



# Parsing-III

Complete Course on Compiler Design



## How TDP working?

$S \rightarrow aABc$

$A \rightarrow Abc / b$

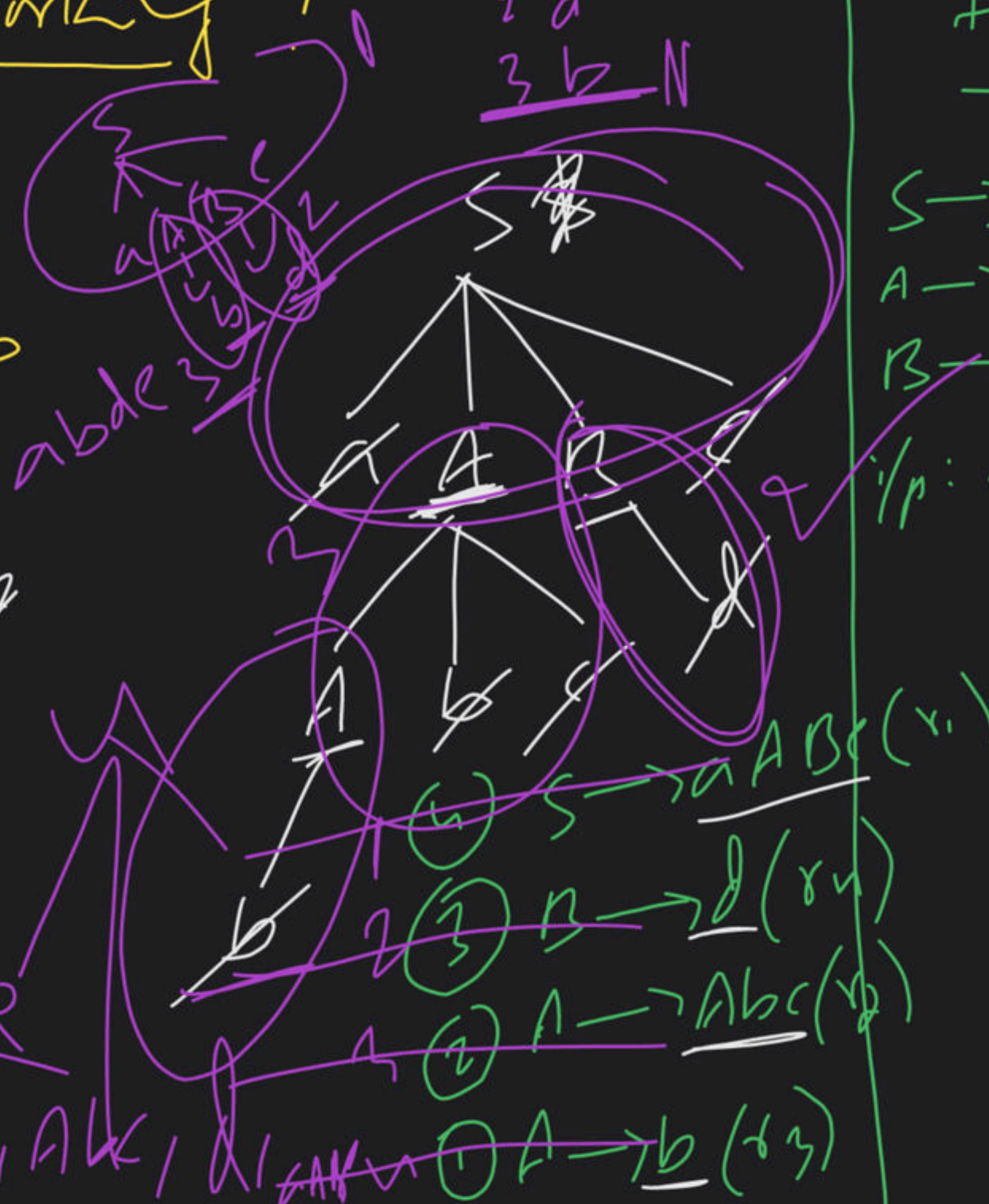
$B \rightarrow d$

i/p: ~~abbbcd~~

Handl

$\downarrow$  ~~1 A b c / d~~

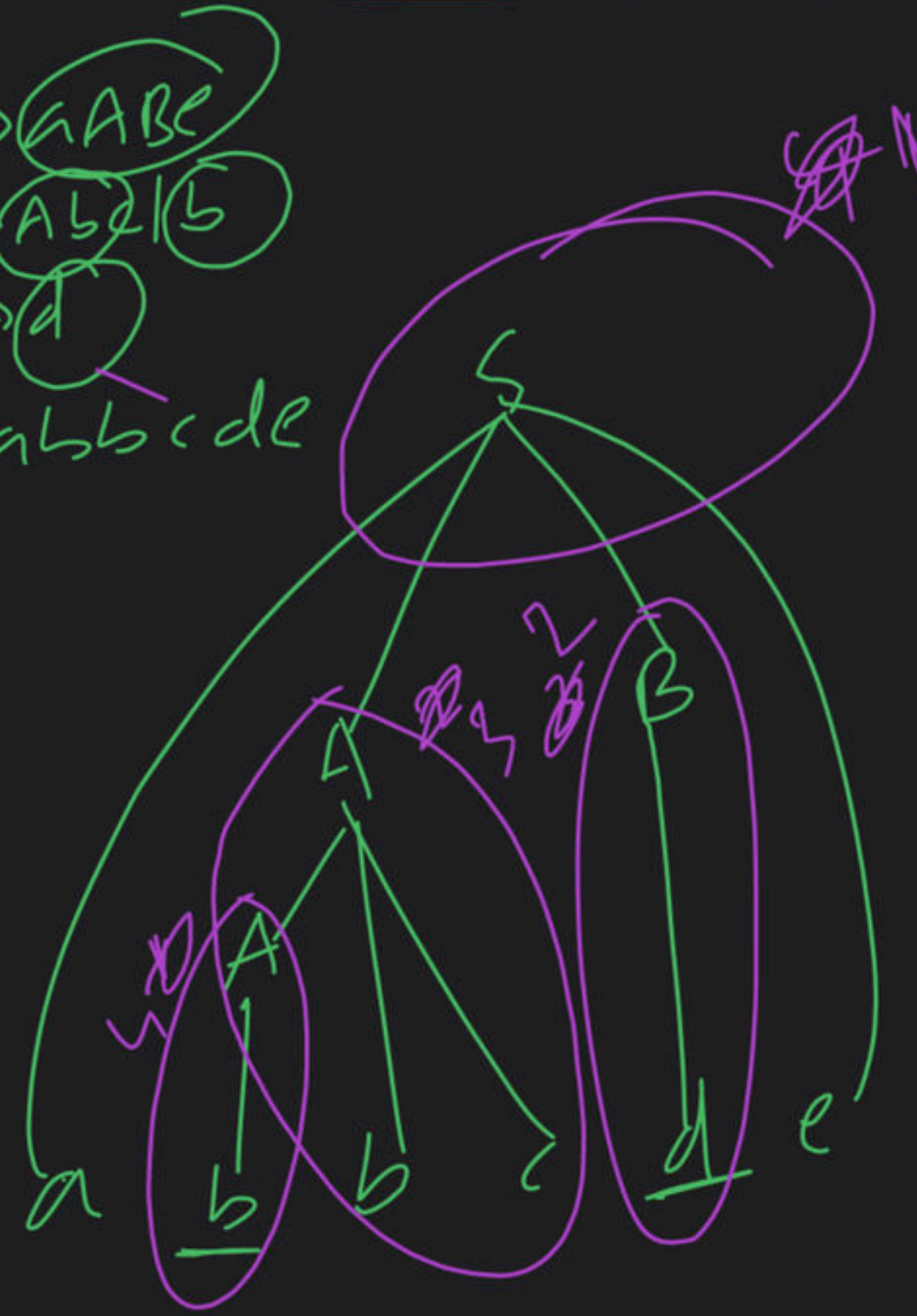
1 aABc  
2 d  
3 b N



## How BUP working?

$S \rightarrow aABc$   
 $A \rightarrow Abc / b$   
 $B \rightarrow d$

i/p: abbbcd





# Top Down Parser

With Backtracking



Recursive Descent  
parser

Without Backtracking



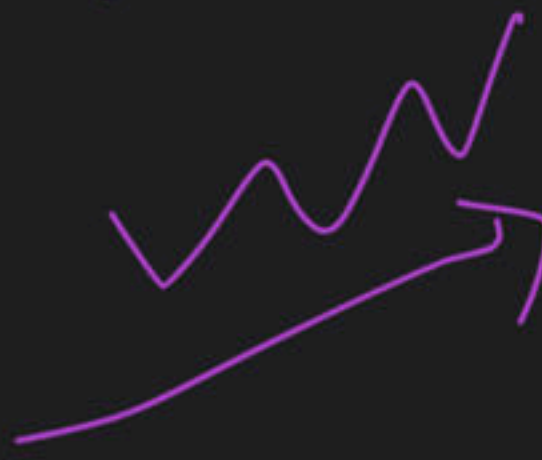
Non-recursive descent  
parser  
(or)

Predictive parser  
(or)

LL(1) parser

LL(1) parser

LL(1) parser





# Recursive Descent parser

$S \rightarrow ARD \mid DEF \mid LHI$

$A \rightarrow a \mid b \quad D \rightarrow d \mid n \quad L \rightarrow gh$   
 $B \rightarrow b \quad E \rightarrow c \quad H \rightarrow hij$   
 $C \rightarrow c \quad F \rightarrow f \quad I \rightarrow kl$

$S()$   
 correct of  $S$  from  $1, 2, 3$   
 Select ~~any~~ production of  $S$  ( $S \rightarrow x_1 x_2 x_3 \dots x_k$ )

for ( $i=1; i \leq k; i++$ )

if ( $x_i$  is variable)  
 $x_i()$

chk

if ( $x_i == LAS$ )

increment i/p symbol

chk

error [Backtrack]

$S()$

$S \rightarrow ARD$   
 $i=1$   
 $i=2$   
 $i=3$

$S \rightarrow DEF$   
 $i=1$   
 $i=2$   
 $i=3$

$D()$

$D \rightarrow gh$   
 $i=1$   
 $i=2$

$L()$

$L \rightarrow hij$   
 $i=1$   
 $i=2$   
 $i=3$

$S$   
 $(3)$



ex

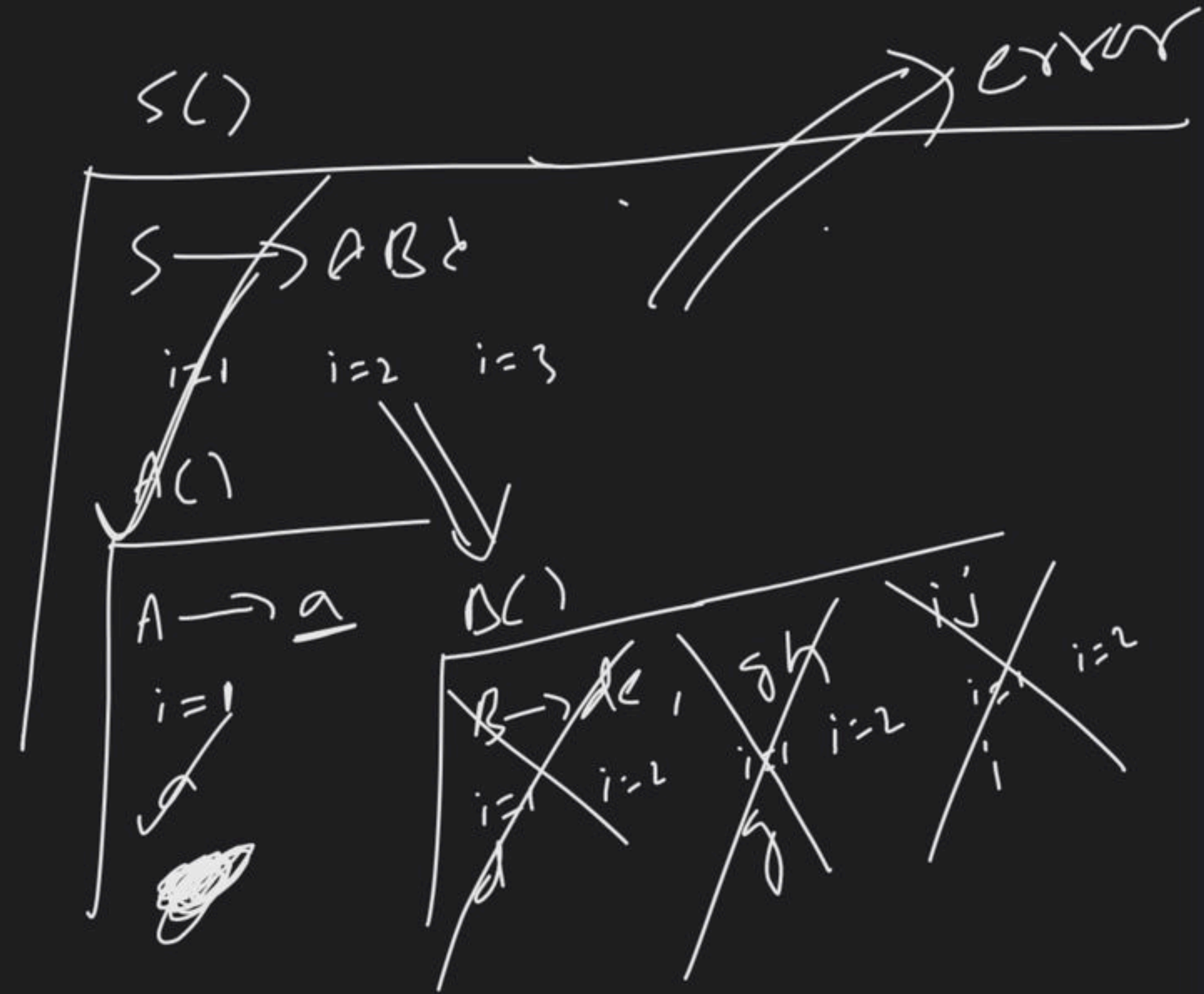
$S \rightarrow ABC$

$A \rightarrow \underline{a} / \underline{ab} / \underline{abc} / d / e$

$B \rightarrow de / gh / ij$

$C \rightarrow kl / mn / op$

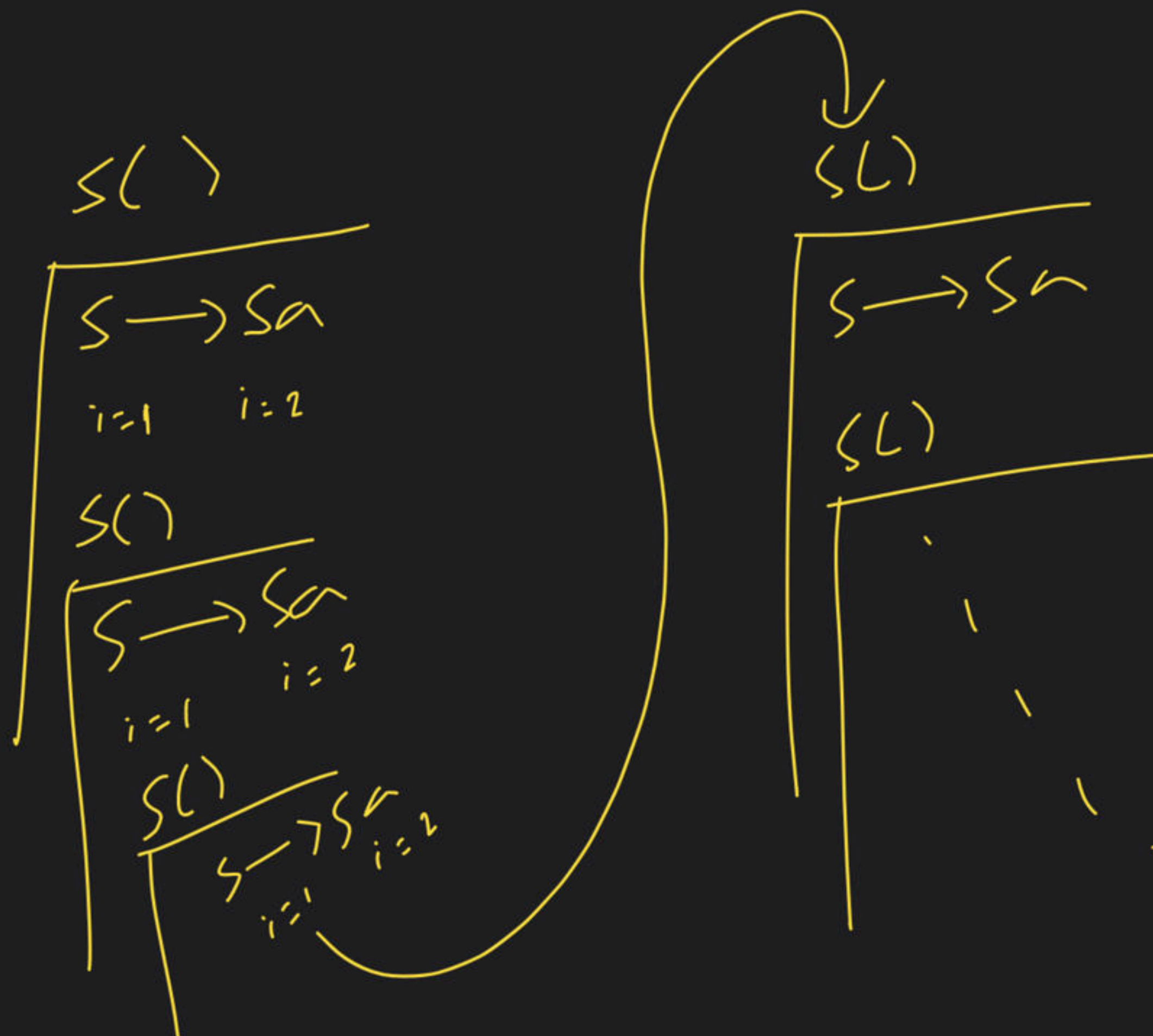
i/p: ~~abcghor~~



ex

$S \rightarrow Sa/b$

i/p: baab



$S \rightarrow as/b$

i/p: ~~ddd/b~~

$S()$

$S \rightarrow as$

~~$i=1$~~

$i=2$

$S()$

$S \rightarrow as$

~~$i=1$~~

$i=2$

$S()$

$S \rightarrow as$

~~$i=1$~~

$i=2$

