

Andrew Hartwell

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EDUCATION

University of California, Santa Cruz, Santa Cruz, CA **Expected Graduation: June 2020**

Computer Science B.S. | Senior, GPA: 3.41

- Educational Opportunities Program Honors Student
- Winter 2019 Dean's Honors Student
- Slug Gaming Overwatch Team Captain
- **Relevant Coursework:** Introduction to Software Engineering, Principles of Computer System Design, Analysis of Algorithms, Applied Machine Learning (Python), Advanced Programming (C++), Computer Architecture, Data Structures (C)

PROJECTS

Woo Healthcare Application (React Native)

University of California, Santa Cruz, 2019

- Software Development project that followed Agile best practices and Scrum methodology.
- Application targets Medical Staff and Patients to expedite appointment scheduling, medical record viewing and prescription distribution.
- Utilizes React Native Framework to provide responsive user experience on Android and iOS.
- Firebase Firestore used for handling of user data to provide real-time storage and a convenient interface.

Pokémon Battle Prediction (Python)

University of California, Santa Cruz, 2018

- Machine Learning project that predicts the winner of a Pokémon battle.
- Outperformed Kaggle competition winner with implementation of neural network.
- Achieved Classification accuracy of 95.1%.

QuickTrip Android Application (Java/Android Studio)

University of California, Santa Cruz, 2018

- Android Studio application that employs google accounts to create a list sharing app.
- Lists updated and shared with other users in real time with use of Firebase backend.
- Facilitates efficient grocery shopping for large households.

Sparse Matrix Calculator (Java)

University of California, Santa Cruz, 2017

- A calculator for performing matrix operations quickly on large matrices provided they are sparse.
- Includes operations such as matrix addition, subtraction, and multiplication.

SKILLS

Coding: (Proficient) C, Java; (Familiar) C++, Python

Technologies/Environment: Windows, Unix, Expo, Bash, Git, Android Studio, Firebase, Vim, VSC