

✉ arielco777@gmail.com

☎ +1 (438) 409-1041

📍 Montreal, QC, Canada

🌐 LinkedIn ([linkedin.com/in/ariel-martin-cohen](https://www.linkedin.com/in/ariel-martin-cohen))

🐙 GitHub ([github.com/arielco777](https://github.com/arielco777))

📁 Portfolio (<https://arielcohenportfolio.vercel.app/>)

# ARIEL MARTIN COHEN

## WEB DEVELOPER

### Profile Summary

Front-end web developer using React.JS, Node.js, and Java with a foundation in video game development using C# and C++. Passionate about crafting different genres of games and building intricate applications with an eagerness to learn new competencies.

#### Stack

- Java
- Node.js
- Python
- SQL
- Spring
- React.JS, Tailwind
- C#
- C++
- MongoDB
- REST

#### Softwares

- VS Code
- IntelliJ
- Unity
- Canva
- Eclipse
- Git, Github
- Unreal

#### Spoken Languages

- Spanish
- English
- French

### Education

**DEC: Computer Science: Video Game Programming** - Lasalle College, Montreal, QC

- Learned to use Unity with C# and Unreal with blueprints and C++

*Jan. 2021 - May 2023*

**AEC: Computer Science: Full Stack Java Web Developer** - MCIT, Montreal, QC

- Program back-end application in Java using Spring, REST, and SQL

*Jan. 2020 - Dec. 2020*

### Latest Work Experience

#### Full Stack Web Developer

Logiciels Hadaly, Montreal, QC

- Development of Front-End in React and implemented back-end Python on web applications.
- Design front-end web development.
- Deployment of web applications ([www.hadaly.ca](http://www.hadaly.ca) and [tradeen.ai](http://tradeen.ai))

*Sept 2023 - March 2024*

#### Lead Front-End Web Developer (Internship)

Logiciels Hadaly, Montreal, QC

- In charge of Front-End development for a startup.
- Designed front-end web development.
- Shipping of web application ([tradeen.ai](http://tradeen.ai))

*May 2023 - Aug 2024*

#### Warehouse Clerk

JYSK, Laval, QC

- Customer Service and general warehouse chores.

*Nov. 2022 - Apr. 2023*

### Interests

- Learning to code. (Video games and front-end web app)
- Cooking
- Travelling
- Rock Climbing

### Personal Projects

- Web-messaging app with rooms.
- Multi-API calls of different languages (Client->Node->Python->Java->MongoDB).
- Enemy AI that get angry each other if they are too close in Unity