

# EXPERIMENT 11

## PAGE REPLACEMENT ALGORITHMS

### AIM

Write C program to simulate  
Page Replacement Algorithms  
FIFO, LRU & LFV.

### FIFO ALGORITHM

STEP 0: START

STEP 1: Declare all the variables  
required for this algorithm

$i$  &  $j$  - Loop counters

$n$  &  $m$  - number of pages & frames

found - Flag to indicate if page is  
found in the frame.

page[100] - Array to store page numbers

frame[100] - Array to represent frames

$k$  - Index for frame replacement

count - counter for page faults.

STEP 2: Prompt the user to input the  
number of pages

STEP 3: Prompt the user to input the  
page numbers one by one using for loop

STEP 4: Prompt user to input number  
of frames

STEP 5: Initialize frame array with  
-1 indicating empty frames



STEP 6: Check if page is already in frame ( $\text{frame}[i] == \text{page}[i]$ ), if found, then set  $\text{found} = 1$ .

STEP 7: If page is not found, replace a page in the frame by setting  $\text{frame}[k] = \text{page}[i]$

STEP 8: Finally display the frames and specify HIT/MISS depending upon  $\text{found} = 1$  or  $\text{found} = 0$ .

STEP 9: Print the amount of page faults by count variable.

STEP 10: END

## ALGORITHM FOR LRU

STEP 0: START

STEP 1: Define a structure frames with two members: content to hold the page number and count to keep track of when the page was last referenced. An array of frames is declared using structure to represent the frames.

STEP 2: Variables are declared -

$i, j$  &  $k$  - Loop counters

$P$  &  $f$  - Number of pages & frames

$\text{page}[100]$  - Array to store page numbers

$\text{cnt}$  - counter for assigning reference numbers to pages

$\text{min}$  - variable to store the index of



frame with minimum count.

pf - counter for page faults

id - Index for managing frames.

STEP 3: Prompt the user to input the number of pages and the referencing string.

STEP 4: Prompt user to input number of frames.

STEP 5: Initialize  $\text{frame}[i].\text{content} = -1$  &  $\text{frame}[i].\text{count} = 0$

STEP 6: The outer loop iterates over each page in the reference string

STEP 7: The inner loop checks if page is already present in any of the frames. If found ('HIT') and then updates the count for the frame and breaks out of loop.

STEP 8: If page not found ('MISS') then, it replaces a frame using the logic -

i) If empty frame available then, page is placed in that frame.

ii) If all frames are occupied then, it selects the frame that will not be used for the longest time in the future based on reference string

STEP 9: After each iteration, it prints the status (HIT/MISS) and content of the frames.



STEP 10: Print the total number of page faults that occurred during the execution of the algorithm  
 STEP 11: END

## ALGORITHM FOR LFU

STEP 0: START

STEP 1: Define a structure named frame with three members:

content - to hold page number

freq - to store frequency of page references

count - to keep track of number of page references.

An array of structures frames is declared to represent frames.

STEP 2: variables are declared -

$i$  &  $j$  - Loop counters

$pg$  - Number of pages

$fr$  - Number of frames

count - counter for assigning number of page references.

$pf$  - counter for page faults

$min$  - Variable to store index of frame with minimum frequency & minimum count

page[100] - Array to store page numbers

id - Index for managing frames.



STEP 3: Prompt the user to input the number of pages & the referencing string.

STEP 4: Prompt the user to input the number of frames.

STEP 5: Initialize  $\text{frames}[i].\text{content} = -1$   
 $\text{frames}[i].\text{freq} = 0$  &  $\text{frames}[i].\text{count} = 0$

STEP 6: The outer loop iterates over each page in the reference string

STEP 7: The inner loop checks if the page is already present in any of the frames. If found ('HIT') and increment frequency of that frame and marks out of loop.

STEP 8: If page not found ('MISS'), it replaces a based on the combined criteria of least frequency & least recently used:

- i) If there are empty frames available, it placed in one of them
- ii) If all frames are occupied, it selects frame with lowest frequency. In case of tie, it selects the frame that was least recently used (lowest count)
- iii) After each iteration, it prints the status of the page (HIT/MISS) and content of the frames.
- iv) It also updates the page fault



count ('pf')

STEP 9: Print the total number of page faults that occurred during the execution of the algorithm.

STEP 10: END.

## RESULT

Experiment executed successfully and output obtained.