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-- PIANO PT.1
-- Piano Pt.1 (Very Slow) - Orbit 0 (Large)
d1 $ slow 16 $ n "bf6 [~bf6] ~ g6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
-- Piano Pt.1 (Normal Key) - Orbit 1 (Small)
d1 $ n "bf6 [~bf6] ~ g6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
d1 $ slow 16 $ n "bf6 [~bf6] ~ g6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
-- Piano Pt.1 (Key Change)
d1 $ slow 16 $ n "d7 [~d7] ~ b6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
d1 silence
-- PIANO PT.2
-- Piano Pt.2 (Normal Key) - Orbit 0
d2 $ slow 4 $ n "d4 ~ ~ c4 ~ ~ bf3 ~ ~ a3 ~ ~" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 100
# gain 0.8
# cutoff 200
# room 0.9
# size 0.8
# orbit "1"
# gain 0.7
# cut 2
# orbit 1
# size 1
d2 silence
-- PIANO PT.2
-- Piano Pt.2 (Key Change)
d2 $ slow 4 $ n "d4 ~ ~ c4 ~ ~ bf3 ~ ~ a3 ~ ~" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 100
# gain 0.8
# cutoff 200
# room 0.9
# size 0.8
# orbit "0"
# gain 0.7
# cut 2
# orbit 1
# size 1
d2 silence
-- BELS
-- Bells (Normal Key) - Orbit 1
d3 $ slow 4 $ n "d7 [~d7] ~ c7 [~c7] ~ bf6 [~bf6] ~ a6 [~a6] ~" # s "supergong"
# attack 0.05
# decay 0.5
# sustain 8
# release 40
# gain 0.6
# cutoff 1000
# room 0.9
# size 0.9
# orbit "0"
# orbit "0"
d3 silence
-- Bells (Key Change)
d3 $ slow 4 $ n "e7 [~e7] ~ d7 [~d7] ~ cs7 [~cs7] ~" # s "supergong"
# attack 0.05
# decay 0.5
# sustain 8
# release 40
# gain 0.5
# cutoff 500
# room 0.9
# size 0.9
# orbit "1"
# orbit "1"
d3 silence
-- BASS GONG
-- Bass Gong (Normal Key) - Orbit 4
d4 $ slow 4 $ n "d2 [~d2] ~ c2 [~c2] ~ bf2 [~bf2] ~ a2 [~a2] ~" # s "supergong"
# attack 0.05
# decay 0.5
# sustain 8
# release 40
# gain 0.6
# cutoff 1000
# room 0.9
# size 0.9
# orbit "0"
# orbit "0"
# cut 6
d4 silence
-- PIANO PT.1
-- Piano Pt.1 (Very Slow) - Orbit 0 (Large)
d1 $ slow 8 $ n "bf6 [~bf6] ~ g6" # s "superpiano"
# pan 0.5
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
-- Piano Pt.1 (Normal Key) - Orbit 1 (Small)
d1 $ n "bf6 [~bf6] ~ g6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
d1 $ slow 16 $ n "d7 [~d7] ~ b6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 50
# gain 0.8
# cutoff 200
# room 1
# size 1
# orbit 1
# cut 2
# orbit 1
# size 1
-- Piano Pt.1 (Key Change)
d1 $ slow 16 $ n "d7 [~d7] ~ b6" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.01
# decay 2
# sustain 6
# release 100
# gain 0.8
# cutoff 200
# room 0.9
# size 0.8
# orbit "1"
# gain 0.7
# cut 2
# orbit 1
# size 1
d1 silence
-- PIANO PT.2
-- Piano Pt.2 (Normal Key) - Orbit 0
d2 $ slow 4 $ n "d4 ~ ~ c4 ~ ~ bf3 ~ ~ a3 ~ ~" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.02
# decay 2
# sustain 2
# release 80
# delay 0
# gain 1
# cutoff 200
# room 0.9
# size 0.9
# orbit "0"
# orbit "0"
d2 silence
-- PIANO PT.2
-- Piano Pt.2 (Key Change)
d2 $ slow 4 $ n "fs4 ~ ~ e4 ~ ~ d4 ~ ~ cs4 ~ ~" # s "superpiano"
# pan 0.5
# velocity 1
# attack 0.02
# decay 2
# sustain 2
# release 40
# delay 0
# gain 0.8
# cutoff 200
# room 0.9
# size 0.9
# orbit "0"
d2 silence
-- BELS
-- Bells (Normal Key) - Orbit 1
d3 $ slow 4 $ n "d7 [~d7] ~ c7 [~c7] ~ bf6 [~bf6] ~ a6 [~a6] ~" # s "supergong"
# attack 0.05
# decay 0.5
# sustain 8
# release 40
# gain 0.6
# cutoff 1000
# room 0.9
# size 0.9
# orbit "0"
# orbit "0"
d3 silence
-- Bells (Key Change)
d3 $ slow 4 $ n "e7 [~e7] ~ d7 [~d7] ~ cs7 [~cs7] ~" # s "supergong"
# attack 0.05
# decay 0.5
# sustain 8
# release 40
# gain 0.6
# cutoff 1000
# room 0.9
# size 0.9
# orbit "1"
# orbit "1"
d3 silence
-- BASS GONG
-- Bass Gong (Normal Key) - Orbit 4
d4 $ slow 4 $ n "d2 [~d2] ~ c2 [~c2] ~ bf2 [~bf2] ~ a2 [~a2] ~" # s "supergong"
# attack 0.05
# decay 0.5
# sustain 8
# release 40
# gain 0.6
# cutoff 1000
# room 0.9
# size 0.9
# orbit "0"
# orbit "0"
# cut 6
d4 silence
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DESIGN PROCESS:

I have been told by some of my professors that my design process is strongly rooted in research and planning—sometimes to my undoing. When it comes to ideation, I am all about the post-its and free-thought or ‘word-vommit,’ as I often refer to it. Whether writing, reading, or designing, I approach every project ‘very physically’ using the space around me and the materials at my disposal to help organize my thoughts and ideas. I would consider myself to be very experimental and open to alternative approaches, viewing it as an opportunity to learn and maybe pull some new ideas into my own process.

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