

sw dev is the goal-oriented provision and app of systematic procedures for development, maintenance, & shutdown of software systems. **System**: Technical or organizational means for autonomous fulfillment of task. It consists of hardware, sw, people (service & maintenance personnel) & logistic assistance. **Tech Sys**: system where influences by people and logistics are ignored. **Quality**: Property of an entity concerning its qualification to fulfill defined and derived req (quality req). Degree in which the inherent attributes of an entity fulfil quality reqs. **Quality Req**: Expectation or demand defined that is generally assumed or mandatory. **Quality Characteristic**: Property of an entity on the basis of which its quality is described & estimated, but which makes no statement about the degree of fulfillment of the characteristic. Inherent attribute of a process, product or a system that relates to a quality req. **Quality Measure**: Measure which allows to draw conclusions on the fulfillment of specific quality characteristics. E.g. MTTF is a quality measure of quality characteristic Reliability. **Safety**: State where the danger of a personal or property damage is reduced to an accepted value. Biriolini defines safety as a measure for the ability of an item to endanger neither persons, property nor the environment. **Tech Safety**: Measure for the ability of a failure afflicted item to endanger no persons, property or the env. **Error**: Basic cause for the fault (e.g. misunderstanding of a particular statement of the programming lang). **Fault/defect**: Statically existent cause of a failure, (i.e. bug). Usually the consequence of an error made by the programmer. **Failure**: Inconsistent behaviour w.r.t specified behaviour while running a sys (happens dynamically during the execution). Each failure has a time-stamp. **Diff**: (Error (misunderstanding of spec) causes fault (loop counter counts once too often) causes failure (system shuts down)). **Correctness**: it has binary character. A fault-free realization is correct. An artefact is correct if it is consistent to its specification. If no specification exists, correctness is not defined. **Completeness**: A system is functional complete if all functions required in the specification are implemented. **Robustness**: Property to deliver an acceptable behaviour also in exceptional situations. A correct system can have low robustness. Robustness is rather a property of specification than of implementation. A robust program is correct implementation of a good and complete specification. Robustness has gradual character. **Reliability**: Measure for the ability of an item to remain functional, expressed by the probability that the required function is executed failure-free under given working conditions during a given time period. **Availability**: Measure for the ability of an item to be functional at a given time. **Availability vs. Reliability**:  $A = MTBF / (MTBF + MTTR)$  (mean time btw failure) / (mean time to repair + MTBF). **Non Functional Requirements**: 1. Availability-readiness for correct service 2. Reliability- Continuity of correct service 3. Safety- Absence of catastrophic consequences on users and env 4. Confidentiality- Absence of unauthorized disclosure of information 5. Integrity- Absence of improper system state alterations 6. Maintainability- Ability to undergo repairs and modifications. **Quality Characteristics**: Quality {Functionality {Suitability, Accuracy, Interoperability, Security, Functionality Compliance}, Reliability {Maturity, Fault Tolerance, Recoverability, Reliability Compliance}, Usability {Understandability, Learnability, Operability, Attractiveness, Usability Compliance}, Efficiency {Time Behavior, Resource Behavior, Efficiency Compliance}, Maintainability {Analyzability, Changeability, Testability, Maintainability Compliance}, Portability {Adaptability, Installability, Co-existence, Replaceability, Portability Compliance}}. **Positive/Negative Influence**: i) Safety->Availability (Neg): Negative influence in systems with stable safe state, i.e. systems that can fail safe (E.g. train stops for safety reasons and therefore becomes unavailable). This doesn't apply for systems without stable safe state, i.e. systems that can't fail safe (E.g. Aeroplanes during a flight can't simply stop). ii) Safety-Reliability iii) Reliability->Safety (Pos): For safety related services, reliability has a positive influence on safety. This also applies for systems without a stable safe state. iv) Reliability->Availability (Pos): There is a positive influence from reliability to availability since a system that runs for a longer time without a failure will also have a better uptime/downtime ratio. v) Availability-Reliability (Not Def): The opposite isn't true since there can be an unreliable system with a high availability if the repair process is very fast. **QIP Goal**: Support continuous improvement approach. Org learns by experimenting & in the end archive their experiences based on result of experiments. **Organizational learning**: 1. Characterize & 2. Set Goals 3. Choose processes, methods, techniques, tools 4. Perform Project 5. Analyse results 6. Package & store experience for future proj. **Project Learning**: 4.1 Execute processes 4.2 Analyse results 4.3 Provide feedback. **Org achieve improvement using this because**: i) **Project Cycle**: The project feedback cycle provide feedback to the project during the execution phase in order to prevent and solve problems, monitor and support the project and to realign chosen processes with defined goals. ii) **Organizational Cycle**: The organizational feedback cycle provides feedback to the org after the completion of the project. The purpose is to analyze the concordance and discrepancy of the collected data against previous experiences and models. **Exp. Factory**: Logical & organizational structure for QIP, with purpose of collecting and reusing SDLC experience. • Plan {Product development and env characteristics} (QIP 1,2,3) -> Conduct proj {Models {Quality, resources, Product, Process} lessons learned • data} (QIP 4) -> Evaluate {Feedback for improvement: Project analysis result and corrective measures} (QIP 5,6). • Plan -> EF (Generalized models to be reused). **GQM and EF are applied to QIP steps 2 and 6 because the EF is only responsible for packaging, storing and generalizing. EF Packages**: • Product Packages {Programs, Architectures, Design Models} • Process Packages {Process Models, Methods} • Relationship Packages {Cost and defect models, Resource models} • Management Packages {Management handbooks, Decision support models} • Data packages {Project database, Quality records}. **Pkgd info in EF**: Experience obtained by performing previous sw dev projects is stored in the EF in the form of: process, products, quality models, lessons learned, techniques, methods, tools, etc. **GQM-Goal**: the spec of a measurement sys targeting a particular set of issues & rules for interpret of meas data. The org needs to be able to trace goals to the data that are intended to define those goals operationally and have a framework for interpreting it. **Goals are refined into matrices**: Based upon models of the object of measurement that deals with the issues of the goals, questions are derived that define those goals as completely as possible. Then measures that need to be collected in order to answer those questions should be specified. A metric is used for interpreting the measures. **Goals are associated with metrics** for traceability because if not done, you cannot be sure that the measure describes some organizational goal. **GQM Process**: 1. Develop GQM model to obtain measurement plan- Identify goals, derive a set of questions, specify the measures that should be collected in order to answer the questions. 2. Implement data collection, validation and analysis mechanisms. 3. It guarantees that no unnecessary measurement data is collected. **GQM+Strategies**: org Business goals -> S/w goal -> measurement goals {question, metric}. **TQM**: "Mngt method based on co-op of all members of org which centres quality & by consumer satisfaction aims at long-term commercial success as well as utility for members of the org and for society." **QA vs TQM** • **Goals**: (Better products, Lower costs) (Better mgmt, Custsatsf, Flexibility) • **Orientation** (Product) (Market, process) • **Org** (Strong position of QA) (All activities focus on quality) • **Quality responsibility** (Quality representative/agent) (Line mgmt, Every staff memb) • **Method** (Measurements, Checks/inspections/tests, Failure rec & failure eval) (Institutionalized prog for error reduction, Process monitoring & process optimization, Optimi in own area of operation). **Six Sigma**: OBJ: improve the quality of products thru identification & removal of defects & variability existing in manufacturing processes. 2. It defines two improvement cycles based on Deming approach • **DMAIC** (Define, Measure, Analy, Impro, Control) - to improve existing business processes • **DMADV** (Def, Mea, Ana, Design, Verify) - to design & implement new processes. SS is supported by tools & techniques: QFD, Pareto Analysis & Cause-effect diagrams. **SPC**: Means for differentiating a statistical variation of a process from a systematic one. Machine accuracy, process accuracy, predefined tolerance, sorting. **Charts** • Charts for variable characteristics (measurements). Average/mean value-chart (x-chart) combined with distribution-chart (s-chart) • Charts for attributive characteristics (countable characteristics (faults) or properties (good/bad)). **Difference**: charts for variable characteristics can reveal trends before problems are generated, charts for attributive characteristics are based on already existent problems. **Reliability Modelling**: Probability that a unit remains functional under predetermined conditions during a particular period of time. Reliability is a statistical value which can be estimated when corresponding failure models are taken as a basis. Failure rate  $\lambda = 1 / MTTF$ . **Quality Circles**: Group of few staff members which meets regularly with the aim to solve quality problems occurring in their work area resp. to introduce improvements actively. Weekly meeting, realization of problem, problem identification, top management participation. **Procedure**: • **Problem identification, problem selection**: Selection of problems to be analyzed • Application of creativity techniques for the problem identification • Prioritization of problems • **Problem handling**: Authorization by decision making department • Coordination with other quality circles • Separation of primary causes and secondary causes • Define goals • Search for solutions (e.g. with brainstorming) • Evaluate alternatives and choose solutions • **Presentation of results**: Present solution to the decision making circle and prepare realization • **Introduction and control of success**: Introduce solution • Documentation of problem, way of solution and results • Control of success (preferably quantitatively) • Generalization (transmission to other parts of the organization). **Failure Mode, Effects and Criticality Analysis (FMECA)**: Method that aims at risk prevention by identifying the failure modes of a system their causes and related effects • Risk evaluation with the aid of the risk priority number •  $RPN = \text{occurrence probability} \times \text{weight of the effects} \times \text{probability of non-detection}$  • Development of proposals for measures • Decision of measures • Analysis of residual risk (recalculation of the RPN) • Execution of cost benefit analysis. **Cause & Effect diag (Fishbone, Ishikawa)**: Graphical technique for the analysis of cause & effect interrelations. To a problem (effect) the primary causes are identified which are further refined into secondary causes etc. **Procedure**: • Def prob (effect) & attach it to head of "fishbone" • Attach major causes to "sidewise fishbones" (**6 M**: man, machine, method, material, milieu, measuring) • 1. Measurements (calibrations, microscopes, inspectors) 2. Materials (Alloys, Lubricants, Suppliers) 3. Personnel (Shifts, training, operators) 4. Environment (Humidity, Temp) 5. Methods (angle, engers, rake) 6. Machines (blade wear, speed) 7. Milieu (no motivation, incompatible). [Material, Machine, Methods, human power, Milieu, Management and Money, Maintenance] [Suppliers, Surroundings, systems, scope of skills, standard documentation] • Attach minor causes to branches of "sidewise fishbones" (brainstorming: identification with aid of ques: what, why, how, who, when, where) • Identification of real cause • Development of soln alternatives & choice of optimal soln • Intro of soln. **Pareto Analysis**: 20% of the defect causes 80% of the defects. Histogram (bar chart/diagram) which presents subsets ordered according to decreasing size from left to right. Additionally a sum curve of the bar heights can be applied. **Aims** at high efficiency concerning improvements by prioritization. **Correltn Diag**: Instrument for analysis of dependence between characteristics based on a set of pairs of characteristics. **Statistical basis**: correlation coefficient. **Statistical vs Systematic Variation**: (Statistical var is when the outputs of a process vary normally & the variations r at an acceptable lvl) (Sys var is when a few outputs vary significantly & this usually denoted prob with machinery or raw materials. Such var must be addressed & fixed). **Measurements**: Sw qual meas is abt quantifying to what extent a sys or sw possesses desirable characteristics. This can be performed thru qualitative/quantitative means or mix of both. **Obj**: Reliability, number of faults, Safety. Helps to have more precise, predictable & repeatable control over sw dev process. So sw qual will improve. Substitutes quality & intuitive stmts abt sw for quantitative & reproducible stmts. **Measure use for SW dev**: Cyclomatic Comp, Halstead Measures. **Regs of meas**: Simplicity • Adequacy • Robustness • Timeliness • Analysability. **Calibration**: correlation btw measures & relevant char demands a recalibration, which has to be adapted to changing situations if necessary. Empirical/theoretical model. **Measurement Scales (Draw TABLE-count, order, +/-, %)** • While expressing abstract char as numerical value, it is necessary to figure out which operations can be reasonably performed on the values. **Nominal scale**: Free labeling of specific characteristics. Ex: Inventory # of lib books, Names of diff RE methods (SA, SADT, OOA, IM) • **Ordinal**: Mapping of ordered attribute's aspect to an ordered set of meas values, such that order is preserved. EX: Mapping of patient arrivals to waiting list in a medical practice • **Interval**: A scale which is still valid if transformations like  $g(x) = ax + b$ , with  $a > 0$  applied. EX: Temp scales in deg Cels or Fahrenheit • **Rational**: Scale where numerical values can be related to each other (percental stmts) EX: Length in meters (It is twice as far from a to b than from c to d) • **Absolute**: Scale providing the only possibility to measure circumstances. EX: Counting. **Current impact of sw measurement**: flat mgmt structures, standardization wrt to sw dev, achieving high CMM lvl. **Findings**: Faults r not unidistri, Large modules not mean more faults, Many prob dont indicate lack of quality, Subseq dev provide similar res, Complexity measure is better than size of code, Spec complexity measures display a good qual of fault prediction, It is poss to derive meas from sw volume to predict code size & fault # at an early stage. Conclusion: A suitable combo of adequate complexity measures enables a directed identification of faulty modules. **prog length**:  $N = N1 + N2$ , **Prog**:  $V_{ocn} = n1 + n2$ , **Volume**:  $V = N \cdot \log2(n)$ , **Difficulty**:  $D = (n1 \cdot N2) / 2n2$ , **Effort**:  $E = D \cdot V$ . **V-MODEL XT**: is a special model which is very useful for planning, developing & analyzing sw projects & models. **GOALS of XT Dev**: Enhance support for Practicability, Adaptability, Changeability, Expandability, Scalability of V-Model-Consider state of art & adapt curr regulations & stds • Expand app range wrt consider the whole sys lifecycle in scope of dev proj • Introduce a process of organizational improvements for process models. **OBJ**: • Minimize proj risks • Qual improvement & qual guarantees • Budget containment for whole proj & sys life-cycle • Communication improvements btw all participants. **Process Module**: [Activity {contains subordinate activities}] - edits - (Product {contains subordinate products, has dependencies to other}) - responsible - Role. **V Model Client**: Project approved - Project defined - requirements defined - project announced - project engaged - inspection process (78) - project finished (no link) - changelist defined (place under 56 then connect to 3,5,6). **V Model Contractor**: Project approved - project defined - offer stated - project assigned - system specified - system designed - final design completed - system elements implemented - system integrated - delivery performed - inspection processed (11,13) - change list defined (5) - project finished. **Interface btw client & contractor**: Announcement - offer - contract - change in contract - project status report - delivery - declaration of acceptance - project completion report. **Organization specific model**: Project approved - project defined - process model analyzed - improvement to process model designed - improvement to process model implemented (3,6,7) - Change list defined (place under 5 then connect to 4,5) - change list finished. **Document**: Fundamentals, tour, V-Model-reference tailoring, roles, products, activities, picture conventions, part 9 templates, and part 8 appendix (Work of references, previous knowledge). **Rational Unified Process (RUP)**: "S/W dev process\* Customizable & extensible framework\* Lang used is UML\* Use-Casedriven (Use-cases are starting point and base for dev)\* Arch centred (Sys is divided in components & subsystems thru the arch)\* Iterative & incremental process. Dev consists of multiple cycles. Each cycle finishes with product release, i.e. after each cycle a pdt is delivered to cust. **Each cycle consists of 4 phases**: Inception ("Formulation of pdt idea, the vision\* Specification of essential business use cases\* Definition of project size") • Life cycle objective milestone • Elaboration ("Specification of pdt features\* Architectural design\* Scheduling of necessary activities & resources\* Life cycl arch milestone) • Construction (Pdt creation\* Dev of final architecture) • Result: finished pdt • Initial operational capability milestone • Transition ("Pdt release to the customers\* Examination of quality level\* Delivery, training, service support, maintenance\* Release milestone). **XP**: is a sw dev methodology which is intended to improve sw quality and responsiveness to changing cust reqs. Agile tech to deliver a software product. Lightweight methodology: **Rules**: Simplicity is key, Refactoring when & wherever poss, Code the test 1<sup>st</sup> (bug found create tests), use coding guidelines, Use Pair Progmg. **ADV of XP**: Suited for projs with unstable req, deliver high quality pdt, documents are minimized, delivery of working pdt, unnecessary work reduced to min. **DISADV**: Useful only for small/med proj, cud end up in chaotic situation, cannot use in safety critical proj, because it produces no or not enough docs. **CMM (Capability Maturity Model)**: A framework for s/w process improvement. **Purpose**: Eval level of maturity of s/w process in an org. It is a proof of qualification for s/w companies. It helps companies to improve their processes. **Adv**: Performing these practices allows an org to improve its sw process capability. • Big client or projects can be acquired. **LEVELS**: Initial: chaotic process. Repeatable: Project Mgmt is quite good but tech proc are chaotic. Defined: s/w proc in the org are well-def & are followed by co-workers. Thru such defined proc, the comp will learn abt diff proj in the org. Hence, its a future benefit to the comp. **Managed**: org and the quantitative predictions and managing progress of the proj. Hence, process capability can be improved & evaluated quantitatively. **Optimizing**: Process Improvement grows continuously (Ex: By eval new tech). **Key Process Areas**: (5) Defect Prevention, Process Change Mgmt, Tech Innovation (4) Process Meas and Analysis, Qua Mgmt (3) Process Focus, Process Definition, Training, Integrated SW Mgmt, Product Engng, Peer Reviews (2) Req Mgmt, QA, Proj Tracking, Proj Planning, Subcontract Mgmt & Configuration Mgmt (1) None. **Prob OF CMM**: • No guaranteed interrelation btw high CMM-

**S/W Development Process:**

- Requirements Engineering:**
  - Customer Requirements:** What? How much? How?
  - Product Measures:** LOC, Cyclomatic Number
  - Process Measures:** Average Productivity, Test Coverage, On schedule at phase transitions, Current accumulated costs, Estimated costs
- House of Quality (HOQ):** A graphical tool for defining the relations between customer req and technical req.
  - Goals:** Realization of the customer requirements in physical characteristics in consideration of important factors for the development process.
  - Cust Req Analysis:**
    - Seg of cus grps on the basis of dfrrt characteristics
    - Indirect interview in the environment of future clients
    - Direct interview with future users or with the aid of cust observations, e.g. concerning the handling of a prototype
    - Info concerning pdcts already in use (e.g. laud, prob, questions)
    - writing down of cust reqs thematically structured, e.g. according to probl, reqs, technical realization possibilities, charging of time & costs
    - cluster the cust reqs (\*Ignore connection to psbl realization possibilities \*identify backgrounds for reqs \*identify generic terms of reqs \*subsume similar reqs)
    - statements abt the cust envl \*who \*where \*why \*what \*how?
    - listing of contents of the cust context table in consideration of their dependencies
    - contents of the relation diagram & the affinity diag structured according to thematic levels.
- Development Process:**
  - Idea** → **Project Suggestion** → **Approved** → **Defined** → **Announcement**
  - Risk, Cost, Resource, Assessment** → **Handbooks Guidelines Project Plan Project Goals** → **Project Manager Build a Project Team Build a Steering Committee** → **Define the requirement (user specification)** → **Requirements defines** → **Criteria Catalog (for the bid assessment)** → **Announcement**
- Customer Interview:**
  - Subject Customer Interview:** Segmentation of cust groups on the basis of different characteristics (1) • Determination of target groups based on this segmentation • Determination of cust req by Indirect interview in the environment of future clients (2) • Direct interview with future users or with the aid of cust observations, e.g. concerning the handling of a prototype (3)
  - Information concerning products already in use (e.g. laud, problems, questions) (4) • Problems of the direct interview** • The requirements given by the customer are often about design concepts or solutions • Cust intensely think – particularly in software development – in solutions • Possibly manipulation of the software engineer so that he not the most cost- or time-effective solution for the cust is developed • **Consequence:** ask the customer for the reasons behind his requirements
  - Steps:**
    - Segmentation of cust groups on the basis of different characteristics
    - Determination of target groups based on this segmentation
    - Determination of cust req by Indirect interview in the environment of future clients
    - Direct interview with future users or with the aid of cust observations, e.g. concerning the handling of a prototype
    - Writing down of cust reqs thematically structured, e.g. according to probl, reqs, technical realization possibilities, charging of time & costs
    - Cluster the cust reqs (\*Ignore connection to psbl realization possibilities \*identify backgrounds for reqs \*identify generic terms of reqs \*subsume similar reqs)
    - Statements abt the cust envl \*who \*where \*why \*what \*how?
    - Listing of contents of the cust context table in consideration of their dependencies
    - Contents of the relation diagram & the affinity diag structured according to thematic levels
- Customer Context Table Affinity Diagram:**
  - Customer Context Table:** Matrix showing customer requirements (rows) and technical characteristics (columns).
  - Affinity Diagram:** Clustering of related requirements and characteristics.
  - Relation Diagram:** Mapping of requirements to technical characteristics.
  - House of Quality:** Final matrix showing correlations between technical characteristics.
- Level Prediction quality Technique/method People:**

Level	Prediction quality	Technique/method	People
5: Optimizing	[Graph]	Techniques and process support each other	Problems are prevented, assistants improve actively
4: Managed	[Graph]	Quantitative basis for techniques exists	Comprehension of interrelations exists
3: Defined	[Graph]	Qualitative basis for techniques exists	Process is defined, assistants know and follow it
2: Repeatable	[Graph]	Techniques support some activities	Experienced assistants keep the process alive
1: Initial	[Graph]	Introduction of new techniques is risky	Regular chaos elimination, low efficiency
- Comparison with competitors:**
  - Correlation of technical characteristics and if these dependencies are +/-** Listing of technical characteristics for the realization of customer requirements
  - Weighing of customer requirements** w.r.t. technical characteristics