

Lecture notes on

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# *Quantum Field Theory*

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(Based on the lectures by *Dr. Mohammed Arshad Momen*)

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These lecture notes are based on the *Quantum Field Theory* course taught  
by

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Please note that these are working drafts and may contain typographical  
errors. If you find any mistakes or have suggestions for improvement, feel  
free to contact us.

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(Class-1) Lecture (-2) : Thrs, Apr 17, 2025

**Introductory class****1.1 Statistical Mechanics****Ising Model: Insight**

The expression:

$$H = -J \sum_{\langle i,j \rangle} S_i S_j$$

is the **Hamiltonian** of a physical system.

Here,

- $H \rightarrow$  Represents the total energy of the system.
- $J \rightarrow$  This is called the **coupling constant**, that determines the interaction strength between spins.
  1. If  $J > 0$ ,  $H$  represents a system of **ferromagnetic** material ( $\uparrow\uparrow\uparrow\uparrow$ )  $\rightarrow$  Aligned in the same direction.
  2. If  $J < 0$ , it's **antiferromagnetic** ( $\uparrow\downarrow\uparrow$ )  $\rightarrow$  Alternately aligned.

**Question: How to know whether a system is ferro or antiferromagnetic?**

Ground State  
 $\downarrow$  (Excited)  
 Exhibit collective excitations  
 $\downarrow$   
 Behave Like Quasiparticles

**Quasiparticle**

It is a collective emergent excitation in a many-body system that behaves like a particle. They are not real particles but they have energy, momentum, and spin.

**Magnons**

1. Magnons are often considered quasiparticles, which are the excitation of a many-body system in ferromagnetic materials.
2. When a ferromagnetic system is disturbed from its equilibrium position, the aligned magnetic moments can wobble or oscillate around their equilibrium direction, creating a wave-like pattern of spin changes.
3. The spin waves are quantized, meaning they represent the existence of discrete packets of energy. These packets are called **Magnons**.

## Dispersion Relation

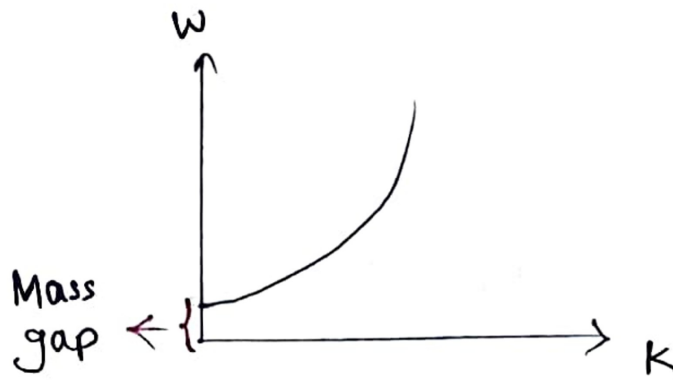
Describes the relationship between the frequency ( $\omega$ ) and the wave vector ( $k$ ) of a wave.

$$p = \hbar k, \quad E = \hbar \omega$$

### Massive

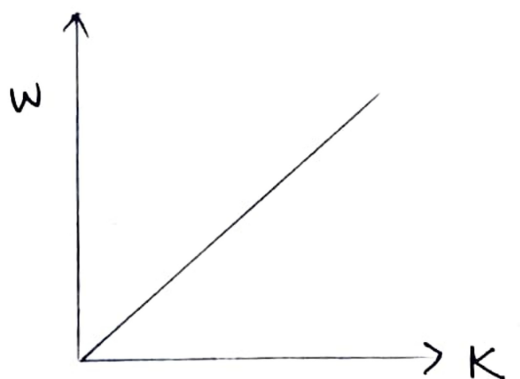
- Minimum energy required for an entity to exist comes from the equation:

$$E = mc^2, \quad \rightarrow \quad \text{This denotes the **mass gap**}$$



### Massless

- The relationship is linear.
- For photon:  $\omega = ck$
- True for every relativistic particle.



## 1.2 Quantum Mechanics

**Density matrix** is a more general property than the wave function  $\psi$  to represent or describe the state of a quantum system. It arises from an alternative interpretation of the first postulate of quantum mechanics, which asserts that  $\psi$  describes the state of a system.

### Fundamental Postulates of Quantum Mechanics:

1. Physical observables are represented by operators. Operators map to real numbers.
2. States are mathematical objects that assign real expectation values to those operators.

Conditions to be operators:

$$\omega(\mathbb{I}) = 1 \quad , \quad \omega(A^\dagger A) \geq 0$$

#### Question: What is algebra?

Algebra is a mathematical structure consisting of a set equipped with one or more operations, where the operations are **defined** and the set is **closed** under those operations.

#### Angular Momentum Operators:

- $[S_1, S_2] = i\hbar S_3$  (finite-dimensional representation)
- $[L_1, L_2] = i\hbar L_3$  (infinite-dimensional representation)

These are different representations of the same underlying algebraic structures, i.e., representation of a bigger space acting on different vector spaces.

### Probability Interpretation

$\psi \rightarrow$  Probability Density

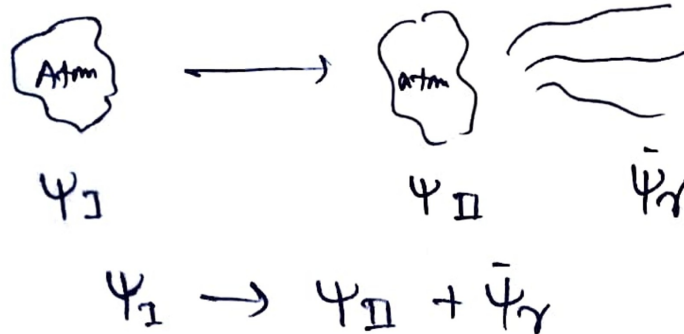
$$\int |\psi|^2 d\tau = \text{constant} = 1$$

Not always right, especially when particle number is not conserved.

This condition is violated when an atom undergoes a decay process, such as:

$$\text{Atom} \rightarrow \text{Atom} + \bar{\psi}_\gamma$$

$$\psi_I \rightarrow \psi_{II} + \bar{\psi}_\gamma$$



The conservation of total probability in such transitions implies:

$$\int |\psi_I|^2 d\tau = \int (|\psi_{II}|^2 + |\bar{\psi}_\gamma|^2) d\tau$$

**Two Cornerstones of 20th Century Physics:**

- **Special Relativity:**  $E = mc^2$
- **Quantum Mechanics:**  $\Delta p \Delta x \geq \hbar/2$

However, these two principles are not inherently compatible. For instance, taking the uncertainty principle to the limit:

$$\Delta x \rightarrow 0 \Rightarrow \Delta p \rightarrow \infty$$
$$\text{As, } \Delta E = \frac{(\Delta p)^2}{2m} \rightarrow \infty$$

Energy uncertainty generates multi-particles. This leads to new phenomena, such as particle creation, which cannot be fully explained by either theory alone — highlighting the need for **Quantum Field Theory**.

**Reading Assignments:**

## Reading Assignments:

- Von Neumann — *Mathematical Foundations of Quantum Mechanics*,  
(for mathematical formalism and axiomatic treatment.)
- Jackson — *Classical Electrodynamics*, Chapters 11 and 12

(Class-2) Lecture (-1): Sat, Apr 19, 2025

**Review of Special Relativity**

- Collection of events:  $\{x\} = \mathcal{M} \rightarrow$  set of events in spacetime
- An event can be labelled by 4 coordinates:  $x^a$ ,  $a = 0, 1, 2, 3$

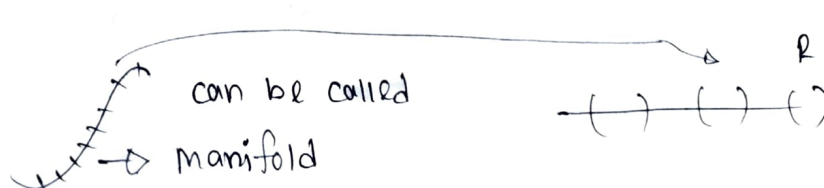
**2.1 Manifold**

Spacetime is endowed with a manifold structure  $\Rightarrow$  means that: spacetime, although it can be curved and complex on a large scale, is treated mathematically as a **manifold** — a space that, in small patches, looks like regular, flat space and time.

**Definition**

A mathematical space on which calculus can be consistently defined. It is typically covered by multiple coordinate charts (or ‘patches’) that together form an “atlas”.

$$\text{Spacetime} \rightarrow \text{Manifold } (\mathbb{R}^4)$$



Each of the local neighborhoods in a manifold is isomorphic to line segments in Euclidean space.

- **Each of the local neighborhoods:** refers to small regions around each point on the manifold.
- **Isomorphic to line segments:** means that they have the same structure, in the sense that we can map one onto the other without losing information.

On the other hand,



Because if there are ‘cuts’ in spacetime — like tears, edges or points where the structure breaks down — then spacetime isn’t a proper manifold at those points.

**Manifold Requirements**

A manifold must satisfy:

1. **Locally Euclidean:** Locally looks like flat space ( $\mathbb{R}^4$ ).
2. **Smooth or differentiable:** Calculus can be done.



3. **No breaks or cuts:** The space must be continuous and connected in a smooth way.

Therefore, when there are ‘cuts’, then at those points, the spacetime fails to be a manifold because smooth coordinates can’t be defined or calculus can’t be done nicely there.

### Difference between SR and GR

- **SR** needs only one single patch. One single patch can cover everything.

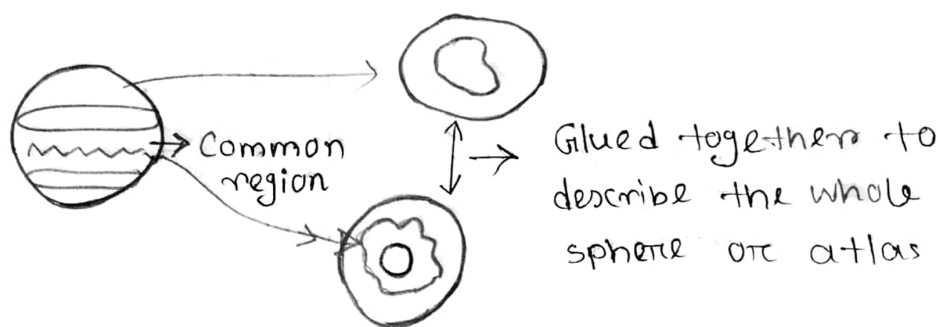
(A single patch = one coordinate system that works in a specific region of spacetime)

- **GR** needs multiple patches to cover everything.

### Example: Coordinate Patches on a Sphere

To describe a sphere (specifically a 2D sphere like the surface of the Earth), at least 2 coordinate patches (charts) are needed to smoothly cover the entire surface.

**A single coordinate system works everywhere except at the poles.**



### Extra:

In  $N$  dimensions, we need  ${}^N C_2$  angles to describe the coordinate system.

**Example:** In 10 dimensions,  ${}^{10}C_2 = 45$  angles are needed.

- ${}^{10}C_2$  because we need 2 vectors to define a plane in space.
- Rotation is defined in a plane.

**Now, the spacetime interval (or “distance-squared”) between two events:**

$$\begin{aligned} d^2(x, y) &= (x - y)^T H (x - y) \\ &= (x - y)^a \eta_{ab} (x - y)^b \\ &= [(x^0 - y^0)]^2 - (\vec{x} - \vec{y}) \cdot (\vec{x} - \vec{y}) \end{aligned}$$

We use **East-coast convention**:

$$H \equiv \eta_{ab} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$$

In Special Relativity (SR),  $\eta$  is fixed and globally defined. However, in General Relativity (GR), the metric becomes a function of position.

*The speed of information transfer is limited by the speed of light.*

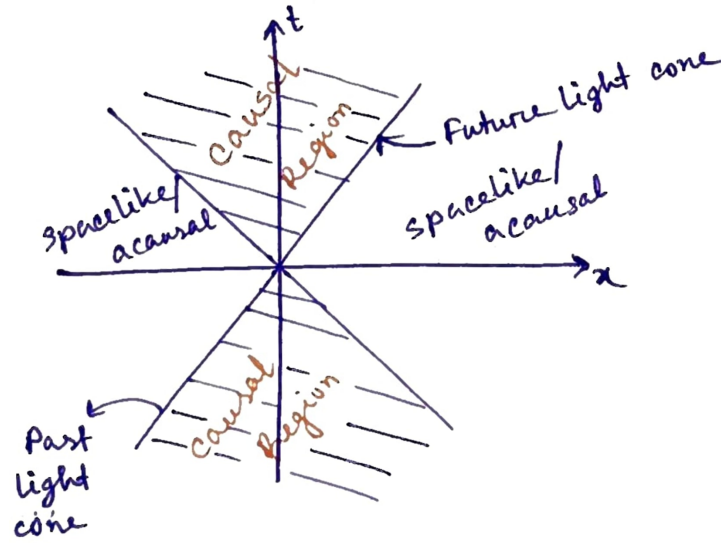


Figure: Light Cone

### Constants and Units:

$$c = 1 \Rightarrow [L] = [T]$$

$$E = mc^2 \Rightarrow E = m$$

$$\hbar = 1 \Rightarrow \lambda = \frac{\hbar}{mc} \sim \frac{1}{E}$$

$$\therefore [M], [L], [T] \equiv E, \frac{1}{E}, \frac{1}{E}$$

*By convention, we will measure everything in energy scales.*

### Postulate 1 :

Laws of nature must be such that all ( $\dots^a$ ) observers<sup>b</sup> will experience the same causal phenomena.

<sup>a</sup>Something else will sit here

<sup>b</sup>One who records— always tied to the coordinate system.

This postulate implies that laws must be written using **tensors** (they are independent of the coordinate system).

**Galilean Transformations:**

$$x' = x - vt$$

- In frame  $S \Rightarrow m \frac{d^2 x}{dt^2} = f$
- In frame  $S' \Rightarrow m \frac{d^2 x'}{dt'^2} = f'$

Under the assumptions:  $t' = t, \quad m' = m$

And, since  $x' = x - vt$ ,

$$\begin{aligned} f' &= m \frac{d^2 x'}{dt'^2} \\ \Rightarrow f' &= m \frac{d^2 (x - vt)}{dt^2} \\ \Rightarrow f' &= m \frac{dv}{dt} \quad [\because \frac{d^2}{dt^2}(-vt) = 0] \\ \Rightarrow f' &= ma \\ \therefore f' &= f \end{aligned}$$

This invariance is a “symmetry” of the Newtonian laws.

**Lorentz Transformations**

Lorentz transformations are linear transformations that keep the “distance squared” unchanged.

$$\begin{aligned} d^2(x) &= x^T H x \\ x^a &\rightarrow x'^a = \Lambda^a_b x^b \quad [\text{not } \Lambda^a_b x^b] \\ \begin{pmatrix} x'^0 \\ x'^1 \\ x'^2 \\ x'^3 \end{pmatrix} &= \begin{pmatrix} \Lambda^0_0 & \Lambda^0_1 & \Lambda^0_2 & \Lambda^0_3 \\ \Lambda^1_0 & \Lambda^1_1 & \Lambda^1_2 & \Lambda^1_3 \\ \Lambda^2_0 & \Lambda^2_1 & \Lambda^2_2 & \Lambda^2_3 \\ \Lambda^3_0 & \Lambda^3_1 & \Lambda^3_2 & \Lambda^3_3 \end{pmatrix} \begin{pmatrix} x^0 \\ x^1 \\ x^2 \\ x^3 \end{pmatrix} \end{aligned}$$

**Rotations**

$$\text{If } x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \text{ then: } x^T = (x_1 \quad x_2 \quad x_3)$$

Hence:

$$x^T x = (x_1 \quad x_2 \quad x_3) \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_1^2 + x_2^2 + x_3^2 = r^2$$

Now, under rotation:

$$x \rightarrow x' = Rx$$

Then,

$$\begin{aligned} (x')^T x' &= (Rx)^T (Rx) \\ &= x^T R^T R x \\ &= x^T x \end{aligned}$$

Therefore:

$$\therefore \boxed{R^T R = R^T \mathbb{I} R = \mathbb{I}}$$

Similarly, under Lorentz transformation:

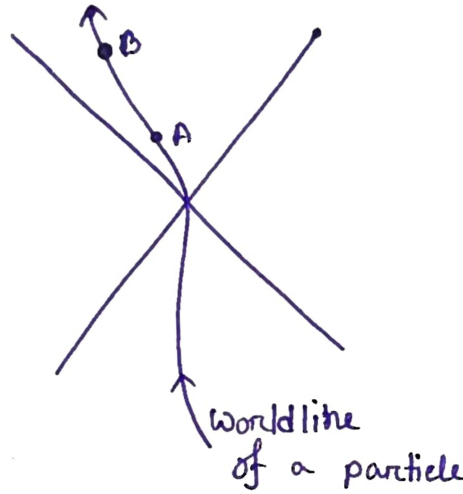
$$\begin{aligned} d^2(x') &= x'^T H x' \\ &= (\Lambda x)^T H (\Lambda x) \\ &= x^T \Lambda^T H \Lambda x \\ &= x^T H x \end{aligned}$$

$$\therefore \boxed{\Lambda^T H \Lambda = H}$$

Just as  $R^T R = \mathbb{I}$  defines orthogonal transformations,  $\Lambda^T H \Lambda = H$  defines Lorentz transformations.

$$\boxed{[R^T R = I] \subset [\Lambda^T H \Lambda = H] \text{ are the examples of classical groups.}}$$

## Dynamics



- Let  $A \rightarrow x = (x^0, x^1, x^2, x^3)$
- $B \rightarrow x + dx = (x^0 + dx^0, \dots, x^3 + dx^3)$

Hence,

$$d^2(A, B) = (dx^0)^2 - d\vec{x} \cdot d\vec{x} = d\tau^2$$

For a comoving observer, we have

$$d\vec{x} = 0$$

$$\text{thus: } d\tau^2 = (dx^0)^2$$

**(Time dilation simply arises from this equation)**

- If  $d^2(A, B) \rightarrow \text{constant}$  (let it be 10), then:

$$d\tau^2 \rightarrow 10 \quad (\text{comoving}) \quad [\because d\vec{x} \cdot d\vec{x} = 0]$$

- If not comoving, say  $d\vec{x} \cdot d\vec{x} = 3$ , then to keep  $d^2(A, B) = 10$ , we need to have:

$$(dt)^2 = d^2(A, B) + d\vec{x} \cdot d\vec{x} = 10 + 3 = 13$$

$$\text{Thus, } \boxed{(dt)^2 \neq (d\tau)^2}$$

## Proper Time ( $\tau$ )

$\tau$  = Time measured by an observer moving along the worldline

= Time measured by a co-moving observer

$$\begin{aligned}
 d\tau^2 &= dt^2 - d\vec{x} \cdot d\vec{x} \\
 \Rightarrow 1 &= \left(\frac{dt}{d\tau}\right)^2 - \left(\frac{d\vec{x}}{d\tau}\right)^2 \\
 &\quad \left[ \text{here, } u^a = \left(\frac{dt}{d\tau}, \frac{d\vec{x}}{d\tau}\right) \right] \\
 \Rightarrow u^a u_a &= u \cdot u = 1
 \end{aligned}$$

As we know,

$$u \cdot u \begin{cases} > 0 & ; \text{ Timelike} \\ < 0 & ; \text{ Spacelike} \\ = 0 & ; \text{ Lightlike} \end{cases}$$

Then:

$$u \cdot u = 1 \quad \therefore \text{4-velocity is timelike}$$

## Significance

1. The worldline of a massive object always stays inside the light cone — it can never go faster than light.
2. The object is always moving forward in time according to its own clock.
3. If it were spacelike, that would imply faster-than-light motion.

Now,  $u \cdot u = 1$

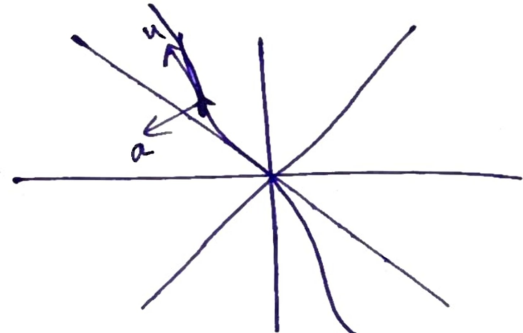
$$\Rightarrow \frac{du^a}{dt} u_a + \frac{du_a}{dt} u^a = 0$$

$$\Rightarrow \frac{du^a}{dt} u_a = 0$$

$$\Rightarrow a^b u_b = 0$$

$\Rightarrow$  4-acceleration  $\perp$  4-velocity

$\therefore$  4-acceleration is spacelike



**Significance:**

1. It is not contributing to your time flow.
2. It changes spatial direction through spacetime.
3. The 4-acceleration only bends the path, it doesn't speed up or slow down in the time direction.

**Lorentz Force**

Relativistic generalization of Newton's second law:

$$f^b = ma^b \quad (\text{Four-force})$$

In an electromagnetic field:

$$\begin{aligned}
 a^b &= F^b_c u^c \\
 \Rightarrow a_b &= F_{bc} u^c && [\text{Lowering the index}] \\
 \Rightarrow a_b u^b &= F_{bc} u^b u^c && [\text{Contracting with } u^b] \\
 \Rightarrow F_{bc} u^b u^c &= 0 && [\text{Since } a^b u_b = 0] \\
 \Rightarrow F_{bc} u^b u^c + F_{bc} u^b u^c &= 0 \\
 \Rightarrow F_{bc} u^b u^c + F_{cb} u^c u^b &= 0 \\
 \Rightarrow F_{bc} u^b u^c + F_{cb} u^b u^c &= 0 \quad \{\cdot \cdot [u^b, u^c] = 0\} \\
 \Rightarrow (F_{bc} + F_{cb}) u^b u^c &= 0 \\
 \therefore F_{bc} &= -F_{cb}
 \end{aligned}$$

***The field strength tensor is antisymmetric.***

The classical (3-vector) form of the Lorentz force law:

$$m\vec{a} = q(\vec{E} + \vec{v} \times \vec{B})$$

Relativistic form:

$$m \frac{du^a}{d\tau} = q F^a_b u^b$$

Field strength tensor  $F^{ab}$ :

$$F^{ab} \equiv \begin{bmatrix} 0 & -E_x & -E_y & -E_z \\ E_x & 0 & -B_z & B_y \\ E_y & B_z & 0 & -B_x \\ E_z & -B_y & B_x & 0 \end{bmatrix}$$

**Action Principle**

Action,  $S \Rightarrow \delta S = 0$  [minimum]

**(Observer independent)**

$\Downarrow$  consequence

Euler-Lagrange (EL) equations.

**The action should be invariant under coordinate transformation.**

$$\begin{aligned}
S &\propto \text{proper length of worldline} \\
\Rightarrow S &\propto \int d\tau \\
\Rightarrow S &= m \int d\tau
\end{aligned}$$

(where  $m$  is not relativistic mass, no relativistic mass exists.)

**Action must be scalar, no change will happen under transformation.**

### Dimensional Analysis of Action:

- $S$  is dimensionless
- $d\tau$  has units of length
- $m$  has units of inverse length

$$\begin{aligned}
S[x] &= m \int \sqrt{\eta_{ab} dx^a dx^b} = m \int d\tau \\
&= m \int \sqrt{\eta_{ab} \frac{dx^a}{d\lambda} \frac{dx^b}{d\lambda}} d\lambda \rightarrow (\text{Reparameterization invariant})
\end{aligned}$$

( $d\lambda$  can be any time, not necessarily just proper time)

**HW:** Derive the Euler–Lagrange equations corresponding to this action (Note: The Hamiltonian of this system is zero.)

### Solving the HW problem:

Given, the action

$$A[x(s)] = m \int_{s_1}^{s_2} \sqrt{\eta_{ab} \frac{dx^a}{ds} \frac{dx^b}{ds}} ds$$

Where the Lagrangian:

$$\mathcal{L}(\dot{x}^a, \dot{x}^b) = m \left( \eta_{ab} \dot{x}^a \dot{x}^b \right)^{1/2}$$

Now, consider a variation in  $x(s)$ :

$$x(s, \epsilon) = x(s, 0) + \epsilon \eta(s)$$

with the boundary condition:

$$\eta(s_1) = \eta(s_2) = 0 \quad [\text{end points}]$$

Therefore, the variation in the action is:

$$\begin{aligned}
\delta A &= \delta \int_{s_1}^{s_2} \mathcal{L}(\dot{x}^a(s), \dot{x}^b(s)) ds \\
\Rightarrow \delta A &= m \int_{s_1}^{s_2} \left( \frac{\partial \mathcal{L}}{\partial \dot{x}^a} \frac{\partial \dot{x}^a}{\partial \epsilon} d\epsilon + \frac{\partial \mathcal{L}}{\partial \dot{x}^b} \frac{\partial \dot{x}^b}{\partial \epsilon} d\epsilon \right) ds \\
\Rightarrow \delta A &= m \int_{s_1}^{s_2} \left[ \frac{\dot{x}^a}{\sqrt{\dot{x}^b \dot{x}_b}} \frac{\partial^2 x^a}{\partial \epsilon \partial s} d\epsilon + \frac{\dot{x}^b}{\sqrt{\dot{x}^a \dot{x}_a}} \frac{\partial^2 x^b}{\partial \epsilon \partial s} d\epsilon \right] ds \\
\Rightarrow \delta A &= m \int_{s_1}^{s_2} \left[ \frac{\dot{x}^a}{\sqrt{\dot{x}^b \dot{x}_b}} \frac{\partial^2 x^a}{\partial \epsilon \partial s} d\epsilon + \frac{\dot{x}^b}{\sqrt{\dot{x}^a \dot{x}_a}} \frac{\partial^2 x^b}{\partial \epsilon \partial s} d\epsilon \right] ds
\end{aligned}$$

Now using integration by parts:

$$\begin{aligned}
\delta A &= m \left\{ \left[ \frac{\dot{x}^a}{\sqrt{\dot{x}^b \dot{x}_b}} \frac{\partial x^a}{\partial \epsilon} \right]_{s_1}^{s_2} - \int_{s_1}^{s_2} \frac{d}{ds} \left( \frac{\dot{x}^a}{\sqrt{\dot{x}^b \dot{x}_b}} \right) \frac{\partial x^a}{\partial \epsilon} d\epsilon \right. \\
&\quad \left. + \left[ \frac{\dot{x}^b}{\sqrt{\dot{x}^a \dot{x}_a}} \frac{\partial x^b}{\partial \epsilon} \right]_{s_1}^{s_2} - \int_{s_1}^{s_2} \frac{d}{ds} \left( \frac{\dot{x}^b}{\sqrt{\dot{x}^a \dot{x}_a}} \right) \frac{\partial x^b}{\partial \epsilon} d\epsilon \right\} ds
\end{aligned}$$

Since  $\eta(s_1) = \eta(s_2) = 0$ , boundary terms vanish:

$$\delta A = m \left[ - \int_{s_1}^{s_2} \frac{d}{ds} \left( \frac{\dot{x}^a}{\sqrt{\dot{x}^b \dot{x}_b}} \right) \frac{\partial x^a}{\partial \epsilon} d\epsilon - \int_{s_1}^{s_2} \frac{d}{ds} \left( \frac{\dot{x}^b}{\sqrt{\dot{x}^a \dot{x}_a}} \right) \frac{\partial x^b}{\partial \epsilon} d\epsilon \right] ds$$

If  $a = b$  then ,

$$\delta A = m \left[ -2 \int_{s_1}^{s_2} \frac{d}{ds} \left( \frac{\dot{x}_a}{\sqrt{\dot{x}^b \dot{x}_b}} \right) \right] \frac{\partial x^a}{\partial \epsilon} d\epsilon ds$$

if  $a \neq b$  , two integrands are separately zero. Therefore, for the action to be minimum i.e. to be zero, the integrands must be zero. Hence, we get the Euler-Lagrange equation:

$$\boxed{m \frac{d}{ds} \left( \frac{\dot{x}_a}{\sqrt{\dot{x}^b \dot{x}_b}} \right) = 0}$$



(Class-3) Lecture 0: Thrs, Apr 24, 2025

**Preliminary QFT****3.1 Action for a Point Particle (Massive)**

The action is given by

$$S = m \int d\tau \quad (1)$$

where  $d\tau$  can be anything, just with respect to a comoving observer.

Expanding,

$$\begin{aligned} S &= m \int \sqrt{\eta_{ab} dx^a dx^b} \\ &= m \int \sqrt{\eta_{ab} \frac{dx^a}{d\lambda} \frac{dx^b}{d\lambda}} d\lambda \quad \text{where, } \lambda : \text{ personal time (subjective)} \\ &= \int \mathcal{L}(x, \dot{x}) d\lambda \quad \tau : \text{ objective time} \end{aligned} \quad (2)$$

Now,

$$\int_a^b dy = y(b) - y(a)$$

represents coordinates  $dy$  can also be written as

$$dy = \frac{df}{dy} dy$$

Therefore it is geometrical in nature and hence reparameterization invariant.

From equation (2), the conjugate momenta will be -

$$\begin{aligned} p_a &= \frac{\partial \mathcal{L}}{\partial \dot{x}^a} \\ \Rightarrow p_a &= \frac{\partial}{\partial \dot{x}^a} \left[ m \sqrt{\eta_{ab} \dot{x}^a \dot{x}^b} \right] \\ \Rightarrow p_a &= m \frac{(\eta_{ab} \dot{x}^b + \eta_{ab} \dot{x}^a \delta_a^b)}{2\sqrt{\dot{x}^b \dot{x}_b}} \end{aligned} \quad (3)$$

$$\begin{aligned} & \left[ \because \frac{\partial \dot{x}^b}{\partial \dot{x}^a} = \delta_a^b \right] \\ \Rightarrow p_a &= m \frac{(\dot{x}_a + \dot{x}_a)}{2\sqrt{\dot{x}^b \dot{x}_b}} \\ \therefore p_a &= \frac{m \dot{x}_a}{\sqrt{\dot{x}^b \dot{x}_b}} \end{aligned} \quad (4)$$

**Note:** How are  $p$  and  $v$  related?

The trivial answer is  $p = mv$ , but more generally,

$$p_a = \frac{\partial \mathcal{L}}{\partial \dot{x}^a}.$$

Here,  $p_a$  is the cotangent vector, i.e., the dual of the tangent vector  $(\dot{x}^a)$ .

Now, the Hamiltonian is:

$$\begin{aligned}
 H &= p_a \dot{x}^a - \mathcal{L} \\
 &= \frac{m \dot{x}_a}{\sqrt{\dot{x}^b \dot{x}_b}} \dot{x}^a - m \sqrt{\dot{x}_c \dot{x}^c} \\
 &= \frac{m r^2}{\sqrt{r^2}} - m \sqrt{r^2} \quad [\because \dot{x}_a \dot{x}^a = r^2] \\
 &= m \sqrt{r^2} - m \sqrt{r^2} \\
 &= 0
 \end{aligned}$$

### Significance:

As the Hamiltonian is the generator of time, and for this system it is zero implies that the worldline is fixed. The history of the particle (i.e., the trajectory) is known. There is no evolution of the system, no dynamics of the system. Only spacetime exists. Dynamics is the construction of spacetime itself in our head.

### Equation of Motion and Phase Space

The hallmark difference between Hamilton's and Lagrangian's equations of motion is that Hamilton's equations are first order in time, whereas those of Lagrange's are second order in time.

Example:

1.

$$\frac{d\vec{S}}{d\tau} = \mu \vec{S} \times \vec{B} \longrightarrow \text{Hamilton's equation of motion, **first order in time.**}$$

And the Hamiltonian is:

$$H = \frac{1}{2\mu} S_a S^a$$

Here,  $\{s\} \rightarrow$  The set of all spin components constitute the phase space. In the cross-product, there are 3 components and so, the phase space is 3-dimensional.

2. Similarly, the phase space constituted by  $x$  and  $p$  is 2-dimensional because

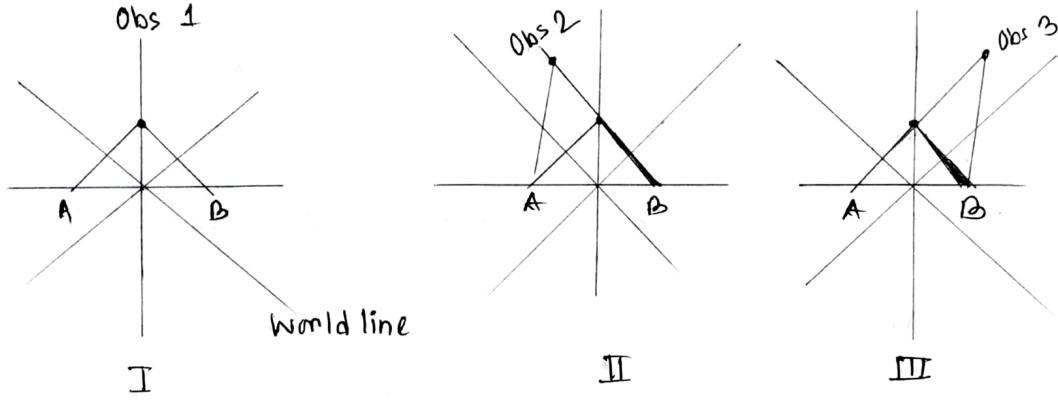
$$\frac{dx}{dt} = \{x, H\}_{\text{PB}} \quad \text{and} \quad \frac{dp}{dt} = \{p, H\}_{\text{PB}}$$

3. Also, in the Heisenberg picture,

$$\frac{dA}{dt} = \frac{1}{i\hbar} [H, A] \quad (\text{three such equations})$$

### Fun Fact: Relativity of Simultaneity

It is the concept that distant simultaneity—whether two spatially separated events occur at the same time—is not absolute but depends on the observer's reference frame.



- The physical laws are always observer independent.
- But the order of events, i.e., the **history** is observer dependent
- In picture-I: For observer 1, both events A and B happen simultaneously.
- In picture-II: A happens first, then B.
- In picture-III: B happens first, then A.

**$\therefore$  Simultaneity is not a covariant statement.**

### Back to the point particle

As we know,

$$p_a = \frac{\partial \mathcal{L}}{\partial \dot{x}^a} = \frac{m \dot{x}_a}{\sqrt{\dot{x}^b \dot{x}_b}}$$

It might seem that, as in  $\dot{x}^a$  there are 4 components, so will be  $p_a$ . But it's not. The system may seem unconstrained, but it's not!

$$p^a p_a = \frac{m \dot{x}^a}{\sqrt{\dot{x}^b \dot{x}_b}} \times \frac{m \dot{x}_a}{\sqrt{\dot{x}^b \dot{x}_b}} = \frac{m^2 \dot{x}^a \dot{x}_a}{(\dot{x}^b \dot{x}_b)} = \frac{m^2 r^2}{(\sqrt{r^2})^2} = m^2$$

Thus,

$$\begin{aligned} p^a p_a &= m^2 \\ \therefore p^2 &= m^2 \end{aligned} \tag{5}$$

### How to quantize a system:

In an unconstrained (and Cartesian) system,

$$p_i \leftrightarrow -i \partial_i, \quad [\hbar = 1] \quad (\text{In Schrödinger picture})$$

This is intimately connected to the coordinate system and works only in Cartesian. Moreover, this correspondence is not unique: Adding  $G(x)$  doesn't change the system, as  $[\hat{x}_i, \hat{p}_j] = i$  still works.

So, to satisfy  $[\hat{x}_i, \hat{p}_j] = i$ , it's a realization that

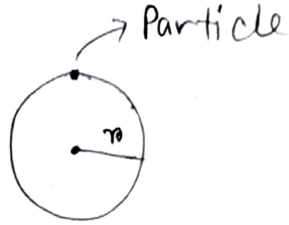
$$p_i \rightarrow -i \partial_i$$

**Dirac's quantization procedure for constrained systems**

1. Start with classical system, with constraints, e.g.,  $\phi(q, p) = 0$ .
2. Promote variables to operators:  $q \rightarrow \hat{q}$ ,  $p \rightarrow \hat{p}$ .
3. Promote constraints too:  $\phi(q, p) \rightarrow \hat{\phi}(\hat{q}, \hat{p})$
4. Impose constraints on states:

$$\hat{\phi}|\psi\rangle = 0$$

This will tell which quantum systems are physical.

**Example 1: Particle on a Circle**

For a particle on a circle, we can immediately write the Lagrangian of the system:

$$L = T - V(x, y) = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) - V(x, y) \quad (6)$$

Now, following the procedures:

1. Constraint:  $\phi(x, y) = x^2 + y^2 - r^2 = 0$
2. Promoting variables to operators:

$$x \rightarrow \hat{x}, \quad y \rightarrow \hat{y}, \quad p \rightarrow \hat{p}_i = -i\partial_i$$

3. Similar with constraint:

$$\phi(x, y) \rightarrow \hat{\phi}(\hat{x}, \hat{y}) = \hat{x}^2 + \hat{y}^2 - r^2 = 0$$

Also, to incorporate the constraint into the Lagrangian, we need Lagrange's multiplier, i.e.,

$$L = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) - V(x, y) + \lambda(\hat{x}^2 + \hat{y}^2 - r^2)$$

(**Note:**  $\lambda$  is not a function in this case.)

- If  $\lambda$  is a function of  $(x, y)$ , then the derivative of it needs to be considered too. But we want no dynamics of the system due to this multiplier. In that case,

$$\frac{\partial \mathcal{L}}{\partial \lambda} = 0$$

Hence,  $p = 0$ , no evolution due to  $\lambda$  exists!

4. Therefore, Hamiltonian will be:

$$\begin{aligned} H &= \frac{1}{2m} (p_x^2 + p_y^2) + V(x, y) \\ \hat{H} &= \frac{1}{2m} (\hat{p}_x^2 + \hat{p}_y^2) + \hat{V}(x, y) \\ \Rightarrow \hat{H} &= \frac{-1}{2m} (\partial_x^2 + \partial_y^2) + \hat{V}(x, y) \end{aligned} \quad (7)$$

Now, imposing constraints on the state:

$$\begin{aligned} \hat{\phi}(\hat{x}, \hat{y}) \psi(x, y) &= 0 \\ \Rightarrow (\hat{x}^2 + \hat{y}^2 - r^2) \psi(x, y) &= 0 \end{aligned}$$

i.e., if the constraint is satisfied, the allowed states (or values) form a subset of the full space.

**We can use this formalism to quantize the system of a point particle.**

**Klein Gordon (KG) equation:**

Now, using equation (5), i.e.,

$$p^2 = m^2 \quad \Rightarrow \quad \text{constraint} \quad \hat{\phi} = \hat{p}^2 - m^2 = 0$$

a.k.a. Schrödinger correspondence.

Imposing constraint on the state:

$$\begin{aligned} (\hat{p}^2 - m^2) \psi(x) &= 0 \\ \Rightarrow -(\partial^2 + m^2) \psi(x) &= 0 \end{aligned}$$

The KG (Klein-Gordon) equation!

### 3.2 Action for Massless Particle

From equation (1), we get:

$$S = m \int d\tau$$

(It wasn't first recognized as mass, but later leveled as mass from the constraint  $p^2 = m^2$ .)

Now, if  $m = 0$ ,  $S = 0$ ; action vanishes!

Then, the equivalent way to get around this problem is to define a new action:

$$S = \frac{1}{2} \int \left[ \frac{1}{e} \dot{x}^2 + em^2 \right] d\tau = \int \mathcal{L} d\tau \quad (8)$$

where  $e$  is a Lagrange multiplier and does not propagate to the equations of motion.

**Equation of motion for  $e$  :**

$$\begin{aligned}
& \frac{d}{d\tau} \frac{\partial \mathcal{L}}{\partial \dot{e}} - \frac{\partial \mathcal{L}}{\partial e} = 0 \\
& \Rightarrow -\frac{\partial}{\partial e} \left[ \frac{1}{e} \dot{x}^2 + em^2 \right] = 0 \\
& \Rightarrow -\left( -\frac{1}{e^2} \dot{x}^2 + m^2 \right) = 0 \\
& \therefore e = \frac{\sqrt{\dot{x}^2}}{m}
\end{aligned} \tag{9}$$

Putting in equation (8),

$$\begin{aligned}
S &= \frac{1}{2} \int \left( \frac{m}{\sqrt{\dot{x}^2}} \dot{x}^2 + \frac{\sqrt{\dot{x}^2}}{m} m^2 \right) d\tau \\
&= \frac{1}{2} \int 2m\sqrt{\dot{x}^2} d\tau \\
&= m \int \sqrt{\dot{x}^2} d\tau
\end{aligned} \tag{10}$$

and

$$p_a = \frac{\partial \mathcal{L}}{\partial \dot{e}} = \frac{\dot{x}}{e} \tag{11}$$

**Hamiltonian**

$$\begin{aligned}
H &= p_a \dot{x}^a - \mathcal{L} \\
&= \frac{\dot{x}}{e} \dot{x} - \frac{1}{2} \left( \frac{\dot{x}^2}{e} + em^2 \right) \\
&= \frac{\dot{x}^2}{e} - \frac{\dot{x}^2}{2e} - \frac{em^2}{2} \\
&= \frac{1}{2} e \left( \frac{\dot{x}^2}{e^2} - m^2 \right) \\
\therefore H &= \frac{1}{2} e (p_a^2 - m^2)
\end{aligned} \tag{12}$$

i.e., Hamiltonian is proportional to the constraint of the system:

$$H \propto (p_a^2 - m^2)$$

It means that the Hamiltonian vanishes “on-shell,” that is, when the constraints are satisfied. That is when real time evolution disappears.

**Extra:** Generic form of Schrödinger equation is:

$$i\hbar \frac{\partial \psi}{\partial t} = H\psi$$

- H will change according to the system.
- In Cartesian coordinates, one particular form is

$$\left( -\frac{\hbar^2}{2m} \nabla^2 + V \right) \psi = H\psi = i\hbar \frac{\partial \psi}{\partial t}$$

- But in spin systems, the Hamiltonian will be

$$H = \mu \vec{B} \cdot \vec{S}$$

(Class-4) Lecture 1: Sat, May 17, 2025

**Poincaré Algebra**

Previously we've seen the Lagrangian for the massive and massless particles are -

$$L = M \sqrt{\dot{x}_p \dot{x}^p} \quad (\text{massive})$$

$$L = \frac{1}{2} \left( \dot{x}^2 - c^2 m^2 \right) \quad (\text{massless})$$

These two are equivalent “on-shell” condition . **On-shell** means a particle or field satisfies its equation of motion - usually the relativistic energy momentum relation:  $E^2 = \vec{p}^2 + m^2$

So a particle is on shell if:  $p^\mu p_\mu = m^2$  This is called the **mass-shell condition**.

**Question: What is a particle?**

Particle is something that carries a unitary representation of the Poincaré group.

**Question: What is Lorentz transformation?**

A Lorentz transformation is a linear transformation that preserves the Minkowski space-time interval-

$$\eta_{\mu\nu} x^\mu x^\nu = \eta_{\rho\sigma} x^\rho x^\sigma$$

That is,

$$x'^\mu = \Lambda^\mu{}_\nu x^\nu \quad ; \quad \text{such that, } \Lambda^\top \eta \Lambda = \eta$$

Notes -

- The origin is invariant in the transformation.
- Rotation is also a linear transformation where origin is kept invariant

#### 4.1 Poincaré transformation

Here the requirement that the origin remain invariant is relaxed, allowing transformations that preserve the interval between any two points including translation also.

Linear transformation which leaves the distance square between any two points invariant constitute Poincaré transformation. It is also a group.

**Question: What are groups?**

(set + binary operation)

A group is denoted by  $(G, *)$  is set of objects denoted  $G$  and some operation on those objects denoted  $*$ , subject to the following -

- Associative
- Inverse
- Close Set
- Existence of Identity

## 4.2 Poincaré/Affined group

Poincaré group = Lorentz group + Translation = Rotation + Boosts + Translation

$$x^m \rightarrow x'^m = (\Lambda x)^m + a^m = \Lambda^m_n x^n + a^m$$

Here,  $(\Lambda, a) \rightarrow$  set of elements  $\therefore x' = (\Lambda, a)x$

$\Lambda$  = Lorentz matrix

$a$  = Translation vector

### (i) Associativity

$$\begin{aligned} x' &= \Lambda x + a \\ \Rightarrow x &= \Lambda^{-1}(x' - a) \\ \Rightarrow x &= \Lambda^{-1}x' - \Lambda^{-1}a \\ \therefore (\Lambda, a)^{-1} &= (\Lambda^{-1}, -\Lambda^{-1}a) \end{aligned} \tag{4.1}$$

#### Note:

Is the space-time position operator ( $x^a$ ) a well-defined operator or observable in relativistic quantum theory?

**No, it is not.** Therefore, relativistic quantum mechanics in the usual sense does not exist — only *relativistic quantum field theory (QFT)* exists. This is because:

1. In non-relativistic quantum mechanics (NQM), the position operator  $\hat{x}$  is well-defined. A particle can be localized in space and the wavefunction  $\psi(x, t)$  gives the probability amplitude for the particle's position.
2. In relativistic quantum mechanics (RQM), trying to promote space-time coordinates,  $x^a = (t, \vec{x})$ , to operators runs into problems due to:
  - Time and space do not enter symmetrically as operators — time is treated as a parameter, not as an operator.

Therefore, only **relativistic quantum fields** exist, where the fundamental objects are fields  $\hat{\phi}(x)$  — operator-valued functions over space-time.

**Observables are constructed from fields, not from position operators.**

### (ii) Identity

$$x' = x(\mathbb{I}, a)$$

#### 4.2.1 Group Composition

In Poincaré group, group composition refers to how two Poincaré transformations combine when applied one after the other. Now, the Lorentz transformation is,

$$x'^\mu = \Lambda^\mu_\nu x^\nu + a^\mu ; \Lambda^\mu_\nu \in \text{SO}(1, 3)$$

Poincaré transformation is denoted as a pair,  $(\Lambda, a)$ . Meaning,

1. Apply Lorentz transformation,  $\Lambda$
2. Then translate by  $a$



Law: Given two transformations,

$$(\Lambda_1, a_1) = (\Lambda, a) ; (\Lambda_2, a_2) = (\Lambda', a')$$

Their composition [do  $(\Lambda', a')$  after  $(\Lambda, a)$ ] is,

$$\begin{aligned} (\Lambda', a')(\Lambda, a)x &= (\Lambda', a')(\Lambda x, a) \\ &= \Lambda'(\Lambda x + a) + a' \\ &= \Lambda'\Lambda x + \Lambda'a + a' \\ \therefore (\Lambda', a')(\Lambda, a) &= (\Lambda'\Lambda, \Lambda'a + a') \end{aligned} \quad (4.2)$$

Applying matrices R:

$$R(\Lambda', a')R(\Lambda, a) = R(\Lambda'\Lambda, \Lambda'a + a') \quad (4.3)$$

#### Question: Why Unitary representation

*Eugene Wigner* classified all possible elementary particles in terms of irreducible unitary representations of the Poincaré group. These representations are labeled by:

- Particle's mass    • Particle's spin

We need unitary representations because of *the preservation of probability*. In quantum mechanics, we don't perform transformations on  $x$  directly, but on a wavefunction  $\psi(x)$ :

$$\psi'(x) = U(x)\psi(x) = \psi(x + a)$$

Then, if  $\langle \psi | \psi \rangle = \langle \psi' | \psi' \rangle$ , transformations are required to be unitary.

Therefore the unitary representation must satisfy (4.3) -

$$U(\Lambda', a')U(\Lambda, a) = U(\Lambda'\Lambda, \Lambda'a + a') \quad (4.4)$$

#### Note: Dimension of Unitary Transformation in Hilbert Space

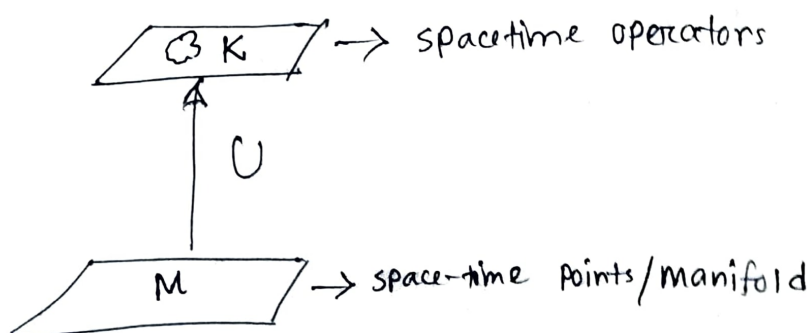
In Hilbert space, unitary transformations are not restricted to infinite dimensions. They can be finite or infinite dimensional depending on the physical system:

- Finite-dimensional unitary representations arise in systems with discrete bases — for example, spin systems where spin states form a finite-dimensional Hilbert space.
- Infinite-dimensional unitary representations are necessary for systems with continuous degrees of freedom — such as position and momentum representations in quantum mechanics.

Now,  $U^\dagger U = \mathbb{I}$  ; If isomorphic and acts on Hilbert space.

$$\begin{aligned} \text{If } gg' &= g'' \quad \text{and} \quad gg^{-1} = \mathbb{I} \\ \text{Then } U(g)U(g') &= U(g'') \quad \text{and} \quad U(g)U(g^{-1}) = U(\mathbb{I}) = \mathbb{I} \\ \therefore U(g^{-1}) &= U^\dagger(g) \\ \therefore U^\dagger(\Lambda, a) &= U((\Lambda, a)^{-1}) = U(\Lambda^{-1}, -\Lambda^{-1}a) \end{aligned} \quad (4.5)$$

This transformation acts on space time.

**Notes:****Group Representation**

When studying symmetry transformations, we represent them using matrices that act on a vector space. The collection of such matrices that preserves the group structure is called a *representation* of the group. The space on which these matrices act is known as the *representation space*.

**Irreducible Representation:** A representation is called irreducible if it has no proper, non-trivial invariant subspace.

**Invariant Subspace:** Let  $T : V \rightarrow V$  be a linear operator on a vector space  $V$ . A subspace  $W \subseteq V$  is called *\*invariant\** under  $T$  if:

$$\forall w \in W, \quad T(w) \in W$$

That is, applying  $T$  to any vector in  $W$  keeps it inside  $W$ .

**Similarity Transformation**

A similarity transformation rewrites a matrix  $A$  in a different basis using an invertible matrix  $S$ :

$$A' = SAS^{-1}$$

Key properties:

- (i)  $A$  and  $A'$  are similar matrices; they represent the same linear transformation in different bases.
- (ii) They have identical eigenvalues, trace, and determinant.

**Example:** If  $AB = C$ , then under similarity transformation:

$$A' = SAS^{-1}$$

$$B' = SBS^{-1}$$

$$\therefore A'B' = (SAS^{-1})(SBS^{-1}) = S(AB)S^{-1} = SC S^{-1} = C'$$

Thus,  $C'$  is the similarity transformation of  $C$ .

**Conjugation of a Group Element:**

If  $B' = SBS^{-1}$ , we call  $B'$  the *conjugate* of  $B$  by  $S$ . This does not imply a group product, it's a transformation under a change of basis.

Back to Wigner, recall (4.4) and (4.5) ,

$$U(\Lambda', a')U(\Lambda, a) = U(\Lambda'\Lambda, \Lambda'a + a') \quad (4.4)$$

$$U^\dagger(\Lambda, a) = U((\Lambda, a)^{-1}) = U(\Lambda^{-1}, -\Lambda^{-1}a) \quad (4.5)$$

Using both the equations we get,

$$\begin{aligned} U(\Lambda, a)U(\Lambda', a')U^\dagger(\Lambda, a) &= U(\Lambda\Lambda', \Lambda a' + a)U(\Lambda^{-1}, -\Lambda^{-1}a) \\ &= U(\Lambda\Lambda'\Lambda^{-1}, \Lambda\Lambda'(-\Lambda^{-1}a) + \Lambda a' + a) \\ &= U(\Lambda\Lambda'\Lambda^{-1}, \Lambda a' + (\mathbb{I} - \Lambda\Lambda'\Lambda^{-1})a) \end{aligned} \quad (4.6)$$

Then by combining (4.1) and (4.2) we get,

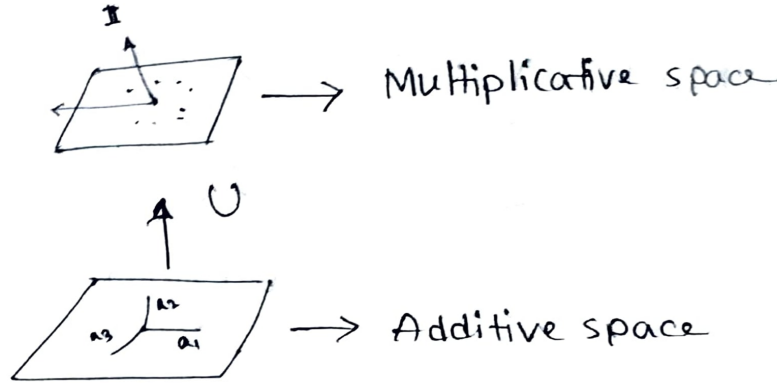
$$\begin{aligned} (\Lambda, a)(\Lambda', a')(\Lambda, a)^{-1} &\equiv (\Lambda\Lambda', \Lambda a' + a)(\Lambda', -\Lambda'a) \\ &= \Lambda\Lambda'\Lambda^{-1}, \Lambda\Lambda'(-\Lambda'a) + \Lambda a' + a \\ &= \Lambda\Lambda'\Lambda^{-1}, \Lambda a' + a - \Lambda\Lambda'\Lambda^{-1}a \\ &= (\Lambda\Lambda'\Lambda^{-1}, \Lambda a' + (\mathbb{I} - \Lambda\Lambda'\Lambda^{-1})a) \end{aligned} \quad (4.7)$$

Now, the theory of Lie groups tells us that we can write any unitary matrix in the form:

$$U(\theta) = e^{i\vec{\theta} \cdot \vec{H}} \quad , \quad \theta = (\theta_1, \theta_2, \dots), \quad H = (H_1, H_2, \dots)$$

where  $\vec{\theta}$  and  $\vec{H}$  are vectors of parameters and Hermitian operators, respectively. This form holds under the assumption:  $U(0) = \hat{\mathbb{I}}$

**Unitary transformation transforms the additive space to multiplicative space.**



#### Note

It is also possible for  $U = -\hat{\mathbb{I}}$ , since

$$U^\dagger U = \mathbb{I}$$

However, this does **not** satisfy the condition  $U(0) = \hat{\mathbb{I}}$  and therefore cannot be expressed in the exponential form  $e^{i\vec{\theta} \cdot \vec{H}}$ .

Now for small  $\theta$ ,  $U(\theta)$  can be Taylor expanded-

$$U(\theta) = \hat{\mathbb{I}} + i \vec{\theta} \cdot \vec{H} + \dots$$

Now evaluation of the wave function can be written as the form-

$$\begin{aligned} \psi(x+a) &= e^{a \frac{d}{dx}} \psi(x) = \left(1 + a \frac{d}{dx} + \dots\right) \psi(x) \\ \Rightarrow \psi(x+a) &= e^{\frac{ia}{\hbar} (-i\hbar \frac{d}{dx})} \psi(x) \end{aligned}$$

Also for rotations we know that,

$$R^\top R = R^\top \mathbb{I} R = \mathbb{I}$$

and for Lorentz transformation,

$$\Lambda^\top \eta \Lambda = \eta$$

$$\begin{aligned} \text{Let, } R &= \mathbb{I} + \epsilon W \\ R^\top &= \mathbb{I} + \epsilon W^\top \end{aligned}$$

for small transformations where,  $\epsilon$  = number,  $W$  = matrix that generates the rotation. It belongs to the Lie algebra of the rotation group  $SO(n)$ .

$$\begin{aligned} \therefore R^\top R &= (\mathbb{I} + \epsilon W^\top)(\mathbb{I} + \epsilon W) \\ &= \mathbb{I} + \epsilon(W^\top + W) + \epsilon^2 W^\top W \end{aligned}$$

Lie theory says that the substantial structure of group is encoded in its first order infinitesimals. So,  $\epsilon^2 \rightarrow 0$ . And  $R^\top R = \mathbb{I}$  implies that-

$$W = -W^\top \quad (\text{Antisymmetric})$$

In  $d$  dimensions,  $d \times d = d^2$  parameters, main diagonal constitute of 0. Therefore independent  $d^2 - d$ , lower and upper triangular part have the same input except the sign. Hence number of the independent parameters are-

$$\frac{d^2 - d}{2} = \frac{d(d-1)}{2} = {}^d C_2$$

Then the affine or, Poincaré group has

$$(\Lambda, a) \rightarrow \frac{d(d-1)}{2} + 1 = \frac{d(d+1)}{2} \quad \text{dimensions}$$

**This looks like rotation in  $(d+1)$  dimensions!**

Now for Poincaré transformation,

$$\begin{aligned} x' &= \Lambda x + a \quad ; \\ [ \Lambda &\rightarrow \text{Multiplicative (only for rotations), } a \rightarrow \text{additive} ] \end{aligned}$$

Therefore, for the  $(d+1)$  dimensional rotation it can be written as in  $2D$ :

$$\begin{pmatrix} x' \\ 1 \end{pmatrix} = \begin{pmatrix} \Lambda & a \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ 1 \end{pmatrix} \quad ; \quad \left[ \begin{pmatrix} x \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} d \rightarrow \text{number of dimensions} \\ 1 \rightarrow 3^{rd} \text{ dimension: } z \text{ is fixed} \end{pmatrix} \right]$$

It implies the idea that “rotating in higher dimensions” can relate to translation in lower dimensions. **for example:** The rotation of laser points in 2D plane. When projected, it results in an apparent translation along the  $z$  axis.

Now let Lorentz transformation be:

$$\Lambda' = \mathbb{I} + W' \quad (4.8)$$

$$\therefore U(\Lambda', a') = U(\mathbb{I} + W', a') = \hat{\mathbb{I}} + i a' \hat{P} + \frac{i}{2} W_{mn} \hat{J}^{mn} \quad (4.9)$$

here,  $\frac{1}{2} \rightarrow$  factor here is to avoid double counting

as  $W_{mn}$  is antisymmetric matrix

$\hat{P} \rightarrow$  an operator whether it is translational

or not will be given by its “**Algebra**”

$$W_{mn} = -W_{nm} \quad ; \quad \hat{J}^{mn} = -\hat{J}^{nm} \quad ; \quad a' = \text{a number}$$

Let's get back to Wigner once more. Using equation (4.8) in  $\Lambda\Lambda'\Lambda^{-1}$  we get,

$$\Lambda\Lambda'\Lambda^{-1} = \Lambda(\mathbb{I} + W')\Lambda^{-1} = \mathbb{I} + \Lambda W' \Lambda^{-1} \quad (4.10)$$

$$\text{and, } \Lambda a' + (\mathbb{I} - \Lambda\Lambda'\Lambda^{-1})a = \Lambda a' - \Lambda W' \Lambda^{-1}a \quad (4.11)$$

Recall equation (4.6):

$$U(\Lambda, a)U(\Lambda', a')U^\dagger(\Lambda, a) = U(\Lambda\Lambda'\Lambda^{-1}, \Lambda a' + (\mathbb{I} - \Lambda\Lambda'\Lambda^{-1})a) \quad (4.6)$$

Now combining equation (4.6), (4.9), (4.10), (4.11) we will get:

$$\begin{aligned} \therefore U(\Lambda, a)U(\Lambda', a')U^\dagger(\Lambda, a) &= U(\Lambda, a) \left[ \hat{\mathbb{I}} + i a' \hat{P} + \frac{i}{2} W_{mn} \hat{J}^{mn} \right] U^\dagger(\Lambda, a) \\ \Rightarrow U(\Lambda\Lambda'\Lambda^{-1}, \Lambda a' + (\mathbb{I} - \Lambda\Lambda'\Lambda^{-1})a) &= U(\Lambda, a) \left[ \mathbb{I} + i a'_n \hat{P}^n + \frac{1}{2} W_{mn} \hat{J}^{mn} \right] U^\dagger(\Lambda, a) \\ \Rightarrow U(\mathbb{I} + \Lambda W \Lambda^{-1}, \Lambda a - \Lambda W \Lambda^{-1}a) &= U(\Lambda, a) \left[ \mathbb{I} + i a'_n \hat{P}^n + \frac{1}{2} W_{mn} \hat{J}^{mn} \right] U^\dagger(\Lambda, a) \\ \Rightarrow \mathbb{I} + i a'_n U(\Lambda, a) \hat{P}^n U^\dagger(\Lambda, a) + \frac{i}{2} W_{mn} U(\Lambda, a) \hat{J}^{mn} U^\dagger(\Lambda, a) \\ &= \mathbb{I} + i(\Lambda a' - \Lambda W \Lambda^{-1})_n \hat{P}^n + \frac{i}{2} (\Lambda W \Lambda^{-1})_{pq} \hat{J}^{pq} \end{aligned} \quad (4.12)$$

$$\begin{aligned} \Rightarrow i a'_n U(\Lambda, a) \hat{P}^n U^\dagger(\Lambda, a) + \frac{i}{2} W_{mn} U(\Lambda, a) \hat{J}^{mn} U^\dagger(\Lambda, a) \\ = i(\Lambda a')_n \hat{P}^n + \frac{i}{2} (\Lambda W \Lambda^{-1})_{pq} \hat{J}^{pq} - i(\Lambda W \Lambda^{-1})_n \hat{P}^n \end{aligned} \quad (4.13)$$

Now matching the coefficients of  $a'$  on both side of the equation (4.13),

$$i a'_n U(\Lambda, a) \hat{P}^n U^\dagger(\Lambda, a) = i(\Lambda a')_m \hat{P}^m = i \Lambda_m^s a'_s \hat{P}^m = i \Lambda_m^n a'_n \hat{P}^m$$

$$\boxed{\therefore U(\Lambda, a) \hat{P}^n U^\dagger(\Lambda, a) = \Lambda_m^n \hat{P}^m}$$

Thus we can see that,  $\hat{P}$  transforms like a vector under the group. It is a constant matrix. It doesn't depend on the coordinates or the values of  $a'$ .

**Assignment-1:**

How does  $\hat{J}^{rs}$  transform under Poincaré transformation? (It's a semi direct product)

**Note:****Direct Product and Semi-direct product**

In group theory, a direct product of two groups means that the groups combine in a way where elements of one group do not affect the operation of the other. That is:

$$(a_1, b_1)(a_2, b_2) = (a_1 a_2, b_1 b_2)$$

Here, two group elements become separated completely.

Poincaré group combines Lorentz transformations and spacetime translations as:

$$(\Lambda', a')(\Lambda, a) = (\Lambda' \Lambda, \Lambda' a + a')$$

Here, the second translation is transformed by  $\Lambda'$ , meaning the two parts interact nontrivially. Hence, this is not a direct product but a **semi-direct product**. The Lorentz part  $\Lambda'$  transforms the translation  $a$ , indicating that the two subgroups are not independent.

**Transformation of  $\hat{J}^{pq}$  under Lorentz transformation**

Assume  $a = 0 \equiv$  No translation under Lorentz transformation. From the equation (4.12),

$$\begin{aligned} \mathbb{I} + i a'_n U(\Lambda, a) \hat{P}^n U^\dagger(\Lambda, a) + \frac{i}{2} W'_{mn} U(\Lambda, a) \hat{J}^{mn} U^\dagger(\Lambda, a) \\ = \mathbb{I} + i(\Lambda a' - \Lambda W' \Lambda^{-1})_n \hat{P}^n + \frac{i}{2} (\Lambda W' \Lambda^{-1})_{pq} \hat{J}^{pq} \end{aligned}$$

Putting  $a = 0$  and comparing the  $2^{nd}$  term on both sides,

$$\begin{aligned} W'_{pq} U \hat{J}^{pq} U^\dagger &= (\Lambda W' \Lambda^{-1})_{ab} \hat{J}^{ab} \\ \Rightarrow W'_{pq} U \hat{J}^{pq} U^\dagger &= \Lambda_a{}^m W'_{mn} (\Lambda^{-1})^n{}_b \hat{J}^{ab} \\ \text{By setting } m &= p, n = q ; \text{ we get,} \\ \Rightarrow W'_{pq} U \hat{J}^{pq} U^\dagger &= \Lambda_a{}^p W'_{pq} (\Lambda^{-1})^q{}_b \hat{J}^{ab} \\ \Rightarrow U \hat{J}^{pq} U^\dagger &= \Lambda_a{}^p (\Lambda^{-1})^q{}_b \hat{J}^{ab} \end{aligned} \tag{4.14}$$

Now, recall the Lorentz transformation,

$$\begin{aligned} \Lambda^\top \eta \Lambda &= \eta \\ \Rightarrow \Lambda^\top \eta &= \eta \Lambda^{-1} \\ \therefore \eta \Lambda^\top \eta &= \Lambda^{-1} \end{aligned} \tag{4.15}$$

Putting this value of  $\Lambda^{-1}$  in equation (4.14) we get,

$$\begin{aligned} U \hat{J}^{pq} U^\dagger &= \Lambda_a{}^p (\eta \Lambda^\top \eta)^q{}_b \hat{J}^{ab} \\ &= \Lambda_a{}^p \eta^q{}_r \Lambda^r{}_s \eta^s{}_b \hat{J}^{ab} \\ &= \Lambda_a{}^p \Lambda^q{}_s \hat{J}^{as} \\ &= \Lambda_a{}^p \Lambda^q{}_b \hat{J}^{ab} \end{aligned}$$

$$\boxed{\therefore U \hat{J}^{pq} U^\dagger = \Lambda_a{}^p \Lambda^q{}_b \hat{J}^{ab}}$$

Now substituting,  $U = e^{(\frac{i}{2} W_{cd} \hat{J}^{cd})}$  and  $\Lambda^p{}_a = \delta^p{}_a + W^p{}_a$  Then,

$$\begin{aligned} e^{(\frac{i}{2} W_{cd} \hat{J}^{cd})} \cdot e^{(-\frac{i}{2} W_{cd} \hat{J}^{cd})} &= (\delta_a{}^p + W^p{}_a)(\delta^q{}_b + W^q{}_b) \hat{J}^{ab} \quad [\text{BCH Relation}] \\ \Rightarrow \hat{J}^{pq} + \frac{i}{2} W_{cd} [\hat{J}^{cd}, \hat{J}^{pq}] &= (\delta_a{}^p \delta^q{}_b + \delta_a{}^p W^q{}_b + W^p{}_a \delta^q{}_b + W^p{}_a W^q{}_b) \hat{J}^{ab} \\ \Rightarrow \hat{J}^{pq} + \frac{i}{2} W_{cd} [\hat{J}^{cd}, \hat{J}^{pq}] &= \hat{J}^{pq} + W^q{}_b \hat{J}^{pb} + W^p{}_a \hat{J}^{aq} \\ \Rightarrow \frac{i}{2} W_{cd} [\hat{J}^{cd}, \hat{J}^{pq}] &= W_{mb} \eta^{mq} \hat{J}^{pb} + W_{na} \eta^{np} \hat{J}^{aq} \\ \Rightarrow \frac{i}{2} W_{cd} [\hat{J}^{cd}, \hat{J}^{pq}] &= W_{cd} \eta^{cq} \hat{J}^{pd} + W_{cd} \eta^{cp} \hat{J}^{dq} \quad [b = d, m = c, a = d, n = c] \\ \Rightarrow \frac{i}{2} W_{cd} [\hat{J}^{cd}, \hat{J}^{pq}] &= W_{cd} \times \frac{1}{2} (\eta^{cq} \hat{J}^{pd} - \eta^{dq} \hat{J}^{pc}) + W_{cd} \times \frac{1}{2} (\eta^{cp} \hat{J}^{dq} - \eta^{dp} \hat{J}^{cq}) \\ &\quad \left[ \text{Here we used, } AB = \frac{1}{2}(AB + BA) + \frac{1}{2}(AB - BA) \right] \end{aligned}$$

Omitting  $W_{cd}$  on both sides,

$$\begin{aligned} \Rightarrow [\hat{J}^{cd}, \hat{J}^{pq}] &= -i (\eta^{cq} \hat{J}^{pd} - \eta^{dq} \hat{J}^{pc} + \eta^{cp} \hat{J}^{dq} - \eta^{dp} \hat{J}^{cq}) \\ \therefore [\hat{J}^{cd}, \hat{J}^{pq}] &= -i (\eta^{cq} \hat{J}^{pd} - \eta^{dq} \hat{J}^{pc} + \eta^{pc} \hat{J}^{dq} - \eta^{pd} \hat{J}^{cq}) \end{aligned}$$

### Summary

Here we have successfully found the algebra of angular momentum without the relation  $\hat{J} = \vec{r} \times \vec{p}$ , just simply using the algebra of the Poincaré group.

In addition, we know in 3D,  $\hat{J}^m = i \epsilon^{amn} \hat{J}_a$

**Assignment-2:** Recover 3D rotation algebra from angular momentum.

(Class-5) Lecture 2: Sat, May 24, 2025

***A Glimpse of GR via The Classical Field Theory*****5.1 Road to GR**

In freely falling coordinates (FFC), the line element is given by:

$$ds^2 = \eta_{ab} d\xi^a d\xi^b \quad (5.1)$$

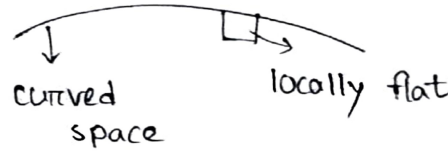
Notation:  $\eta_{ab}$  : Flat Minkowski metric

$\xi^a$  : Freely falling coordinates (FFC)

$x^a$  : General coordinates

**Note:**

- In Special Relativity (SR), there is no representation of gravity.
- Only in curved space there is an existence of gravity hence acceleration arises.



However, the FFC are locally defined as:

$$\begin{aligned} \xi^a &= \xi^a(x) \\ \Rightarrow d\xi^a &= \frac{\partial \xi^a}{\partial x^m} dx^m \\ \Rightarrow d\xi^a &\equiv M^a_m dx^m \quad (\text{linear relation}) \end{aligned} \quad (5.2)$$

Substituting (5.2) into (5.1), we get:

$$ds^2 = \eta_{ab} \frac{\partial \xi^a}{\partial x^m} \frac{\partial \xi^b}{\partial x^n} dx^m dx^n \quad (5.3)$$

$$\text{here, } \left[ \eta_{ab} \frac{\partial \xi^a}{\partial x^m} \frac{\partial \xi^b}{\partial x^n} \right] = \text{symmetric, depends on } x$$

Let us define this term as:

$$G_{mn}(x) \equiv \eta_{ab} \frac{\partial \xi^a}{\partial x^m} \frac{\partial \xi^b}{\partial x^n}$$

Then:

$$ds^2 = G_{mn}(x) dx^m dx^n$$

$G_{mn}(x)$  is called the metric which describes distance in a curved spacetime and has the following properties:



1. **Symmetry:**  $G_{mn} = G_{nm}$
2. **Non-degeneracy:** If  $\det(G_{mn}) \neq 0$ , then  $G_{mn}$  is invertible.

Such a manifold is known as a *Riemannian manifold* (or pseudo-Riemannian in Lorentzian spacetime).

**Action:** Recall the relativistic action:

$$s = m \int \sqrt{\eta_{ab} \dot{\xi}^a \dot{\xi}^b} d\tau \quad (\text{non-polynomial Lagrangian})$$

$$s' = \frac{1}{2} \int \left( \frac{1}{e} \dot{\xi}^a \dot{\xi}^b \eta_{ab} - em^2 \right) d\tau$$

- First term in  $s'$ : kinetic term.
- Second term in  $s'$ : Lagrange multiplier (enforces mass-shell condition).

When  $m = 0$ , both  $s$  and  $s'$  are same, they yield the same dynamics.

#### Note:

For flat spacetime in Cartesian coordinates, the trajectory of a free particle is:

$$x^i = x_0^i + \left( \frac{p^i}{m} \right) t$$

This equation -

- is valid only in Cartesian coordinates and flat spacetime.
- has all quantities here carry upper indices (contravariant).

#### Conjugate Momenta:

$$p_i = \frac{\partial \mathcal{L}}{\partial \dot{q}^i}$$

- $p_i$  and  $q^i$  have different index positions because they live in dual spaces.
- The momentum  $p_i$  lives in the **cotangent space** (dual vector space) to the configuration space.

Consider, for example, a scalar function:

$$\phi(x) = \phi'(\xi)$$

where  $x$  could be any coordinate system (e.g., spherical, Cartesian, etc.). Then,

$$\frac{\partial \phi'(\xi)}{\partial \xi^a} = \frac{\partial \phi(x)}{\partial x^m} \cdot \frac{\partial x^m}{\partial \xi^a} \quad (5.4)$$

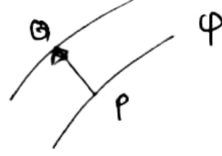
Recall equation (5.3):

$$ds^2 = \eta_{ab} \frac{\partial \xi^a(x)}{\partial x^m} \frac{\partial \xi^b(x)}{\partial x^n} dx^m dx^n = G_{mn}(x) dx^m dx^n$$

These equations (5.3) and (5.4) are inverse to each other — they reflect the transformation between coordinates and dual coordinates.

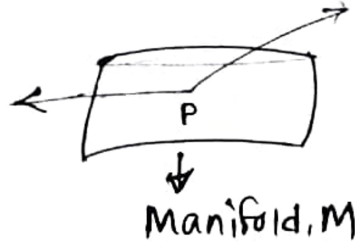
**Note:****Phase Space**

- The cotangent space of a manifold is called the **phase space**.
- The collection of all  $x$  and  $p$  coordinates also forms the phase space.
- The collection of all initial conditions again constitutes a phase space.

**Differential and Gradient**

$$d\phi = dx \cdot \nabla\phi$$

- The gradient  $\nabla\phi$  lives in the dual space.
- If  $v \rightarrow \mathbb{R}$ , and  $\langle w, v \rangle \in \mathbb{R}$  then  $w$  and  $v$  are not in the same space.
- $w$  is the dual vector space of  $v$ .

**Tangent Bundle**

A **tangent bundle** is the collection of all tangent spaces for all points on a manifold:

- Let  $T_p(M)$  be the tangent space at point  $p$  on manifold  $M$ .
- Then,  $\cup_p T_p(M) \equiv T(M)$  is the tangent bundle of  $M$ .

**Summary:** The differential and the gradient are **dual** to each other.

**5.2 Particle trajectory in a curved spacetime**

From the action:

$$S[x] = \frac{1}{2} \int d\tau \, \dot{\xi}^a \dot{\xi}^b \eta_{ab} = \frac{1}{2} \int d\tau \, G_{mn}(x) \, \dot{x}^m \dot{x}^n \quad ; \quad [\dot{x}^m \dot{x}^n = \text{squared 4-velocity term}]$$

Now, from the action principle (i.e.,  $\delta S = 0$ ), we can derive the equation of motion of the particle.

$$\delta S = \frac{1}{2} \int \left[ \delta G_{mn}(x) \frac{dx^m}{d\tau} \frac{dx^n}{d\tau} + 2G_{mn}(x) \frac{d}{d\tau}(\delta x^m) \frac{dx^n}{d\tau} \right] d\tau$$

Here Second term is symmetric in  $m, n$ , thus the term doubles. Then applying integration by parts  $\left[ u = \frac{d}{d\tau}(\delta x^m) , v = G_{mn}(x) \dot{x}^n = G_{mn}(x) \frac{dx^n}{d\tau} \right]$ ,

$$\begin{aligned}
\delta S &= \frac{1}{2} \int \left[ \left\{ \frac{\partial G_{mn}}{\partial x^p} \dot{x}^m \dot{x}^n \delta x^p \right\} + 2 G_{mn} \frac{dx^n}{d\tau} \delta x^m \right] - 2 \frac{d}{d\tau} \left( G_{mn} \frac{dx^n}{d\tau} \right) \delta x^m \Bigg] d\tau \\
&= \frac{1}{2} \int \left[ \frac{\partial G_{mn}}{\partial x^p} \dot{x}^m \dot{x}^n \delta x^p - 2 \left( G_{mn} \ddot{x}^n + \frac{\partial G_{mn}}{\partial x^p} \dot{x}^p \dot{x}^n \right) \delta x^m \right] d\tau \\
&= \int \left[ \frac{1}{2} \partial_p G_{mn} \dot{x}^m \dot{x}^n \delta x^p - G_{mn} \ddot{x}^n \delta x^m - \partial_p G_{mn} \dot{x}^p \dot{x}^n \delta x^m \right] d\tau \\
&= - \int \left[ G_{mn} \ddot{x}^n + \left( \partial_p G_{mn} \dot{x}^p \dot{x}^n - \frac{1}{2} \partial_m G_{np} \dot{x}^n \dot{x}^p \right) \right] \delta x^m d\tau \\
&= - \int \left[ G_{mn} \ddot{x}^n + \frac{1}{2} (\partial_p G_{mn} + \partial_n G_{mp} - \partial_m G_{np}) \dot{x}^n \dot{x}^p \right] \delta x^m d\tau
\end{aligned}$$

Here, in the first line, the term  $2 G_{mn} \frac{dx^n}{d\tau} \delta x^m \Big| = 0$  at the boundary.  $\delta x^\mu$  is arbitrary, therefore to satisfy the action principle, the integrand must vanish which gives:

$$\begin{aligned}
G_{mn} \ddot{x}^n + \frac{1}{2} (\partial_p G_{mn} + \partial_n G_{mp} - \partial_m G_{np}) \dot{x}^n \dot{x}^p &= 0 \\
\Rightarrow \ddot{x}^n + \frac{1}{2} G^{nm} (\partial_p G_{mn} + \partial_n G_{mp} - \partial_m G_{np}) \dot{x}^n \dot{x}^p &= 0
\end{aligned}$$

In the second term,

$$\frac{1}{2} G^{nm} (\partial_p G_{mn} + \partial_n G_{mp} - \partial_m G_{np}) = \Gamma^m_{np} \rightarrow \text{Christoffel Symbol}$$

$$\boxed{\ddot{x}^n + \Gamma^m_{np} \dot{x}^n \dot{x}^p = 0}$$

This is the **geodesic equation**.

Therefore, the acceleration is proportional to the square of velocity,  $\dot{x}^2$ .

But in *electromagnetism*:

$$\ddot{x}^m = F^m_n \dot{x}^n \quad (\text{Lorentz force equation})$$

So here, acceleration is proportional to a 4-vector.

#### Exercise

$$S = \frac{1}{2} \int m \dot{\xi}^2 d\tau + q \int A_b(\xi) \dot{\xi}^b d\tau$$

[ This latter interaction term is geometrical as well ]

- Show that we can recover the Lorentz force from here.

### 5.3 Schur's Lemma

Schur's Lemma involves two such equations. Before understanding the lemma, we need to understand some definitions first.

## Representation

Let:

$$AB = C \Rightarrow R(A)R(B) = R(C)$$

Here,  $R$  is a matrix-valued map that forms an algebra. This is called a **representation**.

## Invariant Subspaces

It begins with the question: are there subspaces on which the representation maps onto itself? The answer is **null-space**  $R(0) \rightarrow 0$ .

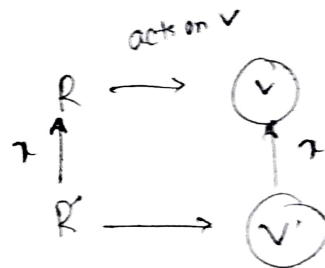
- In the case of rotation, the invariant subspace is the **axis** of rotation.
- Except for the entire space and the trivial zero vector, any other invariant subspace (if exists) implies the representation is **reducible**.

## Irreducible Representations (Irreps)

If no invariant subspace exists, it is called an **irreducible representation**. For irreducible representations:

- No non-trivial invariant subspaces exist.
- Any operator commuting with all elements of the representation is proportional to the identity.

## Statement of Schur's Lemma



Let  $V$  and  $V'$  be vector spaces, and let  $R$  and  $R'$  be two representations of a group  $G$ . That is, to each group element  $g \in G$ , we assign a matrix (or linear transformation)  $R(g)$  acting on  $V$ , and  $R'(g)$  acting on  $V'$ , such that:

$$R(g_1 g_2) = R(g_1) R(g_2), \quad R'(g_1 g_2) = R'(g_1) R'(g_2) \quad \forall g_1, g_2 \in G$$

Suppose there exists a linear map (or matrix)  $X : V \rightarrow V'$  such that for all  $g \in G$ ,

$$X R(g) = R'(g) X$$

### Intertwiner

Let  $R, R'$  be two irreps and

$$RX = XR'$$

To make this possible, there exists two possibilities for  $X$ .

1.  $X$  is invertible.
2. Then:

$$X^{-1} R X = R'$$

That is,  $X$  *intertwines* the two representations—it commutes with the group action. If  $X$  commutes with all the matrices of an irrep, then  $X = \lambda \mathbb{I}$ , i.e., it's proportional to the identity matrix. Example:

$$[J_1, J_2] = iJ_3 \quad ; \quad [J^2, J_i] = 0 \quad \therefore J^2 \propto \mathbb{I}$$

That is, any linear transformation that commutes with all the representation matrices must be a scalar multiple of the identity.

**Note:** Commutator is a derivative

Anything that follows the product rule, is called a **derivation**.

$$\frac{d}{dx}(uv) = \frac{du}{dx} v + u \frac{dv}{dx}$$

$$[A, uv] = [A, u]v + u[A, v]$$

Therefore, **Commutation** is a **derivation**

**Exercises:** Check the commutations:

$$[J, p] \sim p$$

$$[p, p] \sim 0$$

$$[J, J] \sim J$$

$$[J, p^2] \sim 0$$

$$[J, p_a p^a] = [J, p_a] p^a + p_a [J, p^a] \sim 0$$

Notes regarding the exercises:

- We can do QFT just because of  $p^2$ .
- No quantum version of Lorentz group exists.
- If  $[A, \mathcal{V}] = 0$ , then  $\mathcal{V}$  can only be constant.

(Class-6) Lecture 3: Sat, May 31, 2025

**Lie Derivative****Some Clarifications from Previous Lecture**

- The Lorentz group doesn't have any invariant subalgebra.

**Invariant Subgroup:** A subgroup  $N \subset G$  is **invariant** if -

$$g n g^{-1} \in N \quad \forall g \in G$$

That means, conjugating any element of  $N$  by any element of  $G$  keeps it inside  $N$ . Therefore, for any group element  $g$ , if

$$\begin{aligned} g g^{-1} &= g'' \quad (\text{conjugating each like similarity transformation}) \\ \Rightarrow h g h^{-1} \cdot h g h^{-1} &= h g'' h^{-1} \quad (\text{where } h g h^{-1} = g, h \in G) \\ \Rightarrow g g^{-1} &= g g^{-1} \quad \therefore h e h^{-1} = e \rightarrow \text{unaffected} \end{aligned}$$

**Invariant**

Under conjugation, things get mapped, but some things remain unchanged — that is called **invariant**.

**Automorphism**

An **automorphism** is a structure-preserving map from a mathematical object to itself.

**Invariant Subalgebra**

A subalgebra  $h \subset g$  is said to be **invariant** if:

$$[X, H] \in h \quad \forall X \in g, H \in h$$

That is, the Lie bracket of any element of the full algebra with any element of the subalgebra lies inside the subalgebra.

Therefore, if  $h = e^A$  where  $A \in \text{Lie algebra}$  and  $h \in \text{Lie group}$ , then:

$$\begin{aligned} h g h^{-1} &= g' \\ \Rightarrow e^A e^B e^{-A} &\sim e^{B+[A,B]} = e^{B'} \quad (\because [A, B] \sim B') \end{aligned}$$

( $g$  doesn't have to be  $g'$ , it just has to map into the subalgebra.)

Because boosts and rotations are mixed under commutators, they don't form invariant pieces.

## Notes

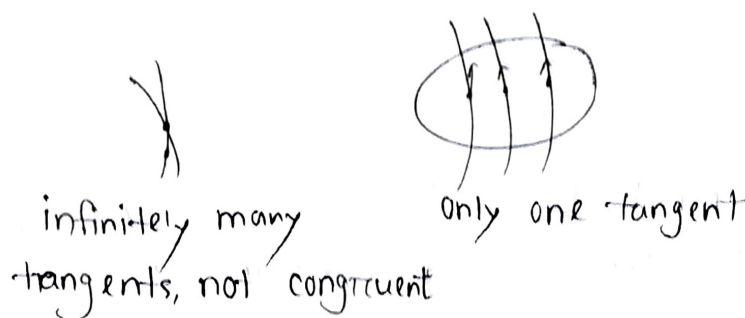
- The Lorentz group also has no unitary representation because it is **non-compact**.
- The Poincare group has unitary representation because is **compact**.
- Every finite group has a unitary representation.
- **Peter-Weyl theorem** states that “compact groups have the same structure as finite groups.”
- Hence, compact groups too have a unitary representation.
- On the other hand, boost transformations form an infinite set of elements.
- Boosts are parameterized by the *rapidity* (or velocity), which is a continuous real parameter.
- Boosts are generated by the non-compact part of the Lorentz algebra  $SO(1, 3)$ .
- Since the group is continuous and non-compact, it has infinitely many elements—like translations or rotations. Hence, **no unitary representation**.

## 6.1 Lie Derivative

### 6.1.1 Congruence

A congruence is a family of smooth curves such that through every point in a region (or patch) of spacetime, exactly one curve passes.

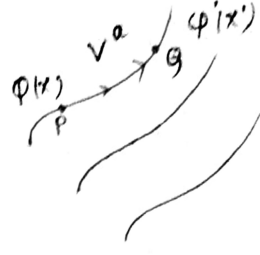
- Congruence implies a well-defined vector field and vice-versa.
- *Diffeomorphism*: A map from spacetime into itself in a continuous manner, again in the same space.



### Defining Lie Derivative

We have learned about congruence because —“The Lie derivative measures how a tensor field changes along a flow, and a congruence provides exactly that flow.”

- Lie derivative only needs congruence/vector field.
- Covariant derivative needs dot product (metric structure).



Let point  $P$  be mapped into  $Q$  due to congruence. Let the coordinate transformation be:

$$x^a \rightarrow x'^a = x^a + t v^a,$$

- It is a flow where  $t$  is a flow parameter (an infinitesimal step)
- $v^a$  is the vector field generating the flow.

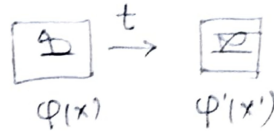
Therefore, the Lie derivative of a scalar field  $\phi$  is defined as:

$$\mathfrak{L}_v \phi = \lim_{t \rightarrow 0} \frac{\phi_{-t}(x') - \phi(x)}{t}$$

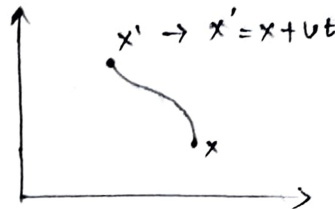
This describes the evolution of the field along the flow lines defined by the congruence.

Note: Why  $\phi_{-t}(x')$  ?

The evolution of the system itself. Negative time means back to its own position.



## 6.2 Lie Derivative for a Scalar Field



Here, only coordinates change, the field doesn't change. Therefore, for a scalar field, it is simply,  $\phi'(x') = \phi(x)$ , no involvement of direction. We want to calculate the field at the initial position, i.e.,

$$\begin{aligned} \phi'(x) &= \phi'(x' - vt) \\ &= \phi'(x') - t v^a \partial'_a \phi'(x') + \dots \quad [\text{Expanding in Taylor series}] \\ &= \phi(x) - t v^a \partial'_a \phi(x) \quad [\text{Only keeping the first-order term in } t] \end{aligned}$$



Therefore, the Lie derivative:

$$\begin{aligned}
 \mathfrak{L}_v \phi &= \lim_{t \rightarrow 0} \frac{\phi'(x) - \phi(x)}{t} \\
 &= \lim_{t \rightarrow 0} \frac{-t v^a \partial_a \phi(x)}{t} \\
 &= -v^a \partial_a \phi(x) \\
 &= -(\vec{v} \cdot \nabla) \phi(x) \\
 &= -\hat{v} \phi(x)
 \end{aligned}$$

This is nothing but the directional derivative in 3D.

Hence, the Lie derivative of a scalar field is just the directional derivative of  $\phi$  along the vector  $v^a$ . And it's a linear combination of partial derivatives weighted by the components of the vector field  $v^a$ .

### 6.3 Lie Derivative of a Vector Field

Similarly,  $V(x)$  is a vector field defining the flow, and  $W(x)$  is another vector field (the one we want to differentiate). Now, the lie derivative:

$$\mathfrak{L}_V W^a = \lim_{t \rightarrow 0} \frac{W'^b(x) - W^a(x)}{t}$$

(where  $W'^b$  is the new vector field at position  $Q$ , while  $W^a$  is at position  $P$ )

This change tells us how the vector field  $W$  changes when dragged along the flow generated by  $V$ . Therefore,

$$\begin{aligned}
 x &\rightarrow x' + Vt \\
 W^a(x) &\rightarrow W'^b(x') = \frac{\partial x'^a}{\partial x^m} W^m(x) \\
 \Rightarrow W'^b(x') &= \frac{\partial}{\partial x^m} (x^a + V^a t) W^m(x) \\
 \Rightarrow W'^b(x + Vt) &= (\delta_m^a + t \partial_m V^a) W^m(x) \\
 \Rightarrow W'^b(x) + t V^b \partial_b' W^b(x) &= \delta_m^a W^m(x) + t W^m(x) \partial_m V^a \\
 \Rightarrow W'^b(x) - W^a(x) &= t (W^m \partial_m V^a - V^b \partial_b' W'^b) \\
 \Rightarrow \frac{W'^b(x) - W^a(x)}{t} &= W^m \partial_m V^a - V^b \partial_b' W'^b
 \end{aligned}$$

$$\boxed{\therefore \mathfrak{L}_V W^a = W^m \partial_m V^a - V^b \partial_b' W'^b = W^m \partial_m V^a - V^b \partial_b W^a}$$

This is the lie derivative of a vector field. Let's simply it,

$$\begin{aligned}
 (\mathfrak{L}_{\hat{V}} W^a)(\phi) &= (W^m \partial_m V^a - V^b \partial_b W^a) \phi = (W^b \partial_b V^a - V^b \partial_b W^a) \phi \quad [m = b] \\
 &= (W^b \partial_b V^c - V^b \partial_b W^c) \partial_c \phi \\
 &= (W^b \partial_b V^c \partial_c \phi + W^b V^c \partial_b \partial_c \phi) - (V^b \partial_b W^c \partial_c \phi + W^b V^c \partial_b \partial_c \phi) \\
 &= W^b \partial_b (V^c \partial_c \phi) - V^b \partial_b (W^c \partial_c \phi) \\
 &= (\hat{W} \hat{V} - \hat{V} \hat{W}) \phi(x) \\
 &= [\hat{W}, \hat{V}] \phi(x) = -[\hat{V}, \hat{W}] \phi(x)
 \end{aligned}$$

$$\boxed{\therefore \mathfrak{L}_{\hat{V}} W^a = -[\hat{V}, \hat{W}]^a}$$

Hence, two vector fields are mapped to another vector field.  $[\hat{V}, \hat{W}]$  creates a vector field out of the two vector fields  $\hat{V}$  and  $\hat{W}$ .

Note:

Recall the Jacobi identity:

$$[ [A, B], C ] + [ [B, C], A ] + [ [C, A], B ] = 0$$

**The Jacobi identity is true for all algebra.**

**Exercise:** Show that-

$$\mathfrak{L}_{\hat{V}} \mathfrak{L}_{\hat{W}} - \mathfrak{L}_{\hat{W}} \mathfrak{L}_{\hat{V}} = \mathfrak{L}_{[\hat{V}, \hat{W}]}$$

SO far we've seen that a Lie derivative maps -

- Scalar to scalar
- Vector to vector
- Tensor to tensor. All of the same type.

Covector

A **covector** is a type of linear map that acts on vectors and returns real or complex numbers.

- A vector is an element of the space  $V$
- A covector is an element of the dual space  $V^*$

$$(\text{Vector})^b \cdot (\text{Covector})_b = \text{Scalar}$$

#### 6.4 Lie Derivative of a Covector

$$\mathfrak{L}_{\hat{V}}(W^a U_a) = -V^c \partial_c (W^a U_a)$$

$$\Rightarrow (\mathfrak{L}_{\hat{V}} W^a) U_a + W^a (\mathfrak{L}_{\hat{V}} U_a) = -\{ V^c (\partial_c W^a) U_a + V^c W^a (\partial_c U_a) \}$$

$$\Rightarrow (W^c \partial_c V^a - V^c \partial_c W^a) U_a + W^a (\mathfrak{L}_{\hat{V}} U_a) = -V^c (\partial_c W^a) U_a - V^c W^a (\partial_c U_a)$$

$$\Rightarrow W^c \partial_c V^a U_a + W^a (\mathfrak{L}_{\hat{V}} U_a) = -V^c W^a \partial_c U_a$$

$$\Rightarrow W^a (\mathfrak{L}_{\hat{V}} U_a) = -(W^c \partial_c V^a U_a + V^c W^a \partial_c U_a)$$

$$\Rightarrow W^a (\mathfrak{L}_{\hat{V}} U_a) = -(W^a \partial_a V^c U_c + V^c W^a \partial_c U_a) = -W^a (\partial_a V^c U_c + V^c \partial_c U_a)$$

$$\boxed{\therefore \mathfrak{L}_{\hat{V}} U_a = -(V^c \partial_c U_a + \partial_a V^c U_c)}$$