Debugging problems day 1

1. Given a non-negative integer x, return the square root of x rounded down to the nearest integer. The returned integer should be non-negative as well. You must not use any built-in exponent function or operator.

```
For example, do not use pow(x, 0.5) in c++ or x ** 0.5 in python.
Example 1:
Input: x = 4
Output: 2
Explanation: The square root of 4 is 2, so we return 2.
Example 2:
Input: x = 8
Output: 2
Explanation: The square root of 8 is 2.82842..., and since we round it down to the nearest
integer, 2 is returned.
class Solution {
   int mySqrt(int x) {
   }
}
DEBUGGING CODE:
import java.util.Scanner;
class Solution {
   public int mySqrt(int x) {
     if (x == 0) {
        return 0;
     int left = 1, right = x;
     while (left <= right) {
        int mid = left + (right - left) / 2;
        if (mid == x / mid) {
          return mid;
        } else if (mid < x / mid) {
          left = mid + 1;
        } else {
          right = mid - 1;
        }
```

}

```
return right;
  }
}
public class Main {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("X=");
    int x = sc.nextInt();
    sc.close();
    Solution s = new Solution();
    int result = s.mySqrt(x);
    System.out.println("Output: " + result);
    System.out.println("Explanation: The square root of " + x + " is " +
Math.sqrt(x) +
         ", and since we round it down to the nearest integer, " + result
+ " is returned.");
}
```

Output:

```
codingground Online Java Compiler 🗹
                                                                                                                                                               BB Project ▼ Ø Edit ▼ 🕸 S
®⊚ Execute | ☑ Beautify | ∞ Share Source Code ? Help
                                                                                         ≥_ Terminal
            java.util.Scanner;
                                                                                         Output: 2
           Solution {
                                                                                         Explanation: The square root of 8 is 2.8284271247461903, and since we round it down to the
                                                                                             nearest integer, 2 is returned.
                if (mid < x / mid) {
 12
13
14
15
16
17
18
19
20
21
22
23
24
                     left = mid + 1;
                     right = mid - 1;
                 urn right;
                          oid main(String[] args) {
                  ner sc = new Scanner(System.in);
                   m.out.print("X= ");
              int x = sc.nextInt();
              sc.close();
```

2. Given an integer x, return true if x is a palindrome, and false otherwise.

```
Example 1:
Input: x = 121
Output: true
Explanation: 121 reads as 121 from left to right and from right to left.
Example 2:
Input: x = -121
Output: false
Explanation: From left to right, it reads -121. From right to left, it becomes 121-. Therefore it
is not a palindrome.
Example 3:
Input: x = 10
Output: false
Explanation: Reads 01 from right to left. Therefore it is not a palindrome.
class Solution {
    bool isPalindrome(int x) {
    }
}
DEBUGGING CODE:
import java.util.Scanner;
public class Solution {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("X=");
    int x = sc.nextInt();
    boolean isPalindrome = isPalindrome(x);
    if (isPalindrome) {
      System.out.println("Output: true");
      System.out.println("Explanation: " + x + " reads as " + x + " from left to right and from
right to left.");
    } else {
      System.out.println("Output: false");
      System.out.println("Explanation: " + x + " does not read the same from left to right
and from right to left.");
    }
  public static boolean isPalindrome(int x) {
    if (x < 0) {
      return false;
    String s = String.valueOf(x);
    int left = 0;
```

```
int right = s.length() - 1;
while (left < right) {
    if (s.charAt(left) != s.charAt(right)) {
        return false;
    }
    left++;
    right--;
    }
    return true;
}</pre>
```

Output: