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EDUCATION

M.Arch at UC Berkeley College of Environmental Design:

May 2023

Malcolm Reynolds Fellowship recipient

Ray Watson Prize recipient

Claremont McKenna College:

May 2018

B.A in Environmental Science

Senior Thesis: Unearthing The Past: Concretions Of The Jurassic Fernie Formation

EXPERIENCE and **LEADERSHIP**

Graduate Student Instructor for UC Berkeley CED:

July 2021 - May 2023

- -Courses taught:
 - -[IN]Arch Summer [In]stitute program
 - -Introduction to Visual Representation and Drawing, Fundamentals of Architectural Design
- -Created lessons on: Rhino, Photoshop, Illustrator, Vray and InDesign for students.
- -Successfully demonstrated proficiency over software and helped students troubleshoot.
- -Provided critical design feedback and led studio reviews.

Editor and Graphics Editor at Room One Thousand:

Aug 2022 - May 2023

- -UC Berkeley's fully student run architectural journal.
- -Communicated with authors, edited their work, and produced articles for the publication.
- -Created visuals and edited design layout for select articles and the journal as a whole.

Graduate Student Researcher for UC Berkeley CED:

May 2022 - May 2023

- -Member of the NAAB team in charge of putting together the department's 2023 NAAB Report.
- -Compiled data, organized files and gathered content for report. Formatted report in InDesign.

Program Coordinator for Diversity Platform of the Arcus Endowment at UC Berkeley: Sept 2021 - May 2022

- -Created posters, application, and other publishing material for the Diversity Platform grant.
- -Coordinated and managed applications in preparation for the evaluation of applicants.

Intern at TEN Arquitectos: CDMX Mexico:

July 2016 - Aug 2016

- -Marketing intern at an architecture firm responsible for English-Spanish translations.
- -Compiled files and research for an upcoming publication.

Lab technician at Soil Ecology and Biology Lab at Michigan State University:

June 2018 - March 2019

- -Laboratory procedures and field work for a soil incubation project.
- -Analyzed data and created compelling visualizations.

SKILLS

CAD		Graphic		Machinery		Languages	
Rhino 3D	••••	llustrator	••••	Laser cutter	••••	Spanish	••••
Grasshopper	••000	Photoshop	••••	Zund cutter	••••	German	$\bullet \bullet \bullet \circ \circ$
Climate Studio	$\bullet \bullet \bullet \bullet \circ$	InDesign	••••	CNC router	•••00		
VRay	$\bullet \bullet \bullet \circ \circ$	LightRoom	$\bullet \bullet \bullet \circ \circ$	3D Printing	$\bullet \bullet \bullet \bullet \circ$		
AutoCAD	$\bullet \bullet \circ \circ \circ$			Woodworking	$\bullet \bullet \bullet \circ \circ$		