

# Balanced Binary Search Trees

Course on C-Programming & Data Structures: GATE - 2024 & 2025

# Data Structure

## Tree 8

### Balanced & AVL Tree

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# Searching in Tree

BST  $\Rightarrow$  searching  $\Rightarrow O(h) \xrightarrow{\text{worst case}} O(n)$

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Searching in a BT  $\Rightarrow$  using traversal (preorder is best)  
↓  
 $O(n)$

```
struct Bnode * search_In_BT (struct Bnode *t, int key)
{
    if (t)
    {
        if (t->data == key)
            return t;

        Search_In_BT (t->LC, key);
        Search_In_BT (t->RC, key);
    }
}
```

# Balanced Tree

A tree which has height always  $\leq \log_2 n$   
for  $n$  nodes.

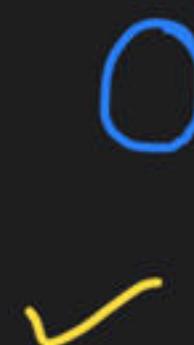
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$\Rightarrow$  A tree in which for each node the balance factor is in between  $-1$  to  $1$ .

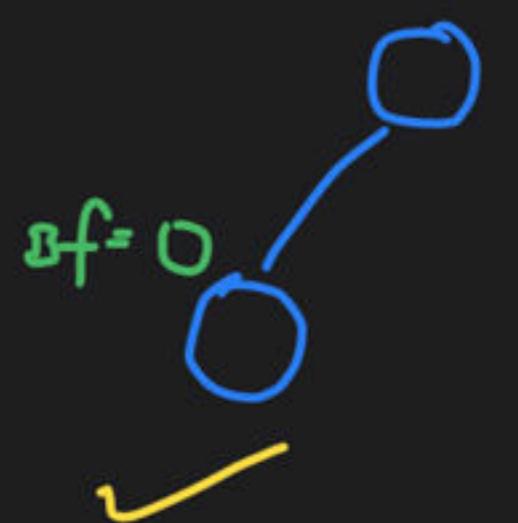
$$B.F. = L_H - L_R$$

$$L_H = \text{height of left subtree}$$
$$L_R = \text{height of right subtree}$$

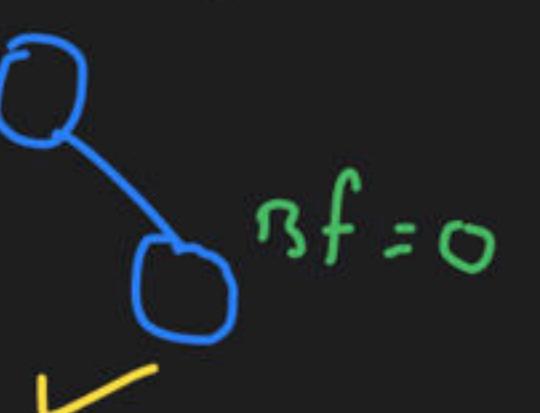
$$\text{Bf} = (-1) - (-1) = 0$$



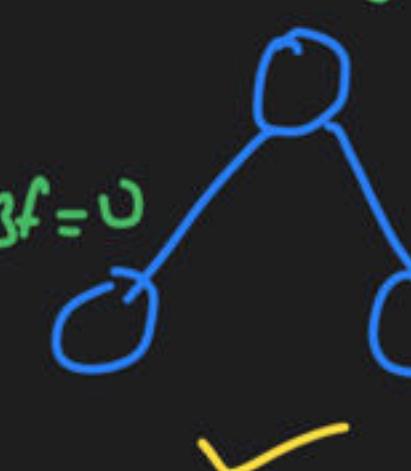
$$\text{Bf} = 0 - (-1) = 1$$



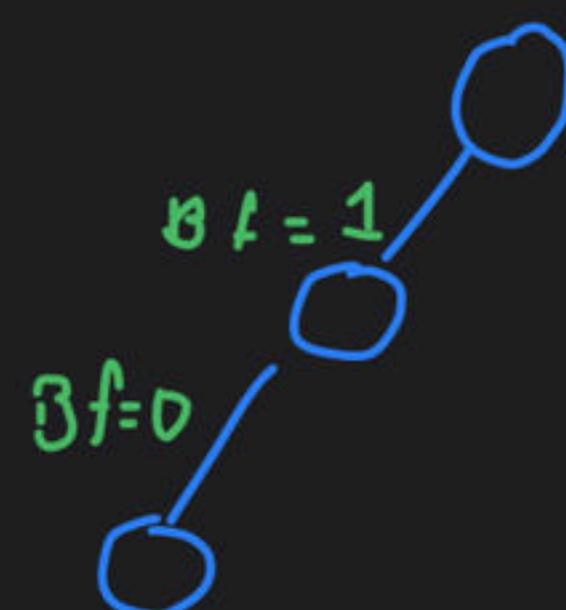
$$\text{Bf} = -1 - 0 = -1$$



$$\text{Bf} = 0 - 0 = 0$$

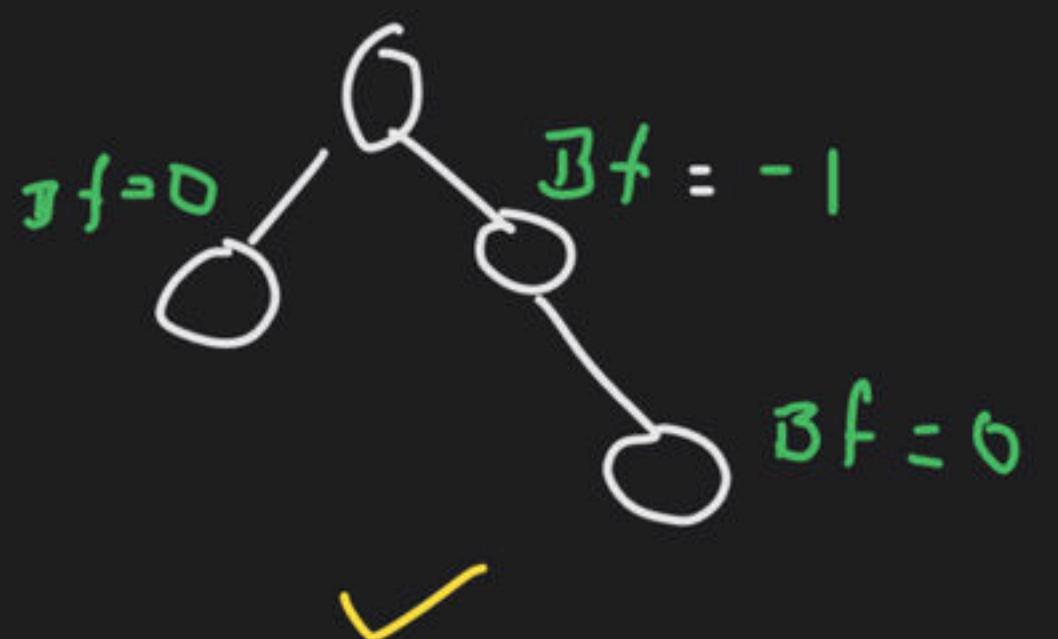


$$\text{Bf} = 1 - (-1) = 2$$

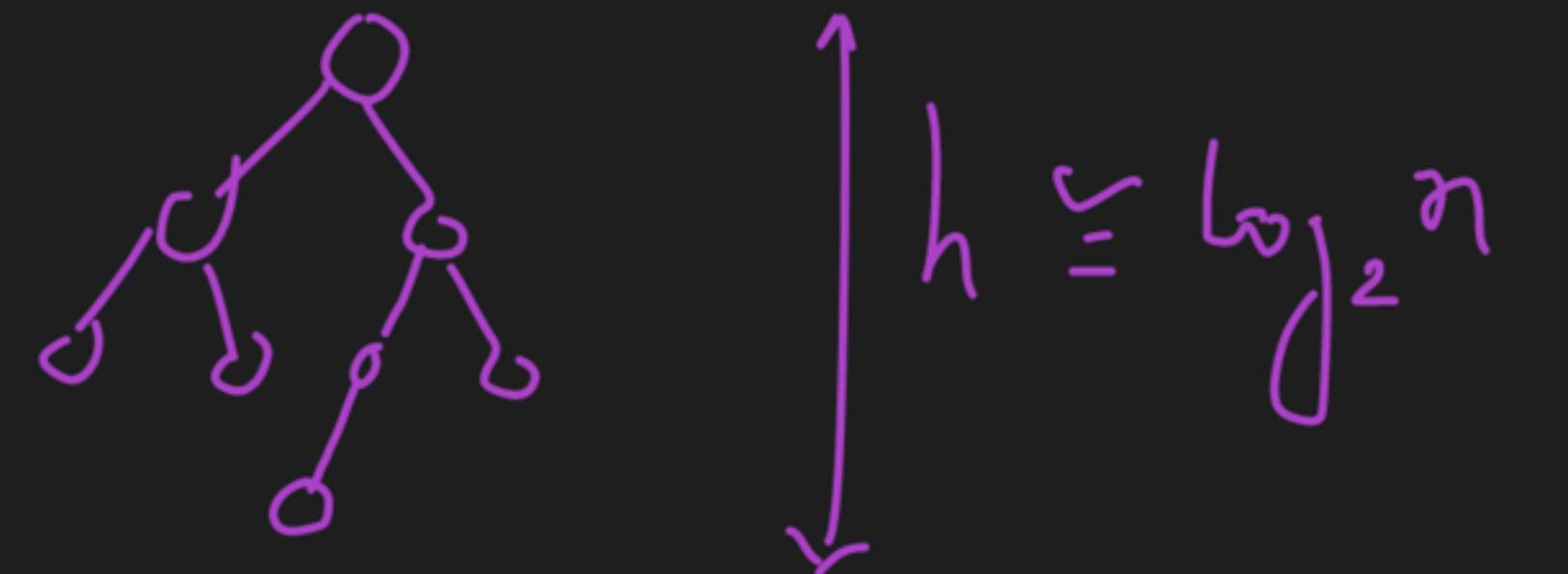


not balanced

$$\text{Bf} = -1$$



Balanced Tree :-



# AVL Tree

Self balancing DS

$H \leq \log n$  always

Searching, insert<sup>n</sup>, delet<sup>n</sup>  $\Rightarrow \log_2 n$

$\Rightarrow$  Insert<sup>n</sup> or delet<sup>n</sup> in BST

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→ AVL tree balances itself  
by applying some methods.

# AVL Tree

for each node

$$\text{Balance factor} = h_L - h_R = \begin{cases} 1 \\ 0 \\ -1 \end{cases}$$

# Types of Imbalances

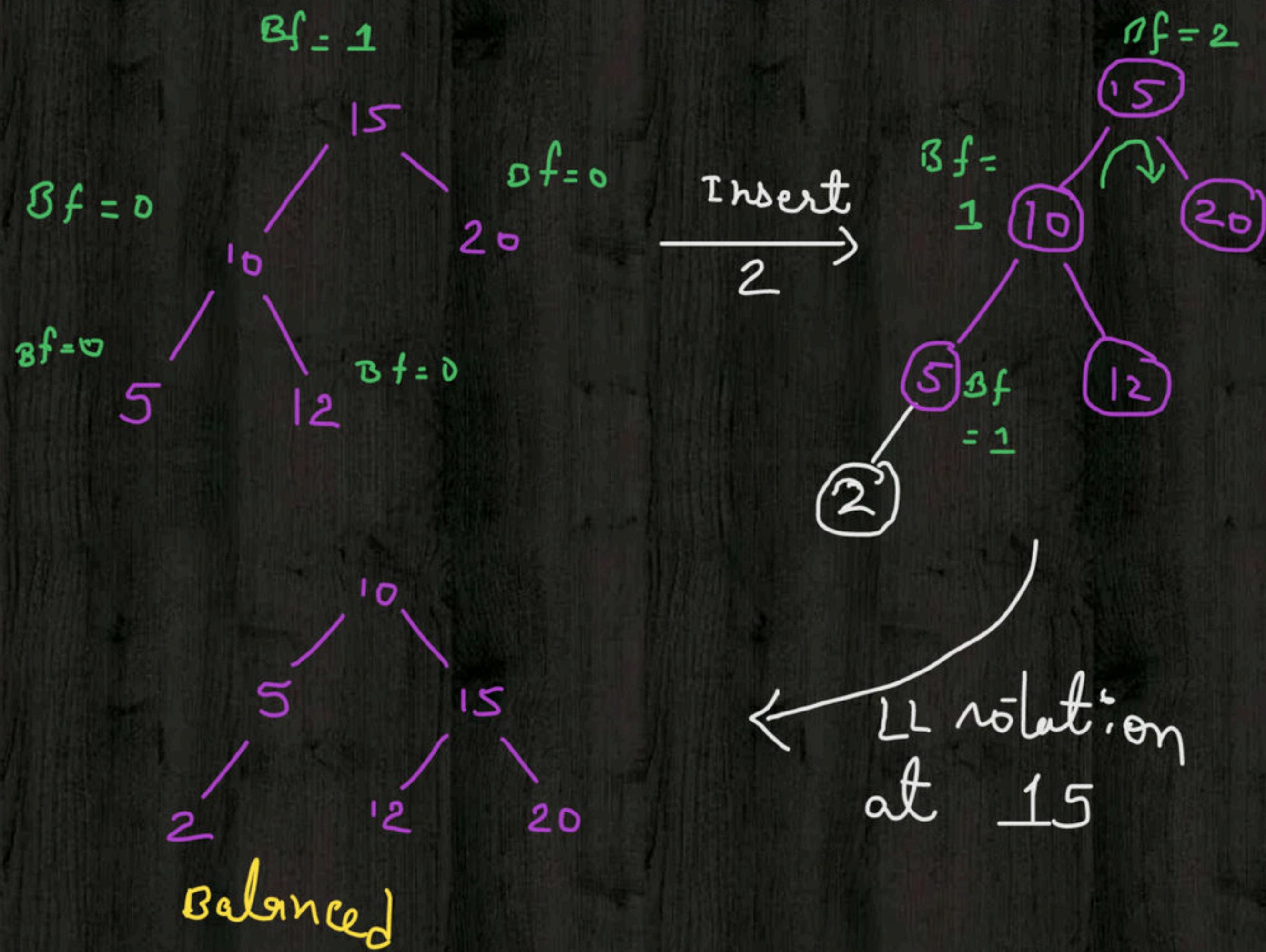
① LL

② RR

③ LR

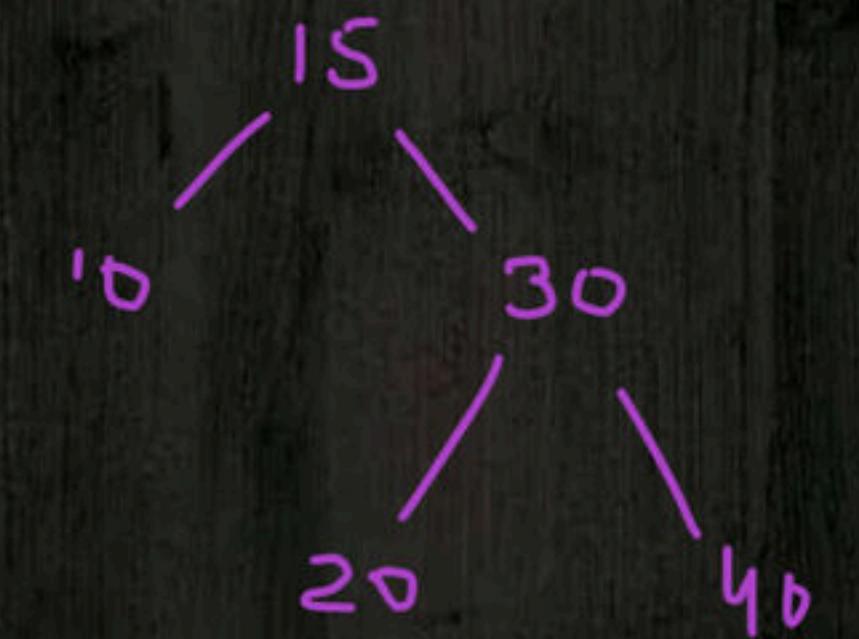
④ RL

# LL-Imbalance

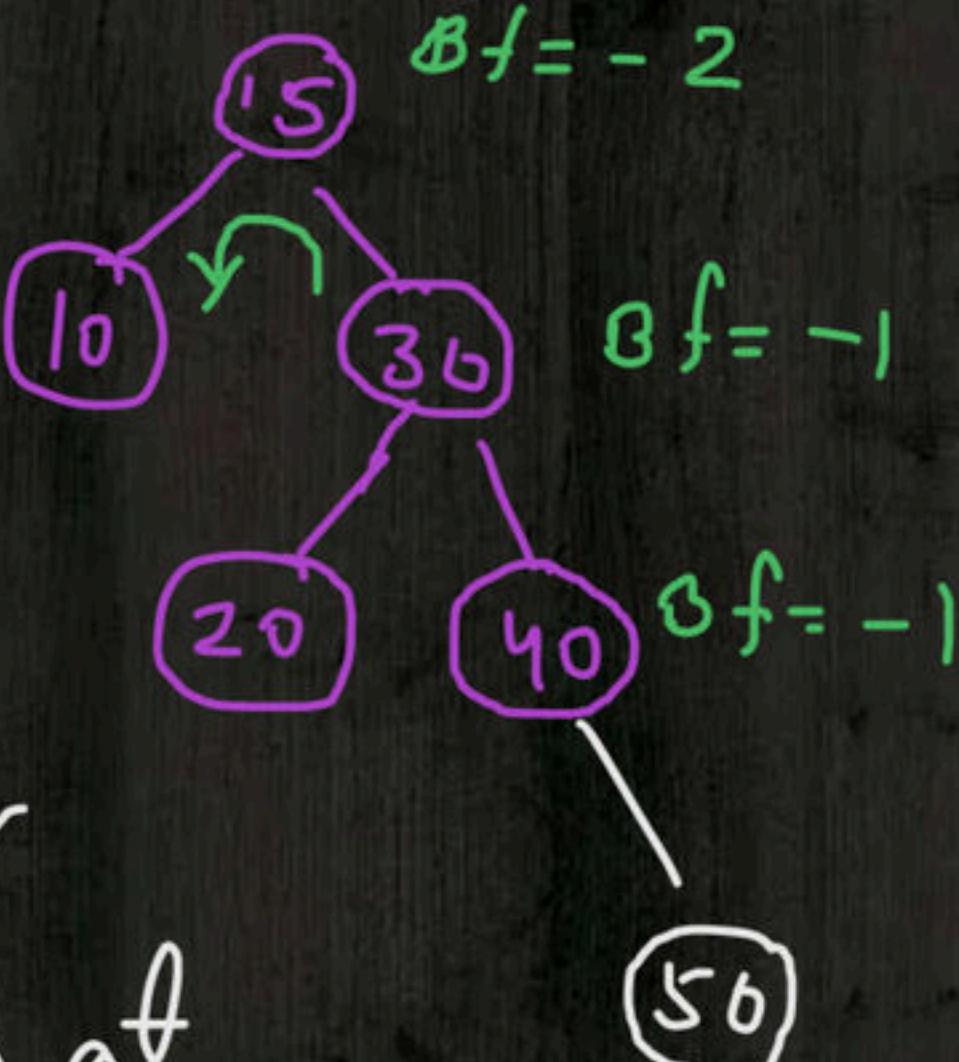


Imbalance at node 15  
because of insertion  
in 15's left and  
it's left subtree  
↓  
LL imbalance  
↓  
Soln => LL rotat'n or  
single  
right  
rotat'n

# RR-Imbalance



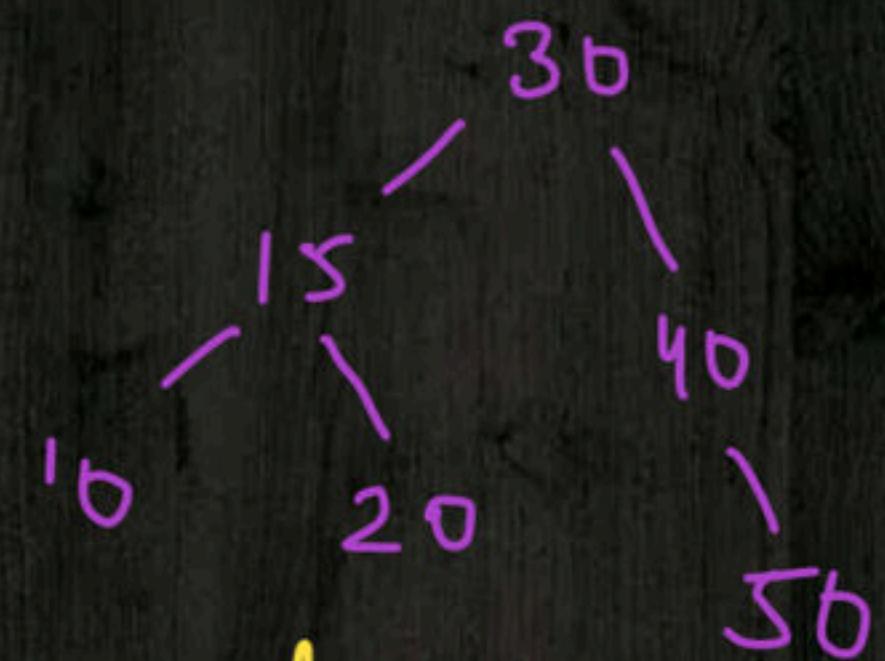
Insert  
50



Imbalance at 15,  
because of insertion  
in 15's Right  
and it's Right

subtree  
↓

RR imbalance

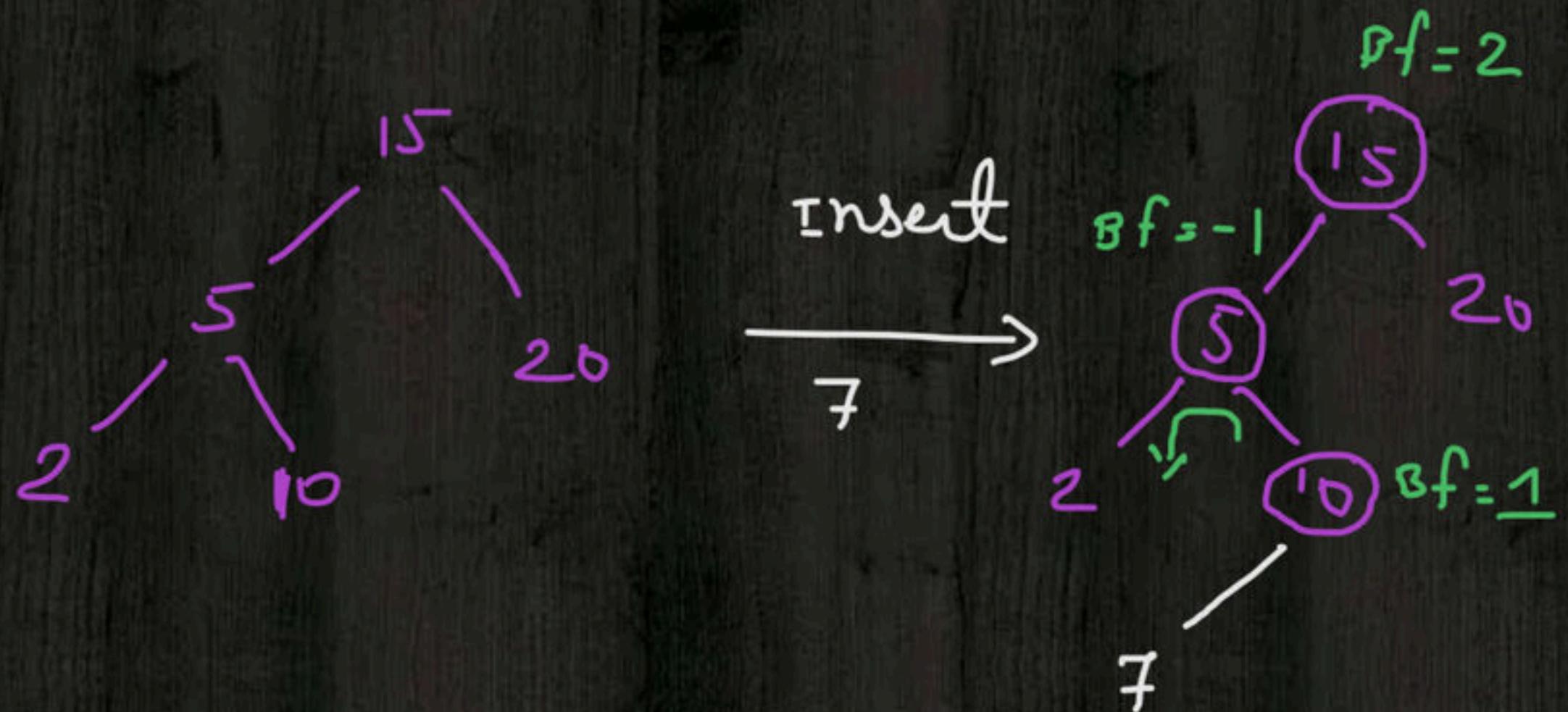


Balanced

RR at  
15

Sol => RR rotatn  
single left or  
right rotatn

# LR-Imbalance



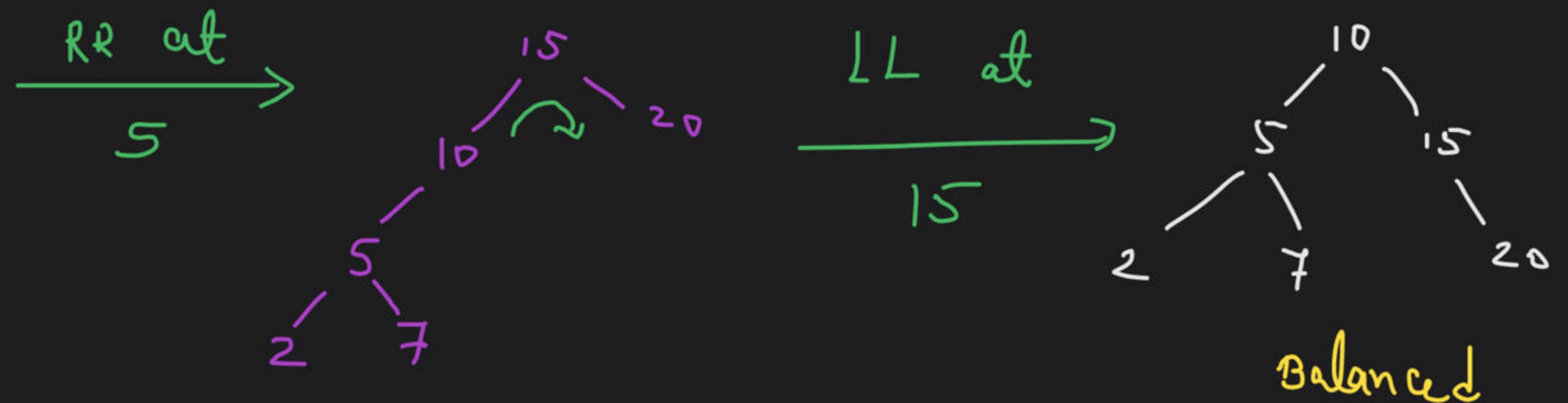
Imbalance at 15, because of insert<sup>n</sup> in 15's left and it's right subtree

LR imbalance

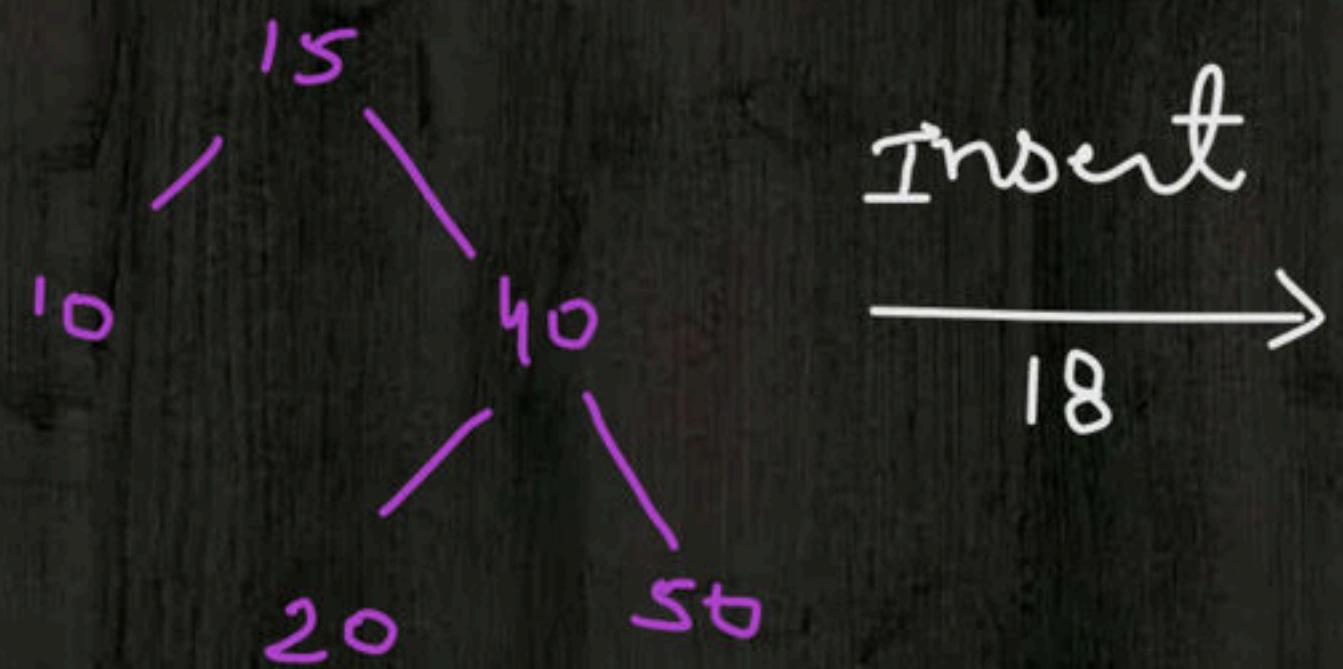
LR rotation :-

- RR at left child of imbalanced node
- LL at imbalanced node

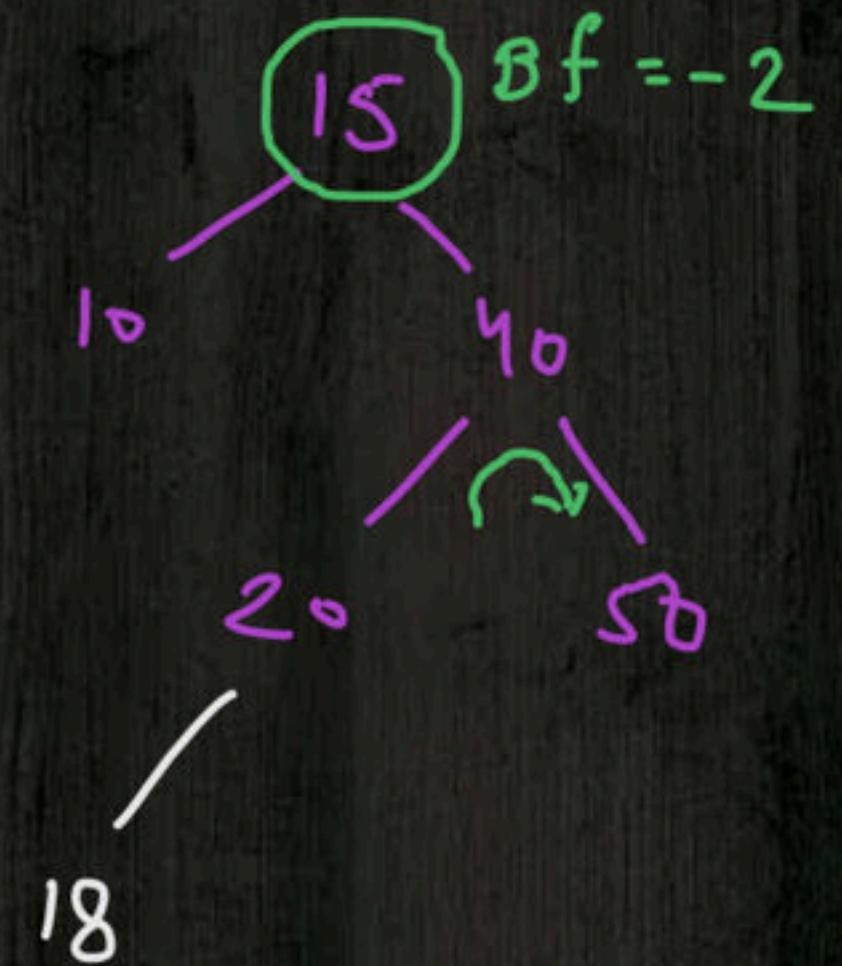
SOL = LR rotat<sup>n</sup>



# RL-Imbalance



Insert  
→



Imbalance at 15 because of  
insertion in 15's right  
and it's left subtree



RL imbalance at 15

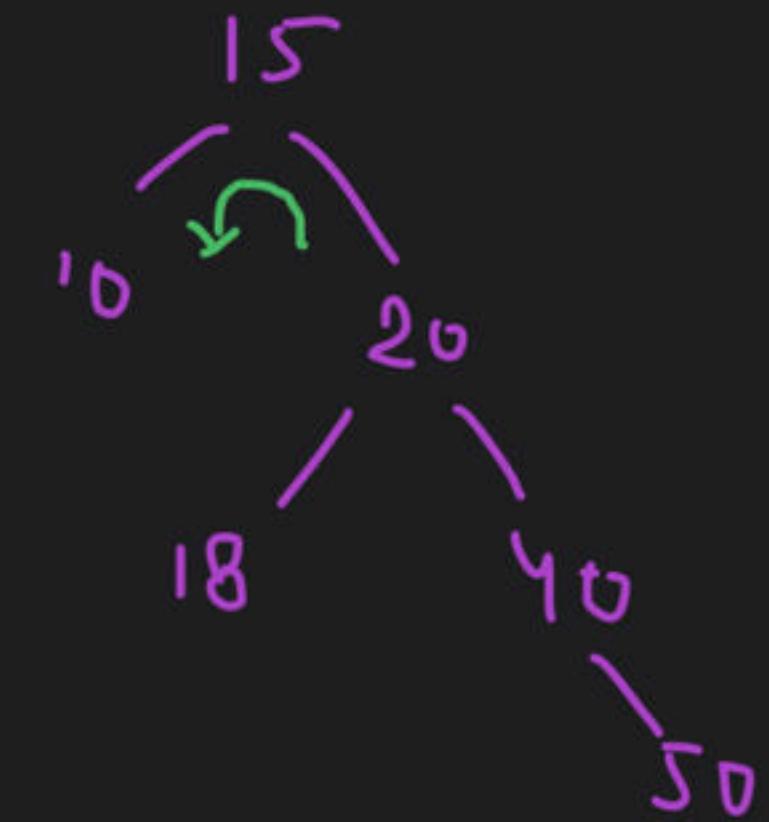
↓  
RL rotat'n

RL rotation :-

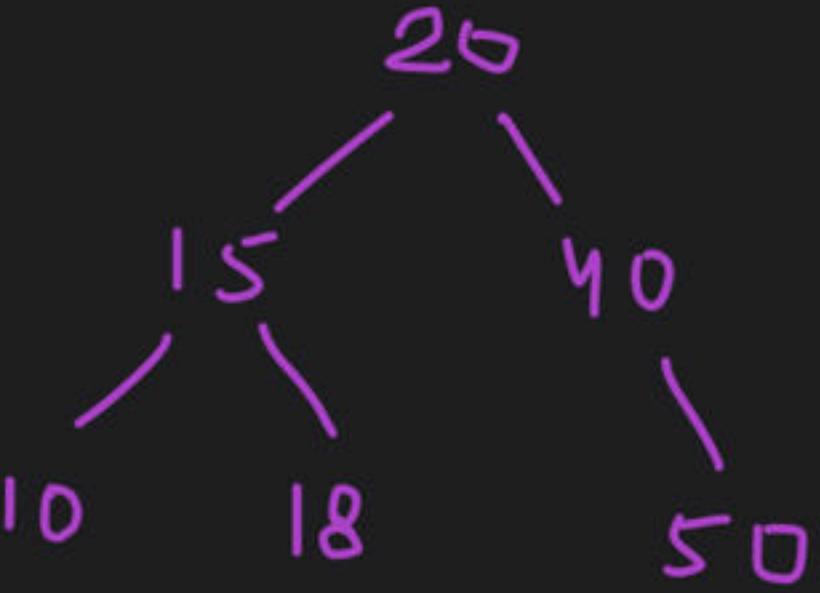
⇒ LL rotat'n at right child of imbalanced node

⇒ RR rotat'n at imbalanced node

LL at  
40



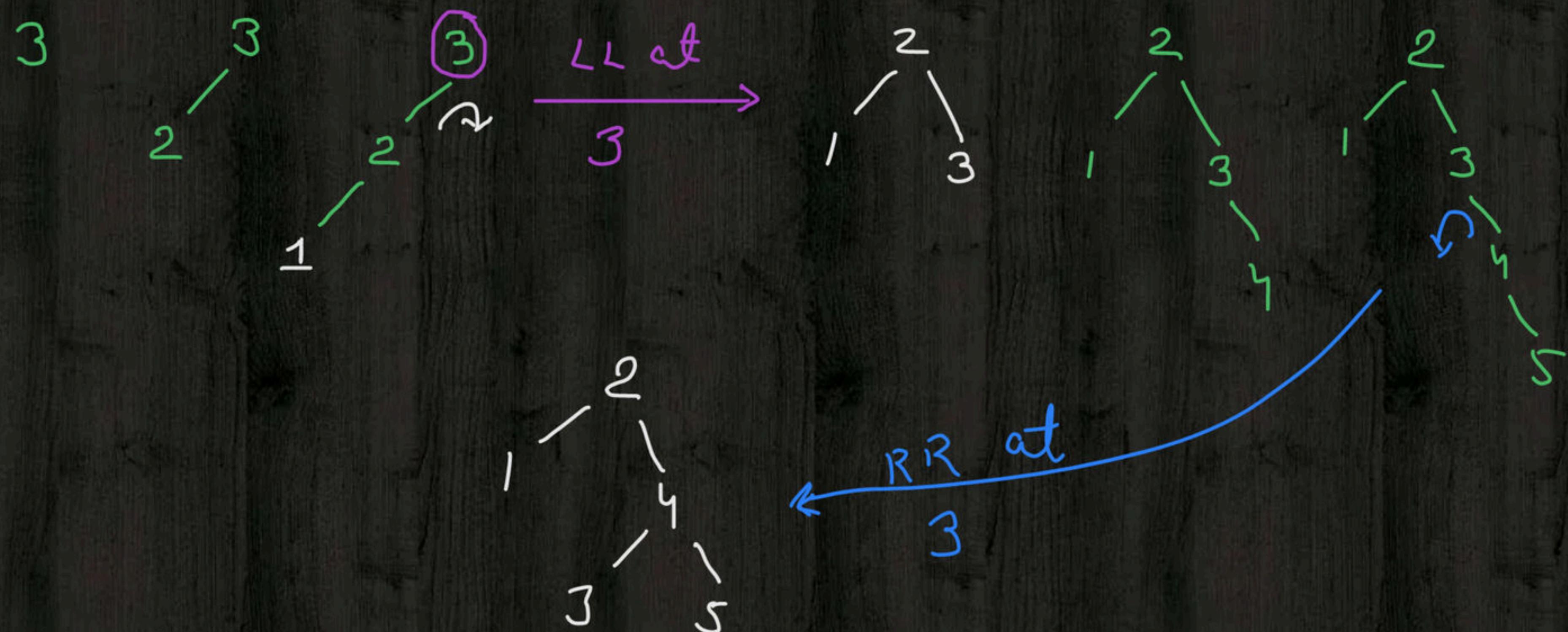
RR at  
15



Balanced

# AVL Tree Insertion 1

Create AVL tree using keys: ~~3, 2, 1, 4, 5, 6~~





$\xrightarrow[\text{2}]{\text{RR at}}$



# AVL Tree Insertion 2

Create AVL tree using keys: 25, 27, 40, 8, 5, 13, 29, 17, 15, 11, 1, 2, 6

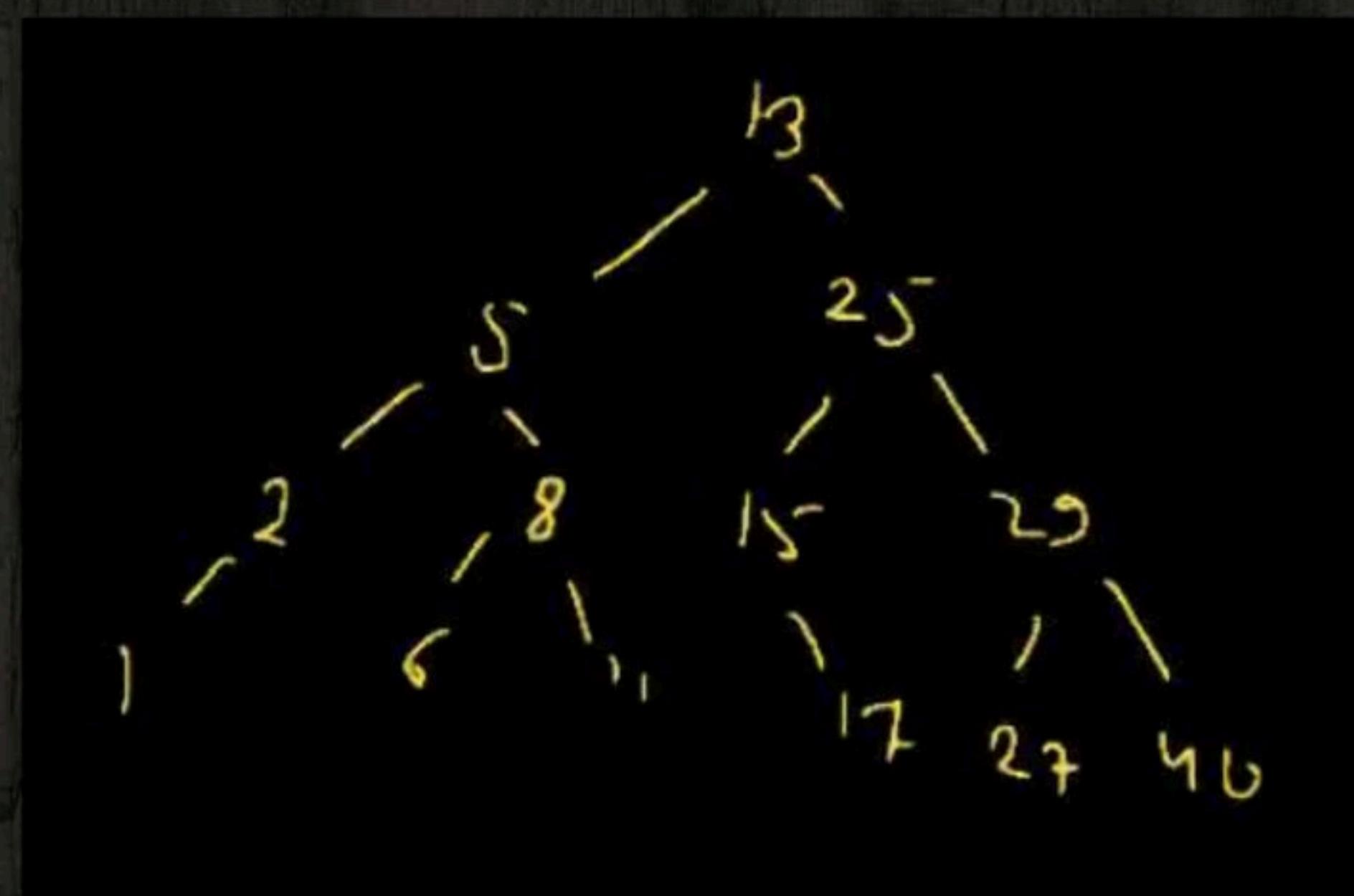
# AVL Tree Deletion

6 cases for deletion:

1.  $R_0$
2.  $R_1$
3.  $R_{-1}$
4.  $L_0$
5.  $L_1$
6.  $L_{-1}$

# AVL Tree Deletion

Delete keys from below AVL tree: 1, 2, 11, 17, 5, 8, 13, 6, 15



# Question

The minimum number of nodes in ALV tree with height H is \_\_\_\_\_?

# Question

The maximum height of an ALV tree with 7 nodes is \_\_\_\_\_?



*DPP*

# Question 1

Create AVL tree using keys: A, V, L, T, R, E, I, S, O, K

# Question 2

Insert the following sequence of elements into an AVL tree, starting with an empty tree: 10, 20, 15, 25, 30, 16, 18, 19

# Question 3

Insert the following sequence of elements into an AVL tree, starting with an empty tree: 15, 20, 24, 10, 13, 7, 30, 36, 25

# Question 4

Insert the following sequence of elements into an AVL tree, starting with an empty tree: 1,2,3,4,8,7,6,5,11,10,12

# Question 5

Insert the following sequence of elements into an AVL tree, starting with an empty tree: 10, 20, 15, 25, 30, 16, 18, 19

Then delete the keys: 30, 25, 16, 19, 20

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# Happy Learning



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