NUR ARIEZA AZIERA IZZATY BINTI SULAIMAN



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Portfolio: Arieza's Portfolio



Scan for Online Portfolio

PROFILE SUMMARY

A final-year Computer Science (Interactive Media) student with hands-on experience in UI/UX design, web development, multimedia content creation, and data analysis. Proficient in Adobe Creative Suite, HTML/CSS, JavaScript, UX research methodologies, and Excel-based data visualization. Developed and optimized 10+ UI/UX and web development projects, including interactive AR applications and digital branding solutions. Currently learning **Next.js, React, Tailwind CSS, and Framer Motion** to expand front-end development expertise. Also a **beginner in Figma** with an **intermediate proficiency in Bootstrap**. Thrives in fast-paced environments and is eager to contribute innovative digital solutions. Available to start in April or May 2025 upon internship completion.

EDUCATIONAL BACKGROUND

Universiti Teknikal Malaysia, Melaka (Year 4)

Bachelor Degree of Computer Science (Interactive Media) | GPA: 4.00, CGPA: 3.38 [September 2021 – present]

- Final Year Project: Interactive Malacca Historical Sites in Markerless AR Apps
- Awards & Recognitions
 - Top Innovator at Infineon FYP Innovation Competition 2024 (Recognized for creative AR solutions)
 - Bronze Medalist at FYP Showcase Graduate Digital, Invention & Innovation 2024 (AR Historical Site project)
 - Secured the Gold Award at Workshop II 2023/2024 by creating a multimedia project, showcasing innovative video shooting principles and a captivating storyline, and receiving the competition's highest score.
 - Dean's Award (2 Semesters, CGPA 3.38)
 - Penang Future Foundation Scholar

Sekolah Menengah Kebangsaan Gelang Patah, Johor

Sijil Pendidikan Tinggi Malaysia (Aliran Sastera) | CGPA: 3.58 [May 2019 – April 2021]

- MUET: Band 5
- Selected for Biasiswa Kelas Persediaan Universiti (BKPU)

WORK EXPERIENCE

Prepaid Technologies Sdn. Bhd.

Multimedia Intern (Trainee Partner) | Oct 2024 – March 2025 (Present)

- Designed 150+ promotional visuals over 3 months, producing 5-7 creatives daily to boost brand presence.
- Analyzed 100+ cash sales reports across 4 branches, improving financial tracking with Excel formulas and pivot tables.
- Developed an Order Calculator Web App, integrating Firebase and JavaScript to automate dealer order processing, improving accuracy and reducing errors by 70%.
- Redesigned the eSystem Website Cover Image, enhancing the "Ansuran Mudah" category's digital branding.

SKILLS

Programming Language

• C++ [Intermediate], Java [Beginner], C# [Beginner]

Web Development

HTML [Intermediate], CSS [Intermediate], MySQL [Intermediate], JavaScript [Beginner], PHP [Beginner], Bootstrap [Intermediate], Next.js [Beginner], React [Beginner], Tailwind CSS [Beginner], Framer Motion [Beginner]

UI/UX & Design

Adobe Suite (Photoshop, Illustrator, Premiere Pro, After Effects, Animate) [Intermediate], Canva [Intermediate], Blender [Intermediate], Unity [Intermediate], Unreal Engine [Beginner], Figma [Beginner]

Data Analysis

• Microsoft Suite (Word, PowerPoint, Excel) [Advance], Google Suite (Docs, Slide, Sheets) [Advance],

Language Proficiency

Bahasa Malaysia [Native], English [Fluent], Korean [Beginner]

ACTIVITIES

Professional Development:

• Participant | Global Initiative for Future Talent (GIFT) Program (January 2025 – Present)

Tech & Innovation:

- Final Year Project (FYP) Developer | Interactive Malacca Historical Sites in Markerless AR Apps (2024)
- FYP Innovation Competition 2024 | Competitor (Showcased UI/UX & AR Capabilities)
- FYP Showcase Showcase Graduate Digital, Invention, Innovation & Development | Competitor & Presenter (Showcased UI/UX & AR Capabilities)

Creative & Leadership Roles:

- Group Presenter | Workshop II Exhibition 2024 (Presented UI/UX research and findings to academic professionals)
- Treasurer | Enchante Obscura Exhibition 2023 (Managed event finances & creative planning)
- AJK Committee | Mailis Iftar Perdana FTMK 2022 (Organized logistics and event management)
- Emcee | Annual General Meeting FICTS 2022 (Hosted and managed event proceedings)
- Entrepreneurship & Welfare Bureau | FTMK Student Association (FICTS) 2021-2022 (Coordinated student activities and entrepreneurship initiatives)
- Program Lead Volunteer | Math Awareness for Rural Students 2022 (Educated students in digital applications)

GS. TS. MUHAMMAD HELMY BIN EMRAN

Lecturer and Academic Advisor, Faculty of Information and Communication Technology (FTMK)

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