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|  | Calm | Excited | Overstimulated |
| Feed | Happily → @Excited (Hunger +2) | Drops food → @Overstimulated (Hunger +1) | Turns away → @Overstimulated (Hunger -2) |
| Clean | Accepts → @Excited (Hygiene +1) | Accepts → @Calm (Hygiene +1) | Accepts → @Excited  (Hygiene +1) |
| Pet | Happily → @Excited  (Social +2) | Accepts → @Overstimulated  (Social +1) | Turns away → @Overstimulated (Social -2) |
| Sleep | Happily → @Calm  (Sleep +2, social -1) | Happily → @Calm  (Sleep +1) | Struggles → @Calm  (Sleep +1) |
| Play (Noisy Toy) | Accepts → @Excited  (Social +2) | Accepts -> @Overstimulated (Social -1) | Turns away @Overstimulated (Social -2) |
| Play (Soft Blanket) | Happily → @Calm  (Social +2) | Happily → @Calm  (Social +2) | Happily → @Calm  (Social +2) |

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