

# Medical Image Analysis and Processing

## Image Noise Filtering

## Sparse Denoising

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# Contents

- › Low Rank Representation and Denoising
- › Fidelity Criteria
- › Deep Image Denoising (Machine Learning)

# Low-Rank Matric Recovery

- › Most popular approach is low rank minimization problem

$$\hat{\mathbf{X}} = \min_{\mathbf{X}} \left\{ \frac{1}{2} \|\mathbf{X} - \mathbf{Y}\|_F^2 + \lambda \|\mathbf{X}\|_* \right\}$$

- › Where  $\|\mathbf{X}\|_*$  is nuclear norm:

$$\|\mathbf{X}\|_* = \sum_{i=1}^r \sigma_i(\mathbf{X})$$

- › It is shown that the basic solution is:
- ›  $\mathbf{X} = \mathbf{U}\mathbf{\Sigma}_\lambda\mathbf{V}^T$ , where  $\mathbf{Y} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$  (SVD of noisy observation) and:

$$\mathbf{\Sigma}_\lambda = \max\{\mathbf{\Sigma} - \lambda\mathbf{I}, \mathbf{0}\}$$

# Low-Rank Matric Recovery

› **Weighted Nuclear Norm Minimization (WNNM)** is an alternative:

$$\hat{\mathbf{X}} = \min_{\mathbf{X}} \left\{ \frac{1}{2} \|\mathbf{X} - \mathbf{Y}\|_F^2 + \|\mathbf{X}\|_{w_*} \right\}$$

› where  $\|\mathbf{X}\|_{w_*}$  is weighted nuclear norm:

$$\|\mathbf{X}\|_{w_*} = \sum_{i=1}^r w_i \sigma_i(\mathbf{X}), \quad 0 \leq w_1 \leq w_2 \leq \dots \leq w_r$$

› It is shown that the solution is:

›  $\mathbf{X} = \mathbf{U}\mathbf{\Sigma}_\lambda\mathbf{V}^T$ , where  $\mathbf{Y} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$  (SVD of noisy observation) and:

$$\mathbf{\Sigma}_\lambda = \max\{\mathbf{\Sigma} - \text{diag}(\mathbf{w}), \mathbf{0}\}$$

# WNNM Denoising

- › An important fact:
- › The singular values of a matrix are always sorted in a **non-ascending** order, and the **larger singular values** usually correspond to the subspaces of more **important** components of the data matrix.
- › Therefore, we would better **shrink** the **larger singular values less**, that is, assigning **smaller weights** to the **larger singular values** in the weighted nuclear norm.

# WNNM Denoising Idea

- › Algorithm:
- › For a local patch  $\mathbf{y}_j$  in image  $\mathbf{y}$ , we search for its **nonlocal** similar patches across the image.
- › **Stacking** those nonlocal similar patches into a matrix, denote by  $\mathbf{Y}_j$ , we have  $\mathbf{Y}_j = \mathbf{X}_j + \mathbf{N}_j$ , where  $\mathbf{X}_j$  and  $\mathbf{N}_j$  are the patch matrices of original image and noise, respectively.
- › Intuitively,  $\mathbf{X}_j$  is a **low rank matrix**, and the low rank matrix approximation methods can be used to estimate  $\mathbf{X}_j$  from  $\mathbf{Y}_j$ .
- › By aggregating all the denoised patches, the whole image can be estimated.

# WNNM Denoising Formulation

- › Using the noise variance  $\sigma_n^2$  to normalize the  $F$ -norm:

$$\widehat{\mathbf{X}}_j = \min_{\mathbf{X}_j} \left\{ \frac{1}{\sigma_n^2} \left\| \mathbf{X}_j - \mathbf{Y}_j \right\|_F^2 + \left\| \mathbf{X}_j \right\|_{w_*} \right\}$$

- › Key problem is weight vector determination!
- › In the application of denoising, the larger the singular values, the less they should be shrunk.

# WNNM Denoising Formulation

› Therefore, a natural idea is:

$$w_i = \frac{c\sqrt{n}}{\sigma_i(\mathbf{X}_j) + \varepsilon}$$

- › where  $c > 0$  is a constant,  $n$  is the number of similar patches in  $\mathbf{Y}_j$ ,  $\varepsilon = 10^{-6}$ .
- › The singular values  $\sigma_i(\mathbf{X}_j)$  are not available. We assume that the noise energy is evenly distributed over each subspace spanned by the basis pair of  $\mathbf{U}$  and  $\mathbf{V}$ :

$$\hat{\sigma}_i(\mathbf{X}_j) = \sqrt{\max(\sigma_i^2(\mathbf{Y}_j) - n\sigma_n^2, 0)}$$



# Low-Rank Matric Recovery

› WNNM Algorithm:

## Algorithm 1 Image Denoising by WNNM

**Input:** Noisy image  $\mathbf{y}$

- 1: Initialize  $\hat{\mathbf{x}}^{(0)} = \mathbf{y}, \mathbf{y}^{(0)} = \mathbf{y}$
- 2: **for**  $k=1:K$  **do**
- 3:     Iterative regularization  $\mathbf{y}^{(k)} = \hat{\mathbf{x}}^{(k-1)} + \delta(\mathbf{y} - \hat{\mathbf{y}}^{(k-1)})$
- 4:     **for** each patch  $\mathbf{y}_j$  in  $\mathbf{y}^{(k)}$  **do**
- 5:         Find similar patch group  $\mathbf{Y}_j$
- 6:         Estimate weight vector  $\mathbf{w}$
- 7:         Singular value decomposition  $[\mathbf{U}, \mathbf{\Sigma}, \mathbf{V}] = \text{SVD}(\mathbf{Y}_j)$
- 8:         Get the estimation:  $\hat{\mathbf{X}}_j = \mathbf{U}\mathbf{S}_w(\mathbf{\Sigma})\mathbf{V}^T$
- 9:     **end for**
- 10:     Aggregate  $\mathbf{X}_j$  to form the clean image  $\hat{\mathbf{x}}^{(k)}$
- 11: **end for**

**Output:** Clean image  $\hat{\mathbf{x}}^{(K)}$

# Fidelity Criteria

- › How to measure distance between denoised and clean image, or denoising performance.
- › Consider additive noise model:

$$\mathbf{y}(i, j) = \mathbf{x}(i, j) + \mathbf{n}(i, j)$$

- › and  $\hat{\mathbf{x}}(i, j)$  is denoised image, where  $\{\mathbf{x}, \mathbf{y}, \mathbf{n}, \hat{\mathbf{x}}\} \in \mathbb{R}^{M \times N}$
- › Most used (with reference) metrics are:
  - SNR
  - PSNR
  - SSIM

# Fidelity Criteria

- › Signal-to-Noise Ratio (in dB)

$$SNR(x, y) = 10 \log_{10} \frac{\sum_{i,j} (x(i, j))^2}{\sum_{i,j} (x(i, j) - \hat{x}(i, j))^2}$$

- › Higher means better (maximum is infinite in theory)
- › around 40dB is OK

# Fidelity Criteria

- › Peak Signal-to-Noise Ratio (in dB)

$$PSNR(x, y) = 10 \log_{10} \frac{L^2}{\frac{1}{MN} \sum_{i,j} (x(i, j) - \hat{x}(i, j))^2}$$

- › where L is peak signal value in image (for example: 255)
- › Higher means better (maximum is infinite in theory)
- › Around 40dB is OK

# Fidelity Criteria

- › The Structural SIMilarity (SSIM) Index)
- › This metric correlated to human perception

$$SSIM(x(i,j), \hat{x}(i,j)) = \frac{(2\mu_{x(i,j)}\mu_{\hat{x}(i,j)} + C_1)(2\sigma_{x(i,j)\hat{x}(i,j)} + C_2)}{(\mu_{x(i,j)}^2 + \mu_{\hat{x}(i,j)}^2 + C_1)(\sigma_{x(i,j)}^2 + \sigma_{\hat{x}(i,j)}^2 + C_2)}$$

- › where  $\mu_{x(i,j)}$ ;  $\mu_{\hat{x}(i,j)}$ ;  $\sigma_{x(i,j)}^2$ , and  $\sigma_{\hat{x}(i,j)}^2$  are the means and variances of a window around pixel  $(i,j)$ , respectively, and  $\sigma_{x(i,j)\hat{x}(i,j)}$  is the covariance between windows around  $(i,j)$  in  $x$  and  $\hat{x}$ ,  $C_1$  and  $C_2$  are constant values used to avoid instability.

# Fidelity Criteria

- › The Structural SIMilarity (SSIM) Index
- ›  $C_1 = (k_1 L)^2$  and  $C_2 = (k_2 L)^2$ ,
- ›  $k_1 = 0.01, k_2 = 0.03$ , as default
- › Maximum (best match) is 1.0
- › Overall SSIM Index of two images:

$$MSSIM(X, Y) = \frac{1}{\# \text{ of windows}} \sum_{(i,j)} SSIM(x(i,j), \hat{x}(i,j))$$

# Fidelity Criteria

- › Less used fidelity criteria (with references):
  - EPI (Edge Preserving Index)
  - FSIM (Feature similarity index)
  - QILV (Quality Index based on Local Variance)
  - IQI (Image Quality Index)
  - MI (Mutual Information)
- › No reference fidelity criteria:
  - SI (Sharpness Index) using image total variation.
  - Image Entropy (More is better)
  - NIQE (Naturalness Image Quality Evaluator)

# Machine Learning

- › The most recent methods uses Deep Neural Network
- › Deep Neural Network (CNN) is a complex and highly nonlinear mapping (deep cascade of convolution layer) from input space to output space:  $\mathbb{R}^{M \times N} \rightarrow \mathbb{R}^{P \times Q}$
- ›  $\mathbf{x}$ : input,  $\mathbf{y}$ : output,  $\Theta$ : map parameters:

$$\mathbf{y} = \mathcal{F}(\mathbf{x}; \Theta)$$

- › Deep Neural Network (CNN) training, is to estimate desired output with low error with respect to a loss function:

$$\hat{\Theta} = \underset{\Theta}{\operatorname{argmin}} \operatorname{loss}(\mathcal{F}(\mathbf{x}; \Theta), \mathbf{y}_{desired})$$



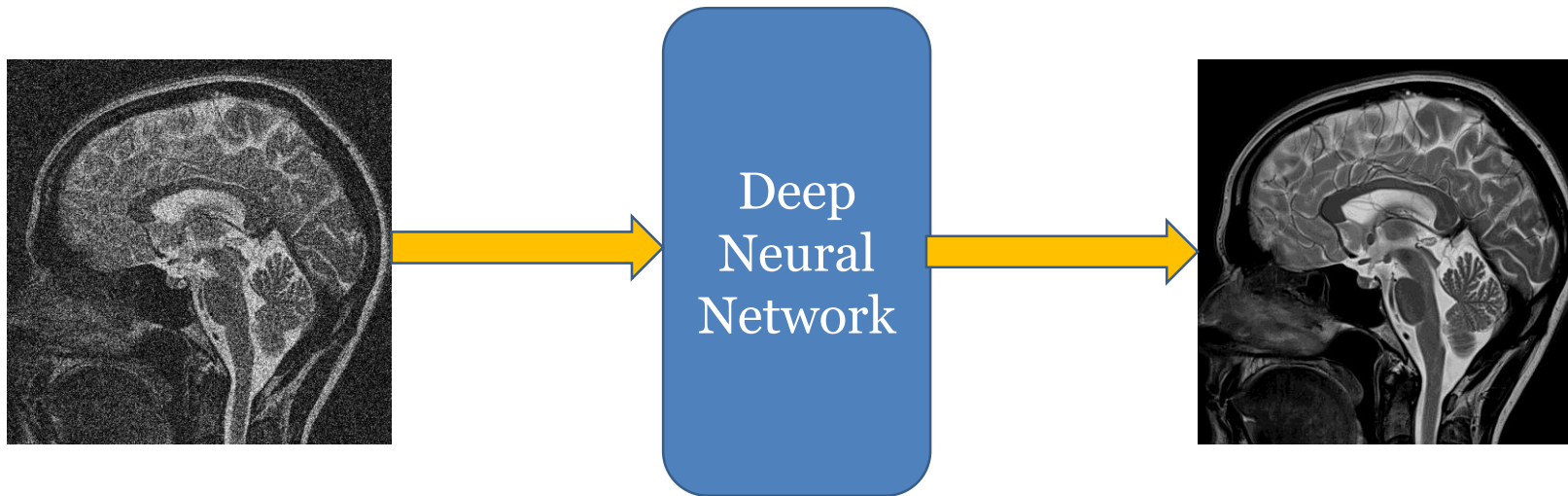
# Deep Denosing

› There are two different strategy:

1. Input ( $\mathbf{x}$ ): noisy image (or patch tensor), Output ( $\mathbf{y}$ ): clean image
2. Input ( $\mathbf{x}$ ): noisy image (or patch tensor), Output ( $\mathbf{y}$ ): residual noise

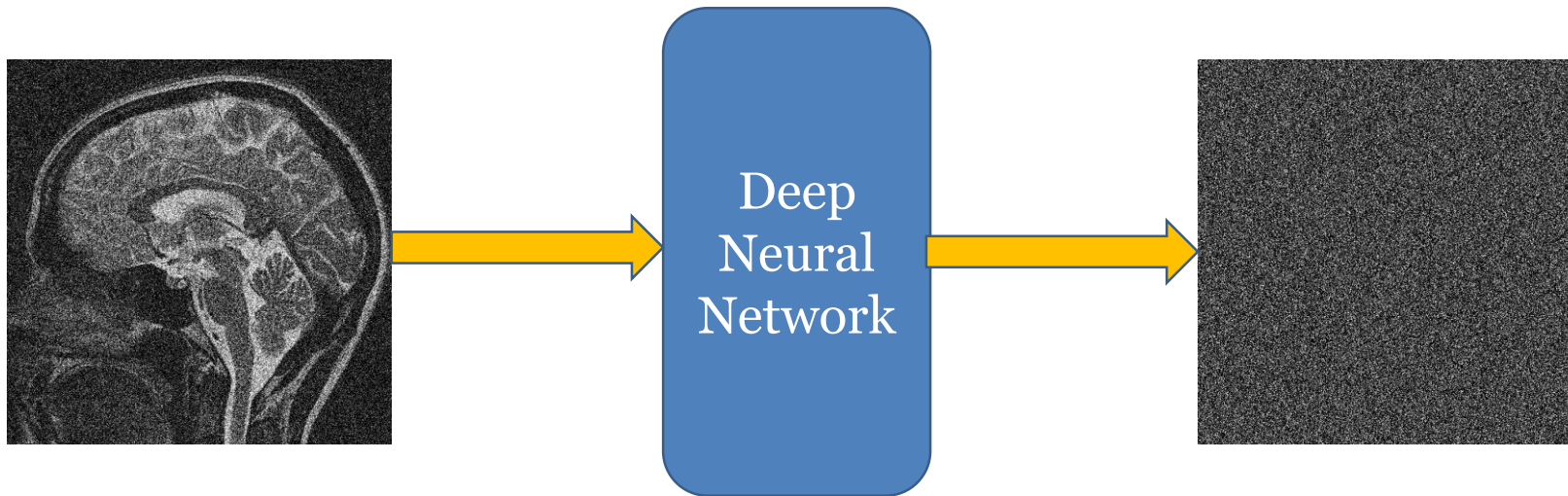
# Deep Denosing

1. Deep Neural Network, predict clean image:



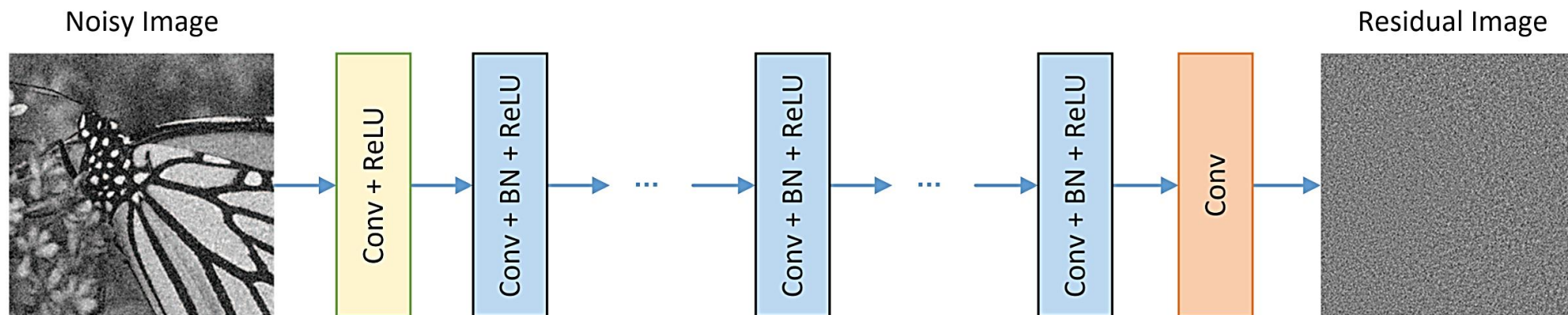
# Deep Denosing

1. Deep Neural Network, predict residual noise:



# DnCNN - Beyond a Gaussian Denoiser: Residual Learning of Deep CNN for Image Denoising (IEEE, TIP, 2017)

## 1. DnCNN architecture:



- › Noisy observation:  $\mathbf{y} = \mathbf{x} + \mathbf{n}$
- › Deep CNN Mapping:  $\hat{\mathbf{n}} = \mathcal{R}(\mathbf{y}; \Theta)$
- › Loss function:  $l(\Theta) = \frac{1}{2N} \sum_{i=1}^N \|\mathcal{R}(\mathbf{y}_i; \Theta) - (\mathbf{y}_i - \mathbf{x}_i)\|_F^2 \rightarrow \hat{\mathbf{x}} = \mathbf{y} - \hat{\mathbf{n}}$
- › Where  $\{(\mathbf{x}_i, \mathbf{y}_i)\}_{i=1}^N$  is  $N$  noisy-clean training image (patch) pairs.

# DnCNN - Beyond a Gaussian Denoiser: Residual Learning of Deep CNN for Image Denoising (IEEE, TIP, 2017)

› DnCNN setting (1):

› Noise: AWGN

1. DnCNN-S (Known noise variance):

❑ Patch size:  $40 \times 40$

❑ Number of training samples:  $128 \times 1600$

❑ Noise variance:  $\sigma = 15, 25, \text{ and } 50$

# DnCNN - Beyond a Gaussian Denoiser: Residual Learning of Deep CNN for Image Denoising (IEEE, TIP, 2017)

› DnCNN setting (2):

› Noise: AWGN

1. DnCNN-B (Unknown noise variance):

❑ Patch size:  $50 \times 50$

❑ Number of training samples:  $128 \times 3000$

❑ Noise variance:  $\sigma \in [0, 50]$

# DnCNN - Beyond a Gaussian Denoiser: Residual Learning of Deep CNN for Image Denoising (IEEE, TIP, 2017)

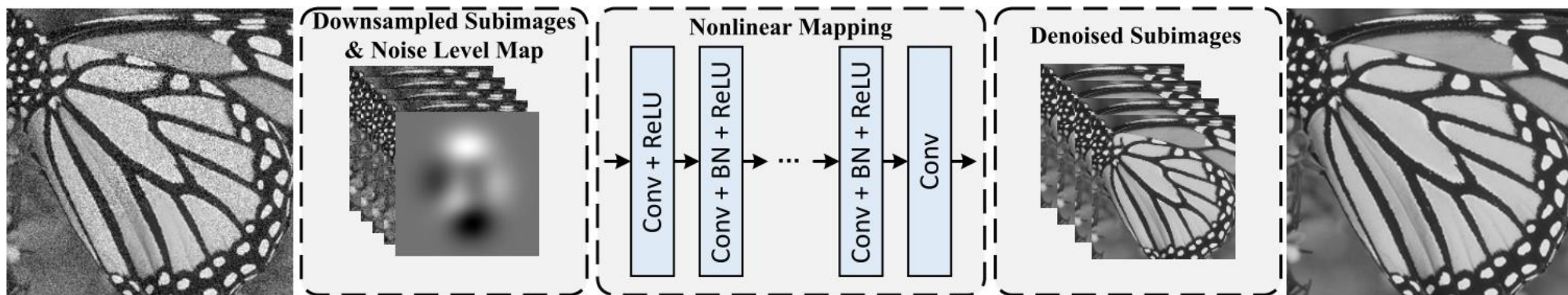
› Some results:

Methods	BM3D	WNNM	DnCNN-S	DnCNN-B
$\sigma = 15$	31.07	31.37	<b>31.73</b>	31.61
$\sigma = 25$	28.57	28.83	<b>29.23</b>	29.16
$\sigma = 50$	25.62	25.87	<b>26.23</b>	<b>26.23</b>



# FFDNet - FFDNet: Toward a Fast and Flexible Solution for CNN-Based Image Denoising (IEEE, TIP, 2018)

› FFDNet architecture:



› Noisy observation:  $\mathbf{y} = \mathbf{x} + \mathbf{n}$

› Deep CNN Mapping:  $\hat{\mathbf{x}} = \mathcal{F}(\tilde{\mathbf{y}}_i, \mathbf{M}_i; \Theta)$

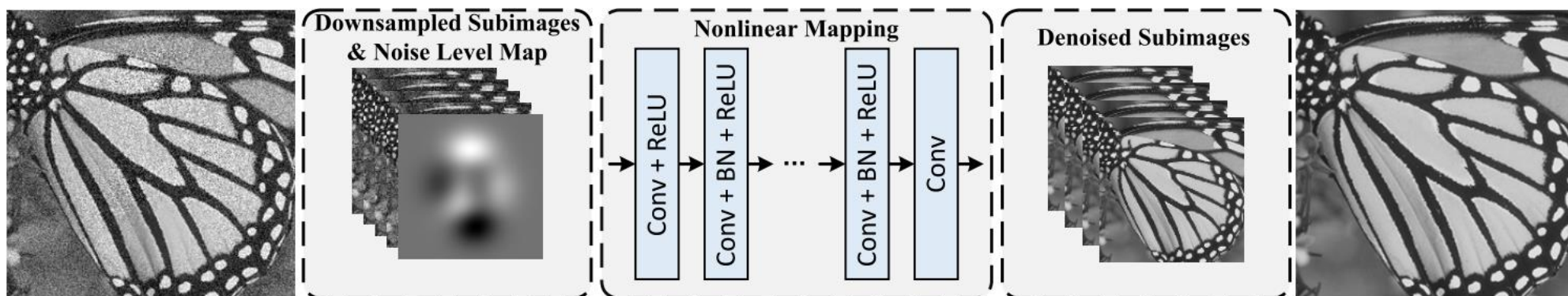
› Loss function:  $l(\Theta) = \frac{1}{2N} \sum_{i=1}^N \|\mathcal{F}(\tilde{\mathbf{y}}_i, \mathbf{M}_i; \Theta) - \mathbf{x}_i\|_F^2$

› where  $\{(\mathbf{x}_i, \tilde{\mathbf{y}}_i, \mathbf{M}_i)\}_{i=1}^N$  is  $N$  input-output training image (patch) pairs and  $\mathbf{M}_i$  is noise level map.



# FFDNet - FFDNet: Toward a Fast and Flexible Solution for CNN-Based Image Denoising (IEEE, TIP, 2018)

## › FFDNet architecture:

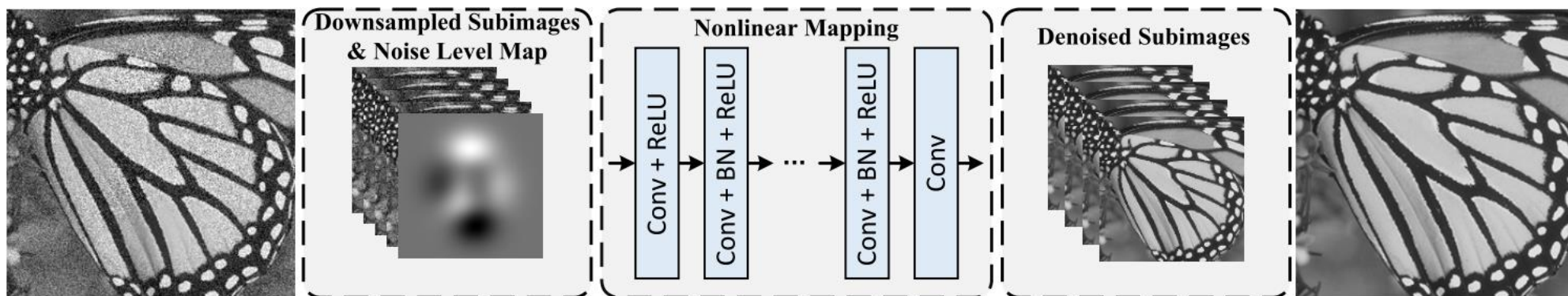


› Input tensor,  $\tilde{\mathbf{y}}_i$ , (assume image size is  $W \times H$ ):

- Four down-sampled (reversible) sub-images of size  $\frac{W}{2} \times \frac{H}{2}$
- Noise level map (For spatially invariant AWGN with noise level  $\sigma$ ,  $\mathbf{M}$  is a uniform map with all elements being  $\sigma$ ) of size  $\frac{W}{2} \times \frac{H}{2}$

# FFDNet - FFDNet: Toward a Fast and Flexible Solution for CNN-Based Image Denoising (IEEE, TIP, 2018)

## › FFDNet architecture:



## › Output, $\hat{x}$ , is denoised image:

- After the last layer, an upscaling operation is applied as the *reverse operator* of the *down-sampling operator* applied in the input stage to produce the estimated clean image  $\hat{x}$  of size  $W \times H$ .

# FFDNet - FFDNet: Toward a Fast and Flexible Solution for CNN-Based Image Denoising (IEEE, TIP, 2018)

› FFDNet setting:

› Noise: AWGN

□ Patch size:  $70 \times 70$

□ Number of training samples:  $128 \times 8000$

□ Noise variance:  $\sigma \in [0, 75]$

# FFDNet - FFDNet: Toward a Fast and Flexible Solution for CNN-Based Image Denoising (IEEE, TIP, 2018)

## › Some results

Methods	BM3D	WNNM	DnCNN	FFDNet
$\sigma = 15$	31.07	31.37	31.72	31.63
$\sigma = 25$	28.57	28.83	29.23	29.19
$\sigma = 35$	27.08	27.30	27.69	27.73
$\sigma = 50$	25.62	25.87	26.23	26.29
$\sigma = 75$	24.21	24.40	24.64	24.79

# The End

› AnY QuEsTiOn?

