# اصول پردازش تصویر Principles of Image Processing

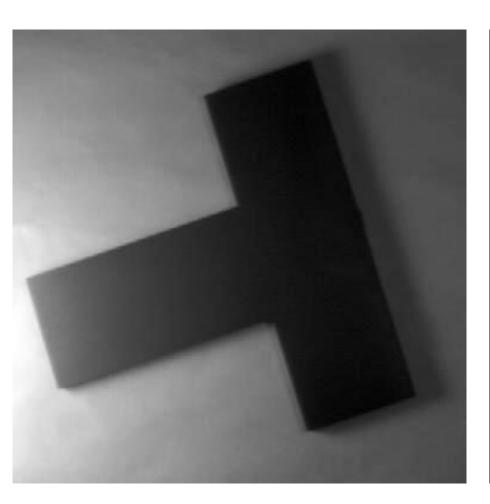
مصطفی کمالی تبریزی ۲۸ مهر ۱۳۹۹ جلسه نهم

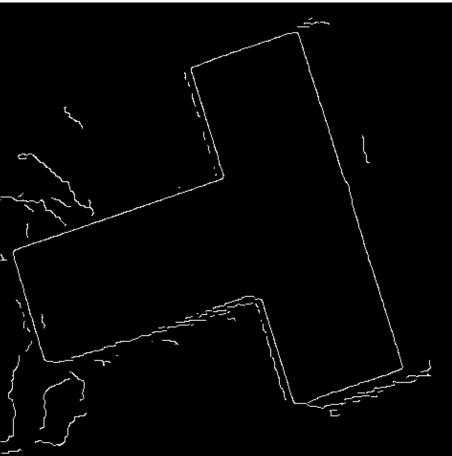
# Line Detection Hough Transform



Any idea?

#### Candidate Pixels

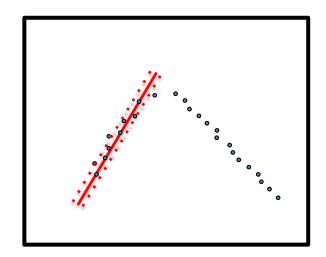




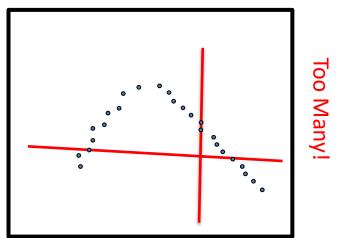
Edge Detector: Canny, Threshold: 0.1

# god of a solve of sol

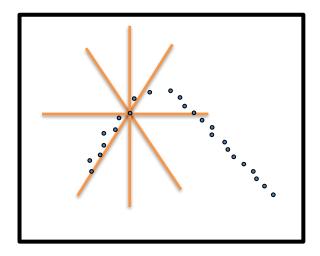
RANSAC based methods

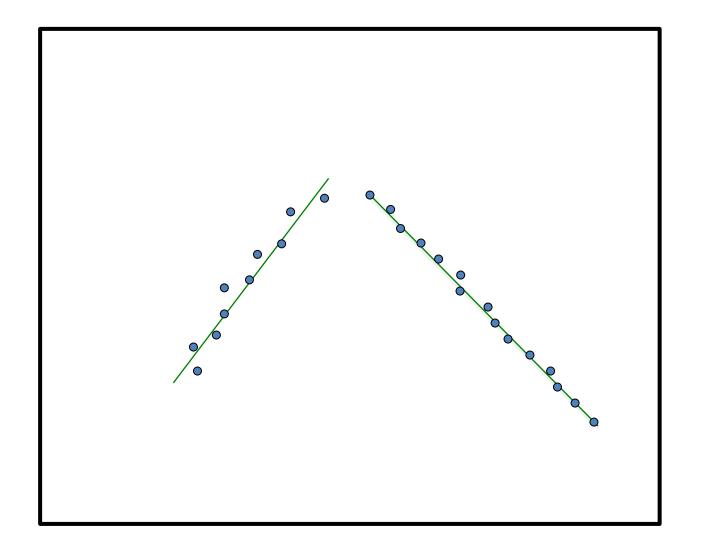


# Considering all lines passing through two edge pixels

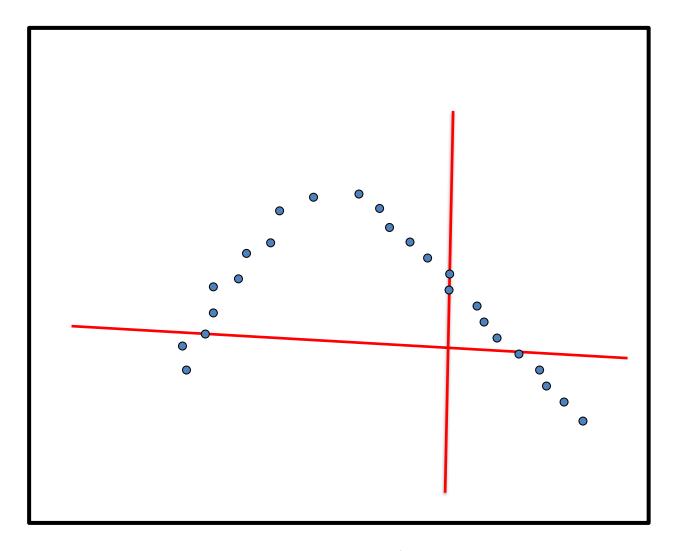


Hough Transform Voting!

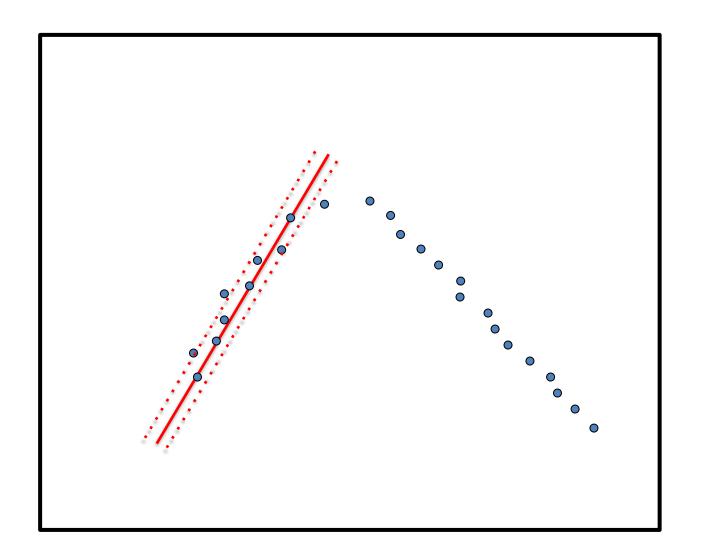




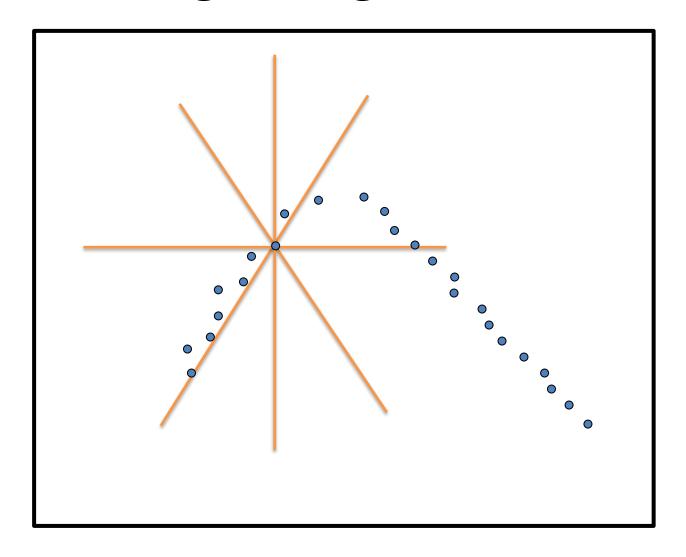
## All Pairs



### RANSAC Based



# Voting! Hough Transform

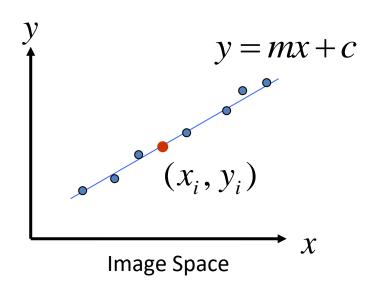


#### Image and Parameter Spaces

Equation of Line: y = mx + c

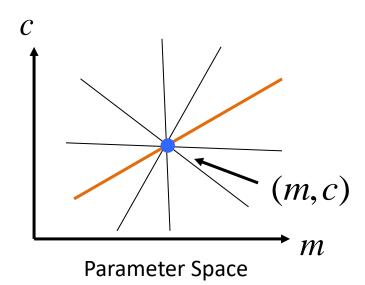
Find: (m,c)

Consider point:  $(x_i, y_i)$ 



$$y_i = mx_i + c$$
 or  $c = -x_i m + y_i$ 

Parameter space also called Hough Space



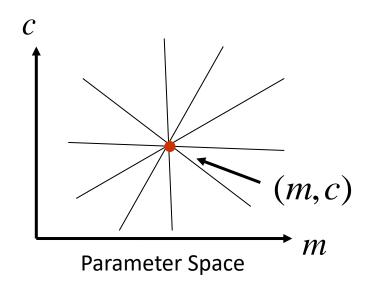
#### Line Detection by Hough Transform

#### Algorithm:

- Quantize Parameter Space (m,c)
- Create Accumulator Array A(m,c)
- Set  $A(m,c) = 0 \quad \forall m,c$
- $\bullet$  For each image edge  $(x_i,y_i)$  increment:

$$A(m,c) = A(m,c) + 1$$

- Find local maxima in A(m,c)
- To reduce the computational load, use gradient information
- Drawbacks?



A(m,c)									
	1						1		
		1				1			
			1		1				
				2					
			1		1				
		1				1			
	1						1		

#### Better Parameterization

NOTE:  $-\infty \le m$ ,  $c \le \infty$ 

Large Accumulator

More memory and computations

Improvement: (Finite Accumulator Array Size)

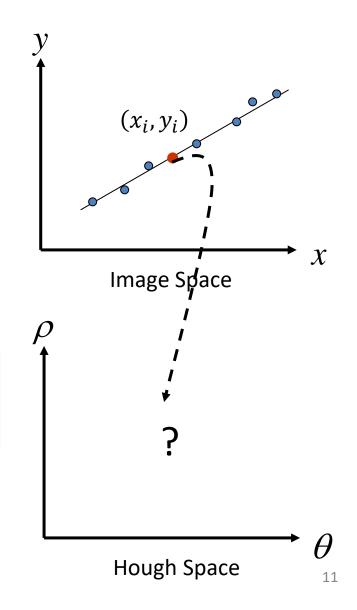
Line equation:  $\rho = x \cos(\theta) + y \sin(\theta)$ 

Here:

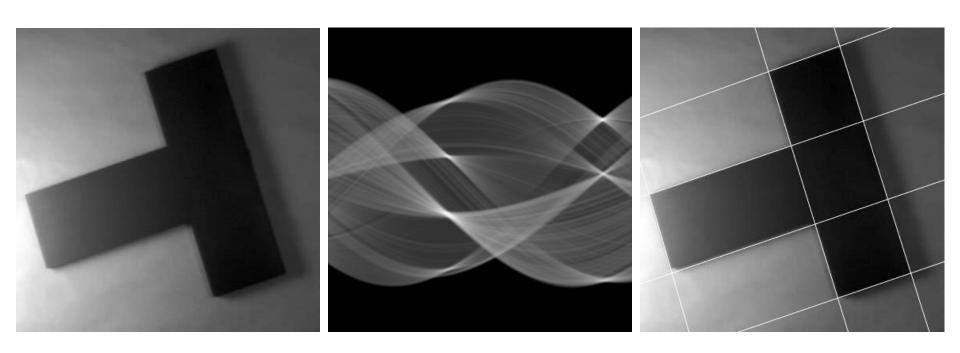
$$-\pi \le \theta \le \pi$$
$$-\sqrt{2} \le \rho \le \sqrt{2}$$

Given points  $(x_i, y_i)$  find  $(\rho, \theta)$ 

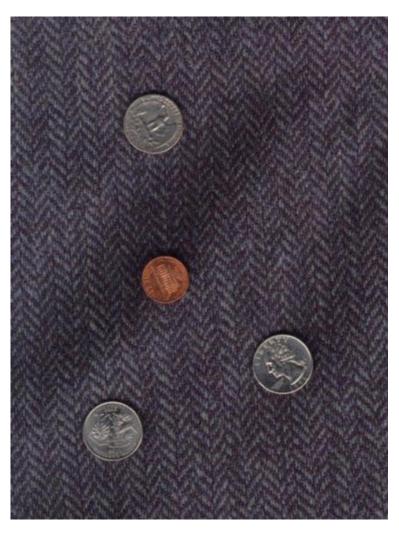
Image size normalized to 2 by 2



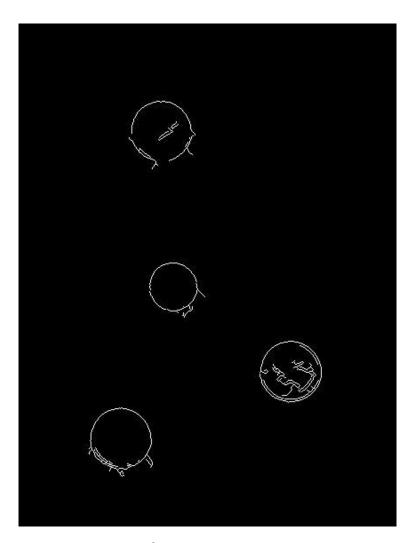
# Example



#### Detection of Circles by Hough Transform

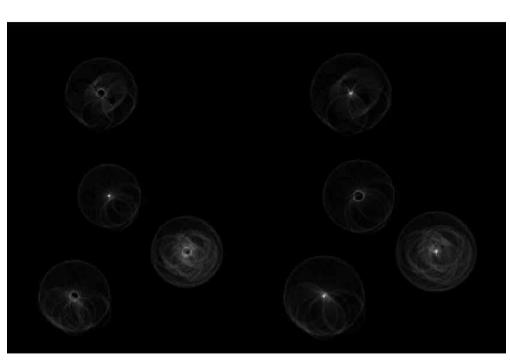


Original Image

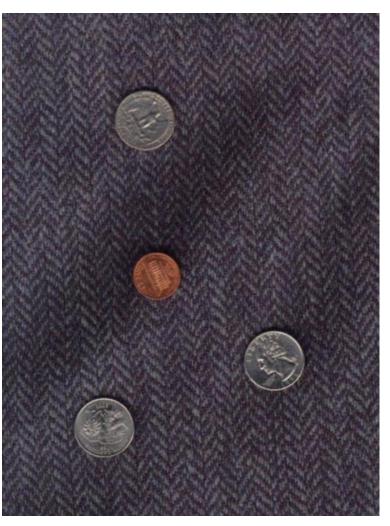


**Edge Points** 

#### Detection of Circles by Hough Transform



**Hough Space** 



**Detected Circles** 

#### Reference

• Szeliski Section 4.3.2, Hough Transform