

Artificial Nature

: As an Infinite Game : In the Allosphere

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The Future of Interactive Media 2009: Workshop on Media Arts, Science, and Technology Interactive Arts Exhibition, Santa Barbara, CA, USA

January 29, 3:00~4:30 Corwin Pavillion, UCSB January 30 3:00~5:00 Allosphere, Elings Hall (CNSI 2nd Floor), UCSB

Artificial Nature is a trans-disciplinary research project drawing upon bio-inspired system theories toward an aesthetics of computational world-making. Our motivation is to develop a deeper understanding of emergence and creativity as a form of art, play and research, to provoke questions of life, beauty and self, and suggest child-like explorations of complex nature: ludic investigations within an infinite game.

http://artificialnature.mat.ucsb.edu/



