

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name _____

Title _____

Occupation _____

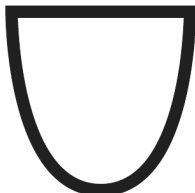
Class _____

Alignment _____

Speed _____

Level _____

XP _____



**Armor
Class**



Hit Points

Max: _____

Combat Basics

Initiative: _____

Action dice: _____

Attack: _____

Crit die: _____

Crit table: _____

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____

**Ref
Save**

Missile Attack

Missile Damage

Stamina

Modifier: _____

**Fort
Save**

Character Portrait or Symbol

Personality

Modifier: _____

**Will
Save**

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Weapons

Treasure

Equipment

Armor

Barbarian Abilities

Berserker

Critical threat range:

Armor class bonus:

See red: Burn personality to + attack, damage, and crit rolls for one round.

Freak out:

1. Attack closest anything once at -1d attack and damage.
2. Destroy furniture sized object or shrubbery. As above if no object available.
3. Strip clothes and bathe in the blood of your enemies.
4. Run around screaming in people's faces.
5. Victory cry / dance
6. Flex

Barbarian