Dynamic programming Advanced Algorithms Master DSC/MLDM/CPS2

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Semester 1

Matrix chain multiplication (divide and conquer)

Ex1: Div and Conquer for Matrix chain multiplication

```
begin
    if i = i then
     Return 0;
    min \leftarrow \infty;
    for k \leftarrow i to j-1 do
         q_1 \leftarrow RecursiveMatrixChain(i, k);
         q_2 \leftarrow RecursiveMatrixChain(k+1, j);
        q \leftarrow q_1 + q_2 + p_{i-1}p_kp_i;
        if min > q then
          \mid min \leftarrow q;
    Return min:
end
```

Algorithme 1: Algorithm RecursiveMatrixChain(i,j)

For the sake of simplicty, the matrix chain is omitted in the algorithm

Ex1: complexity recursive approach

Let c be a constant for the costs of the operations used in the algo, the complexity is given by the recurrence:

$$T(n) = c + \sum_{k=1}^{n-1} (T(k) + T(n-k) + c)$$
, if $n \ge 2$ and otherwise $T(n) = c$.

This can be rewritten as: $T(n) = 2\sum_{i=1}^{n-1} T(i) + c(n-1)$.

A simple idea to show the exponential complexity:

$$T(n) \ge 2\sum_{i=1}^{n-1} T(i) + cn$$
, then $T(n) \ge 2T(n-1)$ which implies $\Omega(2^n)$.

Ex1 complexity (ctd)

We can prove the following upper bound by induction that T(n) is $O(n3^{n-1})$

$$T(n) \leq 2\sum_{i=1}^{n-1} T(i) + cn$$

$$\leq 2\sum_{i=1}^{n-1} (ci3^{i-1}) + cn \text{ by induction hypothesis}$$

$$\leq 2cn\sum_{i=1}^{n-1} 3^{i-1} + cn \text{ since } i < n$$

$$\leq 2cn(\frac{3^{n-1} - 1}{2}) + c(n) = cn3^{n-1}$$

with another analysis, we can get $O(4^n/n^{3/2})$.

Longest Common subsequence

Complexity recursive solution

We consider the case where the two strings have no letter in common (worst case).

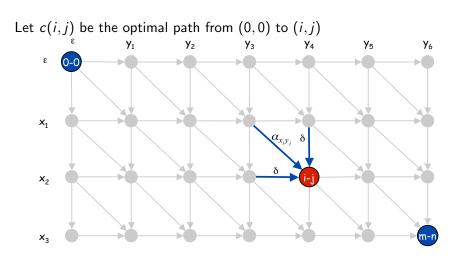
$$T(n,m) = T(n,m-1) + T(n-1,m) + c$$

$$= (T(n,m-2) + T(n-1,m-1)) + (T(n-1,m-1) + T(n-2,m)) + c'$$

$$\geq 2T(n-1,m-1)$$

thus the algo can need about $2^{\min(n,m)}$ operations, and is thus exponential when applied on two strictly different strings.

LCS: Linear



Longest common subsequence (linear space)

begin

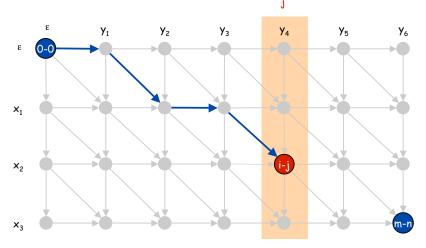
```
Create Array c[0..1, 0..n] where n = size(Y);
Initialize c[0, j] = 0 for all j;
for i from 1 to m = size(X) do
   c[1,0] \leftarrow 0;
   for j = 1 to n do
      if x_i = y_i then
      c[1,j] \leftarrow c[0][j-1]+1;
      else
      Move line 1 of C to line 0: for j = 0 to n do c[0,j] \leftarrow c[1,j];
```

end

 \Rightarrow We cannot find the LCS!

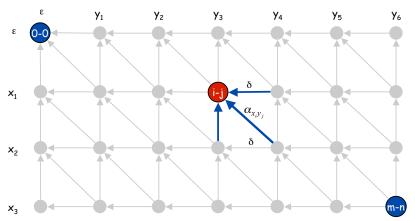
LCS: forward

Let (i,j) be the optimal path from (0,0) to (i,j)Can compute $c(\cdot,j)$ for any j in O(mn) time and O(m+n) space



LCS: backward

Let g(i,j) be the optimal path from (i,j) to (m,n)Can compute by reversing the edge orientations and inverting the roles of (0,0) and (m,n)



LCS: backward

The same algorithm can be written in a bottom-up manner instead of top-down. We can rewrite the cost function as:

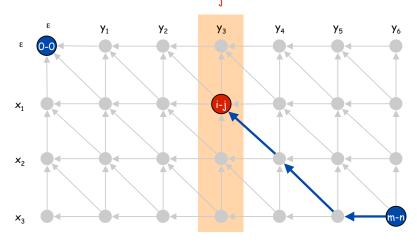
$$g[i,j] = \begin{cases} 0 & \text{if } i = m \text{ or } j = n \\ g[i+1,j+1]+1 & \text{if } x_{i+1} = y_{j+1} \text{ and } i < m, j < n \\ \max(g[i+1,j],g[i,j+1]) & \text{otherwise} \end{cases}$$

g defines the size of the LCS between suffixes (from (i,j) to (n,m)). We can thus define a similar dynamic programming algo with a "backward" procedure.

In the following, we denote by $\mathbf{G}_{\mathbf{XY}}$ the cost matrix computed by the algo (forward or backward).

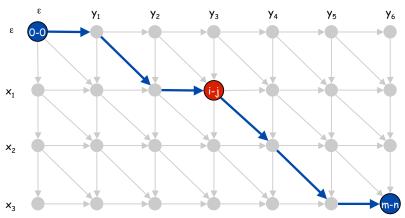
LCS: backward

Let g(i,j) be the optimal path from (i,j) to (m,n) $g(\cdot,j)$ for any j in O(mn) time and O(m+n) space



LCS: forward + backward

The cost of the shortest path that uses (i,j) is c(i,j) + g(i,j).



LCS with divide and conquer

Property 1

The size of the LCS that passes through entry i, j is c[i, j] + g[i, j].

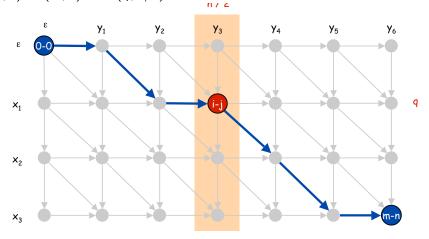
Proof. Let l_{ij} be the length of the LCS that passes through (i,j) in G_{XY} .

Clearly, any solution must go from (0,0) to (i,j) and then from (i,j) to (m,n). Thus its length is at least c(i,j)+g(i,j), and so we have $l_{ij} \geq c(i,j)+g(i,j)$.

On the other hand, consider the solution that consists of a maximum size subsequence from (0,0) to (i,j), followed by a maximum size solution from (i,j) to (m,n). This path has length c(i,j)+g(i,j), and so we have $l_{ij} \leq c(i,j)+g(i,j)$. It follows that $l_{ij}=c(i,j)+g(i,j)$.

LCS: forward + backward

Let q that maximizes c(q, n/2) + g(q, n/2), then the optimal path from (0,0) to (m,n) uses (q, n/2)



LCS with divide and conquer (ctd)

Property 2

Let k be any number in $\{0, \ldots, n\}$, and let q be an index that maximizes the quantity c(q, k) + g(q, k). Then there is an optimal solution that passes through the entry (q, k).

Proof. Let l* denotes the length of the optimal solution in G_{XY} .

Now fix a value of $k \in \{0, \ldots, n\}$. The optimal solution must use some entry in the kth column of G_{XY} -let's suppose it is entry (p, k)- and thus by Property 1 $I* = c(p, k) + g(p, k) \geq \max_q c(q, k) + g(q, k)$.

Now consider the index q that achieves the maximum in the right-hand side of this expression; we have $l* \geq c(q,k) + g(q,k)$. By Property 1 again, the optimal solution using the entry (q,k) has length c(q,k) + g(q,k), and since l* is the maximum length of any optimal solution we have $l* \leq c(q,k) + g(q,k)$.

It follows that l*=c(q,k)+g(q,k). Thus the optimal solution using the entry (q,k) has length l*.

LCS: Divide + conquer

Divide: find q that maximizes c(q, n/2) + g(q, n/2) using Dynamic

programming

Conquer: recursively compute the LCS

n / 2 y_2 **y**₃ **y**₅ X_1 x_2 X_3

Algo

```
begin
    Let m = size(X) and n = size(Y);
    if m < 2 or n < 2 then
        Compute the solution using LCS-LENGTH algo and store it in P;
    else
        Call Space-efficient-LCS-LENGTH(X,Y[1:n/2]);
        Call Backward-Space-Efficient-LCS-LENGTH(X,Y[n/2+1:n]);
        Let q be the index maximizing c(q, n/2) + g(q, n/2);
        Add (q, n/2) to global list P;
        Divide-and-Conquer-LCS(X[1:q],Y[1:n/2]);
        Divide-and-Conquer-LCS(X[q+1:m],Y[n/2+1:n]);
    return P;
end
```

Algorithme 2: Divide-and-Conquer-LCS(X,Y)

 \Rightarrow Uses O(m+n) space !! We need to check the time complexity is still in O(mn).

Time Complexity: O(m, n)

Let T(m,n) denote the max running time of the algo. The algo performs O(mn) for the two calls to the space-efficient algo. Then, it runs recursively on strings of size q and n/2 and on strings of size m-q and n/2. Thus for some constant c and some choice of index q we have:

$$T(m,n) \leq cmn + T(q,n/2) + T(m-q,n/2),$$

 $T(m,2) \leq cm,$
 $T(2,n) \leq cn.$

In a first step, to simplify the analysis, let us assume that m = n and q = n/2, thus we can write:

$$T(n) \le 2T(n/2) + cn^2$$

This recurrence implies a $O(n^2)$ (same techniques as in Exercise sheet 1)

Time Complexity: O(m, n) (ctd)

Now, we know that when m=n, the running time grows like n^2 . From this analysis, we can guess that the general recurrence grows like mn, ie we guess that $T(m,n) \leq kmn$ for some constant k, and we try to prove it by induction.

When $m \le 2$, $n \le 2$, the hypothesis is true as long as $k \ge c/2$. Now assume $T(m', n') \le km'n'$ for pairs (m', n') with m' < m and n' < n, we have:

$$T(m,n) \le cmn + T(q,n/2) + T(m-q,n/2)$$

 $\le cmn + kqn/2 + k(m-q)n/2$ by induction hypothesis
 $= cmn + kqn/2 + kmn/2 - kqn/2$
 $= (c + k/2)mn$.

Thus, the inductive step will work if we choose k = 2c, which completes the proof.

Longest Monotonically Increasing Subsequence

Ex: Longest Monotonically Increasing Subsequence

- If we consider the empty string as a possible answer, then we can have 2^n subsequences: the number of subsets of symbols
- 2 (2,7) (2,4), (2,6) (twice), (2,8), (7,8), (4,6) (twice), (4,8), (6,8), (1,8), (1,6), (2,7,8), (2,4,6) (twice), (2,4,8), (2,6,8), (2,7,8), (2,4,6,8). The last one is thus the answer of the problem.

Ex: Longest Monotonically Increasing Subsequence (ctd)

3. Let L(j) be the length of the longest increasing subsequence of x_1, \ldots, x_j . We can then define the following recursive definition:

$$L(j) = 1 + max\{L(i)|i = 1, ..., j - 1 \text{ and } x_i < x_j\}$$

This gives a relation with a subproblem of smaller size. The optimality can be easily proved by contradiction. Then the algorithm is:

$$L(0) \leftarrow 0$$
; $x_0 \leftarrow -\infty$;
 $L(1) \leftarrow 1$;
for $j = 2, ..., n$ **do**
 $| L(j) \leftarrow 1 + max\{L(i)|i = 0, ..., j - 1 \text{ and } x_i < x_i\}$;

The answer corresponds then to $\max_j L(j)$. The complexity is in $O(n^2)$ since at each step we need to find the max of at most n elements.

Ex: Longest Monotonically Increasing Subsequence (Ctd)

4. Add a new array of size n to the previous algorithm, let's say q. At step j, stores in q[j] the index i that corresponds to the maximum of $\{L(i)|i=0,\ldots,j-1 \text{ and } x_i < x_j\}$, we add this line to the previous loop: $q[j] \leftarrow \operatorname{argmax}_i \{L(i)|i=0,\ldots,j-1 \text{ and } x_i < x_j\}$ Then the following algorithm returns the correct longest increasing subsequence.

```
Input: i: index, q:array, x: sequence of integers if i > 0 then s \leftarrow \mathsf{PRINT}(\mathsf{q}[i]); return s.' '.x_i;
```

Algorithme 3: Algorithm PRINT

Ex: Longest Monotonically Increasing Subsequence (Ctd)

5. (easy) sort the sequence of numbers and apply Longest Common subsequence algorithm between this sequence and the original input

Printing neatly

Printing neatly - 1 (extras)

We define $extras[i,j] = M - \sum_{k=i}^{j} I_k - (j-i)$ the number of extra spaces at a line containing words i through j (note to fill this array, you can apply a dynamic programming approach too).

The cost of including a line containing words i through j:

$$lc[i,j] = \left\{ \begin{array}{ll} \infty & \text{if } extras[i,j] < 0 \text{ (ie words do not fit)} \\ 0 & \text{if } j = n \text{ and } extras[i,j] \geq 0 \text{ (last line costs 0)} \\ (extras[i,j])^3 & \text{otherwise} \end{array} \right.$$

By using ∞ when the words do not fit on a line we prevent such an arrangement to be a solution, and by making the cost 0 for the last line we prevent the arrangement on the last line to influence the sum.

Printing neatly - 1 (extras) Ctd

We want to minimize the sum lc over all the lines of the paragraph. The subproblems are how to optimally arrange words $1, \ldots, j$, where $j = 1, \ldots, n$.

Consider an optimal arrangement of words $1,\ldots,j$. Suppose we know that the last line ends with word j and begins with word i. The preceding lines contain words $1,\ldots,i-1$. These lines must contain an optimal arrangement, otherwise we could take a better arrangement for these lines which would lead to a better solution than the optimal one (contradiction). Let c[j] be the cost of an optimal arrangement of words $1,\ldots,j$. If we know that the last line contains words i,\ldots,j then:

$$c[j] = c[i-1] + lc[i,j].$$

We set c[0] = 0, which leads to c[1] = lc[1, 1].

Printing neatly - 2

We have to find which words will be on the last line for a subproblem c[j]: try all the possibilities and take the best one. We store each cut for a line in a tab p to be able to find the arrangement: the last line starts at word p[n] through word n, the previous line starts at word p[p[n]] through word p[n] - 1, and so on....

$$c[j] = \begin{cases} 0 & \text{if } j = 0\\ \min_{1 \le i \le j} (c[i-1] + lc[i,j]) & \text{if } j > 0. \end{cases}$$

Printing neatly - 3 - fill c iteratively, but we need before extras and Ic

begin

```
Compute extras[i,j] 1 \le i,j \le n;

Compute lc[i,j] 1 \le i,j \le n;

c[0] \leftarrow 0;

for j \leftarrow 1, \ldots, n do

c[j] \leftarrow \min_{1 \le i \le j} (c[i-1] + lc[i,j]);

c[j] \leftarrow k s.t. \min_{1 \le i \le j} (c[i-1] + lc[i,j]) = c[k-1] + lc[k,j];

Return p;
```

<u>end</u>

This algorithm is clearly in $O(n^2)$, pay attention to the fact that **extras must be computed in** $O(n^2)$ which can be done **also using DP**.

We can do a bit better in O(nM): at most $\lceil M/2 \rceil$ words can fit on a line (each word is at least one character long and there is a space between each word). Since a line with words i,\ldots,j contains j-i+1 words, if $j-i+1>\lceil M/2 \rceil$ then we know that $lc[i,j]=\infty$, thus we only need to compute and store *extras* ans lc for $j-i+1\leq \lceil M/2 \rceil$.

Printing neatly - 4- Print!

The printed output of GIVE-LINES is a triple (k, i, j) indicating that words i, \ldots, j are printed on line k.

```
begin
```

```
i \leftarrow p[j];

if i == 1 then k \leftarrow 1;

else k \leftarrow \mathsf{GIVE\text{-}LINES}(p, i-1) + 1;

print(k,i,j) //we print words i to j on line k;

return k;
```

end

Algorithme 4: GIVE-LINES(p, j)

The initial call is GIVE-LINES(p, n). Since the input value j decreases in each recursive call, the algo takes O(n) time.