

# CS-4053 Recommender System

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## Lecture 2: Collaborative Filtering

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# Terminologies

- ❑ List of ***m*** users and a list of ***n*** items
- ❑ Each user has a list of items with associated opinion (rating). This opinion can be:
  - ❑ **Explicit** e.g. a 3-star rating for an app on Google Play Store
  - ❑ **Implicit** e.g. purchasing (or not) purchasing a certain product
- ❑ An **Active User** for whom the CF prediction task is performed
- ❑ A **Metric** for measuring similarity between users
- ❑ A **Method** for selecting subset consisting of closest neighbors

# Collaborative Filtering (CF)

## □ Basic idea

- *Use “similarities” to recommend items to the active user*

## □ Background

- *(Used to be) The most prominent approach for recommendations*
- *well-understood, various algorithms and variations exist*
- *applicable in various domains (movies, e-commerce, songs, ...)*

## □ Approach

- **User-based CF:** *Find users most similar to me and recommend to me what they liked*
- **Item-based CF:** *Recommend to me an item that is similar to the ones I frequently like*

# Collaborative Filtering (CF)

## Input

- A matrix of user-item ratings



SHERLOCK	HOUSE OF CARDS	THE AVENGERS	A NETFLIX ORIGINAL ARRESTED DEVELOPMENT	Breaking Bad	THE WALKING DEAD
2		2	4	5	
5		4			1
		5		2	
	1		5		4
		4			2
4	5		1		

## Output

- A (numerical) prediction indicating **to what degree** the **active user** will **like** or dislike an **item**
- A list of top-N recommended items



# User-based Collaborative Filtering: Basic Steps

- ❑ Given an **active user  $X$**  and an item  $i$  not yet seen by  $X$ :
  - ❑ Find a set of users (peers/"nearest neighbors") who liked the same items as  $X$  in the past and who have rated item  $i$
  - ❑ Use, e.g. the average of their ratings to predict if  $X$  will like item  $i$
  - ❑ Do this for all items  $X$  has not seen and recommend the best-rated
- ❑ The idea is to find  $k$  users who are the nearest neighbors
- ❑ Also known as **user-based nearest neighbor collaborative filtering**

# User-based Collaborative Filtering: Example

- Consider the following matrix of users and their ratings for items (**User 1** is the **active user** in this example)

	Item 1	Item 2	Item 3	Item 4	Item 5
User 1	5	3	4	4	?
User 2	3	1	2	3	3
User 3	4	3	4	3	5
User 4	3	3	1	5	4
User 5	1	5	5	2	1

# User-based Collaborative Filtering: Example

- Consider the following matrix of users and their ratings for items (**User 1** is the **active user** in this example)

	Item 1	Item 2	Item 3	Item 4	Item 5
User 1	5	3	4	4	?
User 2	3	1	2	3	3
User 3	4	3	4	3	5
User 4	3	3	1	5	4
User 5	1	5	5	2	1

- Predict the rating of **User 1** for **Item 5** (assuming other users provided explicit ratings for items)

# User-based Collaborative Filtering: Example

## □ Some issues:

- *How do we measure similarity?*
- *How many neighbors should we consider?*
- *How do we generate a prediction from the neighbors' ratings?*

	Item 1	Item 2	Item 3	Item 4	Item 5
User 1	5	3	4	4	?
User 2	3	1	2	3	3
User 3	4	3	4	3	5
User 4	3	3	1	5	4
User 5	1	5	5	2	1

# Measuring User Similarity

- ❑ When we compute similarity, we are going to calculate it as a measure of "*anti-distance*"
- ❑ Generally speaking, similarity is the inverse of distance:

$$\text{Similarity} = 1 - \text{Distance}$$

- ❑ **Some similarity measures:**

- *Euclidean*
- *Jaccard*
- *Cosine*
- *Adjusted cosine*
- *Raw cosine*
- *Pearson correlation*  
*and more...*

# Measuring User Similarity

- ❑ When we compute similarity, we are going to calculate it as a measure of "*anti-distance*"

## ❑ Some similarity measures:

- ❑ Euclidean distance (*the simplest one*)

### Example:

Consider two vectors  $v1 = (3, 10)$  and  $v2 = (7, 13)$

The Euclidean or straight-line distance between them is given by:

$$\begin{aligned} d &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} \\ d &= \sqrt{(7 - 3)^2 + (13 - 10)^2} = 5 \end{aligned}$$

# Measuring User Similarity: Example

- Find **Euclidean distance** between **User 1** and **all other users**

	Item 1	Item 2	Item 3	Item 4	Item 5
User 1	5	3	4	4	?
User 2	3	1	2	3	3
User 3	4	3	4	3	5
User 4	3	3	1	5	4
User 5	1	5	5	2	1

# Measuring User Similarity: Example

- Find Euclidean distance between User 1 and all other users
- We find  $k$  nearest neighbors of User 1

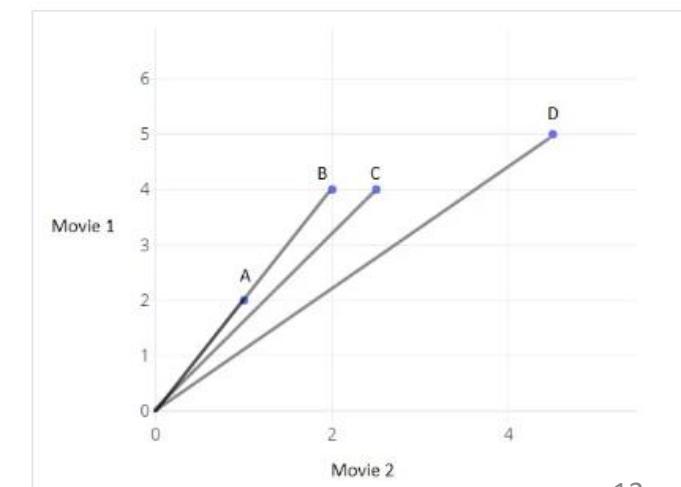
	Item 1	Item 2	Item 3	Item 4	Item 5	Euclidean Distance with User 1	Similarity with User 1
User 1	5	3	4	4	?	0	1
User 2	3	1	2	3	3	≈ 3.60	-2.6
User 3	4	3	4	3	5	≈ 1.41	-0.41
User 4	3	3	1	5	4	≈ 3.74	-2.74
User 5	1	5	5	2	1	≈ 5	-4

- For  $k = 2$ , the nearest neighbors of User 1 are User 2 and User 3

# Measuring User Similarity

- ❑ At times, Euclidean or Manhattan distance cannot correctly detect patterns between our data points
- ❑ **Cosine distance (or similarity)** is another measure that can be used

$$\text{CosineSim} = \text{Cos}(\theta)$$



# Measuring User Similarity

- ❑ To measure Cosine similarity between users **A** and **B**:

$$\text{similarity} = \cos(\theta) = \frac{\mathbf{A} \cdot \mathbf{B}}{\|\mathbf{A}\| \|\mathbf{B}\|} = \frac{\sum_{i=1}^n A_i B_i}{\sqrt{\sum_{i=1}^n A_i^2} \sqrt{\sum_{i=1}^n B_i^2}},$$

.

# Measuring User Similarity: Example

- ❑ Find **Cosine similarity** between **User 1** and **all other users**
- ❑ We then find **k** nearest neighbors of **User 1** the same way we did for Euclidean distance (similarity)

	Item 1	Item 2	Item 3	Item 4	Item 5	Cosine Distance with User 1	Similarity with User 1
User 1	5	3	4	4	?	0	1
User 2	3	1	2	3	3		
User 3	4	3	4	3	5		
User 4	3	3	1	5	4		
User 5	1	5	5	2	1		

# Measuring User Similarity: Example

- The **Cosine similarity** between **User 1** and **User 2** can be calculated as:

$$\text{Cosine}(U1, U2) = \frac{(5*3+3*1+4*2+4*3)}{\sqrt{5^2+3^2+4^2+4^2} \cdot \sqrt{3^2+1^2+2^2+3^2}} = 0.97$$

	Item 1	Item 2	Item 3	Item 4	Item 5	Cosine Similarity with User 1
User 1	5	3	4	4	?	1
User 2	3	1	2	3	3	$\approx 0.97$
User 3	4	3	4	3	5	
User 4	3	3	1	5	4	
User 5	1	5	5	2	1	

# Measuring User Similarity

- ❑ We can also measure similarity between users with **Pearson Correlation Coefficient ( $r$ )**
- ❑ It measures both magnitude and orientation between data points
- ❑ The strength and relationship is given by a number between **-1** and **1**
  - **-1** means strong negative correlation
  - **0** means no correlation
  - **1** means strong positive correlation

# Measuring User Similarity

- ❑ To measure Pearson Correlation Coefficient ( $r$ ) between  $\text{x}$  and  $\text{y}$ :

$$r = \frac{\sum (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum (x_i - \bar{x})^2 \sum (y_i - \bar{y})^2}}$$

# Measuring User Similarity: Example

- The Pearson Correlation between User 1 and User 2 is calculated as:

$$r(U1, U2) = \frac{(5-4)*(3-2.4)+(3-4)*(1-2.4)+(4-4)*(2-2.4)+(4-4)*(3-2.4)}{\sqrt{1^2+(-1)^2+0^2+0^2} \cdot \sqrt{0.6^2+(-1.4)^2+(-0.4)^2+0.6^2}} = 0.85$$

	Item 1	Item 2	Item 3	Item 4	Item 5	Mean	Pearson Correlation Similarity with User 1
User 1	5	3	4	4	?	4	1
User 2	3	1	2	3	3	2.4	≈ 0.85
User 3	4	3	4	3	5	3.8	
User 4	3	3	1	5	4	3.2	
User 5	1	5	5	2	1	2.8	

# Measuring User Similarity: Example

- ❑ In a similar way, we find Pearson Correlation similarity between **User 1** and all other users
- ❑ For  $k = 2$ , the nearest neighbors of **User 1** are **User 2** and **User 4**

	Item 1	Item 2	Item 3	Item 4	Item 5	Mean	Pearson Correlation Similarity with <b>User 1</b>
User							
User 1	5	3	4	4	?	4	1
User 2	3	1	2	3	3	2.4	≈ 0.85
User 3	4	3	4	3	5	3.8	≈ 0
User 4	3	3	1	5	4	3.2	≈ 0.70
User 5	1	5	5	2	1	2.8	≈ -0.76

# Now what?

- ❑ Now that we have found the users most similar to the active users we can use them to predict our rating for active user
- ❑ There can be various prediction functions *e.g.*

$$R_U = \left( \sum_{u=1}^n R_u \right) / n$$

# User-based Collaborative Filtering: Prediction

- The final predicted rating of **Item 5** for **User 1** is given by:

$$R_{15} = \frac{(3*0.85)+(4*0.70)}{|0.85|+|0.70|} = 3.45$$

$$R_{15} \approx 3$$

# User-based Collaborative Filtering: Example

- Based on Pearson Correlation Coefficient and  $k = 2$  nearest neighbors, the predicted rating of **User 1** is  $3.45 \approx 3$

	Item 1	Item 2	Item 3	Item 4	Item 5	Mean	Pearson Correlation Similarity with User 1
User 1	5	3	4	4	3	4	1
User 2	3	1	2	3	3	2.4	$\approx 0.85$
User 3	4	3	4	3	5	3.8	$\approx 0$
User 4	3	3	1	5	4	3.2	$\approx 0.70$
User 5	1	5	5	2	1	2.8	$\approx -0.76$

# Pearson Correlation Coefficient: Issues

- ❑ Underlying assumption is that users dislike what they rated below average
- ❑ This is not true in practice (we rate only what we liked or highly disliked)
- ❑ The correlation *flattens* in case of uniformly distributed ratings

Deviation from average rating on shared items

$$\text{sim}(\mathbf{a}, \mathbf{b}) = \frac{\sum_{p \in P} (r_{a,p} - \bar{r}_a)(r_{b,p} - \bar{r}_b)}{\sqrt{\sum_{p \in P} (r_{a,p} - \bar{r}_a)^2} \sqrt{\sum_{p \in P} (r_{b,p} - \bar{r}_b)^2} + \varepsilon}$$

!!! Will be zero in case of uniform rating !!!

# User-based Collaborative Filtering: Prediction

- ❑ Does the prediction function used in the previous example always provides correct relative ordering of the predicted ratings?
  - *Maybe not*
- ❑ We need a prediction function that is *mean-centered*
- ❑ Let's understand the issue using another example

# User-based CF: Another Example

- ❑ The given table contains *user-user* similarity computation for **5** users and **6** items
- ❑ Let us consider **User 3** as **active user** for whom we have to predict ratings for unseen **Item 1** and **Item 6** and recommend the top-rated item from these two

# User-based CF: Example

- ❑ The given table contains *user-user* similarity computation for **5** users and **6** items

	Item 1	Item 2	Item 3	Item 4	Item 5	Item 6	Mean	Pearson Correlation Similarity with User 3
User 1	7	6	7	4	5	4	5.5	0.894
User 2	6	7	?	4	3	4	4.8	0.939
User 3	?	3	3	1	1	?	2	1
User 4	1	2	2	3	3	4	2.5	-1
User 5	1	?	1	2	3	3	2	-0.817

# User-based Collaborative Filtering: Prediction

- The final predicted ratings of **Item 1** for **Item 6** for **User 3** is given by:

$$R_{31} = \frac{(7*0.894)+(6*0.939)}{|0.894| + |0.939|} \approx 6.49$$

$$R_{36} = \frac{(4*0.894)+(4*0.939)}{|0.894| + |0.939|} = 4$$

# User-based Collaborative Filtering: Prediction

- The final predicted ratings of **Item 1** for **Item 6** for **User 3** is given by:

$$R_{31} \approx 6.49 \quad (\text{we can round off } R_{31} \text{ to 6})$$

$$R_{36} = 4$$

- We will recommend **Item 1** to the **User 3**
- Also observe that based on these ratings, we can conclude that **User 3** like **Item 1** and **Item 6** more than they like any other item
  - *Is that assumption really correct?*

# User-based Collaborative Filtering: Prediction

- The final predicted ratings of **Item 1** for **Item 6** for **User 3** is given by:

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$$R_{36} = 4$$

- We will recommend **Item 1** to the **User 3**
- Also observe that based on these ratings, we can conclude that **User 3** like **Item 1** and **Item 6** more than they like any other item
  - *This appears to be an incorrect assumption based on the correlation*

# User-based Collaborative Filtering: Prediction

- The final predicted ratings of **Item 1** for **Item 6** for **User 3** is given by:

$$R_{31} \approx 6.49 \quad (\text{we can round off } R_{31} \text{ to 6})$$

$$R_{36} = 4$$

- We will recommend **Item 1** to the **User 3**
- Also observe that based on these ratings, we can conclude that **User 3** like **Item 1** and **Item 6** more than they like any other item
  - *This appears to be an incorrect assumption based on the correlation*
  - *Solution: Using a mean-centered prediction function to remove bias*

# User-based Collaborative Filtering: Prediction

- ❑ Let's use a different prediction function that is **mean-centered** in order to remove bias:

$$R_U = \bar{r}_a + \frac{\sum_{b \in N} sim(a, b) * (r_{b,p} - \bar{r}_b)}{\sum_{b \in N} sim(a, b)}$$

# User-based Collaborative Filtering: Prediction

- The final predicted ratings of **Item 1** for **Item 6** for **User 3** using mean-centered prediction function are:

$$R_{31} = 2 + \frac{(1.5 * 0.894) + (1.2 * 0.939)}{|0.894| + |0.939|} \approx 3.35$$

$$R_{36} = 2 + \frac{(-1.5 * 0.894) + (-0.8 * 0.939)}{|0.894| + |0.939|} \approx 0.86$$

# User-based Collaborative Filtering: Prediction

- ❑ The final predicted ratings of **Item 1** for **Item 6** for **User 3** using mean-centered prediction function are:

$R_{31} \approx 3.35$  (*we can round off  $R_{31}$  to 3*)

$R_{36} \approx 0.86$  (*we can round off  $R_{36}$  to 1*)

## ❑ Observation

- ❑ *Item 3 still appears to be the most liked item by User 3*
- ❑ *But Item 6 is now clearly the least liked item by User 3*

# Item-based Collaborative Filtering

- ❑ Basic idea is the same as user-based neighborhood based prediction *except* that we use the similarity between items (and not users) to predict the rating
- ❑ Item-based Collaborative Filtering is relatively more stable

# Item-based Collaborative Filtering

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- ❑ Item-based Collaborative Filtering is relatively more stable

*“Things don’t change as much as people do.”*

*— Made-up quote*

# Item-based Collaborative Filtering: Example

- For **User 3**, we need to predict ratings for **Item 1** and **Item 6**

	Item 1	Item 2	Item 3	Item 4	Item 5	Item 6	Mean
User 1	7	6	7	4	5	4	5.5
User 2	6	7	?	4	3	4	4.8
User 3	?	3	3	1	1	?	2
User 4	1	2	2	3	3	4	2.5
User 5	1	?	1	2	3	3	2

# Item-based Collaborative Filtering: Example

- ❑ Although we can use any similarity measures discussed previously but we are going to use Adjusted Cosine similarity for this example
  - ❑ *It is Cosine similarity that is mean-adjusted*

$$sim(\vec{a}, \vec{b}) = \frac{\sum_{u \in U} (r_{u,a} - \bar{r}_u)(r_{u,b} - \bar{r}_u)}{\sqrt{\sum_{u \in U} (r_{u,a} - \bar{r}_u)^2} \sqrt{\sum_{u \in U} (r_{u,b} - \bar{r}_u)^2}}$$

# Item-based Collaborative Filtering: Example

- For **User 3**, we need to predict ratings for **Item 1** and **Item 6**:

$$\text{Adj Cosine}(I1, I3) = \frac{(1.5*1.5)+(-1.5*-0.5)+(-1*-1)}{\sqrt{1.5^2+(-1.5)^2+(-1)^2} \cdot \sqrt{1.5^2+(-0.5)^2+(-1)^2}} = 0.912$$

	Item 1	Item 2	Item 3	Item 4	Item 5	Item 6
User 1	1.5	0.5	1.5	-1.5	0.5	-1.5
User 2	1.2	2.2	?	-0.8	-1.8	-0.8
User 3	?	1	1	-1	-1	?
User 4	-1.5	-0.5	-0.5	0.5	0.5	1.5
User 5	-1	?	-1	0	1	1

# Item-based Collaborative Filtering: Example

- For User 3, we need to predict ratings for Item 1 and Item 6:

$$\text{Adj Cosine}(I_1, I_3) = \frac{(1.5*1.5)+(-1.5*-0.5)+(-1*-1)}{\sqrt{1.5^2+(-1.5)^2+(-1)^2} \cdot \sqrt{1.5^2+(-0.5)^2+(-1)^2}} = 0.912$$

	Item 1	Item 2	Item 3	Item 4	Item 5	Item 6
User 1	1.5	0.5	1.5	-1.5	0.5	-1.5
User 2	1.2	2.2	?	-0.8	-1.8	-0.8
User 3	?	1	1	-1	-1	?
User 4	-1.5	-0.5	-0.5	0.5	0.5	1.5
User 5	-1	?	-1	0	1	1

- In the same manner, calculate similarity of  $I_1$  with all other items

# Item-based Collaborative Filtering: Prediction

- The final predicted ratings of **Item 1** for **User 3** is given by:

$$R_{31} = \frac{(3*0.735)+(3*0.912)}{|0.735|+|0.912|} = 3$$

# Item-based Collaborative Filtering: Exercise

- ❑ Task 1: What will be the predicted rating for **Item 6 of User 3?**
- ❑ Task 2: Predict all the missing ratings and find the top (unseen) item that can be recommended to each user

# Collaborative Filtering vs Classification

- ❑ **Collaborative Filtering** vs **Classification**
  - ❑ *Unlike classification, there is no distinction between dependent and independent variables in collaborative filtering*
  
- ❑ **Collaborative Filtering** is similar to **missing value analysis** but with a much larger matrix

# Improving CF: Significance Weighting

- ❑ The reliability of any similarity function  $sim(u, v)$  between two users  $u$  and  $v$  is often affected by the number of common ratings between  $u$  and  $v$  i.e.  $(I_u \cap I_v)$
- ❑ When the two users have only a small number of ratings in common, the similarity function  $sim(u, v)$  should include a **discount factor** to de-emphasize the importance of that particular user pair
- ❑ This method is referred to as **Significance Weighting**
- ❑ The **discount factor** kicks in when the number of common ratings between the two users is less than a particular threshold  $\beta$

# Improving CF: Significance Weighting

- The discount similarity  $\text{DiscountSim}(u, v)$  is given by:

$$\text{DiscountSim}(u, v) = \text{Sim}(u, v) \cdot \frac{\min\{I_u \cap I_v, \beta\}}{\beta}$$

where  $I_u \cap I_v$  is the number of common ratings between users  $u$  and  $v$ ,

$\text{Sim}(u, v)$  is the original similarity score (using any measure) and  $\beta$  is our threshold value

# User-based CF: Pros and Cons

## Pros

- Provides more diverse recommendations
- Is a better choice if no. of users is much smaller than no. of items (which is common in practice)

## Cons

- It is generally not stable as user preferences change rather quickly
- Cannot provide in-depth analysis on individual user

# Item-based CF: Pros and Cons

## Pros

- Provides more accurate recommendations in general
- Is a better choice unless the no. of items are much larger than the no. of users
- Is more stable
- Can provide better in-depth analysis on individual users

## Cons

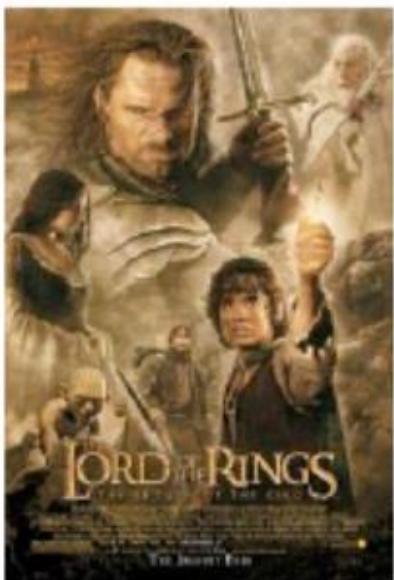
- Is prone to shilling attacks
  - *A malicious user running campaign to degrade some particular item on purpose*
- Provides much less diversity than user-based collaborative filtering

# Collaborative Filtering: Issues

## ❑ Serendipity

- ❑ Expand the user's taste into neighboring areas

Basic Idea: At times, it's good to recommend something different to the user



# Collaborative Filtering: Issues

## ❑ Cold Start

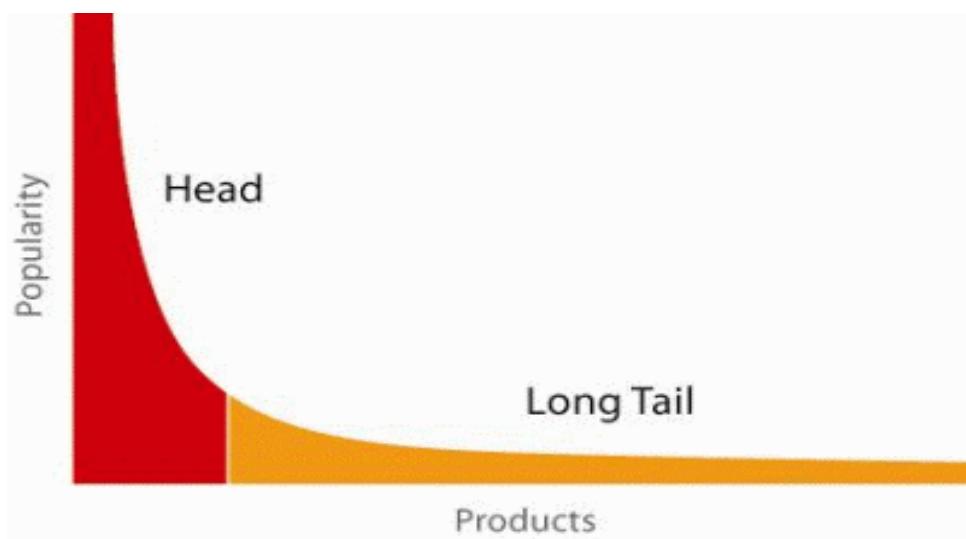
- ❑ *Using collaborative filtering without any initial data is very difficult*  
**Basic Idea:** Ratings are not available for a newly launched website/store



# Collaborative Filtering: Issues

## □ Long Tail

- In practice, very few (relatively) popular items would be the ones rated by the users
- Basic Idea: A large number of items will be unrated hence cannot be recommended easily
- Sparsity: Long Tail can often lead to sparsity i.e. not having enough data to make prediction



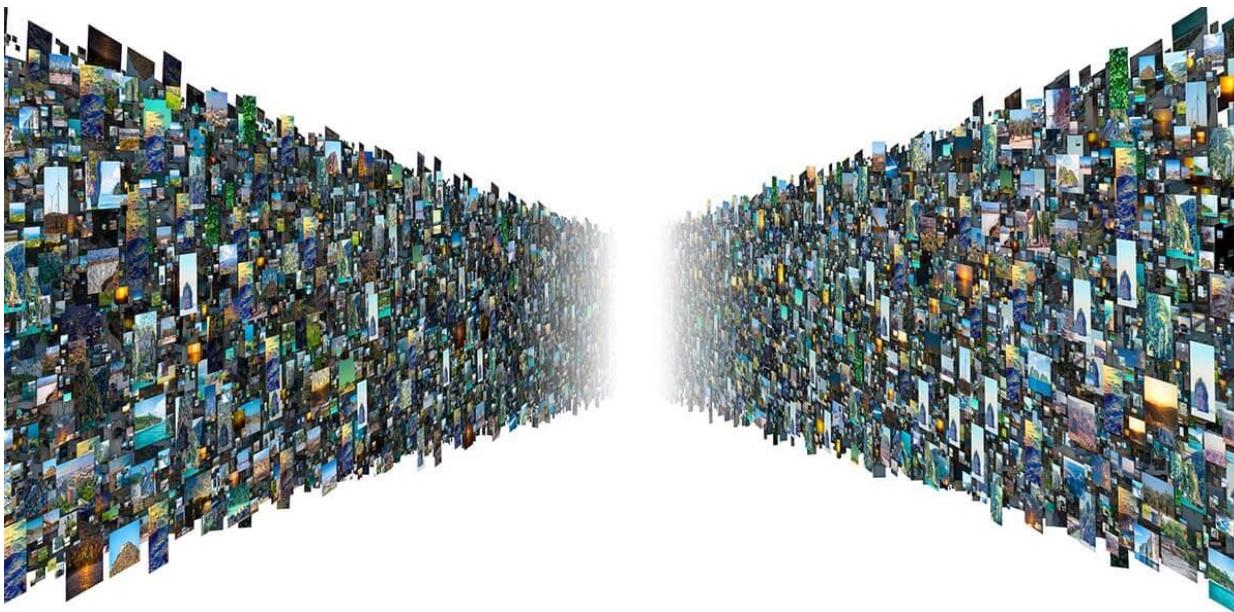
# Collaborative Filtering: Issues

## □ Scaling

- Collaborative filtering requires a lot of computational operations

Basic Idea: For Amazon, the number of items and users can be in millions

Possible Solution: Use offline training i.e. don't throw away pre-computed similarities



# Memory-based vs Model-based

- Recommender Systems can either be **Memory-based** or **Model-based**
- **Memory-based** systems use entire data every time a rating is to be predicted
  - *User-based Collaborative Filtering*
- **Model-based** systems use the data once to create a model and can make a new prediction without using the entire data again
  - *Item-based Collaborative Filtering*
  - *Content-based Recommender System*