

## Computer Science 212

### Object-Oriented Programming in Java

#### Lab 8

#### Aim: StringTokenizer and two-dimension arrays.

1. Open Eclipse, set up your private workspace on the H: drive, and create a Java Project for Lab8.
2. A Java program (Tokens.java) has been provided on the public Z: drive under the folder *Lab8*. Import this program as well as TextFileInput.java into your Lab8 project in Eclipse:
  - a. Right click on the **src** folder under *Lab8* in your list of Eclipse projects.
  - b. Choose *Import*, expand *General* by clicking on the + sign, choose *File System*
  - c. Click on *Next*, then *Browse* and go to the Z: drive and select the folder Lab8 and click OK. Click the box next to *Tokens.java* (the file you want to import) and click Finish.

Also, import the file twodimension.txt into the *Lab8* folder (**not** the src folder) from the Z: drive.

3. In Eclipse, double click the file *Tokens.java*. It should open the file in a tab. Look at line 27 (if you don't see line numbers, right-click in the small column between the scroll bar and the Java source code, and select Show Line Numbers.) The statement

```
myTokens = new StringTokenizer(line, ",");
```

creates a new *StringTokenizer* object using a String *line* and a *delimiter* (separator) which in the case is the comma (","). The *StringTokenizer* will contain each of the substrings (tokens) which are separated by the delimiter. So, if *line* is read from the input file as:

```
"cat, rat, dog, hog, fish, rabbit, horse"
```

then *myTokens* references a *StringTokenizer* object containing seven strings ("cat", "rat", "dog", ...)

Observe line 33:

```
animals = new String[myTokens.countTokens()];
```

An array is created to store the strings from the *StringTokenizer*. Notice that the method *countTokens* returns the number of tokens in the string (in this case, 7).

Finally, observe line 40:

```
animals[i]=myTokens.nextToken();
```

The method *nextToken* returns the next token stored in the *StringTokenizer*. The first call, in this case, will return "cat", the next "rat" and so on. Notice that the *while* loop terminates when the method *hasMoreTokens* returns false (the last token has been read).

With the cursor somewhere inside the tab with the source code, right click and choose *Run As Java Application*. The program should run, and the output should appear at the bottom in the *Console* tab.

Run the program.

4. Now we will use the `StringTokenizer` in conjunction with the two-dimension array program from Lab 7. The input file in lab 7 had each number for the array on a separate line. A new data file (*twodimension8.txt*) is in the Lab8 folder on the Z: drive. Import this file in the the *Lab8* project in Eclipse and open it.

The format of the file is:

```
<number of rows>, <number of columns>
<number>, <number>, ..., <number>
. . .
<number>, <number>, ..., <number>
```

So the input file:

```
3, 4
12, 45, 3, 18
7, 65, 34, 8
19, 56, 9, 27
```

Creates the array:

	0	1	2	3
0	12	45	3	18
1	7	65	34	8
2	19	56	9	27

5. Import the *TwoDimArray.java* program from the Lab7 Z: drive folder into the *src* folder for Lab 8.

Modify the program so that it

- reads the first line of the input file, tokenizes it to get the number of rows and columns,
- creates a two-dimension array of *integers* of the proper dimensions,
- reads the rest of the file, tokenizing each line and storing the number in the array (remember to use *parseInt*).