

# Discrete Structures (Monsoon 2021)

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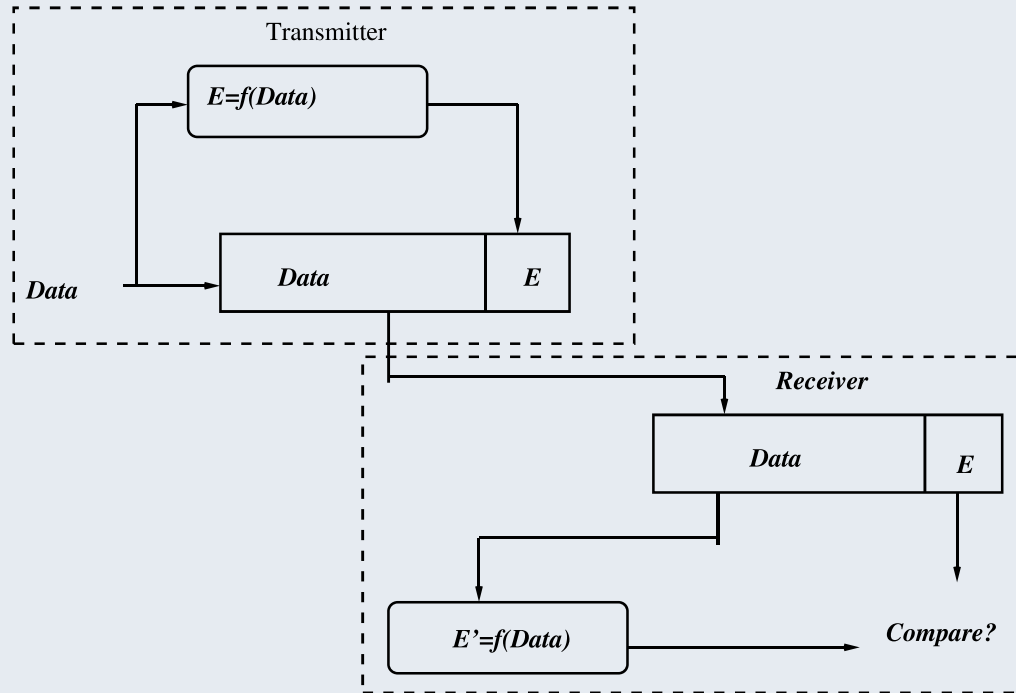
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# Coding Theory (Group Codes)

# Error Detection



$E, E'$  : Error detecting codes  
 $f$ : Error detecting code function

Figure: Error detection

- For a given frame of bits, additional bits that constitute an error-detecting code are added by the transmitter. This code is calculated as a function of the other transmitted bits.
- The receiver performs the same calculation and compares the two results. A detected error occurs if and only if there is a mismatch.

## Definition

Let  $x$  and  $y$  be binary  $n$ -tuples, i.e.,  $x = \langle x_1, x_2, \dots, x_n \rangle$  and  $y = \langle y_1, y_2, \dots, y_n \rangle$ , where  $x_i, y_i \in \{0, 1\}$ . The Hamming distance between  $x$  and  $y$  denoted as  $H(x, y)$  is the number of co-ordinates (components) in which they differ.

- Example: The Hamming distance between  $\langle 1, 0, 1 \rangle$  and  $\langle 1, 1, 0 \rangle$  is  $H(\langle 1, 0, 1 \rangle, \langle 1, 1, 0 \rangle) = 2$ .
- The Hamming distance between two  $n$ -tuples is equal to the number of independent single errors needed to change one  $n$ -tuple into the other.

## Properties

- $H(x, y) \geq 0, \forall x, y \in C$ , where  $C$  is the set of code words which are  $n$ -tuples  $c_i = \langle c_{i,1}, c_{i,2}, \dots, c_{i,n} \rangle, c_{i,j} \in \{0, 1\}$ .
- $H(x, y) = 0$  if and only if  $x = y$ .
- $H(x, y) = H(y, x), \forall x, y \in C$ .
- $H(x, z) \leq H(x, y) + H(y, z), \forall x, y, z \in C$ .

## Definition

The minimum distance (or minimum Hamming distance) of an  $n$ -coordinate code,  $C$  is  $H_c = \min_{c_i, c_j \in C} H(c_i, c_j)$ .

## Theorem

*A code  $C$  can detect all combinations of  $d$  or fewer errors if and only if its minimum distance is at least  $(d + 1)$ .*

*In other words,*

*$C$  can detect  $\leq d$  errors*

*if and only if*

*$H_c = \text{minimum distance of } C = \min_{c_i, c_j \in C} H(c_i, c_j) \geq (d + 1).$*

## Theorem

*A code  $C$  can correct every combination of  $t$  or fewer errors if and only if its minimum distance is at least  $(2t + 1)$ .*

**Proof.** Let  $C$  be a code of  $n$ -tuple code words  $c_i$ , where

$$c_i = \langle c_{i,1}, c_{i,2}, \dots, c_{i,n} \rangle, c_{i,j} \in \{0, 1\}.$$

The Hamming distance  $H(x, y)$  between two  $n$ -tuple code words  $x$  and  $y$ , where  $x, y \in C$ , is  $H(x, y) =$  number of coordinates in which they differ.

The minimum Hamming distance is given by  $H_c = \min_{c_i, c_j \in C} H(c_i, c_j)$ .

$(\Rightarrow)$  : Given  $C$  can correct  $\leq t$  errors.

RTP:  $H_c = 2t + 1$ , that is,  $\forall x, y \in C, H(x, y) \geq (2t + 1)$ .

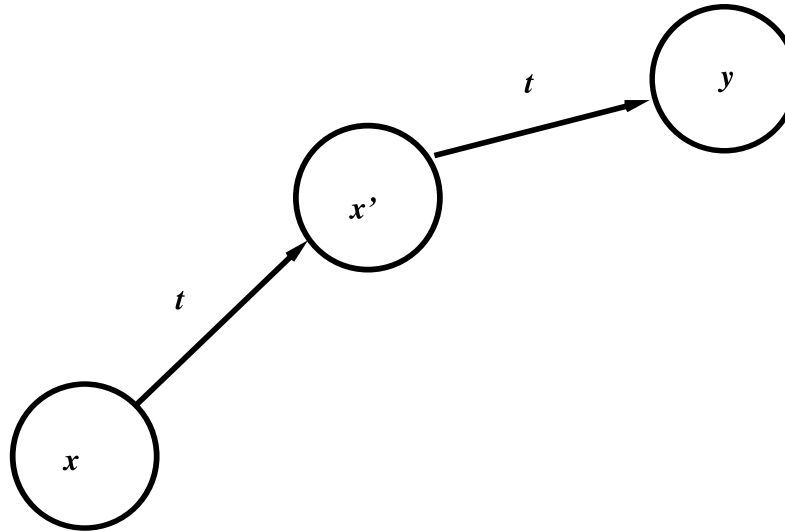
If possible, let  $\exists x, y \in C$  such that  $H(x, y) = 2t$ .

Let  $l_1, l_2, \dots, l_t$  be the coordinates (positions) where  $x$  and  $y$  differ.

Select  $l_1, l_2, \dots, l_t$  and change  $x$  to another  $n$ -tuple  $x'$  by changing  $x$  in these positions. Therefore,  $H(x, x') = t$ .



## Proof (Continued ...)



**Proof (Continued . . .)** But, then from the property of Hamming distance, we have:

$$\begin{aligned} H(x, y) &\leq H(x, x') + H(x', y) \\ &= t + t \\ H(x, y) &\leq 2t. \end{aligned}$$

There exists some  $n$ -tuple  $x'$  that satisfies  $H(x, x') = t$  and  $H(x', y) \leq t$ .

This is a contradiction. Hence,  $H_c = 2t + 1$ , that is,

$\forall x, y \in C, H(x, y) \geq (2t + 1)$ .

# Group Codes

## Proof (Continued ...)

( $\Leftarrow$ ) : Given  $H_c = 2t + 1$ , that is,  $\forall x, y \in C$ ,

$$H(x, y) \geq 2t + 1. \quad (1)$$

Let  $x'$  be a received  $n$ -tuple that is corrupted by NOT more than  $t$  errors and  $x$  be a code word.  $x'$  has thus changed from  $x$  by  $t$  or fewer errors. Hence,

$$H(x, x') \leq t. \quad (2)$$

From the properties of Hamming distance, we have

$$\begin{aligned} H(x, y) &\leq H(x, x') + H(x', y) \\ H(x', y) &\geq H(x, y) - H(x, x') \\ &\geq t + 1, \text{ using Eqns. (1) and (2).} \end{aligned}$$

Therefore, every code word  $y$  is farther than  $x'$  than is  $x$ , and  $x$  can be correctly decoded.  $\square$

## Definition

A *group code* is a code from which  $n$ -tuple code words forms a group with respect to the operation  $\oplus$  (modulo-2 or bitwise XOR), where  $x \oplus y = \langle x_1 \oplus y_1, x_2 \oplus y_2, \dots, x_n \oplus y_n \rangle$ .

## Definition

The weight of a code word  $x$ , denoted by  $w(x)$ , is the number of its coordinates (or components) that are 1s, that is,  $w(x) = \text{number of 1s in } x$ .

**Example:**  $w(\langle 1, 1, 1, 1 \rangle) = 4$

$w(\langle 1, 1, 0, 0 \rangle) = 2$ .

We denote the  $n$ -tuple  $\langle 0, 0, \dots, 0 \rangle$  by  $0$ .

Note that  $w(x) = H(x, 0)$ ,

$H(x, y) = H(x \oplus y, 0) = w(x \oplus y)$ .