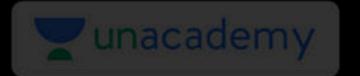


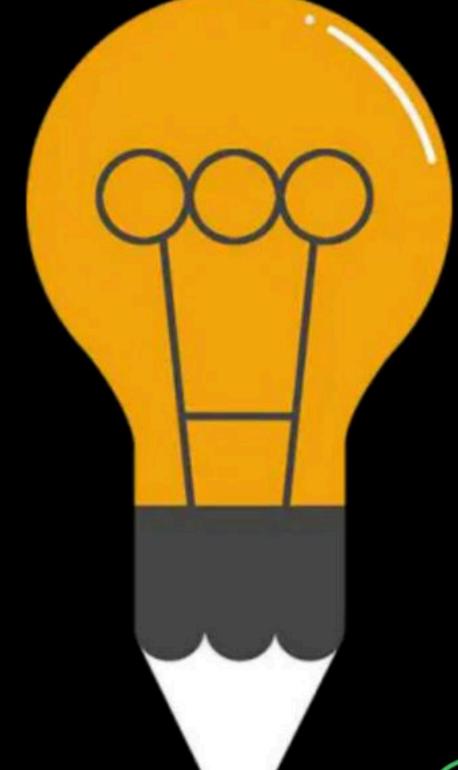




Transaction & Concurrency Control: Part V

Complete Course on Database Management System



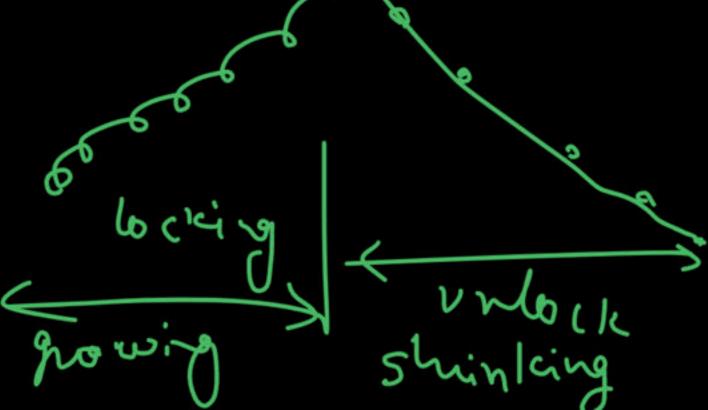


arowing & shrinking

DBMS

Locking Protocols & Timestamp based protocols

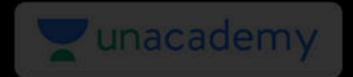
By: Vishvadeep Gothi





Systematic Locking mechanism

Once unlock done, a transaction is not allowed to lock any database item.

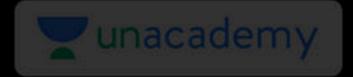


T1 T2

R(X)

W(X)

R(X)



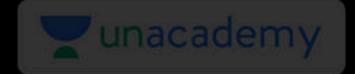
T1 T2

R(X)

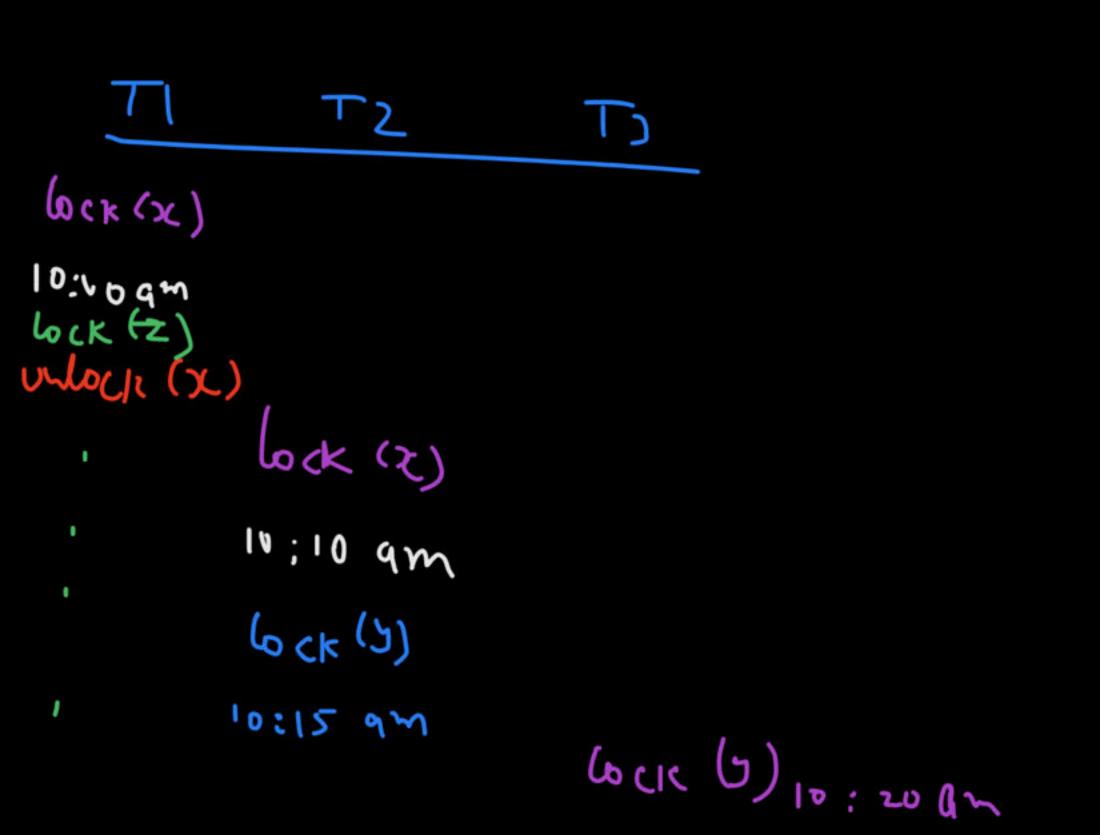
W(X)

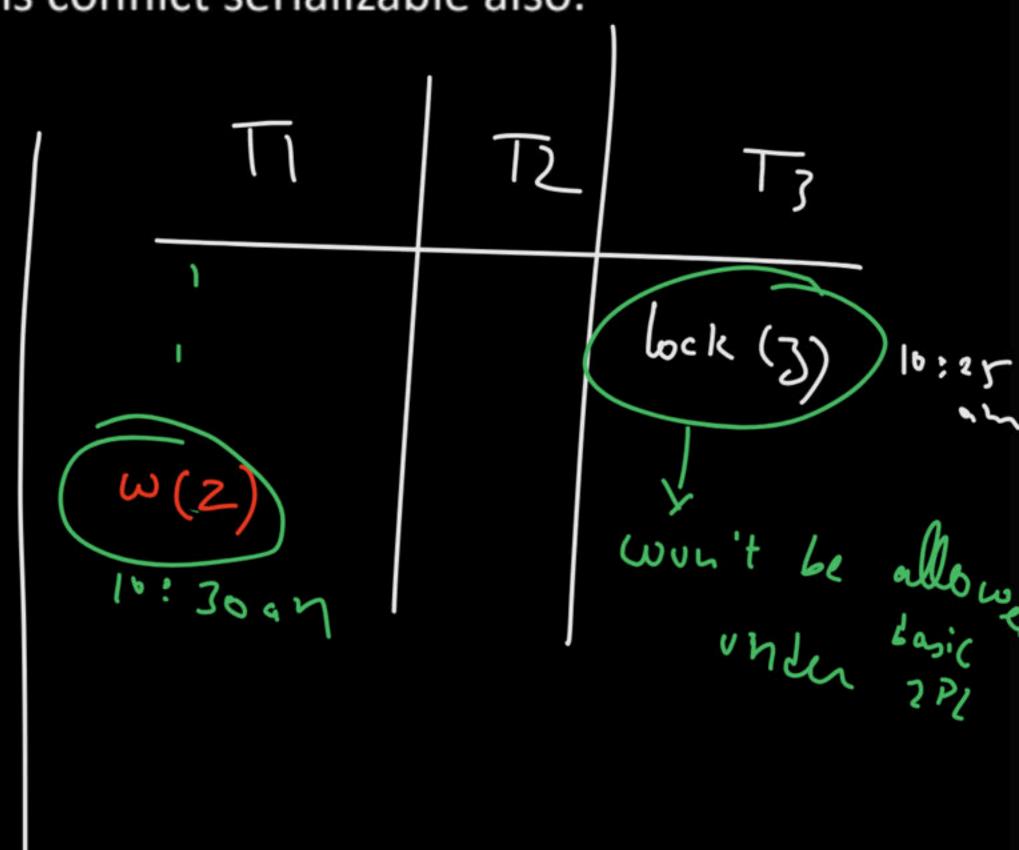
R(Y)

W(Y)



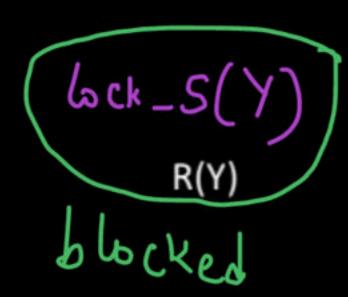
Every schedule which is allowed under basic 2PL, is conflict serializable also.







$$T1$$
 $lock_{-} 5 (x)$
 $R(X)$



T2

Loui
$$_{\text{ex}}(x)$$

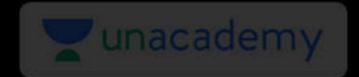
W(Y)

(a)

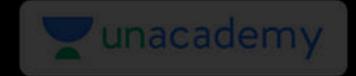
blocked

W(X)

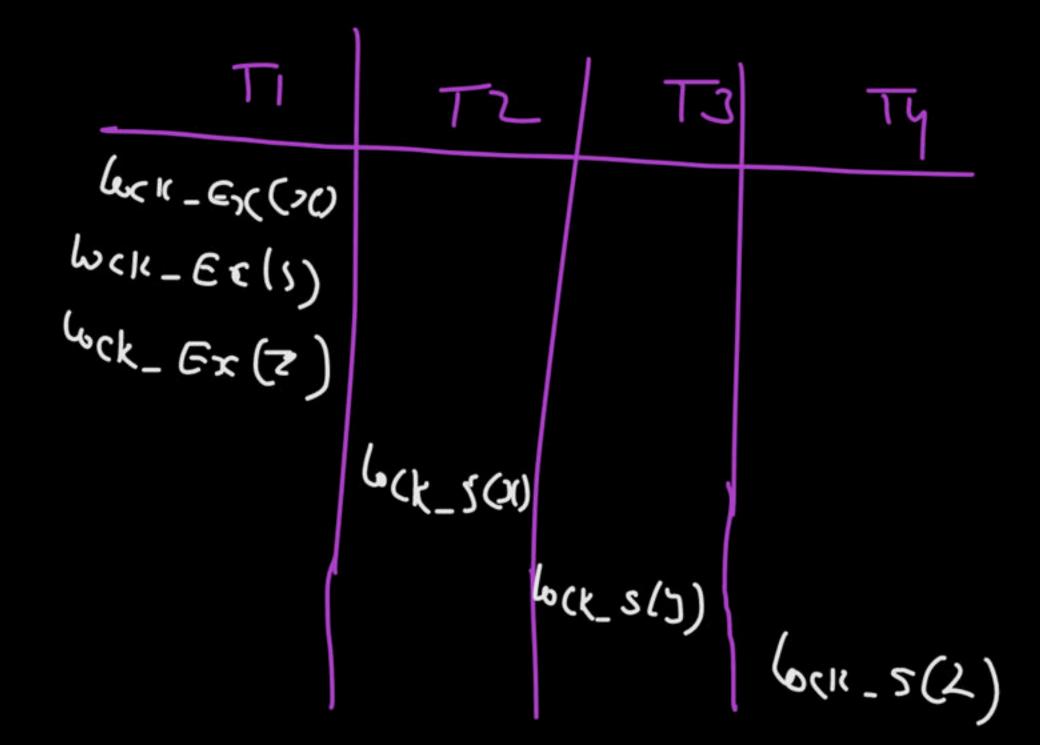
not allowed in 2PL.

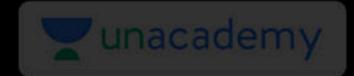


Suffers from deadlock

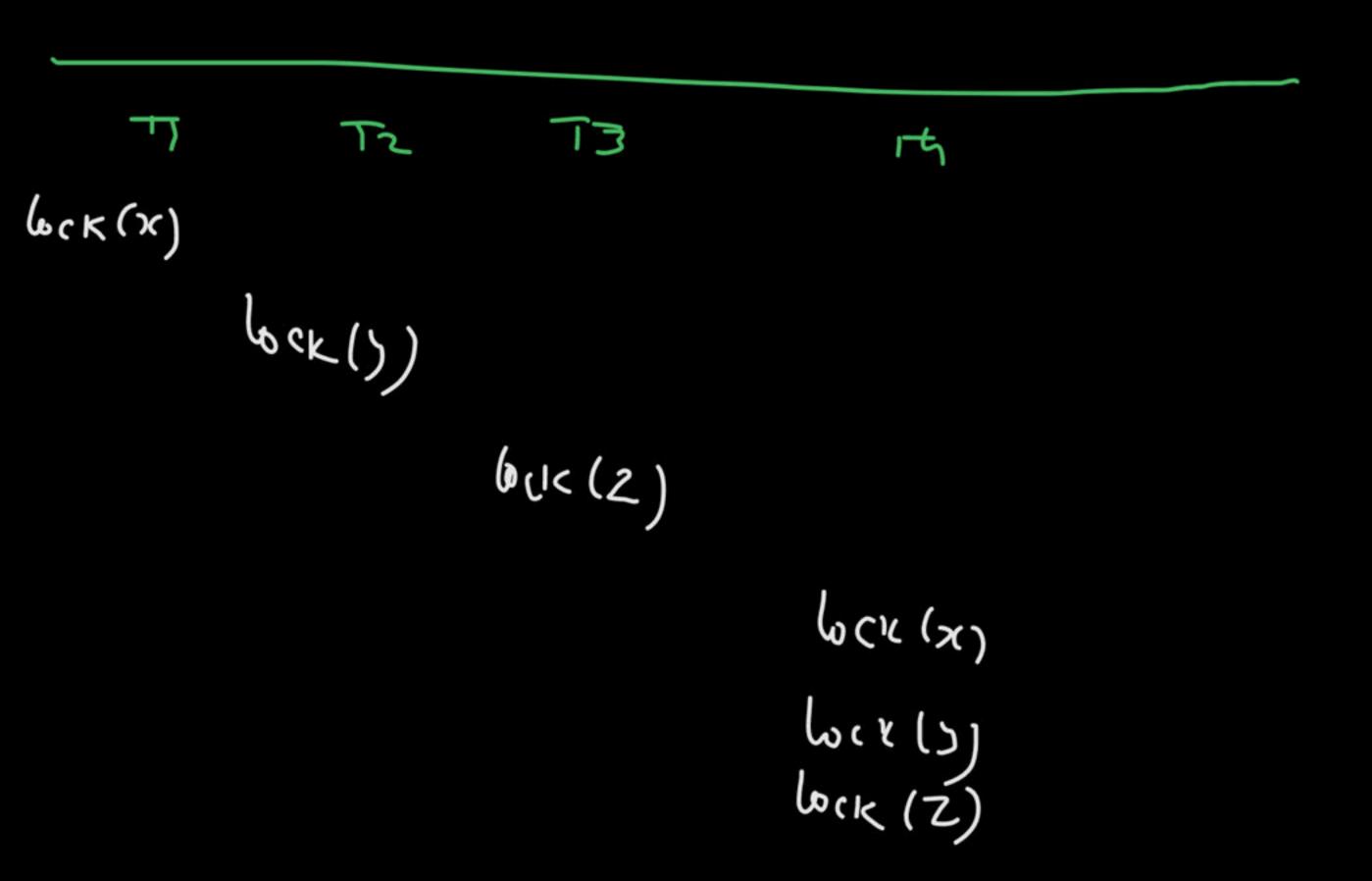


Starvation of small transactions due to large transaction



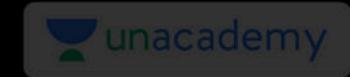


Starvation of large transaction due to small transactions





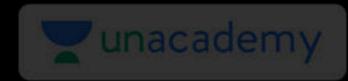
Every Write operation should be ended with commit before other transaction performs read or write on the same DB item.



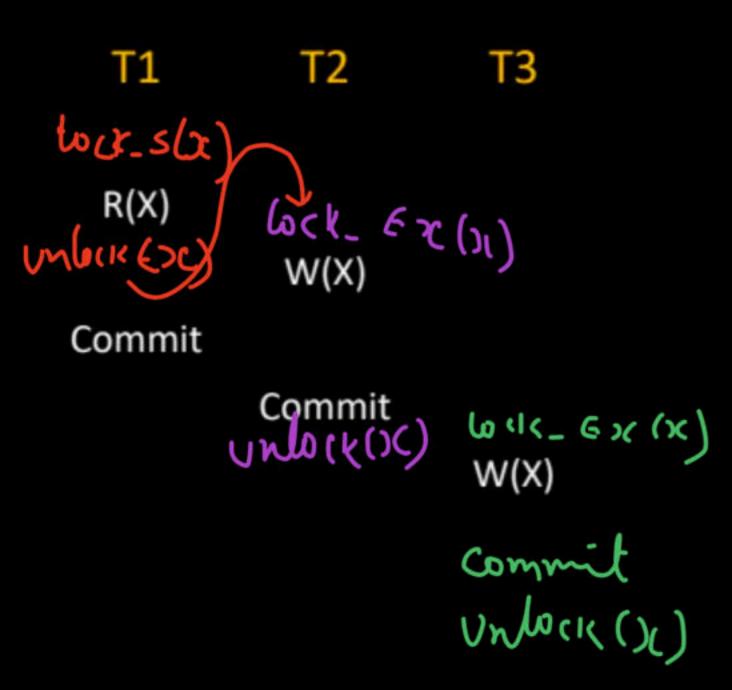
Every Write operation should be ended with commit before other transaction performs read or write on the same DB item.

T1 T2 T3

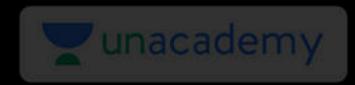
$$b(x_{-}e(x_{-}(x_{+})))$$
 $W(x)$
 $V = b(x_{-}(x_{+}))$
 $R(x)$
 $V = b(x_{-}(x_{+}))$
 $V = b(x_{-}(x$



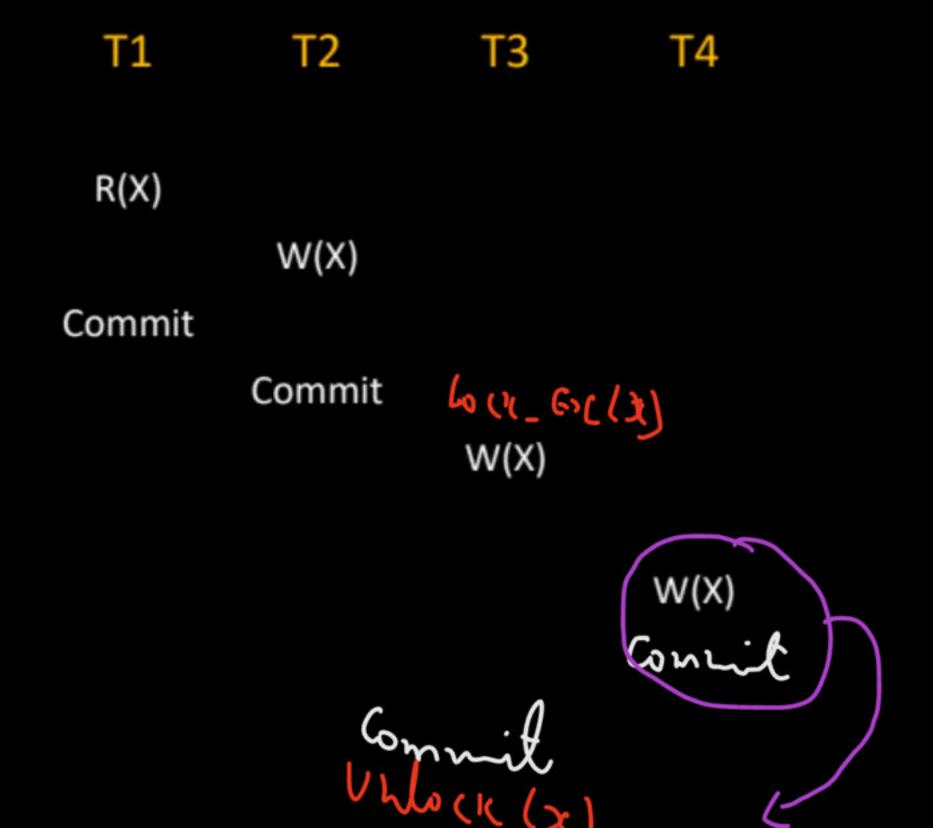
Every Write operation should be ended with commit before other transaction performs read or write on the same DB item.



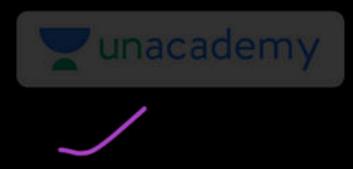
allowed under strict 2PL



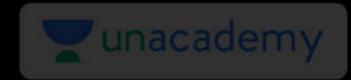
Every Write operation should be ended with commit before other transaction performs read or write on the same DB item.



not allowed under strict 2PL



Exclusive lock should not be release until commit

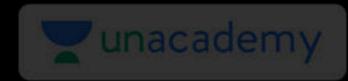


Exclusive lock should be released after commit

```
T1
Lock_X(X)
W(X)
```

Commit

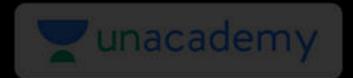
Unlock(X)



So Strict 2PL allows only strict schedules

```
T1
Lock_X(X)
W(X)

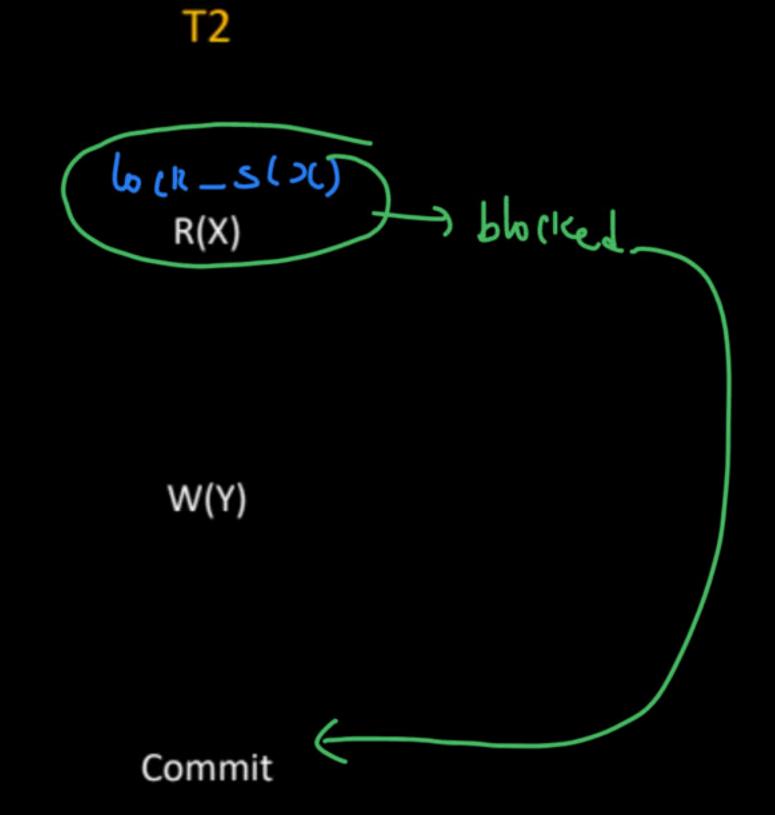
Commit
Unlock(X)
```



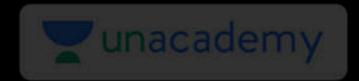
T1 $l_{0 \cup c} \subseteq X(X)$ W(X)

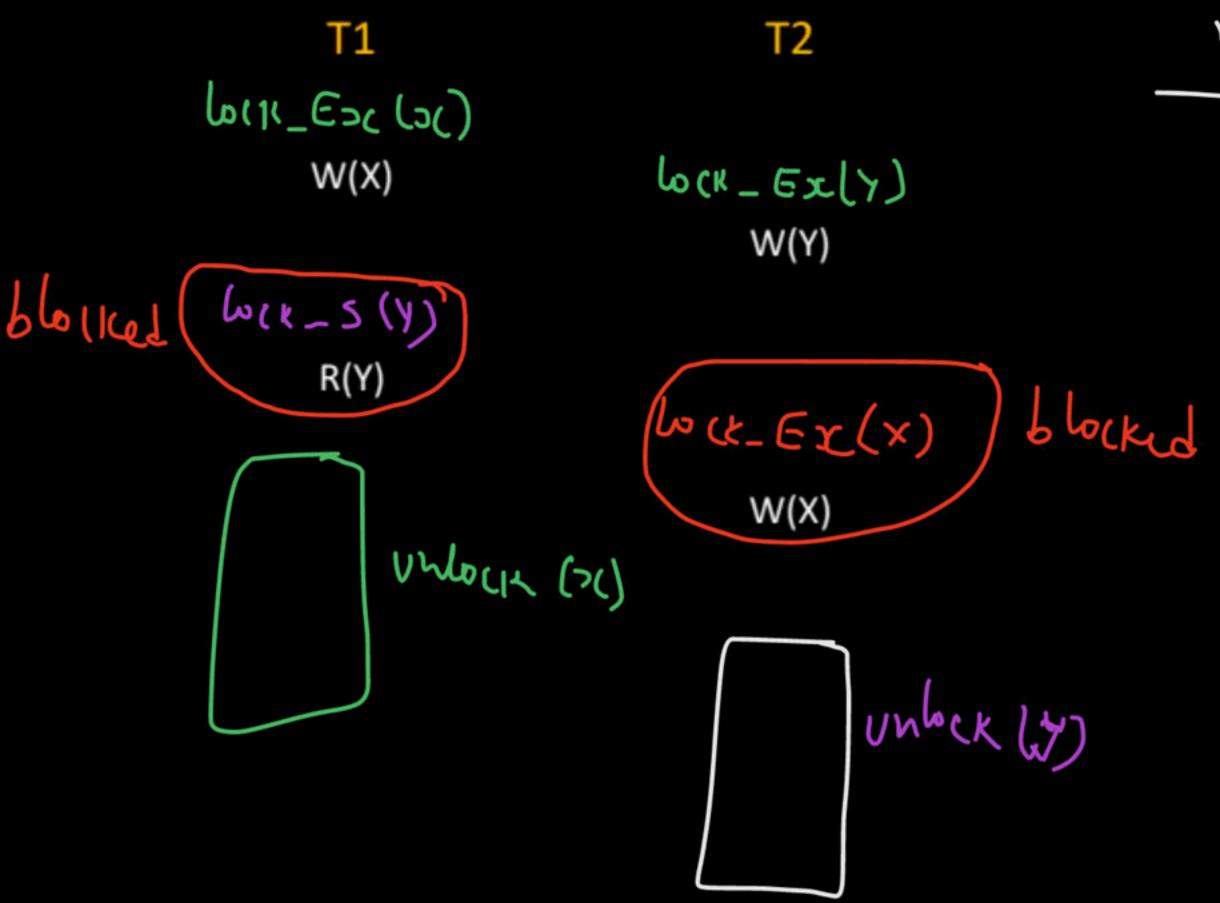
R(Y)

Commit

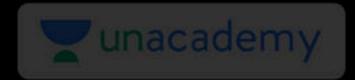


not allowed under stirt 2PL





not allowed under strict 2 PL Deadlock

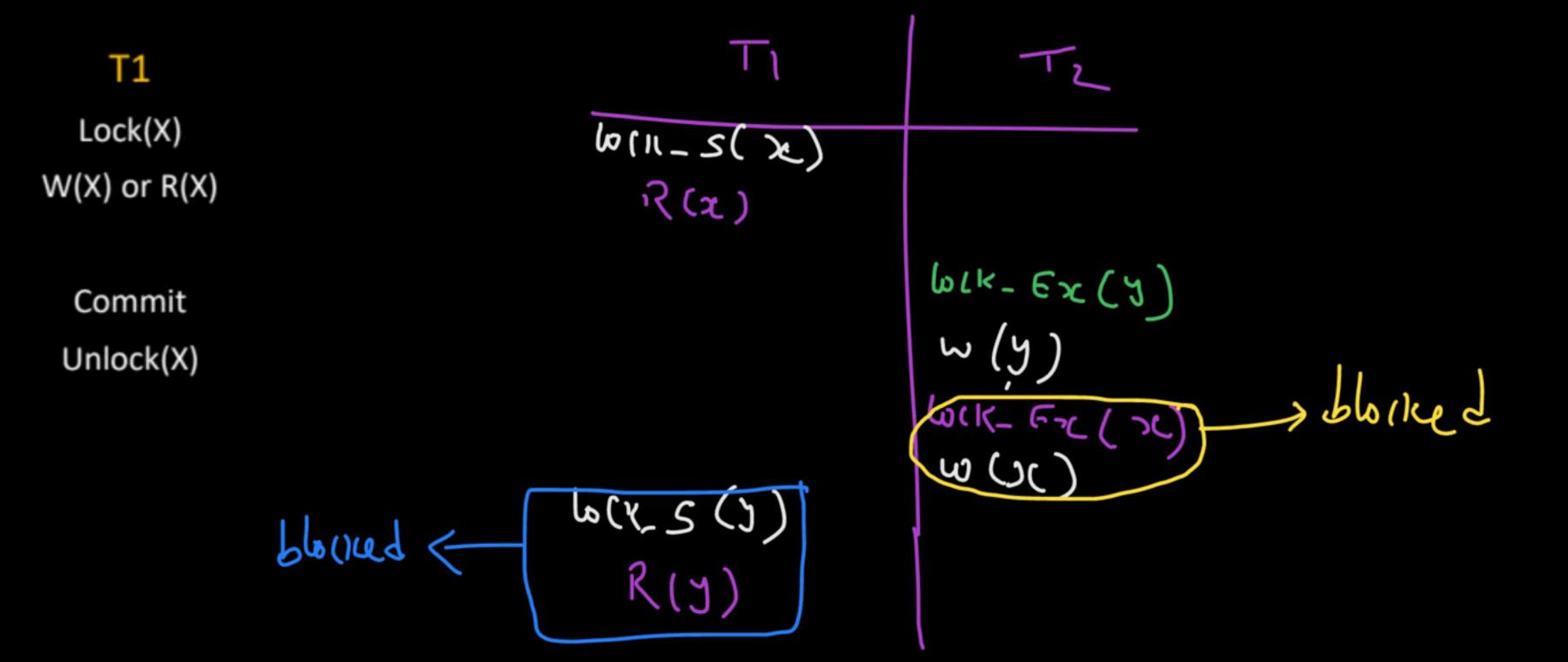


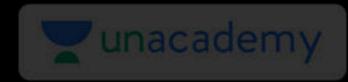
Every lock should be released after commit



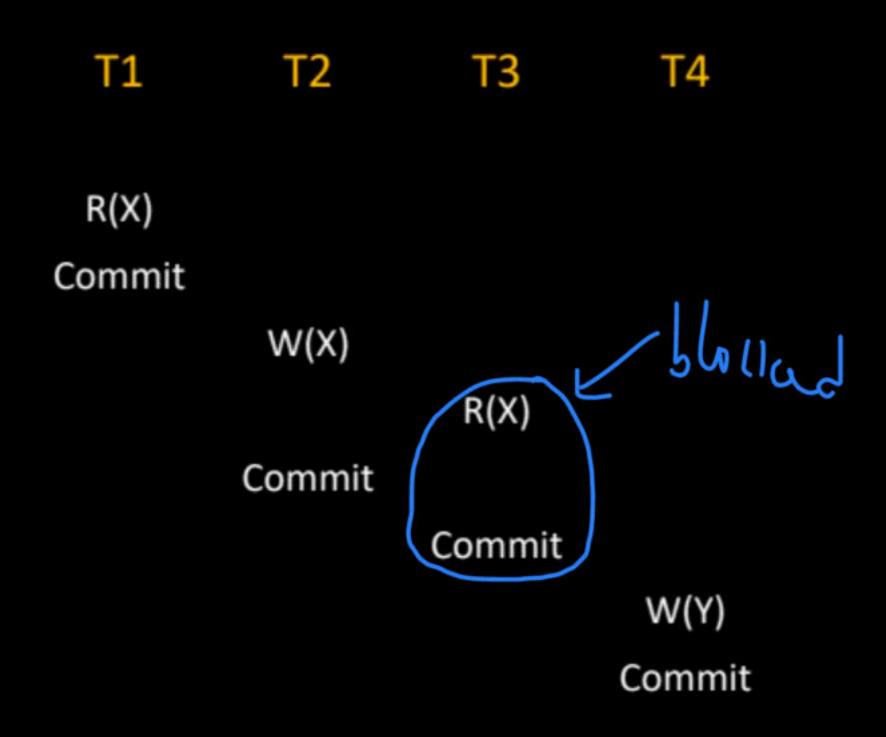
Every lock should be released after commit

deadlock

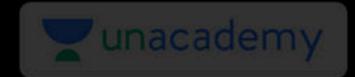




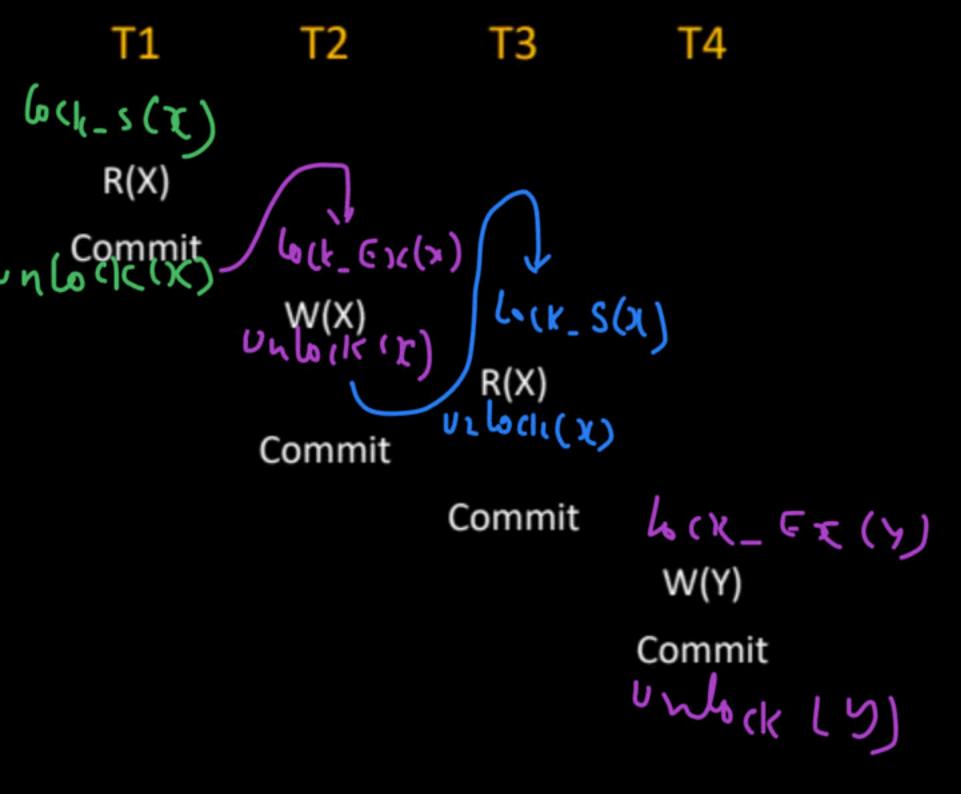
Every lock should be released after commit



not allowed



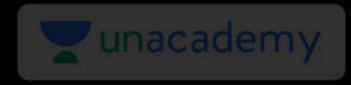
Is it allowed under Basic 2PL?



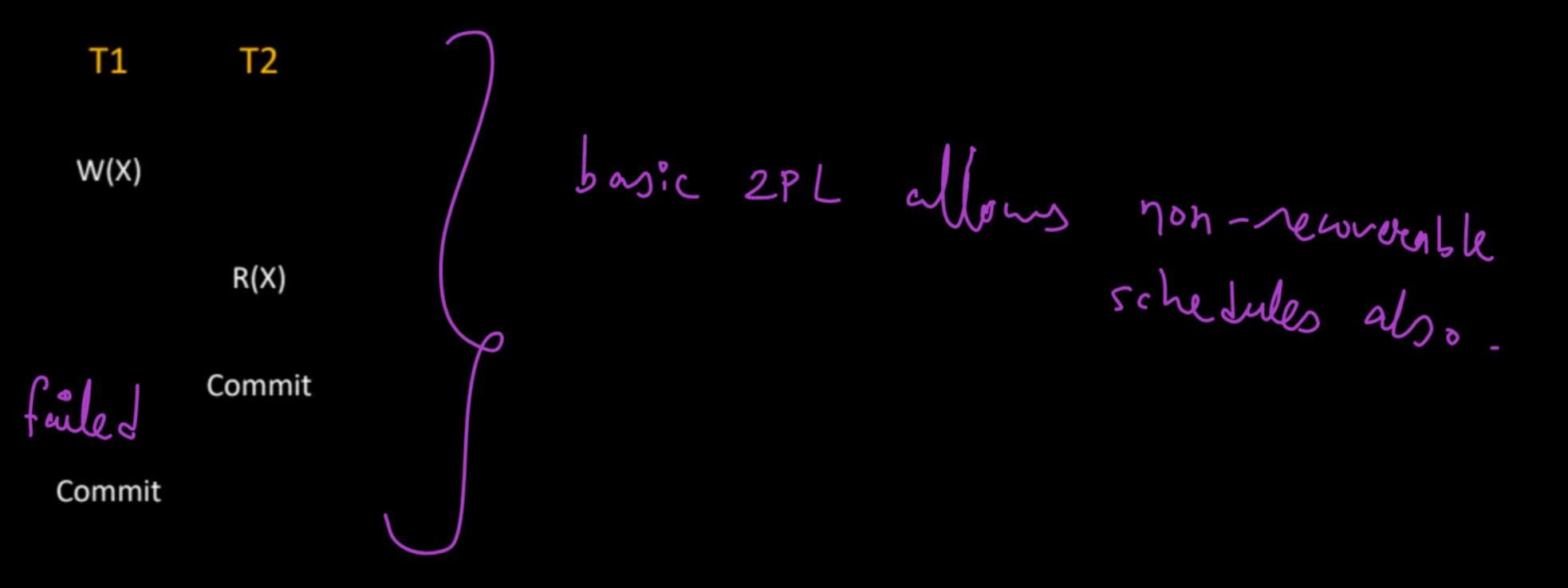
allowed under Basic 2PL



Strict & Rigorous 2PL don't have dirty read



Is it allowed under Basic 2PL?



unacademy

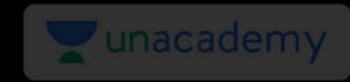
Dasic ZPL allows disty read

w ()() 犬()()

Cascaded recoverable

if Thailed then T2 also rolled back.

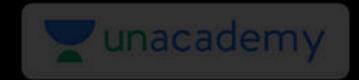
Commit



2PL

- Basic 2PL does not ensure recoverability
- Basic 2PL does not ensure a cascadeless schedule
- Strict & Rigorous 2PL have only recoverable schedules (cascadeless)

Basics 2PL, strict 2PL and Rigorous 2PL may suffer from deadlock



Conservative 2PL (Static 2PL)

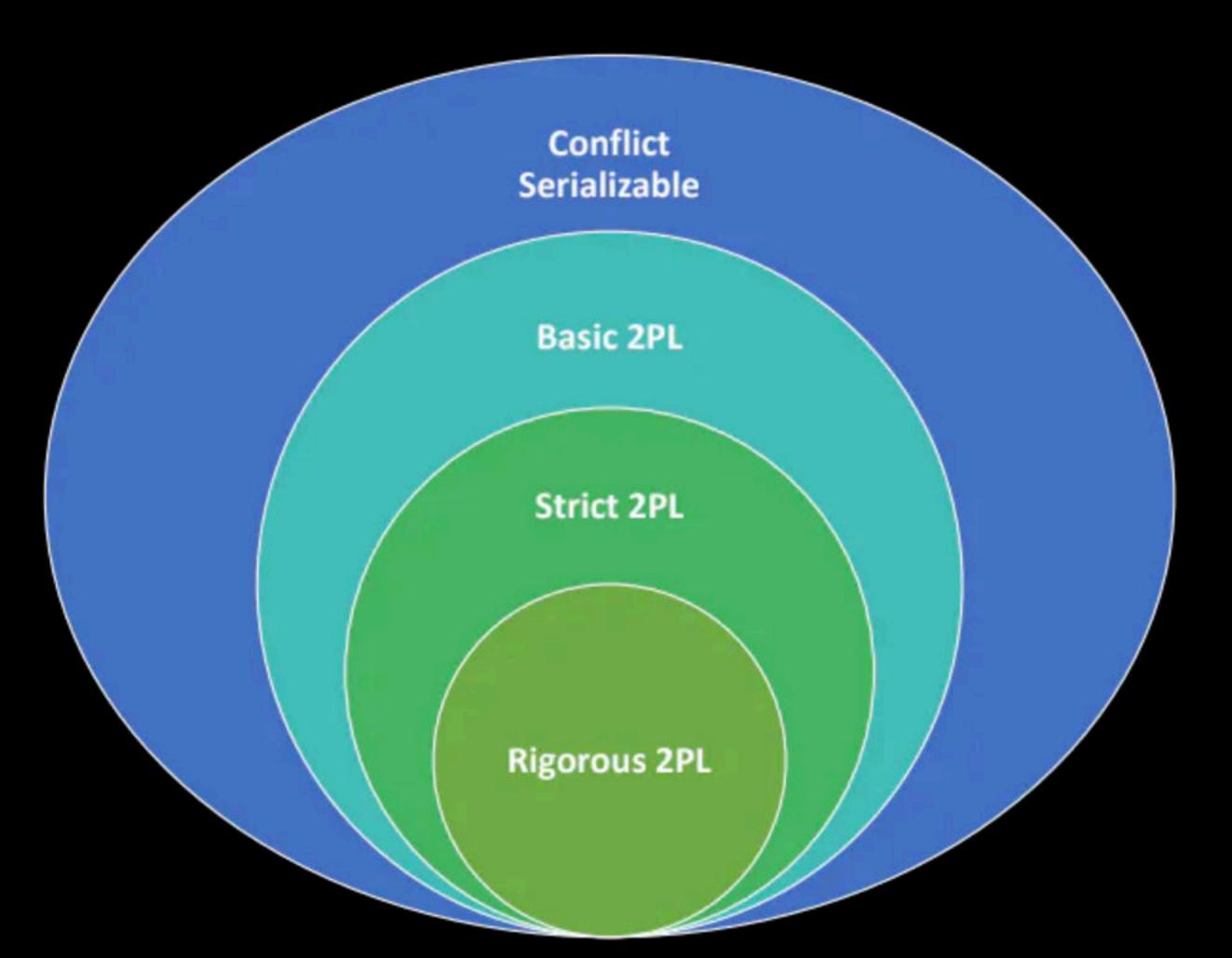
Lock all the items before the Transaction begins execution by predeclaring its read-set and write-set

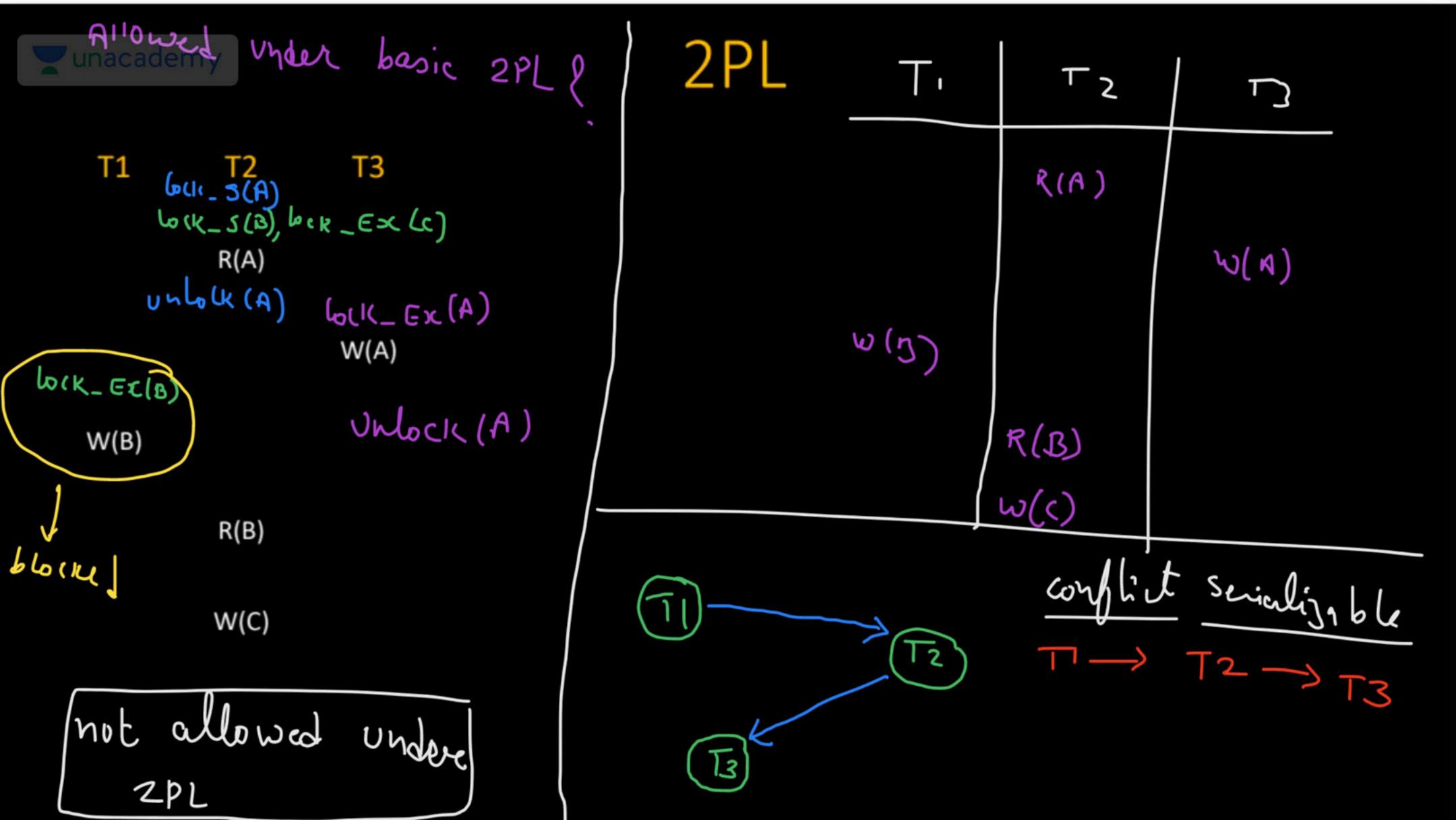
shared becog R(X) 尺(5) w(Z) W(A) R (13)

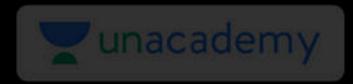
no deadlock



2PL



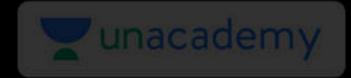




Younger vs Older transaction

Timestamp

Ly At what time transaction 5 welled



- Wait_Die
- Wait_Wound



Assume 2 transactions T_i and T_j . T_i tries to acquire lock on a database item x, which is already locked by T_i .



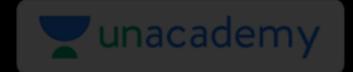
Assume 2 transactions T_i and T_j . T_i tries to acquire lock on a database item x, which is already locked by T_i .

Wait_Die: An older transaction is allowed to wait for a younger transaction, whereas a younger transaction requesting an item held by an older transaction is aborted and restarted with same timestamp.



Assume 2 transactions T_i and T_j . T_i tries to acquire lock on a database item x, which is already locked by T_i .

Wait_Wound: A younger transaction is allowed to wait for an older one, whereas if an older transaction requests an item held by the younger transaction, we preempt the younger transaction by aborting it.



Starvation



Question

Assume that T1 requests a lock held by t2. Consider the following table which shows the actions taken for wait_die and wait_wount schemes:

	Wait_Die	Wait_Wound
T1 is younger than T2	W	X
T2 is older than T2	Υ	Z

What will be the correct status of T1 and T2 at W, X, Y, and Z respectively?



Question GATE-2017

In a database system, unique timestamps are assigned to each transaction using Lamport's logical clock. Let $TS(T_1)$ and $TS(T_2)$ be the timestamps of transactions T_1 and T_2 respectively. Besides, T_1 holds a lock on the resource R, and T_2 has requested a conflicting lock on the same resource R. The following algorithm is used to prevent deadlocks in the database system assuming that a killed transaction is restarted with the same timestamp.

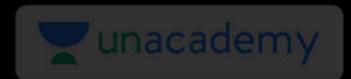
if
$$TS(T_2) < TS(T_1)$$
 then

 T_1 is killed

else T_2 waits.

Assume any transaction that is not killed terminates eventually. Which of the following is TRUE about the database system that uses the above algorithm to prevent deadlocks?

- A. The database system is both deadlock-free and starvation-free.
- B. The database system is deadlock-free, but not starvation-free.
- C. The database system is starvation-free, but not deadlock-free.
- D. The database system is neither deadlock-free nor starvation-free.



Happy Learning.!

