

Ariff Jeff

3D Motion Graphics, VFX Artist

 /ariffjeff

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860-501-0121

Education

University of Connecticut
Storrs, CT (2016 - May 2019)

B.A. - Digital Media and Design:
3D Animation and Visualization

Skills

3D Animation / Modeling / Simulations
3D / 2D Motion Graphics
Graphic Design
Image / Video Editing



Skills: Other

Deadline Monitor
Windows, macOS
HTC Vive, Oculus Rift
MotionBuilder, OptiTrack Motive
Fusion 360, SolidWorks
Simplify3D, MakerBot, LulzBot Taz

Web Design & Dev

HTML, CSS, PHP •
VS Code, Brackets, Sublime Text •
GitHub Pages, AWS S3, WordPress •

Dev

Python, C#, Bash, Automator •
Git, LFS •
FileZilla •
WingIDE •

Experience

Houdini Destruction VFX Course, CGMasterAcademy

Houdini Student, Jan 2019 - Mar 2019

- Learned the full workflow for preparing and executing destruction simulations.
- Taught by VFX industry professional Keith Kamholz.

Trebel Music - Silent Rave, UConn Student Agency

3D Animator, Agency Member, Aug 2018 - Dec 2018

- 3D animated the motion graphics showcased at the Trebel sponsored UConn on-campus silent rave.
- General student agency member duties, working and communicating with the client.

UConn Football Social Media Team, UConn

Graphic Designer, Apr 2017 - Present

- Designed 2D / 3D graphics for UConn Football social media
- Developed new creative ideas for social media

UConn CG Club, UConn

Club Member, Sep 2017 - Present

- Critique shared work
- Learn various CG industry pipeline standards and software

SIGGRAPH 2017, LA, California

Student Volunteer, Jul 2017

- Showcase virtual reality to conference attendees
- General volunteer duties

UConn Tasoglu Lab Intern, UConn

Graphic Designer, Sep 2017 - May 2018

- Design medical journal cover graphics

Camp Med-O-Lark, Maine

Camp Counselor Staff, Jun 2017 - Jul 2017

- Teach 3D printing, 2D animation, virtual reality
- General camp counselor duties