

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name _____

Title _____

Occupation _____

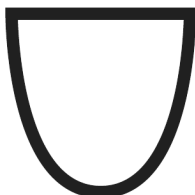
Class _____

Alignment _____

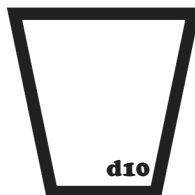
Speed _____

Level _____

XP _____



**Armor
Class**



Hit Points

Max: _____

Combat Basics

Initiative: _____

Action dice: _____

Attack: _____

Crit die: _____

Crit table: _____

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____

**Ref
Save**

Stamina

Modifier: _____

**Fort
Save**

Personality

Modifier: _____

**Will
Save**

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Weapons

Treasure

Equipment

Armor

Anti-Paladin Abilities

Deity: _____ **Spell check:** _____ **Disapproval**

Abilities: divine aid, turn unholy (+Per/Luck mods), lay on hands.

Range:

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

Lay On Hands (names / alignment step)	12	14	20	22+
(same)	2 dice	3 dice	4 dice	5 dice
(adjacent)	1 dice	2 dice	3 dice	4 dice
(opposed)	1 dice	1 dice	2 dice	3 dice

Critical threat range:

Death Touch die:

Lucky weapon:

**d5 for rolling disapproval, Add level to initiative,
Mighty Deeds of Arms.**

Spells:

AntiPaladin