



Arief Zainuri

Software Engineer

To seek a position at a medium-to-large company where I can learn various tech stacks to improve my skills.

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Skills

Programming Language

| Kotlin, Dart, Typescript, Java, Go

Mobile Development

| Android Native, Flutter, React Native

Backend Development

| Spring Boot, Go, .Net

Database

| PostgreSQL, MongoDB, Redis, Firebase

Tools

| Docker, Github, Gitlab, Github Action, Fastlane, Figma

Language

| English - Upper Intermediate

Work Experiences



Java Springboot Developer - RawLabs

March 2025 - November 2025

1. BPD DIY Digital Apps (Banking & FinTech Solutions)

- Developed a web server to handle banking and corporate needs, including payroll, transfers, and daily purchasing.
- Built and optimized a file-management-service for handling reporting-related file uploads and downloads.
- Conducted maintenance and bug fixes across multiple microservices within the banking ecosystem.
- **Tech Stack:** Java Springboot, Microservice, Redis, MinIO, REST.

Java Springboot Developer - Lamemba

April 2025 - Present



1. Lexa v4.0 (Administrative & Management System)

- Engineered a file-service to handle uploads to S3-compatible storage and manage database URL mapping.
- Implemented a payment-service using BNI API to generate Virtual Accounts and handle successful payment webhooks.

- Conducted maintenance and bug fixes across multiple microservices.
- **Tech Stack:** Java Springboot, Microservice, S3 Compatible, gRPC, BNI Payment.

Fullstack React Native Developer - PT. Central Proteina Prima Tbk

January 2025 - June 2025



1. **FitConnect (Health & Fitness Integration)**

- Developed a cross-platform mobile app that integrates with Google Fit (Android) and Health Kit (iOS).
- Implemented automated **background jobs** to periodically synchronize health data from the device to the server.
- **Tech Stack:** React Native, Expo, Firebase (Crashlytics), Google Fit API, Health Kit, Background Job, REST.

2. **FitConnect (Web Server)**

- Involved to develop the core web server to support the FitConnect mobile ecosystem using **Golang**.
- Utilized the Go **standard http library** for efficient routing and handling of incoming requests and responses.
- **Tech Stack:** Go (Golang), Standard HTTP Library, PostgreSQL, GORM.

Flutter Developer - PT. Bale Lab Indonesia

June 2023 - December 2024



1. **Falcon PRM (Internal Partner Management)**

- Created a mobile application to streamline daily tasks and operations for internal business partners.
- Implemented **offline storage** to cache master data, ensuring users can seamlessly fill out and submit complex forms even without an active internet connection.
- Integrated **Google ML Kit Text Recognition** to automate data extraction from receipts and identity cards (KTP), significantly reducing manual data entry errors.
- **Tech Stack:** Flutter, GetX, Hive (Offline Storage), Google ML Kit (OCR), Background Job, Firebase

2. **MyHalo Golf (Event & Tournament Management)**

- Delivered a mobile application for Telkomsel's Golf Tournament to enhance the experience for members and partners.
- Engineered a complex **scoring table** utilizing a horizontally scrollable **Flutter DataTable** to accommodate and display extensive scoring data columns across various screen sizes.
- **Tech Stack:** Flutter, GetX, Firebase (Crashlytics, Cloud Messaging), Deep Link, REST.



Flutter Developer - PT. Valbury Asia Futures

May 2022 - May 2023

1. **Valbury (Financial & Investment Platform)**

- Contributed to the enhancement and optimization of core financial and investment applications.
- Performed routine maintenance, including UI updates based on Figma designs and bug fixes reported by QA.
- **Tech Stack:** Flutter, GetX, Hive, Firebase (Crashlytics, Cloud Messaging, Dynamic Link), Deep Link, REST.



Android Developer - PT. Ekrut Teknologi Pasifik

January 2022 - November 2022

1. **GaweYuk! (Employment & Job Portal)**

- Developed a mobile job portal to help users find employment opportunities through an intuitive platform.
- Managed ongoing maintenance and UI updates based on Figma designs to ensure a consistent user experience.
- Resolved technical bugs identified by the QA team to maintain application stability.
- **Tech Stack:** Android Native (Kotlin), MVVM, Firebase (Crashlytics, Cloud Messaging, Dynamic Link), Deep Link, GraphQL.



Freelance

January 2022 - Present

1. **Prosa HI (Pregnancy & Baby Growth Tracking)**

- Developed a mobile app to help women track pregnancy, baby growth, and maternal mental health.
- Involved in the full development lifecycle, from gathering client information to application development and final deployment.
- Managed the Google Play Store release process, successfully navigating the "Closed Testing" requirements for new accounts.
- **Tech Stack:** Flutter, Riverpod, Firebase (Crashlytics & Cloud Messaging).

2. **Langaroo (Social Media Apps)**

- Contributed to the enhancement and optimization of core Langaroo social media apps.

- Performed routine maintenance, including UI updates based on Figma designs and bug fixes reported by QA.
- **Tech Stack:** Android Native (Kotlin), MVVM, Firebase (Crashlytics & Cloud Messaging), Agora, Localization.



Mobile Developer - Dihardja Software Solutions

June 2019 - Present

1. Altius (*Employee Performance Management*)

- Created the mobile application from scratch to facilitate tracking of employee performance metrics on the go.
- Acted as the mobile development lead, coordinating team tasks and mentoring junior developers through the development cycle.
- Managed the code review process, identifying potential bugs and optimizing performance before merging features into the main branch.
- **Tech Stack:** Flutter, GetX, Hive, Firebase (Crashlytics, Cloud Messaging), REST.

2. Pet Lover Centre / PLC (*Retail & Loyalty*)

- Maintained a native Android application used for tracking VIP customer activity and store promotions.
- Provided continuous maintenance and bug fixes using Kotlin and MVVM architecture.
- **Tech Stack:** Android Native, Kotlin, MVVM, Firebase (Crashlytics, Cloud Messaging), REST.

3. NFL Stadeo (*NFL Lovers App*)

- Engineered a robust livestreaming feature using Agora RTC and Real-time Messaging, enabling complex host-audience interactions such as live commenting, virtual gifting, and "apply-to-talk" audio requests.
- Developed a fully custom video player with a bespoke UI, implementing precise controls for playback timing, pause/resume states, and variable playback speeds.
- Collaborated with the development team to accelerate specific feature delivery and support colleagues in resolving implementation challenges.
- **Tech Stack:** Flutter, GetX, Firebase (Crashlytics, Cloud Messaging, Dynamic Link), Deep Link, REST, Agora RTC.