

Assignment 3
Of
Network & Distributed System Lab (CS2051)
Masters of Technology in Computer Science And Engineering

submitted to
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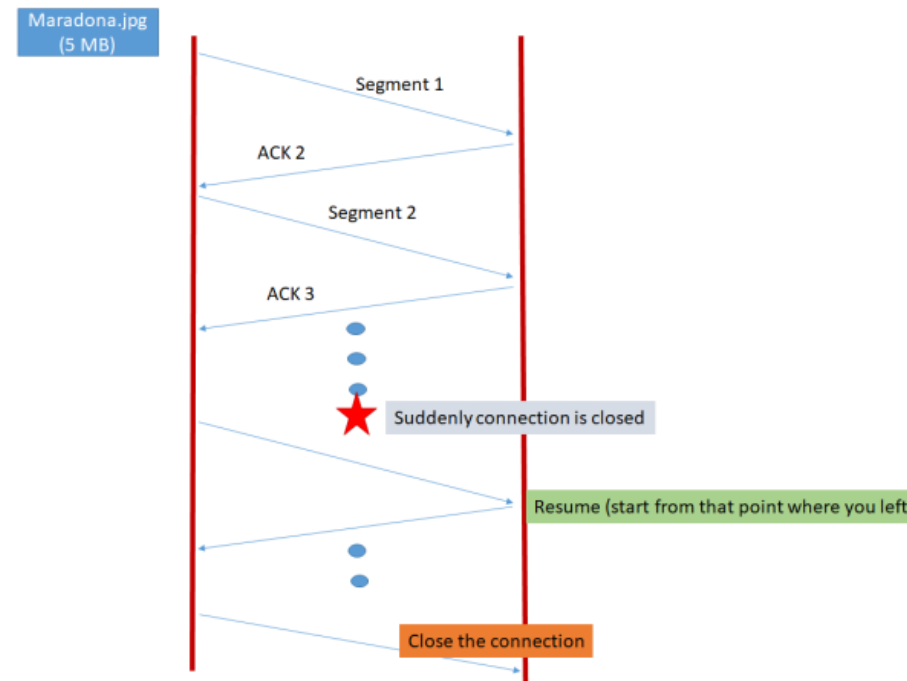


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Objective: Implement naïve flow control mechanism using stop & wait protocol. Transfer files (Text, Image, Audio, Video) using TCP and UDP protocol. If during the connection suddenly connection is terminated then you have start ones again, it simply resume the process not start from being.



Write a socket program in Java for Multimodal File Transmission using TCP and UDP with **Full-Duplex Stop and Wait protocol**. The program/protocol should support the following properties/mechanism

1. The protocol will send any type of files
2. Each packet should consist of the file name, sequence number/Acknowledgement number
3. A log file should be generated with some information like,

List of uncommon files in server and client which are to be transferred, Start time, If the connection is broken then the % of the file already uploaded, How many times connections were established during the complete transmission, End time (when the file is fully transmitted), **How many packets are lost, How many time-outs are occurred, etc.**

Answer.

The following code is the implementation for Multimodal File Transmission using TCP and UDP with **Full-Duplex Stop and Wait** protocol.

```
1
2  Java Code:

3  //Receiver Class Code
4  import java.net.*;
5  import java.io.*;
6  import java.util.*;
7  public class ReceiverClass extends Thread {
8      private DatagramSocket datagramSocket;
9      private byte[] receive = new byte[65000];
10     private DatagramPacket DpReceive = null;
11     private String myDir;
12     private int client_port;
13
14     public ReceiverClass(int port, String my_dir, int c_port) throws IOException {
15         datagramSocket = new DatagramSocket(port);
16         datagramSocket.setSoTimeout(20000);
17         myDir = my_dir;
18         client_port = c_port;
19     }
20
21     public void run() {
22         System.out.println("\nReceiver thread listening...");
23
24         String outputFile;
25         String logFile;
26         String[] fileInfo;
27         String startTime, endTime;
28         int len;
29
30         try {
31             while (true) {
32                 int packets_recv = 0;
33                 int ack_sent = 0;
34
35                 // Receive fileInfo
36                 DpReceive = new DatagramPacket(receive, receive.length);
37                 datagramSocket.receive(DpReceive);
38                 fileInfo = data(receive).toString().split(",");
39                 receive = new byte[65000];
40                 packets_recv = packets_recv + 1;
41                 sleep(10);
42                 System.out.println("File Info Recv.");
43                 System.out.println("File Info: " + fileInfo[0] + "," + fileInfo[1]);
44
45                 // Send ACK to client
46                 InetAddress clientAddress = InetAddress.getLocalHost();
47                 byte[] buf = ("--ACK--").getBytes();
48                 DatagramPacket DpSend = new DatagramPacket(buf, buf.length, clientAddress, client_port);
49                 datagramSocket.send(DpSend);
```

```

48     ack_sent = ack_sent + 1;
49     sleep(2);
50
51     startTime = java.time.LocalDateTime.now().toString();
52
53     // Create log file stream
54     logFile = "log_" + fileInfo[0] + ".txt";
55     OutputStream logStream = new FileOutputStream(logFile);
56
57     // Create output file stream
58     outputFile = myDir + fileInfo[0];
59     OutputStream outputStream = new FileOutputStream(outputFile);
60
61     int cnt = 0;
62     len = Integer.parseInt(fileInfo[1]);
63
64     logStream.write("\n-----".getBytes());
65     logStream.write((" \n" + outputFile).getBytes());
66     logStream.write((" \nPriority: " + FileComparator.getPriority(outputFile)).getBytes());
67     logStream.write((" \nStart Time: " + startTime).getBytes());
68     logStream.write((" \n" + fileInfo[0]).getBytes());
69
70     System.out.println("\nReceiving file contents...");
71     double perc = 0.0;
72     perc = (double) (cnt / len) * 100.0;
73     System.out.println("Progress: " + perc);
74     while (cnt <= len) {
75         // Receive 65000 bytes from client
76         DpReceive = new DatagramPacket(receive, receive.length);
77         datagramSocket.receive(DpReceive);
78         packets_rcv = packets_rcv + 1;
79
80         // Write to output file
81         outputStream.write(receive);
82         receive = new byte[65000];
83         sleep(2);
84
85         cnt = cnt + 65000;
86
87         // Send ACK to client
88         buf = ("ACK#" + (int) (cnt / 65000)).getBytes();
89         DpSend = new DatagramPacket(buf, buf.length, clientAddress, client_port);
90         datagramSocket.send(DpSend);
91         ack_sent = ack_sent + 1;
92
93         // Display progress
94         perc = (double) ((cnt * 100) / len);
95         if (perc > 100)
96             perc = 100;
97         System.out.println("Progress: " + perc + " Packet #" + (int) (cnt / 65000));
98
99         // Write to log file
100        logStream.write((" \nProgress: " + perc + " Packet #" + (int) (cnt / 65000)).getBytes());

```

```

101     }
102
103     endTime = java.time.LocalDateTime.now().toString();
104     logStream.write(("\\nEnd Time: " + endTime).getBytes());
105     logStream.write(("\\nNo. of packets recv: " + packets_recv).getBytes());
106     logStream.write(("\\nNo. of ACK sent: " + ack_sent).getBytes());
107     logStream.write(("\\n*Note: 1 packet is for file info.").getBytes());
108     logStream.write("\\n-----".getBytes());
109
110     logStream.close();
111     outputStream.close();
112
113     System.out.println("\\nFile: " + fileInfo[0] + " received.");
114     System.out.println("\\nFor this file:");
115     System.out.println("No. of packets recv: " + packets_recv);
116     System.out.println("No. of ACK sent: " + ack_sent);
117 }
118
119 } catch (Exception e) {
120     // e.printStackTrace();
121     System.out.println("\\nClosing receiver due to in-activity.");
122 }
123 System.out.println("\\nReceiver done.\\n");
124 }
125
126 public static StringBuilder data(byte[] a) {
127     if (a == null)
128         return null;
129     StringBuilder ret = new StringBuilder();
130     int i = 0;
131     while (a[i] != 0) {
132         ret.append((char) a[i]);
133         i++;
134     }
135     return ret;
136 }
137 }

```

```

1 //Sender class code
2 import java.net.*;
3 import java.io.*;
4
5 public class SenderClass extends Thread {
6
7     private DatagramSocket datagramSocket;
8
9     int server_port;
10    InetAddress clientAddress = InetAddress.getLocalHost();
11
12    String inputFile;
13
14    public SenderClass(int port, String fileName, int serverPort) throws IOException {
15        datagramSocket = new DatagramSocket(port);
16        datagramSocket.setSoTimeout(8000);
17        server_port = serverPort;
18
19        inputFile = fileName;
20    }
21
22    public void run() {
23        System.out.println("\nSender thread started.");
24
25        byte buf[] = null;
26
27        int bytesRead;
28        int cnt = 0;
29        buf = new byte[65000];
30
31        try {
32            sleep(3000);
33            int packets_sent = 0;
34            int ack_recv = 0;
35            int packets_req = 0;
36            int failed_tries = 0;
37
38            // Calculate file name and file size
39            File f = new File(inputFile);
40            long fileSize = f.length();
41            String fileInfo = f.getName() + "," + fileSize;
42
43            DatagramPacket DpSend;
44            System.out.println("File Info: " + fileInfo);
45            packets_req = packets_req + 1;
46            while (true) {
47                // Send fileInfo
48                System.out.println("Sending info...");
49                buf = fileInfo.getBytes();
50                DpSend = new DatagramPacket(buf, buf.length, clientAddress, server_port);
51                datagramSocket.send(DpSend);
52                packets_sent = packets_sent + 1;
53

```

```

54         // sleep(1);
55
56     try {
57         // Receive ACK from Server
58         byte[] receive = new byte[65000];
59         DatagramPacket DpReceive = new DatagramPacket(receive, receive.length);
60         datagramSocket.receive(DpReceive);
61         System.out.println("Got " + data(receive));
62
63         ack_rcv = ack_rcv + 1;
64         sleep(10);
65         break;
66     } catch (Exception e) {
67         System.out.println("ACK not received. Re-sending...");
68         if (failed_tries == 10) {
69             System.out.println("\nTimeout occurred after 10 reties. Aborting.");
70             break;
71         }
72         failed_tries = failed_tries + 1;
73     }
74
75 }
76 if (failed_tries == 10)
77     return;
78 System.out.println("File Info Sent.");
79
80 // Open input file for reading contents
81 InputStream inputStream = new FileInputStream(inputFile);
82
83 System.out.println("\nSending file contents...");
84 buf = new byte[65000];
85 while ((byteRead = inputStream.read()) != -1) {
86
87     buf[cnt % 65000] = (byte) byteRead;
88     if ((cnt + 1) % 65000 == 0) {
89         // Send packet until ACK is received or failed tries == 10
90         packets_req = packets_req + 1;
91         failed_tries = 0;
92         while (true) {
93             // Send 65000 bytes to server
94             DpSend = new DatagramPacket(buf, buf.length, clientAddress, server_port);
95             datagramSocket.send(DpSend);
96             packets_sent = packets_sent + 1;
97
98             // sleep(1);
99
100         try {
101             // Receive ACK from Server
102             byte[] receive = new byte[65000];
103             DatagramPacket DpReceive = new DatagramPacket(receive, receive.length);
104             datagramSocket.receive(DpReceive);
105             System.out.println("Got " + data(receive));
106             ack_rcv = ack_rcv + 1;

```

```

107         sleep(10);
108         break;
109     } catch (Exception e) {
110         System.out.println("ACK not received. Re-sending...");
111         if (failed_tries == 10) {
112             System.out.println("\nTimeout occurred after 10 reties. Aborting.");
113             break;
114         }
115         failed_tries = failed_tries + 1;
116     }
117
118     }
119     if (failed_tries == 10) {
120         // System.out.println("\nTimeout occurred after 10 reties. Aborting.");
121         break;
122     }
123     buf = new byte[65000];
124     System.out.println("Bytes Sent: " + cnt);
125 }
126 cnt = cnt + 1;
127 }
128 // Send final buffer
129 if (cnt != 0) {
130     DpSend = new DatagramPacket(buf, (cnt % 65000) + 1, clientAddress, server_port);
131     datagramSocket.send(DpSend);
132     buf = new byte[cnt + 1];
133     sleep(10);
134     System.out.println("Final Bytes Sent: " + cnt);
135 }
136 inputStream.close();
137
138 System.out.println("\nFor this file:");
139 System.out.println("No. of packets req to send: " + packets_req);
140 System.out.println("No. of packets sent: " + packets_sent);
141 System.out.println("No. of ACK received: " + ack_rcv);
142 System.out.println("No. of packets lost: " + (packets_sent - packets_req));
143
144 // Append packets info to log file
145 String logFile = "log_" + f.getName() + ".txt";
146 FileWriter f2 = new FileWriter(logFile, true);
147 BufferedWriter b2 = new BufferedWriter(f2);
148 PrintWriter p2 = new PrintWriter(b2);
149 p2.println("\nNo. of packets req to send: " + packets_req);
150 p2.println("No. of packets sent: " + packets_sent);
151 p2.println("No. of ACK received: " + ack_rcv);
152 p2.println("No. of packets lost: " + (packets_sent - packets_req));
153
154 p2.close();
155 b2.close();
156 f2.close();
157
158 datagramSocket.close();
159

```



```

160     } catch (Exception e) {
161         e.printStackTrace();
162         System.out.println("\nTimeout occurred after many reties. Aborting.");
163     }
164     System.out.println("\nSender thread done!");
165 }
166
167 public static StringBuilder data(byte[] a) {
168     if (a == null)
169         return null;
170     StringBuilder ret = new StringBuilder();
171     int i = 0;
172     while (a[i] != 0) {
173         ret.append((char) a[i]);
174         i++;
175     }
176     return ret;
177 }
178
179 }

```

```

1 //FileComparator Class Code
2 import java.util.*;
3
4 public class FileComparator implements Comparator<String> {
5
6     // Overriding compare method
7     public int compare(String s1, String s2) {
8         if (getPriority(s1) > getPriority(s2))
9             return 1;
10        else if (getPriority(s1) < getPriority(s2))
11            return -1;
12        return 0;
13    }
14
15    // Function to get priority of a file
16    public static int getPriority(String fName) {
17        // Document files
18        if (fName.contains(".txt"))
19            return 10;
20        else if (fName.contains(".doc"))
21            return 11;
22        else if (fName.contains(".docx"))
23            return 12;
24        else if (fName.contains(".pdf"))
25            return 13;
26        else if (fName.contains(".ppt"))
27            return 14;
28        else if (fName.contains(".pptx"))
29            return 15;
30        // Audio files
31        else if (fName.contains(".mp3"))
32            return 30;
33        else if (fName.contains(".aac"))
34            return 31;
35        else if (fName.contains(".flac"))
36            return 32;
37        else if (fName.contains(".wav"))
38            return 33;
39        // Video files
40        else if (fName.contains(".mp4"))
41            return 40;
42        else if (fName.contains(".mkv"))
43            return 41;
44        else if (fName.contains(".avi"))
45            return 42;
46        // Other files
47        return 99;
48    }
49 }

```

```

1 //Server class code
2 import java.io.*;
3 import java.util.*;
4
5 public class Server {
6
7     public static void main(String[] args) {
8         int my_port = 56070;
9         int client_port = 56060;
10        try {
11            System.out.println("This is Server.java");
12
13            // Thread for receiving file
14            Thread t = new ReceiverClass(my_port, "server_files/", client_port);
15            t.start();
16
17            // List of my files
18            File curDir = new File("./server_files");
19            String fileList = getAllFiles(curDir);
20            String files[] = fileList.split(",");
21
22            File curDir2 = new File("./client_files");
23            String fileList2 = getAllFiles(curDir2);
24
25            PriorityQueue<String> pq = new PriorityQueue<String>(50, new FileComparator());
26
27            // Prioritizing files
28            System.out.println("\nPrioritizing files...\n");
29            for (String f : files) {
30                if (!fileList2.contains(f)) {
31                    System.out.println("Client does not have " + f);
32                    pq.add(f);
33                } else {
34                    if (!f.equalsIgnoreCase(""))
35                        System.out.println("Client already has " + f);
36                }
37            }
38
39            // Sending files
40            System.out.println("\nNow begin sending...");
41            while (!pq.isEmpty()) {
42                String f = pq.poll();
43                System.out.println("Sending: " + f);
44
45                Thread t2 = new SenderClass(my_port + 1, "./server_files/" + f, client_port + 1);
46                t2.start();
47                t2.join();
48                t2.interrupt();
49            }
50            // System.out.println("\nSending files from server done.");
51
52        } catch (Exception e) {
53            e.printStackTrace();
54        }
55    }
56 }

```

```
54     }
55 }
56
57 private static String getAllFiles(File curDir) {
58
59     String files = "";
60
61     File[] filesList = curDir.listFiles();
62     for (File f : filesList) {
63         if (f.isDirectory())
64             getAllFiles(f);
65         if (f.isFile()) {
66             files = files + "," + f.getName();
67             // System.out.println(f.getName());
68         }
69     }
70     return files;
71 }
72
73 }
```

```

1 //Client class code
2 import java.io.*;
3 import java.util.*;
4
5 public class Client {
6
7     public static void main(String[] args) throws Exception {
8         int my_port = 56060;
9         int server_port = 56070;
10        try {
11            System.out.println("This is Client.java");
12
13            // List of my files
14            File curDir = new File("./client_files");
15            String fileList = getAllFiles(curDir);
16            String files[] = fileList.split(",");
17
18            File curDir2 = new File("./server_files");
19            String fileList2 = getAllFiles(curDir2);
20
21            PriorityQueue<String> pq = new PriorityQueue<String>(50, new FileComparator());
22
23            // Prioritizing files
24            System.out.println("\nPrioritizing files...\n");
25            for (String f : files) {
26                if (!fileList2.contains(f)) {
27                    System.out.println("Server does not have " + f);
28                    pq.add(f);
29                } else {
30                    if (!f.equalsIgnoreCase(""))
31                        System.out.println("Server already has " + f);
32                }
33            }
34
35            // Sending files
36            System.out.println("\nNow begin sending...");
37            while (!pq.isEmpty()) {
38                String f = pq.poll();
39                System.out.println("Sending: " + f);
40
41                Thread t = new SenderClass(my_port, "./client_files/" + f, server_port);
42                t.start();
43                t.join();
44                t.interrupt();
45            }
46            System.out.println("");
47            // System.out.println("\nSending files from client done.");
48
49            // Thread for receiving file
50            Thread t2 = new ReceiverClass(my_port + 1, "client_files/", server_port + 1);
51            t2.start();
52        } catch (IOException e) {
53            e.printStackTrace();

```

```
54     }
55 }
56
57 private static String getAllFiles(File curDir) {
58
59     String files = "";
60
61     File[] filesList = curDir.listFiles();
62     for (File f : filesList) {
63         if (f.isDirectory())
64             getAllFiles(f);
65         if (f.isFile()) {
66             files = files + "," + f.getName();
67             // System.out.println(f.getName());
68         }
69     }
70     return files;
71 }
72 }
```

Output:

```
arghya@Delton: /media/arghya/Development/Git  
tributed System LaboratoryAssignments/Assign  
This is Client.java  
  
Prioritizing files...  
  
Server does not have mojave_dynamic_1.jpeg  
  
Now begin sending...  
Sending: mojave_dynamic_1.jpeg  
  
Sender thread started.  
File Info: mojave_dynamic_1.jpeg, 242547  
Sending info...  
Got -- ACK--  
File Info Sent.  
  
Sending file contents...  
Got ACK#1  
Bytes Sent: 64999  
Got ACK#2  
Bytes Sent: 129999  
Got ACK#3  
Bytes Sent: 194999  
Final Bytes Sent: 242547  
  
For this file:  
No. of packets req to send: 4  
No. of packets sent: 4  
No. of ACK received: 4  
No. of packets lost: 0  
  
Bytes Sent: 129999  
Got ACK#3  
Bytes Sent: 194999  
Final Bytes Sent: 242547  
  
For this file:  
No. of packets req to send: 4  
No. of packets sent: 4  
No. of ACK received: 4  
No. of packets lost: 0  
  
Sender thread done!  
  
Receiver thread listening...  
File Info Recv.  
File Info: Question1Diagram.png, 40460  
  
Receiving file contents...  
Progress: 0.0  
Progress: 100.0 Packet #1  
  
File: Question1Diagram.png received.  
  
For this file:  
No. of packets recv: 2  
No. of ACK sent: 2  
  
Closing receiver due to in-activity.  
  
Receiver done.
```

```
arghya@Delton: /media/arghya/Development/Git  
tributed System Laboratory Assignments/Assignments  
This is Server.java  
  
Receiver thread listening...  
  
Prioritizing files...  
  
Client does not have Question1Diagram.png  
  
Now begin sending...  
Sending: Question1Diagram.png  
  
Sender thread started.  
File Info: Question1Diagram.png, 40460  
Sending info...  
File Info Recv.  
File Info: mojav_e_dynamic_1.jpeg, 242547  
  
Receiving file contents...  
Progress: 0.0  
Progress: 26.0 Packet #1  
Progress: 53.0 Packet #2  
Progress: 80.0 Packet #3  
Progress: 100.0 Packet #4  
  
File: mojav_e_dynamic_1.jpeg received.  
  
For this file:  
No. of packets recv: 5  
No. of ACK sent: 5  
ACK not received. Re-sending...  
Sending info...  
Got -- ACK --  
File Info Sent.
```

```
Receiving file contents...  
Progress: 0.0  
Progress: 26.0 Packet #1  
Progress: 53.0 Packet #2  
Progress: 80.0 Packet #3  
Progress: 100.0 Packet #4  
  
File: mojav_e_dynamic_1.jpeg received.  
  
For this file:  
No. of packets recv: 5  
No. of ACK sent: 5  
ACK not received. Re-sending...  
Sending info...  
Got -- ACK --  
File Info Sent.  
  
Sending file contents...  
Final Bytes Sent: 40460  
  
For this file:  
No. of packets req to send: 1  
No. of packets sent: 2  
No. of ACK received: 1  
No. of packets lost: 1  
  
Sender thread done!  
  
Closing receiver due to in-activity.  
  
Receiver done.
```


Log File

1. Log File for the files in client files.

```
1
2 -----
3 server_files/mojave_dynamic_1.jpeg
4 Priority: 99
5 Start Time: 2021-06-14T12:11:45.593714
6 mojave_dynamic_1.jpeg
7 Progress: 26.0 Packet #1
8 Progress: 53.0 Packet #2
9 Progress: 80.0 Packet #3
10 Progress: 100.0 Packet #4
11 End Time: 2021-06-14T12:11:46.033982
12 No. of packets recv: 5
13 No. of ACK sent: 5
14 *Note: 1 packet is for file info.
15 -----
16 No. of packets req to send: 4
17 No. of packets sent: 4
18 No. of ACK received: 4
19 No. of packets lost: 0
```

2. Log File for the files in server files.

```
1
2 -----
3 client_files/Question1Diagram.png
4 Priority: 99
5 Start Time: 2021-06-14T12:11:50.982433
6 Question1Diagram.png
7 Progress: 100.0 Packet #1
8 End Time: 2021-06-14T12:11:51.088751
9 No. of packets recv: 2
10 No. of ACK sent: 2
11 *Note: 1 packet is for file info.
12 -----
```