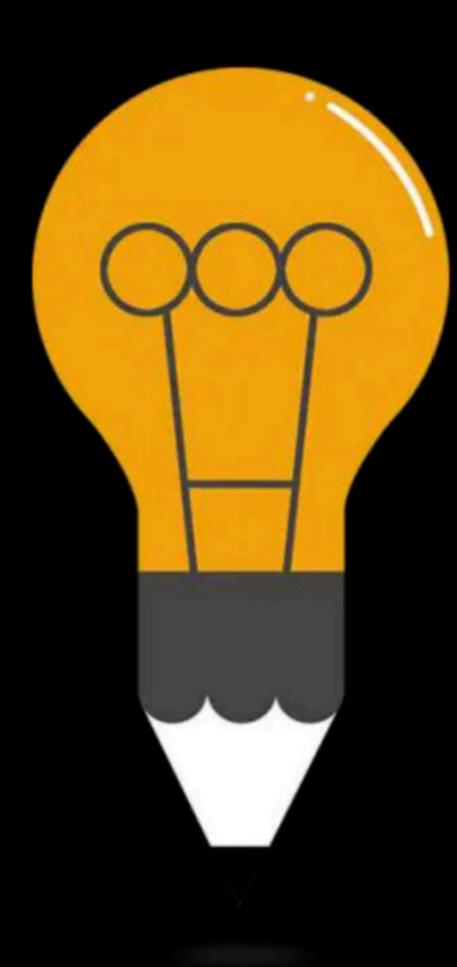


Course on C-Programming & Data Structures: GATE - 2024 & 2025



# Recursion & Storage Classes

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## Recursion

```
void fun(int x){
 if(x>0)
    printf("%d",x);
    fun(x-1);
 }}
void main() {
 fun(3);
```

```
void Head(int x){
 if(x>0)
    Head(x-1);
    printf("%d",x);
    Head(x-1);
 }}
void main() {
 Head(3);
```

```
void Head(int x){
 if(x>=0)
    Head(--x);
    printf("%d",x);
    Head(x-1);
 }}
void main() {
 Head(3);
```

```
void sample(char *s) {
  if(*s!=NULL)
      sample(s+1);
      sample(s+1);
      printf("%c",*s);
   }}
void main() {
  sample("abc");
```

Consider the following recursive C function that takes two argument.

```
unsigned int foo (unsigned int n, unsigned int r) {
    if (n>0)return ((n%r)+foo (n/r, r));
    else return 0;
}
```

What is the return value of the function foo when it is called as foo (345, 10)?

Consider the following recursive C function that takes two argument.

```
unsigned int foo (unsigned int n, unsigned int r) {
    if (n>0)return ((n%r)+foo (n/r, r));
    else return 0;
}
```

What is the return value of the function foo when it is called as foo (513,2)? 470 = 2

$$(513)_{10} = (10000000001)_{2}$$

$$1^{+0} + 0 + 0 + 0 + 0 + 0 + 0 + 0 + 1$$

$$= 2$$

Ams = 91

```
What value would the following function return for fun(95)?
fun(x){
if(x>100) return x-10;
else return fun(fun(x+11));
 9 1
```

```
Fun(s<sup>-</sup>)

return

f_{4n}(y) + f_{4n}(z) + 1
int fun (int n)
 if (n<3)
                                      return (3) + (4n(1) +1
   return 1;
   return fun (n-1) + fun(n-3) + 1
                                             return (Fyn (2)) + (Fyn (0)
returned value for fun(5) = ?
```

no. of finds

= cells for
execution of hin(h) in this function fyn() => returned value of fyn (n) (n > 3)

روسيه

no. of times fun 1; is called for calculating

Ans = 24

fun (fun (5))?

first call 
$$fun(5) \rightarrow 7$$
 fun cally

call  $fun(7) \Rightarrow 17$  fun cally

 $2y$  fun cally

Static variable

In recursion, it is cruted for first out and used by all recursion calls as a single copy.

By default it is initialized by Zero.

```
Ans = 18
```

```
Consider the following C function:
int f(int n){
                                           printf ("/, 1", f (5))-
       static int r=0;
       if(n \le 0) return 1;
       if(n>3){
     r = n;
     return f(n-2)+2;
       return f(n-1)+r;
```

```
Consider the following C function:
int ∫(int n){
int x=1, k;
if(n==1) return x;
for(k=1; k< n; k++)
x=x+fun(k)*fun(n-k);
return x;
The return value of fun(5) is _____?
```

```
Question
                                                          C (6)
                                 n=6
Consider the following C function.
void convert (int n ) {
    if (n<0)
       printf{"%d", n);
    else {
                           C(0)
       convert(n/2);
       printf("%d", n%2); c(6)
```

Which one of the following will happen when the function convert is called with any positive integer n as argument?

- a) It will print the binary representation of n and terminate
- b) It will print the binary representation of n in the reverse order and terminate
- c) It will print the binary representation of n but will not terminate
  It will not print anything and will not terminate

Consider the following program written in pseudo-code. Assume that x and y are integers.

```
Count (x, y) {
 ⁻if (y !=1 ) {
   r if (x !=1) {
        print("*");
        Count (x/2, y);
     else {
       y=y-1;
        Count (1024, y);
```

```
count (1024, 1024)
                            JC = 1124
                                             10 times
   count (512, 1024)
        25(,102)
         128, 1021
        32
          4 2 aunt (1, 1024)
```

The number of times that the print statement is executed by the call Count(1024, 1024) is?

Count (1024, 1024) print \* times count (1024, 1023) print \* times Count (1027, 1022) Count (1024, 1)

1 = 1024 10 times

Ans = 1023 \* 10 = 10230

Consider the following C program:

```
#include <stdio.h>
int counter = 0;
int calc (int a, int b) {
int c;
counter ++;
if (b == 3) return (a * a * a);
else {
        c = calc(a, b/3);
        return (c * c * c);
}}
int main () {
       calc (4, 81)
        printf ( "%d", counter ); }
```

```
calc (4, 81)

C = calc (4, 27) - c = calc (4,9);

Lesturn (c * c * c)

return ((*(*c);
```

$$\left(\left(\begin{pmatrix} 4^{3} \end{pmatrix}^{3}\right)^{3}\right)^{3}$$

The output of this program is \_\_\_\_\_\_′

## Happy Learning.!

