

EXPERIMENT 12

DISK SCHEDULING ALGORITHMS

AIM

write C program to disk scheduling algorithms FCFS, SCAN & C-SCAN.

FCFS ALGORITHM

STEP 0: START.

STEP 1: Declare required variables

n - size of the queue

q - array to store queue elements

i - loop counter

$diff$ - to calculate seek distance

$seek$ - store total seek distance.

STEP 2: Prompt the user to enter the size of queue and store it in ' n '.

STEP 3: Prompt the user to enter the queue elements one by one and store them array $q[i]$.

STEP 4: Prompt the user to enter the initial head position and store it in ' $q[0]$ '.

STEP 5: Iterate through each queue element and calculate absolute difference between consecutive elements to determine the seek distance.

i) Update total seek distance ' $seek$ ' by adding calculated difference.

STEP 6: Display the movement from one position to another along with the seek distance for each step.

STEP 7: Display total seek distance after traversing entire queue.

STEP 8: Calculate average seek distance by dividing the total seek distance by no. of elements in queue.

STEP 9: Display average seek distance.

STEP 10: END.

SCAN ALGORITHM

STEP 0: START

STEP 1: Declare the variables named 'q' to store queue elements.

'n' - size of queue, 'i' - loop counter,

'seek' - to store total seek distance,

'cur' - current head position, 'prev'

for previous head position, 'j' - loop

counter, 'm' - queue size, 'cyl' - number

of cylinders and 'loc' for location of

the current head position.

STEP 2: Prompt the user to enter the number of cylinders and store it in 'cyl'.

STEP 3: Prompt user to enter queue size and store it in variable 'm'.

Update $n = m + 1$.

STEP 4: Prompt user to enter queue elements one by one and store in $q[i]$.

STEP 5: Prompt user to enter the current head position as well as previous head position and store it in curr and prev respectively.
 $\text{set } q[0] = \text{curr}$.

STEP 6: Sort the queue elements using Bubble sort Algorithm.

STEP 7: Display sorted queue elements.

STEP 8: Find location of current head position in the sorted queue.

STEP 9: Determine seek distance based on whether current head position is before/after previous head position

- i) If current head position < previous head position, then calculate seek distance by scanning towards left and then towards right
- ii) If current head position > previous head position, then calculate seek distance by scanning towards right and then towards left.

iii) update total seek distance 'seek'.

STEP 10: Display total seek distance 'seek'.

STEP 11: Average seek Distance

$$= \text{Total seek Distance} / \text{No of elements}$$

STEP 12: Display Average seek distance

STEP 13: END.

CSCAN ALGORITHM

STEP 0: START

STEP 1: Declare variables required.

q - array to store queue elements;

n - no. of queue, 'seek' - store the

total seek distance, 'i' & 'j' - loop counters,

'cur' - current head position

'prev' - previous head position.

'm' - no. of queue, 'cyl' - number of

cylinders and 'loc' for location of

current head position.

STEP 2: Prompt the user to enter the number of cylinders and store it in 'cyl'.

STEP 3: Display the range of cylinders from 0 to cyl-1

STEP 4: Prompt the user to enter the queue size and store it in m . Update $n = m + 1$

STEP 5: Prompt the user to enter the queue elements one by one and store them in array $q[i]$.

STEP 6: Prompt the user to enter the current head position and store it in 'cur'. Set $q[0] = cur$.

STEP 7: Prompt the user to enter the previous head position and store it in 'prev'.

STEP 8: Store the elements after they are done sorting using Bubble sort

STEP 9: Display the sorted array elements

STEP 10: Find location of current head position in sorted array.

STEP 11: Determine the seek distance based on whether the current head position is before/after previous head position -

i) If current head position $<$ previous head position, then calculate the seek distance by scanning towards the left and then returning at the right end.

ii) If current head position $>$ previous head position, then calculate the seek distance by scanning towards the right and then returning at the left end.

iii) update the total seek distance 'seek'.

STEP 12: Display Total seek distance 'seek'

STEP 13: Average seek distance

$$= \text{Total seek distance} / \text{NO of elements}$$

STEP 14: Display the average seek distance.

STEP 15: END.

RESULT

Experiment successfully executed and output obtained.