

The background features three vertical stripes on the left: a wide pink one, a medium blue one, and a narrow light beige one. The right side is a light beige background with two rectangular areas of small pink dots, one in the top right and one in the bottom right.


# **IPL SCORE PREDICTION**

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**SOFT COMPUTING TECHNIQUES**



# OVERVIEW

- Introduction
  - Model Architecture
  - Model Evaluation
  - Problem
  - Loss Function and Optimization
  - Output
  - Dataset Description
  - Model Training
  - Conclusion
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# INTRODUCTION

- **Overview:**
  - **Cricket is a highly popular sport, and accurate score predictions can enhance the viewing experience and assist teams in strategy formulation.**
- **Importance:**
  - **Predictive analytics in sports provides insights into performance metrics.**
  - **Accurate predictions can aid teams, analysts, and fans.**
- **Objective:**
  - **To develop a predictive model using ANN to forecast total runs in a cricket match based on various factors.**

# PROBLEM

A wide range of factors can affect match outcomes, such as the batting team's strength, the venue, the batsman-bowler interaction, and match progression (early innings vs. late innings).

Small events (e.g., a key player getting out or a sudden change in weather) can drastically impact the score.

## First Problem

Traditional score prediction models often rely on historical averages and can lack accuracy.

## Second Problem

Factors influencing scores are numerous and complex, including player performance and match conditions.

# DATASET DESCRIPTION

The dataset comprises IPL match data from 2007 to 2017, including various features influencing match outcomes.

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1 venue: The location of the match.

2 bat\_team: The team batting.

3 bowl\_team: The team bowling.

4 batsman (striker): The batsman currently facing the bowler.

5 bowler: The bowler delivering the ball.

6 total: The target variable (total runs scored).

SOURCE: KAGGLE

# DATA PREPROCESSING

- Dropped unnecessary columns (date, runs, wickets, etc.) to focus on relevant features.
- Applied Label Encoding to convert categorical variables into numerical format.
- Used MinMax Scaling to normalize feature values, ensuring they fall within a specific range for model training.

# MODEL ARCHITECTURE



**Input Layer:**  
5 features (venue, bat\_team,  
bowl\_team, batsman, bowler).

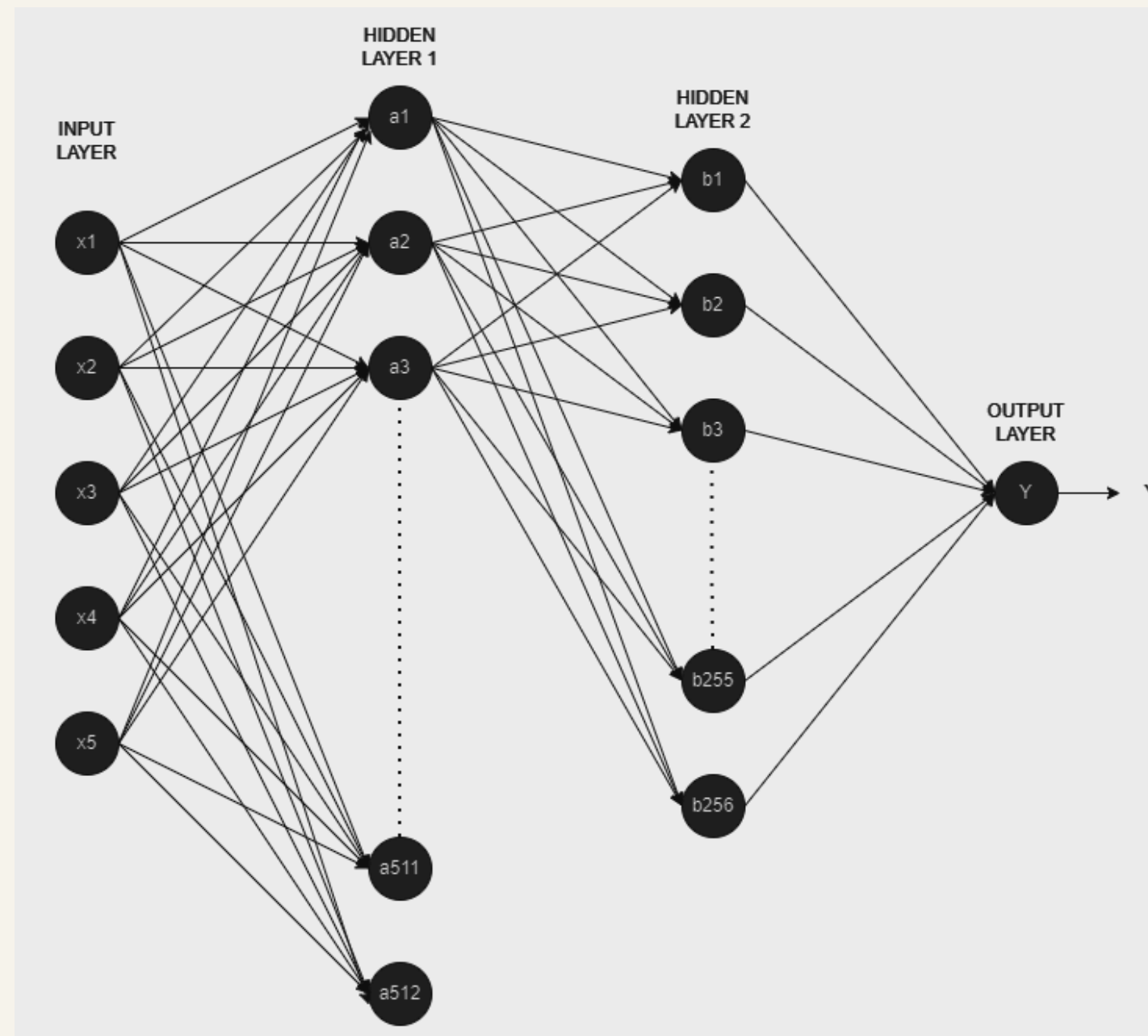
● **First Hidden Layer:**  
512 neurons with ReLU  
activation.

● **Second Hidden Layer:**  
256 neurons with ReLU  
activation.

● **Output Layer:**  
1 neuron with linear activation  
function for regression.

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# MODEL ARCHITECTURE



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# LOSS FUNCTION AND OPTIMIZATION

## LOSS FUNCTION

Huber Loss: Combines the benefits of Mean Squared Error (MSE) and Mean Absolute Error (MAE). It is less sensitive to outliers compared to MSE.

## OPTIMIZER

Adam Optimizer: Adaptive learning rate optimization algorithm that is efficient for large datasets and problems with high dimensionality.

These choices improve model accuracy and convergence during training.

# MODEL TRAINING

## ● Epoch

100 iterations over the training dataset.

## ● Batch Size

64 samples per gradient update.

## ● Data Split

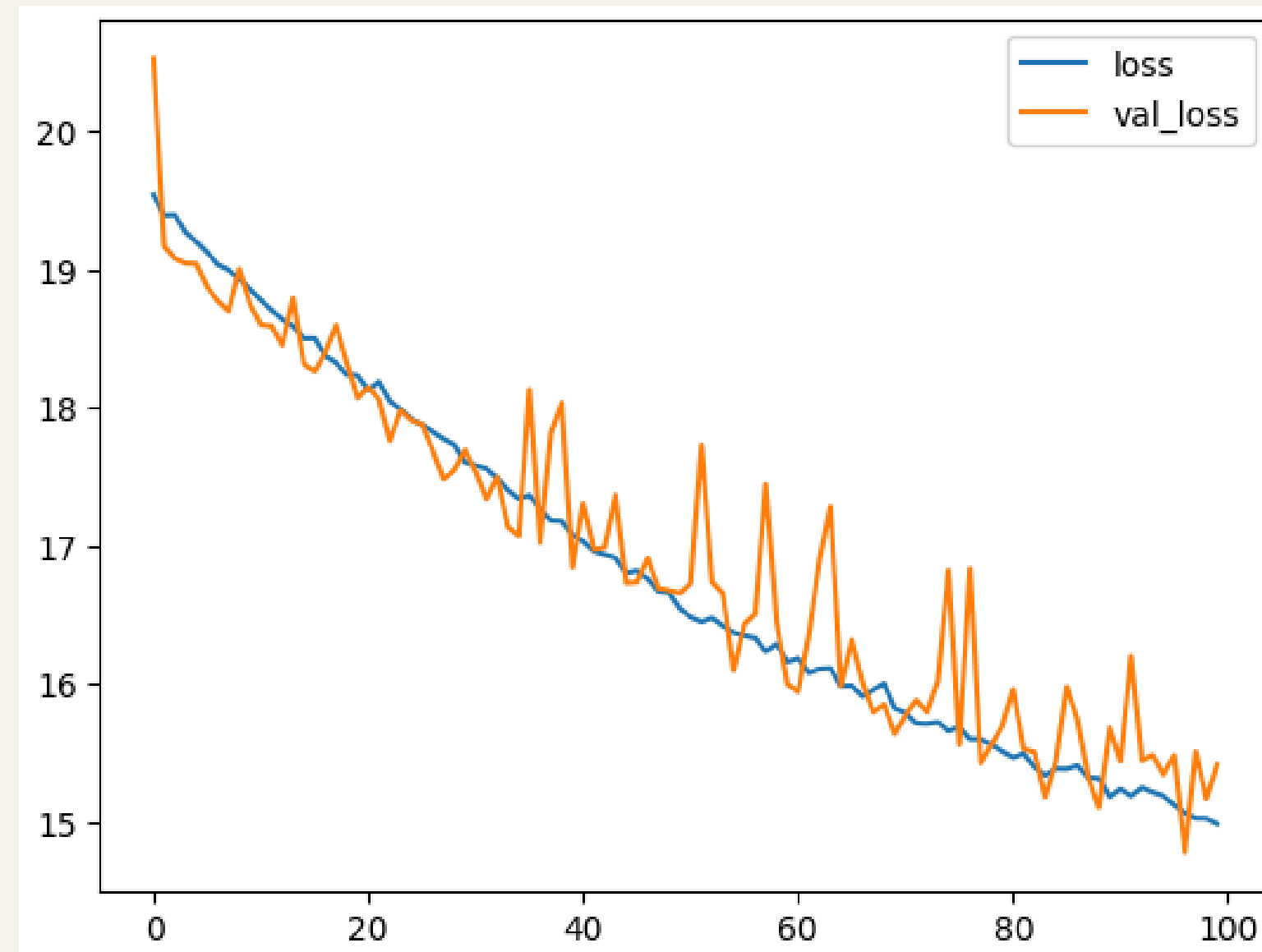
70% training and 30% testing.

```
Epoch 90/100
832/832 ————— 2s 3ms/step - loss: 15.2102 - val_loss: 15.6866
Epoch 91/100
832/832 ————— 2s 3ms/step - loss: 15.2174 - val_loss: 15.4433
Epoch 92/100
832/832 ————— 2s 3ms/step - loss: 15.1808 - val_loss: 16.2030
Epoch 93/100
832/832 ————— 2s 3ms/step - loss: 15.1707 - val_loss: 15.4484
Epoch 94/100
832/832 ————— 2s 3ms/step - loss: 15.1888 - val_loss: 15.4883
Epoch 95/100
832/832 ————— 2s 3ms/step - loss: 15.1642 - val_loss: 15.3458
Epoch 96/100
832/832 ————— 3s 3ms/step - loss: 15.1045 - val_loss: 15.4861
Epoch 97/100
832/832 ————— 2s 3ms/step - loss: 15.1349 - val_loss: 14.7879
Epoch 98/100
832/832 ————— 2s 3ms/step - loss: 15.1200 - val_loss: 15.5119
Epoch 99/100
832/832 ————— 2s 3ms/step - loss: 15.0197 - val_loss: 15.1709
Epoch 100/100
832/832 ————— 2s 3ms/step - loss: 14.9420 - val_loss: 15.4208
```

# MODEL EVALUATION

## ● Mean Square Error

MSE = 15.9102529434174



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# OUTPUT DEMO

# CONCLUSION

- Developed an ANN model for predicting cricket match scores using historical data and player statistics.
- The model demonstrates the capability of ANNs to handle complex relationships in sports analytics.



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**THANK YOU**