

oneccl scaling analysis of all reduce SYCL - GPU

Experiment run date : March 30, 2024 post sunspot upgrade

job script

```
+ mpiexec --env FI_CXI_DEFAULT_CQ_SIZE=1048576 --env FI_CXI_RX_MATCH_MODE=software --env MPIR_CVAR_CH4_MT_MODEL=lockless --env FI_CXI_OVFLOW_BUF_SIZE=8388608 --env FI_CXI_CQ_FILL_PERCENT=20
--np 12 -ppn 12 --cpu-bind list:1-2:9-10:17-18:25-26:33-34:41-42:52-53:60-61:68-69:76-77:84-85:92-93
/lus/gila/projects/CSC250STD10_CNDA/kaushik/oneCCL/build/_install/examples/benchmark/benchmark
--max_elem_count 512 --coll allreduce -j off -i 1 -w 0 --backend sycl
--sycl_dev_type gpu
```

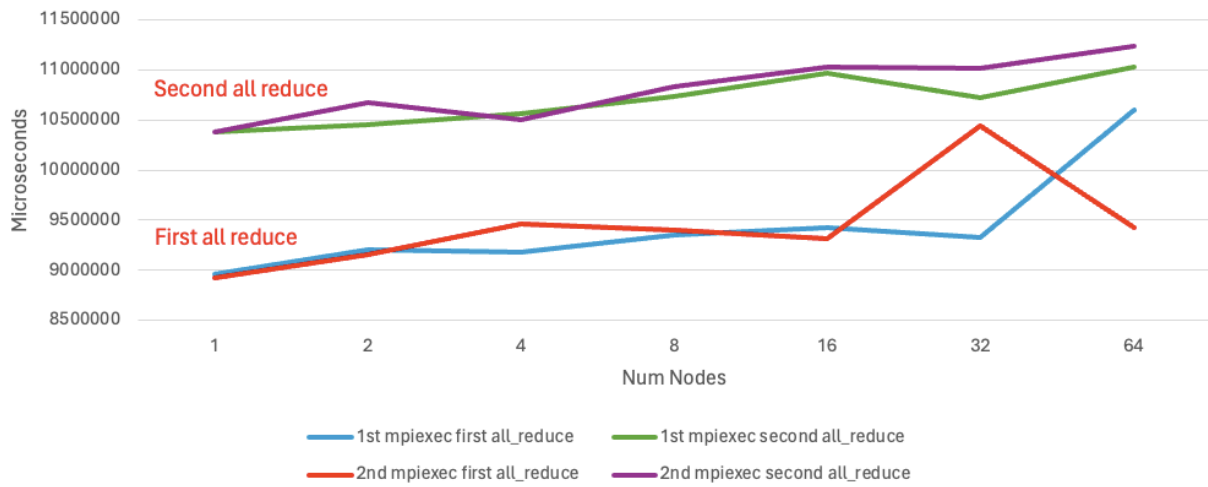
Summary

1. We do not see the 175x between 1st mpiexec 1st all reduce and the 2nd mpiexec 1st all reduce in the same job script post sunspot upgrade.
2. Now it is very close to each other and there is no difference. There is no advantage of caching from 1st mpiexec and 2nd mpiexec.
3. With onecccl sycl gpu, the 2nd all reduce is higher than the first all reduce roughly 1.15x (consistent across scale) .
4. With onecccl sycl gpu, the 3rd all reduce is 29000x to 8000x (on scaling) faster than the 2nd all reduce.

Results

iter4/gpu/pbs-script	o8987483	NUM_OF_NODES	1	TOTAL_NUM_RANKS	12	RANKS_PER_NODE	12
iter4/gpu/pbs-script	o8987484	NUM_OF_NODES	2	TOTAL_NUM_RANKS	24	RANKS_PER_NODE	12
iter4/gpu/pbs-script	o8987485	NUM_OF_NODES	4	TOTAL_NUM_RANKS	48	RANKS_PER_NODE	12
iter4/gpu/pbs-script	o8987486	NUM_OF_NODES	8	TOTAL_NUM_RANKS	96	RANKS_PER_NODE	12
iter4/gpu/pbs-script	o8987487	NUM_OF_NODES	16	TOTAL_NUM_RANKS	192	RANKS_PER_NODE	12
iter4/gpu/pbs-script	o8987488	NUM_OF_NODES	32	TOTAL_NUM_RANKS	384	RANKS_PER_NODE	12
iter4/gpu/pbs-script	o8987489	NUM_OF_NODES	64	TOTAL_NUM_RANKS	768	RANKS_PER_NODE	12

OneCCL- GPU SYCL - 1st all reduce and 2nd all reduce from 1st mpiexec and 2nd mpiexec from same job



OneCCL- GPU SYCL 3rd all reduce from 1st mpiexec and 2nd mpiexec from same job

