

# A Practical Application of POSET: Hierarchical Access Control

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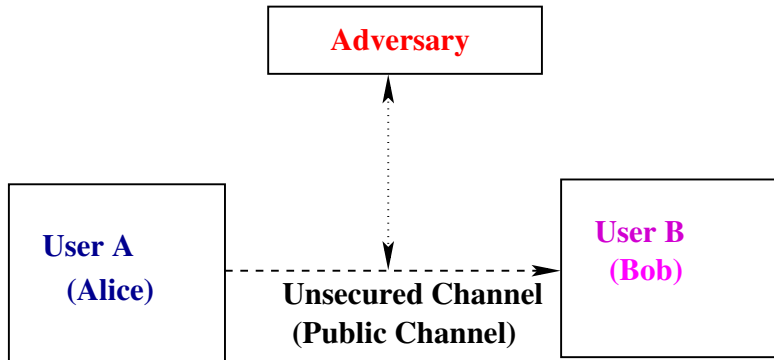
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# Overview of Cryptography

# What is Cryptography?

- Cryptography is the study of **mathematical techniques** related to aspects of information security such as confidentiality, data integrity, entity authentication, message authentication (data origin authentication) and non-repudiation.
- Cryptography is not the only means of providing information security, but rather one set of techniques.
- Now-a-days, cryptography has moved from an art to a science. Thus, cryptography is the science of keeping secrets secret.

Consider the following simple two-party communication model:



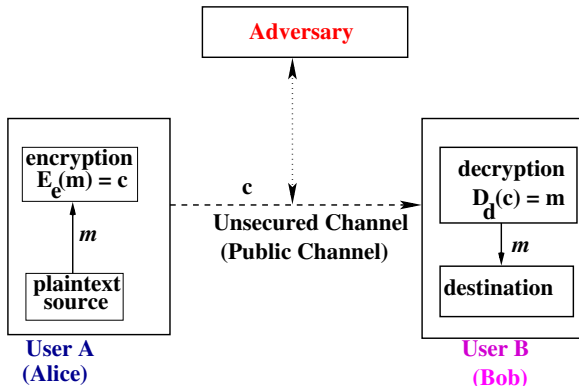
- An “**adversary**” is an entity in a two-party communication which is neither the sender nor the receiver, and which tries to defeat the information security service being provided between the sender and the receiver.
- A “**channel**” is a means of conveying information from one entity to another entity.
- An “**unsecured channel**” is one from which parties other than the sender and the receiver can reorder, delete, insert, or read the data being transmitted.
- A “**secured channel**” is one from which an adversary does not have the ability to reorder, delete, insert, or read the data being transmitted.

## Types of adversary

- A “**passive adversary**” is an adversary who is only capable of reading information from an unsecured channel.
- An “**active adversary**” is an adversary who is capable to transmit, alter, or delete information on an unsecured channel.

# Introduction to Cryptography

Consider the following simple two-party communication model with encryption:



$E_e(\cdot)/D_d(\cdot)$ : encryption/decryption transformation using the encryption key  $e$  and decryption key  $d$ ;  $D_d = E_e^{-1}$ ;  $m$ : plaintext message and  $c$ : ciphertext message

**Cryptology = Cryptography + Cryptanalysis**



## Definition

An encryption scheme (cipher or cryptosystem) is said to be **breakable** if a third party, without prior knowledge of the key pair  $(e, d)$  where  $e$  is the encryption key and  $d$  is the corresponding decryption key, can systematically recover plaintext from corresponding ciphertext within some appropriate time frame.

**Goal:** We want this problem for an adversary (attacker) to be NP-hard (computationally infeasible).

## Definition (Brute-force attack)

An encryption scheme can be broken by trying all possible keys to see which one the communicating parties are using (assuming that the class of encryption functions is public knowledge).

This is called an exhaustive search of the key space.

**What is meant by “Security lies in the keys” (using brute-force attack)**

Key size (bits)	Number of alternative keys	Time required at $10^6$ decryptions per microsecond
32	$2^{32} = 4.3 \times 10^9$	2.15 milliseconds
56	$2^{56} = 7.2 \times 10^{16}$	10 hours
128	$2^{128} = 3.4 \times 10^{38}$	$5.4 \times 10^{18}$ years
168	$2^{168} = 3.7 \times 10^{50}$	$5.9 \times 10^{30}$ years

# Symmetric-Key Encryption

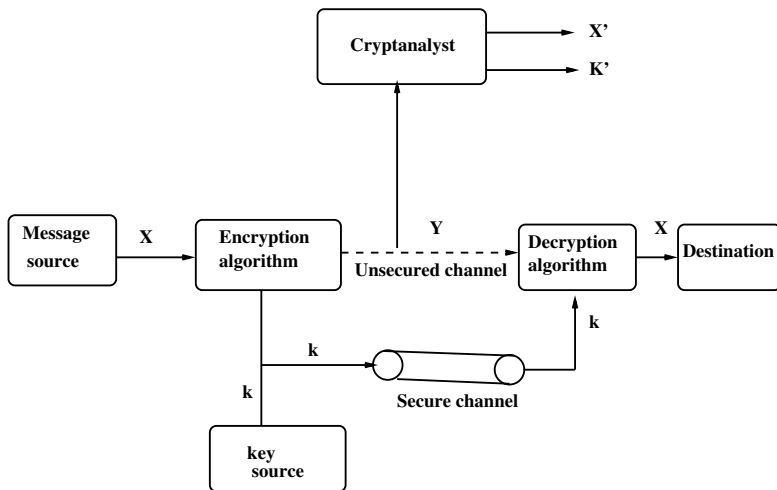


Figure: Model of conventional encryption

# Public-Key Cryptography

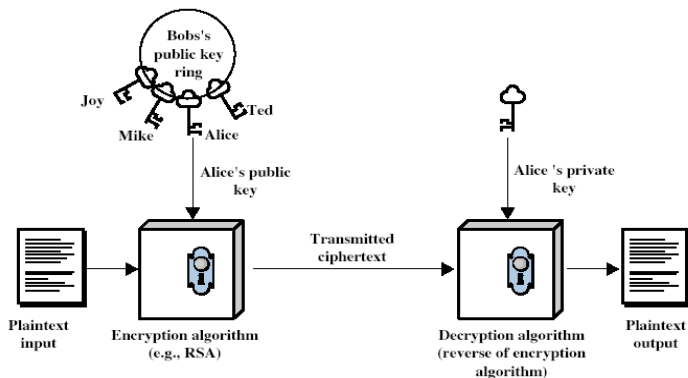


Figure: Model of public key encryption

# Elliptic Curve Cryptography (ECC)

- ECC makes use of the elliptic curves (not ellipses) in which the variables and coefficients are all restricted to elements of a finite field.
- Two family of elliptic curves are used in ECC:
  - ▶ prime curves defined over  $Z_p$ , that is,  $GF(p)$ ,  $p$  being a prime.
  - ▶ binary curves constructed over  $GF(2^n)$ .