NUMERICAL LINEAR ALGEBRA: Solutions for Sheet 6

1. We just substitute $x = \cos \theta$ and obtain

$$2^{2-n-m} \langle T_n, T_m \rangle = 2^{2-n-m} \int_0^\pi \frac{\cos m\theta \cos n\theta}{\sin \theta} \sin \theta d\theta = 0, \qquad n \neq m.$$

2. If $h_{l+1,l} = 0 \Rightarrow Av_l - \sum_{j=1}^l (v_j^T Av_l)v_j = 0$, i.e.

$$A^l r_0 \in span \{v_1, \dots, v_l\} = \mathcal{K}_l(A, r_0)$$

i.e.

$$A^{l}r_{0} = \alpha_{0}Ir_{0} + \alpha_{1}Ar_{0} + \ldots + \alpha_{l-1}A^{l-1}r_{0}$$

 \Rightarrow

$$A^{l-1}r_0 - \alpha_{l-1}A^{l-2}r_0 - \dots - \alpha_1 Ir_0 = \alpha_0 A^{-1}r_0.$$

Now $\alpha_0 \neq 0$ else we would previously have had $h_{l,l-1} = 0$ since if $\alpha_0 = 0$ we have

$$A^{l-1}r_0 = \alpha_1 Ir_0 + \ldots + \alpha_{l-1} A^{l-2}r_0$$

so

$$A^{-1}r_0 = A^{-1}(b - Ax_0) = x - x_0 = \frac{1}{\alpha_0}(A^{l-1}r_0 - \alpha_{l-1}A^{l-2}r_0 - \dots - \alpha_1 Ir_0)$$

i.e.

$$x \in x_0 + \mathcal{K}_l(A, r_0)$$

hence $x = x_l$ as $|r_l|$ is minimal for $x_l \in x_0 + \mathcal{K}_l(A, r_0)$.

3. Consider

$$J_k^T J_{k-1}^T \cdots J_1^T \hat{H}_k = \begin{bmatrix} m_{11} & \cdots & \cdots & m_{1k} \\ 0 & m_{22} & & \vdots \\ & \ddots & \ddots & \vdots \\ & & 0 & m_{kk} \\ & & & 0 \end{bmatrix} = R_k$$

so for the next Hessenberg matrix in the Arnoldi process we get

$$J_k^T J_{k-1}^T \cdots J_1^T \hat{H}_{k+1} = \begin{bmatrix} m_{11} & \cdots & \cdots & m_{1k} & m_{1k+1} \\ 0 & m_{22} & & \vdots & m_{2k+1} \\ & \ddots & \ddots & \vdots & \vdots \\ & & 0 & m_{kk} & m_{kk+1} \\ & & & 0 & \hat{m}_{k+1k+1} \\ & & & & h_{k+2k+1} \end{bmatrix}$$

where

$$\begin{bmatrix} m_{1k+1} \\ m_{2k+1} \\ \vdots \\ m_{kk+1} \\ \hat{m}_{k+1k+1} \end{bmatrix} = J_k^T J_{k-1}^T \cdots J_1^T \begin{bmatrix} h_{1k+1} \\ h_{2k+1} \\ \vdots \\ h_{kk+1} \\ h_{k+1k+1} \end{bmatrix}$$

and we see that we only require

$$J_{k+1}^{T} = \begin{bmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & c & -s \\ & & s & c \end{bmatrix}$$

with

$$\left[\begin{array}{cc} c & -s \\ s & c \end{array}\right] \left[\begin{array}{cc} \hat{m}_{k+1k+1} \\ h_{k+2k+1} \end{array}\right] = \left[\begin{array}{cc} m_{k+1k+1} \\ 0 \end{array}\right].$$

We now get that $\hat{H}_{k+1} = Q_{k+1}R_{k+1}$ with $Q_{k+1} = J_1J_2\dots J_kJ_{k+1}$ and

$$R_{k+1} = \begin{bmatrix} m_{11} & \cdots & \cdots & m_{1k+1} \\ 0 & m_{22} & & \vdots \\ & \ddots & \ddots & \vdots \\ & & 0 & m_{k+1k+1} \\ & & & 0 \end{bmatrix}.$$

4. The linear least squares problem

$$y = argmin \left\| \|r_0\|e_1 - \hat{H}_k y \right\|_2 = argmin \left\| Q_k^T \|r_0\|e_1 - R_k y \right\|_2$$

has least squares error equal to the (k+1) component of $Q_k^T || r_0 || e_1$ since y is calculated to solve the leading $k \times k$ triangular system. For k=1 we have

$$R_1 = \left[\begin{array}{c} * \\ 0 \end{array} \right]$$

and

$$Q_1^T \| r_0 \| e_1 = \| r_0 \| \begin{bmatrix} c_1 & -s_1 \\ s_1 & c_1 \end{bmatrix} e_1 = \| r_0 \| \begin{bmatrix} * \\ s_1 \end{bmatrix}$$

so the least squares error is $||r_1|| = |s_1|||r_0|| =$. For k = 2 we get

$$Q_2^T \| r_0 \| e_1 = \| r_0 \| J_2^T J_1^T e_1 = \| r_0 \| J_2^T \begin{bmatrix} * \\ * \\ 0 \end{bmatrix}$$

$$= \| r_0 \| \begin{bmatrix} 1 & & \\ & c_2 & -s_2 \\ & s_2 & c_2 \end{bmatrix} \begin{bmatrix} * \\ s_1 \\ 0 \end{bmatrix}$$

$$= \| r_0 \| \begin{bmatrix} * \\ * \\ s_2 s_1 \end{bmatrix}$$

which gives $||r_2|| = |s_2|||r_1||$. This continues inductively to $||r_k|| = |s_k|||r_{k-1}||$.

Non-monotonicity: Consider $|s_k| = 1 \Rightarrow c_k = 0$ (as sin and cos of the same angle) and this happens when

$$\left[\begin{array}{cc} 0 & -1 \\ 1 & 0 \end{array}\right] \left[\begin{array}{c} \hat{m}_{k+1,k+1} \\ h_{j+2,k+1} \end{array}\right] = \left[\begin{array}{c} m_{k+1,k+1} \\ 0 \end{array}\right]$$

i.e. when $\hat{m}_{k+1,k+1} = 0$, i.e. if when we apply Q_k^T to the new column

$$\begin{bmatrix} h_{1,k+1} \\ h_{2,k+1} \\ \cdots \\ h_{k+2,k+1} \end{bmatrix}$$

of \hat{H}_{k+1} we obtain a zero in the position of $h_{k+1,k+1}$. This can certainly happen: see Question 5.

5. Taking $x_0 = 0$ means we have:

$$r_0 = b = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad Ar_0 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad A^2r_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \quad A^3r_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \quad A^4r_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = x$$

So we have for some $\alpha_i, \beta_i, x_0 = 0$,

$$x_1 \in span\{r_0\} \Rightarrow x_1 = \begin{bmatrix} \alpha_1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \Rightarrow r_1 = b - Ax_1 = \begin{bmatrix} 1 \\ -\alpha_1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

but the GMRES algorithm minimises $||r_1||$ so we must have $\alpha_1 = 0$ and $x_1 = x_0$, $r_1 = r_0$. We can continue and apply this to x_2 ,

$$x_2 \in span\{r_0, Ar_0\} \Rightarrow x_2 = \begin{bmatrix} \alpha_2 \\ \beta_2 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \Rightarrow r_2 = b - Ax_2 = \begin{bmatrix} 1 \\ -\alpha_2 \\ -\beta_2 \\ 0 \\ 0 \end{bmatrix}$$

and again, since the GMRES algorithm minimises $||r_2||$ we must have $\alpha_2 = \beta_2 = 0$ and $x_2 = x_1$, $r_2 = r_1$. This process can be continued to show that $x_4 = x_3 = x_2 = x_1 = x_0$ and hence $r_4 = r_3 = r_2 = r_1 = r_0$. Finally we find that $r_5 = 0$ and $x_5 = x$. We therefore have a convergence graph as in figure 1.

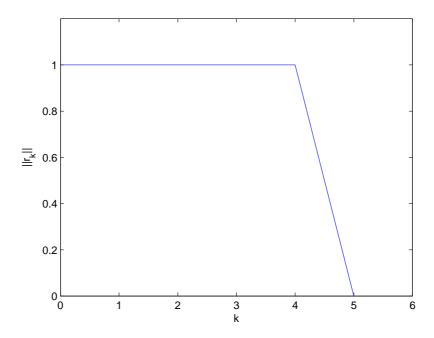


Figure 1: GMRES convergence

6. We have

$$A = \begin{bmatrix} I & B_2 & & & & & \\ & I & B_3 & & & & \\ & & \ddots & \ddots & & \\ & & & I & B_{k-1} & & \\ & & & & I & B_k \\ & & & & & I \end{bmatrix}, \text{ so } (I - A) = \begin{bmatrix} 0 & -B_2 & & & & \\ & 0 & -B_3 & & & \\ & & \ddots & \ddots & & \\ & & & 0 & -B_{k-1} & \\ & & & & 0 & -B_k \\ & & & & 0 \end{bmatrix}$$

SO

$$(I-A)^2 = \begin{bmatrix} 0 & 0 & C_2 & & & & \\ & 0 & 0 & C_3 & & & \\ & & 0 & \ddots & \ddots & \\ & & 0 & 0 & C_{k-1} \\ & & & 0 & 0 \\ & & & & 0 \end{bmatrix}, \text{ and } (I-A)^3 = \begin{bmatrix} 0 & 0 & 0 & D_2 & & & \\ & 0 & 0 & 0 & D_3 & & \\ & & \ddots & \ddots & \ddots & \ddots & \\ & & & 0 & 0 & 0 & D_{k-2} \\ & & & & 0 & 0 & 0 \\ & & & & & 0 & 0 \end{bmatrix}$$

where $C_j = B_j B_{j+1}$ and $D_j = C_j C_{j+1}$. Inductively we have that $(I - A)^k = 0$.

If we now assume that l is the lowest power such that $(I - A)^l = 0$ then we have

$$\sum_{j=0}^{l} (-1)^{j} \begin{pmatrix} l \\ j \end{pmatrix} A^{j} = 0$$

and therefore

$$r_0 = -\sum_{j=1}^{l} (-1)^j \begin{pmatrix} l \\ j \end{pmatrix} A^j r_0$$

and since A^{-1} exists $(\det(A) = 1)$ we have that

$$x - x_0 = A^{-1}r_0 = -\sum_{j=1}^{l} (-1)^j \begin{pmatrix} l \\ j \end{pmatrix} A^{j-1}r_0$$

ie $x - x_0 = q_{l-1}(A)r_0$ with $q_{l-1} \in \Pi_{l-1}$ and since the GMRES algorithm minimises the residual at the i^{th} stage amongst all $x_i \in x_0 + K_i(A, r_0)$, we must have $x_l = x$. In other words, (full) GMRES terminates in at most k iterations.

7. We use Matlab to investigate the GMRES algorithm using various different test matrices.

```
close all
for i=1:5
   switch i
   case 1
       A = rand(47);
       b = ones(47,1);
    case 2
       A = sprandn(100,100,0.1);
       b = ones(100,1);
    case 3
        A = sprandn(100,100,0.1) + 2*eye(100,100);
       b = ones(100,1);
    case 4
       A = sprandn(100,100,0.1) + 4*eye(100,100);
       b = ones(100,1);
       X = randn(9,9); A = X*diag([1,1,-4,3,3,-4,-4,-4,3])/X;
        b = ones(9,1);
    end
    [x, flag, relres, iter, resvec] = gmres(A,b,[],1.e-6, size(A,1))
   subplot(3,2,i);
   plot(resvec)
   xlabel('Iteration Number')
   ylabel('Norm of Residual')
   title(['GMRES convergence - Q7 part ' int2str(i)]);
end
```

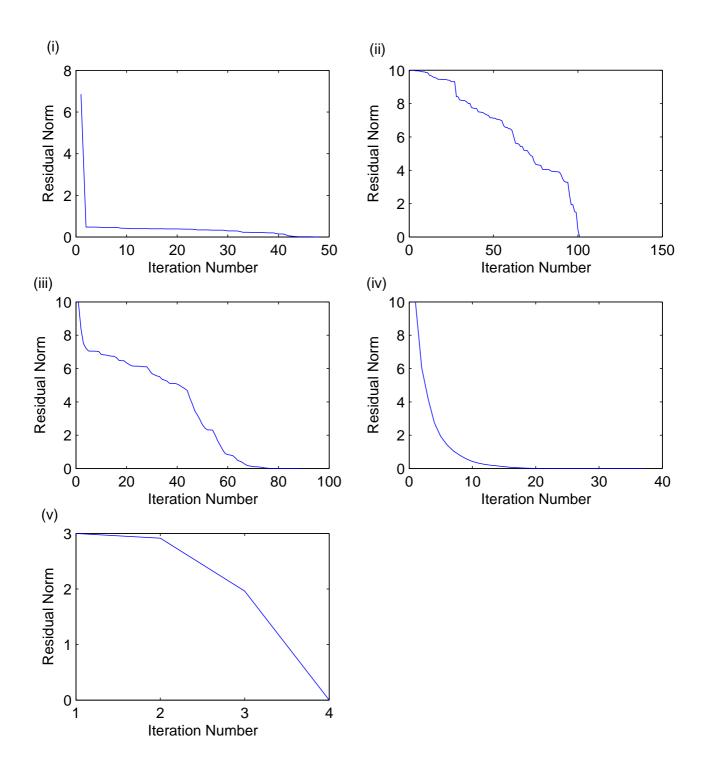


Figure 2: GMRES convergence for various matrices - question 7