

# Aric Hylton

Oklahoma City, Oklahoma, US | +1 (405) 905-1036 | [arich212@gmail.com](mailto:arich212@gmail.com)  
[github.com/arichylton](https://github.com/arichylton) | [linkedin.com/aric-hylton](https://linkedin.com/aric-hylton) | [arichylton.com](https://arichylton.com)

## PROFESSIONAL SUMMARY

Computer Science student at Full Sail University (Nov 2023) with years of experience specializing in front end engineering, creating intuitive user interfaces and interactive web experiences.

## WORK EXPERIENCE

### Lead Developer, MasterTapp

*Apr 2017 – May 2021*

- Built core gameplay loops and designed systems to improve user experience. Used C#, Unity, Steamworks, and Adobe Suite.
- Managed project structure, created assets, and developed C# scripts that allowed for scalable systems and ease of team productivity.

## SKILLS

**Languages:** JavaScript, React, Redux, HTML, CSS, Python, C#

**Technologies:** Node.js, Express, Firebase, Git, Heroku, Netlify, Jira, Visual Studio

## EDUCATION

### Bachelor of Science - BS, Computer Science, Full Sail University

*Expected Nov 2023*

- Focus Areas: Software Engineering, Functional Programming, Software Integration
- GPA: 3.2

### General Studies - Associates, Oklahoma City Community College

*Aug 2015 – May 2017*

- Presidential Honor Roll 2016
- GPA: 3.5

## PROJECTS

### Swiftshop

*Jul 2023 – Nov 2023*

- E-commerce capstone project hosted on Netlify that allows consumers to sign-in through firebase, browse various selections, and continue to checkout with Stripe payment.
- Technologies used: React, Firebase, Stripe, Express, Netlify

### Saighead

*Nov 2019 – Apr 2021*

- In a team of 2, built a video game with over 100 levels that had various game systems that tested users' abilities, allowed purchases through Steamworks and utilized a database to hold all user information.
- Technologies used: C#, Unity, Steam, Adobe Suite

### Playify

*Apr 2023*

- Using the Spotify API, this application allows users to authenticate into their personal Spotify accounts and get enhanced insight on their listening habits.
- Technologies used: React, Bootstrap, Spotify API, Express, Heroku