Roman Maiboroda
iOS Developer

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Recent History

Nov 2021 - Nov 2023

NineTwoThree Studio

iOS Developer

Engaged in supporting and enhancing an existing last-mile delivery application (for drivers) including participation in a significant app redesign. Contributed to the development of new features and ensured the app's continued functionality and performance.

Jan 2019 - Oct 2021

CHI Software

iOS Developer

Performed technical designs and implementation of 5+ complex iOS apps. Reviewed client requirements, wireframes, and designs for technical feasibility. Collaborated with scrum and kanban teams to translate client requirements into implementable user stories. Performed code review, unit-tests. Improved product quality through code reviews, writing effective unit tests and collaborating with QA on implementing automation testing.

About

I am an iOS developer with over 4 years of experience. I transitioned to the IT industry from engineering, where I worked on designing automatic control systems for metros. This field emphasizes the reliability of the designed system, a principle I apply to my iOS development to ensure stable and dependable applications. I began my career with an internship at a major company, where I continued to work on a variety of interesting projects serving different business sectors. I then gained extensive experience at another excellent company, focusing on maintaining and enhancing a large delivery application. I thrive on stepping out of my comfort zone. Having recently arrived in the USA, I am seeking new challenges here and am ready to offer my services and skills to create something interesting and valuable.

Education

2006 - 2010 Kharkiv College of Railway Transport

2010 - 2014 Ukrainian State University of Railway Transport
Master's degree, Automation Engineer Technology/Technician

Skills

- Proficient in Swift programming language, with a strong understanding of iOS development principles.
- Experience working with UIKit, SwiftUI, Core Data, and other iOS frameworks to develop robust and user-friendly applications.
- Familiarity with version control systems like Git for managing codebase and collaboration.
- Skilled in designing and implementing complex user interfaces.
- Knowledgeable in networking concepts and experience with URLSession and Alamofire for handling network requests.
- Ability to optimize app performance and responsiveness through efficient coding practices.
- Strong problem-solving skills and the ability to troubleshoot and debug issues effectively.
- Excellent teamwork and communication skills, with a proactive approach to learning and adapting to new technologies and methodologies.

Other skills and interests

- Figma/Photoshop
- Draw in AutoCAD
- I have knowledge of automotive and motorcycle mechanisms, as well as repair skills.
- Passionate about music, encompassing opera, ballet, and rock genres, as well as vocals. Also intrigued by theaters.