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#include <stdio.h>
#include <string.h>
int Q[100],front=-1,rear=-1;
struct process
{ char name[20];
  int at,tt,bt,wt,status,left,ct;}p[20],temp;

struct done
{ char name[20];
  int st,ct;}d[20];

void ENQUEUE(int j)
{ if(front==-1 && rear==-1)
  { front++; }
  rear++;
  Q[rear] = j; }

int DEQUEUE()
{ int item;
  item = Q[front];
  if(front == rear)
  { front = -1;
    rear = -1; }
  else
  { front++; }
  return(item); }

void main()
{ int n,i,j,idle=0,k,num,ls,t;
  float avwt=0,avtt=0;
  printf("ENTER THE NUMBER OF PROCESSES : ");
  scanf("%d",&n);
  for(i=0;i<n;i++)
  { printf("\nENTER DETAILS OF PROCESS %d",i+1);
    printf("\nPROCESS NAME : ");
    scanf(" %s",p[i].name);
    printf("ARRIVAL TIME : ");
    scanf("%d",&p[i].at);
    printf("BURST TIME : ");
    scanf("%d",&p[i].bt);
    p[i].left = p[i].bt;
    p[i].status = 0; }
  printf("\nENTER THE TIME QUANTUM : ");
  scanf("%d",&t);

  for(i=0,num=0,ls=0;ls<n;)
  { for(j=0;j<n;j++)
    { if(p[j].status==0 && p[j].at<=i)
      { ENQUEUE(j);
        p[j].status = 1; } }
    if(idle==0 && front == -1)
    { strcpy(d[num].name,"Idle");
      d[num].st = i;
      idle = 1;
      i++; }
    else if(front!=-1)
    { if(idle==1)
      { d[num].ct = i;

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        idle = 0;
        num++;    }
k = DEQUEUE(i);
d[num].st = i;
strcpy(d[num].name,p[k].name);
if(p[k].left<=t)
{  d[num].ct = i+p[k].left;
   p[k].ct = d[num].ct;
   i = d[num].ct;
   p[k].tt = i - p[k].at;
   p[k].wt = p[k].tt - p[k].bt;
   p[k].status = 2;
   ls++;
   num++;    }
else if(p[k].left>t)
{  d[num].ct = i+t;
   i = d[num].ct;
   p[k].left = p[k].left-t;
   num++;
   for(j=0;j<n;j++)
   {  if(p[j].status==0 && p[j].at<=i)
      {  ENQUEUE(j);
         p[j].status = 1;  }      }
   ENQUEUE(k);      }      }
else
{  i++;    }    }

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