



Statistics

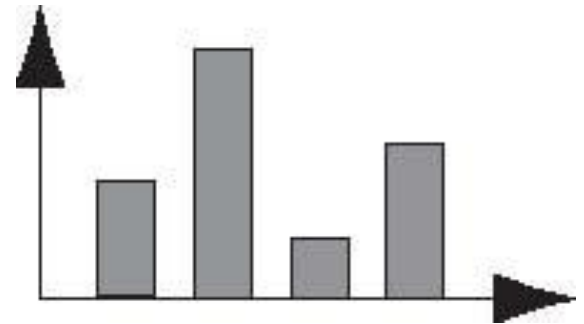
Chapter 2: Descriptive Statistics

[Where we've been]

- Descriptive and Inferential Statistics
- Randomness and Variability
- Experimental unit, variable
- uni/bi/multi-variate data
- Population, census, sample
- Measure of reliability
- Qualitative, Quantitative: Discrete, Continuous
- Sources: Published, Observational Study, Designed Experiment
- Errors: Selection, Response, Nonresponse, Measurement

[Where We're Going]

- Describe Data by Using Graphs
- Describe Data by Using Numerical Measures
 - Summation Notation
 - Central Tendencies
 - Variability
 - The Standard Deviation
 - Relative Standing
 - Outliers
 - Graphing Bivariate Relationships
 - Distorting the Truth



[2.1: Describing Qualitative Data]

- Qualitative Data are nonnumerical
- Summarized in two ways:
 - Class Frequency
 - Class Relative Frequency

[2.1: Describing Qualitative Data]

- Class Frequency
 - A class is one of the categories into which qualitative data can be classified
 - Class frequency is the number of observations in the data set that fall into a particular class

2.1: Describing Qualitative Data

Example: Adult Aphasia

Subject	Type of Aphasia	Subject	Type of Aphasia
1	Broca's	12	Broca's
2	Anomic	13	Anomic
3	Anomic	14	Broca's
4	Conduction	15	Anomic
5	Broca's	16	Anomic
6	Conduction	17	Anomic
7	Conduction	18	Conduction
8	Anomic	19	Broca's
9	Conduction	20	Anomic
10	Anomic	21	Conduction
11	Conduction	22	Anomic

2.1: Describing Qualitative Data

Example: Adult Aphasia

Type of Aphasia	Frequency
Anomic	10
Broca's	5
Conduction	7
Total	22

[2.1: Describing Qualitative Data]

- Class Relative Frequency
 - Class frequency divided by the total number of observations in the data set
- Class Percentage
 - Class relative frequency multiplied by 100

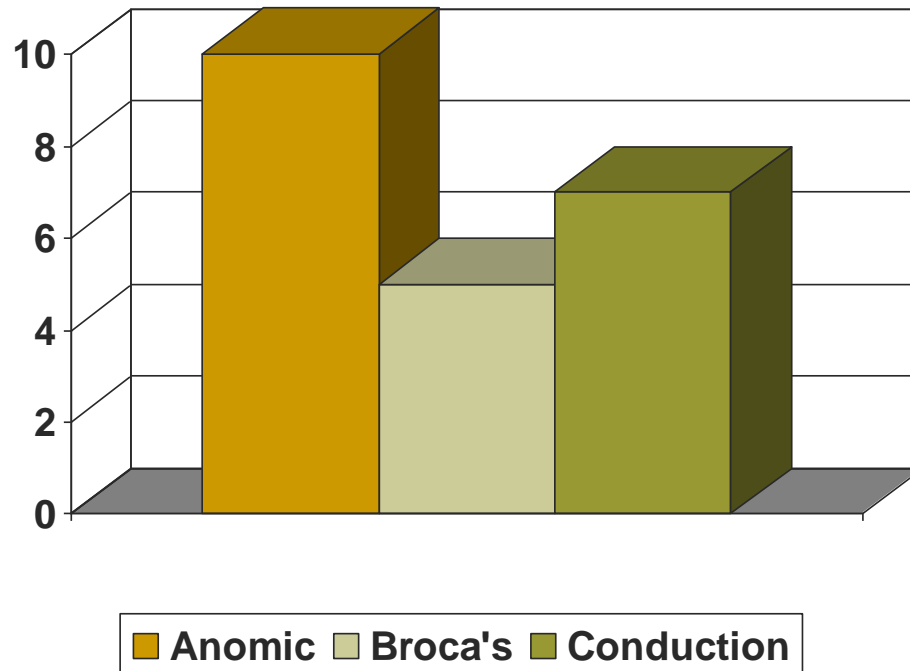
2.1: Describing Qualitative Data

Example: Adult Aphasia

Type of Aphasia	Relative Frequency	Class Percentage
Anomic	$10/22 = .455$	45.5%
Broca's	$5/22 = .227$	22.7%
Conduction	$7/22 = .318$	31.8%
Total	$22/22 = 1.00$	100%

2.1: Describing Qualitative Data

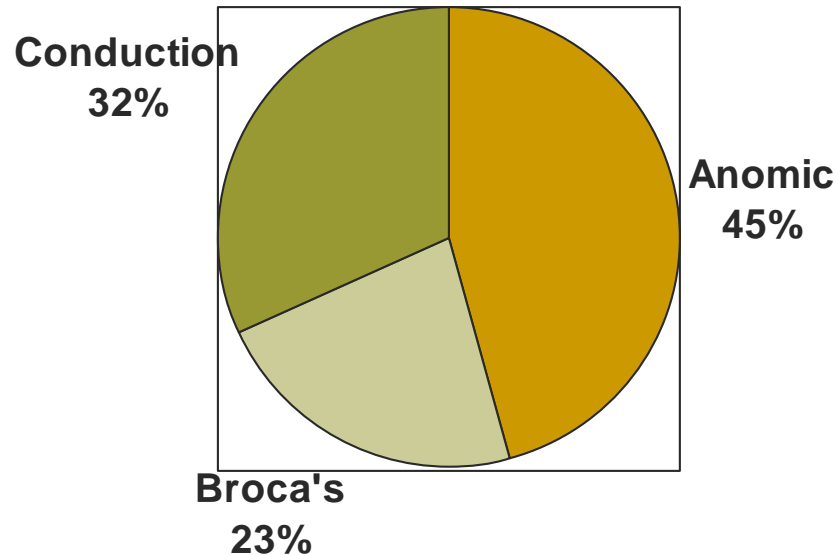
Example: Adult Aphasia



Bar Graph: The categories (classes) of the qualitative variable are represented by bars, where the height of each bar is either the class frequency, class relative frequency or class percentage.

2.1: Describing Qualitative Data

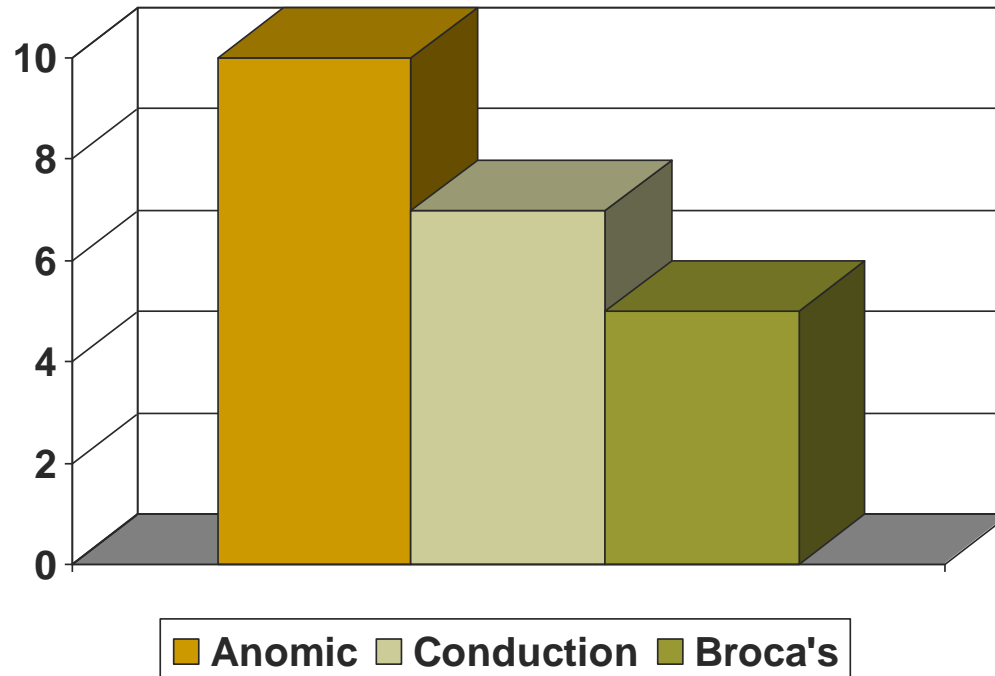
Example: Adult Aphasia



Pie Chart: The categories (classes) of the qualitative variable are represented by slices of a pie. The size of each slice is proportional to the class relative frequency.

2.1: Describing Qualitative Data

Example: Adult Aphasia



Pareto Diagram: A bar graph with the categories (classes) of the qualitative variable (i.e., the bars) arranged in height in descending order from left to right.

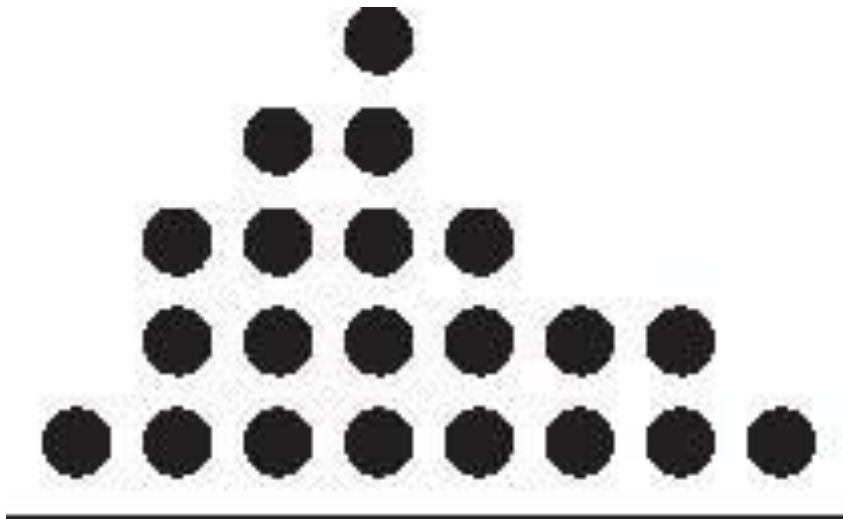
2.2: Graphical Methods for Describing Quantitative Data

- **Quantitative Data** are recorded on a meaningful numerical scale
 - Income
 - Sales
 - Population

2.2: Graphical Methods for Describing Quantitative Data

- Dot plots
- Stem-and-leaf diagrams
- Histograms

2.2: Graphical Methods for Describing Quantitative Data

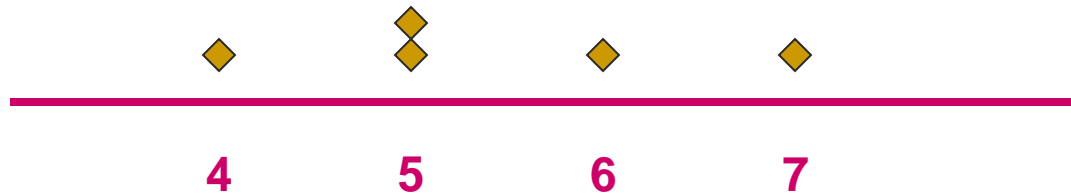


- **Dot plots** display a dot for each observation along a horizontal number line
 - Duplicate values are piled on top of each other
 - The dots reflect the shape of the distribution

2.2: Graphical Methods for Describing Quantitative Data

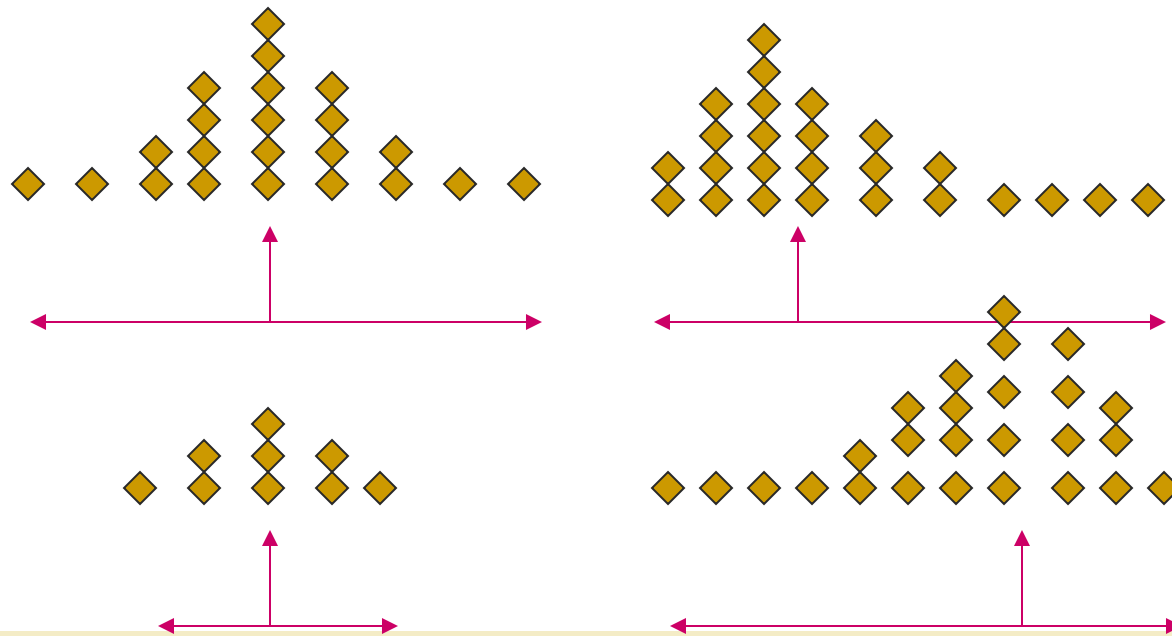
Dotplots

- The simplest graph for quantitative data
- Plots the measurements as points on a horizontal axis, stacking the points that duplicate existing points.
- **Example:** The set 4, 5, 5, 7, 6



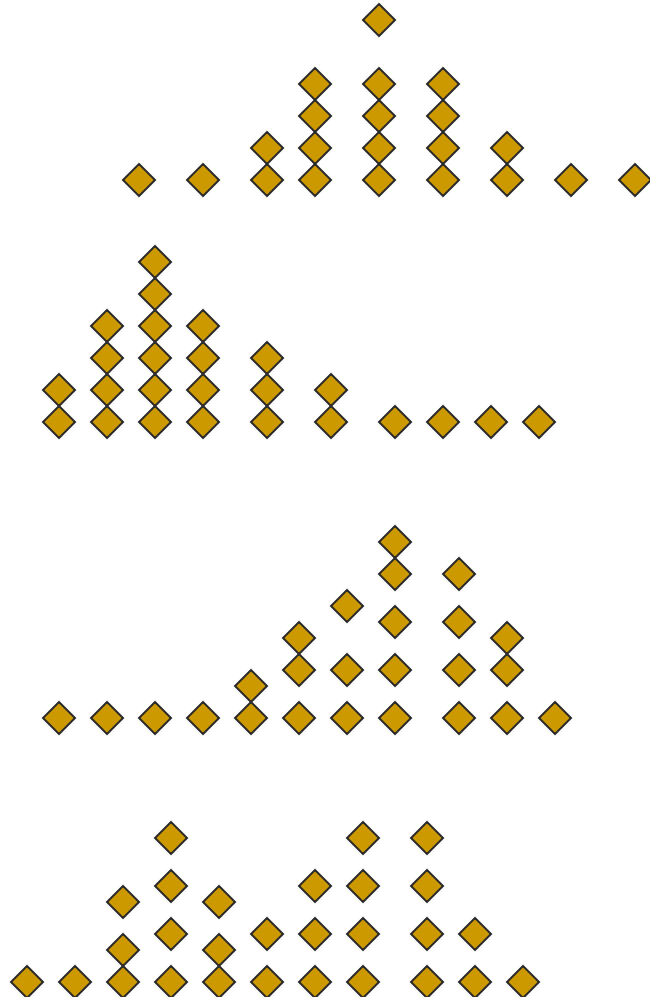
2.2: Graphical Methods for Describing Quantitative Data

Interpreting Graphs: Location and Spread



- Where is the data centered on the horizontal axis, and how does it spread out from the center?

2.2: Graphical Methods for Describing Quantitative Data



Mound shaped and symmetric (mirror images)

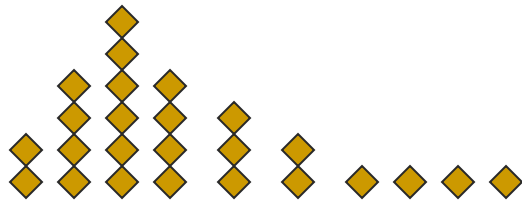
Skewed right: a few unusually large measurements

Skewed left: a few unusually small measurements

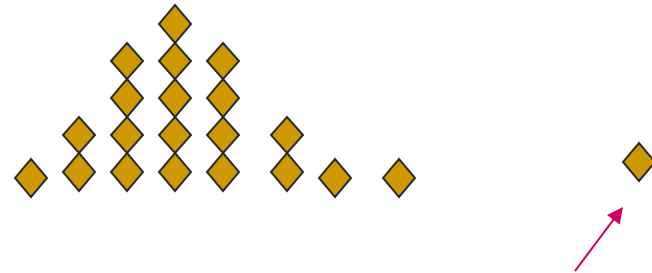
Bimodal: two local peaks

2.2: Graphical Methods for Describing Quantitative Data

Interpreting Graphs: Outliers



No Outliers



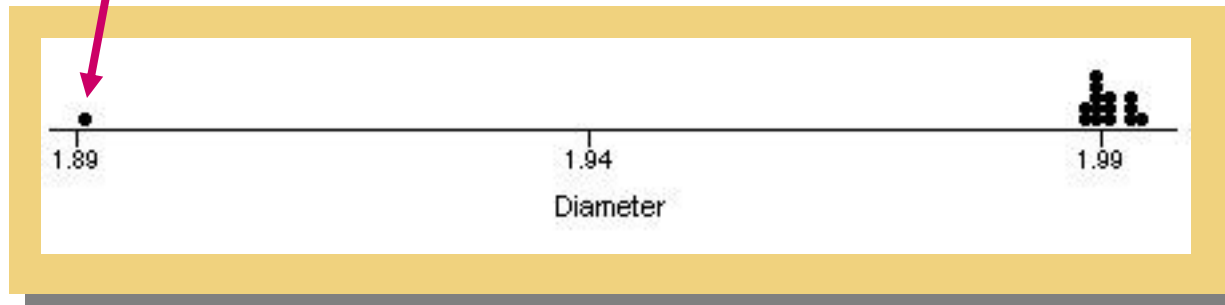
Outlier

- Are there any strange or unusual measurements that stand out in the data set?

2.2: Graphical Methods for Describing Quantitative Data

- **Example:** A quality control process measures the diameter of a gear being made by a machine (cm). The technician records 15 diameters, but inadvertently makes a typing mistake on the second entry.

1.991 1.891 1.991 1.988 1.993 1.989 1.990 1.988
1.988 1.993 1.991 1.989 1.989 1.993 1.990 1.994



2.2: Graphical Methods for Describing Quantitative Data

- Dot Plots
 - Dots on a horizontal scale represent the values
 - Good for small data sets
- Stem-and-Leaf Displays
 - Divides values into “stems” and “leafs.”
 - Good for small data sets

2.2: Graphical Methods for Describing Quantitative Data

1	3
2	2489
3	126678
4	37
5	2

- A **Stem-and-Leaf Display** shows the number of observations that share a common value (the stem) and the precise value of each observation (the leaf)

Example: 13, 22, 24, 28, 29, 31, 32, 36, 36, 37, 38, 43, 47, 52.

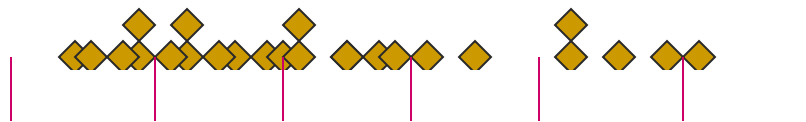
Stem-and-Leaf Display of these observations is shown above.

2.2: Graphical Methods for Describing Quantitative Data

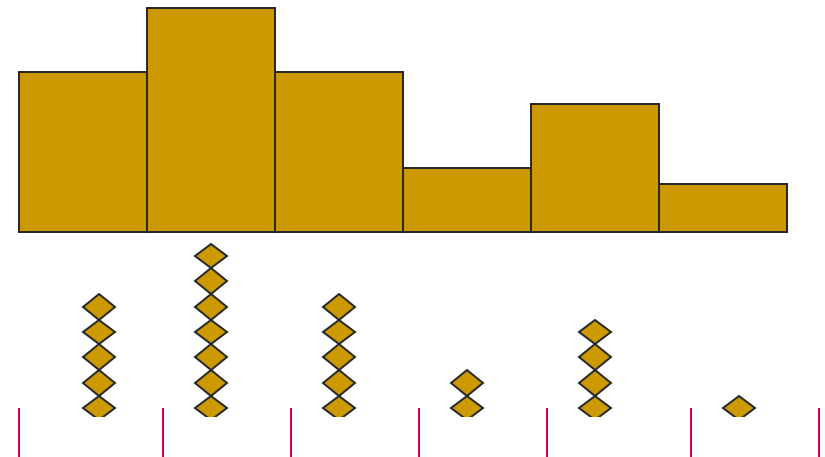
- Dot Plots and Stem-and-Leaf Displays are cumbersome for larger data sets
- Histograms
 - Frequencies or relative frequencies are shown for each class interval
 - Useful for larger data sets, but the precise values of observations are not shown

2.2: Graphical Methods for Describing Quantitative Data

A **relative frequency histogram** for a quantitative data set is a bar graph in which the height of the bar shows “how often” (measured as a proportion or relative frequency) measurements fall in a particular class or subinterval.



Create intervals



Stack and draw bars

2.2: Graphical Methods for Describing Quantitative Data

- Divide the range of the data into **5-12 subintervals** of equal length.
- Calculate the **approximate width** of the subinterval as $\text{Range/number of subintervals}$.
- Round the approximate width up to a convenient value.
- Use the method of **left inclusion** including the left endpoint, but not the right in your tally.

2.2: Graphical Methods for Describing Quantitative Data

- Create a **statistical table** including the subintervals, their frequencies and relative frequencies.
- Draw the **relative frequency histogram** plotting the subintervals on the horizontal axis and the relative frequencies on the vertical axis.

2.2: Graphical Methods for Describing Quantitative Data

- The height of the bar represents
 - The **proportion** of measurements falling in that class or subinterval.
 - The **probability** that a single measurement, drawn at random from the set, will belong to that class or subinterval.

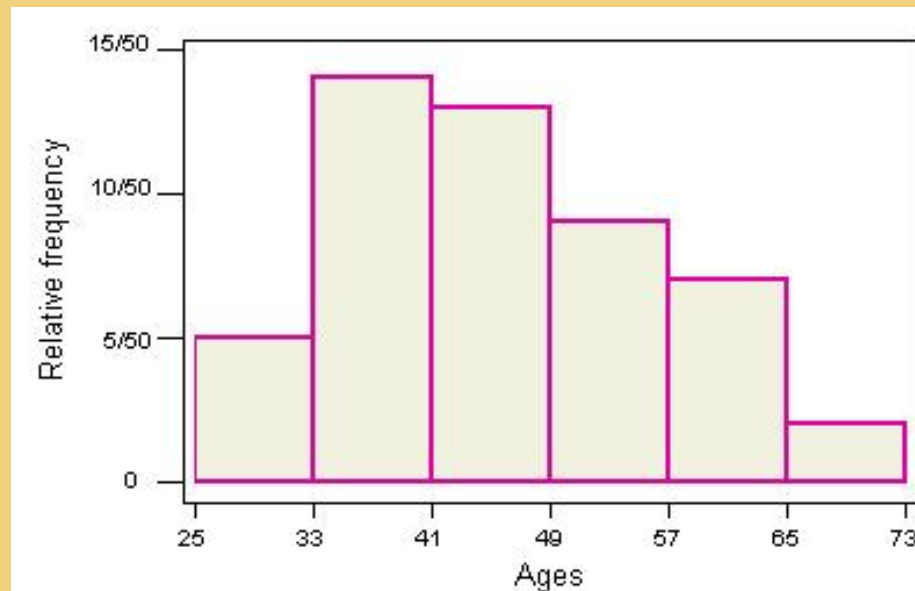
2.2: Graphical Methods for Describing Quantitative Data

The ages of 50 professors at a university.

34 48 **70** 63 52 52 35 50 37 43 53 43 52 44
42 31 36 48 43 **26** 58 62 49 34 48 53 39 45
34 59 34 66 40 59 36 41 35 36 62 34 38 28
43 50 30 43 32 44 58 53

- We choose to use **6** intervals.
- Minimum class width = $(70 - 26)/6 = 7.33$
- Convenient class width = **8**
- Use **6** classes of length **8**, starting at **25**.

Age	Tally	Frequency	Relative Frequency	Percent
25 to < 33	 	5	$5/50 = .10$	10%
33 to < 41	 	14	$14/50 = .28$	28%
41 to < 49	 	13	$13/50 = .26$	26%
49 to < 57	 	9	$9/50 = .18$	18%
57 to < 65	 	7	$7/50 = .14$	14%
65 to < 73	 	2	$2/50 = .04$	4%

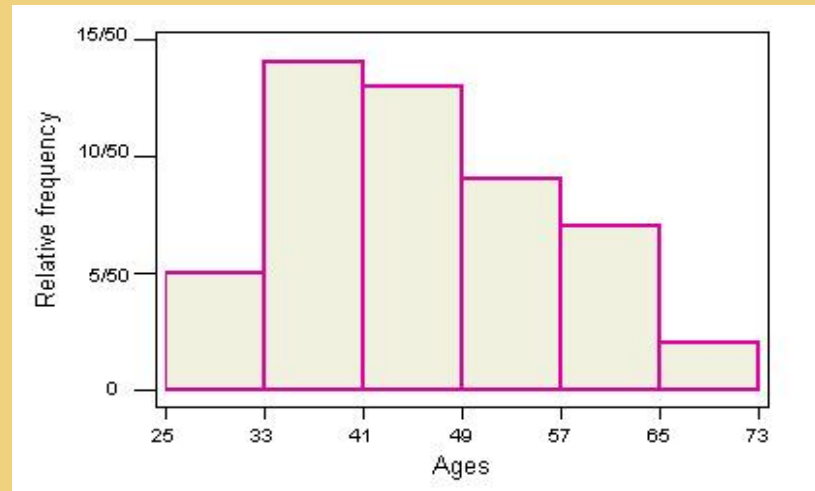


2.2: Graphical Methods for Describing Quantitative Data

Describing the Distribution

Shape? **Skewed right**

Outliers? **No.**



What proportion of professors are younger than 41?
 $(14 + 5)/50 = 19/50 = 0.38$

What is the probability that a randomly selected professor is 49 or older?
 $(9 + 7 + 2)/50 = 18/50 = 0.36$

2.2: Graphical Methods for Describing Quantitative Data

■ How many classes?

- <25 observations: 5-6 classes
- 25-50 observations 7-14 classes
- >50 observations 15-20 classes

[2.3: Summation Notation]

- Individual observations in a data set are denoted

$$X_1, X_2, X_3, X_4, \dots X_n.$$

2.3: Summation Notation

- We use a summation symbol often:

$$\sum_{i=1}^n x_i = x_1 + x_2 + x_3 + \dots + x_n$$

- This tells us to add all the values of variable x from the first (x_1) to the last (x_n).
- If $x_1 = 1$, $x_2 = 2$, $x_3 = 3$ and $x_4 = 4$,

$$\sum_{i=1}^n x_i = 1 + 2 + 3 + 4 = 10$$

2.3: Summation Notation

- Sometimes we will have to square the values before we add them:

$$\sum_{i=1}^n x_i^2 = x_1^2 + x_2^2 + x_3^2 + \dots + x_n^2$$

- Other times we will add them and then square the sum:

$$\left(\sum_{i=1}^n x_i \right)^2 = (x_1 + x_2 + x_3 + \dots + x_n)^2$$

[2.4: Numerical Measures of Central Tendency]

- Summarizing data sets numerically
 - Are there certain values that seem more typical for the data?
 - How typical are they?

[2.4: Numerical Measures of Central Tendency]

- **Central tendency** is the value or values around which the data tend to cluster
- **Variability** shows how strongly the data cluster around that (those) value(s)

2.4: Numerical Measures of Central Tendency

- The **mean** of a set of quantitative data is the sum of the observed values divided by the number of values

$$\bar{x} = \frac{\sum_{i=1}^n x_i}{n}$$

2.4: Numerical Measures of Central Tendency

$$\bar{x} = \frac{\sum_{i=1}^n x_i}{n}$$

$$\mu = \frac{\sum_{i=1}^N x_i}{N}$$

- The mean of a *sample* is typically denoted by \bar{x} , but the *population mean* is denoted by the Greek symbol μ .

2.4: Numerical Measures of Central Tendency

- If $x_1 = 1$, $x_2 = 2$, $x_3 = 3$ and $x_4 = 4$,

$$\bar{x} = \frac{\sum_{i=1}^n x_i}{n} = (1 + 2 + 3 + 4)/4 = 10/4 = 2.5$$

2.4: Numerical Measures of Central Tendency

- Exercise: Show that the mean minimizes the sum of squared deviations for a set of values.
- That is, given (x_1, x_2, \dots, x_n) , the value that minimizes $\sum_{i=1}^n (x_i - a)^2$ is $a = \bar{x}$.

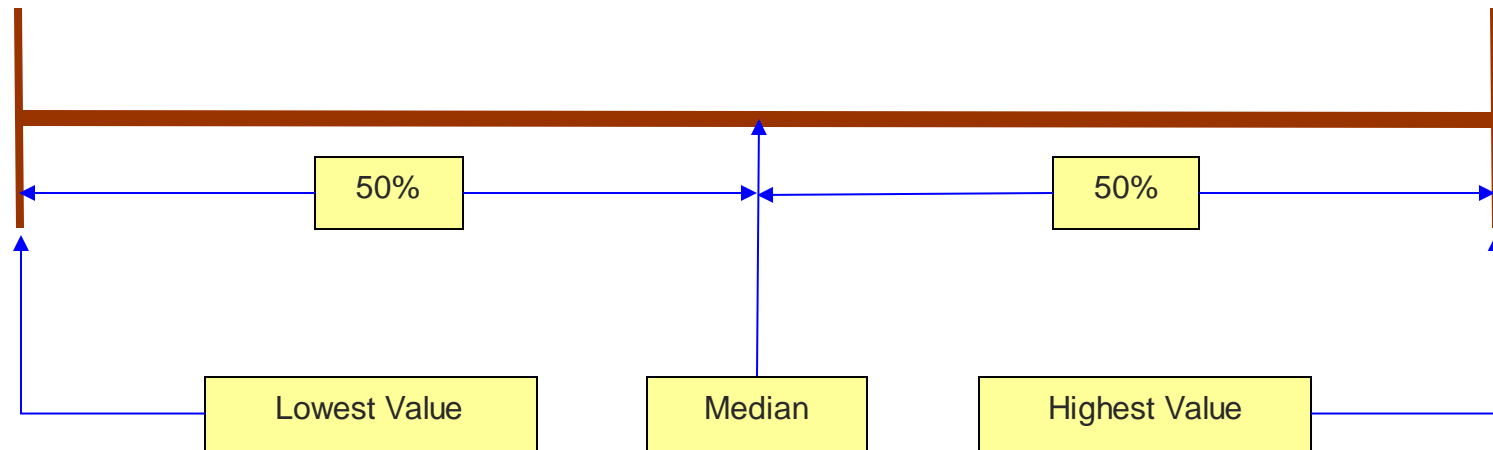
2.4: Numerical Measures of Central Tendency

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- That is, given (x_1, x_2, \dots, x_n) , the value that minimizes $\sum_{i=1}^n (x_i - a)^2$ is $a = \bar{x}$.
 1. Differentiate
 2. Add and subtract \bar{x}

2.4: Numerical Measures of Central Tendency

- The **median** of a set of quantitative data is the value which is located in the middle of the data, arranged from lowest to highest values (or vice versa), with 50% of the observations above and 50% below.

2.4: Numerical Measures of Central Tendency



2.4: Numerical Measures of Central Tendency

- Finding the Median, M :
 - Arrange the n measurements from smallest to largest
 - If n is odd, M is the middle number
 - If n is even, M is the average of the middle two numbers

2.4: Numerical Measures of Central Tendency

Examples

The set: 2, 4, 9, 8, 6, 5, 3 $n = 7$

Sort: 2, 3, 4, 5, 6, 8, 9

Position: $.5(n + 1) = .5(7 + 1) = 4^{\text{th}}$

Median = 4th largest measurement = 8

The set: 2, 4, 9, 8, 6, 5 $n = 6$

Sort: 2, 4, 5, 6, 8, 9

Position: $.5(n + 1) = .5(6 + 1) = 3.5^{\text{th}}$

Median = $(5 + 6)/2 = 5.5$ — average of the 3rd and 4th measurements

2.4: Numerical Measures of Central Tendency

The number of litres of milk purchased by 25 households:

0 0 1 1 1 1 1 2 2 2 2 2 2 2 2
3 3 3 3 3 4 4 4 5

■ **Mean?**

$$\bar{x} = \frac{\sum x_i}{n} = \frac{55}{25} = 2.2$$

■ **Median?**

$$m = 2$$

2.4: Numerical Measures of Central Tendency

- The mean is more easily affected by extremely large or small values than the median.
- In the previous example, if the consumption of the household buying 5 litres changes to 10 litres, the median remains same, but mean changes to $60/25=2.4$

[2.4: Numerical Measures of Central Tendency]

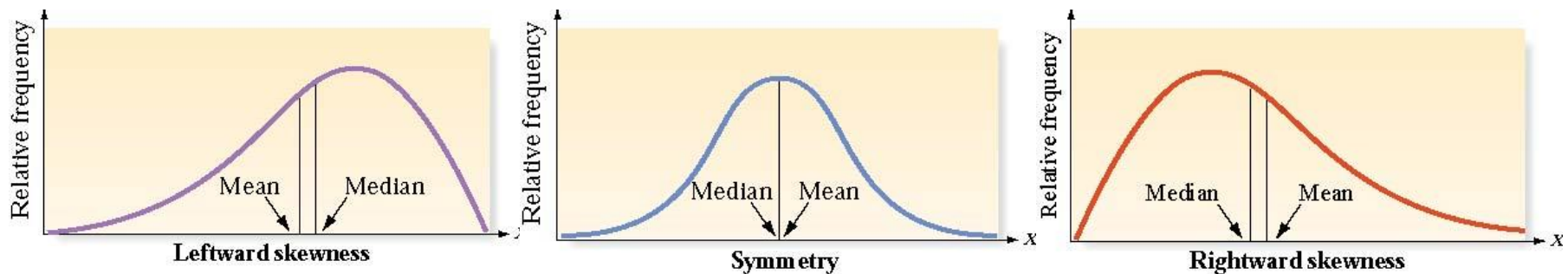
- The **mode** is the most frequently observed value.
- The **modal class** is the class with the highest relative frequency.
- For grouped data, the mode is the midpoint of the modal class.
- For the data on age of professors, the modal class is 33-40, hence the mode is 36.5.

2.4: Numerical Measures of Central Tendency

- Perfectly symmetric data set:
 - $\text{Mean} = \text{Median} = \text{Mode}$
- Extremely high value in the data set:
 - $\text{Mean} > \text{Median} > \text{Mode}$
(Rightward skewness)
- Extremely low value in the data set:
 - $\text{Mean} < \text{Median} < \text{Mode}$
(Leftward skewness)

2.4: Numerical Measures of Central Tendency

- A data set is **skewed** if one tail of the distribution has more extreme observations than the other tail.



2.5: Numerical Measures of Variability

- The mean, median and mode give us an idea of the central tendency, or where the “middle” of the data is.
- Variability gives us an idea of how spread out the data are around that middle. We shall discuss
 - Range
 - variance,
 - standard deviation
 - interquartile range.

2.5: Numerical Measures of Variability

- The **range** is equal to the largest measurement minus the smallest measurement.
 - Easy to compute, but not very informative
 - Considers only two observations (the smallest and largest)

2.5: Numerical Measures of Variability

- The **sample variance**, s^2 , for a sample of n measurements is equal to the sum of the squared distances from the mean, divided by $(n - 1)$.

$$s^2 = \frac{\sum_{i=1}^n (x_i - \bar{x})^2}{n - 1}$$

2.5: Numerical Measures of Variability

- The **sample standard deviation**, s , for a sample of n measurements is equal to the square root of the sample variance.

$$s = \sqrt{s^2} = \sqrt{\frac{\sum_{i=1}^n (x_i - \bar{x})^2}{n-1}}$$

2.5: Numerical Measures of Variability

- Say a small data set consists of the measurements 1, 2 and 3.

- $\mu = 2$

$$s^2 = \frac{\sum_{i=1}^n (x_i - \bar{x})^2}{n-1} = \left[(3-2)^2 + (2-2)^2 + (1-2)^2 \right] / (3-1)$$

$$s^2 = (1^2 + 0^2 + 1^2) / 2 = 2 / 2 = 1$$

$$s = \sqrt{s^2} = \sqrt{1} = 1$$

2.5: Numerical Measures of Variability

- Greek letters are used for populations and Roman letters for samples

s^2 = sample variance

s = sample standard deviation

σ^2 = population variance

σ = population standard deviation

2.5: Numerical Measures of Variability

- The value of s is **ALWAYS** positive.
- The larger the value of s^2 or s , the larger the variability of the data set.
- **Why divide by $n - 1$?**
 - The sample standard deviation s is often used to estimate the population standard deviation σ . Dividing by $n - 1$ gives us a better estimate of σ .

2.5: Numerical Measures of Variability

- The **lower quartile (Q_1)** is the value of x which is larger than 25% and less than 75% of the ordered measurements.
- The **upper quartile (Q_3)** is the value of x which is larger than 75% and less than 25% of the ordered measurements.
- The range of the “middle 50%” of the measurements is the **interquartile range**,

$$\text{IQR} = Q_3 - Q_1$$

2.5: Numerical Measures of Variability

- The **lower and upper quartiles** (Q_1 and Q_3), can be calculated as follows:
- The **position of Q_1** is $.25(n + 1)$
- The **position of Q_3** is $.75(n + 1)$

once the measurements have been ordered. If the positions are not integers, find the quartiles by interpolation.

2.5: Numerical Measures of Variability

The prices (in Rs 100) of 18 brands of walking shoes:

40 60 65 65 65 68 68 70 70
70 70 70 70 74 75 75 90 95

$$\text{Position of } Q_1 = .25(18 + 1) = 4.75$$

$$\text{Position of } Q_3 = .75(18 + 1) = 14.25$$

Q_1 is $3/4$ of the way between the 4th and 5th ordered measurements, or

$$Q_1 = 65 + .75(65 - 65) = 65.$$

2.5: Numerical Measures of Variability

The prices (in Rs 100) of 18 brands of walking shoes:

40 60 65 65 65 68 68 70 70
70 70 70 70 74 75 75 90 95



$$\text{Position of } Q_1 = .25(18 + 1) = 4.75$$

$$\text{Position of } Q_3 = .75(18 + 1) = 14.25$$

Q_3 is 1/4 of the way between the 14th and 15th ordered measurements, or

$$Q_3 = 74 + .25(75 - 74) = 74.25$$

$$\text{and IQR} = Q_3 - Q_1 = 74.25 - 65 = 9.25$$

2.6: Interpreting the Standard Deviation

- Chebyshev's Rule
- The Empirical Rule

Both tell us something about where the data will be relative to the mean.



2.6: Interpreting the Standard Deviation

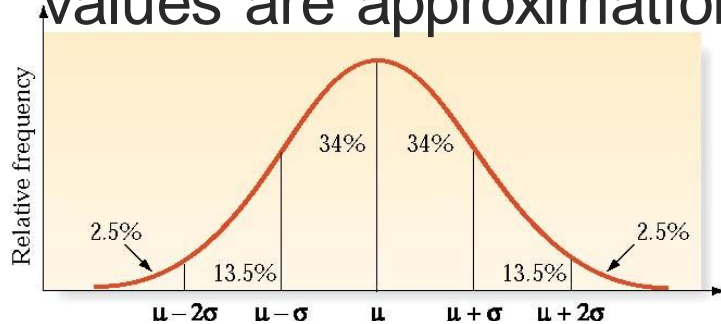
- **Chebyshev's Rule**
- Valid for *any* data set
- For any number $k > 1$, at least $(1 - 1/k^2)\%$ of the observations will lie within k standard deviations of the mean

k	k^2	$1/k^2$	$(1 - 1/k^2)\%$
2	4	.25	75%
3	9	.11	89%
4	16	.0625	93.75%

2.6: Interpreting the Standard Deviation

■ The Empirical Rule

- Useful for mound-shaped, symmetrical distributions
- If not perfectly mounded and symmetrical, the values are approximations



■ For a perfectly symmetrical and mound-shaped distribution,

- ~68% will be within the range $(\bar{x} - s, \bar{x} + s)$
- ~95% will be within the range $(\bar{x} - 2s, \bar{x} + 2s)$
- ~99.7% will be within the range $(\bar{x} - 3s, \bar{x} + 3s)$

2.6: Interpreting the Standard Deviation

- Hummingbirds beat their wings in flight an average of 55 times per second.
- Assume the standard deviation is 10, and that the distribution is symmetrical and mound.
- Approximately what percentage of hummingbirds beat their wings between 45 and 65 times per second?
- Between 55 and 65?
- Less than 45?



2.6: Interpreting the Standard Deviation

- Hummingbirds beat their wings in flight an average of 55 times per second.
- Assume the standard deviation is 10, and that the distribution is symmetrical and mound-shaped.
 - Approximately what percentage of hummingbirds beat their wings between 45 and 65 times per second?
 - Between 55 and 65?
 - Less than 45?

Since 45 and 65 are exactly one standard deviation below and above the mean, the empirical rule says that about 68% of the hummingbirds will be in this range.

2.6: Interpreting the Standard Deviation

- Hummingbirds beat their wings in flight an average of 55 times per second.
- Assume the standard deviation is 10, and that the distribution is symmetrical and mound-shaped.
 - Approximately what percentage of hummingbirds beat their wings between 45 and 65 times per second?
 - **Between 55 and 65?**
 - Less than 45?

This range of numbers is from the mean to one standard deviation above it, or one-half of the range in the previous question. So, about one-half of 68%, or 34%, of the hummingbirds will be in this range.

2.6: Interpreting the Standard Deviation

- Hummingbirds beat their wings in flight an average of 55 times per second.
- Assume the standard deviation is 10, and that the distribution is symmetrical and mound.

An individual hummingbird is measured with 75 beats per second. What is this bird's z-score?

$$z = \frac{x - \bar{x}}{s}$$

$$z = \frac{75 - 55}{10} = 2.0$$

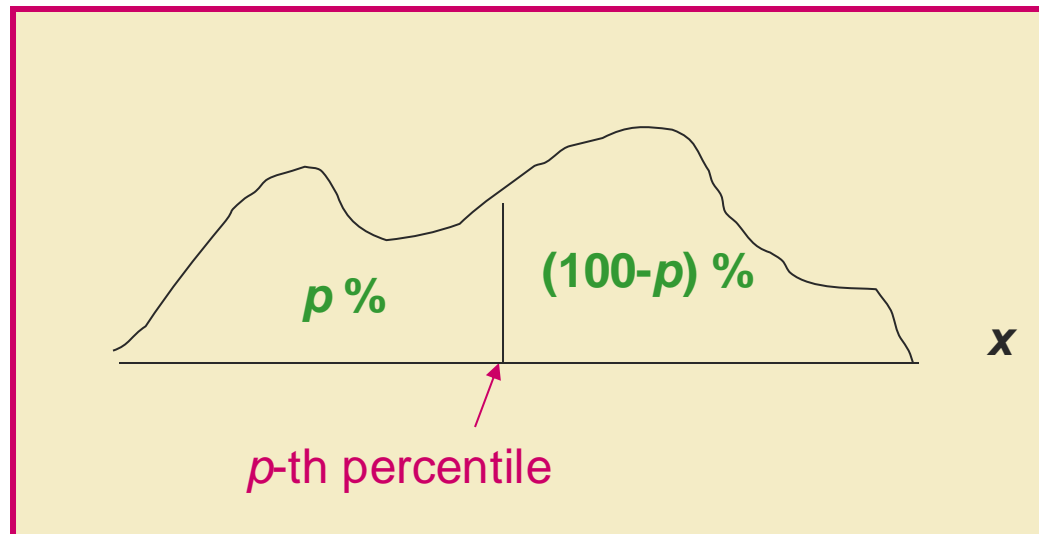
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- Hummingbirds beat their wings in flight an average of 55 times per second.
- Assume the standard deviation is 10, and that the distribution is symmetrical and mounded.
 - Approximately what percentage of hummingbirds beat their wings between 45 and 65 times per second?
 - Between 55 and 65?
 - Less than 45?

Half of the entire data set lies above the mean, and ~34% lie between 45 and 55 (between one standard deviation below the mean and the mean), so ~84% (~34% + 50%) are above 45, which means ~16% are below 45.

2.7: Numerical Measures of Relative Standing

- **Percentiles:** for any (large) set of n measurements (arranged in ascending or descending order), the p^{th} percentile is a number such that $p\%$ of the measurements fall below that number and $(100 - p)\%$ fall above it.



2.7: Numerical Measures of Relative Standing

- Finding percentiles is similar to finding the median – the median is the 50th percentile.
 - If you are in the 50th percentile for the GRE, half of the test-takers scored better and half scored worse than you.
 - If you are in the 75th percentile, you scored better than three-quarters of the test-takers.
 - If you are in the 90th percentile, only 10% of all the test-takers scored better than you.

2.7: Numerical Measures of Relative Standing

- The *z-score* tells us how many standard deviations above or below the mean a particular measurement is.

- Sample z-score

$$z = \frac{x - \bar{x}}{s}$$

- Population z-score

$$z = \frac{x - \mu}{\sigma}$$

2.7: Numerical Measures of Relative Standing

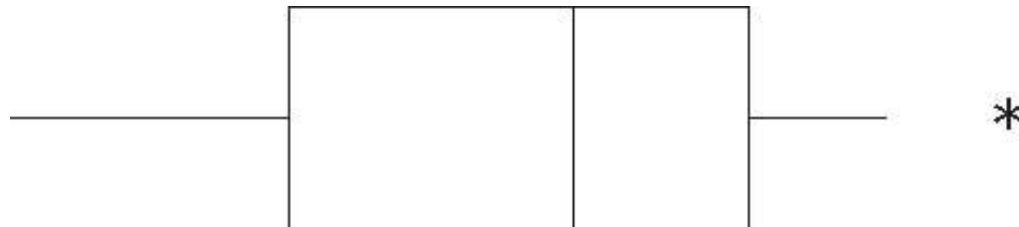
- Z scores are related to the empirical rule:
For a perfectly symmetrical and mound-shaped distribution,
 - ~68 % will have z-scores between -1 and 1
 - ~95 % will have z-scores between -2 and 2
 - ~99.7% will have z-scores between -3 and 3

2.8: Methods for Determining Outliers

- An **outlier** is a measurement that is unusually large or small relative to the other values.
- Three possible causes:
 - *Observation, recording or data entry error*
 - *Item is from a different population*
 - *A rare, chance event*

2.8: Methods for Determining Outliers

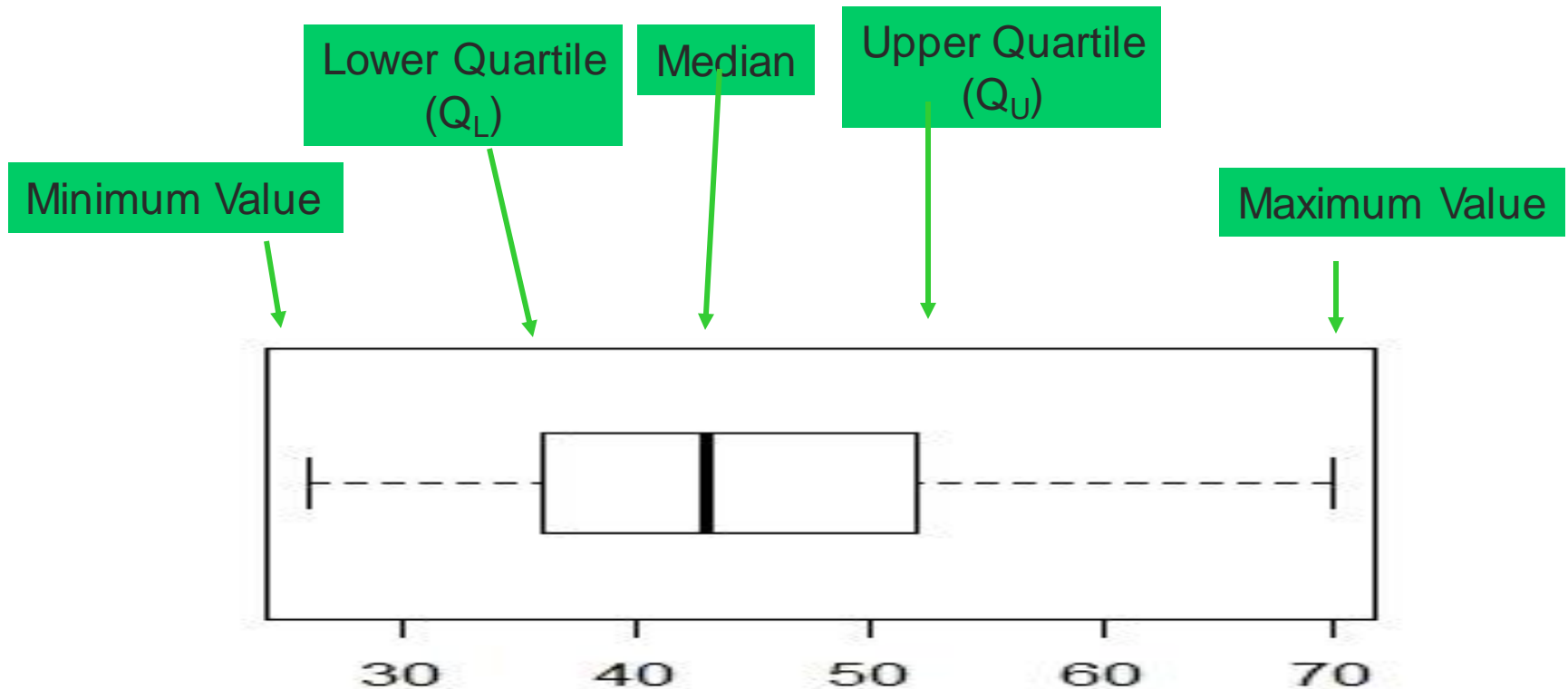
- The **box plot** is a graph representing information about certain percentiles for a data set and can be used to identify outliers



2.8: Methods for Determining Outliers

Boxplot: Data on age of professors

No value is outside the whiskers (1.5 times the IQR)



2.8: Methods for Determining Outliers

- Outliers and z-scores
 - The chance that a z-score is between -3 and +3 is over 99%.
 - Any measurement with $|z| > 3$ is considered an outlier.

2.8: Methods for Determining Outliers

#Observations	n = 50
Mean	44.90
Sample Variance	115.07
Sample Standard Deviation	10.73
Minimum	26
Maximum	70

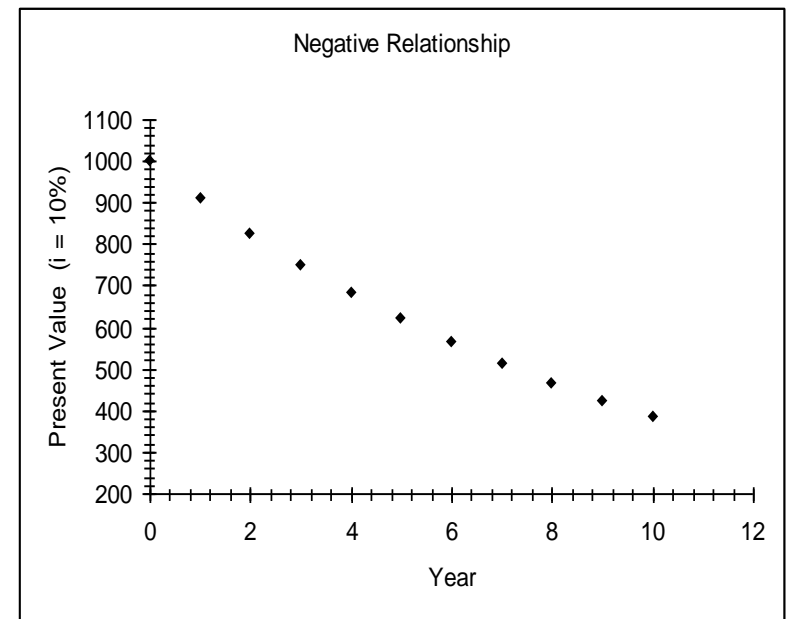
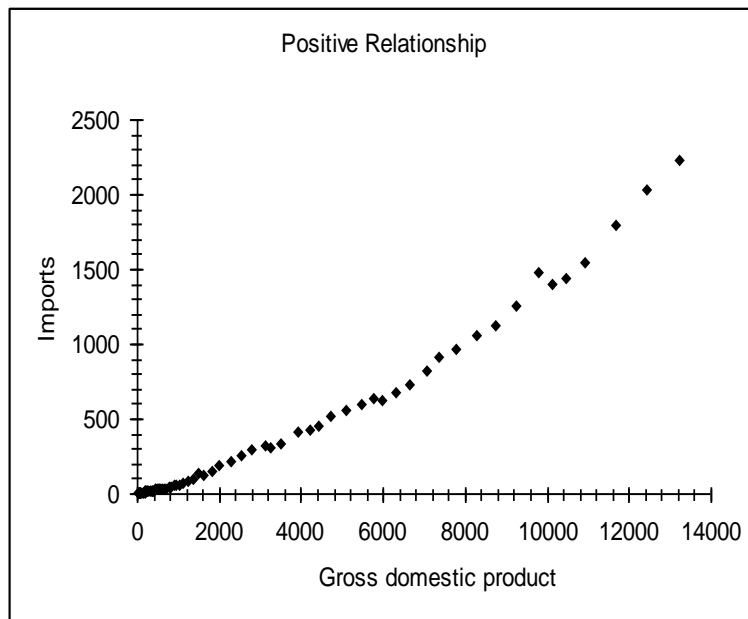
Here are the descriptive statistics

The z score corresponding to age 70 is $(70 - 44.9)/10.73 = 2.34$

So it is not an outlier.

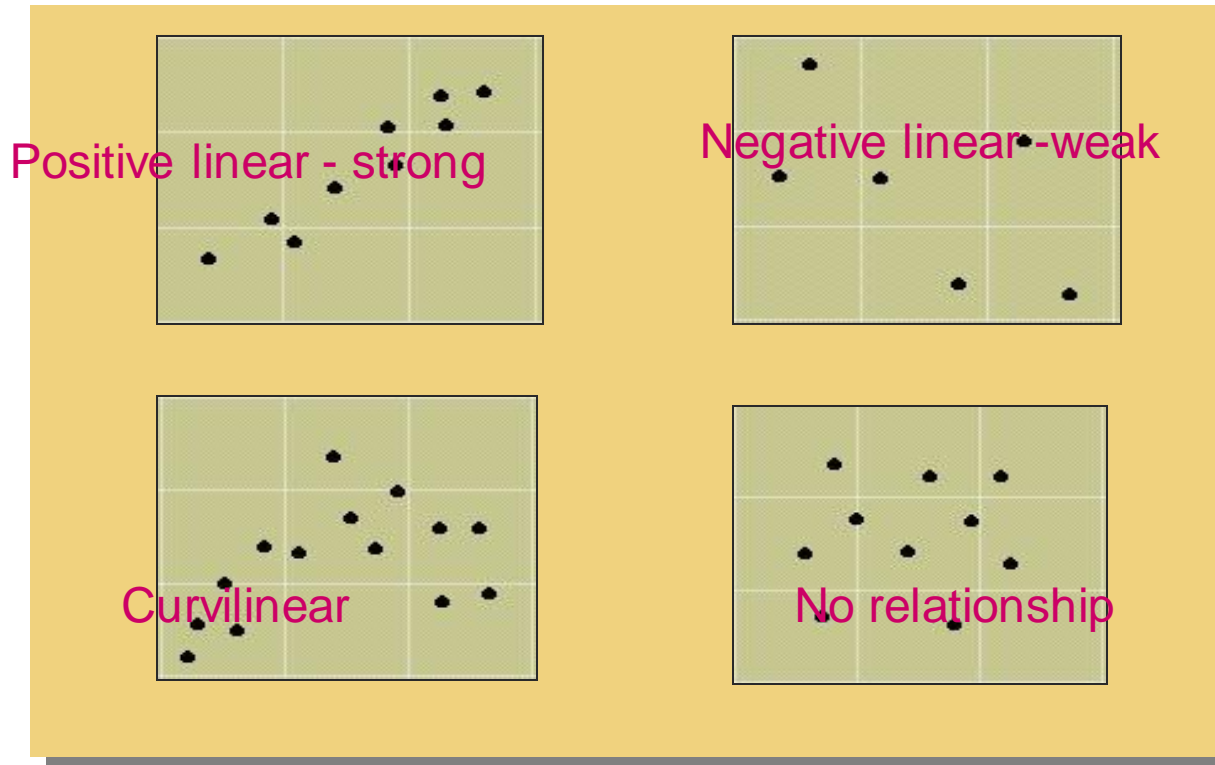
2.9: Graphing Bivariate Relationships

- **Scattergram** (or **scatterplot**) shows the relationship between two quantitative variables



2.9: Graphing Bivariate Relationships

If there is no linear relationship between the variables, the scatterplot may look like a cloud, a horizontal line or a more complex curve.



2.10: Distorting the Truth with Deceptive Statistics

■ Distortions

- Stretching the axis (and the truth)
- Is average average?
 - Mean, median or mode?
- Is average relevant?
 - What about the spread?