



- ECC makes use of the elliptic curves (not ellipses) in which the variables and coefficients are all restricted to elements of a finite field.
- Two family of elliptic curves are used in ECC:
  - ▶ prime curves defined over  $Z_p$ , that is, GF(p), p being a prime.
  - ▶ binary curves constructed over GF(2<sup>n</sup>).



#### Elliptic curves over modulo a prime GF(p)

#### Definition

Let p > 3 be a prime. The elliptic curve  $y^2 = x^3 + ax + b$  over  $Z_p$  is the set  $E_p(a,b)$  of solutions  $(x,y) \in E_p(a,b)$  to the congruence

$$y^2 = x^3 + ax + b \pmod{p},$$

where  $a, b \in Z_p$  are constants such that  $4a^3 + 27b^2 \neq 0 \pmod{p}$ , together with a special point  $\mathcal{O}$  called the point at infinity (or zero point).



#### Elliptic curves over modulo a prime GF(p)

#### **Properties of Elliptic Curves**

- An elliptic curve E<sub>p</sub>(a, b) over Z<sub>p</sub> (p prime, p > 3) will have roughly p points on it.
- More precisely, a well-known theorem due to Hasse asserts that the number of points on  $E_p(a, b)$ , which is denoted by #E, satisfies the following inequality:

$$p + 1 - 2\sqrt{p} \le \#E \le p + 1 + 2\sqrt{p}$$
.

• In addition,  $E_p(a, b)$  forms an abelian or commutative group under addition modulo p operation.



#### References

- N. Koblitz. Elliptic Curve Cryptosystems. Mathematics of Computation, Vol. 48, pp. 203-209, 1987.
- V. Miller. Uses of elliptic curves in cryptography. Advances in Cryptology - CRYPTO'85, Lecture Notes in Computer Science (LNCS), Springer, Vol. 218, pp. 417-426, 1986.
- Douglas R. Stinson. Cryptography: Theory and Practice, Chapman & Hall/CRC, 2<sup>nd</sup> Edition, 2005.



#### Elliptic curves over modulo a prime GF(p)

#### Finding an inverse

- The inverse of a point  $P = (x_P, y_P) \in E_p(a, b)$  is  $-P = (x_P, -y_P)$ , where -y is the additive inverse of y.
- For example, if p = 13, the inverse of (4,2) is  $(4,-2) \pmod{13} = (4,11)$ .



#### Finding all points on an elliptic curve

#### Algorithm: EllipticCurvePoints (p, a, b)

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1: x ← 0
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2: while x < p do

3: 
$$\mathbf{w} \leftarrow (\mathbf{x}^3 + \mathbf{a}\mathbf{x} + \mathbf{b}) \pmod{p}$$

4: **if** w is a perfect square in  $Z_p$ ) **then** 

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5: Output (x, \sqrt{w}), (x, -\sqrt{w})
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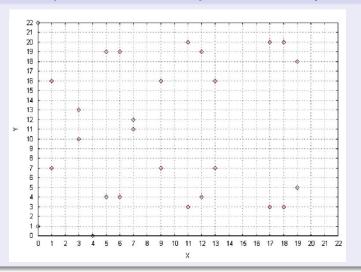
6: end if

7: 
$$x \leftarrow x + 1$$

8: end while

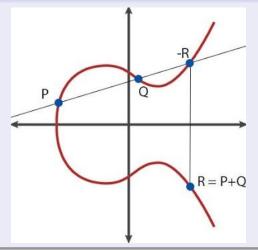


Example of elliptic curve in case of  $y^2 = x^3 + x + 1 \pmod{23}$ .





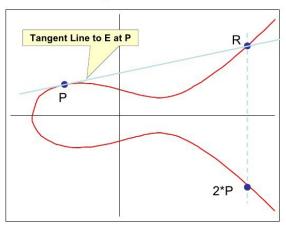
## Point addition on elliptic curve over finite field GF(p)





Doubling on elliptic curve over finite field GF(p)

## Doubling a Point P on E





#### Point addition on elliptic curve over finite field GF(p)

Let G be the base point on  $E_p(a,b)$  whose order be n, that is,  $nG = G + G + \ldots + G(n \text{ times}) = \mathcal{O}$ . If  $P = (x_P, y_P)$  and  $Q = (x_Q, y_Q)$  be two points on elliptic curve  $y^2 = x^3 + ax + b \pmod{p}$ ,  $R = (x_R, y_R) = P + Q$  is computed as follows:

$$x_{R} = (\lambda^{2} - x_{P} - x_{Q}) \pmod{p},$$

$$y_{R} = (\lambda(x_{P} - x_{R}) - y_{P}) \pmod{p},$$
where  $\lambda = \begin{cases} \frac{y_{Q} - y_{P}}{x_{Q} - x_{P}} \pmod{p}, & \text{if } P \neq -Q \text{ [Point Addition]} \\ \frac{3x_{P}^{2} + a}{2y_{P}} \pmod{p}, & \text{if } P = Q. \text{ [Point Doubling]} \end{cases}$ 



### Scalar multiplication on elliptic curve over finite field GF(p)

If  $P = (x_P, y_P)$  be a point on elliptic curve  $y^2 = x^3 + ax + b \pmod{p}$ , then then 5P is computed as 5P = P + P + P + P + P. Think about optimization method?

**Reference:** N Tiwari, S Padhye. Provable Secure Multi-Proxy Signature Scheme without Bilinear Maps. International Journal of Network Security, Vol. 17, No. 1, pp. 288-293, 2015.



Problem: Consider two points P = (11,3) and Q = (9,7) in the elliptic curve  $E_{23}(1,1)$ . Compute P + Q and 2P.

In order to compute  $R = P + Q = (x_R, y_R)$ , we first compute  $\lambda$  as

$$\lambda = \frac{7-3}{9-11} \pmod{23}$$
  
= -2 (mod 23)  
= 21. (1)

Thus,  $x_R$  and  $y_R$  are derived as

$$x_R = (21^2 - 11 - 9) \pmod{23} = 7,$$
  
 $y_R = (21(11 - 7) - 3) \pmod{23} = 12.$ 

As a result, P + Q = (7, 12).



Problem: Consider two points P = (11,3) and Q = (9,7) in the elliptic curve  $E_{23}(1,1)$ . Compute P + Q and 2P.

In order to compute  $R = 2P = (x_R, y_R)$ , we must first derive  $\lambda$  as follows:

$$\lambda = \frac{3(11^2) + 1}{2 \times 3} \pmod{23} = 7.$$

Hence,  $R = P + P = (x_R, y_R)$  is computed as

$$x_R = (7^2 - 11 - 11) \pmod{23} = 4,$$
  
 $y_R = (7(11 - 4) - 3) \pmod{23} = 0,$ 

and, thus 2P = (4, 0).



#### **Elliptic Curve Computational Problems**

### Elliptic Curve Discrete Logarithm Problem (ECDLP)

- Let  $E_p(a, b)$  be an elliptic curve modulo a prime p.
- Given two points  $P \in E_p(a, b)$  and  $Q = kP \in E_p(a, b)$ , for some positive integer k, where Q = kP represent the point P on elliptic curve  $E_p(a, b)$  be added to itself k times.
- Then the elliptic curve discrete logarithm problem (ECDLP) is to determine k given P and Q.
- It is computationally easy to calculate Q given k and P, but it is computationally infeasible to determine k given Q and P, when the prime p is large.



## Elliptic Curve Discrete Logarithm Problem (ECDLP)

In other words, ECDLP can be also formally defined as follows. For any PPT algorithm, say A (in the security parameter I),  $Pr[A(P,Q)=k]<\epsilon(I)$ , where  $\epsilon(I)$  is a negligible function depending on I.

#### References:

- Vanga Odelu, Ashok Kumar Das, and Adrijit Goswami. "A secure effective key management scheme for dynamic access control in a large leaf class hierarchy," in *Information Sciences (Elsevier)*, Vol. 269, No. C, pp. 270-285, 2014. (2020 SCI Impact Factor: 6.795) [This article has been downloaded or viewed 484 times since publication during the period October 2013 to September 2014]
- Ashok Kumar Das, Nayan Ranjan Paul, and Laxminath Tripathy.
   "Cryptanalysis and improvement of an access control in user hierarchy based on elliptic curve cryptosystem," in *Information Sciences* (*Elsevier*), Vol. 209, No. C, pp. 80 92, 2012. (2020 SCI Impact Factor: 6.795)



# Definition (Elliptic curve computational Diffie-Hellman problem (ECCDHP))

Let  $P \in E_p(a,b)$  be a point in  $E_p(a,b)$ . The ECCDHP states that given the points  $k_1.P \in E_p(a,b)$  and  $k_2.P \in E_p(a,b)$  where  $k_1,k_2 \in Z_p^*$ , it is computationally infeasible to compute  $k_1k_2.P$ , where  $Z_p^* = \{1,2,\cdots,p-1\}$ .



# Definition (Elliptic curve decisional Diffie-Hellman problem (ECDDHP))

Let  $P \in E_p(a, b)$  be a point in  $E_p(a, b)$ . The ECDDHP states that given a quadruple  $(P, k_1.P, k_2.P, k_3.P)$ , decide whether  $k_3 = k_1k_2$  or a uniform value, where  $k_1, k_2, k_3 \in Z_p^*$ .

The ECDLP, ECCDHP and ECDDHP are computationally infeasible when p is large. To make ECDLP, ECCDHP and ECDDHP intractable, p should be chosen at least 160-bit prime.