

INTRODUCTION

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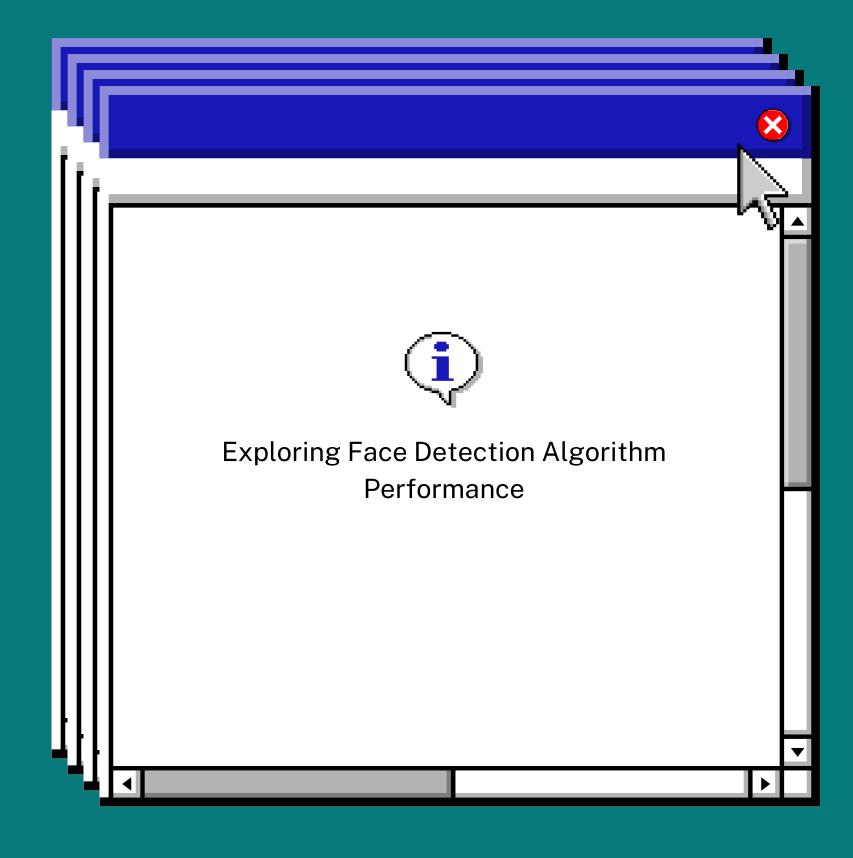




Explore four distinct face detection models: Haar Cascade, DNN Caffe Model, HoG Model, and DNN YOLO Model.

Delve into the unique advantages and limitations of each model, encompassing computational efficiency and accuracy under varying conditions.

Conduct a comparative analysis to unveil performance differences, examining factors such as accuracy, speed, and robustness, to equip the user with insights for informed algorithm selection.















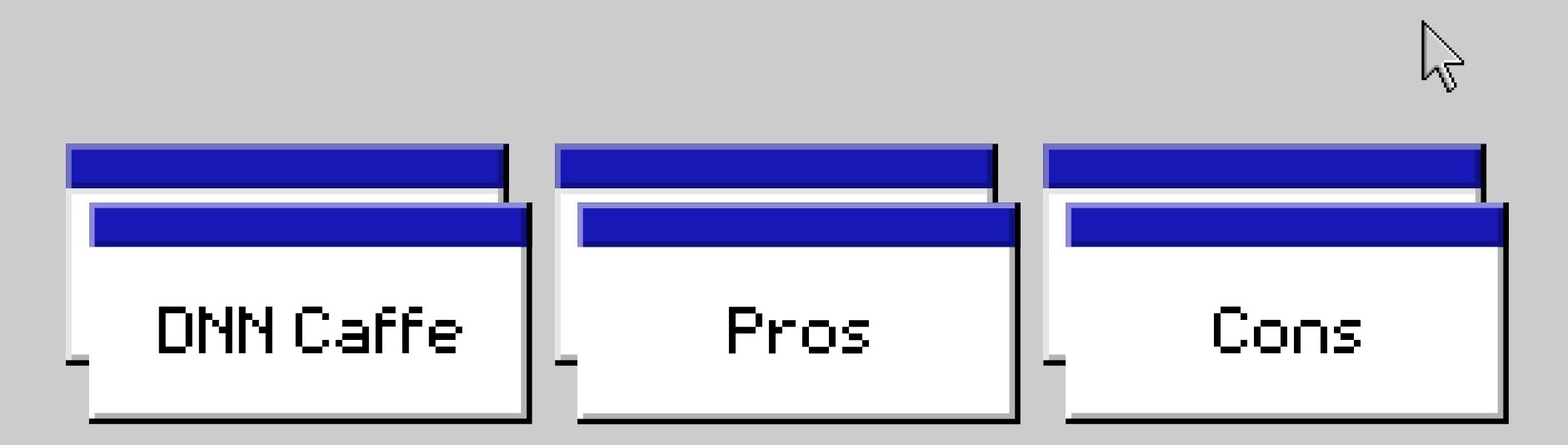


Classic, lightweight algorithm detects objects, including faces, using predefined features and cascading classifiers.

Simple and fast with low computational requirements



Limited accuracy in challenging conditions, like occlusions and varying lighting. Ineffective for non-frontal images, prone to false positives.



Deep neural network model for face detection trained using the Caffe framework, offering high accuracy but requiring significant computational resources.

High accuracy, especially with large and diverse datasets, can handle challenging conditions better than traditional methods.

Higher computational requirements compared to Haar Cascade and requires a trained model and a more complex setup.



Detects object boundaries, including faces, with moderate accuracy and lower computational requirements compared to deep learning models.

Moderate accuracy, lower computational needs than DNN models. Effective for frontal and slightly non-frontal faces. Lightweight compared to other models.

Doesn't detect small faces, trained for min size of 80x80.

Less accurate than deep learning models, for complex backgrounds. Slower than Haar Cascade.



Employs YOLO architecture for efficient face detection by simultaneously predicting bounding boxes and class probabilities, with speed and accuracy.

High accuracy and robustness. Faster inference compared to other deep learning models due to its single-pass architecture.

Higher computational requirements compared to traditional methods.

May require more training data and fine-tuning for optimal performance.



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The objective of this project is to meticulously assess the performance of diverse face detection algorithms through comprehensive comparison.

Through meticulous evaluation, we aim to compare the accuracy, speed, and robustness of each algorithm under various conditions and scenarios.

By analyzing these factors, we intend to determine the suitability of each algorithm for different applications, ranging from real-time systems to high-resolution image processing.

Ultimately, our goal is to provide valuable insights that empower users to make informed decisions when selecting the most appropriate face detection algorithm for their specific needs and constraints.

















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Crowd Dataset









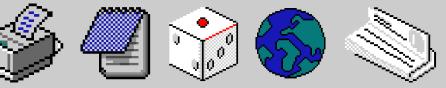






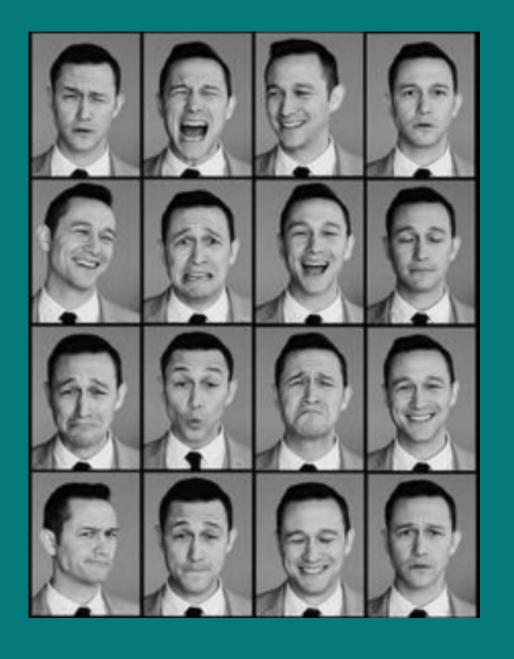






Expressions Datatset



















Faces Dataset



















Occlusion Dataset





















METHODOLOGY

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During the comparison of models using a small dataset, we assess the following criteria



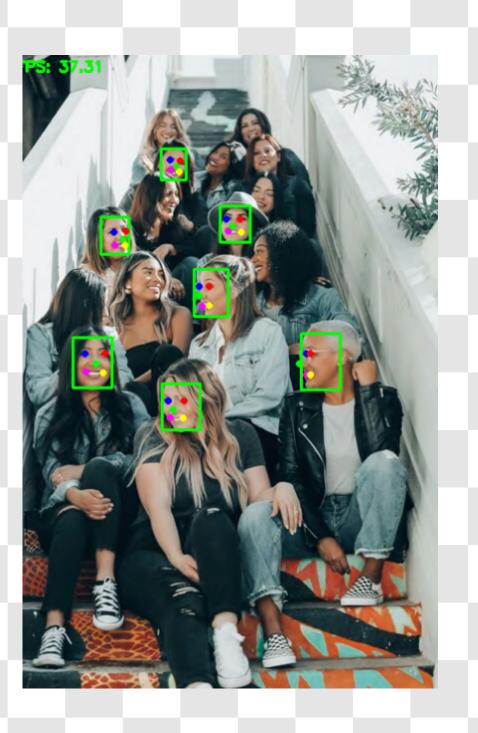
Compare the accuracy of each model based on benchmarks and realworld performance.

Discuss the inference speed of each model, considering real-time applications.

Evaluate how each model performs under conditions like varying lighting, occlusions, and scale variations.



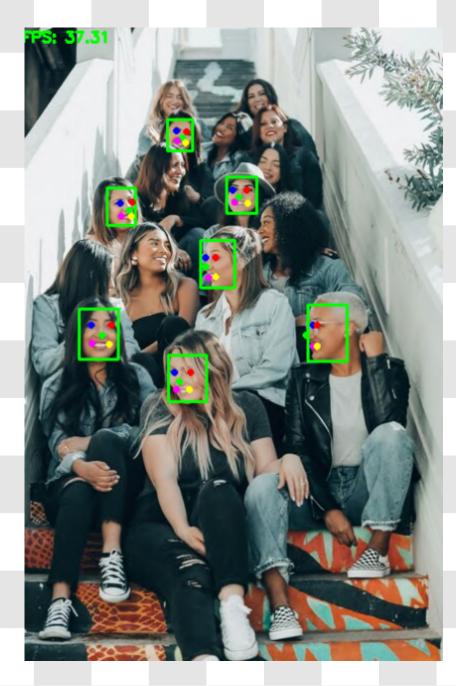
Haar Cascade



DNN Caffe



HoG



DNN YOLO







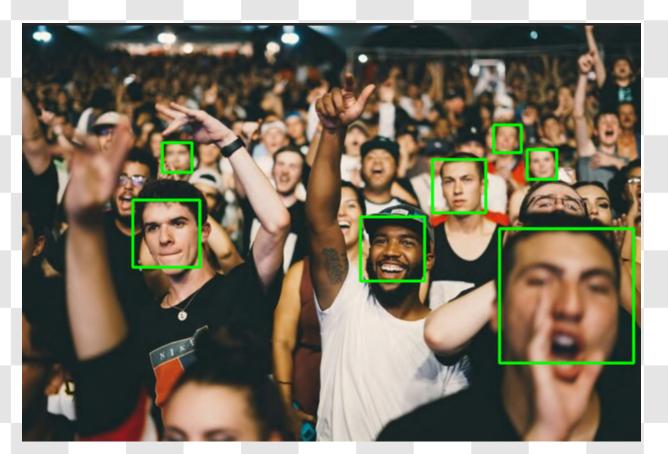


Haar Cascade

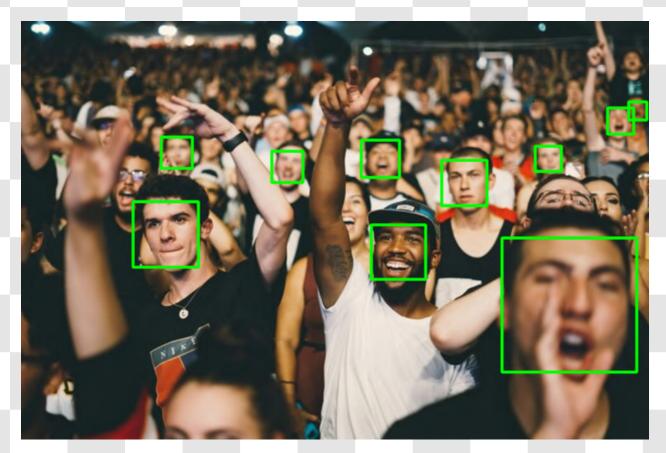
DNN Caffe

HoG

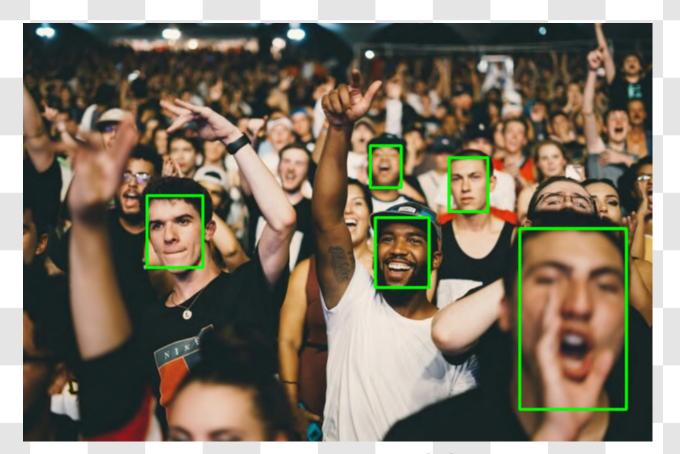
DNN YOLO



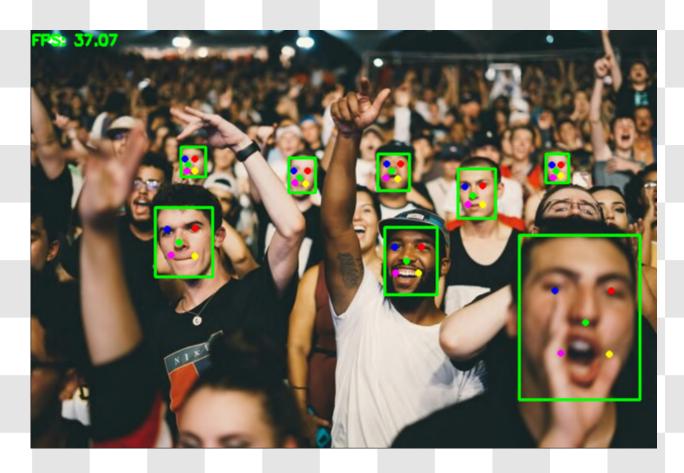
Haar Cascade



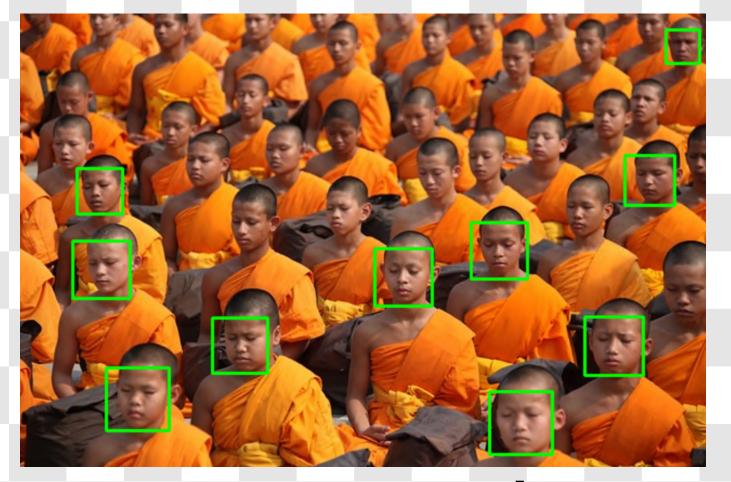
HoG



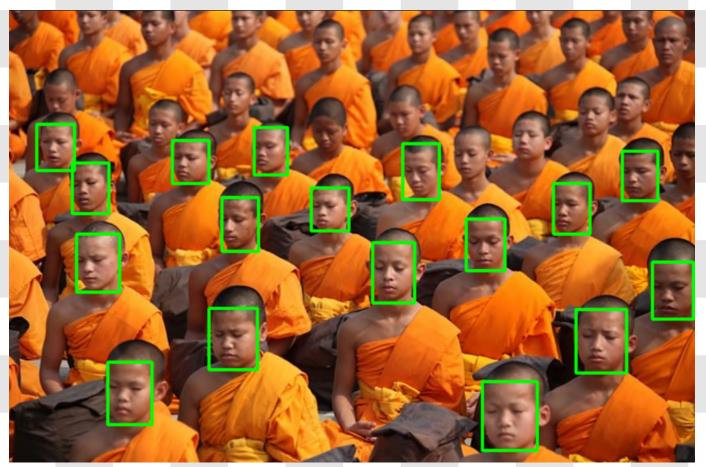
DNN Caffe



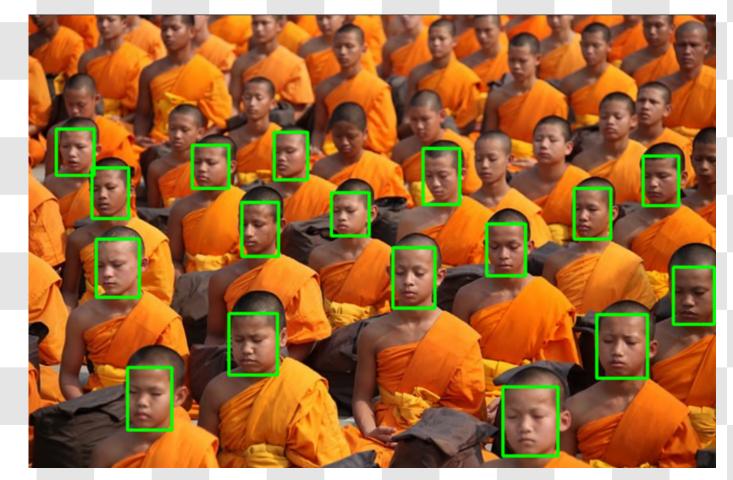
DNN YOLO



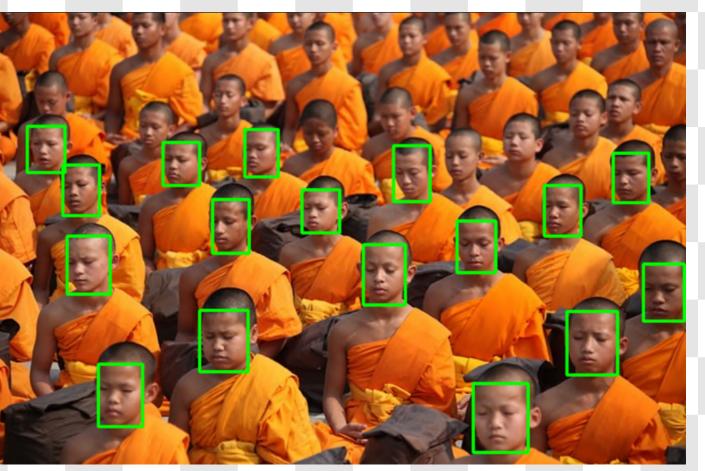
Haar Cascade



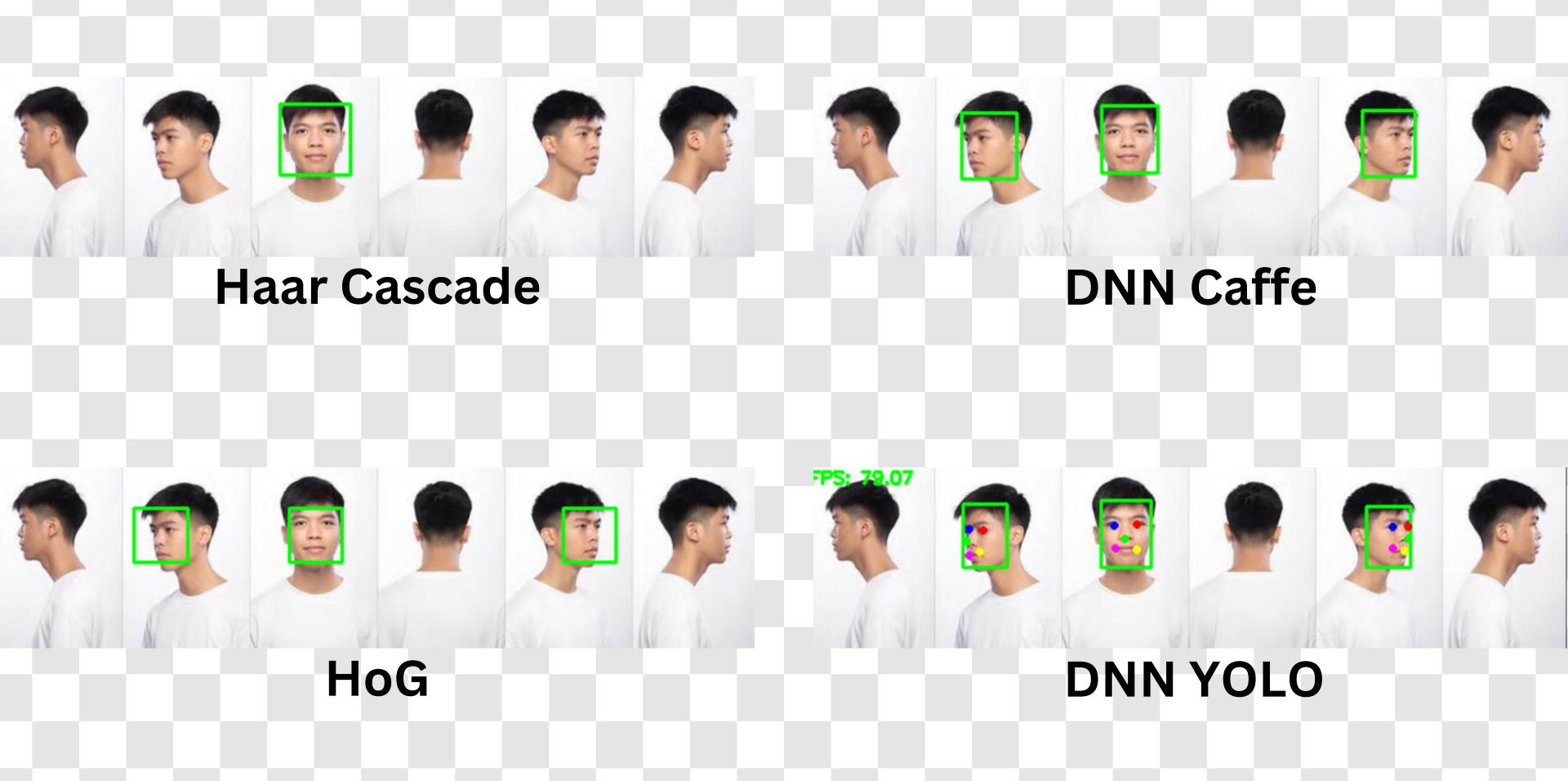
HoG

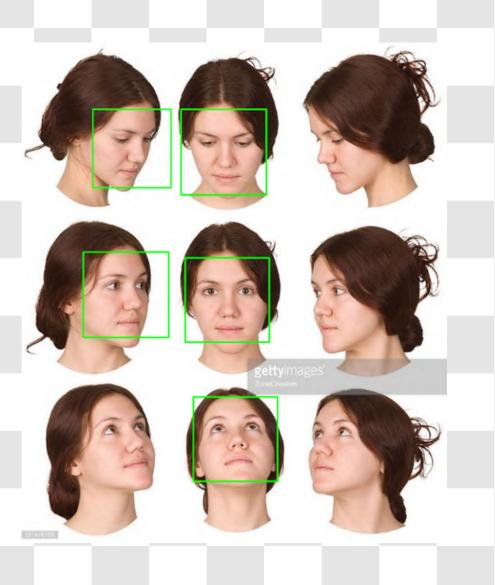


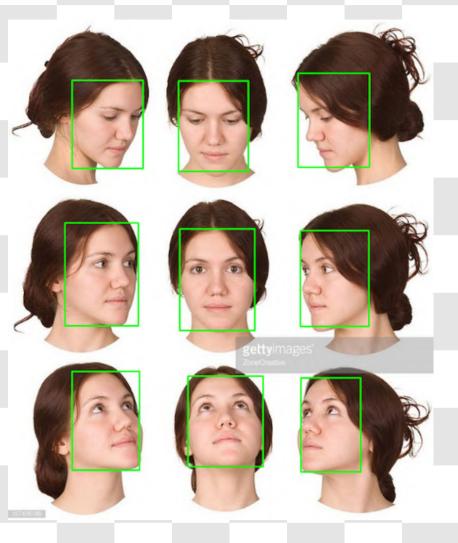
DNN Caffe

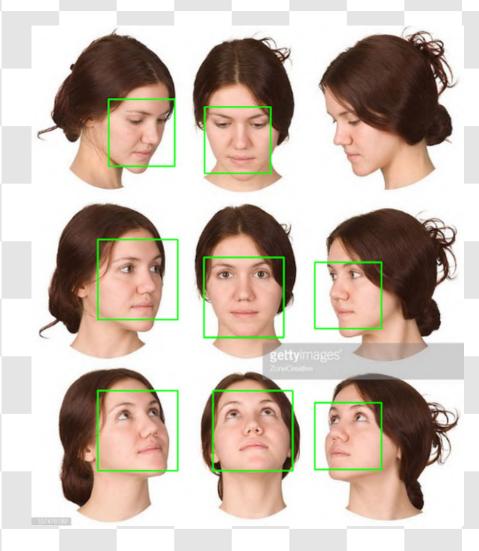


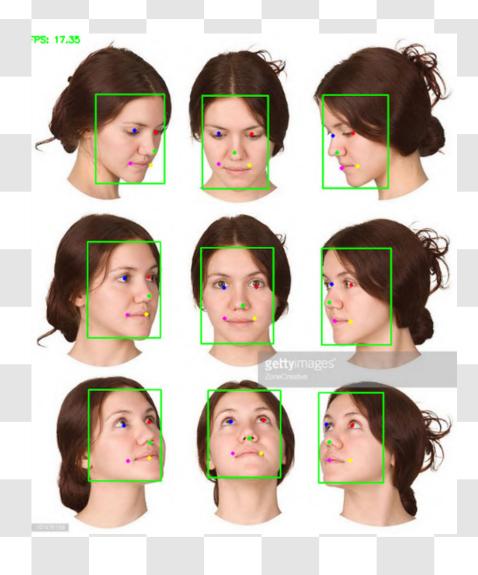
DNN YOLO









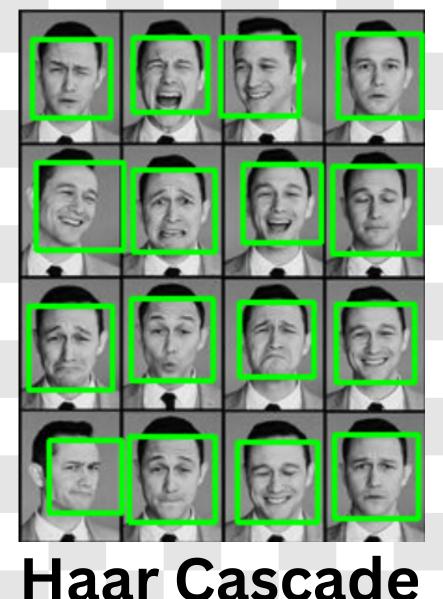


Haar Cascade

DNN Caffe

HoG

DNN YOLO

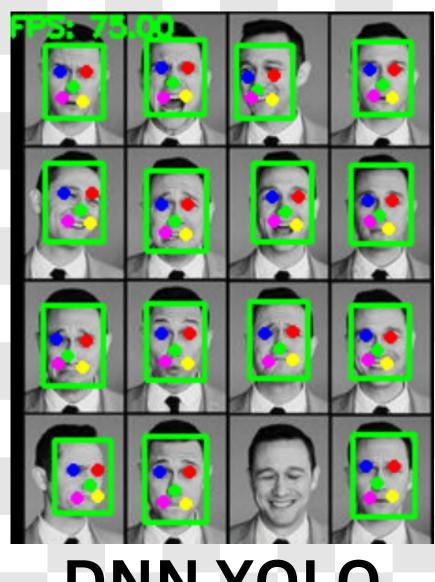


Haar Cascade

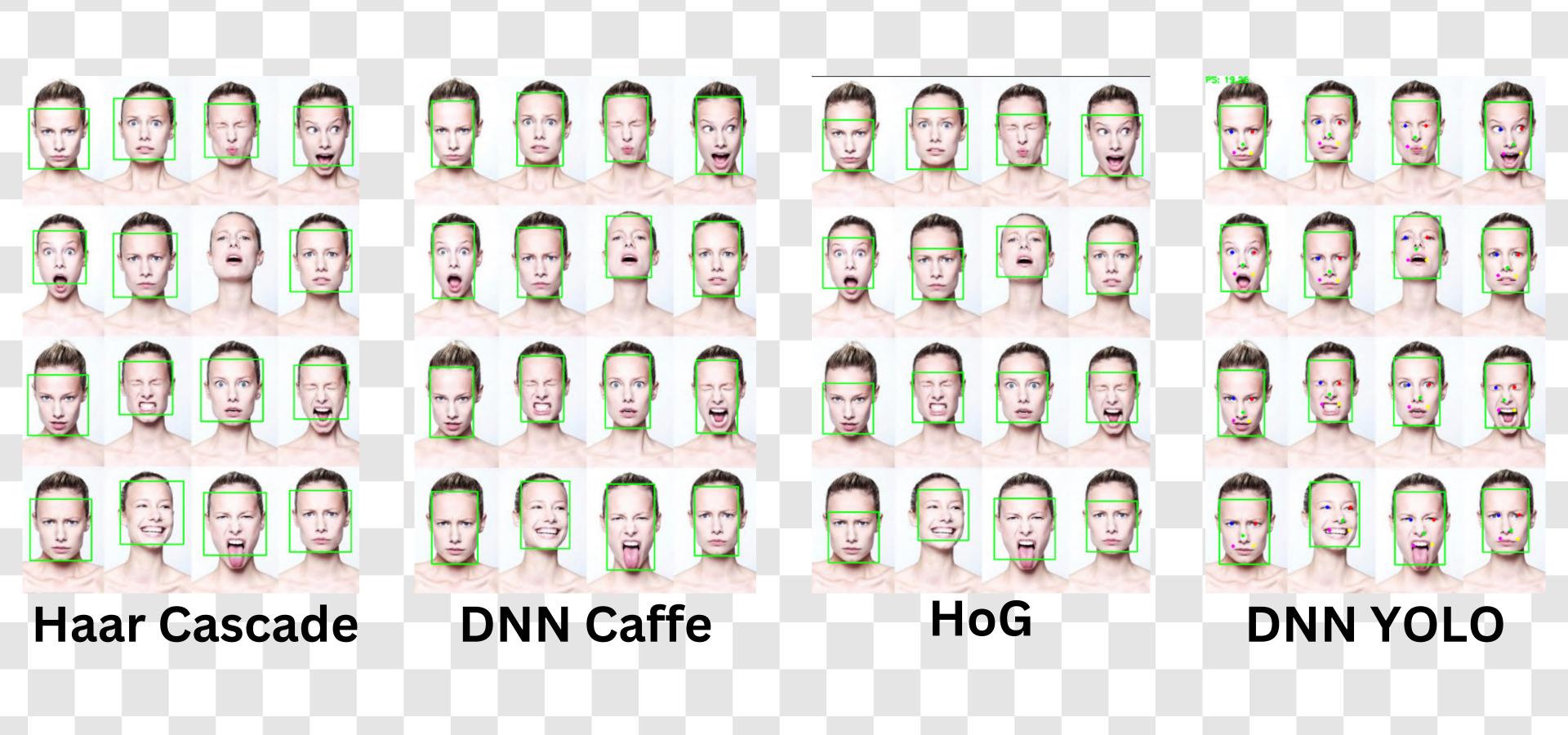


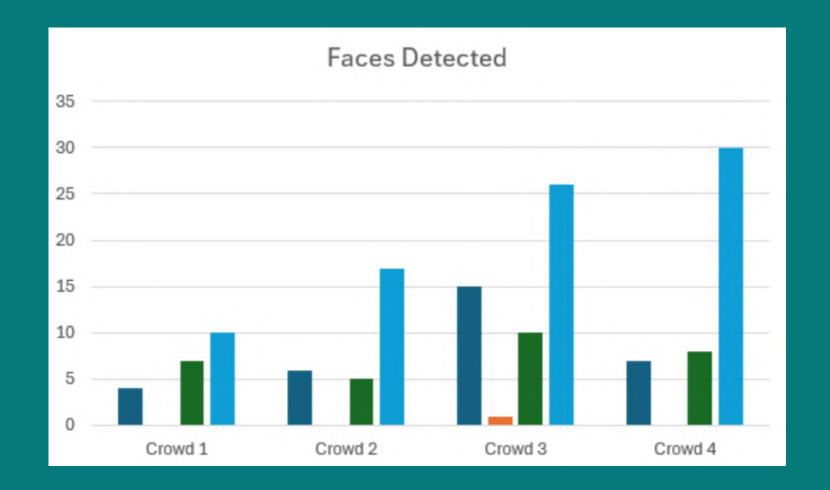


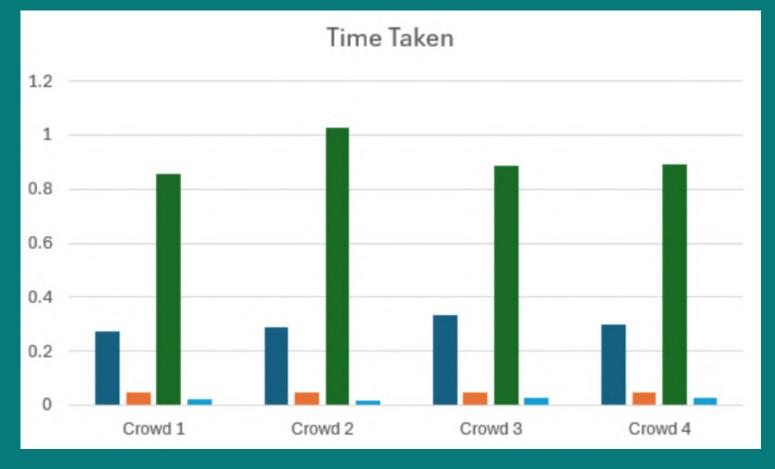
HoG



DNN YOLO









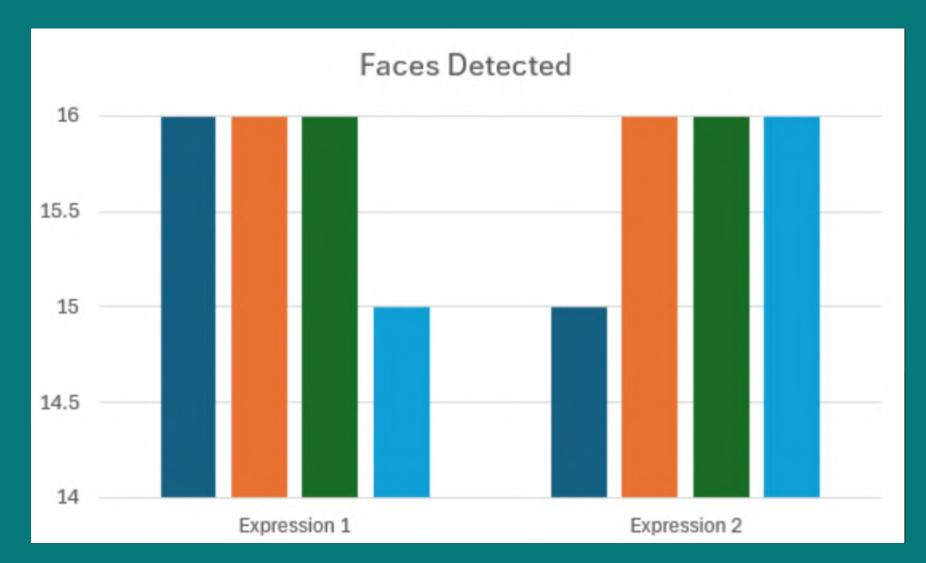


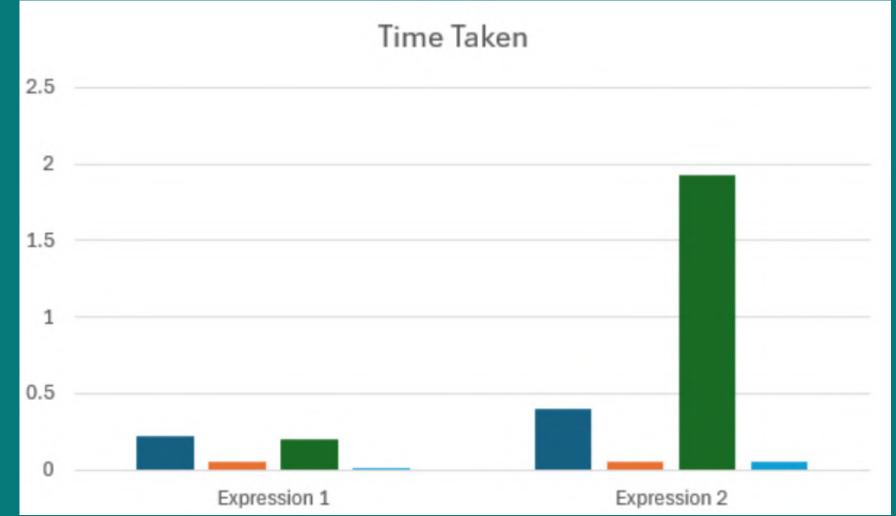














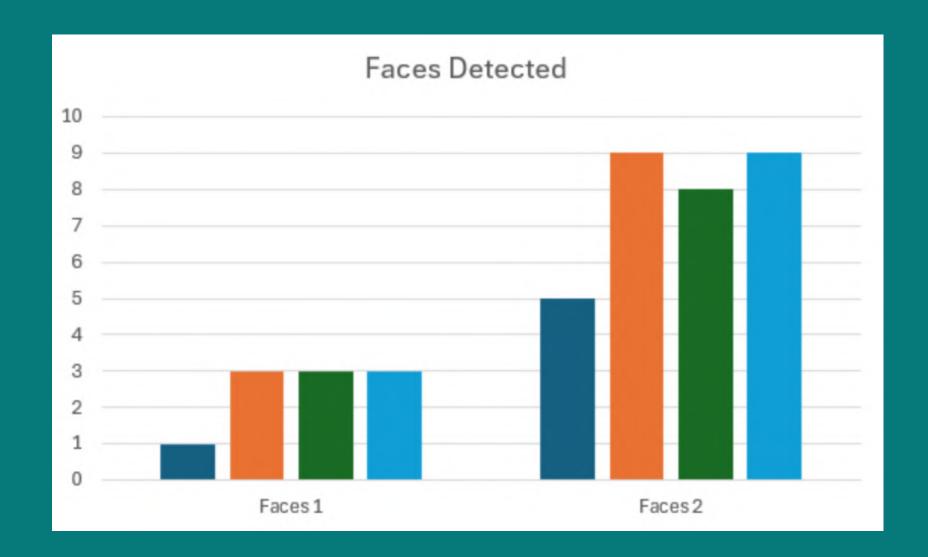


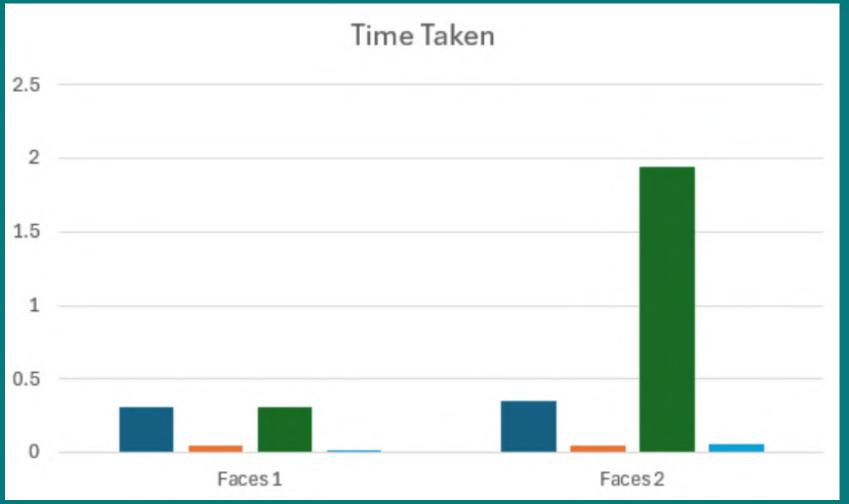
















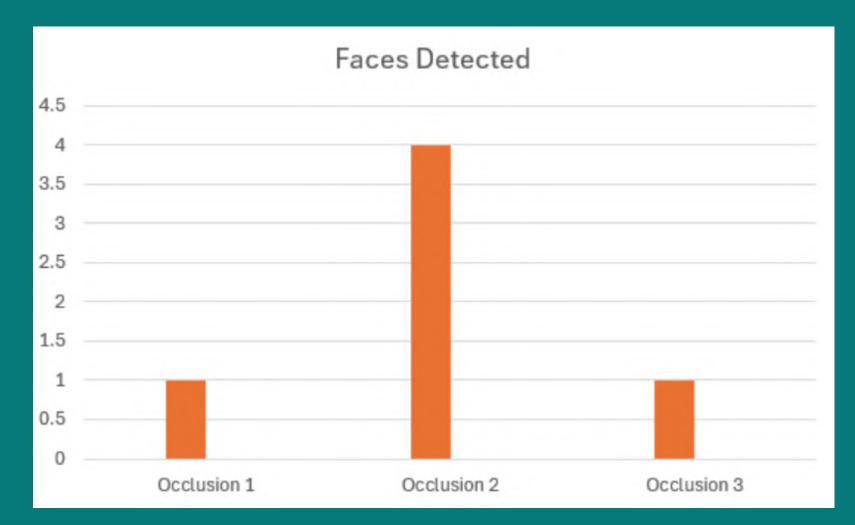


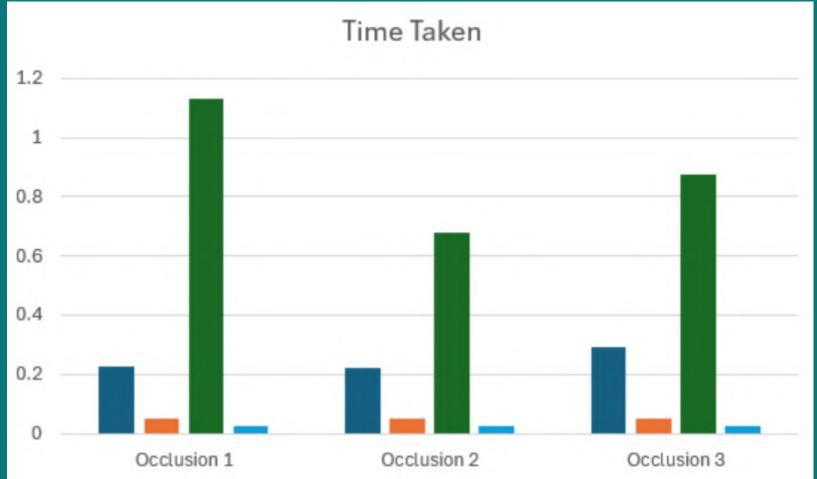
























	Haar Cascade		DNN-Caffe		HoG		DNN-YOLO	
	Faces detected	Time Taken						
Crowd 1	4	0.275	6	0.05	15	0.858	7	0.0238
Crowd 2	0	0.2873	0	0.05	1	1.03	0	0.02
Crowd 3	7	0.3322	5	0.05	10	0.888	8	0.0269
Crowd 4	10	0.3004	17	0.05	26	0.89	30	0.02707
Faces 1	1	0.3146	3	0.05	3	0.314	3	0.0126
Faces 2	5	0.3542	9	0.05	8	1.942	9	0.0576
Occlusion 1	0	0.2275	1	0.05	0	1.13	0	0.0234
Occlusion 2	0	0.223	4	0.05	0	0.679	0	0.0256
Occlusion 3	0	0.2898	1	0.05	0	0.873	0	0.0267
Expression 1	16	0.223	16	0.06	16	0.204	15	0.01333
Expression 2	15	0.3978	16	0.05	16	1.928	16	0.05193









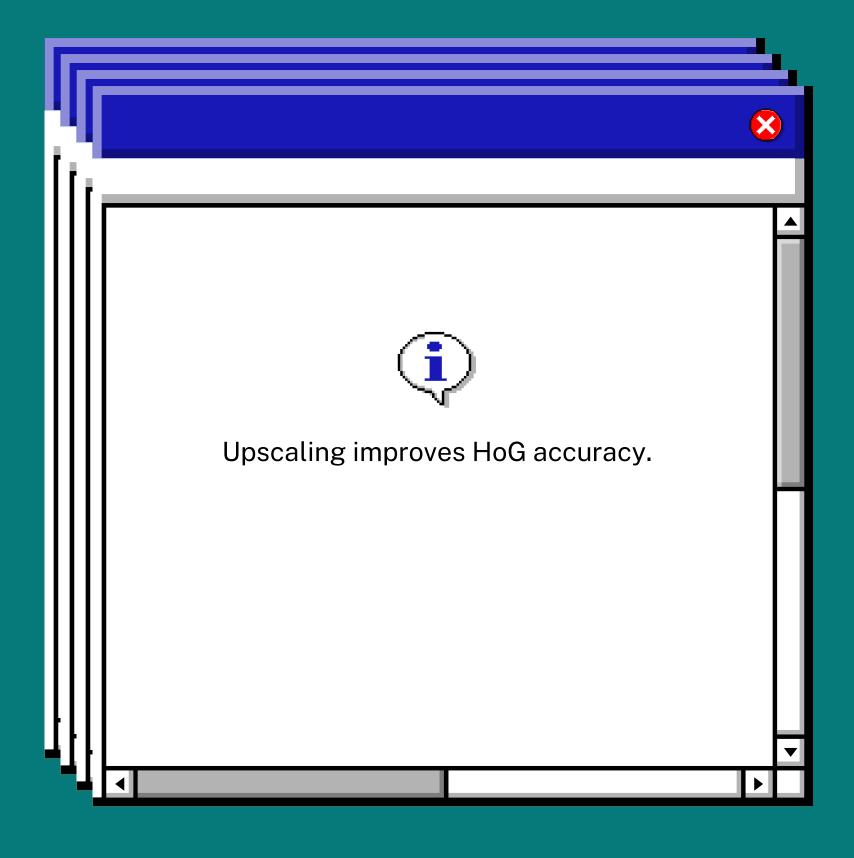






Accuracy

It is detected by upscaling the images for HoG by a factor of 2 to ensure better results. Haar is the most inaccurate of the lot. Both the CNN methods do well in terms of accuracy and HoG is also quite accurate when upscaled.











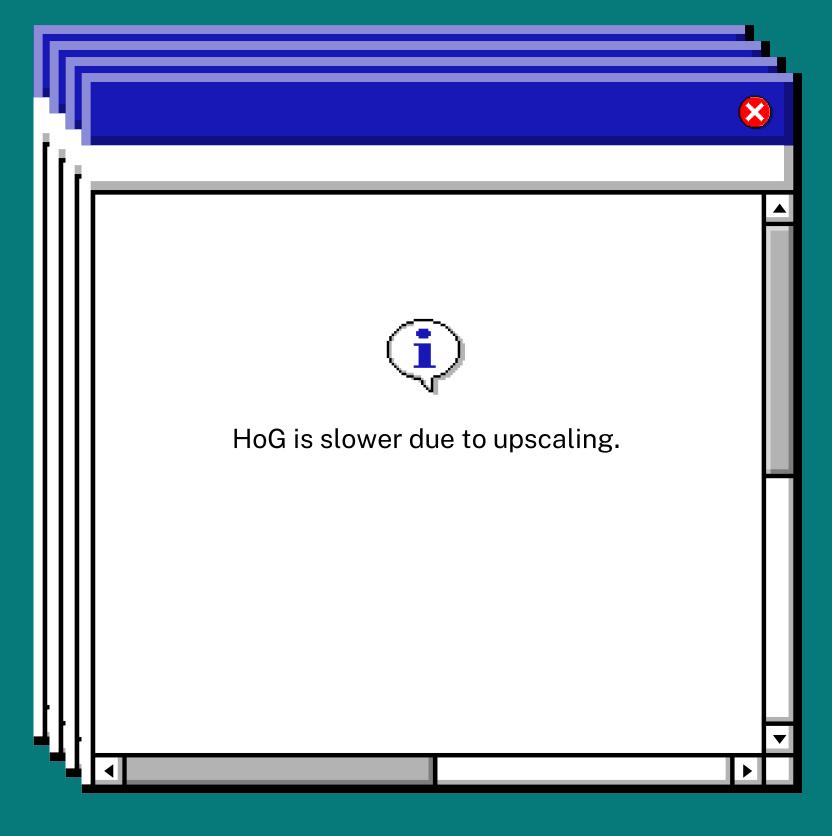






Speed

HoG takes a longer time due to the upscaling required. Both the CNN methods outperform the other two in terms of speed. DNN-YOLO method however is faster as it performs object detection in a single pass through the neural network instead of sliding windows or region based approaches.









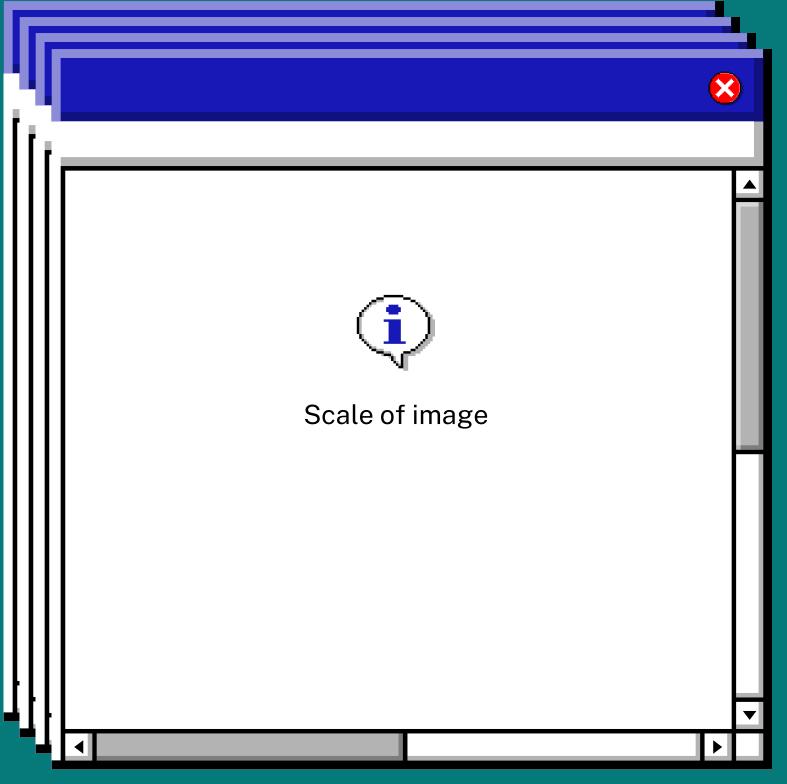






Varying Conditions

HoG can detect faces of size up to ~ (70×70) after which they fail to detect. This is the major drawback as it is impossible to know the size of the face beforehand in most cases, we can get rid of this problem by upscaling the image, but then the speed advantage as compared to DNN goes away.













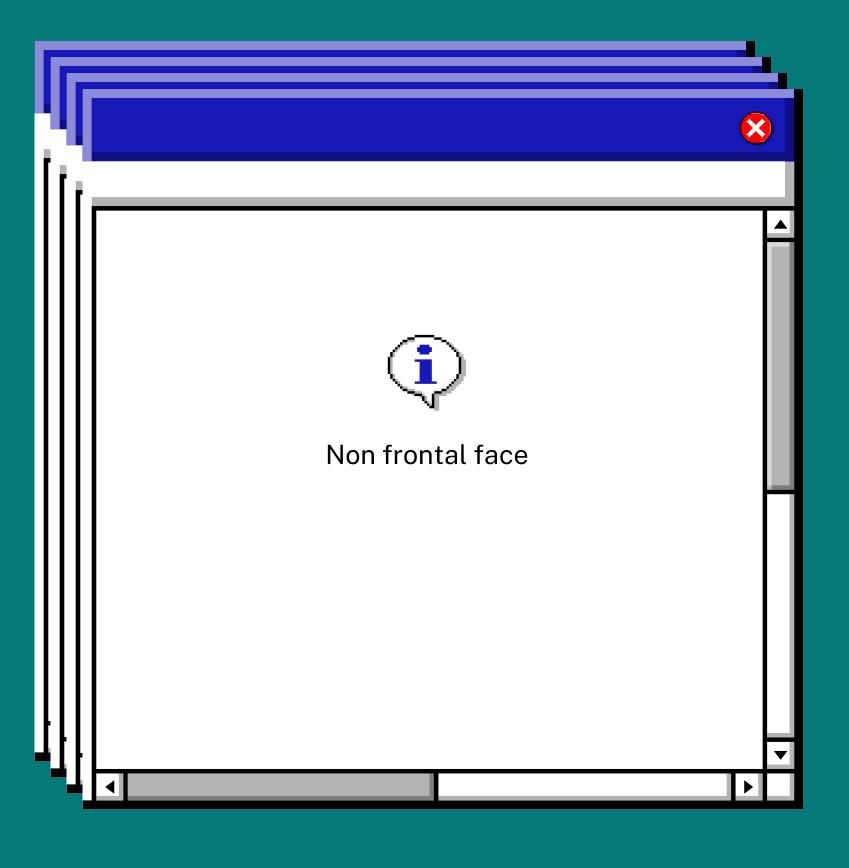




Varying Conditions

As expected, Haar based detector fails. The HoG-based detector does detect faces for left or right-looking faces (since it was trained on them) but is not as accurate as the DNN-based detectors of OpenCV and Dlib.











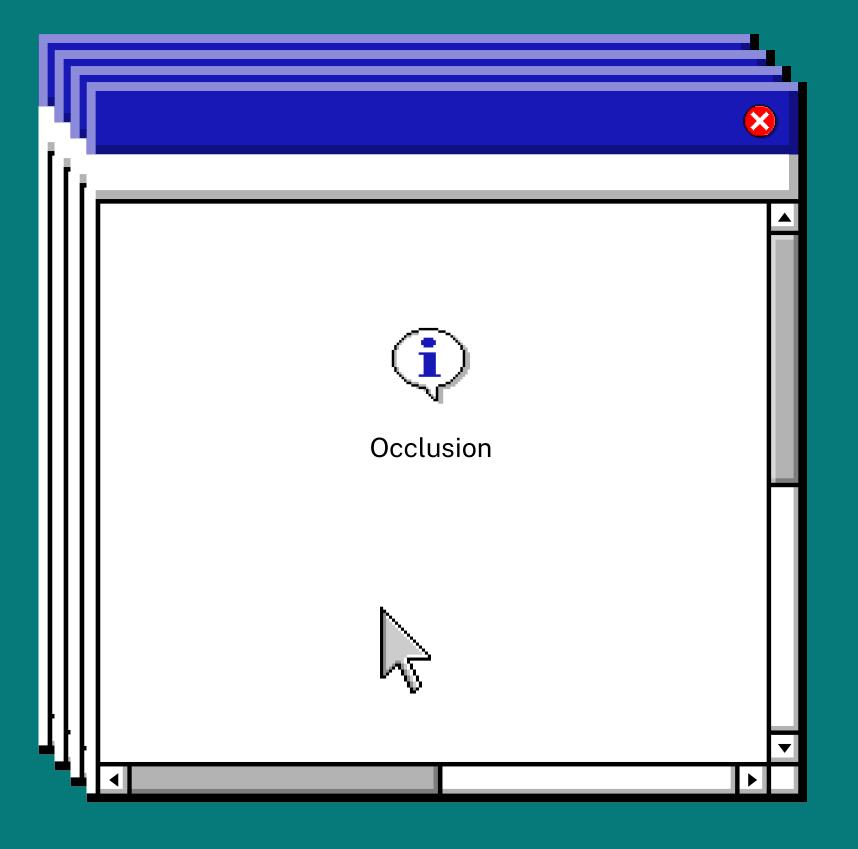




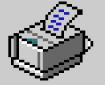


Varying Conditions

The DNN Caffe method outperforms the others, even though it is slightly inaccurate. This is mainly because the CNN features are much more robust than HoG or Haar features. The robustness of HoG depends on the scale of the images. It performs well with upscaled images but fails when faces are smaller.





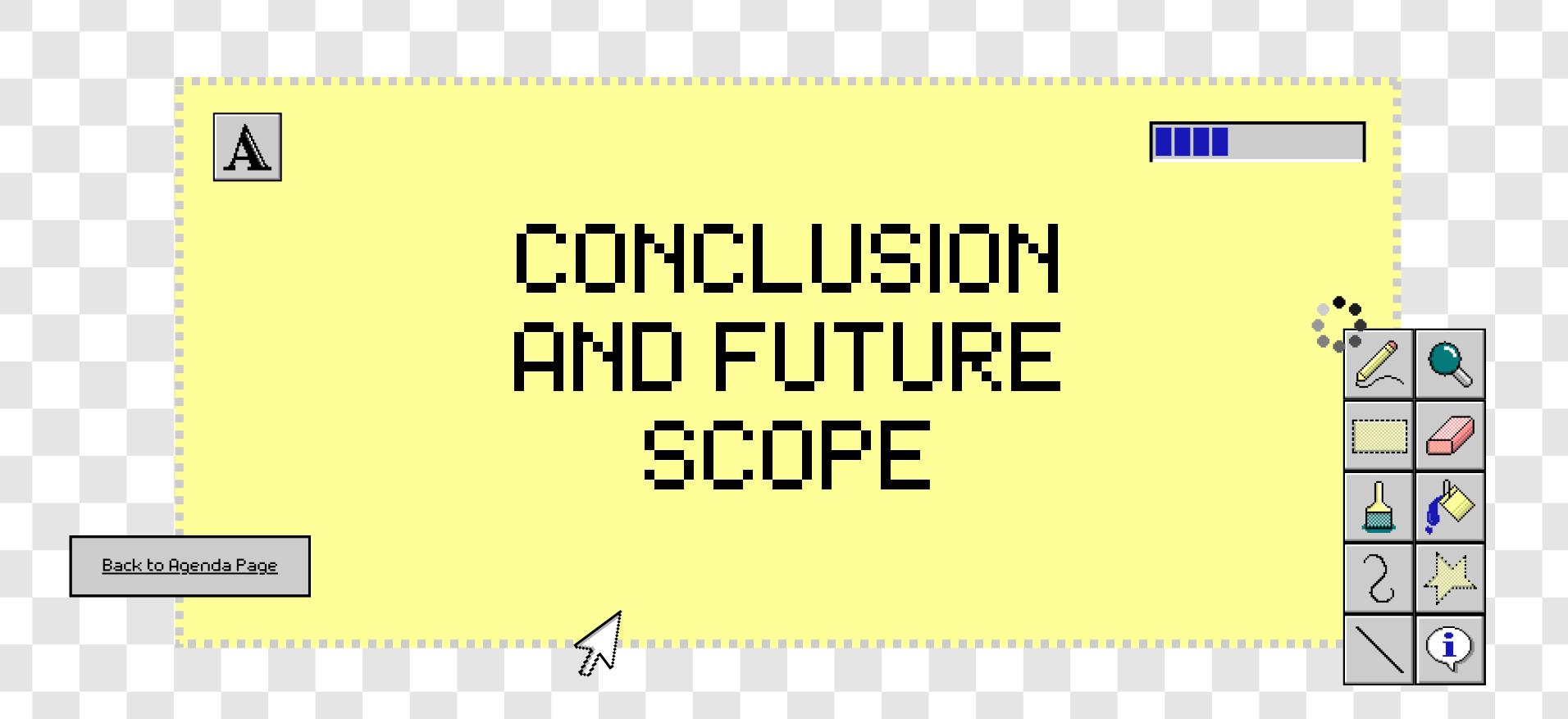




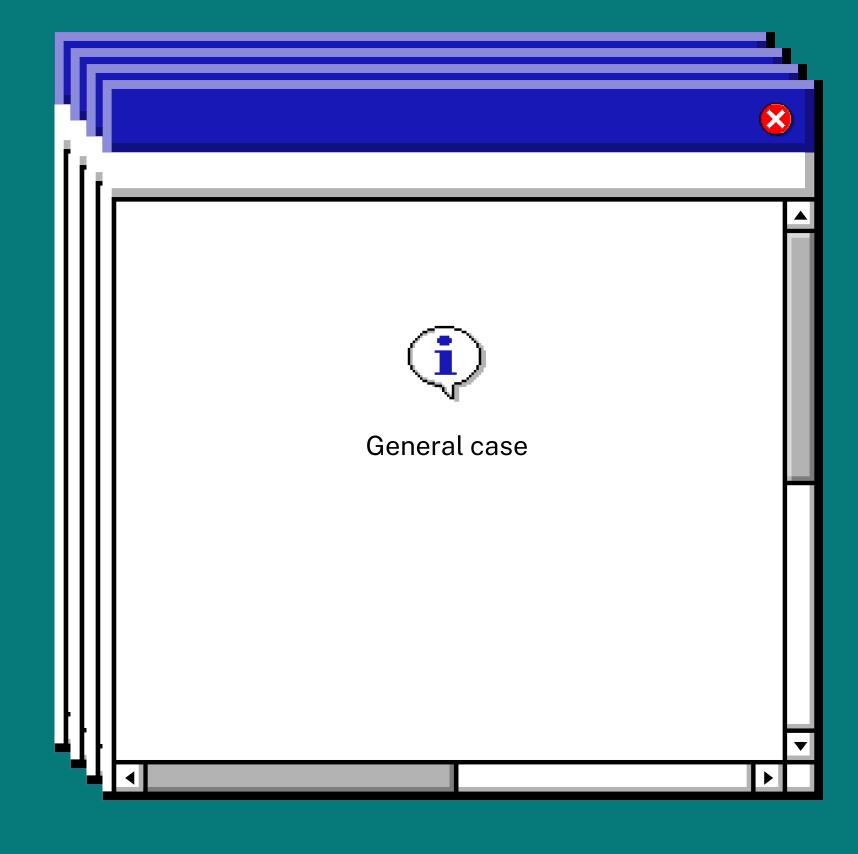








In most applications, we won't know the face size in the image beforehand. Thus, it is: better to use DNN-Caffe method as it is pretty-fast and very accurate, even for small sized faces. It also detects faces at various angles. We recommend using DNN-Caffe in most cases. However if your computer can handle high GPU Computations then we recommend DNN-YOLO.

















Dlib HoG is the fastest method on the CPU. But it does not detect small sized faces (K 70×70). So, if you know that your application will not be dealing with very small sized faces then HoG based Face detector is a better option.









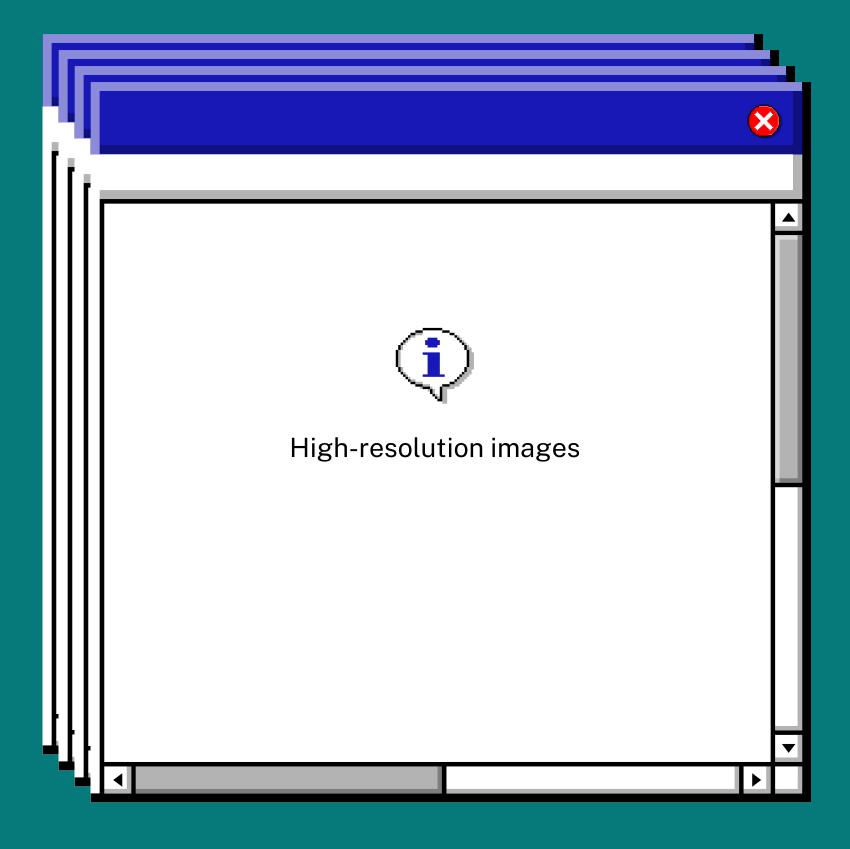








Since feeding high-resolution images is not possible with these algorithms (for computation speed), HoG detectors might fail when you scale down the image. On the other hand, the DNN-YOLO method can be used for these since it detects small faces.















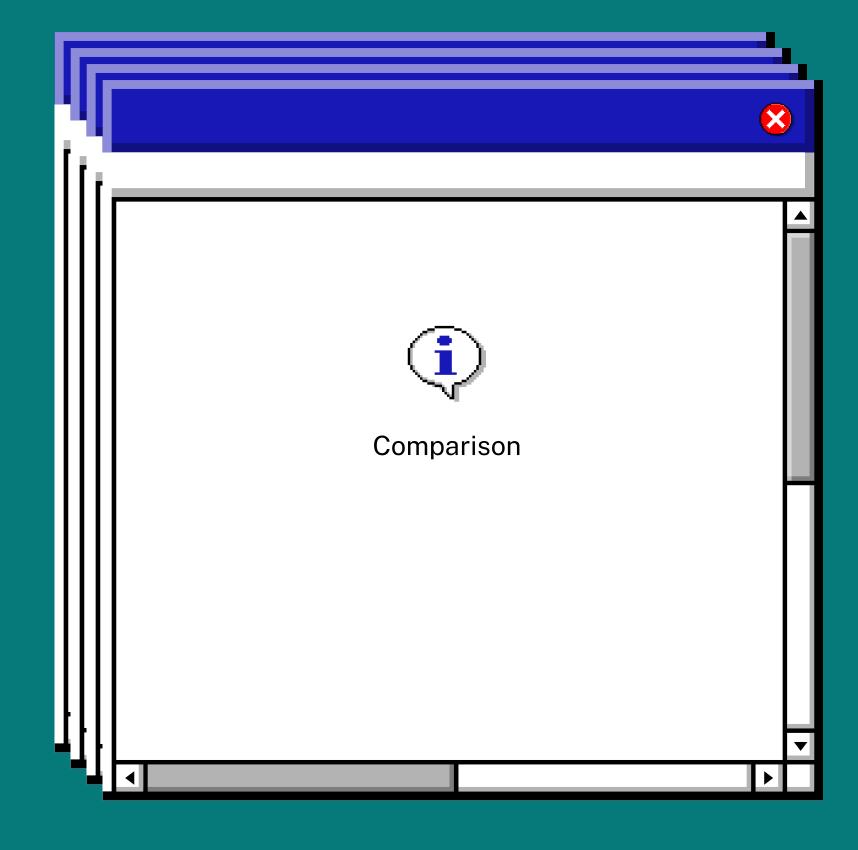


Haar Cascade can be used in scenarios that require real-time applications with limited computational resources.

DNN-Caffe can be used in applications where accuracy is critical and computational resources are sufficient.

HoG Model are preferred when accuracy and speed is important but computational resources are limited.

DNN YOLO Model excels in applications requiring both accuracy and speed and where computational resources are available.













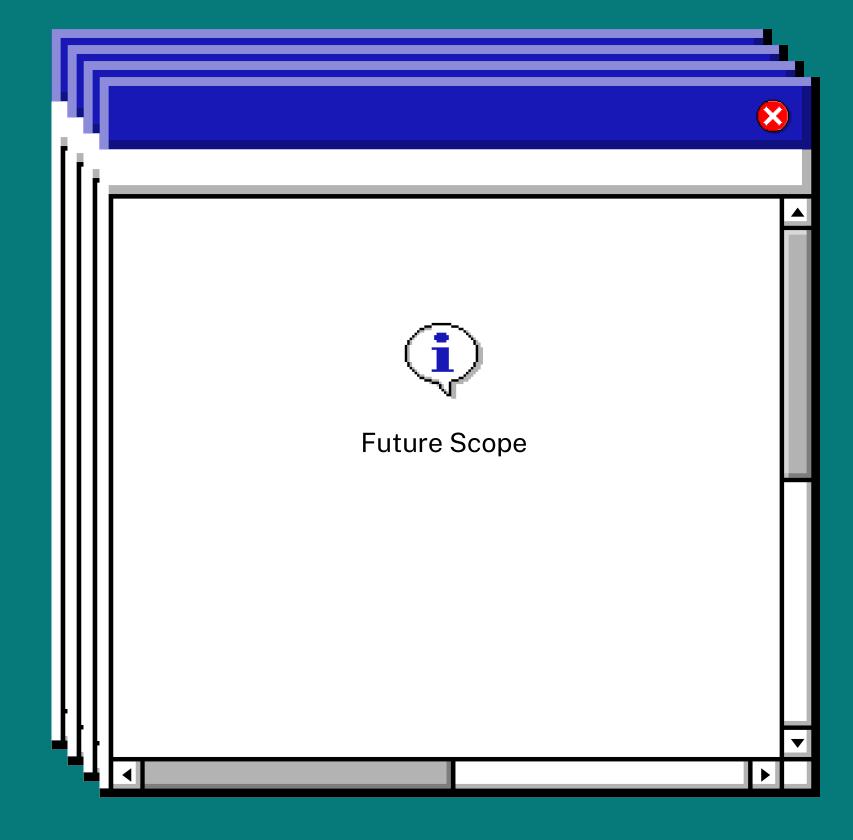




Investigating advanced techniques to enhance the speed and accuracy of face detection algorithms, potentially leveraging parallel processing or optimized architectures.

Exploring the integration of machine learning methods for adaptive face detection, enabling models to learn and adapt to new environments and challenges autonomously.

Extending the evaluation to larger and more diverse datasets to further validate the performance and robustness of the algorithms across various real-world scenarios.

















References

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