#### **List - Assignment Programs**

- 1. Create a list of 10 random integers and print the even numbers.
- 2. Write a program to reverse a list without using the reverse() method.
- 3. Generate a list of squares for numbers 1 to 20 using list comprehension.

### **Tuple - Assignment Programs**

- 1. Create a tuple of 5 elements. Unpack and print each element separately.
- 2. Write a program to find the sum and average of elements in a tuple.
- 3. Create a tuple of characters and join them into a single string.

### **Set - Assignment Programs**

- 1. Write a program to find common elements between two sets.
- 2. Remove duplicates from a list using a set.
- 3. Create two sets and perform union and intersection.

### **Dictionary - Assignment Programs**

- 1. Create a dictionary of 3 students with subject marks. Calculate average marks.
- 2. Write a program to add, update, and delete a key-value pair from a dictionary.
- 3. Create a nested dictionary for employee records and display data of one employee.

## **Lambda Functions - Assignment Programs**

- 1. Use lambda to check if a number is even or odd.
- 2. Sort a list of tuples based on the second element using lambda.
- 3. Create a lambda to return the square of a number and test with inputs.

## **Map/Reduce - Assignment Programs**

- 1. Use map to convert a list of temperatures in Celsius to Fahrenheit.
- 2. Use filter to extract all prime numbers from a list.
- 3. Use reduce to calculate the product of all elements in a list.

# **OOP Basics - Assignment Programs**

- 1. Create a class 'Book' with attributes title and author. Add a method to display them.
- 2. Write a program to create a 'BankAccount' class with deposit and withdraw methods.
- 3. Create a class 'Circle' with radius as attribute and methods to compute area and circumference.