(w)$$

A FIRST BOUND

Lemma 1

For every one tape Turing machine \mathcal{M} , there exists a constant K s.t.

$$s_{\mathcal{M}}(n) \leq t_{\mathcal{M}}(n) \text{ et } t_{\mathcal{M}}(n) \leq 2^{Ks_{\mathcal{M}}(n)}$$

Proof: For a computation with input word w , any configuration C_i composed of symbols of Γ and Q (only one state), that is

$$C_i \in (\Gamma \cup Q)^*$$

Only required symbols: $C_i = 001Bq_1BBB\dots$

A FIRST BOUND

Proof: Finite computation \implies No loop

Thus: number of configurations greater than number of steps (if not...)

Number of configurations of length at most $s_M(w)$: $|Q \cup \Gamma|^{s_M(w)+1}$
 (think of $0001q_1B$)

That is: $|Q \cup \Gamma|^{s_M(w)+1} \geq t_M(w) + 1$ (+1 because of C_0)

we can choose $k \in \mathbb{R}$ such that $ks_M(w) > s_M(w) + 1$ and obtain:
 $t_M(w) \leq t_M(w) + 1 \leq |Q \cup \Gamma|^{ks_M(w)}$

$$\begin{aligned} t_M(w) &\leq \exp[ks_M(w) \log(|Q \cup \Gamma|)] \\ &\leq \exp[s_M(w)k \log_2(|Q \cup \Gamma|) \log(2)] \\ &\leq 2^{K \cdot s_M(w)} \end{aligned}$$

with $K = k \log_2(|Q \cup \Gamma|)$

Inequality holds for all w thus for $t_M(n)$ and $s_M(n)$

OTHER MODELS OF MACHINE

Bi-infinite tape TM: one transition of the bi-infinite tape TM = one transition for the simulating TM

Multi-tape TM:

Proposition 4.1

Every k -tape Turing machine \mathcal{M} is equivalent to a one-tape Turing machine \mathcal{M}' s.t.

$$t_{\mathcal{M}'}(n) = \mathcal{O}(t_{\mathcal{M}}^2(n))$$

Non-deterministic TM: r maximal cardinality of the sets
 $\delta(p, a) = \{(q, b, x) | p, a \rightarrow q, b, x \in E\}, \forall p \in Q, a \in \Gamma$

Proposition 4.2

Every (non-deterministic) Turing machine \mathcal{M} is equivalent to a deterministic Turing machine \mathcal{M}' s.t.

$$t_{\mathcal{M}'}(n) = 2^{\mathcal{O}(t_{\mathcal{M}}(n))}$$

CLASSES OF TIME-COMPLEXITY

Definition 11

Given $f : \mathbb{N} \rightarrow \mathbb{R}^+$, we define :

- $\text{TIME}(f(n))$ the set of problems decided by a deterministic Turing machine in time $\mathcal{O}(f(n))$
- $\text{NTIME}(f(n))$ the set of problems decided by a non-deterministic Turing machine in time $\mathcal{O}(f(n))$

Definition of classes :

$$P = \bigcup_{k \geq 0} \text{TIME}(n^k) \quad \mathcal{O}(n^k)$$

$$NP = \bigcup_{k \geq 0} \text{NTIME}(n^k)$$

Proposition 4.3

$$P \subseteq NP$$

ALTERNATIVE VIEW

Cormen
Leiserson

Definition 12

A polynomial-time verifier for a language L is a deterministic Turing machine \mathcal{M} which accepts input $\langle w, c \rangle$ in polynomial time in $|w|$ such that $L = \{w \mid \exists c, \langle w, c \rangle \in L(\mathcal{M})\}$

Polynomial time in $|w| \Rightarrow$ size of c is polynomial

c = certificate/witness

Algorithmically more intuitive

$|w|$
 $|c| = 2$
No!

Proposition 4.4

Language L is in NP if and only if there exists a polynomial-time verifier for L .

ALTERNATIVE VIEW

words of

Proof:

First, assume $L \in NP$. There is non-deterministic machine \mathcal{M} which accepts L in polynomial time.

Then verifier \mathcal{V} has input w , and c can be an encoding of the transitions of \mathcal{M} when \mathcal{M} accepts w .

\mathcal{V} accepts w if \mathcal{M} accepts w

*input of $T : w$
 $V : \langle w, c \rangle$*

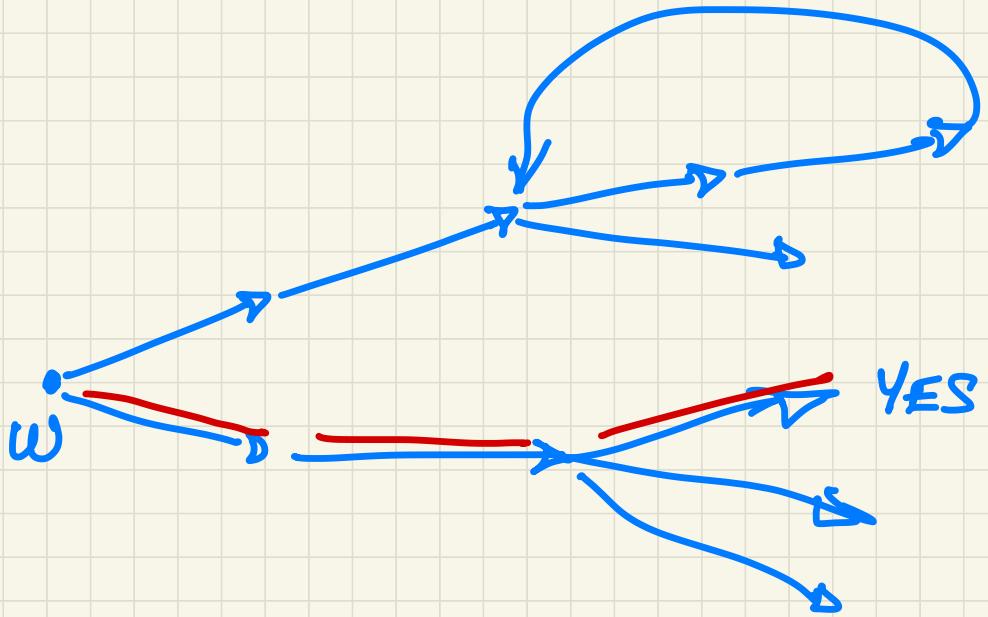
Second, assume there is a verifier \mathcal{V} for L

Given w , a machine \mathcal{M} :

- picks a random c which size is polynomially bounded in $|w|$
- simulates \mathcal{V} with input $\langle w, c \rangle$

\mathcal{M} accepts w if \mathcal{V} accepts $\langle w, c \rangle$

As \mathcal{V} computes in polynomial time, \mathcal{M} computes in polynomial time



POLYNOMIAL REDUCTION

Question : $NP \subseteq P$.

If so : $P = NP$

1 M\$ question, see Millennium problem at Clay Mathematics Institute

Prove that $\exists L \in NP$ with $L \notin P$? Not until today.

Instead : L NP-complete ?

Definition 13 (Polynomial reduction)

Let A and B be problems, with respective languages L_A and L_B on alphabets Σ_A and Σ_B . A polynomial reduction (transformation) from A to B is a polynomial-time computable function

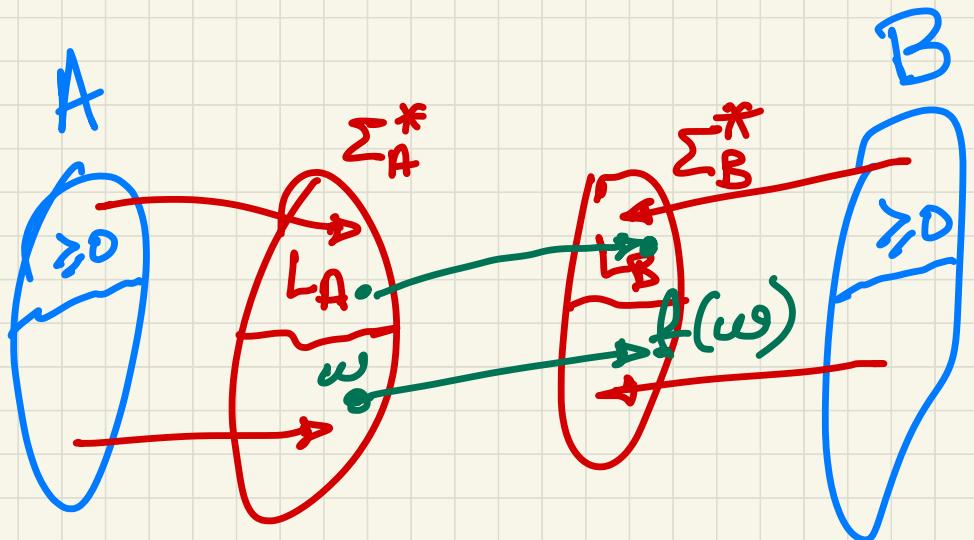
$f : \Sigma_A^* \rightarrow \Sigma_B^*$ such that :

$$w \in L_A \iff f(w) \in L_B;$$

This is denoted $A \leq_P B$.

\leq_P : transitive and reflexive

*f: comp.
by a T.M.
 $f(x) = \pi(x)$*



f

COMPLETENESS

\leq_P is transitive

Proof:

assume $L_1 \leq_P L_2$ and $L_2 \leq_P L_3$, then

$$\exists \text{ a DTM } \mathcal{M}, \forall x \in \Sigma_1^*, \mathcal{M}(x) \in L_2 \iff x \in L_1$$

with a polynomial p , s.t. $t_{\mathcal{M}}(x) \leq p(|x|)$.

$$\exists \text{ a DTM } \mathcal{M}', \forall x \in \Sigma_2^*, \mathcal{M}'(x) \in L_3 \iff x \in L_2$$

with a polynomial p' , s.t. $t_{\mathcal{M}'}(x) \leq p'(|x|)$

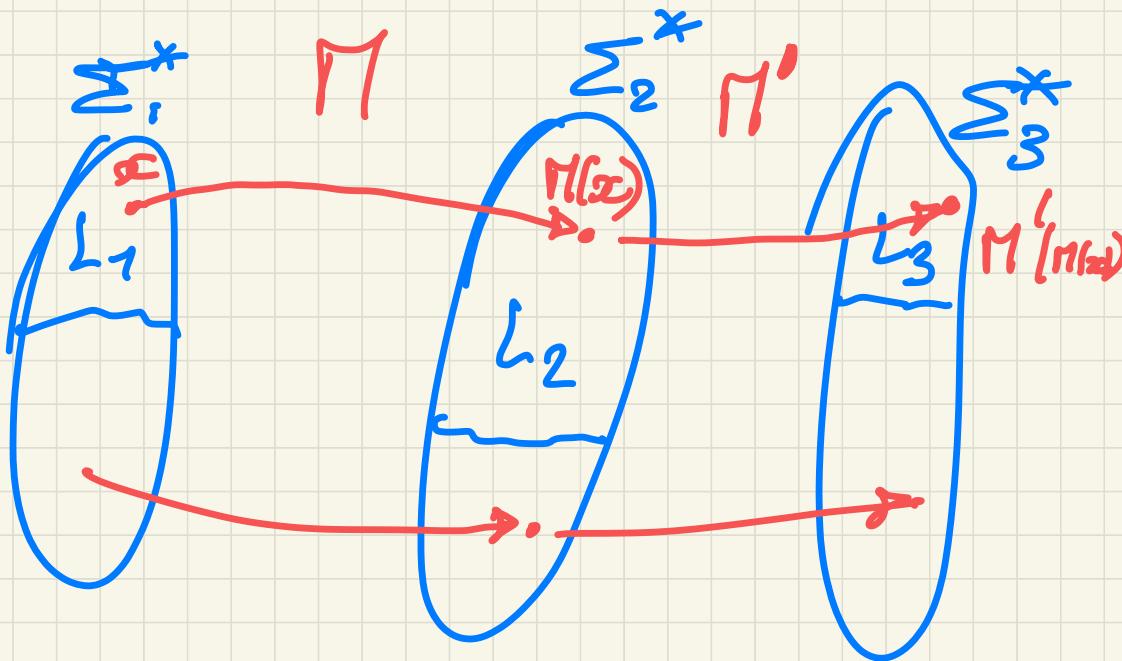
Let $x \in \Sigma_1^*$,

$$\mathcal{M}''(x) \in L_3 \iff x \in L_1$$

$$t_{\mathcal{M}''}(x) \leq t_{\mathcal{M}'}(\mathcal{M}(x)) \leq p'(|\mathcal{M}(x)|) \leq p'(p(|x|)) = p''(|x|)$$

and $t_{\mathcal{M}'}(\mathcal{M}(x)) \leq p'(|\mathcal{M}(x)|) \leq p'(p(|x|)) = p''(|x|)$
 using $|\mathcal{M}(x)| \leq t_{\mathcal{M}}(x) \leq p(|x|)$ and p' is increasing

$$s_p(w) \leq t_{\mathcal{M}''}(x)$$



p' increasing

$$n \leq n' \Rightarrow p'(n) \leq p'(n')$$

$n \in \mathbb{N}$

$n' \in \mathbb{N}$

Proposition 5.1

if $x \leq_P y$ and $y \in P$ then $x \in P$

If $A \leq_P B$ and $B \in P$, then $A \in P$.

Proof:

if $A \leq_P B$ then:

$$\begin{aligned} \text{If } x \in L_A &\text{ then } \exists \text{ a DTM } M, \forall x \in \Sigma_A^*, M(x) = \text{YES} \\ &\Leftrightarrow \exists \text{ a DTM } M, \forall x \in \Sigma_A^*, M(x) \in L_B \end{aligned}$$

$$\exists \text{ a DTM } M, \forall x \in \Sigma_A^*, M(x) \in L_B \iff x \in L_A$$

and a polynomial p , s.t. $t_M(x) \leq p(|x|)$

Furthermore, if $B \in P$ then

$$\exists \text{ a DTM } M', \forall z \in \Sigma_B^*, M'(z) = \text{YES} \iff z \in L_B$$

and polynom p' , s.t. $t_{M'}(z) \leq p'(|z|)$.

Let $x \in L_A$. Then $M(x) \in L_B$. Converse is also true, and

$$n''(z) \quad |M(x)| \leq t_M(x) \leq p(|x|) \quad (2)$$

$M'(M(x)) = \text{YES} \iff M(x) \in L_B \iff x \in L_A$. and
 $t_{M'}(M(x)) \leq p'(|M(x)|) \leq p'(p(|x|)) = p''(|x|)$.

NP-HARDNESS

Definition 14

A problem A is NP-hard if for every problem $B \in NP$, $B \leq_P A$ (every B is reducible to A). If additionally $A \in NP$ then A is NP-complete.

Proposition 5.2

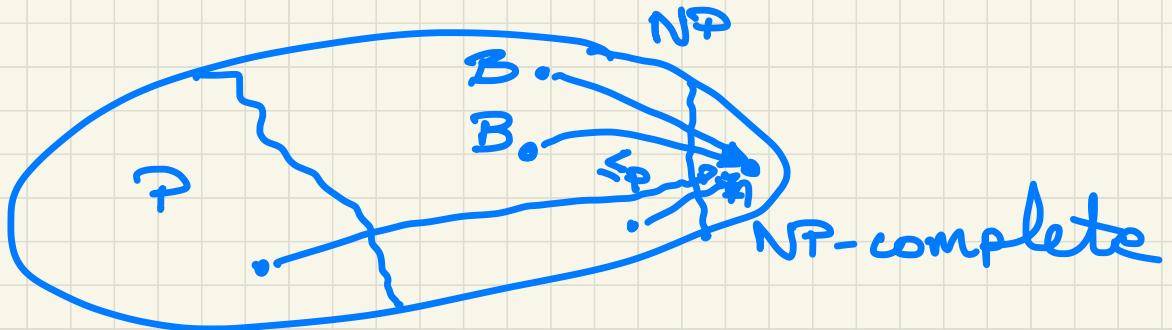
If A is NP-hard and $A \leq_P B$ then B is NP-hard

Proof:

If A is NP-hard then $\forall L' \in NP$, $L' \leq_P A$

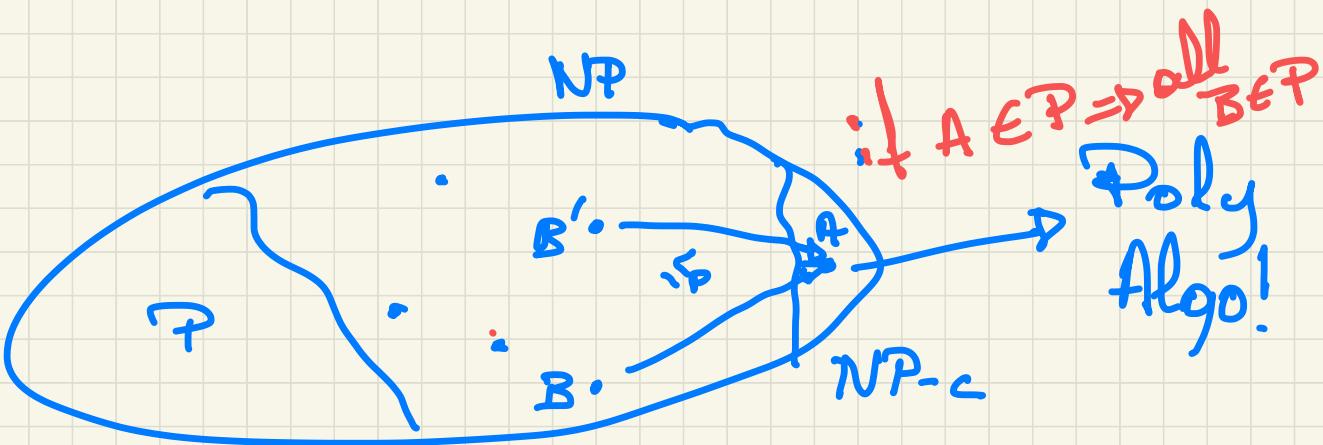
By transitivity of \leq_P , $A \leq_P B$ implies $\forall L' \in NP$, $L' \leq_P B$



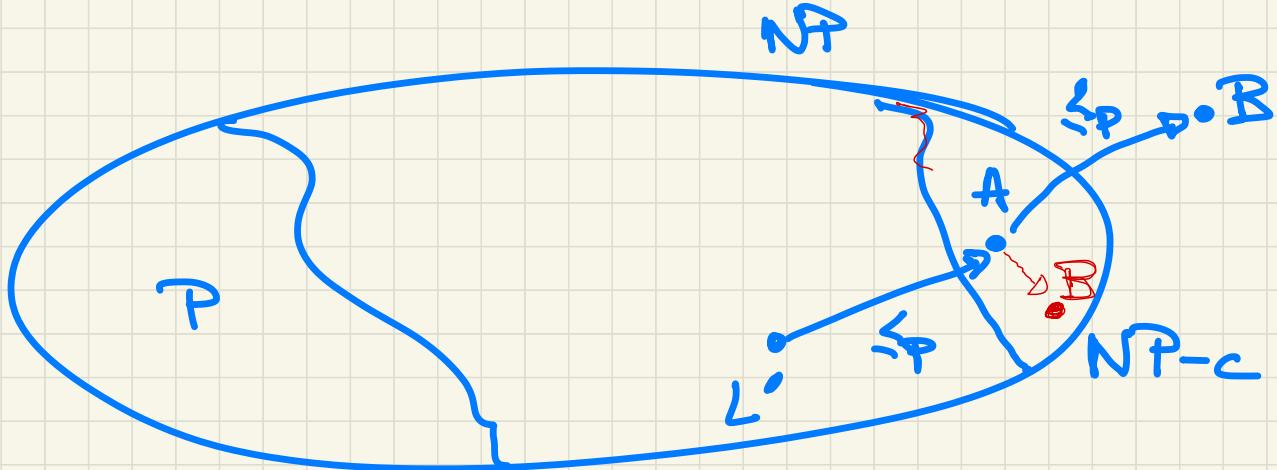


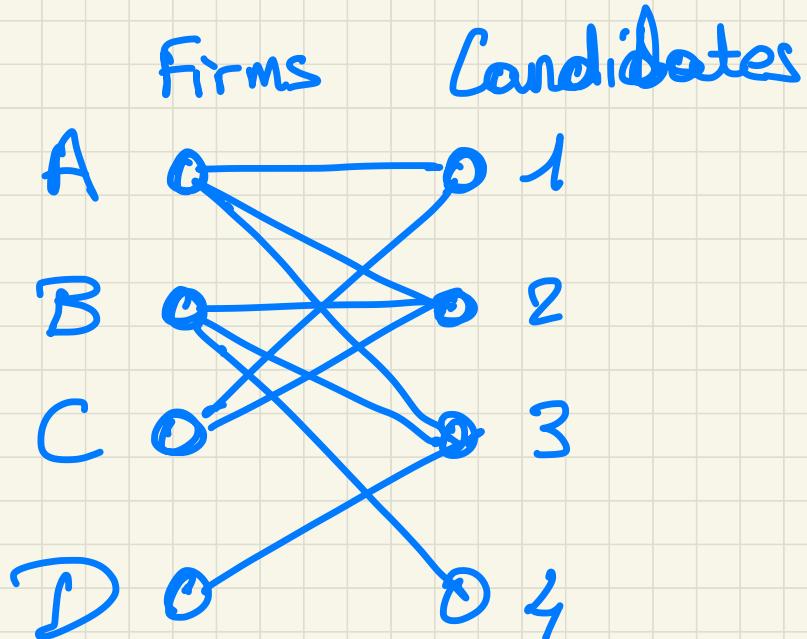
- NP-hard

- \in NP

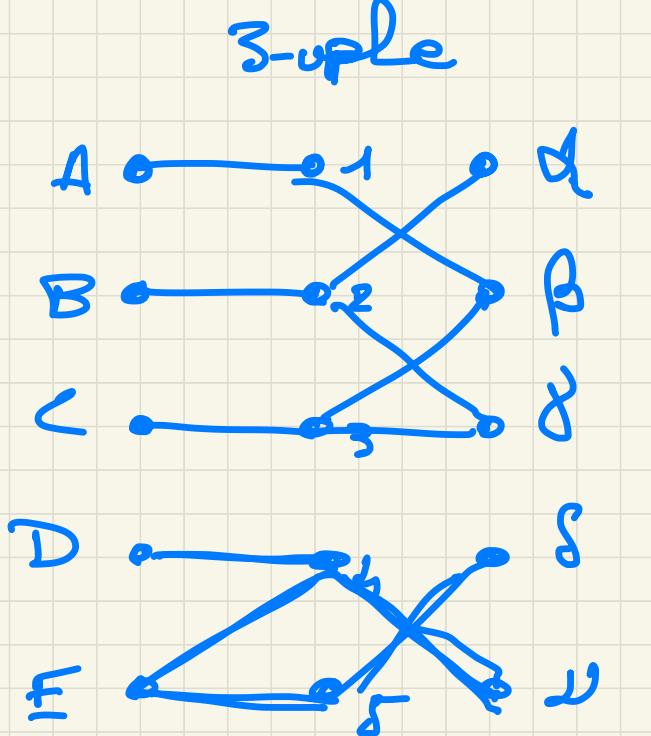


$P \neq NP ?$



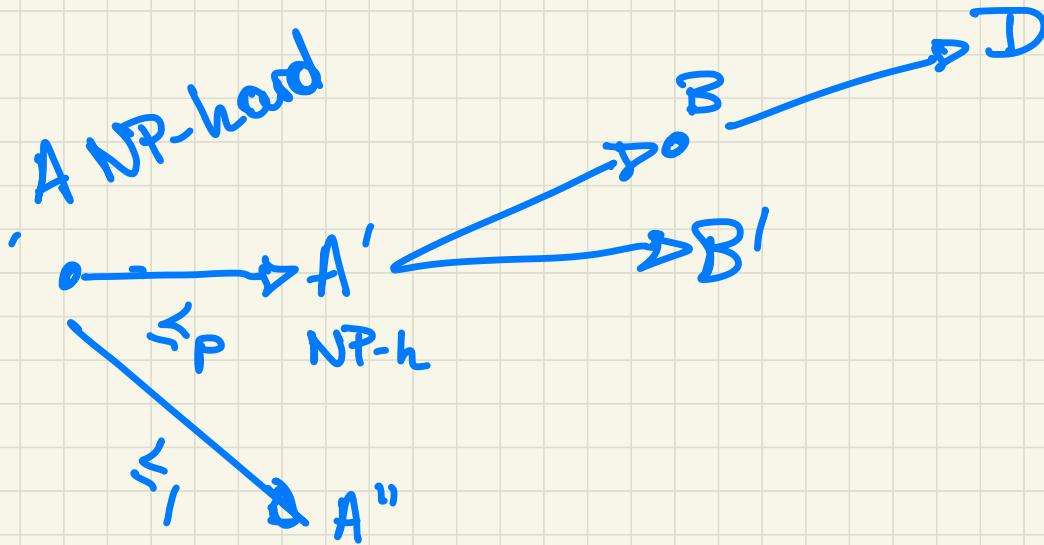


Matching



3D-Matching

NP-c



Karp

$\#LE NP$, $L \leq_p B$

NP-h

EXAMPLE

HC \leq_P **TSP**

Proof :

Standard formulation for Decision Problems

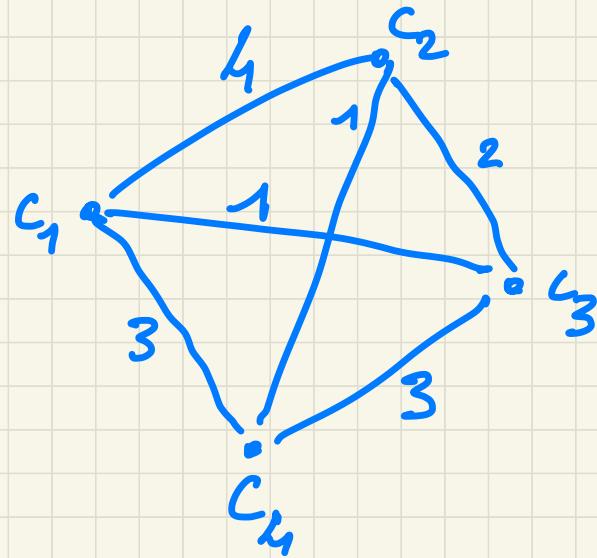
TRAVELING SALESMAN PROBLEM (TSP)

INSTANCE : a finite set $C = \{c_1, c_2, \dots, c_m\}$ of cities, distances $d(c_i, c_j) \in \mathbb{N}$ for every $(c_i, c_j) \in C \times C$, a bound $B \in \mathbb{N}$.

QUESTION : is there a tour of all the cities of C having a length of at most B , that is, a permutation π de $\{1, \dots, m\}$ s.t.

$$\sum_{i=1}^{m-1} d(c_{\pi(i)}, c_{\pi(i+1)}) + d(c_{\pi(m)}, c_{\pi(1)}) \leq B$$

$$C \\ + \\ d(c_i, c_j)$$



$$B = \neq$$

Positive instance : Tour $c_1 c_3 c_2 c_4$

$$\pi(1) = 1 \quad \pi(2) = 3$$

$$\pi(3) = 2 \quad \pi(4) = 4$$

EXAMPLE

HAMILTONIAN CIRCUIT (HC)

INSTANCE : a graph $G = (V, E)$ with $|V| = n$ (vertices are denoted v_i)

QUESTION : is there an hamiltonian circuit in G , that is, a permutation π of $\{1, \dots, n\}$ s.t.

$$\forall i \in \{1, \dots, n-1\}, (v_{\pi(i)}, v_{\pi(i+1)}) \in E \text{ and } (v_{\pi(n)}, v_{\pi(1)}) \in E$$

Methodology: **for any instance** of **HC** define ONE peculiar instance of **TSP**

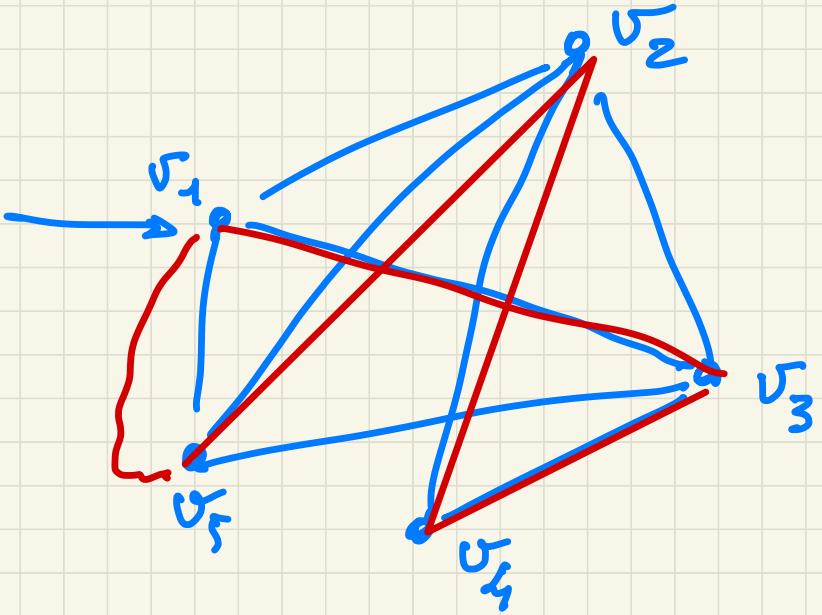
Set $C = V$

and $\forall v_i, v_j \in V \times V$,

$$d(v_i, v_j) = \begin{cases} 1 & \text{si } (v_i, v_j) \in E \\ 2 & \text{sinon} \end{cases}$$

Finally $B = |V|$.

process



$\pi?$

$v_1 \quad v_3 \quad v_5 \quad v_2 \quad v_4$

$$\pi(1) = 1$$

$$\pi(2) = 3$$

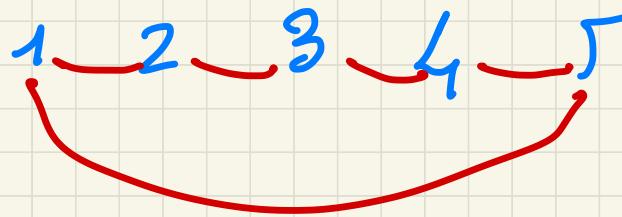
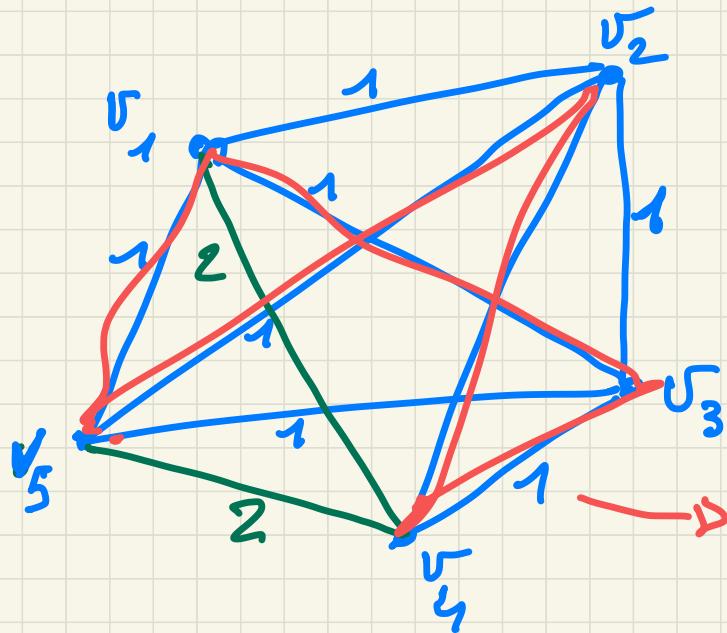
$$\pi(3) = 4$$

$$\pi(4) = 2$$

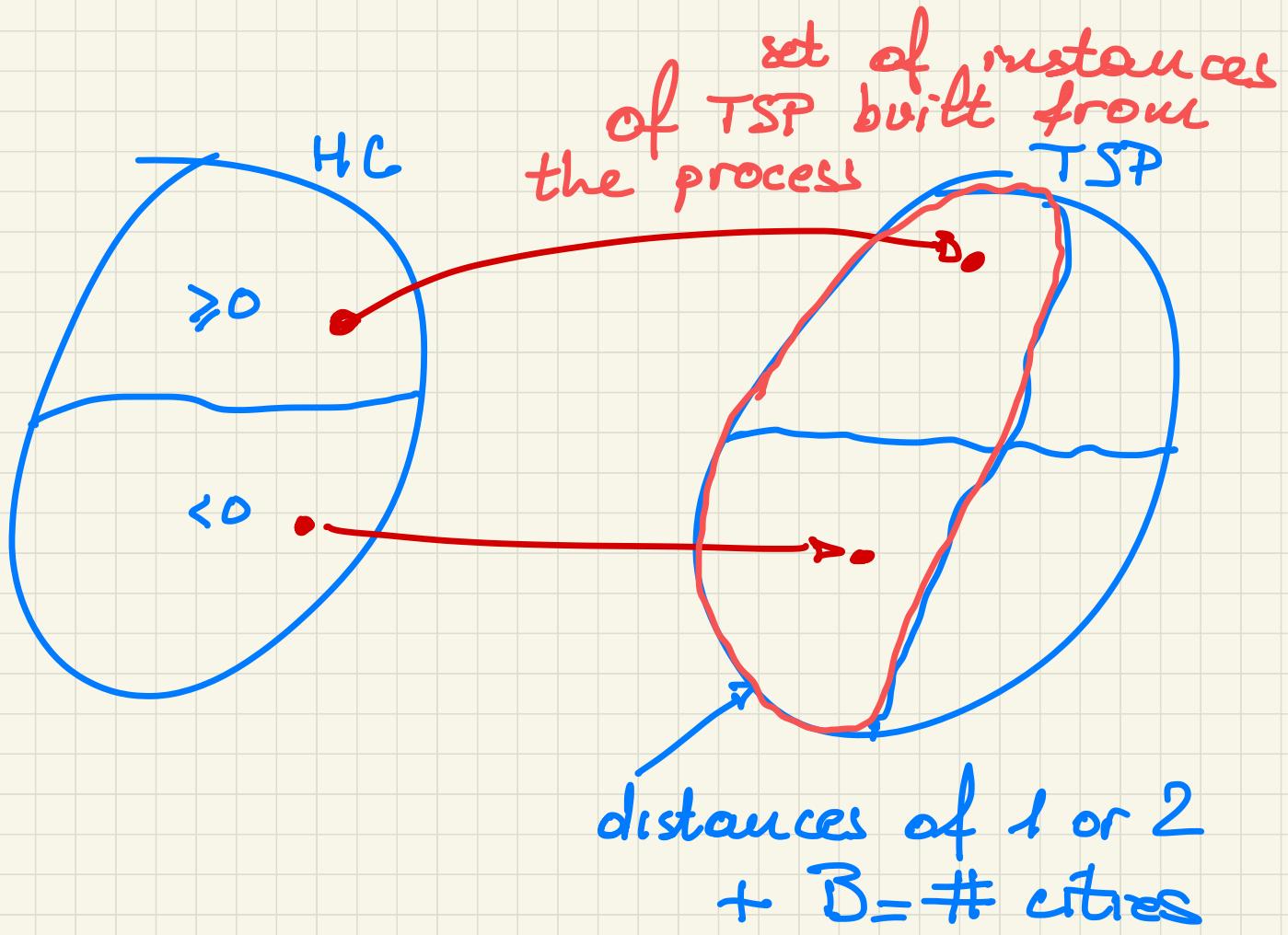
$$\pi(5) = 5$$

Positive instance of HC

$$C = V$$
$$d(\cdot, \cdot)$$
$$B = 5$$



existing
edges of
original
graph

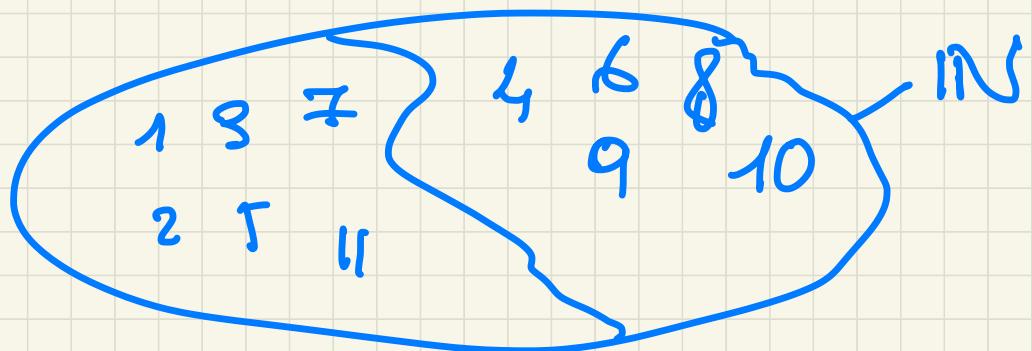


Problem PRIME

PRIME

INSTANCE : n an integer

QUESTION : is n a prime number?



EXAMPLE

Step 1: Check that the construction is polynomial.

Here: $O(|V|^2)$

Step 2: Recall

Definition 15 (Polynomial reduction)

Let A and B be problems, with respective languages L_A and L_B on alphabets Σ_A and Σ_B . A polynomial reduction (transformation) from A to B is a polynomial-time computable function

$f : \Sigma_A^* \rightarrow \Sigma_B^*$ such that :

$$\begin{aligned} w \in L_A &\iff f(w) \in L_B \\ I \in HC_{>0} &\iff f(I) \in TSP_{>0} \end{aligned}$$

This is denoted $A \leq_P B$.

Polynomial construction

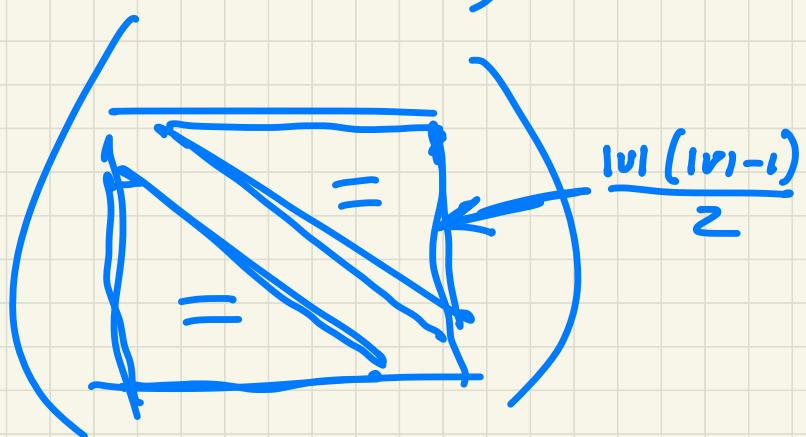
- $C = V$ $O(|V|)$

- $d(c_i, g)$
 $t(c_i, c_j) \in V \times V$ $O(|V|^2)$

- $B = |V|$ $O(|V|)$

$$O(|V|^2)$$

polynomial



EXAMPLE

Step 2.1:**Assume the instance of HC is positive**

That is, there is a permutation π of the vertices of G which defines an hamiltonian circuit.

Let us take the same permutation π on THE TSP instance.

Circuit = only existing edges of G

Distance is $|V| = B$.

TSP instance is positive

= sum of $|V|$ distances
with value 1

EXAMPLE

Step 2.2:

Assume the instance of TSP is positive

The there is a permutation π de $\{1, \dots, |V|\}$ such that

$$\text{by contradiction} \sum_{i=1}^{|V|-1} d(c_{\pi(i)}, c_{\pi(i+1)}) + d(c_{\pi(|V|)}, c_{\pi(1)}) \leq B = |V|$$

Prove it uses only distances of 1. \Rightarrow correspond to existing edges

We denote the preceding equation: $\sum_{j=1}^{|V|} d_j \leq |V|$

Assume there is a distance different from 1

Thus, it exists $j_0 \in \{1, \dots, |V|\}$ s.t. $d_{j_0} = 2$ and

$$\sum_{j=1}^{|V|} d_j = d_{j_0} + \sum_{j=1, j \neq j_0}^{|V|} d_j \leq |V|, \text{ thus } \sum_{j=1, j \neq j_0}^{|V|} d_j \leq |V| - 2$$

But $\forall j, j \neq j_0 d_j \geq 1$ implies $\sum_{j=1, j \neq j_0}^{|V|} d_j \geq |V| - 1$

A contradiction

Thus, the tour uses only distances of 1, which correspond to existing edges of G

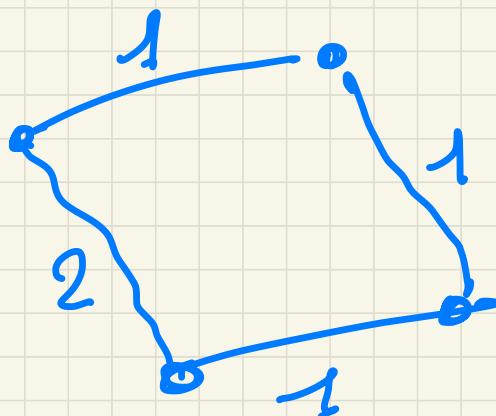
This defines a hamiltonian circuit in G

HC instance is positive

the one it was built from

$$|V| - 1 \leq \sum_{\substack{j=1 \\ j \neq v_0}}^{|V|} d_j \leq |V| - 2$$

Contradiction



Sum ≤ 4

EXAMPLE

Steps 1, 2.1, 2.2 \implies polynomial transformation from **HC** to **TSP**

as **HC** is NP-complete, thus NP-hard, then **TSP is NP-hard**

Step 3: is **TSP** in NP ?

certificate ?

a permutation

answer to
the QUESTION

complexity of checking phase ?

$O(|C|)$, that is, polynomial

Provided a certificate

C

- check it is a permutation of C

1 3 2 4 5

$v_1 v_3 v_2 \cancel{v_4} \cancel{v_5}$
 $O(|C|)$

- check $\sum \text{distances} \leq B$

$O(|C|)$

finally $O(|C|)$

METHODOLOGY

Assuming A is NP-complete

Proving NP-completeness of B by $A \leq_P B$

Step 1 Prove that the construction (of instance of B) is polynomial

Step 2 Prove

Step 2.1 Positive instance of $A \implies$ Positive instance of B

Step 2.2 Positive instance of $B \implies$ Positive instance of A

Now, as A is NP-hard, then B is NP-hard (Proposition 6.2)

Step 3 Prove B is in NP

ANOTHER EXAMPLE: CLIQUE

$\text{3-SAT} \leq_p \text{CLIQUE}$

CLIQUE

INSTANCE : a graph $G = (V, E)$ and an integer $J \leq |V|$

QUESTION : is there a subset $V' \subseteq V$ with $|V'| \geq J$ and such that $\forall u \in V', v \in V', (u, v) \in E$

V' must be
couplet graph
(of size at least J)

From 3-SAT (NP-complete)

3-SAT

INSTANCE : a set C of k clauses (denoted $C_j, j \in \{1, \dots, k\}$) each of which is a disjunction of 3 literals (denoted C_{j1}, C_{j2}, C_{j3}), a set U of boolean variables denoted x_i . Each literal can be either a boolean variable x_i or its negation \bar{x}_i (also written $\neg x_i$).

QUESTION : is there a truth assignment for U , that is a function $f : U \mapsto \{\text{True}, \text{False}\}$ such that the k clauses of C are True.

$$\phi = (x_1 \vee x_2 \vee \neg x_2) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

\nearrow \nearrow
 C_{11} C_{12}

\nearrow \nearrow
 C_1 C_2

$U = \{x_1, x_2, x_3\}$

truth assignment

$$f(x_1) = \text{False}$$

$$f(x_2) = \text{True}$$

$$f(x_3) = \text{False}$$

ϕ positive instance

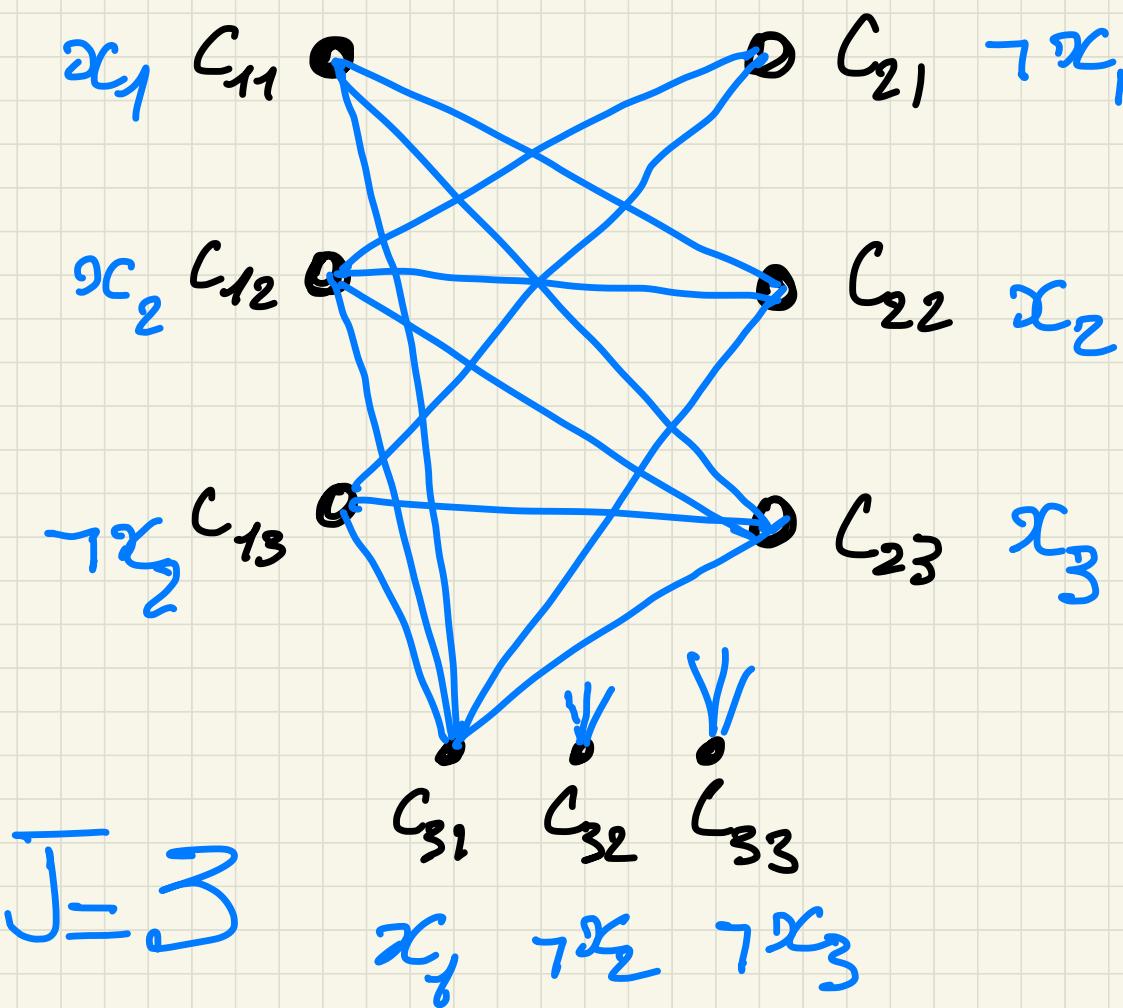
of 3-SAT

$$\phi = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

$$\wedge (x_1 \vee \neg x_2 \vee \neg x_3)$$

$$C_1 \quad C_2$$

$$C_3$$



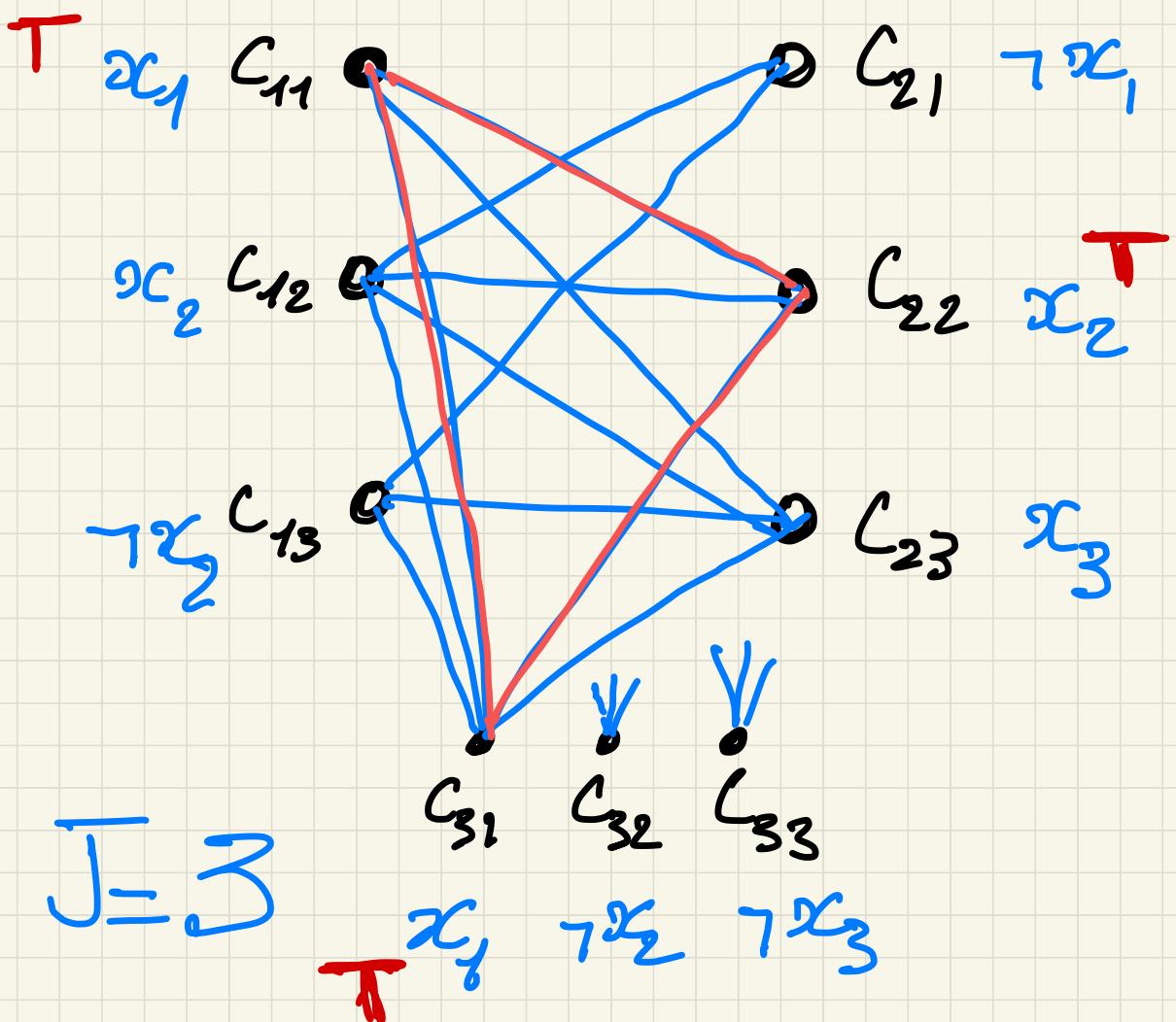
$$\phi = \left(\frac{x_1 \vee x_2 \vee \neg x_3}{T} \right) \wedge \left(\neg x_1 \vee \frac{x_2 \vee \neg x_3}{T} \right)$$

C_1

C_2

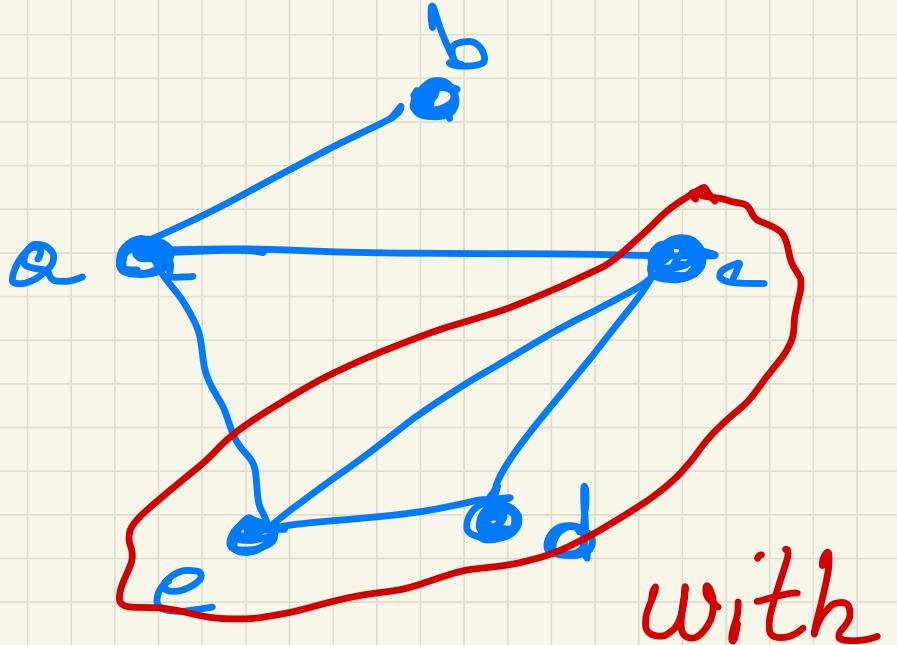
$\wedge \left(\frac{x_1 \vee \neg x_2 \vee \neg x_3}{T} \right)$

C_3



8 clauses

$$\begin{array}{ccc} \overline{x}_1 & x_2 & x_3 \\ x_1 & \overline{x}_2 & \overline{x}_3 \\ x_1 & \overline{x}_2 & x_3 \\ \vdots & & \\ \overline{x}_1 & \overline{x}_2 & x_3 \\ \overline{x}_1 & \overline{x}_2 & \overline{x}_3 \end{array}$$



with

$$J=4$$

$$\begin{matrix} J=3 \\ \cancel{J=4} \end{matrix}$$

YES!

~~Positive or not~~

$$|V'| \geq 4 \text{ s.t.}$$

$\forall v \in V'$, $v \in V'$

$$(v,v) \in E$$

CLIQUE

Reduction:

CLIQUE is fully defined by $G = (V, E)$ and J

- definition of V : if literal C_{jl} is x_i (resp. $\neg x_i$), add a vertex labelled with the literal x_i (resp. $\neg x_i$) in V
- definition of E : add an edge from a vertex corresponding to literal C_{jl} to another vertex corresponding to literal C_{hg} if
 - $h \neq j$. No edge between any two vertices corresponding to literals from a same clause
 - literals C_{jl} and C_{hg} are not negations of one another (e.g. if C_{jl} is x_i and C_{hg} is $\neg x_i$ then no edge)
- definition of J : $J = k$

CLIQUE

of clauses

Step 1: reduction is polynomial

$$|V| = 3k \text{ (done !)} \quad \dots \dots \Rightarrow |E| \leq \frac{3k(3k-1)}{2}$$

Note : $|E| \leq 3k \cdot 3(k-1)/2$

$O(k^2)$

+ def of J . $O(1)$

CLIQUE

Step 2: $\text{3SAT} \geq 0 \iff \text{CLIQUE} \geq 0$

Step 2.1: Assume instance of **3SAT** is positive

Then, there is a truth assignment which makes all clauses True

Thus, at least ONE literal per clause has a value True

V' = Pick one vertex per group of 3 corresponding to literals with value True

Let us show that V' is a CLIQUE of size J :

- clearly $|V'| = J$, as we picked exactly one literal per clause
- there is **an** edge between any two of them, as the corresponding literals can not be negation one from another (all of them has a value True)

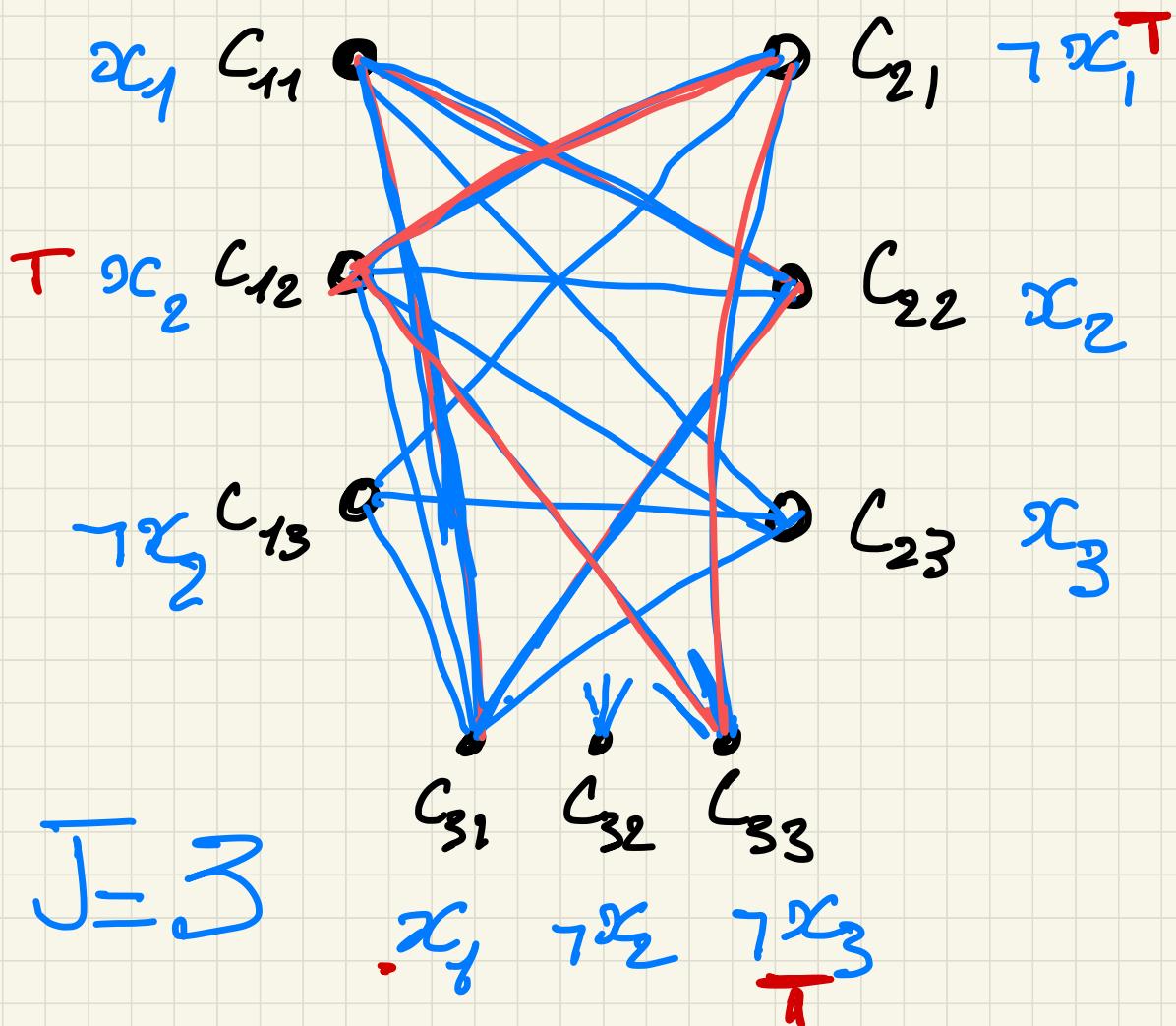
+ vertices of V' : picked
into + groups (of 3)

$$\phi = \left(\frac{x_1 \vee \cancel{x_2} \vee \neg x_2}{T} \right) \wedge \left(\frac{\neg x_1 \vee \cancel{x_2} \vee \cancel{x_3}}{T} \right)$$

$$\wedge \left(\frac{x_1 \vee \neg x_2 \vee \cancel{x_3}}{T} \right)$$

$$C_1 \qquad \qquad \qquad C_2$$

$$C_3$$



CLIQUE

Step 2.2: Assume THE instance (the one we built) of CLIQUE is positive

There is $V' \subseteq V$ with $|V'| \geq J$ s.t. $\forall u \in V', v \in V', (u, v) \in E$

Set corresponding literals to a value True

Remark: a CLIQUE (in this graph) has **at most** $J = k$ vertices, every vertex picked inside a group of 3 (corresponding to one clause) (proof by contradiction: assume $k + 1$ vertices, pigeon-hole principle...)

Thus $|V'| = J$

Let us show this defines a truth assignment s.t. all clauses are True

- can not assign value True to x_i and $\neg x_i$ at the same time: no edge between corresponding vertices \Rightarrow truth assignment
- as **exactly** one vertex per group is in V' , the corresponding literal being True, every clause is True

QED

CLIQUE

From steps 1 and 2: $\text{3SAT} \leq_P \text{CLIQUE}$

As **3SAT** is NP-complete (thus NP-hard), **CLIQUE** is NP-hard

Step 3: Show $\text{CLIQUE} \in \text{NP}$

certificate = $V' \subseteq V$

$$O(|V'|)$$

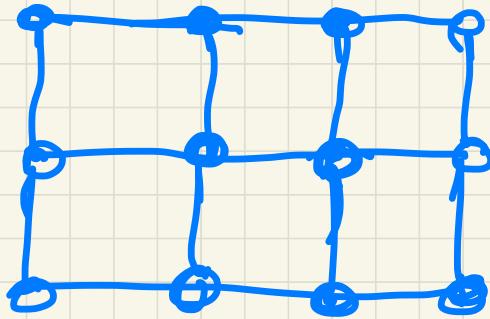
- check $|V'| \geq J$: $O(|V|)$
- check $\forall u \in V', v \in V', (u, v) \in E$: $O(|V|^2)$

$$\frac{|V|(|V|-1)}{2}$$

CLIQUE $\in \text{NP}$

From steps 1, 2 and 3: **CLIQUE** is **NP-complete**

Assuming we consider grid graphs



No clique of size > 2

INDEPENDENT SET

Incidentally

INDEPENDENT SET

INSTANCE : a graph $G = (V, E)$ and an integer $J \leq |V|$

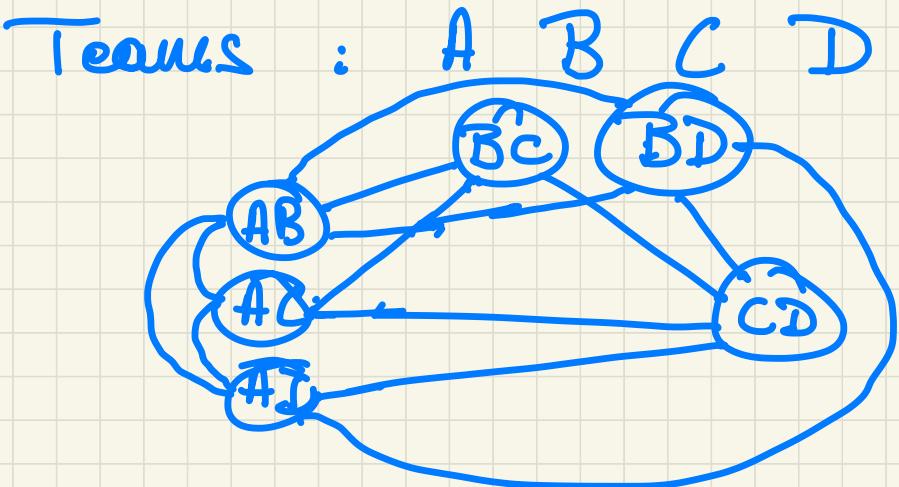
QUESTION : is there a subset $V' \subseteq V$ with $|V'| \geq J$ and such that $\forall u \in V', v \in V', (u, v) \notin E$

Application: Scheduling...

Reduction:

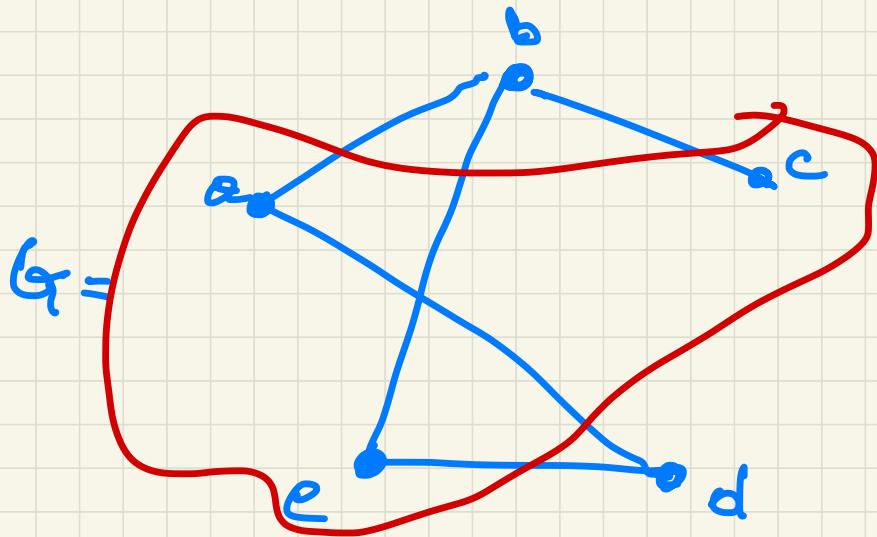
- $V' \subseteq V$ **CLIQUE** in $G = (V, E)$ if and only if V' **INDEPENDENT SET** (same size) in $G^C = (V, E^C)$ where $E^C = \{(u, v) | u \in V, v \in V, (u, v) \notin E\}$ + same J
- from **3-SAT**

Applications



Largest Independent Set

= max # of matches
at the same time



$\bar{J} = 4$

$J = 3$

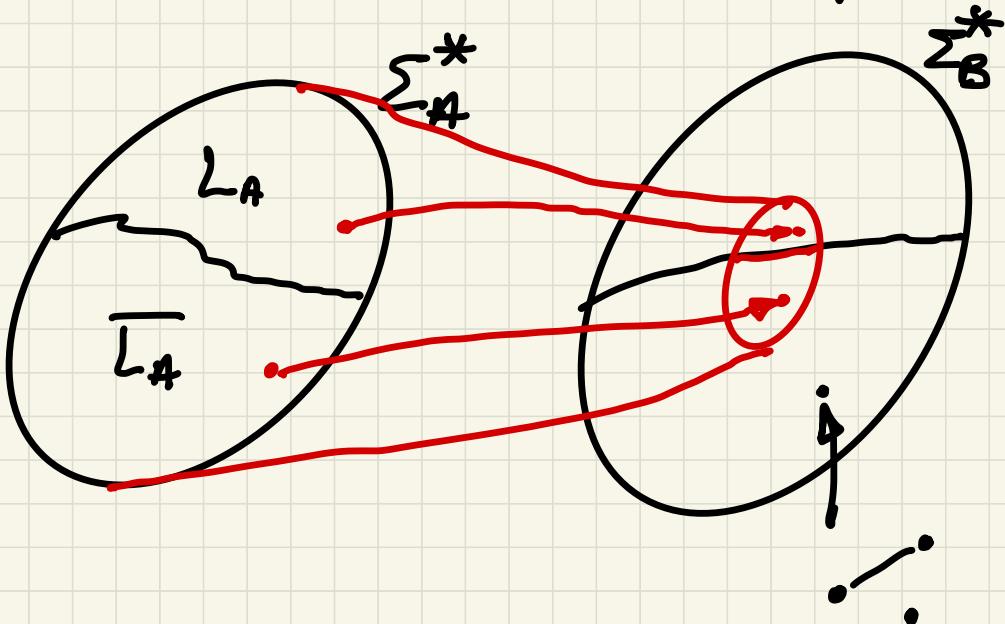
positive

\leq_p $w \in L_A \Leftrightarrow f(w) \in L_B$

point 2 not f a bijection

f by assumption
a bijection

- $f(w)$ unique
- PROVIDED one $f(w)$
then w is unique



INDEPENDENT SET

From **CLIQUE**

By definition of G^C , we have

$$\forall u \in V, v \in V, ((u, v) \in E \Leftrightarrow (u, v) \notin E^C)$$

$$\text{and consequently } \forall u \in V, v \in V, ((u, v) \notin E \Leftrightarrow (u, v) \in E^C)$$

Then, if an instance of **INDEPENDENT SET** is positive

$\exists V' \subseteq V, |V'| \geq J$ s.t. $\forall u \in V', v \in V', (u, v) \notin E^C$ and thus

$(u, v) \in E$ V' is also a "clique" of size at least J and instance of **CLIQUE** is positive

Converse proof from **CLIQUE** to **INDEPENDENT SET** uses the same argument (to do)

$$(a, b) \notin E^C \Rightarrow (a, b) \in E$$

Step 1

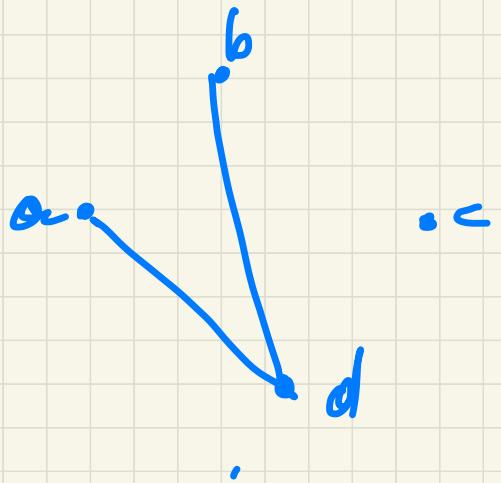
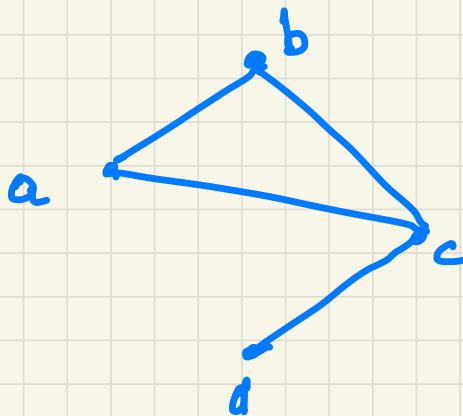
CLIQUE \leq_p I.S.

build G^C

$$O(|EI|) \leq O(|V|^2)$$

	a	b	c	d
a	0	1	1	0
b	1	0	1	0
c	1	1	0	1
d	0	0	1	0

0	0	0	1
0	0	0	1
0	0	0	0
1	1	0	0



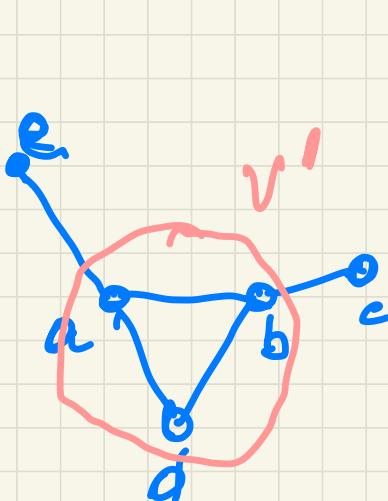
CLIQUE

$$\frac{G = (V, E)}{J}$$

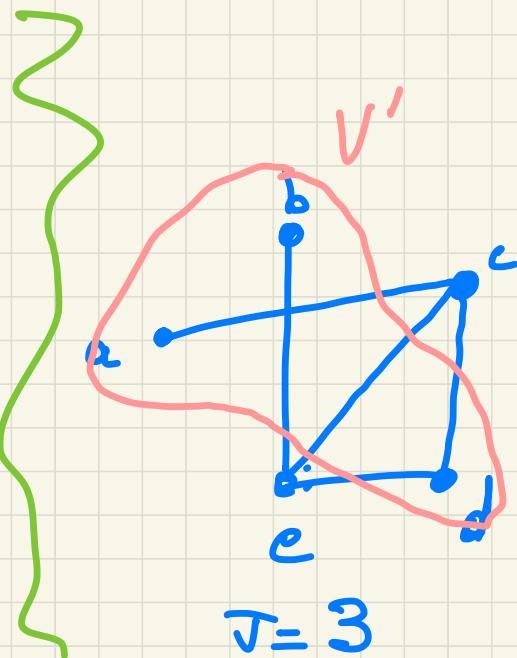
INDEPENDENT SET

$$\frac{G^c = (V, E^c)}{J}$$

=

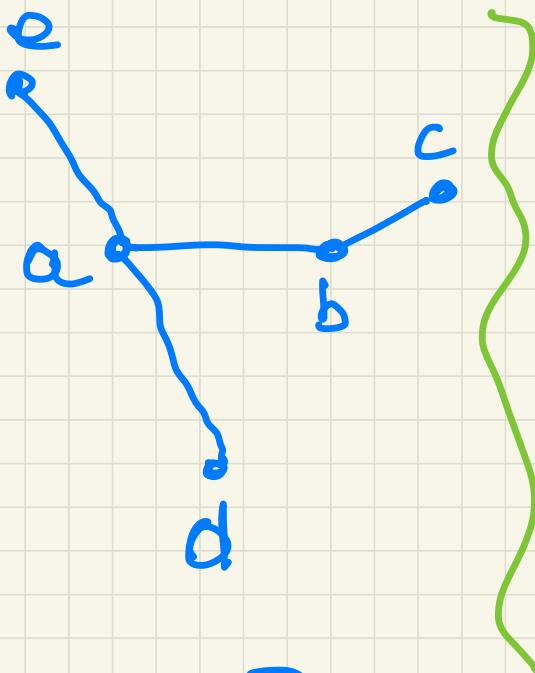


$$J=3$$



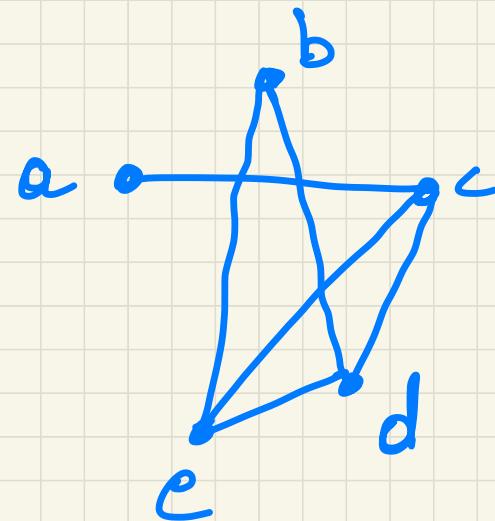
$$J=3$$

$(V, E \cup E^c)$ is the complete graph of size $|V|$



$$J = 3$$

Negative
instance
of CLIQUE



$$J = 3$$

negative
instance
of

INDEPENDENT
SET

Step 3

I.S. \in NP

certificate ? V'

$$\cdot |V'| \geq J \quad O(|V|)$$

$$\cdot \#_{v \in V', v \in V'}^{} \quad$$

$$(v, v) \notin E^c$$

$$O(|E|)$$

$$= O(|V|^2)$$

$$O(|V|^2)$$

Yes, I.S. \in NP

INDEPENDENT SET

ToDo for 11/19

From 3-SAT

Given an instance of **3-SAT** (C a formula of k clauses), instance of **INDEPENDENT SET** ($G = (V, E)$ and J) is defined by:

1. V is composed of:

1.1 three vertices labelled with c_{j1}, c_{j2}, c_{j3} corresponding to c_{j1}, c_{j2}, c_{j3} for every clause C_j ;

2. E is composed of:

2.1 three edges $(c_{j1}, c_{j2}), (c_{j1}, c_{j3}), (c_{j2}, c_{j3})$ for every triplet c_{j1}, c_{j2}, c_{j3} ;

2.2 an edge between vertex c_{ji} and vertex c_{kl} if $j \neq k$ and literals c_{ji} and c_{kl} are negation of one another ;

3. $J = k$

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !

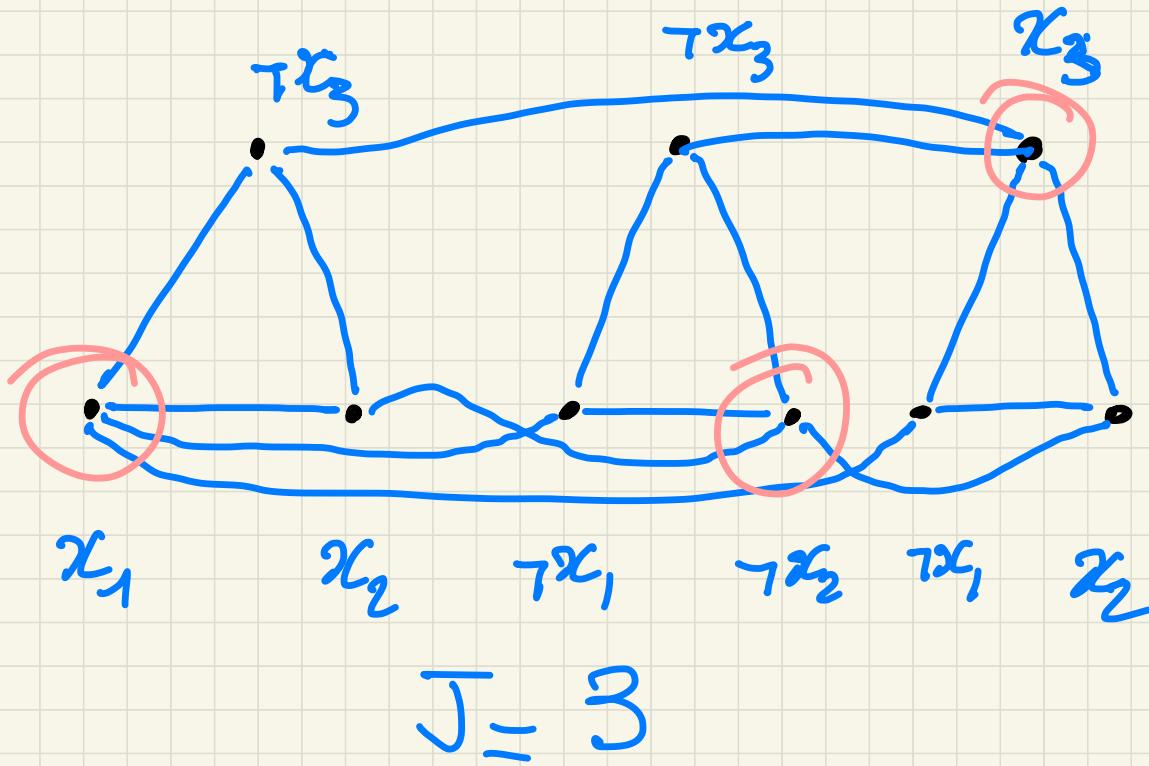
Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !

T

T



- Step 1 (Polynomial)
 $|V| = 3k$ done !

$|E|?$

$$|E| \geq 3k$$

YES: Construction

- Remarks

- $c_{ji} \in V' \Rightarrow c_{jh} \notin V'$
for $h \neq i$

- $c_{ji} \in V' \Rightarrow$ all
 c_{hn} s.t.

$(G_{ji}, c_{hn}) \in E$
not in V'

Remark

I.S. search $V' \subseteq V$

$$|V'| \geq J = k$$

In the case of
graph we built:

$k(J)$ is the maximal
size for all

Independent Set

by contradiction:

Assume we have

an I.S. V' of size
at least $k+1$
then clearly
 V' can contain
one vertex per
triangle $\Rightarrow k$ vertices

then the $k+1^{\text{th}}$
must be a vertex
of one Δ where
one vertex is already
in V' \Rightarrow not I.S.

then $J = k$ is
the maximal
size of a I.S.:

and $|V'| \leq J$ ^{on this graph}

$$|V'| \geq J \text{ (I.S.Pb)}$$

$$\Rightarrow |V'| = J$$

Step 2

2.1. Assume THE
instance of I.S. is
positive

Then $\exists V' \subseteq V$, $|V'| \geq J$
s.t. $\forall v \notin V'$, $v \in V'$
 $(v, v) \notin E$

Indeed we must have

$$|V'| = J$$

from V' build one
truth assignment
making all clauses
True

We set all literals corresponding to vertices in V' to True

- is it truth assignment?

$$f : U \rightarrow \{\text{True}, \text{False}\}$$

YES : $x_i \in U$ can not be set to T and F at the same time.

It could be if
a vertex {corresponding
labeled
with x_i ; is a element
of V'
and a vertex labeled
with $\neg x_i$, too.
Not possible because
they share an edge

- Are all clauses True?
As noticed, V'
contains exactly

one vertex per triangle
thus at least one literal is True in each clause

2.2. Assuming the instance of 3SAT is positive then there is a truth assignment which makes

all clauses True

Build V' by :

- picking one True literal inside each clause
- put the corresponding vertex to V'

Claim : V' is an I.S.
of size $\geq J$

Proof :

- About $|V'| \geq J$:
indeed $|V'| = J$
because we picked
exactly 1 literal
per clause $\Rightarrow k = \bar{J}$
vertices
in V'

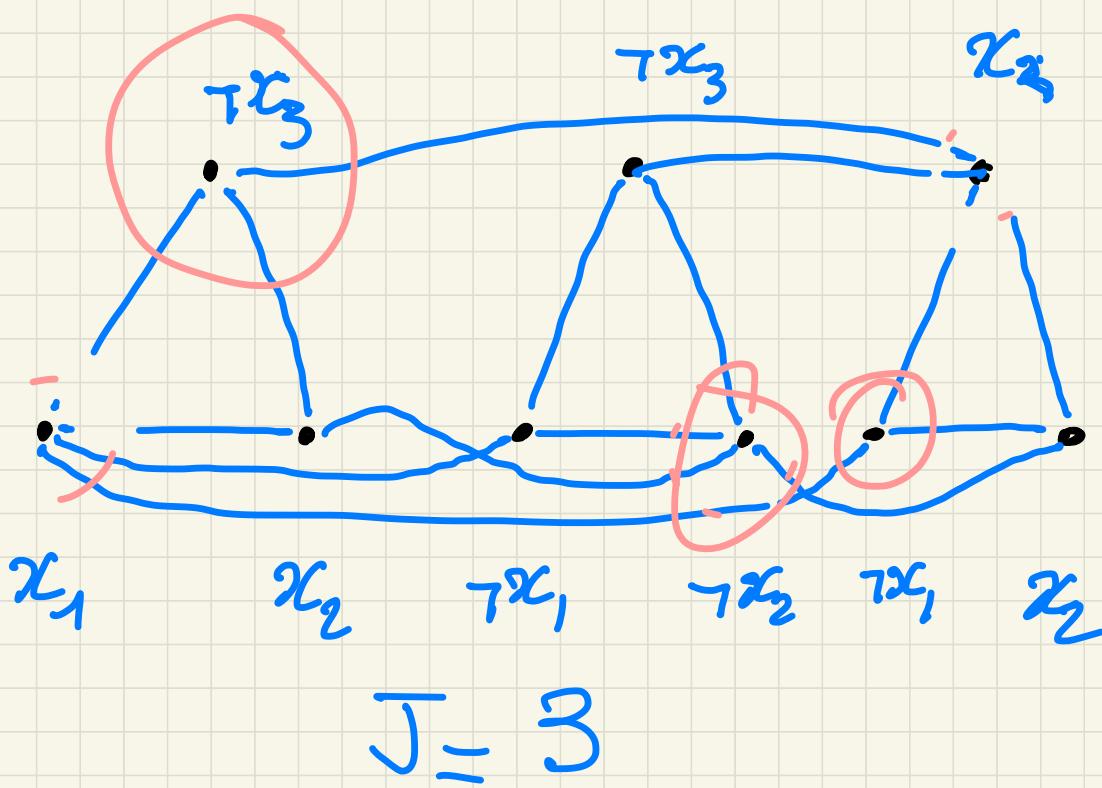
- If $u \in V'$, $v \in V'$, $(u, v) \notin E$
 - If $u \in V'$, $v \in V'$
 u and v can not
lie inside a
triangle

because we picked
only 1 vertex
per triangle
- as all literals
we have chosen
are set to True
the corresponding
vertices do not
share an edge

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !



3. I.S. \in NP

certificate ?

$$V' \subseteq V$$

!

- check $|V'| \geqslant J$

$$\mathcal{O}(|V'|) = \mathcal{O}(|V|)$$

- $\nexists u \in V', v \in V', (u, v) \notin E$

$$\underline{\frac{\mathcal{O}(|V'|^2)}{\binom{|V'|}{2}}} = \mathcal{O}(|V|^2)$$

$$\mathcal{O}(N^2)$$

VERTEX COVER

VERTEX COVER

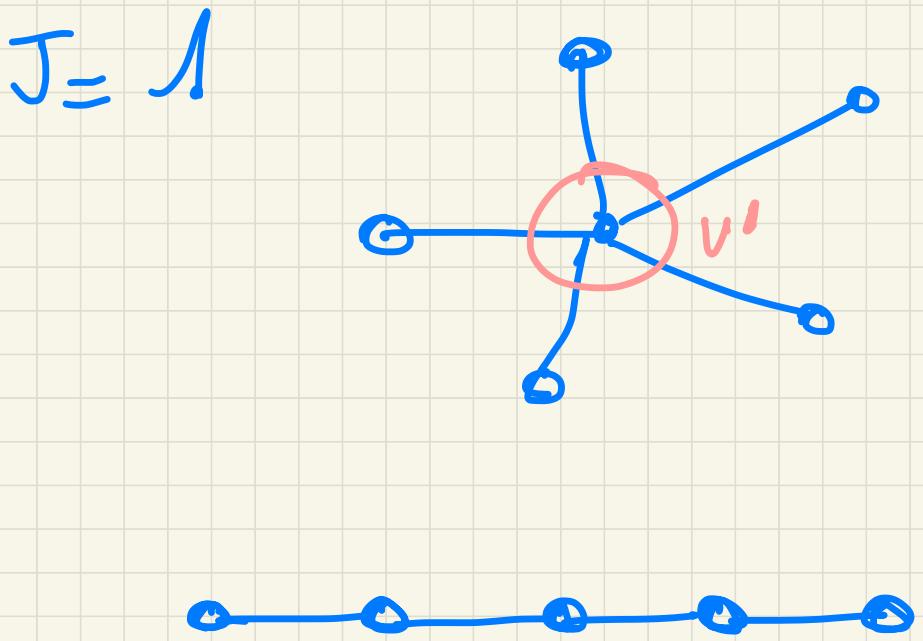
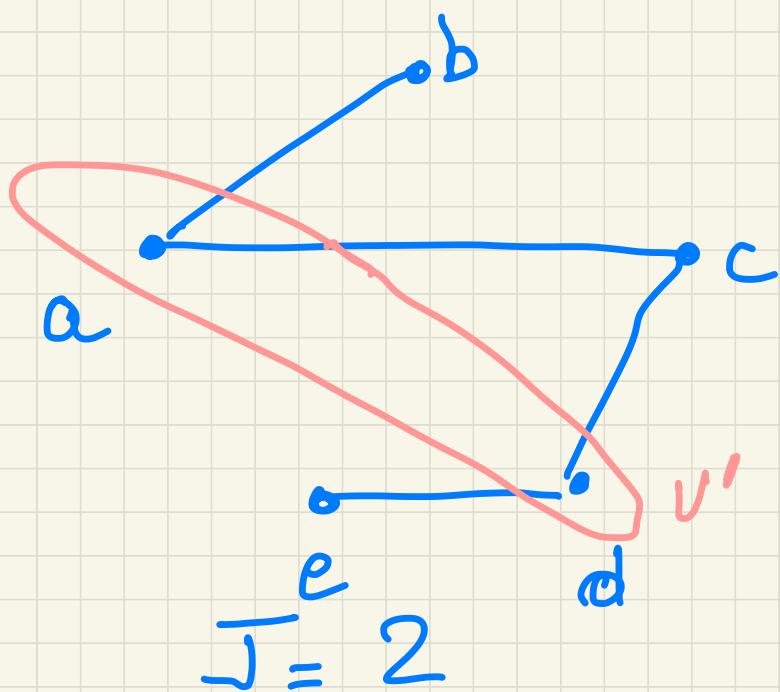
(Cover by vertex)

INSTANCE : a graph $G = (V, E)$ and an integer $J \leq |V|$ **QUESTION :** is there a subset $V' \subseteq V$ with $|V'| \leq J$ and such that $\forall (u, v) \in E$ we have $u \in V'$ or $v \in V'$

From...

3-SAT

INSTANCE : a set C of k clauses (denoted $C_j, j \in \{1, \dots, k\}$) each of which is a disjunction of 3 literals (denoted c_{j1}, c_{j2}, c_{j3}), a set U of l boolean variables denoted x_i . Each literal can be either a boolean variable x_i or its negation $\neg x_i$ (sometimes written \bar{x}_i).**QUESTION :** is there a truth assignment for U , that is a function $f : U \mapsto \{\text{True}, \text{False}\}$ such that the k clauses of C are True.3SAT \leq_P VC



Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !

VERTEX COVER

Given an instance of **3-SAT** (C the set of clauses), instance of **VERTEX COVER** ($G = (V, E)$ and J) is defined by:

1. V is composed of:

- 1.1 two vertices x_i and $\neg x_i$ for all $x_i \in U$;
- 1.2 three vertices labelled with c_{j1}, c_{j2}, c_{j3} corresponding to c_{j1}, c_{j2}, c_{j3} for every clause C_j ;

2. E is composed of:

- 2.1 an edge $(x_i, \neg x_i)$ for every couple $x_i, \neg x_i$;
- 2.2 three edges $(c_{j1}, c_{j2}), (c_{j1}, c_{j3}), (c_{j2}, c_{j3})$ for every triplet c_{j1}, c_{j2}, c_{j3} ;
- 2.3 an edge between vertex c_{ji} and vertex x_r (resp. $\neg x_r$) if literal C_{ji} is x_r (resp. $\neg x_r$) ;

3. $J = l + 2k$ (recall $l = |U|$).

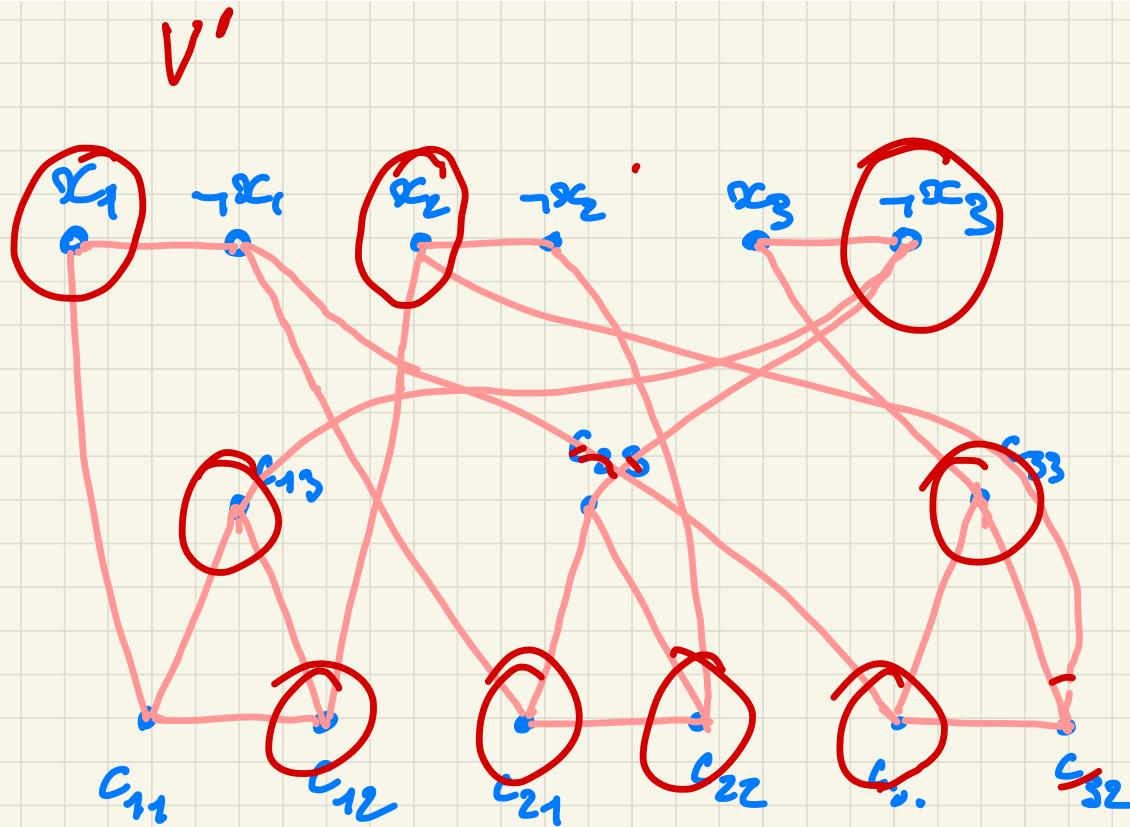
*l edges
3k*

Example: assume $C = (x_1 \vee \neg x_3 \vee \neg x_4) \wedge (\neg x_1 \vee x_2 \vee \neg x_4)$

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !



$$\begin{aligned} J &= 3 + 2 \cdot 3 \\ &\quad \text{clauses} \\ &\quad \text{variables} \\ &= 9 \end{aligned}$$

VERTEX COVER

Step 1: reduction is polynomial

Recall $I = |U|$ and $k = |C|$

$|V| = 2I + 3k$ (done !)

Note : $|E| \leq (2I + 3k).(2I + 3k - 1)/2$

More precisely, here: $|E| = I + 3k + 3k$

Computation of J is also $O(I + k)$

$$|E| = O(|V|^2)$$

VERTEX COVER

Step 2.1: Assume the instance of **3-SAT** is positive

VERTEX COVER

There is a truth assignment such that the k clauses of C are True.
We define a Vertex Cover V' of G by choosing the following vertices:

1. if variable x_i (resp. $\neg x_i$) is True, then choose vertex x_i (resp. $\neg x_i$) of G ;
2. among the three vertices c_{j1}, c_{j2}, c_{j3} , choose two of them, s.t. the one **which is not chosen** shares an edge with a vertex chosen at the first step.

VERTEX COVER

Is it a Vertex Cover ?

1. every edge $(x_i, \neg x_i)$ has exactly one vertex in V' ;
2. every one of the edges $(c_{j1}, c_{j2}), (c_{j1}, c_{j3}), (c_{j2}, c_{j3})$ have at least ~~one~~ in V' by the second step of the picking procedure **2 vertices**
3. concerning edges between c_{ji} and x_r , two possibilities:
 - 3.1 $c_{ji} \in V'$;
 - 3.2 if not, then it shares an edge with a vertex $x_r \in V'$

Finally, note that we have picked exactly $l + 2k$ vertices in V' (i.e. J vertices)

\Rightarrow Positive instance
of VC

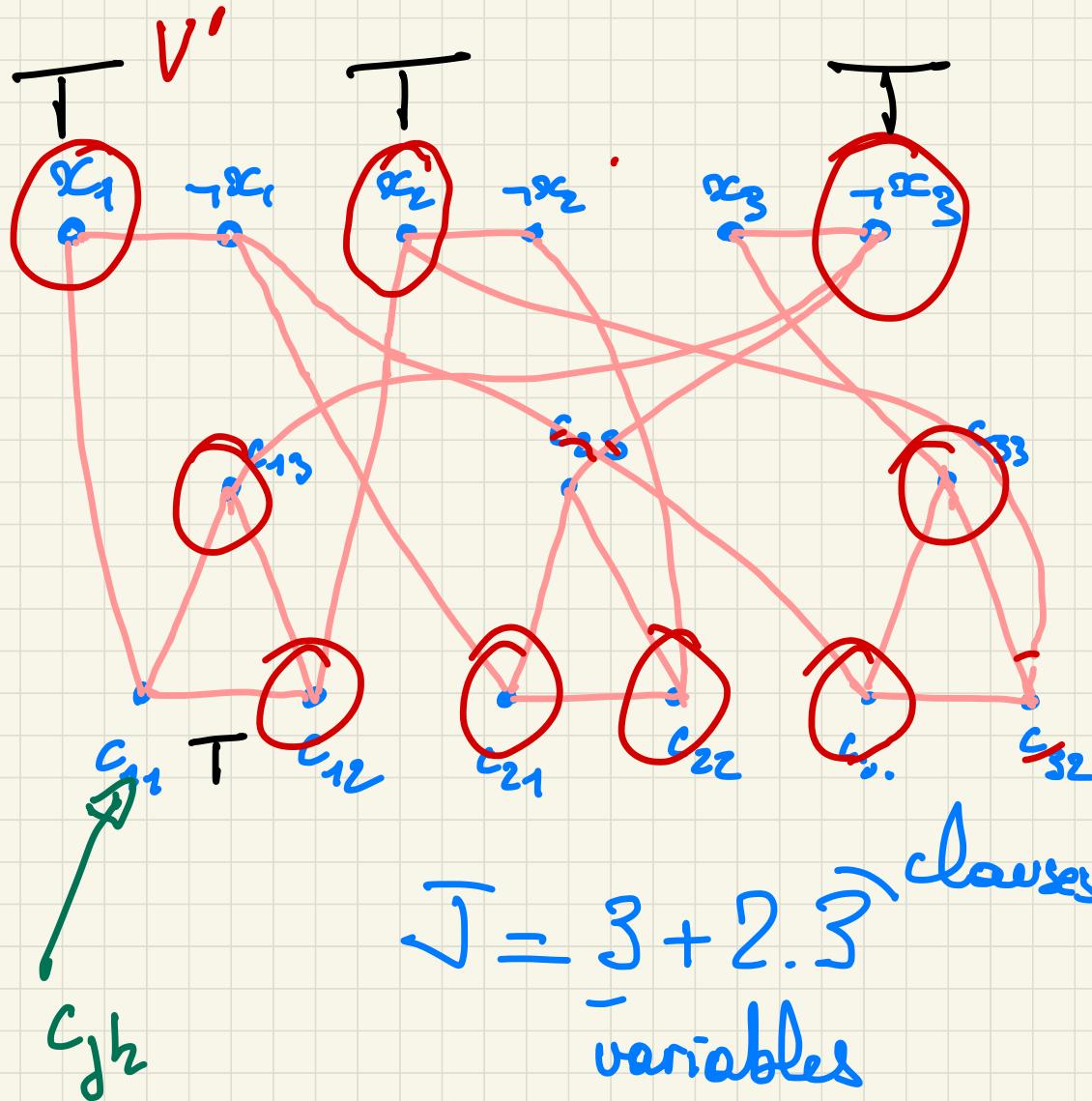
VERTEX COVER

Step 2.2: Assume the instance of **VERTEX COVER** is positive

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !



$$\bar{J} = 3 + 2 \cdot 3 \stackrel{\text{clauses}}{=} 9 \stackrel{\text{variables}}{=}$$

VERTEX COVER

There is a set $V' \subseteq V$ with $|V'| \leq J = l + 2k$

First note that $l + 2k$ is the minimal size for a **VERTEX COVER**
thus $|V'| = l + 2k$ (structure ?)

If vertex $x_i \in V'$ (resp. $\neg x_i \in V'$) set variable x_i (resp. $\neg x_i$) to
value True **(OK because $x_i \in V' \Rightarrow \neg x_i \notin V'$)**

Now for every triangle (c_{j1}, c_{j2}, c_{j3}) , consider THE vertex (say c_{jh})
which is not in V'

Then consider edge (c_{jh}, x_i) (resp. $(c_{jh}, \neg x_i)$). As $c_{jh} \notin V'$ we must
have $x_i \in V'$ (resp. $\neg x_i \in V'$)

As variable x_i (resp. $\neg x_i$) has then a value True, clause C_j is True

Instance of **3-SAT**

and converse

$J = l + 2k \Rightarrow U'$ must
contain:

- 1 vertex per $(x_i, -x_i)$
- 2 vertices per triangle

Minimal size to cover
all edges:

- at least one vertex
per $(x_i, -x_i)$
 $\Rightarrow l$ vertices
- at least 2 vertices
per triangle
 $\Rightarrow 2k$ vertices

! Assume we
use 3 vertices
to cover edges of
one Δ

then remains:

$$2k - 3$$

to cover $k-1 \Delta$
although I
need $(2k-1) = 2k-2$

VERTEX COVER

- Steps 1 & 2 \Rightarrow VC NP-hard

Step 3: VERTEX COVER is in NP ?

certificate ? V' !

checking that $\forall (u, v) \in E$ we have $u \in V'$ or $v \in V'$ is $O(|V|^2)$

$$|E| \leq |V|^2$$

- $VC \in NP$

\Rightarrow VC NP-complete

DOMINATING SET

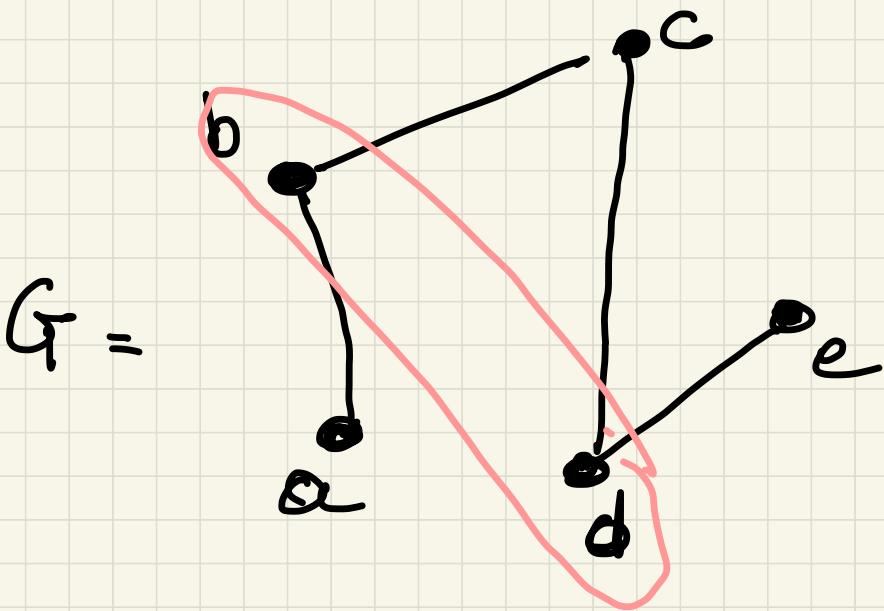
Incidentally

DOMINATING SET

INSTANCE : a graph $G = (V, E)$ and an integer $J \leq |V|$

QUESTION : is there a subset $V' \subseteq V$ with $|V'| \leq J$ and such that $\forall u \in V - V'$ ($u \in V$ but $u \notin V'$) there is $v \in V'$ with $(u, v) \in E$

Application: Broadcast in Mobile Ad'hoc NETwork, social networks...



$$J = 2$$

YES, positive

$$J = \frac{1}{2}$$

Choose

NO
 $V' = \{b, d\}$

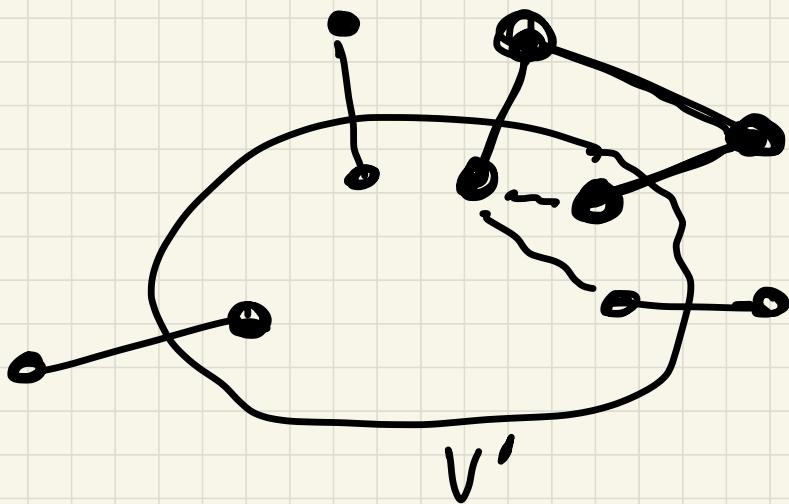
$$- |V'| = 2$$

\leq

- $a \notin V'$ but $(a, b) \in E$
 and $b \in V'$

- $c \notin V'$ but $(c, b) \in E$
 & $b \in V'$

- $e \notin V'$ but $(e, d) \in E$
 & $d \in V'$



GRAPH κ -COLORABILITY

For dec. 3rd

GRAPH k -COLORABILITY

INSTANCE : a graph $G = (V, E)$ and an integer $k \leq |V|$

QUESTION : is G k -colorable, that is, does there exist a function $f : V \mapsto \{1, 2, \dots, k\}$ s.t. $f(u) \neq f(v)$ whenever $(u, v) \in E$.

Example: Scheduling, Bandwidth allocation...

Reduction from **3-SAT**

GRAPH κ -COLORABILITYRem: #U \leq 3SATread**NOT-ALL-EQUAL-(3)SAT (NAESAT)**

INSTANCE : a set C of k clauses (denoted $C_j, j \in \{1, \dots, k\}$) each of which is a disjunction of 3 literals (denoted c_{j1}, c_{j2}, c_{j3}), a set U of l boolean variables denoted x_i . Each literal can be either a boolean variable x_i or its negation $\neg x_i$ (sometimes written \bar{x}_i).

QUESTION : is there a truth assignment for U , that is a function $f : U \mapsto \{\text{True}, \text{False}\}$ such that the k clauses of C are True and every clause has at least one false literal

From 3-SAT:

replace clause $C_j = c_{j1} \vee c_{j2} \vee c_{j3}$ by

3SAT \leq_p NAESAT

$$(c_{j1} \vee c_{j2} \vee x_j) \wedge (\neg x_j \vee c_{j3} \vee y_j) \wedge (x_j \vee y_j \vee \alpha)$$

(adding 2 variables x_j and y_j per initial clause C_j , plus one global variable α)

Example: assume
 $C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$

Proof: To do!

$$\begin{array}{ll}
 f(x_1) = T & F \\
 f(x_2) = F & T \\
 f(x_3) = T & F
 \end{array}$$

$$C_1: (x_1 \vee x_2 \vee x'_1) \wedge (\neg x'_1 \vee \neg x_3 \vee y'_1) \\
 \quad \quad \quad \wedge (x'_1 \vee y'_1 \vee \alpha)$$

$$C_2: (\neg x_1 \vee \neg x_2 \vee x'_2) \wedge (\neg x'_2 \vee \neg x_3 \vee y'_2) \\
 \quad \quad \quad \wedge (x'_2 \vee y'_2 \vee \alpha)$$

$C_3:$?

$$\begin{array}{ccc}
 \text{3SAT} & \longrightarrow & \text{NAE SAT} \\
 \#U = l & \longrightarrow & \#U' = l + 2k + 1 \\
 \#C = k & \longrightarrow & \#C' = 3\#C \\
 & & = 3k
 \end{array}$$

$$\#U' = \underbrace{l}_{\substack{\text{init.} \\ \text{variables} \\ \text{from } N}} + 2k + \frac{1}{2}$$

x'_j, y'_j
 $\forall j \in \{1, \dots, k\}$

$$\#C' = 3k$$

1. Construction is polynomial

Step 2.1

GRAPH κ -COLORABILITY

read

- 2.1** - If instance of **3-SAT** is positive
set α to True and, for all 7 values of the c_{ij} , set x_j and y_j to ... \Rightarrow
- 2.2** - If instance of **NAESAT** is positive
- if α has a value True
then x_j or y_j must have value False
 - if x_j has value False
then set c_{1j} or c_{2j} to True
 - if not, then y_j has value False then set c_{3j} to True \Leftarrow
 - if α has value False
then negate all variables !

$$(c_{1j} \vee c_{2j} \vee x_j) \wedge (\neg x_j \vee c_{3j} \vee y_j) \wedge (x_j \vee y_j \vee \alpha)$$

F
 F
T
F
T
F
F
T
T

c_{1j}	c_{2j}	c_{3j}	x'_j	y'_j
T	T	T	F	F
T	T	F	F	X
T	F	T	X	F
T	F	F	F	T
F	T	T	X	F
F	T	F	F	T
F	F	T	T	F

for any truth
assignment on the
instance of 3-SAT

(variables in U)

making all clauses true
we can build

a truth assignment
for the instance

of NAE-SAT s.t.

- all clauses are T

- and every clause
has at least
1 literal set
to F

Note : Proof starts
with assumption $\alpha \rightarrow T$

in the end: Inst. of NAE-SAT
is positive.

What if we start with
assumption $\alpha \leftarrow F$?

Proof OK with $\alpha \rightarrow T$
if $\alpha \leftarrow F$, switch ALL boolean
values for all variables
(incl. α)

Step 2.2

$$(c_{1j} \vee c_{2j} \vee x_j) \wedge (\neg x_j' \vee c_{3j} \vee y_j) \wedge (x_j' \vee y_j' \vee \alpha)$$

$\begin{matrix} T & X & F & T & X & T & F & T & T \\ X & T & & & & & & & \end{matrix}$

$\therefore \alpha \Leftarrow T$

$$\Rightarrow x_j' \Leftarrow F$$

set c_{1j} or c_{2j} to
True \Rightarrow positive instance
of 3-SAT

$$\text{or } x_j' \Leftarrow T$$

$$(c_{1j} \vee c_{2j} \vee x_j) \wedge (\neg x_j \vee c_{3j} \vee y_j) \wedge (x_j \vee y_j \vee \alpha)$$

$$\begin{array}{ccccc} X & T & F & F & T \\ \top & X & & \top & F \\ \bot & & & F & T \end{array}$$

$$\alpha \leftarrow T$$



negating of all var.

$$c_{1j} \not\rightarrow T$$

$$\text{then } c_{3j} \not\rightarrow T$$

$$\alpha \leftarrow F$$

We use : if a truth assignment satisfies all

the constraints
then negating all
the values also
works.

POSITIVE INST of
NAESAT

$$\left(\frac{c_{11}}{\begin{matrix} T \\ F \end{matrix}} \right) \wedge \left(\frac{F}{\begin{matrix} T \\ F \end{matrix}} \right) \wedge \left(\frac{T}{\begin{matrix} F \\ T \end{matrix}} \right) \wedge \left(\frac{T}{\begin{matrix} F \\ F \end{matrix}} \right)$$

$f(c_{11}) = T$ take $f(c_{11}) = \neg f(c_{11})$

Step 1

Step 2.1 + 2.2

3-SAT \leq_p NAE-SAT

Step 3:

NAE-SAT \in NP ?

certificate ?

a clauses

YES : certificate

a truth assignment

then check in

every clause at least
one T literal and

one f literal

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do!

certificate $f(x_1) = T$

$f(x_2) = F$

$f(x_3) = T$

operations (to check) is $O(k)$

NAESAT \in NP

Steps 1 to 3: NAESAT

is NP-complete

Why this formula

GRAPH κ COLORABILITY

NOT-ALL-EQUAL-(3)SAT (NAESAT)

INSTANCE : a set C of k clauses (denoted $C_j, j \in \{1, \dots, k\}$) each of which is a disjunction of 3 literals (denoted c_{j1}, c_{j2}, c_{j3}), a set U of l boolean variables denoted x_i . Each literal can be either a boolean variable x_i or its negation $\neg x_i$ (sometimes written \bar{x}_i).

QUESTION : is there a truth assignment for U , that is a function $f : U \mapsto \{\text{True}, \text{False}\}$ such that the k clauses of C are True and every clause has at least one false literal

From 3-SAT:

replace clause $C_j = c_{1j} \vee c_{2j} \vee c_{3j}$ by

$$(c_{1j} \vee c_{2j} \vee x_i) \wedge (\neg x_j \vee c_{3j} \vee y_j) \wedge (x_j \vee y_j \vee \alpha)$$

(adding 2 variables x_j and y_j per initial clause C_j , plus one global variable α)

$$\begin{array}{ccccccccc} & T & F & T & F & T & F & F & T \\ (c_{1j} \vee c_{2j} \vee x_i) & T & F & T & F & T & F & F & T \\ (\neg x_j \vee c_{3j} \vee y_j) & F & T & F & T & F & T & F & T \\ (x_j \vee y_j \vee \alpha) & T & F & T & F & T & F & T & F \end{array}$$

GRAPH κ -COLORABILITY**NOT-ALL-EQUAL-(3)SAT (NAESAT)**

INSTANCE : a set C of k clauses (denoted $C_j, j \in \{1, \dots, k\}$) each of which is a disjunction of 3 literals (denoted c_{j1}, c_{j2}, c_{j3}), a set U of l boolean variables denoted x_i . Each literal can be either a boolean variable x_i or its negation $\neg x_i$ (sometimes written \bar{x}_i).

QUESTION : is there a truth assignment for U , that is a function $f : U \mapsto \{\text{True}, \text{False}\}$ such that the k clauses of C are True and every clause has at least one false literal

From 3-SAT:

replace clause $C_j = c_{1j} \vee c_{2j} \vee c_{3j}$ by

$$(c_{1j} \vee c_{2j} \vee x_j) \wedge (\neg x_j \vee c_{3j} \vee y_j) \wedge (x_j \vee y_j \vee \alpha)$$

(adding 2 variables x_j and y_j per initial clause C_j , plus one global variable α)

GRAPH κ -COLORABILITY $\text{NAESAT} \leq_p \text{GRAPH 3-Color}$

Given an instance of **NAESAT** (C the set of clauses, 3 literals/clause), instance of **GRAPH 3-COLORABILITY** is defined by:

\uparrow
number of colors

1. V is composed of:

- 1.1 two vertices x_i et $\neg x_i$ for all $x_i \in U$;
- 1.2 three vertices c_{j1}, c_{j2}, c_{j3} corresponding to C_{j1}, C_{j2}, C_{j3} for every clause C_j ;
- 1.3 one vertex p

2. E is composed of:

- 2.1 an edge $(x_i, \neg x_i)$ for every couple $x_i, \neg x_i$;
- 2.2 three edges $(c_{j1}, c_{j2}), (c_{j1}, c_{j3}), (c_{j2}, c_{j3})$ for every triplet c_{j1}, c_{j2}, c_{j3} ;
- 2.3 an edge between vertex c_{ji} and vertex x_r (resp. $\neg x_r$) if literal C_{ji} is x_r (resp. $\neg x_r$) ;
- 2.4 two edges (x_i, p) and $(\neg x_i, p)$ for all i ;

Assuming **NAESAT** is NP-complete, show that **GRAPH 3-COLORABILITY** is NP-complete

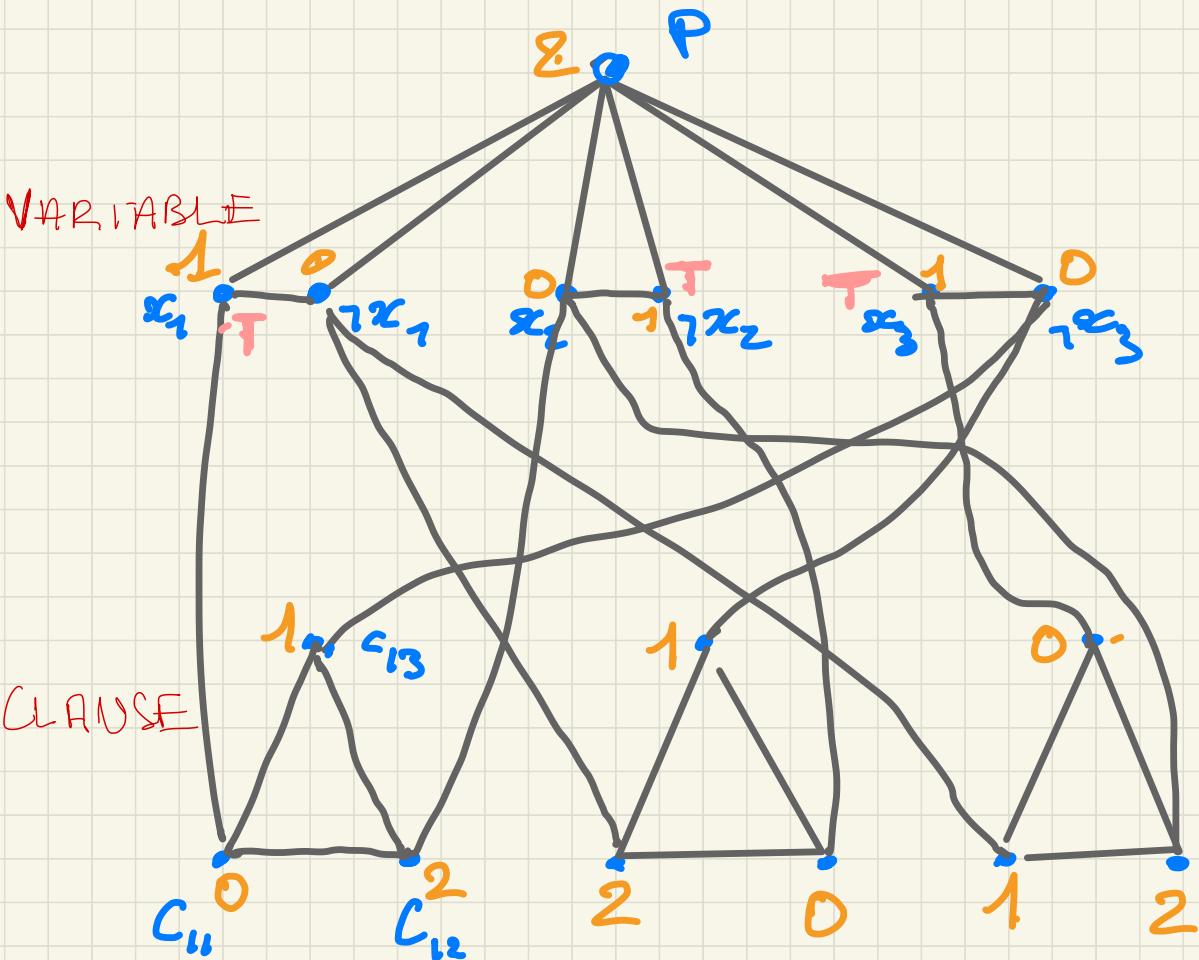
NAESAT

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To F !

F T F T



Step 1 ?

NAESAT : k clauses
with $\#V$ var.
 $= \ell$

$$\#V = \underbrace{2\ell}_{x_i, \neg x_i} + \underbrace{3k}_{c_{ij}, c_{if}, c_{3j}} + \underbrace{1}_{P}$$

$$\#E = \begin{matrix} \ell & + & 3k & + & 3k & + & 2\ell \\ 2.1 & & 2.2 & & 2.3 & & 2.4 \end{matrix}$$

Step 2.1

Assume instance of NAE-SAT
is positive

there is a truth assignment ℓ
s.t. - every clause True
- at least one literal
False in every clause

Coloring (using colors 0, 1, 2)

- regarding vertices
 $(x_i^c, \neg x_i^c)$, if x_i^c (resp.
 $\neg x_i^c$) is True, color
of vertex x_i^c (resp $\neg x_i^c$)

set to one

the other vertex of
the pair : set to 0

- for vertex p : set to 2

- upper triangles are
correctly colored
(3 ≠ colors)

- for vertices on the
" clauses" triangles
(down)

- one literal, say x_i ,
set to True
 \Rightarrow corresponding

vertex has a color 1
thus : set the color
of the vertex in
triangle to 0

- one literal set to
False
corresponding vertex
(layer VARIABLE)
has a color 0
thus : set the color
(layer CLAUSE)
to 1

- last vertex : color 2

In the end : instance
of GRAPH 3-COLORABILITY is
positive

NAESAT

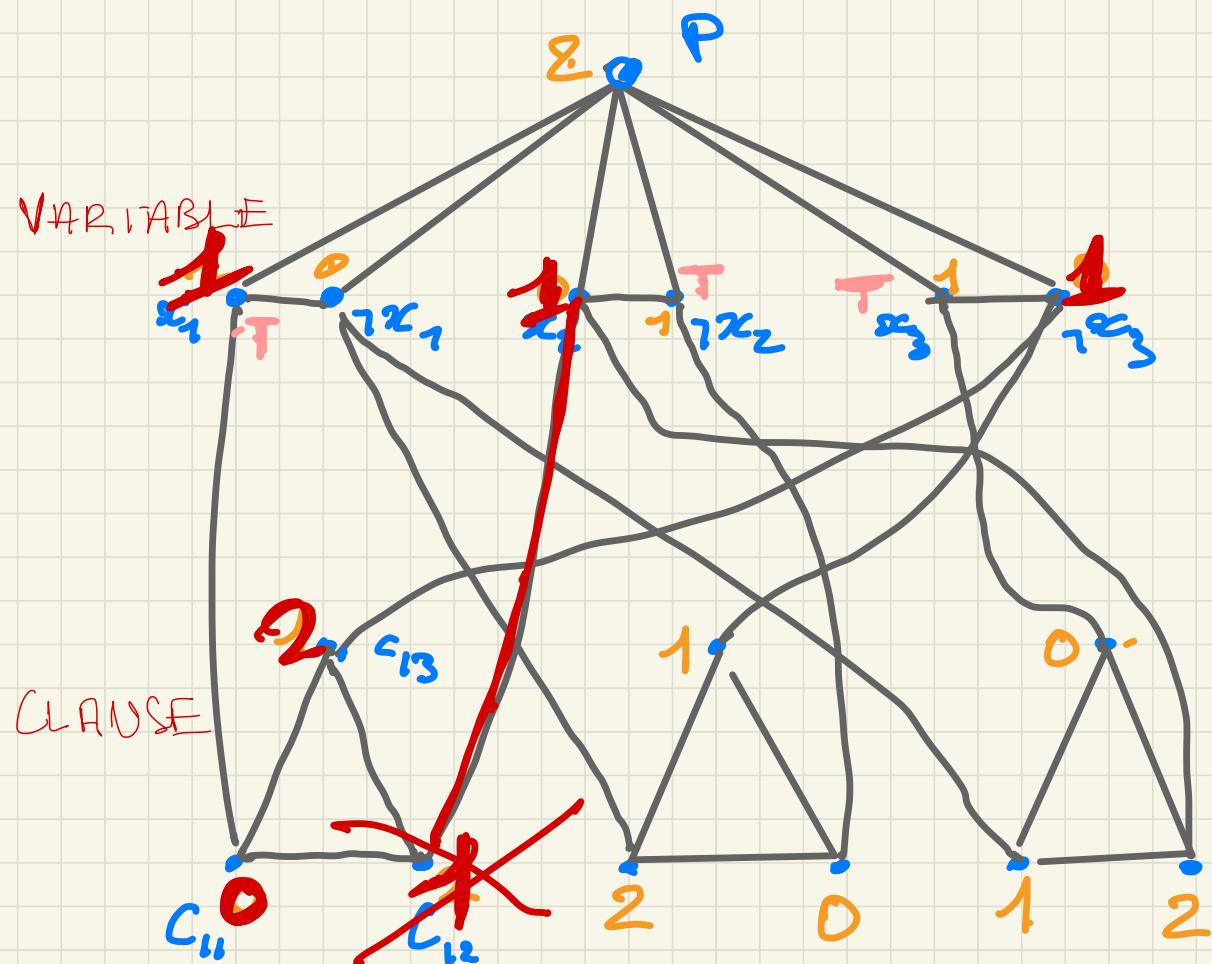
Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !

T

T



FROM 3SAT: May be, all literals are True

Step 2.2

Assume positive instance
of GRAPH 3-COLORABILITY

thus $\exists c : V \rightarrow \{0, 1, 2\}$
s.t. $\forall (v, w) \in E, c(v) \neq c(w)$
renumber colors s.t. $c(p)=2$
permute!
thus for pairs $(x_i, \neg x_i)$
we must have

$$c(x_i) = 1 \wedge c(\neg x_i) = 0$$

OR

$$c(x_i) = 0 \wedge c(\neg x_i) = 1$$

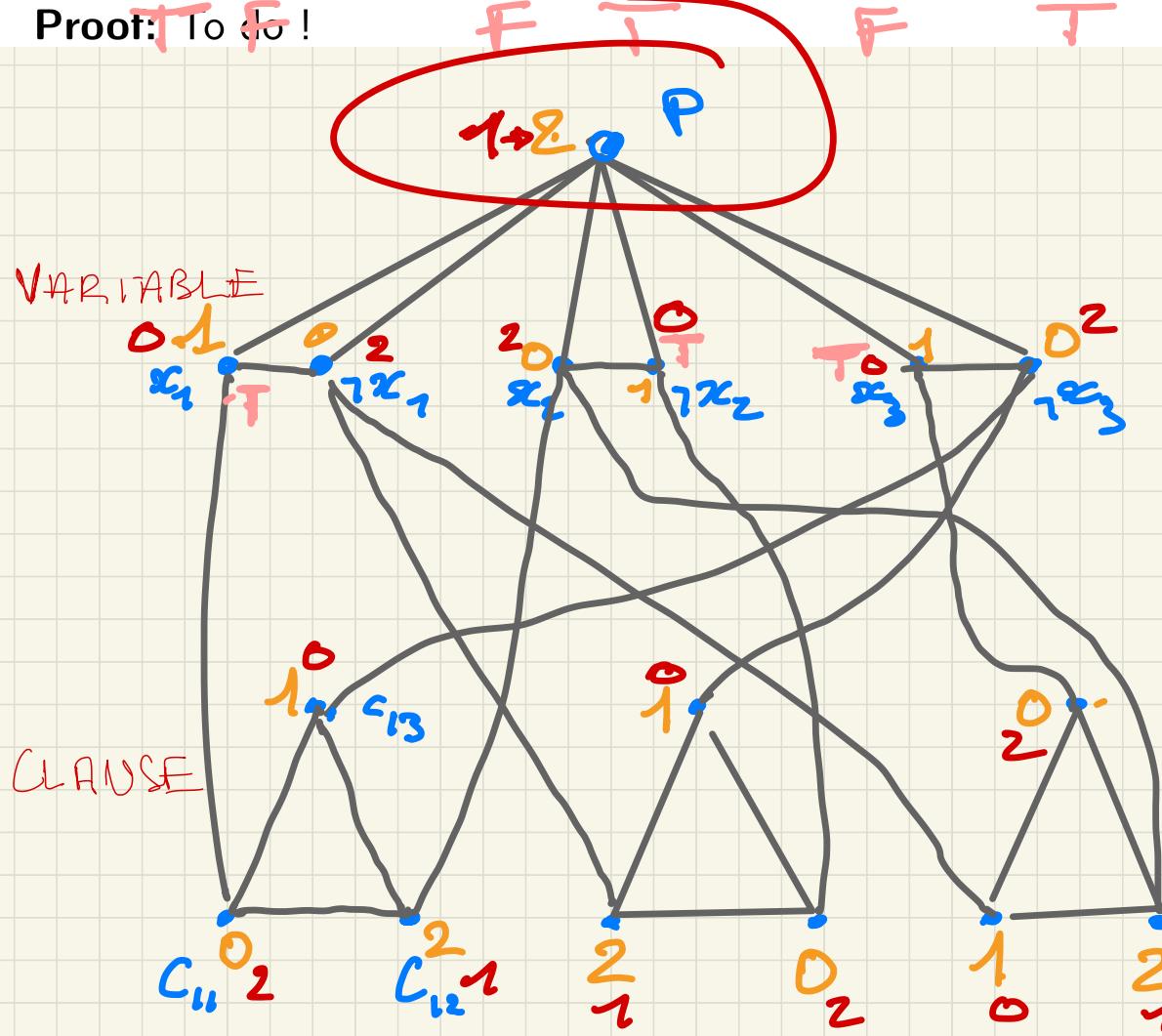
(upper triangles)

NAESAT

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To F !



Coloring:

up to a

permutation

$$0 \rightarrow 2$$

$$1 \rightarrow 0$$

$$2 \rightarrow 1$$

if $c(x_i) = 1$ set x_i to true
else set x_i to false.

in the layer CLAUSE:

We must have the
3 colors (0, 1, 2) for the
3 vertices (triangles)

thus:

at least one vertex

has color 1

thus shares an edge
with vertex in
VARIABLE layer

colored with 0

thus the literal
is false

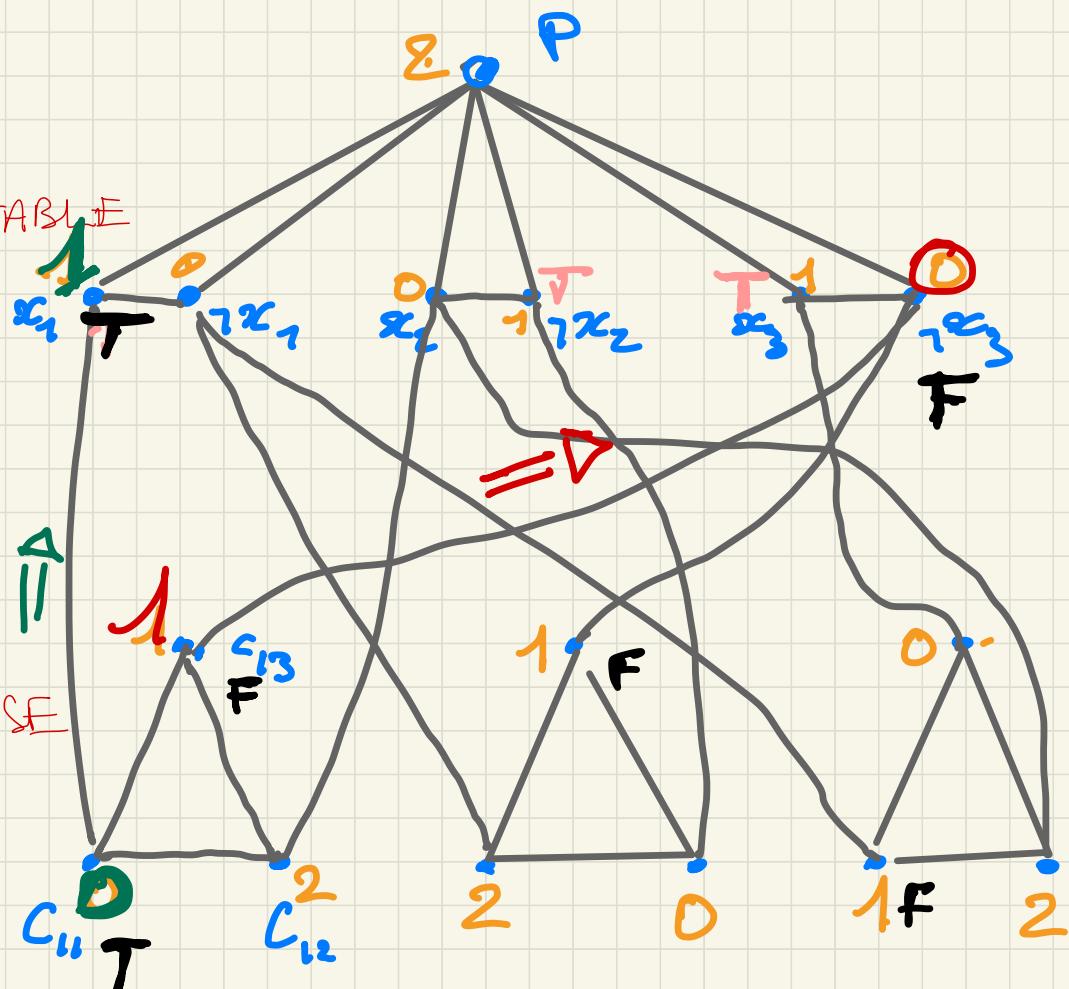
- One other vertex
has colors 0
thus share an edge
in VARIABLE layer
colored with 1
thus literal is True

NAESAT

Example: assume

$$C = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$$

Proof: To do !



Steps 1 and 2

NRESAT \leq_p GRAPH

3-colorability

Step 3 : GRAPH 3-COLORABILITY

$\in NP$

certificate: coloring

$c : V \rightarrow \{0, 1, 2\}$ $3^{|V|}$

check:

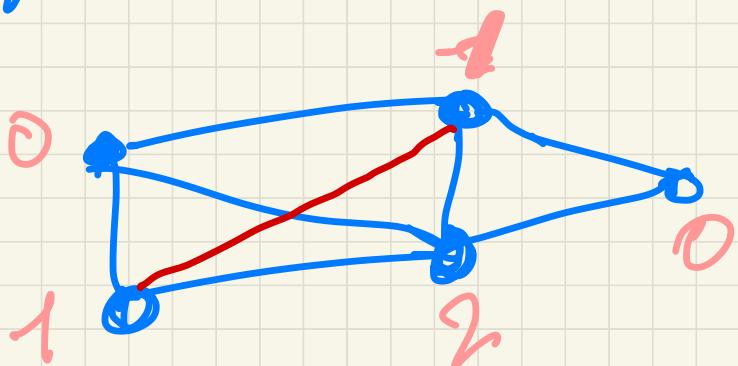
$\forall (v, w) \in E \quad c(v) \neq c(w)$

for all vertices $O(|E|)$
check $c(v) \neq c(w)$

GRAPH 3-COLORABILITY

is NP-complete

! In step 3, this
is for any instance
of GRAPH 3-COLOR



COOK's THEOREM

Theorem 1

SAT is NP-complete

Proof: we must show that $\forall A \in NP, A \leq_P \text{SAT}$

Let w a positive instance of A . As $A \in NP$ there is a Non-Deterministic Turing Machine accepts w in polynomial time
Encode this computation into a propositional formula True if and only if w is positive

Denote $w = w_1 \dots w_n$

Let $M = (Q, \Sigma, \Gamma, E, q_0, F, \#)$ the Non-Deterministic Turing Machine

p a polynomial such that $t_M(n) \leq p(n)$.

An accepting computation of w is composed of at most $p(n) + 1$ configurations

Configuration = state + tape's content + head's position

COOK's THEOREM

Store information in:

1. table R of dimension $(p(n) + 1) \times (p(n) + 1)$ for symbols of the tape. $R(i, j) =$ symbol in cell j at step i
2. a vector Q of dimension $p(n) + 1$. $Q(i) =$ state of M at step i
3. a vector P of dimension $p(n) + 1$. $P(i) =$ position of the head at step i

Must be encoded in a propositional formula with boolean variables:

1. $r_{ij\alpha}$ with $0 \leq i, j \leq p(n)$ et $\alpha \in \Gamma$;
2. $q_{i\kappa}$ with $0 \leq i \leq p(n)$ et $\kappa \in Q$;
3. p_{ij} with $0 \leq i, j \leq p(n)$.

Number of variables: $O(p^2(n))$

COOK's THEOREM

1. $r_{ij\alpha}$ is True if $R(i,j)$ contains symbol α ;
2. $q_{i\kappa}$ is True if $Q(i)$ is κ ;
3. p_{ij} is True if $P(i)$ is j .

COOK's THEOREM

Computation = set of logical constraints on these variables, which must all be True

e.g. only one α such that $r_{ij\alpha}$ is True, only one κ such that $q_{i\kappa}$ is True...

$$\bigwedge_{0 \leq i, j \leq p(n)} \left[\left(\bigvee_{\alpha \in \Sigma} r_{ij\alpha} \right) \wedge \bigwedge_{\alpha' \neq \alpha \in \Sigma} (\neg r_{ij\alpha} \vee \neg r_{ij\alpha'}) \right] \quad (3)$$

Example: Set $\Sigma = \{a, b, c\}$.

Formula is

$$(r_{ija} \vee r_{ijb} \vee r_{ijc}) \wedge ((\neg r_{ija} \vee \neg r_{ijb}) \wedge (\neg r_{ija} \vee \neg r_{ijc}) \wedge (\neg r_{ijb} \vee \neg r_{ijc}))$$

Verify that only one $r_{ij\alpha}$ must be True

Length: $O(p(n)^2)$

COOK's THEOREM

Same kind of formula for $q_{i\kappa}$ (To Do)

For the position of the head:

$$\bigwedge_{0 \leq i \leq p(n)} \left[\left(\bigvee_{0 \leq j \leq p(n)} p_{ij} \right) \wedge \bigwedge_{0 \leq j \neq j' \leq p(n)} (\neg p_{ij} \vee \neg p_{ij'}) \right] \quad (4)$$

Length: $O(p(n)^3)$

COOK's THEOREM

Formulas encoding that M accepts w :

1. first configuration is an proper initial configuration (length $O(p(n))$)

$$\bigwedge_{\substack{0 \leq i, j \leq p(n) \\ \alpha \in \Gamma}} [\neg r_{ij\alpha} \vee p_{ij} \vee r_{(i+1)j\alpha}] \quad (5)$$

2. transitions are in accord with transition function of M (length $O(p(n)^2)$)

$$\bigwedge_{\substack{0 \leq i, j \leq p(n) \\ \alpha \in \Gamma}} [(r_{ij\alpha} \wedge \neg p_{ij}) \rightarrow r_{(i+1)j\alpha}] \quad (6)$$

or equivalently

$$\bigwedge_{\substack{0 \leq i, j \leq p(n) \\ \alpha \in \Gamma}} [\neg r_{ij\alpha} \vee p_{ij} \vee r_{(i+1)j\alpha}] \quad (7)$$

COOK's THEOREM

3. in configuration i , state κ , head on cell j , symbol on tape α , transitions are such: $\sigma(\kappa, \alpha) = \alpha'$, $\delta(\kappa, \alpha) = \kappa'$, $\Delta(\kappa, \alpha) = d$ (with $d \in \{+1, -1\}$). we encode:

$$\bigwedge_{\substack{0 \leq i, j \leq p(n) \\ \alpha \in \Gamma}} \left[\begin{array}{l} ((q_{i\kappa} \wedge p_{ij} \wedge r_{ij\alpha}) \rightarrow r_{(i+1)j\alpha'}) \wedge \\ ((q_{i\kappa} \wedge p_{ij} \wedge r_{ij\alpha}) \rightarrow q_{(i+1)\kappa'}) \wedge \\ ((q_{i\kappa} \wedge p_{ij} \wedge r_{ij\alpha}) \rightarrow p_{(i+1)(j+d)}) \end{array} \right] \quad (8)$$

which rewrites (length $O(p(n)^2)$):

$$\bigwedge_{\substack{0 \leq i, j \leq p(n) \\ \alpha \in \Gamma}} \left[\begin{array}{l} (\neg q_{i\kappa} \vee \neg p_{ij} \vee \neg r_{ij\alpha} \vee r_{(i+1)j\alpha'}) \wedge \\ (\neg q_{i\kappa} \vee \neg p_{ij} \vee \neg r_{ij\alpha} \vee q_{(i+1)\kappa'}) \wedge \\ (\neg q_{i\kappa} \vee \neg p_{ij} \vee \neg r_{ij\alpha} \vee p_{(i+1)(j+d)}) \end{array} \right] \quad (9)$$

4. finale state is reached in at most $p(n)$ steps (length $O(p(n))$)

$$\bigvee_{\substack{0 \leq i \leq p(n) \\ \kappa \in F}} [q_{i\kappa}] \quad (10)$$

COOK's THEOREM

Length of formulas: $O(p(n)^3)$

All formulas True if and only if M accepts w in at most $p(n)$ steps

SAT TO 3-SAT

 $SAT \leq_p 3-SAT$

1. clauses with one literal (x_1):

$$(x_1 \vee y_1 \vee y_2) \wedge (x_1 \vee y_1 \vee \neg y_2) \wedge (x_1 \vee \neg y_1 \vee y_2) \wedge (x_1 \vee \neg y_1 \vee \neg y_2)$$

2. clauses with two literals ($x_1 \vee x_2$):

$$(x_1 \vee x_2 \vee y) \wedge (x_1 \vee x_2 \vee \neg y)$$

3. clauses with strictly more than three literals:

$$(x_1 \vee x_2 \vee \dots \vee x_i \vee \dots \vee x_l) \tag{11}$$

rewrites:

$$(x_1 \vee x_2 \vee y_1) \wedge (\neg y_1 \vee x_3 \vee y_2) \wedge (\neg y_2 \vee x_4 \vee y_3) \wedge \dots$$

$$\wedge (\neg y_{i-2} \vee x_i \vee y_{i-1}) \wedge \dots$$

$$\wedge (\neg y_{l-4} \vee x_{l-2} \vee y_{l-3}) \tag{12}$$

$$\wedge (\neg y_{l-3} \vee x_{l-1} \vee x_l) \tag{13}$$

SAT TO 3-SAT

 $SAT \leq_p 3-SAT$ 1. clauses with one literal (x_1):

T

$$(x_1 \vee y_1 \vee y_2) \wedge (x_1 \vee y_1 \vee \neg y_2) \wedge (x_1 \vee \neg y_1 \vee y_2) \wedge (x_1 \vee \neg y_1 \vee \neg y_2)$$

T →

T

T

T

← 3-SAT is positive ...

SAT TO 3-SAT

 $SAT \leq_p 3-SAT$

1. clauses with one literal (x_1):

 $\textcolor{red}{T}$

$$(x_1 \vee y_1 \vee y_2) \wedge (x_1 \vee y_1 \vee \neg y_2) \wedge (x_1 \vee \neg y_1 \vee y_2) \wedge (x_1 \vee \neg y_1 \vee \neg y_2)$$

 $\textcolor{red}{F} \quad \textcolor{red}{T} \quad \textcolor{red}{F}$ $\textcolor{red}{F} \quad \textcolor{red}{F}$ $\textcolor{red}{F} \quad \textcolor{red}{F} \quad \textcolor{red}{F}$ $\textcolor{red}{F} \quad \textcolor{red}{F} \quad \textcolor{red}{F}$

2. clauses

$\leftarrow 3-SAT \text{ is positive ...}$

by contradiction: if $x_1 \neq F$

consider all values for y_1, y_2
and show always 1 clause
(among the 4) which is F

2. clauses with two literals ($x_1 \vee x_2$):

$$(x_1 \vee x_2 \vee y) \wedge (x_1 \vee x_2 \vee \neg y)$$

F	F	T	F	F	F
F	F	F	F	F	T

$$3SAT \geq 0 \Rightarrow SAT \geq 0$$

by contradiction : Assume $\neg(SAT \geq 0)$

$$\Rightarrow x_1 \leftarrow F$$

$$x_2 \leftarrow F$$

whatever value for y
one clause (in 3SAT) is F
contradiction

$$x_1 \vee x_2 \vee x_3 \vee x_4 \vee x_5$$

→ $(x_1 \vee x_2 \vee y_1) \wedge (\neg y_1 \vee x_3 \vee y_2) \wedge (\neg y_2 \vee x_4 \vee y_3) \wedge \dots$

$\wedge (\neg y_{i-2} \vee x_i \vee y_{i-1}) \wedge \dots$

$\wedge (\neg y_{l-4} \vee x_{l-2} \vee y_{l-3})$

$\wedge (\neg y_{l-3} \vee x_{l-1} \vee x_l)$

$$(x_1 \vee x_2 \vee y_1) \wedge (\neg y_1 \vee x_3 \vee y_2) \wedge (\neg y_2 \vee x_4 \vee y_3) \wedge \dots \quad (12)$$

$$\wedge (\neg y_{i-2} \vee x_i \vee y_{i-1}) \wedge \dots$$

$$\wedge (\neg y_{l-4} \vee x_{l-2} \vee y_{l-3}) \quad (12)$$

$$\wedge (\neg y_{l-3} \vee x_{l-1} \vee x_l) \quad (13)$$

SAT TO 3-SAT

- If clause (11) is True (say because of x_i);
then in (12) set all y_j to True in clauses before the one of x_i ;
and set all y_j to False in clauses after the one of x_i

$$(x_1 \vee x_2 \vee y_1) \quad \wedge (\neg y_1 \vee x_3 \vee y_2) \wedge (\neg y_2 \vee x_4 \vee y_3) \wedge \dots \\ \quad \wedge (\neg y_{i-2} \vee x_i \vee y_{i-1}) \wedge \dots \\ \quad \wedge (\neg y_{l-4} \vee x_{l-2} \vee y_{l-3}) \\ \quad \wedge (\neg y_{l-3} \vee x_{l-1} \vee x_l)$$

(12)

SAT TO 3-SAT

- If clause (??) is True (say because of x_i) then in (??) set all y_j to True in clauses before the one of x_i and set all y_j to False in clauses after the one of x_i
- Conversely (clause (H) is False)
All x_i are False
Thus y_1 must be True, therefore also y_2, \dots , therefore also y_{l-3} , and last clause is False

$\Rightarrow 3SAT \text{ inst } \geq 0 \Rightarrow SAT \text{ inst } > 0$

$$\neg Q \quad \neg P$$

$$\neg Q \Rightarrow \neg P$$

$SAT \text{ inst } < 0 \Rightarrow 3SAT \text{ inst } < 0$

$$(x_1 \vee x_2 \vee \dots \vee x_i \vee \dots \vee x_l) \quad (11)$$

~~x_1~~ ~~x_2~~ ~~\dots~~ ~~x_i~~ ~~\dots~~ ~~x_l~~

rewrites:

$$(x_1 \vee x_2 \vee y_1) \quad \wedge (\neg y_1 \vee x_3 \vee y_2) \wedge (\neg y_2 \vee x_4 \vee y_3) \wedge \dots \quad (12)$$

~~x_1~~ ~~x_2~~ ~~y_1~~ ~~y_1~~ ~~x_3~~ ~~y_2~~ ~~y_2~~ ~~x_4~~ ~~y_3~~ ~~\dots~~

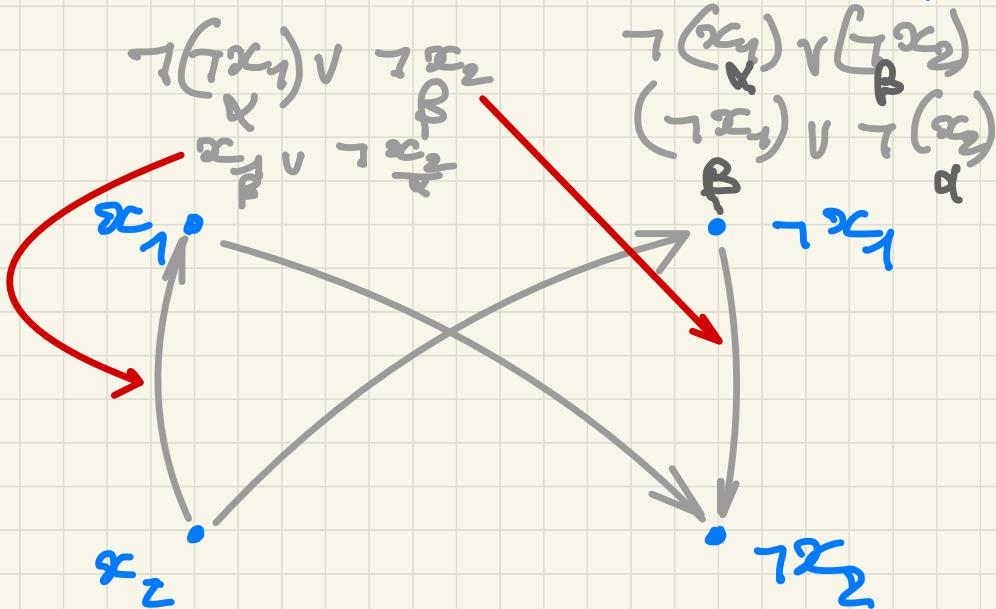
$$\wedge (\neg y_{i-2} \vee x_i \vee y_{i-1}) \wedge \dots$$

$$\wedge (\neg y_{l-4} \vee x_{l-2} \vee y_{l-3})$$

$$\wedge (\neg y_{l-3} \vee x_{l-1} \vee x_l) \quad (13)$$

$$\wedge (\neg y_{l-3} \vee x_{l-1} \vee x_l) \quad (13)$$

$$\phi = (\alpha x_1 \vee \neg x_2) \wedge (\neg x_1 \vee \neg x_2)$$



Arc (α, β) if $\neg \alpha \vee \beta$ is clause
or $\beta \vee \neg \alpha$ "

ϕ NOT satisfiable i.f.f.

\exists variable x_i
s.t path x_i to $\neg x_i$
and $\neg x_i$ to x_i

About 2SAT

2SAT $\in P$

Let ϕ be a instance of **2SAT** with $U = \{x_1, x_2, \dots, x_n\}$. We build the directed graph $G(\phi) = (V, E)$:

$$V = \{x_1, x_2, \dots, x_n, \neg x_1, \neg x_2, \dots, \neg x_n\},$$

and arcs:

$$E = \{(\alpha, \beta) | (\neg \alpha \vee \beta) \text{ ou } (\beta \vee \neg \alpha) \text{ is a clause of } \phi\}$$

$G(\phi)$ is called the *implication graph*. To understand that, consider the clause $(x_1 \vee x_2)$: if x_1 is not True, then x_2 must be True, or in other words: $\neg x_1 \implies x_2$. Evidently, we have $\neg x_2 \implies x_1$, thus the two arcs in the graph. Applying this principle step by step, note that a path from a vertex α to a vertex β corresponds to $\neg \alpha \implies \beta$. Additionally, this logically implies $\neg \beta \implies \neg \alpha$, thus, a path from $\neg \beta$ to $\neg \alpha$.

Principle 1: path α to β implies path $\neg \beta$ to $\neg \alpha$.

Question 1 Build the graph $(x_1 \vee x_2) \wedge (\neg x_1 \vee x_2) \wedge (x_1 \vee \neg x_2) \wedge (\neg x_1 \vee \neg x_2)$
What are the modifications if the last clause is deleted from ϕ ?

Lemme 1 Let ϕ be an instance of **2SAT** ϕ is not satisfiable if and only there exists a variable $x_i \in U$ such that there is a path in $G(\phi)$ (taking into account the directions) from x_i to $\neg x_i$ and a path from $\neg x_i$ to x_i .

Proof:

- Let us assume a path $x_i \in V$ to $\neg x_i \in V$ and a path from $\neg x_i$ to x_i and assume that ϕ is satisfiable: there is a truth assignment f such that all clauses are True. Because there are paths in both directions we can assume without loss of generality that $f(x_i) = \text{True}$ (if not, we consider $\neg x_i$ instead of x_i). In the path from x_i to $\neg x_i$, there is a arc (α, β) such that α has a value True et β a value False. Thus $(\neg \alpha \vee \beta)$ or $(\beta \vee \neg \alpha)$ is not True and ϕ is not, a contradiction;

- reciprocally, assume that there is no variables $x_i \in V$ such that there is a path from x_j to $\neg x_i \in V$ and a path from $\neg x_i$ to x_i . We define a truth assignment f with algorithm 1:

Algorithm 1 Truth assignment from the graph

```

while there exists  $x_i \in U$  s.t.  $f(x_i)$  not defined do
     $f(x_i) \leftarrow True$ 
    for all arc  $(\alpha, \beta)$  do
         $f(\beta) \leftarrow True$ 
    end for
end while
```

Notice first that this algorithm also consider the case of vertices with no arc leaving: indeed these vertices correspond to literal which impose no constraint on any other literal. Second, by setting α to True, all clauses are satisfied. Still, it remains to be proved that the algorithm will not set a variable to True and False. This would be the case if there is an arc from a literal α to the literal β , and an arc from α to $\neg\beta$. But by **Principle 1**, there is also a arc from $\neg\beta$ to $\neg\alpha$, what is not true by hypothesis.

Assumption about
the instances used
in reduction

e.g. 3SAT

Assume all clauses
are composed of 3 distinct
literals.

$$\cancel{(x_1 \vee \cancel{x_2} \vee \neg x_3)}$$

$$x_1 \vee \neg x_2 \vee x_3$$

Preprocessing

Any instance \Rightarrow + Assumption

E.g.

Instance of 3SAT
not verifying assumption

because $\phi_1 = (x_i \vee \bar{x}_i \vee x_l)$

$\phi_2 = (x_i \vee \bar{x}_l \vee y) \wedge (\bar{x}_i \vee x_l \vee \bar{y})$
introducing y

ϕ_1 SAT iff ϕ_2 SAT