

Instructions

Introduction

Serve! is a game for 2-4 players. Everyone plays as a chef who prepares food for guests rapidly but also corretly, meanwhile players also need compete with each other for serving more healthy and delicious dishes.

The game set includes four kinds of cards:



Gameplay

Each player <u>draws three cards</u> every round except for special occasions caused by certain action cards.

The player can combine method cards, material cards and ingredient cards by coresponding color codes and display them on the table. Every dish can be served as soon <u>as at least one</u> more item is added in that round.

Be aware of dish <u>calories</u>. A dish can not be served if its calories have been increased twice. The player can also keep a number of <u>hand cards</u> in their hands but <u>no more than six cards</u> is allowed at the end of each turn, additional cards need to be discarded.

The player can only do <u>no more than 2 damages</u> each round.

Winning

A correctly served dish can earn credits equivalent to the number of its elements (how many cards are used for this dish).

When the deck is all gone, whoever has the highest credits win.