

# Computability and Complexity

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## Definition 12.1:

We define the class **MA** (Merlin-Arthur) to consist of all decision problems  $S$  where there exists a probabilistic polynomial-time algorithm  $A$  and a polynomial  $p$  such that

- (1) If  $x \in S$ , then there exists a  $y$  whose length is bound by  $p(|x|)$  where  $\mathbb{P}(M(x, y) = 1) \geq \frac{2}{3}$ .
- (2) If  $x \notin S$ , then for every  $y$  whose length is bound by  $p(|x|)$ ,  $\mathbb{P}(M(x, y) = 0) \geq \frac{2}{3}$ .

Firstly, it is obvious that **BPP**  $\subseteq$  **MA** as if  $S \in$  **BPP** and  $M$  is the probabilistic algorithm which satisfies the condition for  $S$  to be in **BPP**, then defining  $M'(x, y) = M(x)$  satisfies the condition for  $S$  to be in **MA**. And secondly, **NP**  $\subseteq$  **MA** as if  $S \in$  **NP** and  $V(x, y)$  is its polynomial-time verifier, then  $V$  satisfies the condition for  $S \in$  **MA** (for condition (1), the  $y$  is taken to be  $x$ 's witness), as we get that the probabilities are exactly 1.

## Exercise 12.2:

- (1) We define a class similar to **MA**, **MA'**, where the probability when  $x \in S$  is equal to 1, and when  $x \notin S$  the probability is greater than  $\frac{1}{2}$ .
- (2) We define another class similar to **MA**, **MA''**, where the probability when  $x \in S$  is greater than  $\frac{1}{2}$ , and when  $x \notin S$  the probability is equal to 1.

- (1) We claim here that **MA'** = **NP**. It is clear that **NP**  $\subseteq$  **MA'** for the same reason that **NP**  $\subseteq$  **MA**.

Now if  $S \in$  **MA'** then there exists a probabilistic algorithm  $M$  and polynomial  $p$  which satisfy the conditions for  $S$  to be in **MA'**. Let us define  $V(x, y, r)$  which takes as input  $x$ , a witness  $y$ , and a sequence of choices  $r$ , and it runs  $M(x, y)$  with the sequence of choices  $r$ . Now, if  $x \in S$  then there exists an  $r$  such that for at least half of the sequences of choices,  $M(x, y) = 1$ . So let  $r$  be one of these sequences, and so we have that  $V(x, y, r) = 1$ . So we have shown that

$$x \in S \implies \exists y \exists r: V(x, y, r) = 1$$

And if  $x \notin S$  then for every  $y$ ,  $M(x, y) = 0$  (since the probability that this occurs is 1), meaning for any  $r$  we have  $V(x, y, r) = 0$ . So we have shown

$$x \in S \implies \exists y \exists r: V(x, y, r) = 1$$

- (2) Here we claim **MA''** = **MA**. If  $S \in$  **MA''** then there exists a probabilistic algorithm  $M$  which satisfies the conditions for  $S$  to be in **MA''**. We amplify  $M$  by running it twice, and return one if and only if both runs returned one, let us denote this by  $M'$ . If  $x \in S$  then there exists a  $y$  where  $M(x, y) = 1$  always and so running it twice will always return one, meaning  $\mathbb{P}(M'(x, y) = 1) = 1$ . And if  $x \notin S$  then for every  $y$ ,  $\mathbb{P}(M'(x, y) = 0) = 1 - \mathbb{P}(M'(x, y) = 1) = 1 - \mathbb{P}(M(x, y) = 1)^2 \geq \frac{3}{4}$ , so  $M'$  satisfies the conditions for  $S \in$  **MA**.

Now, if  $S \in$  **MA** suppose  $M$  satisfies the conditions for  $S$  to be in  $M$ :

$$x \in S \implies \exists y: \mathbb{P}(M(x, y) = 1) \geq \frac{2}{3}, \quad x \notin S \implies \forall y: \mathbb{P}(M(x, y) = 0) \geq \frac{2}{3}$$

When showing that **BPP**  $\subseteq$   $\Sigma_2$ , that there exists a deterministic algorithm  $M'(x, y, r)$  ( $q$  is a bound on the runtime and lengths of  $x, y, r$ ) which returns the correct solution with a probability greater than  $1 - \frac{1}{2^q}$ . We can then define  $M^*(x, y, \bar{s}, r)$  where  $\bar{s} = s_1, \dots, s_q$  is a sequence of masks of length  $q$  and  $M^*$  runs  $M'(x, y, r \otimes s_i)$  for every  $1 \leq i \leq q$  and returns one if and only if  $M'$  returns one at least once.

We showed in the proof that

$$x \in S \implies \exists y, \bar{s} \forall r: M^*(x, y, \bar{s}, r) = 1$$

and

$$x \notin S \implies \forall y, \bar{s}: \mathbb{P}(M^*(x, y, \bar{s}, r) = 0 \mid r \in \{0, 1\}^q) \geq \frac{1}{2}$$

So using  $y^* = (y, \bar{s})$ , this means that  $M^*$  satisfies the conditions for  $S$  to be in  $\mathbf{MA}'$ .

Notice that in our proof, the factor of 2 is arbitrary and if we were to define  $k(t) = 18 \log((1-a)^{-1}t^2)$  we'd get that the probability that  $M^*(x, y, \bar{s}, r) = 0$  is greater than  $a$ . So for every  $0 < a < 1$  we get that  $\mathbf{MA}_a = \mathbf{MA}$  ( $\mathbf{MA}_a$  is where the probability that  $M$  returns one when  $x \in S$  is one, and when  $x \notin S$ ,  $M$  returns zero with a probability greater than  $a$ ).

### Definition 12.3:

We define the class  $\mathbf{ZPP}_1$ , consisting of decision problems  $S$  where there exists a probabilistic polynomial-time algorithm  $M$ , where

- (1) If  $x \in S$  then the probability  $M(x)$  returns the correct answer is greater than  $\frac{1}{2}$ .
- (2) For every  $x$ ,  $M(x)$  either returns the correct answer or  $\perp$ .

We also define the class  $\mathbf{ZPP}_2$ , consisting of decision problems  $S$  where there exists a probabilistic algorithm  $M$ , which isn't necessarily polynomial-time, such that for every  $x$ ,  $M(x)$  is correct and the expected runtime complexity is polynomial in  $|x|$ .

Finally we define  $\mathbf{ZPP}_3 = \mathbf{RP} \cap \mathbf{coRP}$ .

### Exercise 12.4:

Show that the three definitions above are equivalent:

$$\mathbf{ZPP}_1 = \mathbf{ZPP}_2 = \mathbf{ZPP}_3$$

This class is denoted  $\mathbf{ZPP}$  (zero-error probabilistic polynomial time).

We will show that

$$\mathbf{ZPP}_3 \subseteq \mathbf{ZPP}_1 \subseteq \mathbf{ZPP}_2 \subseteq \mathbf{ZPP}_3$$

So we first show that  $\mathbf{ZPP}_3 \subseteq \mathbf{ZPP}_1$ . If  $S \in \mathbf{ZPP}_3$  there exist  $M_S$  and  $M_{S^c}$  for  $S$  and  $S^c$  respectively which satisfy the conditions for  $S$  and  $S^c$  to be in  $\mathbf{RP}$ . Let us define

1. **function**  $M(x)$
2.     **if**  $(M_S(x) = 1)$  **return** 1
3.     **if**  $(M_{S^c}(x) = 1)$  **return** 0
4.     **return**  $\perp$
5. **end function**

So if  $x \in S$  then

$$\mathbb{P}(M'(x) = 1) = \mathbb{P}(M_S(x) = 1) \geq \frac{1}{2}$$

since  $M_S$  satisfies the conditions for  $S$  to be in  $\mathbf{RP}$ . If  $x \notin S$ , then  $M_S(x) = 0$  by definition and so

$$\mathbb{P}(M'(x) = 0) = \mathbb{P}(M_{S^c}(x) = 1) \geq \frac{1}{2}$$

Furthermore,  $M'(x)$  will either return the correct answer (since  $M_S$  and  $M_{S^c}$  will only return 1 if their answer is correct). And so  $M'(x)$  will return the correct answer with a probability greater than  $\frac{1}{2}$  and it always returns the correct answer, meaning  $S \in \mathbf{ZPP}_1$ .

Now we will show that  $\mathbf{ZPP}_1 \subseteq \mathbf{ZPP}_2$ . If  $S \in \mathbf{ZPP}_1$ , it has a polynomial-time probabilistic algorithm  $M$  which returns the correct answer with a probability greater than  $\frac{1}{2}$ , and if it doesn't return  $\perp$  then its answer is correct. So we define  $M'$  to run  $M(x)$  until it gets an answer.

1. **function**  $M'(x)$
2.     **while** (true)
3.          $\alpha \leftarrow M(x)$
4.         **if**  $(\alpha \neq \perp)$  **return**  $\alpha$
5.     **end while**
6. **end function**

$M'(x)$  will always return a correct answer. Let us denote  $T$  to be the number of times  $M'$  runs until it gives an answer. Since the probability  $M'$  returns  $\perp$  is bound by  $\frac{1}{2}$ ,  $T$  is a geometric random variable whose parameter is bound by  $\frac{1}{2}$  and

so its expected value is bound by 2. Since  $M(x)$  is polynomial-time, let its runtime complexity be  $t_M$ .  $M'(x)$  will run  $M$   $T$  times, and so its expected runtime is

$$\mathbb{E}[T \cdot t_M] = t_M \cdot \mathbb{E}[T] = 2t_M$$

And since  $t_M$  is polynomial, the expected runtime is polynomial, as required.

Now we will show  $\mathbf{ZPP}_2 \subseteq \mathbf{ZPP}_3$ . So suppose  $S \in \mathbf{ZPP}_2$ , so there exists a probabilistic algorithm  $M$  which always returns a correct answer, and whose expected runtime is polynomial, which we denote  $t_M$ . Let us define  $M'(x)$  to run  $M(x)$  for  $2t_M(|x|)$  steps, and if it hasn't returned a value yet,  $M'(x)$  will return zero.  $M'(x)$  is obviously polynomial, since its runtime is  $O(2t_M)$ .

If  $x \notin S$ , then  $M'(x)$  will always return zero (since  $M(x)$  will not return one). And if  $x \in S$  then

$$\mathbb{P}(M'(x) = 1) = 1 - \mathbb{P}(M'(x) = 0) = 1 - \mathbb{P}(M(x) \text{ ran more than } 2t_M(|x|) \text{ steps})$$

Let us denote the number of steps  $M(x)$  took to be  $T(x)$ , then by definition  $\mathbb{E}[T(x)] = t_M(x)$ . Recall Markov's inequality, for a random variable  $X$  and  $a > 0$ .

$$\mathbb{P}(X > a \mathbb{E}[X]) \leq \frac{1}{a}$$

So we have that

$$\mathbb{P}(M'(x) = 1) = 1 - \mathbb{P}(T(x) > 2t_M(x)) \geq 1 - \frac{1}{2} = \frac{1}{2}$$

This means that if  $x \in S$ , then  $M'(x)$  returns the correct answer with a probability greater than  $\frac{1}{2}$ . And if  $x \notin S$ , then  $M'(x)$  always returns the correct answer. This means that  $S \in \mathbf{RP}$ .

Now, if instead of returning 0 when  $M(x)$  hasn't finished, have  $M'(x)$  return 1. By symmetry (since we can view  $M(x)$  as acting for  $S^c$ ), we get that  $S^c \in \mathbf{RP}$  and so  $S \in \mathbf{RP} \cap \mathbf{coRP}$ . So we have finished.