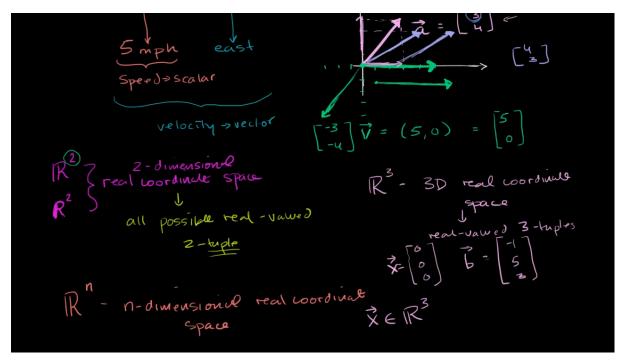


Real Coordinates Spaces



Source: Real coordinate spaces (video) | Vectors | Khan Academy

Coordinate Spaces

\mathbb{R}^2 – 2D Real Coordinate Space

- Meaning: All possible real-valued 2-tuples
- **2-tuple**: Ordered list of 2 real numbers, e.g., (3,4) or (-3,-4)
- Visual: Standard XY plane (horizontal & vertical axes)

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• Examples:

$$\circ \ ec{a} = egin{bmatrix} 4 \ 3 \end{bmatrix}$$

$$\circ \; ec{b} = egin{bmatrix} -3 \ -4 \end{bmatrix}$$

$$\circ$$
 Zero vector: $ec{0} = egin{bmatrix} 0 \\ 0 \end{bmatrix}$

• Important: Order matters! (3,4)
eq (4,3)

\mathbb{R}^3 – 3D Real Coordinate Space

- Meaning: All possible real-valued 3-tuples
- 3-tuple: Ordered list of 3 real numbers
- Examples:

$$oldsymbol{\circ} \; ec{x} = egin{bmatrix} 0 \ 0 \ 0 \end{bmatrix} \in \mathbb{R}^3$$

$$egin{aligned} \circ & ec{b} = egin{bmatrix} -1 \ 5 \ 3 \end{bmatrix} \in \mathbb{R}^3 \end{aligned}$$

lacktriangle What **is Not** in \mathbb{R}^3 ?

- $egin{bmatrix} 3 \\ 4 \end{bmatrix}$ not a 3-tuple ightarrow belongs to \mathbb{R}^2
- $\begin{bmatrix} i \\ 0 \\ 1 \end{bmatrix}$ has imaginary part ightarrow not real-valued

Generalizing to Higher Dimensions

\mathbb{R}^n – n-Dimensional Real Coordinate Space

- **Definition**: The set of all real-valued n-tuples
 - \circ Each vector has n components, all real numbers
- Examples:
 - $\circ \;\; ec{x} \in \mathbb{R}^4$: 4 real values
 - $\circ \; \; ec{z} \in \mathbb{R}^{100}$: 100-dimensional vector $oldsymbol{oldsymbol{ec{z}}}$

Visualization Note

- You can **visualize** up to \mathbb{R}^3 easily
- For n>3: you can still **represent mathematically** even though visualization gets impossible

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| Term | Definition | Example |
|--------------------------|---|---|
| Tuple | Ordered list of numbers | (x,y), (x,y,z) , etc. |
| 2-Tuple / 3-Tuple | Tuple with 2 / 3 elements | (4,3), $(-1,5,3)$ |
| \mathbb{R}^n | Real coordinate space with n dimensions | \mathbb{R}^2 , \mathbb{R}^3 , etc. |
| $ec{v} \in \mathbb{R}^n$ | Vector \mathbf{v} belongs to n-dimensional real space | $ec{b} = egin{bmatrix} -1 \ 5 \ 3 \end{bmatrix} \in \mathbb{R}^3$ |

Key Takeaways

| Concept | Summary | |
|----------------------|---|--|
| \mathbb{R}^n | All real-valued n -tuples; each point is a vector | |
| Dimensions | \mathbb{R}^2 is 2D, \mathbb{R}^3 is 3D, and so on | |
| Real-valued | All components are real numbers (no imaginary parts) | |
| Visualization limits | We visualize up to 3D, but math allows any nD! | |

Real Coordinates Spaces