```
#include <stdio.h>
#include <stdlib.h>
int main()
 int q[100], n, seek = 0, i, cur, prev, j, m, cyl, loc;
  float avg;
  printf("Enter the no. of Cylinders: ");
  scanf("%d", &cyl);
 printf("Cylinders: 0 to %d\n", cyl - 1);
  printf("Enter the Queue Size: ");
  scanf("%d", &m);
 n = m + 1;
  printf("Enter the Queue: ");
  for (i = 1; i < n; i++)
    scanf("%d", &q[i]);
  printf("Enter Current Head Position: ");
  scanf("%d", &cur);
  q[0] = cur;
  printf("Enter Previous Head Position: ");
  scanf("%d", &prev);
  for (i = 1; i < n; i++)
    for (j = 0; j < n - i; j++)
      if (q[j] > q[j + 1])
       int temp = q[j];
        q[j] = q[j + 1];
       q[j + 1] = temp;
  printf("Displaying Requests in Order...\n");
  for (i = 0; i < n; i++)
   printf("%d\t", q[i]);
 for (i = 0; i < n; i++)
    if (q[i] == cur)
      loc = i;
      break;
 }
  if (cur < prev)
  {
    printf("\n\nScanning towards left...then right\n");
    for (i = loc; i >= 0; i--)
     printf("%d --> ", q[i]);
    printf("0 --> ");
    for (i = loc + 1; i < n; i++)
      printf("%d --> ", q[i]);
    seek = cur + cyl - 1;
 }
  else
  {
    printf("\n\nScanning towards right...then left\n");
    for (i = loc; i < n; i++)
    printf("%d --> ", q[i]);
printf("%d --> ", cyl - 1);
    for (i = loc - 1; i >= 0; i--)
     printf("%d --> ", q[i]);
    seek = 2 * (cyl - 1) - cur - q[0];
  printf("\n\nTotal Seek Distance: %d\t", seek);
 avg = (float)seek / n;
  printf("\nAverage Seek Distance: %.3f\t", avg);
 return 0;
```