

Programs Based on Set Interface

Practical no 03

Program no. 01

Aim :- Write a JAVA Program to Create a set containing list of items as type String and print the item in the list using Iterator interface also print the list in Reverse/backward direction

Code:

```
package src;
import java.util.*;
public class setExample {
    public static void main(String[] args) {
        Set <String> itemSet = new HashSet<>();
        itemSet.add("Apple");
        itemSet.add("Banana");
        itemSet.add("Cherry");
        itemSet.add("Date");
        itemSet.add("Elderberry");

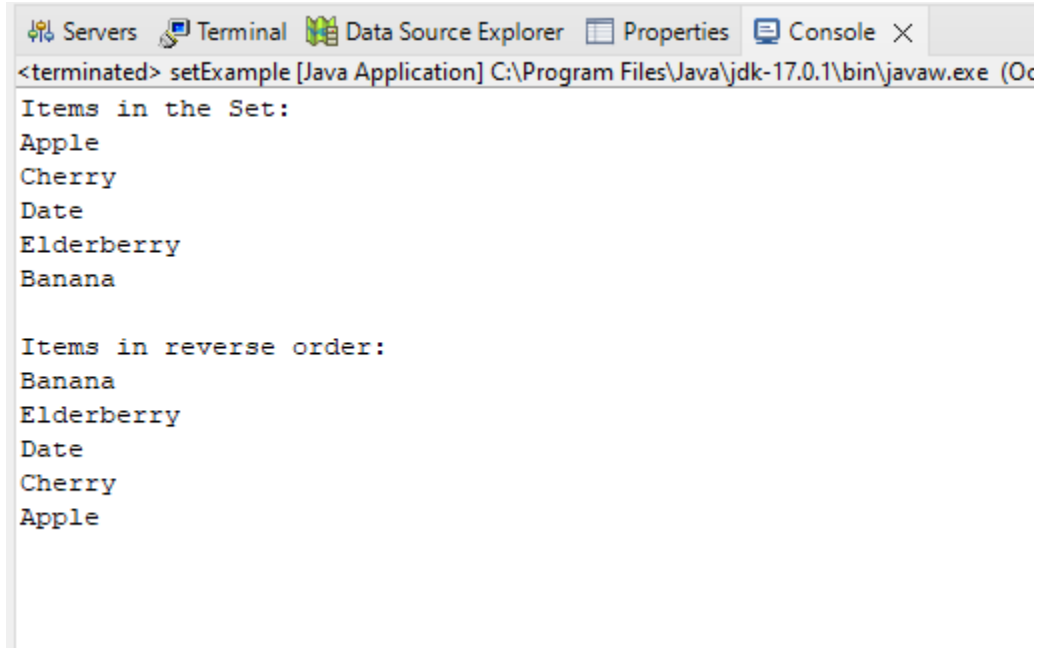
        System.out.println("Items in the Set:");
        Iterator<String> iterator = itemSet.iterator();
        while (iterator.hasNext()) {
            System.out.println(iterator.next());
        }

        List<String> itemList = new ArrayList<>(itemSet);

        System.out.println("\nItems in reverse order:");
        for (int i = itemList.size()- 1; i >= 0; i--) {
            System.out.println(itemList.get(i));
        }
    }
}
```

Programs Based on Set Interface

Output:-



```
<terminated> setExample [Java Application] C:\Program Files\Java\jdk-17.0.1\bin\javaw.exe (Oc
Items in the Set:
Apple
Cherry
Date
Elderberry
Banana

Items in reverse order:
Banana
Elderberry
Date
Cherry
Apple
```

Programs Based on Set Interface

Program no. 02

Aim :- Write a JAVA Program to Using set Interface containing list of items and Perform the following operations

- a. Add items in the set
- b. Insert Item of on set into other set
- c. Remove items form the set
- d. Search the specified item in the set

Code:

```
package src;
import java.util.*;
public class setOperatorExample {
    private static final String ItemSet = null;
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        Set <String> itemSet = new HashSet<>();

        System.out.println("Adding items to the set. Type 'exit' to stop adding");

        while(true) {
            System.out.println("Enter Item: ");
            String item = scanner.nextLine();
            if (item.equalsIgnoreCase("exit")) {
                break;
            }
            itemSet.add(item);
        }

        Set <String> anotherSet = new HashSet<>();

        anotherSet.add("Grapes");
        anotherSet.add("Orange");
        anotherSet.add("Pineapple");

        itemSet.addAll(anotherSet);
        System.out.println("\n Items after inserting another set: "+ itemSet);
        System.out.println("\nEnter Item to remove from set: ");
        String itemToRemove = scanner.nextLine();
        if (itemSet.remove(itemToRemove)) {
            System.out.println(itemToRemove + " removed From the set.");
        } else {
```

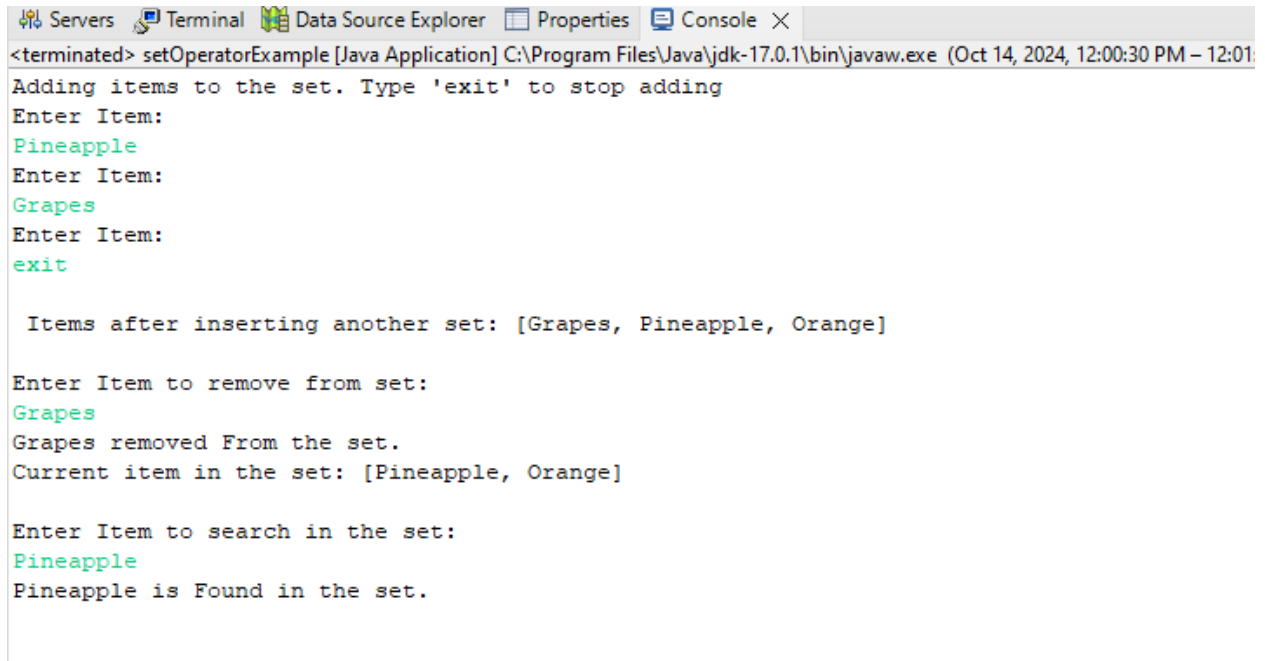
Programs Based on Set Interface

```
        System.out.println(itemToRemove + "Item not found in the set.");
    }
    System.out.println("Current item in the set: "+ itemSet);

    System.out.println("\nEnter Item to search in the set: ");
    String itemToSearch = scanner.nextLine();
    if (itemSet.remove(itemToSearch)) {
        System.out.println(itemToSearch + " is Found in the set.");
    } else {
        System.out.println(itemToSearch + " is not found in the set.");
    }

    scanner.close();
}
}
```

Output:-



```
<terminated> setOperatorExample [Java Application] C:\Program Files\Java\jdk-17.0.1\bin\javaw.exe (Oct 14, 2024, 12:00:30 PM - 12:01:
Adding items to the set. Type 'exit' to stop adding
Enter Item:
Pineapple
Enter Item:
Grapes
Enter Item:
exit

Items after inserting another set: [Grapes, Pineapple, Orange]

Enter Item to remove from set:
Grapes
Grapes removed From the set.
Current item in the set: [Pineapple, Orange]

Enter Item to search in the set:
Pineapple
Pineapple is Found in the set.
```