

Calculus, Algebra, and Analysis for JMC

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Chapter 1

Group theory

Study of the simplest algebraic structure on a set.

1.1 Basic Definitions and Examples

1.1.1 Binary operations and groups

Definition 1. *Set* is a collection of distinct elements. Let G be a set. **Binary operation on G** is a function

$$* : G \times G \rightarrow G \text{ (Closure is included)}$$

Example 2.

- $(\mathbb{N}, +), (\mathbb{Z}, +), (\mathbb{R}, \cdot)$
- $(\mathbb{N}, -)$ not a binary op. Not closed.
- $g, h \in G, g * h = h$
- Find a certain $c \in G$, define $g * h = c \forall g, h \in G$

Example 3. Cayley table: Draw a table of all the possible binary operations on a set. How many possible binary operations on a finite set with n elements? In general, there are ∞ -many binary operations. In this case, there are n^{n^2} possible binary operations. *In general, $g_i * g_j \neq g_j * g_i$ (Not commutative!)*

Definition 4. A binary operation $*$ on a set G is called associative if

$$(g * h) * k = g * (h * k) \quad \forall g, h, k \in G$$

Example 5.

- $+$ on $\mathbb{N}, \mathbb{Z}, \mathbb{R}$? Yes
- $-$ on \mathbb{R} ? No
- $g * h = g^h$ on \mathbb{N} ? No

Definition 6. A binary operation is called commutative if

$$\forall g, h \in G, g * h = h * g$$

Example 7.

- $+, \cdot$ on $\mathbb{N}, \mathbb{Z}, \mathbb{R}, \mathbb{C}$
- matrix multiplication ($AB \neq BA$ in general for A, B in $M(\mathbb{R}^n)$)
- let $g, h \in \mathbb{R}, g * h = 1 + g \cdot h$: commutative but *not associative*!

Definition 8. Let $(G, *)$ be a set. An element e is called *left identity* (respectively *right identity*) if:

$$e * g = g \text{ (resp. } g * e = g) \quad \forall g \in G$$

Caution: There might be *many* left/right identities or none.

Example 9.

1. let $(G, *)$ be a set with $g * h := g$. Find the left/right identities.
 ∞ -many (or equal to the number of elements) right identities since h satisfies definition $\forall h$. No left identities: wanted $e * g = g = e$ by definition of $*$ (*unless only one element*).
2. $(G, *)$, $g * h = 1 + gh$. Ex: No right/left identities.

Idea: We want a good unique identity.

Theorem 10. let $(G, *)$ be set, such that $*$ has both a left identity e_1 and a right identity e_2 , then

$$e_1 = e_2 =: e \quad \text{and} \quad e \text{ is unique.}$$

Proof.

- $e_1 = e_2$

$$\Rightarrow \left\{ \begin{array}{l} e_1 * g = g \Rightarrow e_1 * e_2 = e_2 \\ g * e_2 = g \Rightarrow e_1 * e_2 = e_1 \end{array} \right\} \forall g \in G \Rightarrow e_1 = e_2$$

- Unicity: Assume there exists another identity e' .

$$\Rightarrow e' * g = g * e' = g$$

$$e' * g = e' * e = e$$

$$g * e' = e * e' = e'$$

Therefore

$$e = e'$$

□

As soon as you get one left and one right identity, you have a unique identity e .

Definition 11. let $(G, *)$ be a set. Let $g \in G$. An element $h \in G$ is called left (resp. right) inverse if

$$h * g = e \quad (\text{resp. } g * h = e)$$

Caution: Again inverses might not exist, there might be many, or *not* the same on both sides.

Example 12.

- (1) (\mathbb{N}, \cdot) 1 has an inverse, otherwise *no* inverse.
- (2) Find a binary operation on a set of 4 elements with left/right inverses not the same but identity e .

Theorem 13. Let $(G, *)$ be a set with associative binary operation and identity e . Then if h_1 is left inverse, and h_2 is right inverse, then

$$h_1 = h_2 = g^{-1} \text{ and it is unique}$$

Proof.

- $h_1 = h_2$

$h_1 * g = e, g * h_2 = e$. Therefore

$$h_2 = e * h_2 = (h_1 * g) * h_2 = h_1 * (g * h_2) = e = h_1$$

- unicity: Assume $\exists g'^{-1}$ another inverse.

$$g'^{-1} = e * g'^{-1} = (g^{-1} * g) * g'^{-1} = g^{-1} * (g * g'^{-1}) = g^{-1} * e = g^{-1}$$

□

(Group) Definition 14. A set $(G, *)$ with binary operation $*$ is called a *group* if:

- (1) $*$ is associative
- (2) $\exists e \in G$ an identity $\forall g \in G$
- (3) All elements $g \in G$ have an inverse g^{-1}

Attention: The identity and inverses are *unique* by our previous results.

Example 15.

- $(\mathbb{Z}, +), (\mathbb{Z}_n, +)$ (will see this later) are groups.
- $(\mathbb{N}, +)$ not a group \Rightarrow no inverses.
- (\mathbb{C}, \cdot) not a group (0 has no multiplicative inverse), but (\mathbb{C}^*, \cdot) is. ($\mathbb{C}^* = \mathbb{C} \setminus \{0\}$)
- $(G = \{e\}, *)$ with $e * e = e$ is a group called the *trivial group*.
- Empty set \emptyset is not a group (No identity element.)

Definition 16. Let G be a group. It is called finite if it has finitely many elements.

Notation: $|G| = n$ (number of elements)

We say that G has **order** n . If $|G| = \infty$, the G is called an infinite group.

Example 17.

- the trivial group is finite, $|G| = 1$
- let $G = \{1, -1, i, -i\} \subset \mathbb{C}$, with $*$ = \cdot . Is it a group? Yes. Check associativity, identity, and inverses.

(Abelian Group) Definition 18. A group is called *Abelian* if $*$ is commutative.

Example 19.

- previous example, trivial group, $(\mathbb{Z}, +)$, (\mathbb{C}^*, \cdot)
- let $GL(\mathbb{R}^n)$ be the set of all invertible $n \times n$ matrices, $*$ = matrix multiplication. It is associative: $(AB)C = A(BC)$; It has identity: I_n . It has inverses: yes since we asked for it. So this is a group of matrices. But this is not Abelian since $AB \neq BA$.
- let G be the set of *invertible* functions with $*$ = \circ , the composition of functions. Identity is $F(x) = x$; they are associative, invertible, but *not Abelian*.

1.1.2 Consequences of the axioms of group

Theorem 20. Let $(G, *)$ be a group, $g, h \in G$. Then

$$(g * h)^{-1} = h^{-1} * g^{-1}$$

Proof. To show: $(g * h) * (h^{-1} * g^{-1}) = e$.

Using associativity, we have

$$g * (h * h^{-1}) * g^{-1} = g * g^{-1} = e$$

□

Definition 21. Let $n \in \mathbb{Z}$, let $(G, *)$ be a group and let $g \in G$. Then we define g^n as follows:

$$g^n = \begin{cases} g * g * \cdots * g & n > 0 \\ g^{-1} * g^{-1} * \cdots * g^{-1} & n < 0 \\ e & n = 0 \end{cases}$$

where in the first case there are n copies of g in the product and in the second there are $-n$ copies of g^{-1} , so that $g^n = (g^{-1})^{-n}$.

Theorem 22. Let $n, m \in \mathbb{Z}$ and let $G, *$ be a group. Then

1. $g^n * g^m = g^{n+m}$
2. $(g^n)^m = g^{nm}$

Proof. Exercise! (Hint: Induction.) □

1.1.3 Modular Arithmetic and the group \mathbb{Z}_n

Definition 23. let $n > 0$, $n \in \mathbb{Z}$ fixed, $a, b \in \mathbb{Z}$. a and b are called **congruent modulo n** if $n | a - b$.

Definition 24. $\forall a, b, c \in \mathbb{Z}$, $n > 0$ fixed in \mathbb{Z} :

- (1) $a \equiv a \pmod{n}$ (reflexivity)
- (2) If $a \equiv b \pmod{n} \iff b \equiv a \pmod{n}$ (symmetry)
- (3) if $a \equiv b \pmod{n}$ and $b \equiv c \pmod{n} \implies a \equiv c \pmod{n}$ (transitivity)

Definition 25. Given a set S and an equivalence relation \sim on S , the **equivalence class** of an element a in S is the set $\{x \in S \mid x \sim a\}$.

Definition 26. Define the equivalence class of $a \in \mathbb{Z}$ in the relation of congruence modulo n as:

$$[a]_n := \{b \in \mathbb{Z} \mid b \equiv a \pmod{n}\}$$

Definition 27. Define equivalence classes \mathbb{Z}_n as

$$\mathbb{Z}_n := \{[0]_n, [1]_n, \dots, [n-1]_n\}$$

with 2 binary operations on \mathbb{Z}_n :

$$+ : \mathbb{Z}_n \times \mathbb{Z}_n \rightarrow \mathbb{Z}_n, ([a]_n, [b]_n) \mapsto [a + b]_n$$

$$\cdot : \mathbb{Z}_n \times \mathbb{Z}_n \rightarrow \mathbb{Z}_n, ([a]_n, [b]_n) \mapsto [ab]_n$$

As we can see from the following lemma, the two operations are well-defined.

Lemma 28. Let $a, a', b, b' \in \mathbb{Z}$ s.t. $[a]_n = [a']_n, [b]_n = [b']_n$. Then $[a + b]_n = [a' + b']_n, [a \cdot b]_n = [a' \cdot b']_n$.

Proof. Exercise! □

Theorem 29. $(\mathbb{Z}_n, +)$ is an Abelian group.

Proof.

(1) Associativity:

$$\begin{aligned} ([a]_n + [b]_n) + [c]_n &= [a + b]_n + [c]_n \\ &= [a + b + c]_n \\ &= [a]_n + [b + c]_n \\ &= [a]_n + ([b]_n + [c]_n) \end{aligned}$$

(2) Commutativity:

$$\begin{aligned} [a]_n + [b]_n &= [a + b]_n \\ &= [b + a]_n \\ &= [b]_n + [a]_n \end{aligned}$$

(3) Identity element: $[0]_n$

(4) Inverse: Any element $[a]_n$ has an inverse $[-a]_n$.

□

Example 30. (\mathbb{Z}_n, \cdot) is an Abelian group?

Similar to above for associative, commutative, and identity.

Inverses:

Draw Caley table for (\mathbb{Z}_3, \cdot) . We realize that $[0]_3$ has no inverses. But $(\mathbb{Z}_3 \setminus \{[0]_3\}, \cdot)$ is.

Similarly, for (\mathbb{Z}_4, \cdot) , it does not have inverses for all classes.

Caution: In general (\mathbb{Z}_n, \cdot) is *not* a group. The idea then is to make it a group by removing non-invertible elements.

Lemma 31. The element $[a]_n \in \mathbb{Z}_n$ has an inverse $\iff (a, n) = 1$.

Proof. $(a, n) = 1 \iff \exists b, c \in \mathbb{Z}, \text{ s.t. } ab + cn = 1 \iff cn = 1 - ab \iff \exists [b]_n \text{ s.t. } [a]_n [b]_n = [1]_n.$ □

Definition 32. $\mathbb{Z}_n^* := \{[a]_n \in \mathbb{Z}_n \mid \exists b \in \mathbb{Z} \text{ s.t. } [a]_n [b]_n = [1]_n\}.$

Theorem 33. (\mathbb{Z}_n^*, \cdot) is an Abelian group.

Proof. To Show: if $[a]_n, [b]_n \in (\mathbb{Z}_n^*, \cdot) \Rightarrow [a]_n \cdot [b]_n \in (\mathbb{Z}_n^*, \cdot).$
 $\Rightarrow (a, n) = (b, n) = 1 \Rightarrow (ab, n) = 1 \Rightarrow [ab]_n$ has inverse $[a]_n [b]_n.$

Alternatively: if g, h have inverse, $h^{-1}g^{-1}$ is inverse of $gh.$ □

Definition 34. Let G be a group, $g \in G$. The **order** of g is the smallest positive integer $n > 0$ such that $g^n = e$.

Notation: $\text{ord } g = n$. If $n = \infty$, then g is called of infinite order.

Example 35. $G = (\mathbb{C}^*, \cdot)$, $\text{ord } (-1) = 2$, $\text{ord } i = 4$, $\text{ord } 2 = \infty$

Lemma 36. Let G be a finite group. Then every element $g \in G$ has finite orders.

Proof. Assume $g \in G$ has infinite orders. Write the list: g^0, g^1, g^2, \dots

Since $|G| = n < \infty$, there are two elements g^k, g^l s.t. $g^k = g^l$, $k > l$.
 $\iff g^k g^{-l} = e \iff g^{k-l} = e$.

But then $\text{ord } g \leq k - l < \infty$. □

Chapter 2

Applied Mathematical Methods

2.1 Differential Equations

2.1.1 Definitions and examples

Definition 37. An *ordinary differential equation* (ODE) for $y(x)$ is an equation involving derivatives of y .

$$f\left(x, y, \frac{dy}{dx}, \frac{d^2y}{dx^2}, \dots, \frac{d^ny}{dx^n}\right) = 0 \quad (2.1)$$

$$\frac{d^ny}{dx^n} = F\left(x, y, \frac{dy}{dx}, \dots, \frac{d^{n-1}y}{dx^{n-1}}\right)$$

and we seek a solution (or solutions) for $y(x)$ satisfying the equations. (If there are more independent variables then we have a partial differential equation (PDE).)

Definition 38.

Order is the order of the highest derivative present.

Degree is the power of the highest derivative when fractional powers have been removed.

Linear differential equation is a differential equation that is defined by a *linear polynomial* in the unknown function and its derivative in each term of equation(2.1).

Example 39.

- (a) Particle moving along a line with a given force $\rightarrow x(t)$ position as function of time t .

$$\frac{d^2x}{dt^2} = f\left(t, x, \frac{dx}{dt}\right)$$

e.g.

$$\frac{d^2x}{dt^2} = -\omega^2 x - 2k \frac{dx}{dt}$$

The first term is regarding the restoring force, while the second term is regarding the damping/friction. The function is of order 2, degree 1, and linear.

- (b) Radius of curvature of a curve

It can be shown that

$$R(x, y) = \frac{\left[1 + \left(\frac{dy}{dx}\right)^2\right]^{\frac{3}{2}}}{\frac{d^2y}{dx^2}}$$

The function is of order 2 and degree 2.

- (c) Simple growth and decay

$$\frac{dQ}{dt} = kQ$$

The function is of order 1, degree 1, and linear. e.g.

- (1) $k > 0$. Q as the quantity of money, and $k = (1 + \frac{r}{100})$, and r being the rate of interest.
- (2) $k < 0$. Q as the amount of radioactive material, and k as the decay rate.

Hence, obviously $Q(t) = Q_0 e^{kt}$ where $Q_0 = Q(0)$ at $t = 0$.

- (d) Population dynamics

$P(t)$ as population over time and $F(t)$ as food over time, with

$$\frac{dP}{dt} = aP(a > 0) \tag{2.2}$$

$$\frac{dF}{dt} = c(c > 0)$$

These two equations form a linear system, with both being of order 1, degree 1.

So $P(t) = P_0 e^{at}$, $F(t) = ct + F_0$. Misery! Population outgrows food supply.

Pierre Verhulst (1845) replaced a in equation(2.2) with $(a - bP)$ so that growth decreases as P increases:

$$\frac{dP}{dt} = aP - bP^2 \quad (2.3)$$

This is in fact a *logistic ODE*, with order 1, degree 1, and nonlinear.

Note: Equation(2.3) is *separable*. Alternatively we can note that equation(2.3) is an example of a *Bernoulli differential equation*

$$\frac{dy}{dx} + F(x)y = H(x)y^n \quad (2.4)$$

with $n \neq 0, 1$ Substitution on $z(x) = (y(x))^{1-n} \Rightarrow$ a *linear* equation for $z(x) \rightarrow$ solution. (See below)

(e) Predator-Prey System

$x(t)$ as prey and $y(t)$ as predators, we have

$$\frac{dx}{dt} = ax - bxy, \quad \frac{dy}{dt} = -cy + dxy \quad (2.5)$$

Note: Equation(2.5) is *separable* when written in principle

$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}} \Rightarrow y(x) \Rightarrow x(t), y(t)$$

This is of order 1, degree 1, and a nonlinear system.

(f) Combat Model System

$$\frac{dx}{dt} = -ay, \quad \frac{dy}{dt} = -bx \quad (2.6)$$

This is of order 1, degree 1, and linear system.

Note: Again equation(2.6) is *separable* when written as $\frac{dy}{dx} = \frac{bx}{ay} \Rightarrow y(x) \Rightarrow x(t), y(t)$

In general the solution of a differential equation of order n contains a number n of *arbitrary constants*. This general solution can be specialised to a particular solution by assigninig definite values to these constants.

Example 40.

- (a) Family or parabolae $y = Cx^2$ as constant C takes different values.

On a particular curve of the family $\frac{dy}{dx} = 2Cx$. By substitutiion, eliminate $C \Rightarrow \frac{dy}{dx} = \frac{2y}{x}$. This is a geometrical statement about slopes.

Note: 1st order differential equation \leftrightarrow 1 arbitrary constant in general solution.

- (b)

$$\left. \begin{aligned} x &= A \sin \omega t + B \cos \omega t \\ \frac{dx}{dt} &= A\omega \cos \omega t - B\omega \sin \omega t \\ \frac{d^2x}{dt^2} &= -A\omega^2 \sin \omega t - B\omega^2 \cos \omega t \end{aligned} \right\} \Rightarrow \frac{d^2x}{dt^2} + \omega^2 x = 0$$

Note: 2nd order differential equation \leftrightarrow 2 arbitrary constants in general solution.

Of course it's the reverse of this process we normally want to perform in order to get the general solution. We then often need a particular solution — which satisfieis certain other conditions — *boundary* or *initial condition*. These allow us to find the arbitrary constants in the solutions.

2.1.2 First Order Differential Equations

Properties and approaches

There are essentially 4 types we can solve *analytically*:

- *separable*
- *homogeneous*
- *linear*
- *exact* (in Chapter “Partial Differentiation and Multivariable Calculus” later)

Let's look at them one by one:

(a) **Separable**

$$\frac{dy}{dx} = G(x) \cdot H(y)$$

Solve by rearrangement and integration

$$\int^y \frac{dy}{H(y)} = \int^x G(x) dx$$

E.g.

$$\begin{aligned} \frac{dy}{dx} &= xy^2 e^{-x} \\ \int \frac{1}{y^2} dy &= \int x e^{-x} dx \\ -\frac{1}{y} &= -x e^{-x} - e^{-x} + C \end{aligned}$$

Or singular solution $y = 0$.

If we want the particular solution which passes through $x = 1, y = 1$, then of course we need

$$C = -1 + 2e^{-1} \quad \text{and} \quad \frac{1}{y} = (x+1)e^{-x} + 1 - 2e^{-1}$$

(b) **Homogeneous**

$$\frac{dy}{dx} = f\left(\frac{y}{x}\right)$$

Substitution $\frac{y}{x} = u(x)$, i.e. a new dependent variable,

$$\begin{aligned} \frac{dy}{dx} &= u + x \frac{du}{dx} (= f(u)) \quad (\textbf{Remember!}) \\ f(u) - u &= \frac{x du}{dx} \\ \int \frac{du}{f(u) - u} &= \int \frac{dx}{x} \\ &\vdots \end{aligned}$$

E.g.

(i)

$$\begin{aligned}
 x^2 \frac{dy}{dx} + xy - y^2 &= 0 \\
 \frac{dy}{dx} &= \left(\frac{y}{x}\right)^2 - \frac{y}{x} \\
 \frac{du}{dx} &= \frac{u^2 - 2u}{x} \\
 &\vdots
 \end{aligned}$$

(ii)

$$\frac{dy}{dx} = \frac{x + y - 3}{x - y + 1}$$

This does not look homogeneous as it stands, but can be made so by substituting $x = 1 + X$, $y = 2 + Y$, and the expression becomes

$$\frac{dY}{dX} = \frac{X + Y}{X - Y} = \frac{1 + \left(\frac{Y}{X}\right)}{1 - \left(\frac{Y}{X}\right)}$$

Then let $\frac{Y}{X} = u(X)$,

$$\Rightarrow \int \left(\frac{1 - u}{1 + u^2} \right) du = \int \frac{dX}{X}$$

Eventually, the equation becomes

$$\tan^{-1} \frac{Y}{X} - \frac{1}{2} \ln \left(1 + \frac{Y^2}{X^2} \right) = \ln X + C$$

$$\tan^{-1} \left(\frac{y - 2}{x - 1} \right) - \frac{1}{2} \ln [(x - 1)^2 + (y - 2)^2] = C$$

Note: If we have e.g. $\frac{dy}{dx} = \frac{x+y-3}{2(x+y)-7}$, then substitute $v(x) = x + y$ will work!

(c) **Linear**

$$\frac{dy}{dx} + F(x)y = G(x)$$

1st power only for y and $\frac{dy}{dx}$. We apply an *integrating factor* $R(x)$:

$$R(x) = \exp \left[\int^x F(x) dx \right]$$

This allows us to form the expression

$$\frac{d}{dx} \left[y \exp \left(\int^x F(x) dx \right) \right] = G(x) \exp \left(\int^x F(x) dx \right)$$

and then integrate...

E.g.

$$\begin{aligned} (x+2) \frac{dy}{dx} - 4y &= (x+2)^6 \\ \frac{dy}{dx} - \frac{4}{x+2} &= (x+2)^5 \\ \Rightarrow F(x) &= -\frac{4}{x+2}, G(x) = (x+2)^5 \end{aligned}$$

Therefore,

$$R(x) = \exp \left[- \int^x \left(\frac{4}{x+2} \right) dx \right] = \dots = K(x+2)^{-4}$$

Subsequently, take $K = 1$ W.L.O.G.:

$$(x+2)^{-4} \frac{dy}{dx} - 4(x+2)^{-5} y = \frac{d}{dx} [y(x+2)^{-4}] = x+2$$

As such,

$$y(x+2)^{-4} = \frac{1}{2}x^2 + 2x + C \quad (\text{Put } C \text{ at the right time!})$$

$$y(x) = \left(\frac{1}{2}x^{2+2x+C} \right) (x+2)^4$$

(So e.g. $y(0) = 8 \Rightarrow C = \frac{1}{2}$)

Novelties!

- (i) Bernoulli equation (See Equation(2.4))

A nonlinear equation rendered linear by a substitution $u = y^{1-n} \dots$

- (ii) E.g.

$$\frac{dy}{dx} = \frac{1}{x + e^y}$$

It is nonlinear for $y(x)$ but linear for $x(y)$:

$$\frac{dx}{dy} - x = e^y \Rightarrow \dots$$

2.1.3 ‘Special’ Second Order Differential Equations

Definition 41. General Explicit form is

$$\frac{d^2y}{dx^2} = F\left(x, y, \frac{dy}{dx}\right)$$

(a) $y, \frac{dy}{dx}$ **missing**, i.e.

$$\frac{d^2y}{dx^2} = f(x)$$

Just integrate twice!

(b) $x, \frac{dy}{dx}$ **missing**, i.e.

$$\frac{d^2y}{dx^2} = f(y)$$

Warning: Do not write $\frac{d^2y}{dx^2} = \frac{1}{\frac{d^2x}{dy^2}}$. However, it may be true, but for what class of functions $y(x)$?

Let $\frac{dy}{dx} = p$,

$$\Rightarrow \frac{d^2y}{dx^2} = \frac{dp}{dx} = \frac{dp}{dy} \cdot \frac{dy}{dx} = p \frac{dp}{dy} = \frac{d}{dy} \left(\frac{1}{2} p^2 \right)$$

This substitution is effective because it eliminates x , so that the equation becomes separable for p and y .

Then we can integrate $\frac{d}{dy} \left(\frac{1}{2} p^2 \right) = f(y)$ w.r.t. y to get $p(y)$. Then using the definition of p ,

$$x = \int \frac{dy}{p(y)}$$

The same is obtained by multiplying the original equation by $\frac{dy}{dx}$ and recognizing $\frac{dy}{dx} \cdot \frac{d^2y}{dx^2} = \frac{d}{dx} \left[\frac{1}{2} \left(\frac{dy}{dx} \right)^2 \right]$

Example:

$$\frac{d^2y}{dx^2} = -\omega^2 y$$

with ω being a real constant. (It is a simple harmonic motion.)

$$\Rightarrow \frac{1}{2} p^2 = -\frac{1}{2} \omega^2 y^2 + C$$

Let $C = \frac{1}{2}\omega^2\bar{A}^2$. We therefore get

$$\begin{aligned}\frac{1}{p} &= \frac{dx}{dy} = \pm \frac{1}{\omega(\bar{A}^2 - y^2)^{\frac{1}{2}}} \\ \Rightarrow \omega x + \bar{B} &= \pm \sin^{-1} \frac{y}{\bar{A}} \\ y &= \bar{A} \sin(\omega x + \bar{B}) \text{ W.L.O.G} \\ &= A \sin \omega x + B \cos \omega x\end{aligned}$$

(c) y **missing**, i.e.

$$\frac{d^2y}{dx^2} = f\left(x, \frac{dy}{dx}\right)$$

We put $\frac{dy}{dx} = p$, so

$$\frac{d^2y}{dx^2} = \frac{dp}{dx} = f(x, p)$$

i.e. First order $p(x)$. This substitution is effective because it eliminates y , so that the equation becomes separable for p and x .

Solve for $p(x)$ then integrate $\Rightarrow y(x)$.

Example: Radius of curvature

$$\begin{aligned}\frac{\left[1 + \left(\frac{dy}{dx}\right)^2\right]^{\frac{3}{2}}}{\frac{d^2y}{dx^2}} &= a \quad (a \text{ is an arbitrary constant}) \\ \Rightarrow \frac{dp}{dx} &= \frac{1}{a}(1 + p^2)^{\frac{3}{2}} \\ \Rightarrow \frac{x}{a} + C &= \int \frac{dp}{(1 + p^2)^{\frac{3}{2}}} \quad \text{i.e.} \quad \frac{x}{a} - \frac{A}{a} = \frac{p}{(1 + p^2)^{\frac{1}{2}}} \\ \Rightarrow \frac{dy}{dx} = p &= \pm \frac{x - A}{[a^2 - (x - A)^2]^{\frac{1}{2}}} \\ \Rightarrow y &= B \mp [a^2 - (x - A)^2]^{\frac{1}{2}} \quad \text{i.e.} \quad (x - A)^2 + (y - B)^2 = a^2\end{aligned}$$

So they are all circles of radius a !

(d) x **missing**, i.e.

$$\frac{d^2y}{dx^2} = f\left(y, \frac{dy}{dx}\right)$$

Yet again, let $\frac{dy}{dx} = p$, so

$$p \frac{dp}{dy} = f(y, p)$$

i.e. First order $p(y)$. So we solve for $p(y)$, then find $x = \int \frac{dy}{p(y)}$.

Example:

$$\frac{d^2y}{dx^2} = -\omega^2 y \mp 2k \left(\frac{dy}{dx} \right)^2$$

SHM with resistance proportional to (speed)².

Hint: Solving this equation is the perfect application for solving Bernoulli Equation!

- (e) **Linear Equations**, i.e. $y, \frac{dy}{dx}$ only occur to 1st power, if at all. So no products of y and $\frac{dy}{dx}$. The following section is dedicated to explaining the approach to solve linear differential equations.

General case — Linear Equations

The general form is, for order n ,

$$\begin{aligned} \mathcal{L}y = a_0(x) \frac{d^n y}{dx^n} + a_1(x) \frac{d^{n-1} y}{dx^{n-1}} + a_2(x) \frac{d^{n-2} y}{dx^{n-2}} + \cdots \\ + a_{n-1}(x) \frac{dy}{dx} + a_n(x) y = f(x) \end{aligned} \quad (2.7)$$

where a_0, a_1, \dots, a_n and $f(x)$ are known functions of x only.

\mathcal{L} is a **linear operator**, operating on $y(x)$:

$$\mathcal{L} \equiv \left[a_0 \frac{d^n}{dx^n} + a_1 \frac{d^{n-1}}{dx^{n-1}} + \cdots + a_n \right]$$

The equation(2.7) is called **homogeneous** iff $f(x) = 0$ and **inhomogeneous** iff $f(x) \neq 0$.

The homogeneous equation $\mathcal{L}y = 0$ has n independent solutions $y_1(x), y_2(x),$

$\dots, y_n(x)$ apart from *trivial* $y(x) = 0$. That is to say that $\mathcal{L}y_i(x) = 0$ for $i = 1, 2, \dots, n$. (**Independence** is an algebraic property. . .) Because of the linearity of $y_i(x)$ we find that the most general solution of the homogeneous equation $\mathcal{L}y = 0$ is given by

$$y(x) = A_1 y_1(x) + A_2 y_2(x) + \dots + A_n y_n(x) \quad (2.8)$$

with A_1, A_2, \dots, A_n being arbitrary constants. This is because

$$\mathcal{L}y = \mathcal{L} \left(\sum_{i=1}^n A_i y_i(x) \right) = \sum_{i=1}^n A_i (\mathcal{L}y_i(x)) = 0$$

Of course equation(2.8) contains n arbitrary constants in accord with the order n of the differential equation.

For the inhomogeneous equation ($\mathcal{L}y = f(x)$ (2.7)), the expression(2.8) is called the **complementary functions** (CF) of equation(2.7). Any solution of the inhomogeneous equation(2.7), say $Y(x)$, is called a **particular integral** (PI) of equation(2.7). The most general solution of equation(2.7) is thus

$$y(x) = (\text{CF}) + (\text{PI})$$

This contains n arbitrary constants as required/expected!

The constants can be specified in practice to produce a particular solution which satisfies (n) initial/boundary conditions.

Note

- (a) For any two solutions $Y_1(x), Y_2(x)$ of equation(2.7), their difference satisfies

$$\mathcal{L}(Y_1 - Y_2) = \mathcal{L}Y_1 - \mathcal{L}Y_2 = f(x) - f(x) = 0$$

- (b) Generally, finding $y_1(x), y_2(x), \dots, y_n(x)$ functions might be very tough — our differential equation has generally variable coefficients after all! So we look at the most common case we need to study — constant coefficients! W.L.O.G.:

$$a_0(x) = 1, a_1(x) = a_1, a_2(x) = a_2, \dots, a_n(x) = a_n$$

Linear Equations — Second Order, Constant Coefficients

Consider

$$\mathcal{L}y = \frac{d^2y}{dx^2} + a_1 \frac{dy}{dx} + a_2y = f(x) \quad (2.9)$$

Alternatively, in terms of notation,

$$\mathcal{L}y = y'' + a_1y' + a_2y = f(x)$$

Overall flow of solving the equation is to firstly find CF then PI,

$$\Rightarrow y(x) = \text{CF} + \text{PI}$$

Finding the CF We need to solve

$$\mathcal{L}y = \frac{d^2y}{dx^2} + a_1 \frac{dy}{dx} + a_2y = 0 \quad (2.10)$$

Try a solution of the form $y = e^{\lambda x}$ where λ is a constant — which we need to find! (It works by demonstration.) Evidently,

$$(\lambda^2 + a_1\lambda + a_2)e^{\lambda x} = 0$$

The exponential cannot help — for any λ let alone for all x . So

$$\lambda^2 + a_1\lambda + a_2 = 0 \quad (2.11)$$

as the auxiliary equations. In general, there are two distinct roots λ_1, λ_2 of this quadratic, so that $e^{\lambda_1 x}, e^{\lambda_2 x}$ are solutions of equation(2.10), i.e.

$$\mathcal{L}(e^{\lambda_1 x}) = 0 = \mathcal{L}(e^{\lambda_2 x})$$

Because of the linearity property of \mathcal{L} we have

$$y_{\text{CF}} = A_1 e^{\lambda_1 x} + A_2 e^{\lambda_2 x}$$

where A_1, A_2 are two arbitrary constants and $\mathcal{L}y_{\text{CF}} = 0$ as required.

If the roots of (2.11) are equal, i.e. $\lambda_1 = \lambda_2 = \lambda$, then certainly $A_1 e^{\lambda x}$ is a solution of (2.10) with *one* arbitrary constant — we need *another*! A second linearly independent solution is given by $A_2 x e^{\lambda x}$, so that we have

$$y_{\text{CF}} = A_1 e^{\lambda x} + A_2 x e^{\lambda x}$$

We can see this easily: (2.11) must take the form $(\lambda + \frac{a_1}{2})^2 = 0$ since $a_2 = \frac{a_1^2}{4}$ and $\lambda = -\frac{a_1}{2}$ (repeated root). Then substituting $xe^{\lambda x}$ into (2.10) we have

$$\mathcal{L}(xe^{\lambda x}) = (2\lambda + a_1)e^{\lambda x} + (\lambda^2 + a_1\lambda + a_2)xe^{\lambda x} = 0$$

as required. Here, n in \mathcal{L} is 2.

Example 42.

1.

$$\frac{d^2y}{dx^2} + 5\frac{dy}{dx} + 6y = 0$$

$$\Rightarrow \lambda^2 + 5\lambda + 6 = 0, \lambda = -3, -2. \text{ So}$$

$$y(x) = A_1e^{-3x} + A_2e^{-2x}$$

2.

$$\frac{d^2y}{dx^2} + 4\frac{dy}{dx} + 4y = 0$$

$$\Rightarrow \lambda^2 + 4\lambda + 4 = 0, \lambda = -2, -2. \text{ So}$$

$$y(x) = A_1e^{-2x} + A_2xe^{-2x}$$

What about *complex roots* of (2.11)? (assuming $a_1, a_2 \in \mathbb{R}$) We know that the roots are complex conjugates, i.e. $\lambda_{1,2} = \alpha \pm i\beta, \alpha, \beta \in \mathbb{R}$. Now, formally our solution is, as above,

$$y = A_1e^{(\alpha+i\beta)x} + A_2e^{(\alpha-i\beta)x}$$

Since $\beta \neq 0$ here since the roots cannot be equal! so we can rewrite in alternative forms:

$$y = e^{\alpha x} [A_1e^{i\beta x} + A_2e^{-i\beta x}] = e^{\alpha x} [C_1 \cos \beta x + C_2 \sin \beta x]$$

where A_1, A_2 or C_1, C_2 can be taken as our arbitrary constants. (Naturally, $C_1 = A_1 + A_2, C_2 = (A_1 - A_2)i$ by De Moivre.)

Example 43.

$$\frac{d^2x}{dt^2} + 2k\frac{dx}{dt} + \omega^2x = 0$$

which is the equation for damped harmonic oscillator ($k > 0$).

$$\lambda^2 + 2k\lambda + \omega^2 = 0, \quad \lambda_{1,2} = -k \pm \sqrt{k^2 - \omega^2}$$

and

$$x(t) = A_1e^{\lambda_1 t} + A_2e^{\lambda_2 t}$$

in general. This can be broken down into different cases.

(1) $k = 0$, i.e. *No Damping*.

$$x = A_1e^{i\omega t} + A_2e^{-i\omega t} = C_1 \cos \omega t + C_2 \sin \omega t$$

(2) $k^2 < \omega^2$, i.e. *Light Damping*.

$$x = A_1e^{-kt+i\omega t} + A_2e^{-kt-i\omega t} = (C_1 \cos \omega t + C_2 \sin \omega t)e^{-kt}$$

with $\omega = (\omega^2 + k^2)^{\frac{1}{2}}$.

(3) $k^2 > \omega^2$, i.e. *Heavy Damping*.

$$x = A_1e^{-|\lambda_1|t} + A_2e^{-|\lambda_2|t}$$

since λ_1, λ_2 are each neagative real.

(4) $k^2 = \omega^2$, i.e. *Critical Damping*.

$$\lambda_1 = \lambda_2 = -k \Rightarrow x = (A_1 + A_2t)e^{-kt}$$

Note: $x(t)$ behaviours for various cases!

Finding a PI Now we have the CF we need any particular solution of (2.9), in order to complete the job of finding the general solution. The PI is *not* unique! Our guide is the form of the function $f(x)$ on RHS.

(a) *polynomial in x*

Try a polynomial for the PI and choose the coefficients to fit! Example:

$$\frac{d^2y}{dx^2} - 3\frac{dy}{dx} + 2y = x$$

Try $PI = ax^2 + bx + c$, where we need to find a, b, c . This method is often known as the method of undetermined coefficients.

We now determine them! (SIAS — Suck It And See)

$$2a - 3(2ax + b) + 2(ax^2 + bx + c) = x$$

By comparing the coefficients, we can obtain

$$a = 0, b = \frac{1}{2}, c = \frac{3}{4} \Rightarrow y_{PI} = \frac{1}{2}x + \frac{3}{4}$$

Since $y_{CF} = A_1e^x + A_2e^{2x}$ for this equation, then the general solution can be written as

$$y(x) = A_1e^x + A_2e^{2x} + \frac{1}{2}x + \frac{3}{4}$$

Note: Our inclusion of ax^2 term in our trial PI has been self-correcting since it emerged that $a = 0$. This is always so; the method gives what is needed!

(b) *multiple of e^{bx}*

The obvious choice for the PI is Ae^{bx} , since the linear operator \mathcal{L} generates only terms of this type — choose A to fit! But there are two cases to consider:

(i) e^{bx} *not* in y_{CF} , i.e. $\mathcal{L}(e^{bx}) \neq 0$

Example:

$$\frac{d^2y}{dx^2} + 5\frac{dy}{dx} + 6y = 7e^{8x}$$

with

$$y_{CF} = A_1e^{-3x} + A_2e^{-2x}$$

Try $y_{PI} = Ae^{8x}$, then

$$Ae^{8x}[64 + 40 + 6] = 7e^{8x} \Rightarrow A = \frac{7}{110}$$

and general solution is

$$y(x) = y_{\text{CF}} + \frac{7}{110}e^{8x}$$

(ii) e^{bx} is *contained* in y_{CF} , i.e. $\mathcal{L}e^{bx} = 0$

Our trial solution in (i) now does not work! We might hope (anticipate) that xe^{bx} might be involved, and just try it... (SIAS)

A more ‘automatic’ approach is to take the Ae^{bx} from the CF (where A was constant) and try a PI of the form $A(x)e^{bx}$ — called ***variation of parameters***. We expect that $A(x)$ will be a polynomial in x !

Example:

$$\frac{d^2y}{dx^2} + 3x + 2y = e^{-x}$$

with

$$y_{\text{CF}} = A_1e^{-x} + A_2e^{-2x}$$

Try $y_{\text{PI}} = A(x)e^{-x}$.

$$\Rightarrow (A'' - 2A' + A)e^{-x} + 3(A' - A)e^{-x} + 2Ae^{-x} = e^{-x}$$

By comparing the coefficients, we get

$$A'' + A' = 1$$

Afterwards, integrate with respect to x once and we get

$$A' + A = x + \overline{C_1}$$

Solving this first-order linear equation, and we get

$$A = x + C_1 + C_2e^{-x}$$

$$\Rightarrow y_{\text{PI}} = A(x)e^{-x} = xe^{-x} + C_1e^{-x} + C_2e^{-2x}$$

Take PI = xe^{-x} (W.L.O.G), we can obtain

$$y(x) = A_1e^{-x} + A_2e^{-2x} + xe^{-x}$$

Of course if the auxiliary equation has equal roots then y_{CF} has xe^{bx} too! However the variation of parameters still works — or alternatively (a trial polynomial)(e^{bx}).

Example:

$$\frac{d^2y}{dx^2} + 4\frac{dy}{dx} + 4y = e^{-2x}$$

with

$$y_{CF} = A_1e^{-2x} + A_2xe^{-2x}$$

We can then set PI as

$$y_{PI} = A(x)e^{-2x} \Rightarrow \dots A'' = 1 \Rightarrow A = \frac{x^2}{2} + [\overline{A}_1 + \overline{A}_2x]$$

$$\Rightarrow y(x) = A_1e^{-2x} + A_2xe^{-2x} + \frac{x^2}{2}e^{-2x}$$

(c) e^{bx} is *polynomial* in x

Try $PI = C(x)e^{bx}$ where $C(x)$ is a polynomial with coefficients to be found — as in (a), (b) above.

(d) sines, cosines, sinh, cosh

We *either* just recognize the pattern and put e.g. $A \cos () + B \sin ()$ or $A \cosh () + B \sinh ()$, etc.

OR

Make use of exponentials — maybe complex ones using $e^{ix} = \cos x + i \sin x$, etc.

Example:

$$\frac{d^2y}{dx^2} + 3\frac{dy}{dx} + 2y = e^x \cos x$$

with

$$y_{CF} = A_1e^{-x} + A_2e^{-2x}.$$

There is no obvious trouble with this CF...

- (1) Try $y_{PI} = Be^x \cos x + Ce^x \sin x$ because $\mathcal{L}(y_{PI})$ produces terms of a similar type. Substitute in and equate coefficients of $e^x \cos x$, $e^x \sin x$ on the two sides $\Rightarrow B = \frac{1}{10}, C = \frac{1}{10}$.

OR

(2) Put $\text{RHS} = \frac{1}{2}e^{(1+i)x} + \frac{1}{2}e^{(1-i)x} (= \Re(e^{(1+i)x}))$. Then try

$$y_{\text{PI}} = C_1 e^{(1+i)x} \Rightarrow [(1+i)^2 + 3(1+i) + 2]C_1 = 1$$

and $C_1 = \frac{1}{5(1+i)} = \frac{1}{10}(1-i)$, and

$$y_{\text{PI}} = \Re \left[\frac{1}{10}(1-i)e^{(1+i)x} \right] = \frac{1}{10}e^x \cos x + \frac{1}{10}e^x \sin x$$

Naturally, we might need to be adaptable if we find polynomials on RHS in $f(x)$ as well, or the ‘equal roots’ case. . . However something to beware:

Example:

$$\frac{d^2 y}{dx^2} + e \frac{dy}{dx} + 2y = \cosh 2x$$

with

$$y_{\text{CF}} = A_1 e^{-x} + A_2 e^{-2x}$$

If we try $y_{\text{PI}} = C_1 \cosh 2x + C_2 \sinh 2x$, we would find C_1, C_2 not defined. . .

$$\begin{cases} 6C_1 + 6C_2 = 1 \\ 6C_1 - 6C_2 = 0. \end{cases}$$

Why?! Well $\cosh 2x = \frac{1}{2}(e^{2x} + e^{-2x})$ and one of these exponentials *is* in y_{CF} . The better one is

$$y_{\text{PI}} = \frac{1}{24}e^{2x} - \frac{1}{2}xe^{-2x}$$

using earlier results.

Chapter 3

Linear Algebra

3.1 Introduction to Matrices and Vectors

3.1.1 Column vectors

Definition 44. A *column vector* (n -column vector) \mathbf{v}_n is a tuple of n real numbers written as a single column, with $a_1, a_2, a_3, \dots, a_n \in \mathbb{R}$:

$$\mathbf{v}_n := \begin{pmatrix} a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_n \end{pmatrix}$$

Definition 45. \mathbb{R}^n is the set of all column vectors of height n whose entries are real numbers. In symbols:

$$\mathbb{R}^n = \left\{ \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix} : a_1, a_2, \dots, a_n \in \mathbb{R} \right\}$$

Example 46. \mathbb{R}^2 can be seen as Euclidean plane. \mathbb{R}^3 can be seen as Euclidean space.

Caution: Our vectors always “start” at the origin.

Definition 47. The **zero vector** $\mathbf{0}_n$ is the height n -column vector all of whose entries are 0.

Definition 48. The **standard basis vectors** in \mathbb{R}^n are the vectors

$$\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad \mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \quad \dots, \quad \mathbf{e}_n = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$$

i.e. \mathbf{e}_k is the vector with k th entry equal to 1 and all other entries equal to 0.

Operations on column vectors

$$\mathbf{v} := \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}, \quad \mathbf{u} := \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix}$$

be column vectors \mathbb{R}^n , and let λ be a (real or complex) number.

(1) Addition on vectors in \mathbb{R}^n is given by:

$$\begin{pmatrix} v_1 + u_1 \\ v_2 + u_2 \\ \vdots \\ v_n + u_n \end{pmatrix}$$

$+$: $\mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}^n$ (binary operation). $(\mathbb{R}^n, +)$ is a group.

(2) **Scalar multiplication** $\lambda \mathbf{v}$ on \mathbb{R}^n :

$$\begin{pmatrix} \lambda v_1 \\ \lambda v_2 \\ \vdots \\ \lambda v_n \end{pmatrix}$$

s : $\mathbb{R} \times \mathbb{R}^n \rightarrow \mathbb{R}^n$, so not binary operation.

- (3) **Dot product** $v \cdot u$ is defined to be the number $v_1u_1 + v_2u_2 + \cdots + v_nu_n$.
 $\cdot : \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$, so not binary.

Example 49. Show that $(\mathbb{R}^n, +)$ is an Abelian group.

- Identity: $\mathbf{0}_n$ ($v + \mathbf{0}_n = v$)
- $-v$ are inverses, where

$$-v := \begin{pmatrix} -v_1 \\ -v_2 \\ \vdots \\ -v_n \end{pmatrix}$$

- associativity: $(u + v) + w = u + (v + w)$.
- commutative: $u + v = v + u$

Caution: $+$ only makes sense for vectors of the *same size*. e.g. $v \cdot \mathbf{0}_n = 0 \in \mathbb{R}$.

Definition 50. let $v_1, v_2, v_3, \dots, v_n \in \mathbb{R}^n, \lambda_1, \lambda_2, \lambda_3, \dots, \lambda_n \in \mathbb{R}$, then

$$\lambda_1 v_1 + \lambda_2 v_2 + \cdots + \lambda_n v_n$$

is called a **linear combination** of $v_1, v_2, v_3, \dots, v_n$.

Definition 51. The set of all linear combinations of a collection of vectors v_1, v_2, \dots, v_n is called the **span** of the vectors v_1, v_2, \dots, v_n .

Notation:

$$\text{span}\{v_1, v_2, \dots, v_n\} := \{\lambda_1 v_1 + \lambda_2 v_2 + \cdots + \lambda_n v_n \mid \lambda_1, \dots, \lambda_n \in \mathbb{R}\}$$

Example 52. compute the span of

- $\{e_1, e_2\}, e_1, e_2 \in \mathbb{R}^2$.

$$\text{span}\{e_1, e_2\} = \{\lambda_1 e_1 + \lambda_2 e_2 \mid \lambda_1, \lambda_2 \in \mathbb{R}\} = \left\{ \begin{pmatrix} \lambda_1 \\ \lambda_2 \end{pmatrix} \mid \lambda_1, \lambda_2 \in \mathbb{R} \right\}$$

$$\bullet \text{span} \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} \right\} = \left\{ \begin{pmatrix} \lambda_1 \\ 2\lambda_2 \\ 0 \end{pmatrix} \mid \lambda_1, \lambda_2 \in \mathbb{R} \right\}$$

Definition 53. let $\mathbf{v} \in \mathbb{R}^n$. The *length* of \mathbf{v} , a.k.a. the *norm* of \mathbf{v} , is the non-negative real number $\|\mathbf{v}\|$ defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}}$$

Note: $\|\mathbf{0}\| = 0$, and conversely if $\mathbf{v} \neq \mathbf{0}$ then $\|\mathbf{v}\| > 0$. This definition agrees with our usual ideas about the length of a vector in \mathbb{R}^2 or \mathbb{R}^3 , which follows from Pythagoras' theorem.

Definition 54. A vector $\mathbf{v} \in \mathbb{R}^n$ is called a *unit vector* if $\|\mathbf{v}\| = 1$.

Example 55.

- (1) Any non-zero vector \mathbf{v} can be made into a unit vector $u := \frac{\mathbf{v}}{\|\mathbf{v}\|}$. This process is called *normalizing*.
- (2) The standard basis vectors are unit vectors.

3.1.2 Basic Matrix Operations

Definition 56. An $n \times m$ -matrix is a rectangular grid of numbers called the *entries* of the matrix with n rows and m columns. A real matrix is one whose entries are real numbers, and a complex matrix is one whose entries are complex numbers.

Notations: $M_{n \times m}(\mathbb{R})$, $M_{n,m}(\mathbb{R})$, $\text{Mat}_{n \times m}(\mathbb{R})$, $\mathbb{R}^{n \times m}$.

Operations on matrices:

Definition 57. let $A = (a_{ij})$ and $B = (b_{ij})$ are $n \times m$ -matrix, $\lambda \in \mathbb{R}$. Then:

- (1) $A + B = n \times m$ -matrix $(a_{ij} + b_{ij})$. $+$: $M_{n \times m}(\mathbb{R}) \times M_{n \times m}(\mathbb{R}) \rightarrow M_{n \times m}(\mathbb{R})$
- (2) $\lambda A = n \times m$ -matrix (λa_{ij})

Theorem 58. $(M_{n \times m}(\mathbb{R}), +)$ is an Abelian group.

Definition 59. The *transpose* A^T of an $n \times m$ -matrix (a_{ij}) is the $m \times n$ -matrix (a_{ji}) . The *leading diagonal* of a matrix is the $(1, 1), (2, 2), \dots$ entries. So the transpose is obtained by doing a reflection in the leading diagonal.

(Multiplying matrices with vectors) Definition 60. Let $A = (a_{ij})$ be an $n \times m$ -matrix, $\mathbf{v} \in \mathbb{R}^m$. Then $A\mathbf{v}$ is the vector in \mathbb{R}^n with i -th row entry $\sum_{j=1}^m a_{ij}\mathbf{v}_j$

Example 61.

- Prove that for $A \in M_{n \times m}(\mathbb{R})$, $\mathbf{e}_k \in \mathbb{R}^m$, $A\mathbf{e}_k = k$ -th column of A .

Proof: let $A = (a_{ij})$. By definition the i -th entry of $A\mathbf{e}_k$ is

$$\sum_{j=1}^m a_{ij}(\mathbf{e}_k)_j = a_{ik}$$

since $(\mathbf{e}_k)_j = 0$ whenever $j \neq k$, 1 for $j = k$

- Let I_n be the identity matrix. Show formally that $I_n\mathbf{v} = \mathbf{v}$, $\forall \mathbf{v} \in \mathbb{R}^n$.
- $\mathbf{v} \cdot \mathbf{v} = \mathbf{v}^T \mathbf{v}$
- let $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3 \in \mathbb{R}^3$. Write the linear combination $3\mathbf{v}_1 - 5\mathbf{v}_2 + 7\mathbf{v}_3$ as a multiplication of matrix $A \in M_{3 \times 3}(\mathbb{R})$ with a vector $\mathbf{x} \in \mathbb{R}^3$. Then

$$A\mathbf{x} = \begin{pmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \mathbf{v}_3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + x_3\mathbf{v}_3$$

with $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$ written as a column vector to form a matrix in the above expression, thus using matrix multiplication to express linear combination of vectors.

3.2 Systems of linear equations

Definition 62. A **linear equation** in the variables $x_1, x_2, \dots, x_n \in \mathbb{R}$ is an equation of the form:

$$\lambda_1 x_1 + \lambda_2 x_2 + \dots + \lambda_n x_n = c, \text{ with } \lambda_1, \dots, \lambda_n \subset \text{Fixed real numbers}$$

Caution: In particular, no powers/multiplications/function of one or more variables.

Definition 63. A system of n linear equations is a list of simultaneous linear equations. It can be converted to $A\mathbf{x} = \mathbf{b} \in \mathbb{R}^m$, with

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \in \mathbb{R}^{m \times n}$$

Caution: Thee $m \times n$ -matrix A is called coefficient matrix. The matrix $(A|\mathbf{b})$ where the vector \mathbf{b} is added as a column on the right is called **augmented matrix**.

Definition 64. A system is called **consistent** (resp. inconsistent) if it has a solution (s_1, s_2, \dots, s_m) (resp. no solution).

Example 65.

$$\begin{cases} x_1 + x_3 - x_4 = 1 \\ x_2 - x_4 = 6 \\ x_1 + x_2 + 6x_3 - 3x_4 = 0 \end{cases}$$

Augmented matrix form:

$$\left(\begin{array}{cccc|c} 1 & 0 & 1 & -1 & 1 \\ 0 & 1 & 0 & -1 & 6 \\ 1 & 1 & 6 & -3 & 0 \end{array} \right)$$

Definition 66. A **row operation** is one of the following procedures on a $n \times m$ -matrix (a_{ij}) :

- (1) $r_i(\lambda)$: multiply row i by a scalar $\lambda \in \mathbb{R}, \lambda \neq 0$.
- (2) r_{ij} : swap row i with row j .
- (3) $r_{ij}(\lambda)$: multiply row i by $\lambda \neq 0, \lambda \in \mathbb{R}$ and add it to row j .

Example 67. let $A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$, so

$$r_{12} \Rightarrow \begin{pmatrix} 3 & 4 \\ 1 & 2 \end{pmatrix}$$

$$r_2(2) \Rightarrow \begin{pmatrix} 1 & 2 \\ 6 & 8 \end{pmatrix}$$

$$r_{12}(2) \Rightarrow \begin{pmatrix} 1 & 2 \\ 5 & 8 \end{pmatrix}$$

Proposition 68. Let $A\mathbf{x} = \mathbf{b}$ be a system of linear equations in matrix form, $(A|\mathbf{b})$ the augmented matrix, $(A'|\mathbf{b}')$ the augmented matrix of the system after row operation. Show that x is solution of $A\mathbf{x} = \mathbf{b} \iff x$ is solution of $A'\mathbf{x} = \mathbf{b}'$.

Proof. row operations of type (1) and (2) \Rightarrow trivial.

(3) Take equation i , multiply it by λ , add it to equation j . $\Rightarrow (a_{j1} + \lambda a_{i1})x_1 + \cdots + (a_{jm} + \lambda a_{im})x_m = b_j + \lambda b_i$. \square

Caution: Every row operation is invertible:

$$[r_i(\lambda)]^{-1} = r_i\left(\frac{1}{\lambda}\right), [r_{ij}]^{-1} = r_{ij}, [r_{ij}(\lambda)]^{-1} = r_{ij}(-\lambda)$$

3.2.1 Gauss algorithm

Definition 69. The left most non-zero entry in a non-zero row is called *leading entry*. A matrix is called in *echelon form* if:

- (1) The leading entry in each non-zero row is 1.
- (2) The leading 1 of each row is to *the right* of the leading 1 in the row above.
- (3) The zero-rows are *below* all other rows.

Example 70.

$$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 2 \end{pmatrix}, \begin{pmatrix} 1 & 3 & 2 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Only the last one is in echelon form.

Definition 71. A matrix is *row reduced echelon form* if:

- (1) It is in echelon form.
- (2) The leading 1 in each row is the *only* non-zero entry in its column.

Example 72.

$$\begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 1 & \alpha & \beta & 2 \\ 0 & 0 & 1 & -2 \end{pmatrix}.$$

The second one is not.

Chapter 4

Analysis