Buttons

Button					
Solid Button (Default)	Enabled	Use On pages to signify a primary or high priority action How to Use Should only ever be one primary solid button on a page. Should only ever be used for performing an action (never for navigation).			
Outline Button (Default)	Enabled	Use Cases Use on pages to signify a non-primary action How to Use Can have multiple on a page.			
Ghost Button (Default)	Enabled	Use Cases Add use cases How to Use Add how to use			

Icon Buttons				
Solid Button (Default)	Use Cases Use on pages to signify a primary or high priority action How to Use Should only ever be one primary solid button on a page. Should only ever be used for performing an action (never for navigation).			
Ghost Button (Default)	Use Cases Add use cases How to Use Add how to use			



Button Variations

Size		
(Default)	Enabled	Use on pages to signify a primary or high priority action How to Use Should only ever be one primary solid button on a page. Should only ever be used for performing an action (never for navigation).
.btn-small	Enabled	Use Cases Use on pages to signify a non-primary action How to Use Can have multiple on a page.
.phone .tablet	Enabled	Use Cases Add use cases How to Use Add how to use
Color		
.btn-primary	Enabled	Use Cases Add use cases How to Use Add how to use
.btn-error	Enabled	Use Cases Add use cases How to Use Add how to use
.btn-alternate	Enabled	Use Cases Add use cases How to Use Add how to use

Icon Button Variations

Button	
Icon Button (Default)	Use Cases Add use cases How to Use Add how to use
Affirmative	Use Cases Add use cases How to Use Add how to use
Negative	Use Cases Add use cases How to Use Add how to use
Informative	Use Cases Add use cases How to Use Add how to use

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Icon Button Patterns

Button					
Delete Icon Button		Û	Î	Î	Use Cases Add use cases How to Use Add how to use
Remove Icon Button		Θ		Θ	Use Cases Add use cases How to Use Add how to use
Add Icon Button	•	(+)	+	+	Use Cases Add use cases How to Use Add how to use
Edit Icon Button		0		0	Use Cases Add use cases How to Use Add how to use
Vertical Expand Icon Button	^	•	•		Use Cases Add use cases How to Use Add how to use
Go Back Icon Button	←				Use Cases Add use cases How to Use Add how to use
Go Right Icon Button	>				Use Cases Add use cases How to Use Add how to use
Go Left Icon Button	<				Use Cases Add use cases How to Use Add how to use
Close Icon Button	×				Ussage The close (x) component is placed on an overlay (modal, alert, etc.) to close the object. The close (x) component should always be placed on the top right corner of objects over 60px tall, but may be vertically centered on objects under 60px tall. The neutral "light mode" component or primary component should be used in designs on default. The "dark mode" component should be used on objects with a dark background color. Objects with semantic color backgrounds should use the corresponding semantic component.

Text



Text		
Display Text	Display Heading Example	Use Cases [insert] How to Use [insert]
H1 Text	Heading One Example	Use Cases [insert] How to Use [insert]
H2 Text	Heading Two Example	Use Cases [insert] How to Use [insert]
H3 Text	Heading Three Example	Use Cases [insert] How to Use [insert]
H4 Text	Heading Four Example	Use Cases [insert] How to Use [insert]
H5 Text	Heading Five Example	Use Cases [insert] How to Use [insert]
H6 Text	Heading Six Example	Use Cases [insert] How to Use [insert]
Body Paragraph Text	Base Content Example	Use Cases [insert] How to Use [insert]
Body Paragraph Text	Small Content Example	Use Cases [insert] How to Use [insert]
Body Paragraph Text	Extra Small Content Example	Use Cases [insert] How to Use [insert]

Number Text

Button		
S	25%	Use Cases [insert] How to Use [insert]
M	25%	Use Cases [insert] How to Use [insert]
L	25%	Use Cases [insert] How to Use [insert]
xl	25%	Use Cases [insert] How to Use [insert]
2x	25%	Use Cases [insert] How to Use [insert]
3x	25%	Use Cases [insert] How to Use [insert]
4x	25%	Use Cases [insert] How to Use [insert]
5x	25%	Use Cases [insert] How to Use [insert]
7x	25%	Use Cases [insert] How to Use [insert]

Bulleted List

Bulleted List States

State	First List Item	Middle List Item	Last List Item
default	 Application Date Completed 12 December 2021 	Application DateCompleted 12 December 2021	 Application Date Completed 12 December 2021
active	 Application Date Completed 12 December 2021 	 Application Date Completed 12 December 2021 	 Application Date Completed 12 December 2021
nactive	Application DateCompleted 12 December 2021	Application DateCompleted 12 December 2021	 Application Date Completed 12 December 2021
Multiple active	Application DateCompleted 12 December 2021		

Use Cases

Bulleted list with Dashed Lines (for displaying a multi-staged process on cards)

UX Considerations

Where there are multiple items active, use the 'multiple active' state for the first item and the active state or all other states after it.

Application Date

Completed 12 December 2021

Application Date

Completed 12 December 2021

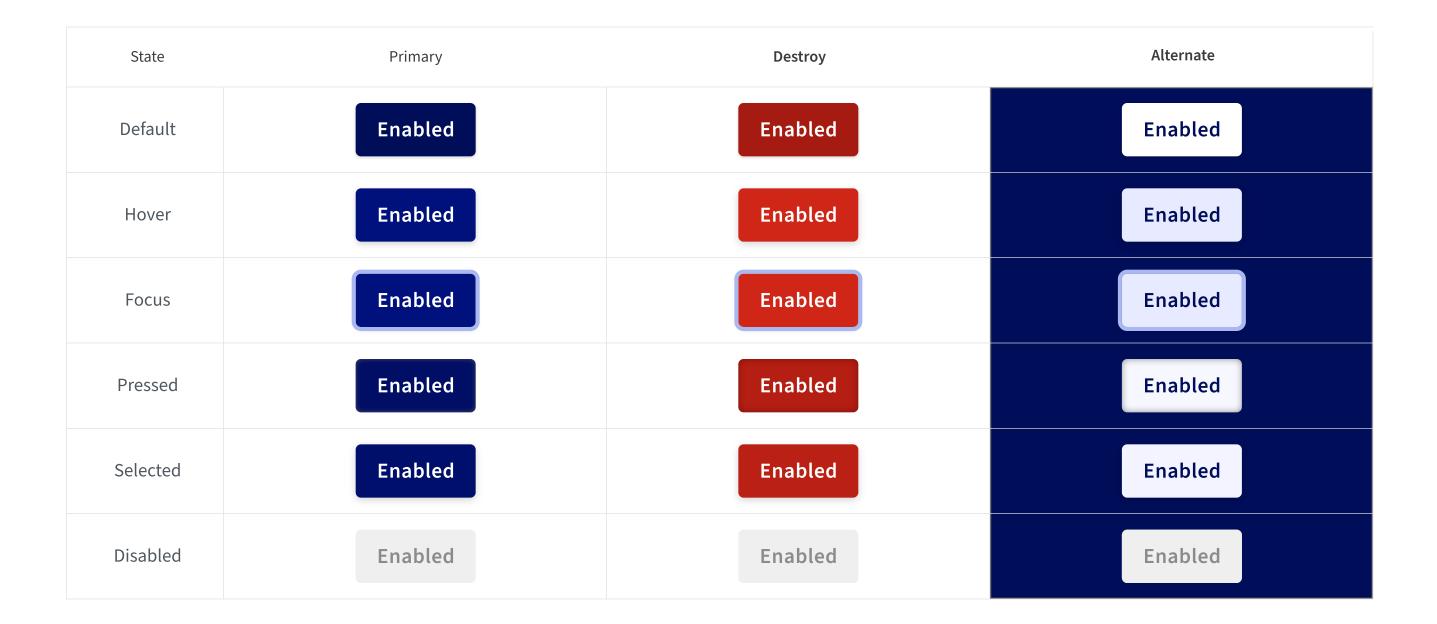
Application Date

Completed 12 December 2021

Solid Button Default

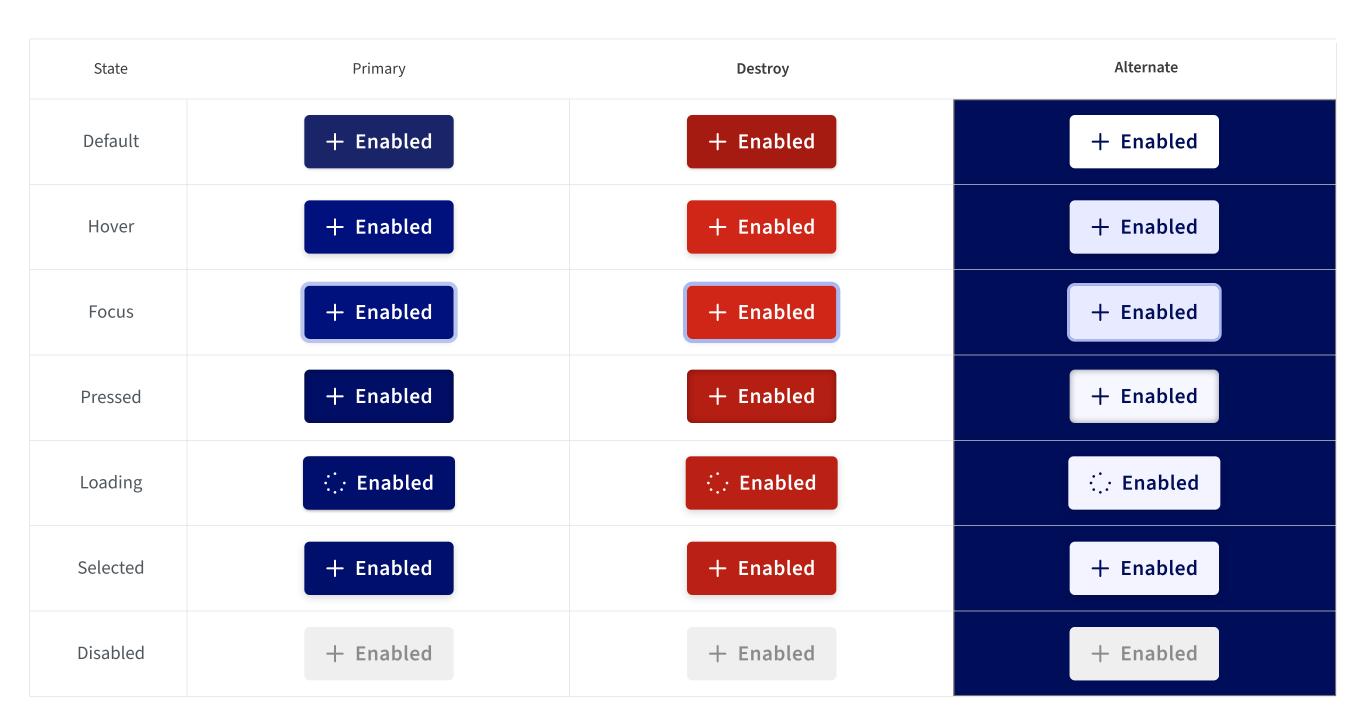
Solid Button States

.solid.{main-state}
 .solid.primary



Solid Button Default - With Icon

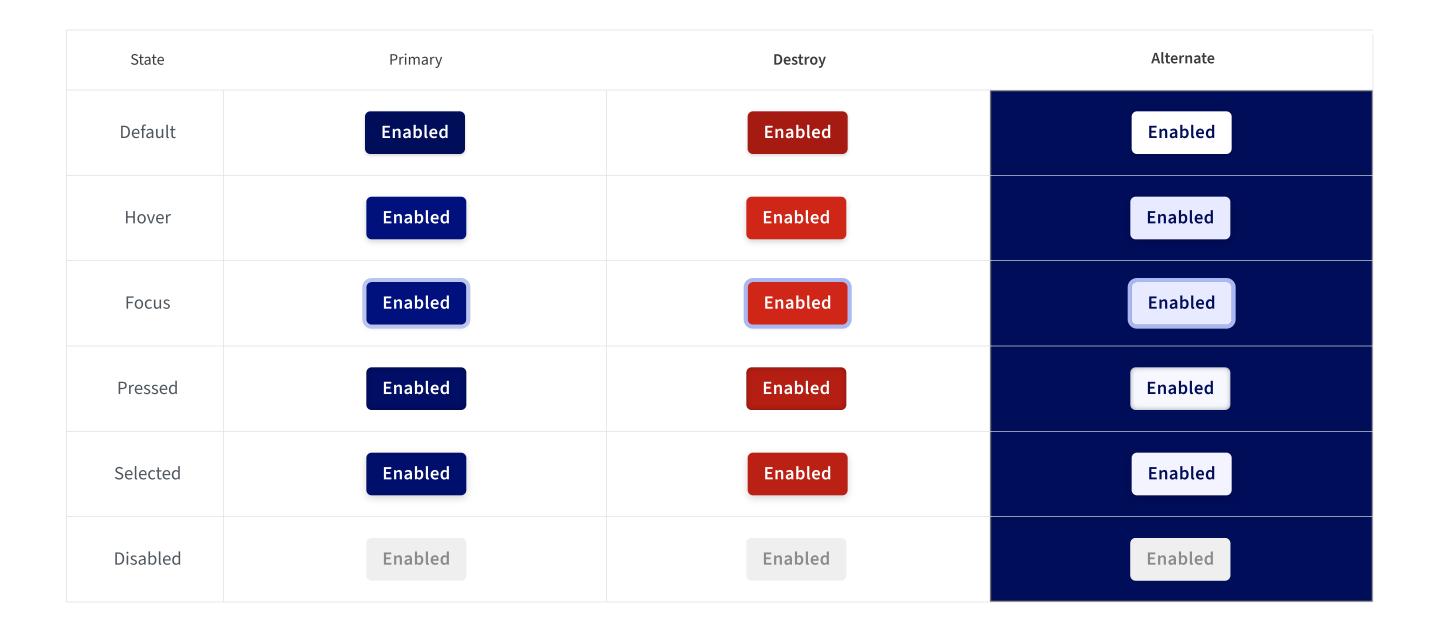
Solid Button - With Icon States



Solid Button Small

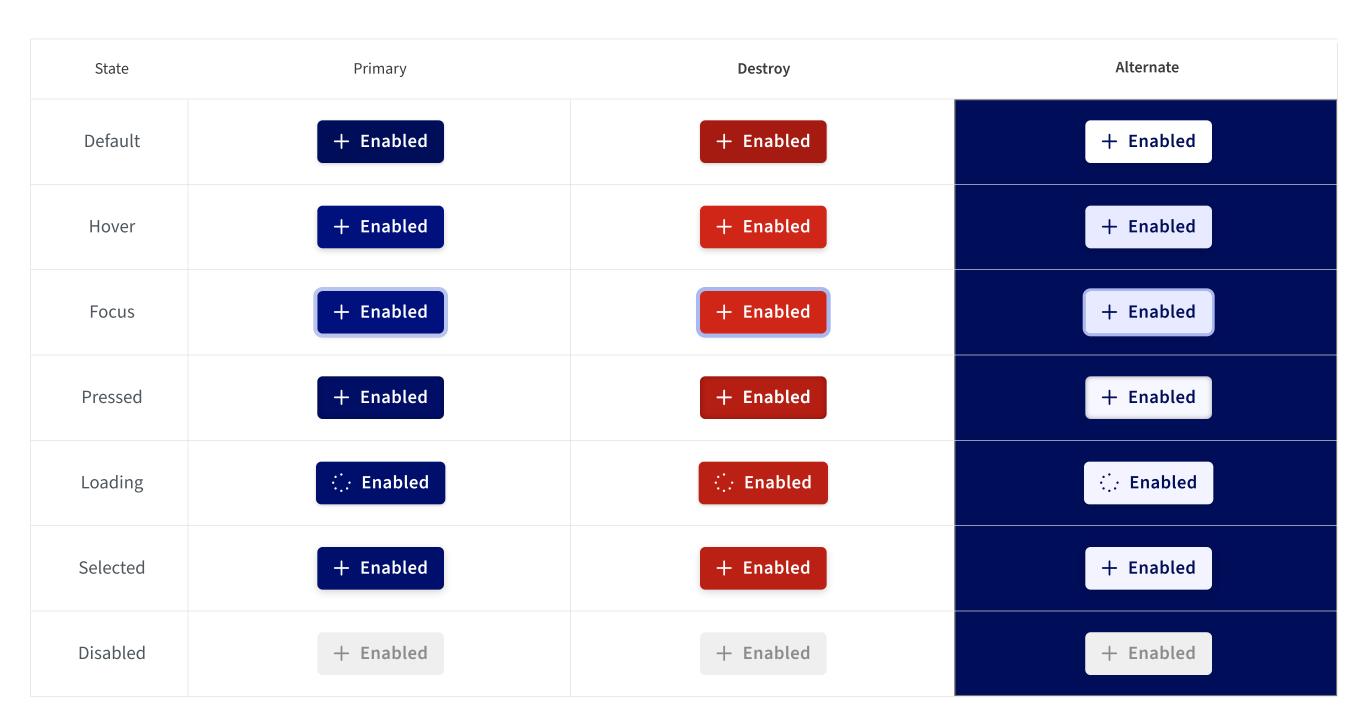
Solid Button States

.solid.small.{main-state}
Ex .solid.small.primary



Solid Button Small - With Icon

Solid Button - With Icon States



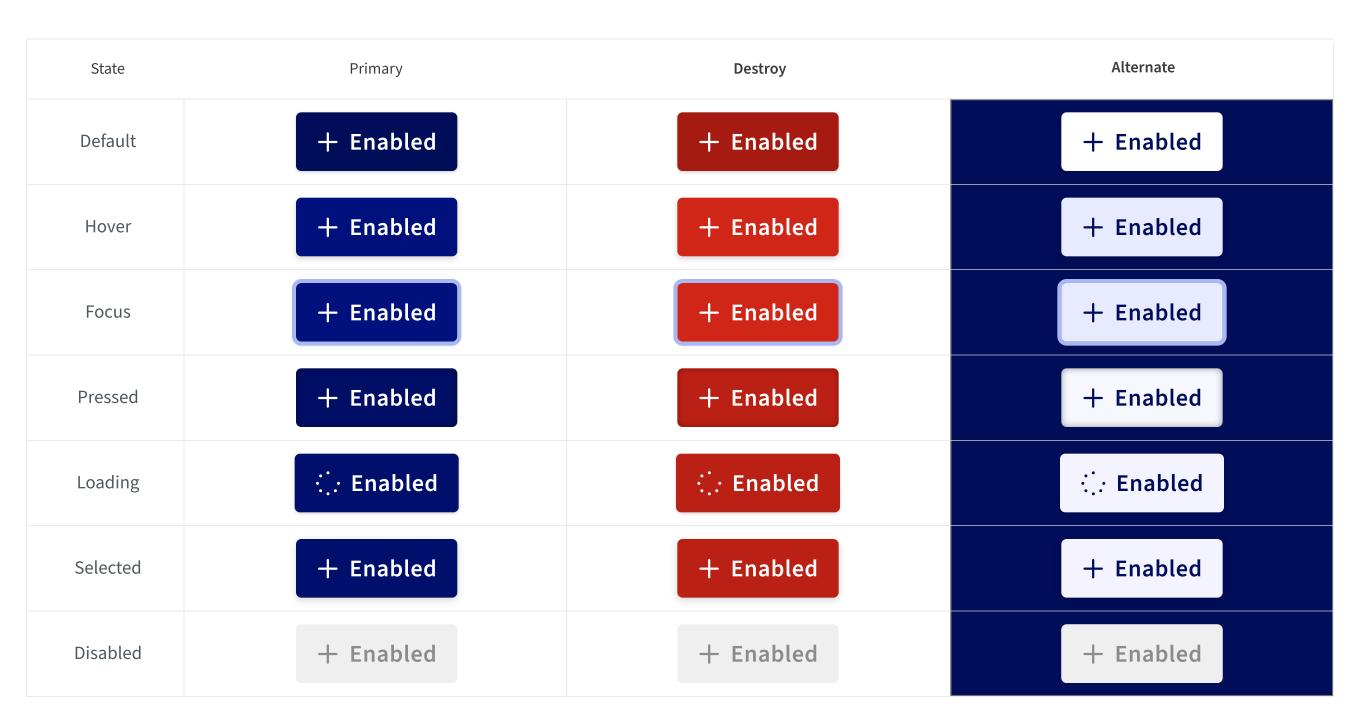
Solid Button Mobile

Solid Button States

State	Primary	Destroy	Alternate
Default	Enabled	Enabled	Enabled
Hover	Enabled	Enabled	Enabled
Focus	Enabled	Enabled	Enabled
Pressed	Enabled	Enabled	Enabled
Selected	Enabled	Enabled	Enabled
Disabled	Enabled	Enabled	Enabled

Solid Button Mobile - With Icon

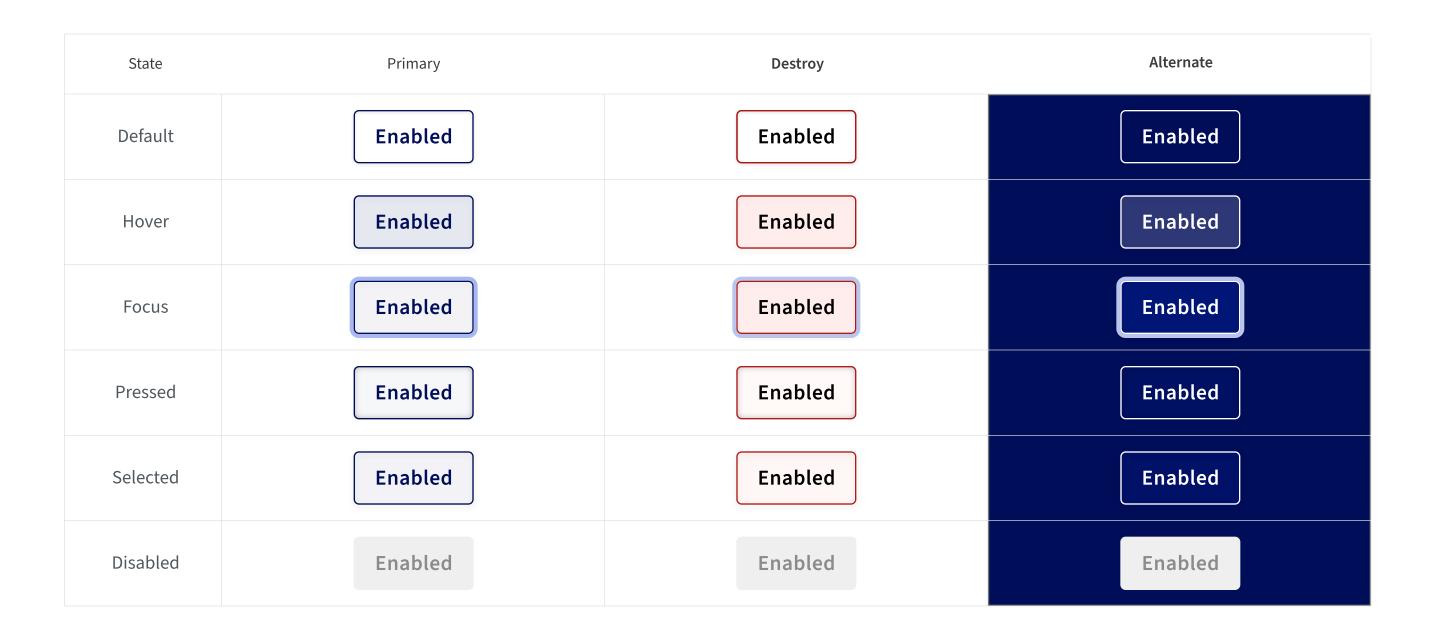
Solid Button - With Icon States



Outline Button Default

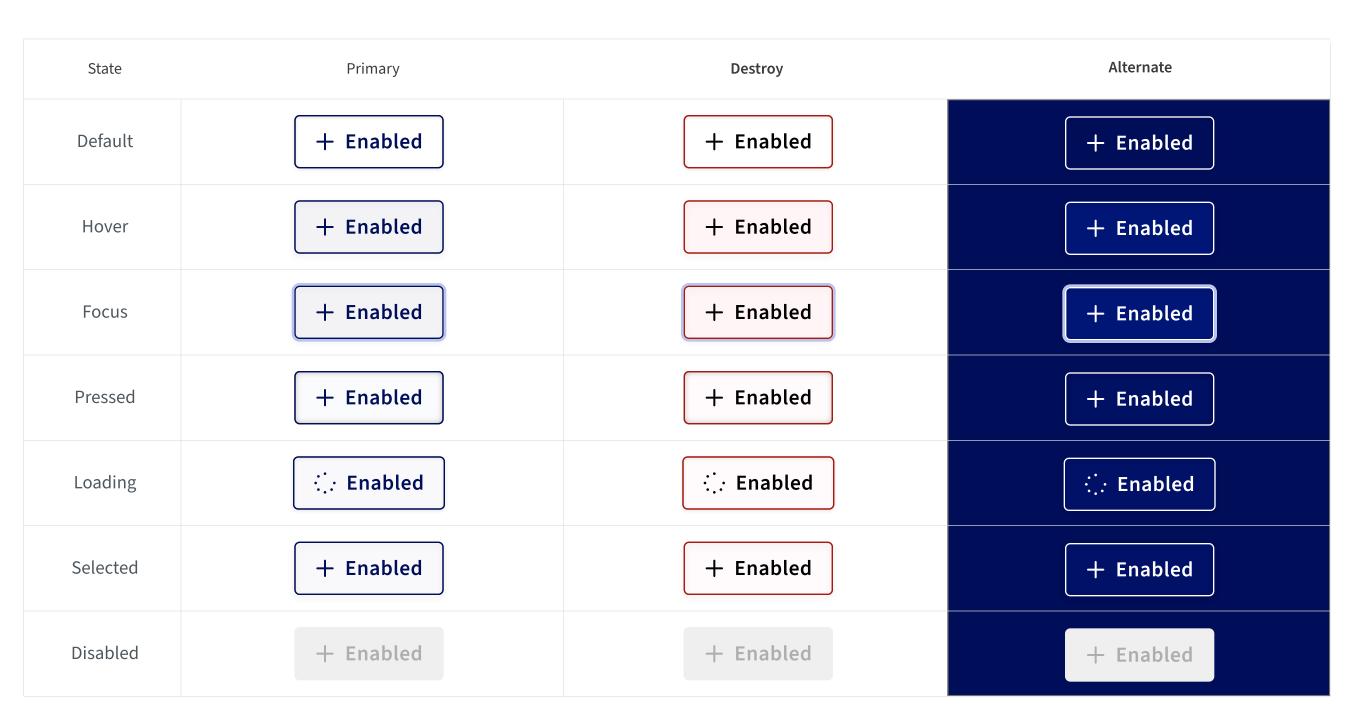
Outline Button States

.outline.{main-state}
Ex .outline.primary



Outline Button Default - With Icon

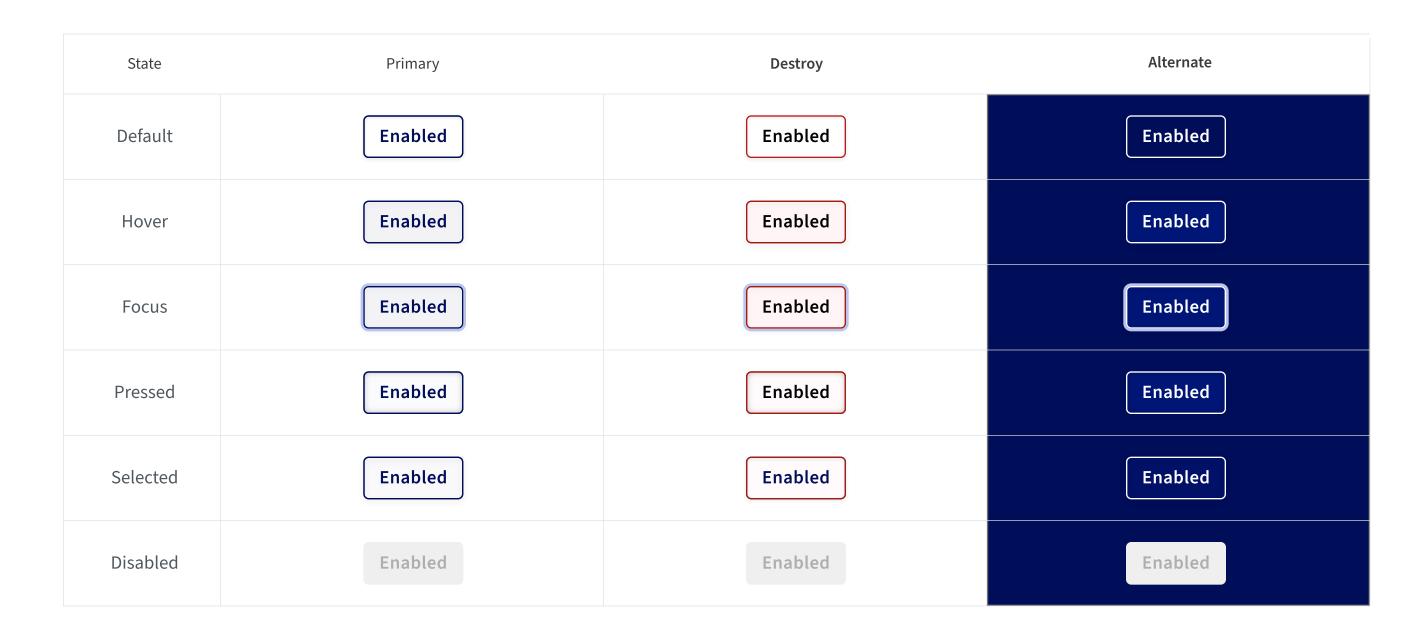
Outline Button - With Icon States



Outline Button Small

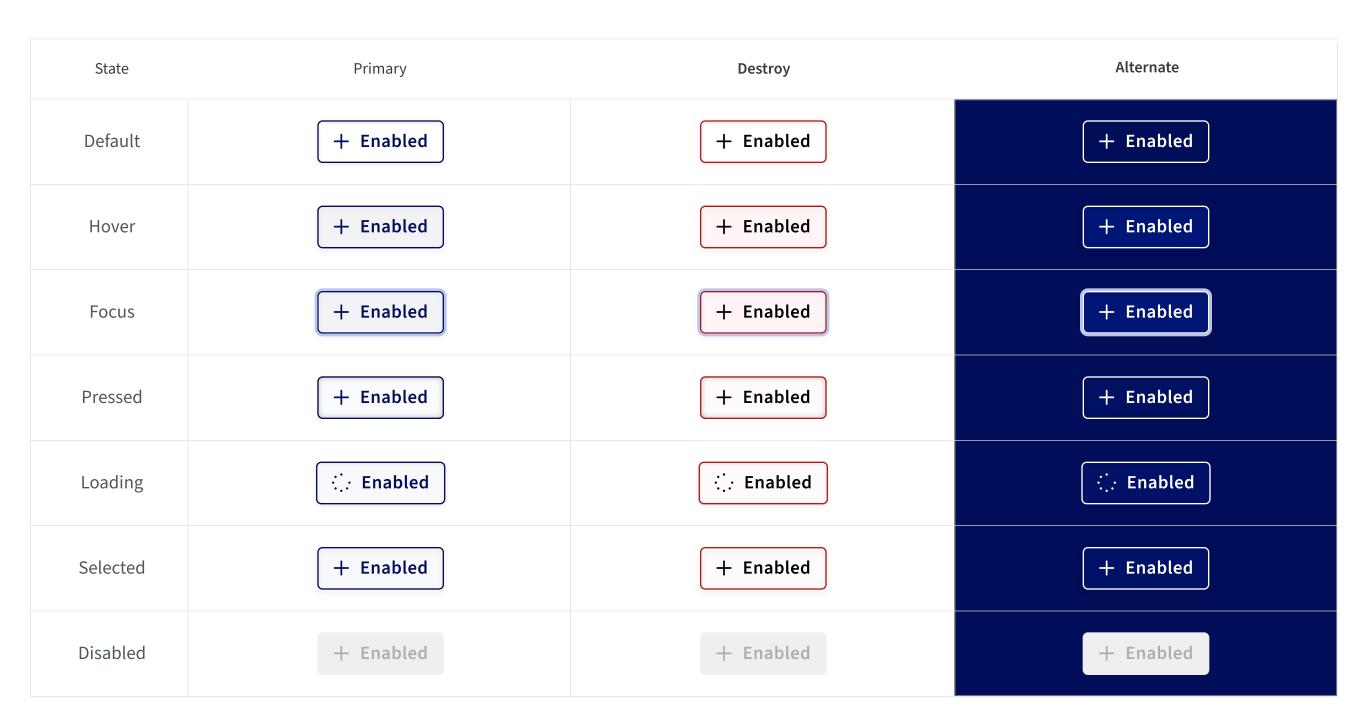
Outline Button States

.outline.small.{main-state}
Ex .outline.small.primary



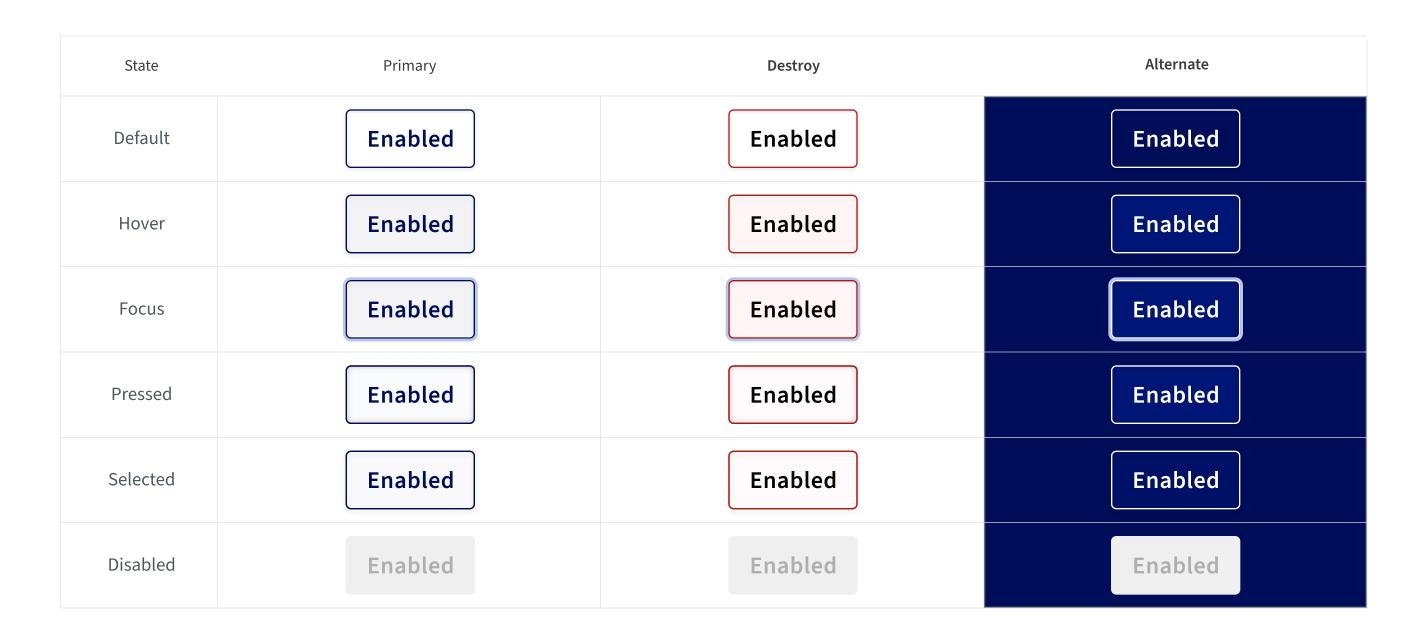
Outline Button Small - With Icon

Outline Button - With Icon States



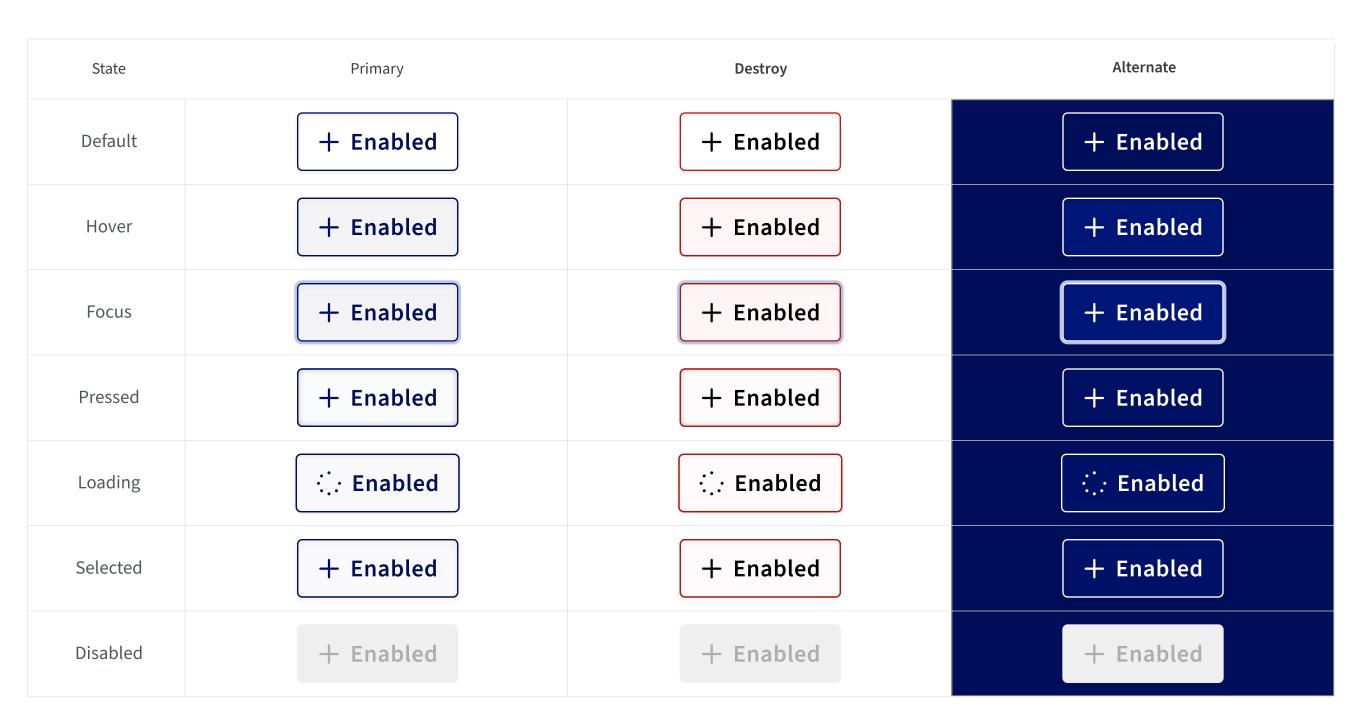
Outline Button Mobile

Outline Button States



Outline Button Mobile - With Icon

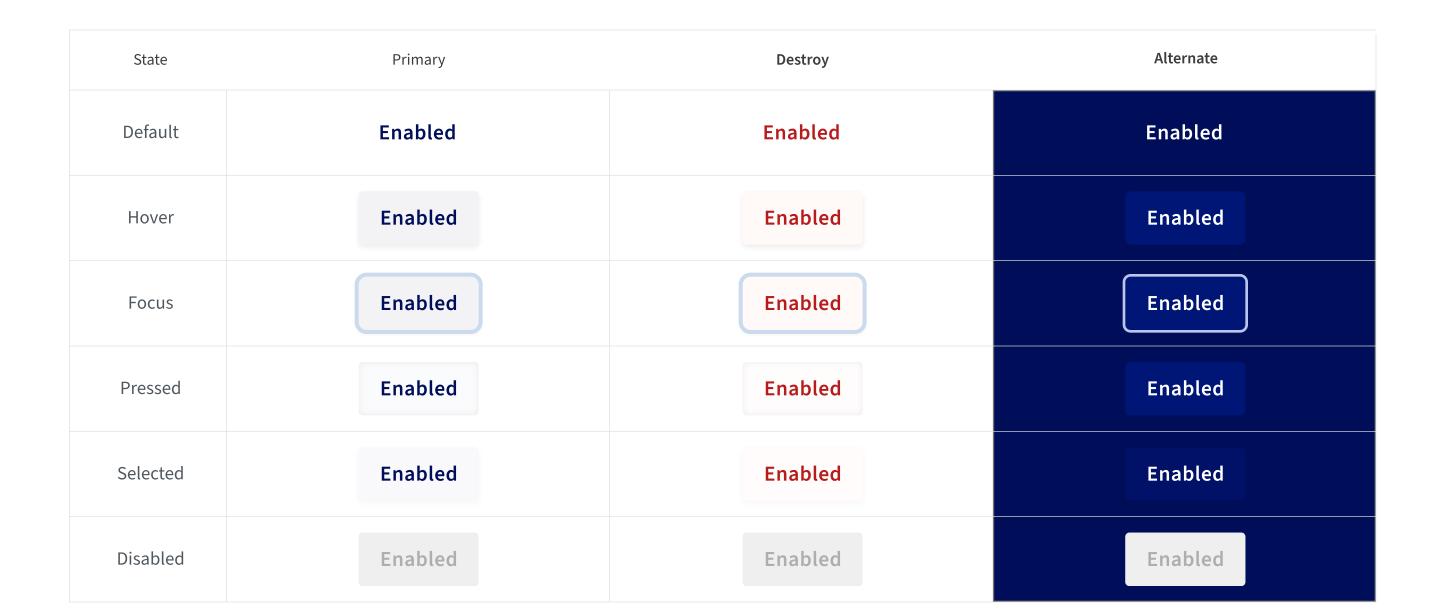
Outline Button - With Icon States



Ghost Button Default

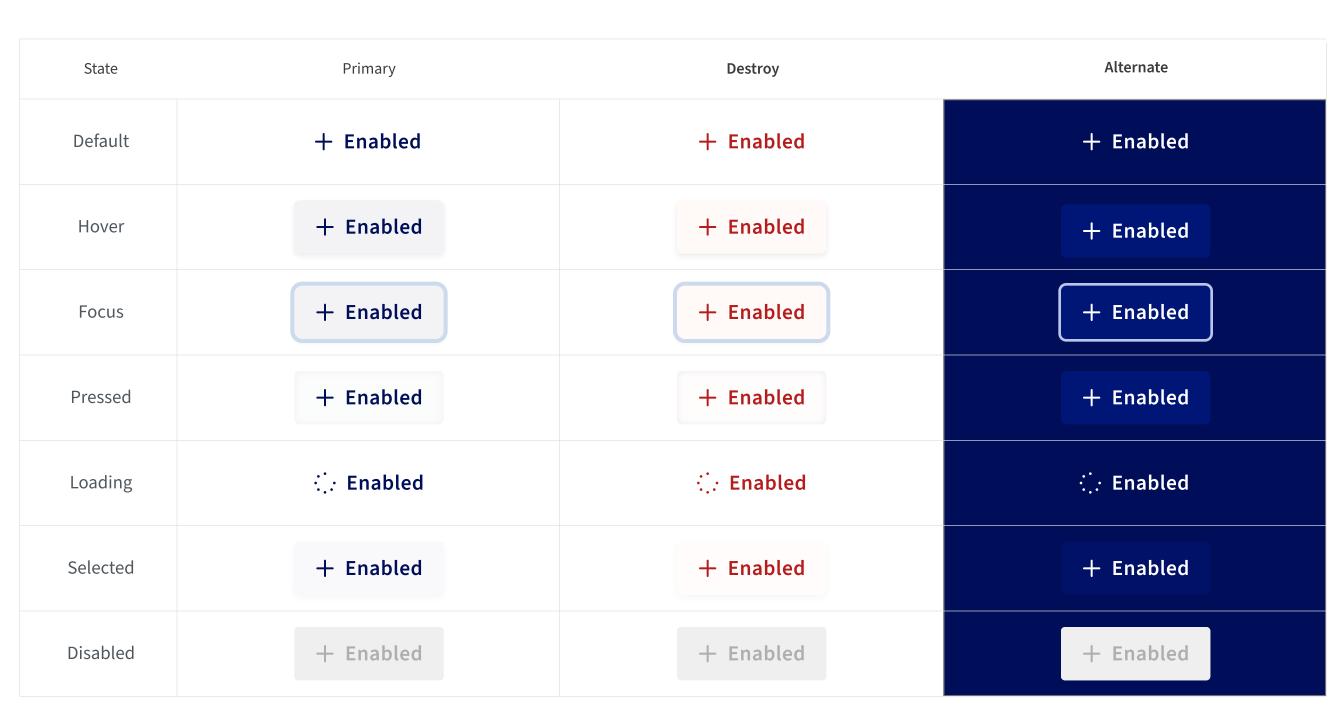
Ghost Button States

.ghost.{main-state}
Ex .ghost.primary



Ghost Button Default - With Icon

Ghost Button - With Icon States

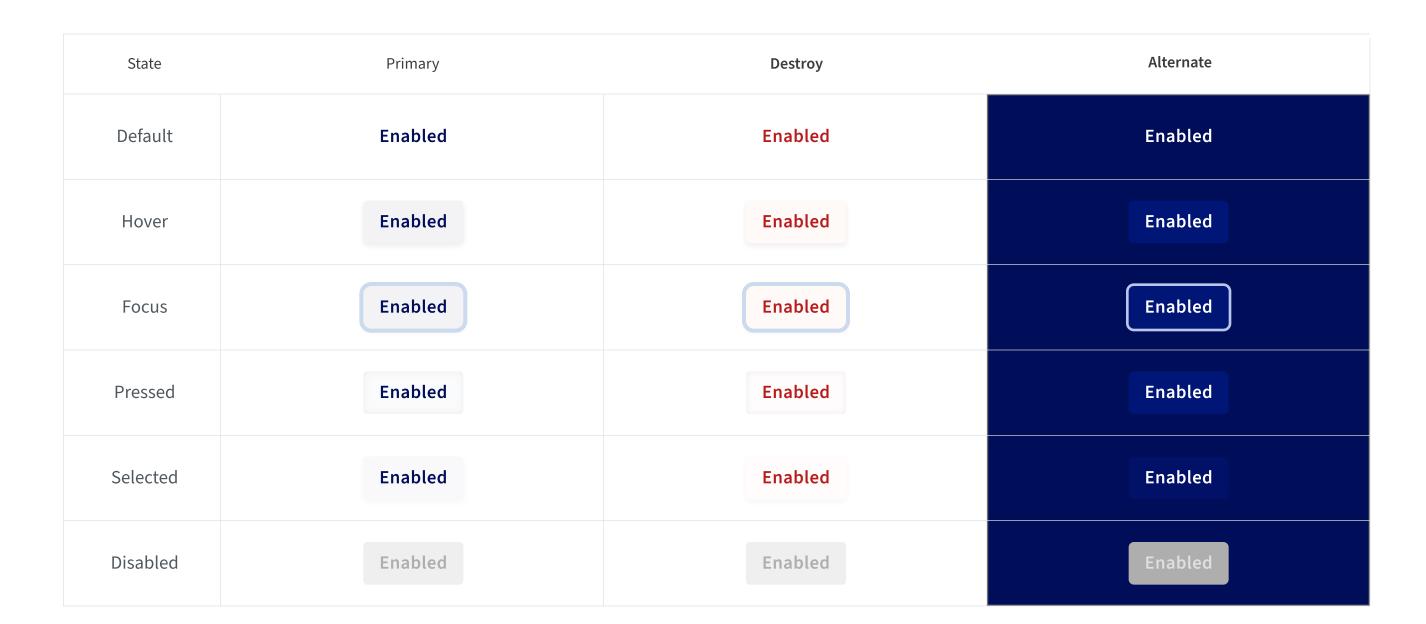


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Ghost Button Small

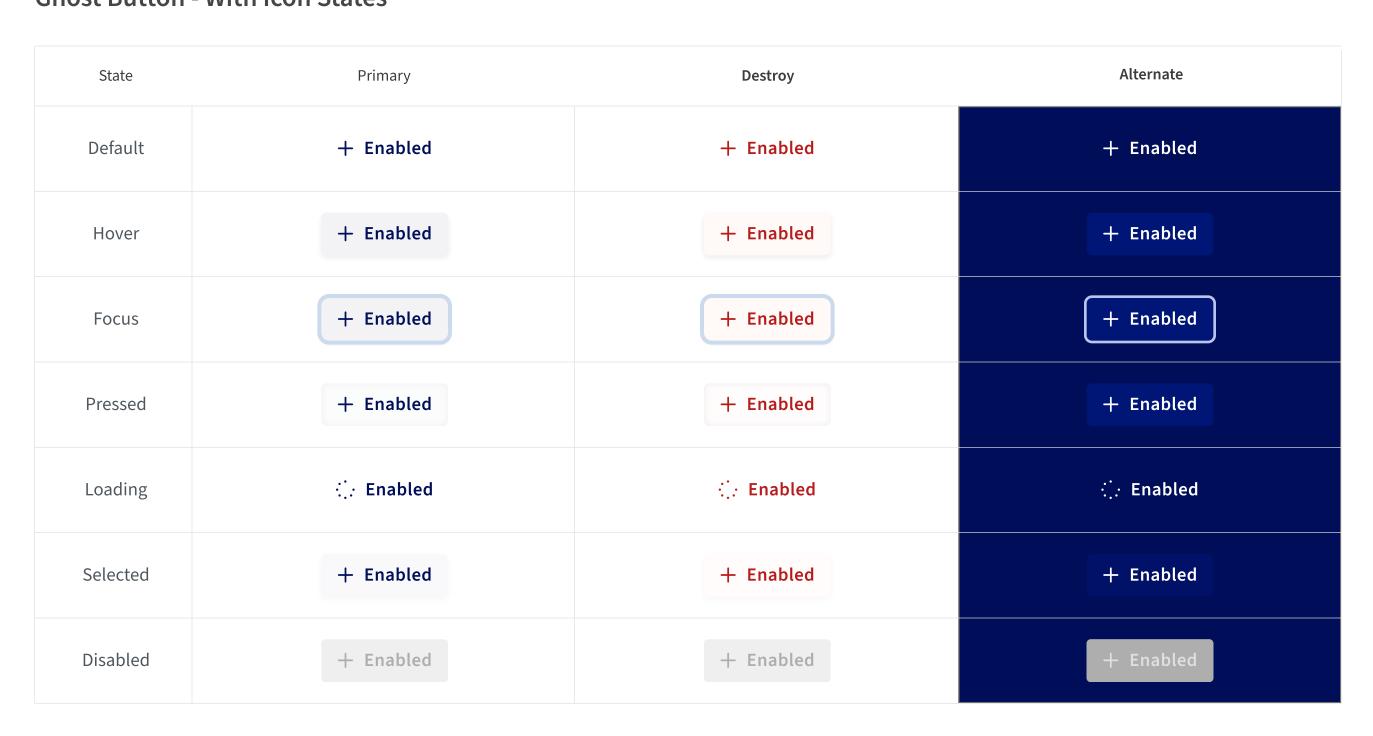
Ghost Button States

.ghost.small.{main-state}
Ex .ghost.small.primary



Ghost Button Small - With Icon

Ghost Button - With Icon States

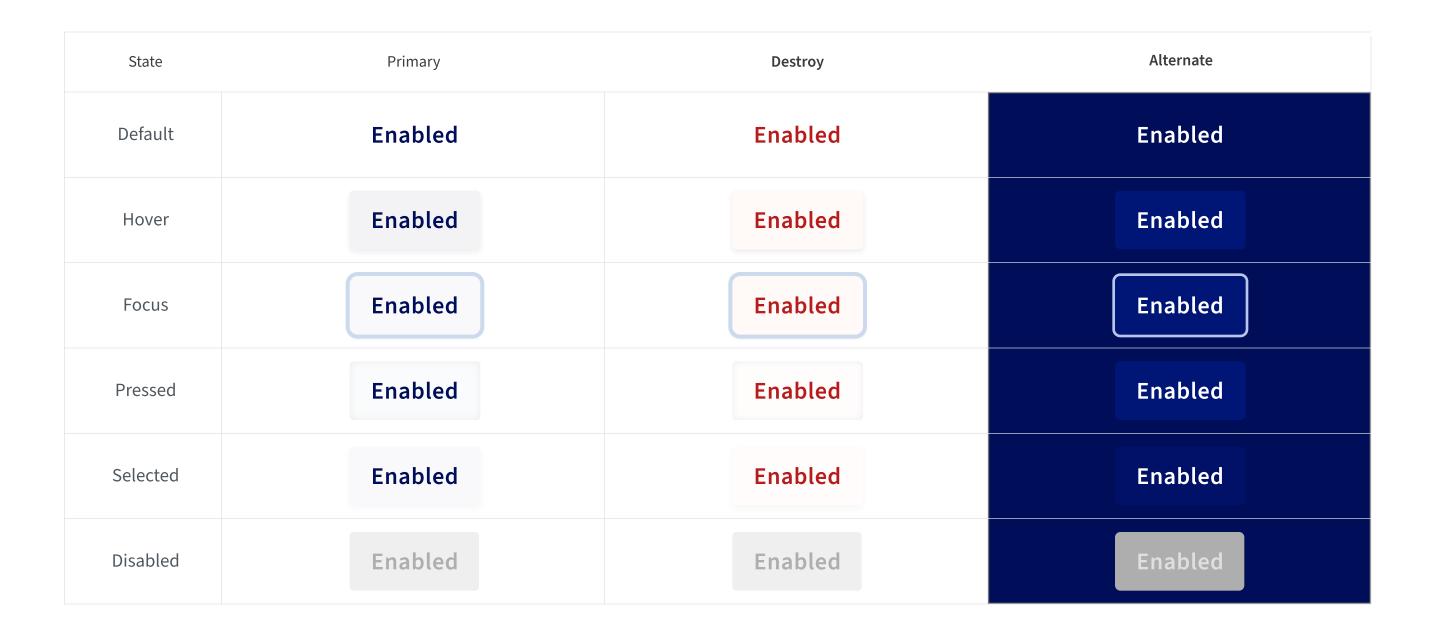


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WASTE-BIN

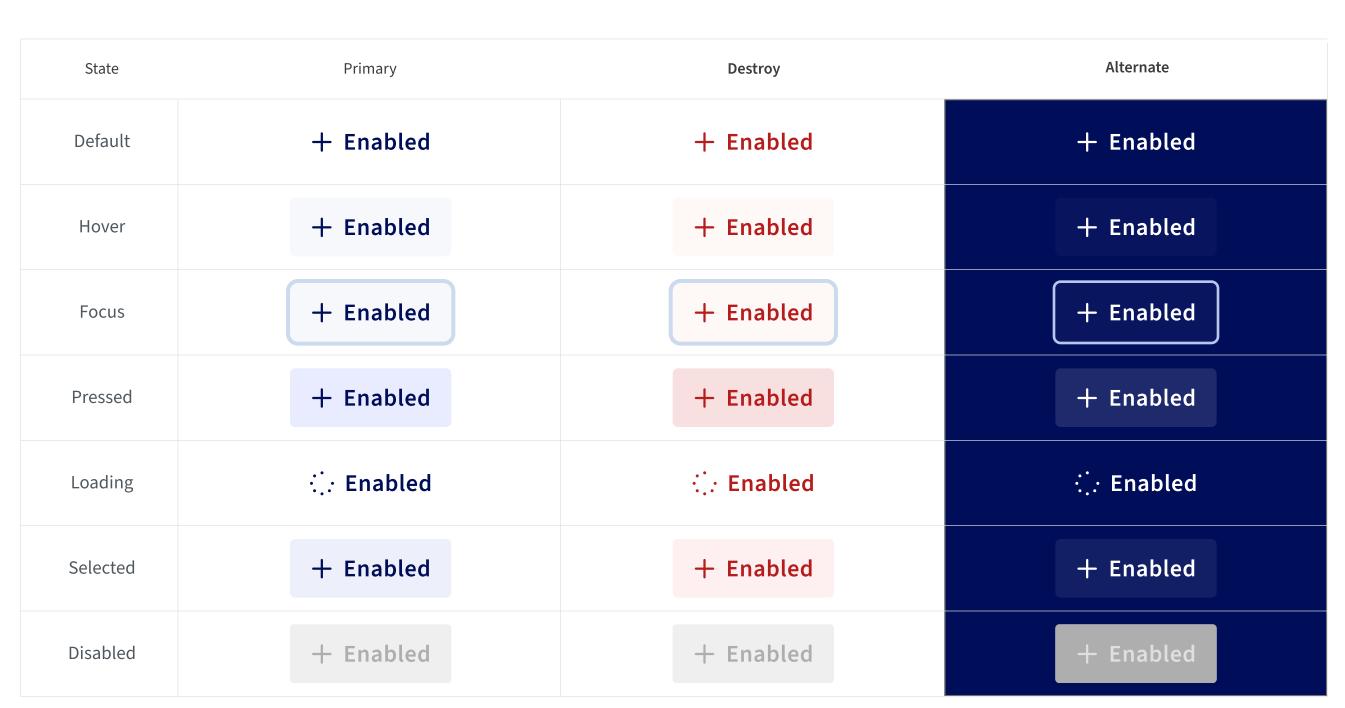
Ghost Button Mobile

Ghost Button States



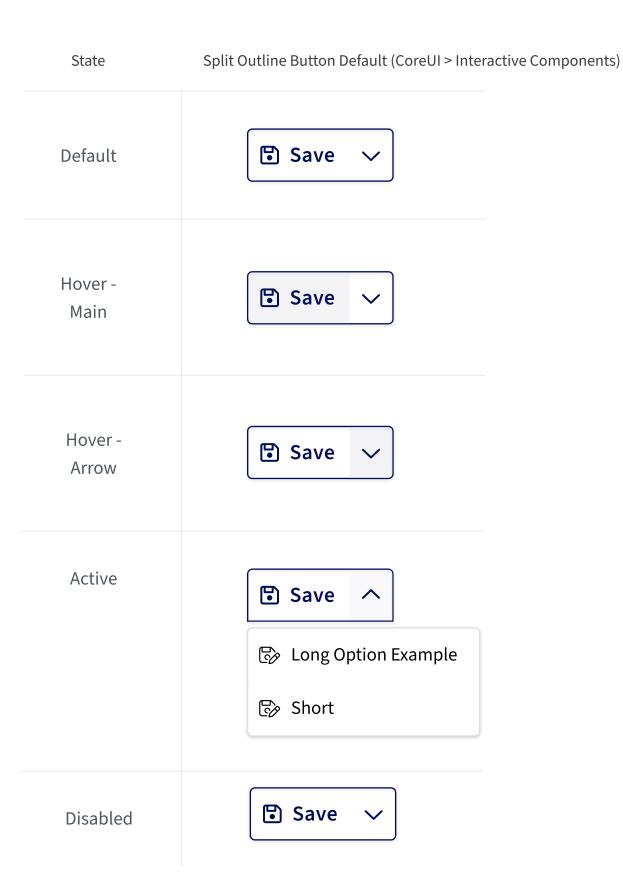
Ghost Button Mobile - With Icon

Ghost Button - With Icon States



Split Outline Button Default

Split Outline Button Default States



Use Cases

Use the split button when there are similar actions a user can take. For example, if the user can Save and Save As, make 'Save As' the secondary action inside the dropdown.

Interactive Tag

Interactive Tag States

State	custom tag	overlay
Default	Tags go here X	opacity: 0% background: color-natural-5
Hover	Tags go here X	opacity: 4% background: color-natural-5
Focused	Tags go here X	opacity: 8% background: color-natural-5
Pressed	Tags go here X	opacity: 12% background: color-natural-5
Selected	Tags go here X	opacity: 8% background: color-info
Dragged	Tags go here X	opacity: 12% Has an xs elevation background: color-info
Disabled	Tags go here X	opacity: 0% background: color-natural-1
Disabled (For disabled input)	Tags go here X	opacity: 0% background: color-natural-2

Dev Notes

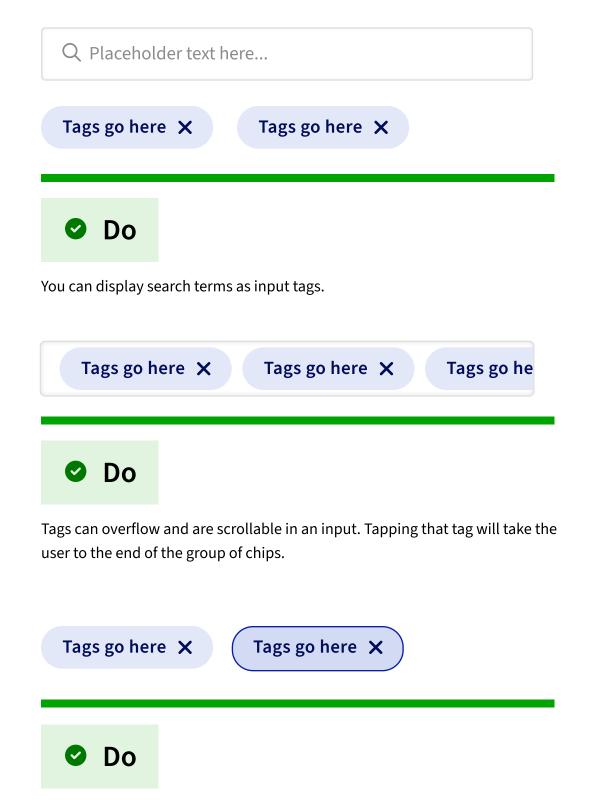
Tags go here X Frame: 44px (for the trigger area)

Use Cases

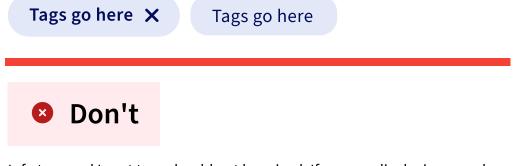
Input tags are used to display information added by the user. This could apply to a name, email, search term or any other custom input. These tags verify an input by converting text into chips.

These chips can contain an x at the end to directly remove them.

If the chip is selected using the keyboard's backspace key, hitting backspace again will delete it.



If the chip is selected using the keyboard's backspace key, hitting backspace again will delete it. On mobile, the same behavior occurs if the user taps the tag twice.



Info tags and Input tags should not be mixed. If you are displaying search terms and filter tags, separate them for the user.

Non-Functional

Dashed Lines

State	Vertical	Horizontal
neutral-4		
neutral-10		
Secondary		

Bullet point

State	Horizontal	
neutral-4	•	
active	•	
inactive		

Bullet Point Text

State	Horizontal
active	Application Date
detive	Completed 12 December 2021
inactive	Application Date
	Completed 12 December 2021

()

.interactive

Interaction States (for reference)

State	Overlay	Color + Opacity
Default		.color-info 0%
Hovered		.color-info 4%
Pressed		.color-info-a700 12%
Selected		.color-info 8%
Dragged		.color-info-a700 8%
Default		.color-neutral-1 100%