Setting Up the Application Core

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Overview

Understanding the business requirements

Setting up the solution

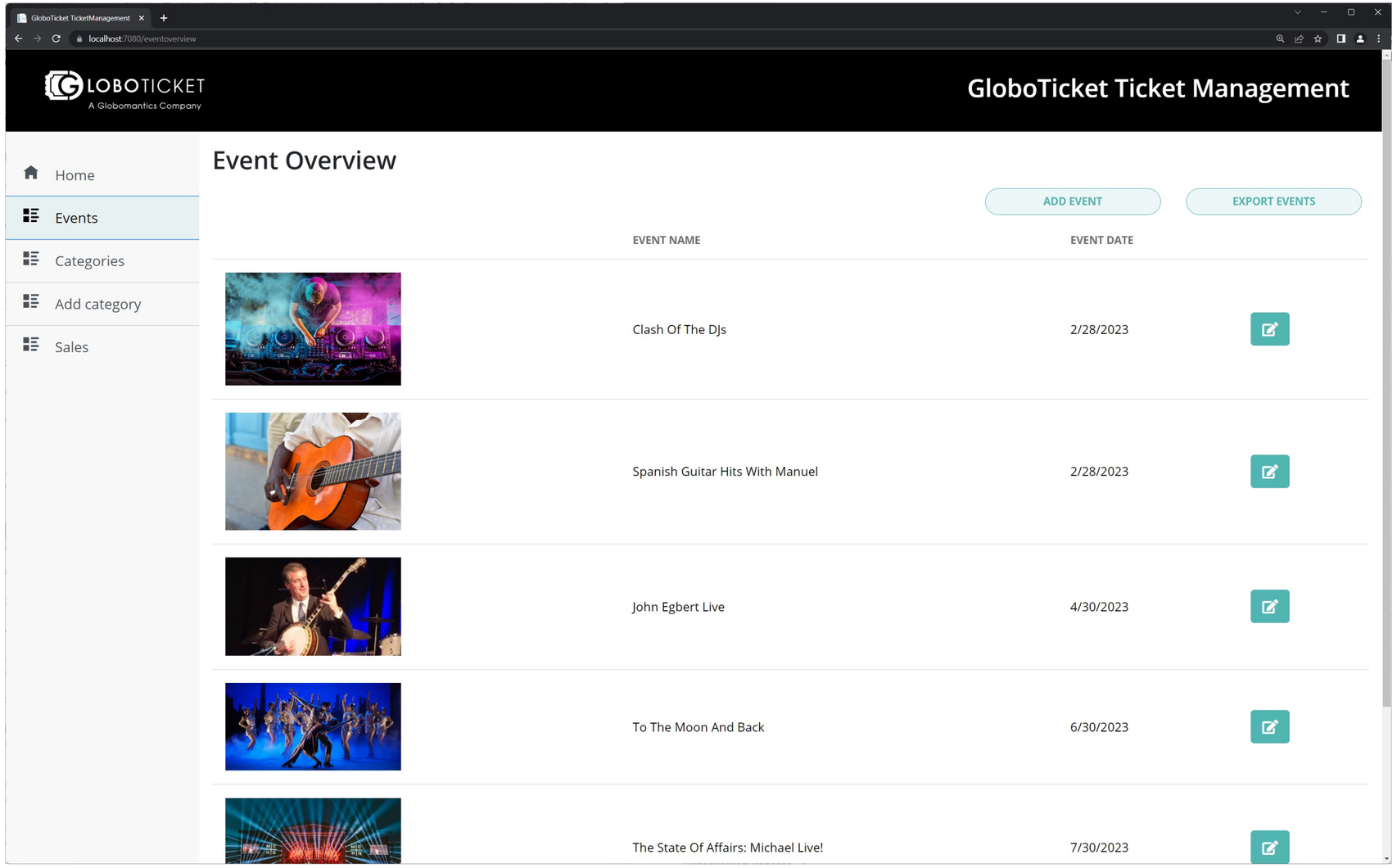
Creating the domain

Designing the application project

- Contracts
- Packages
- Validation
- Exceptions


GLOBOTICKET
A Globomantics Company

You've Seen The Finished Application



Understanding the Business Requirements

“Hello, I’m Mary Goodsale.

Let’s talk about the
new system we need to build!”

Requirements for Ticket Management

Manage events

Overview of events in their categories

Orders for the different events

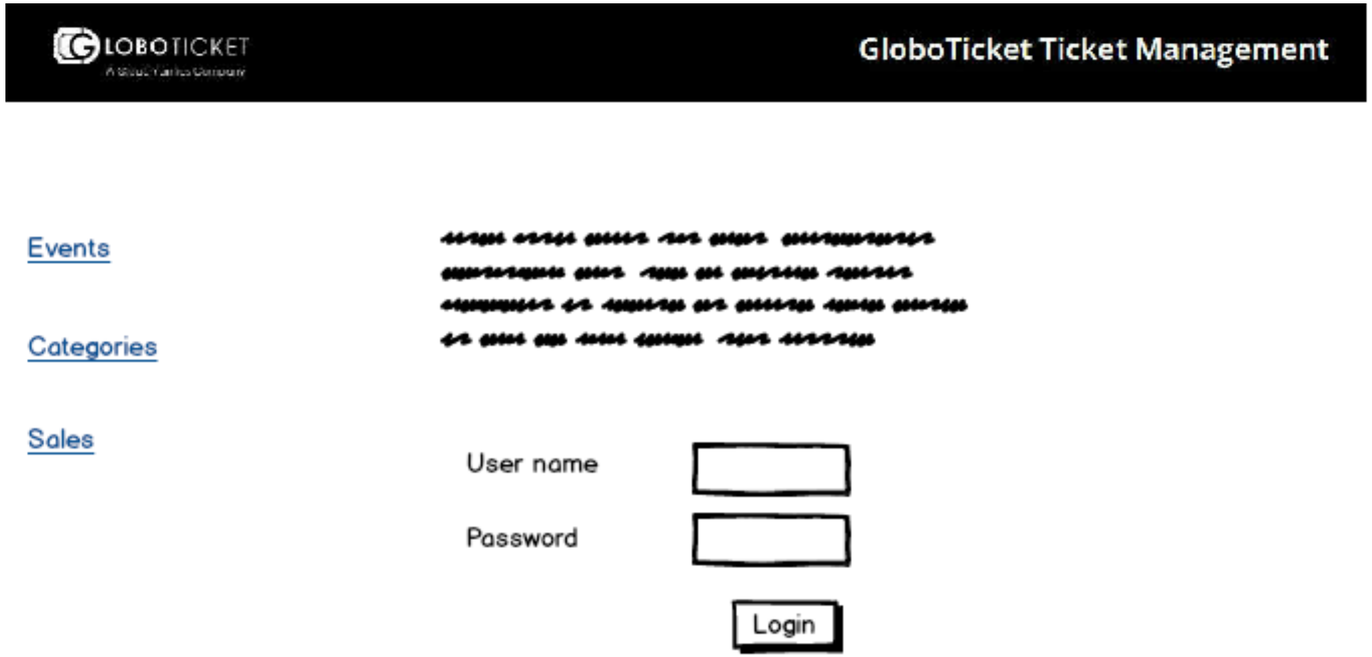
Requirements for Ticket Management

Manage events

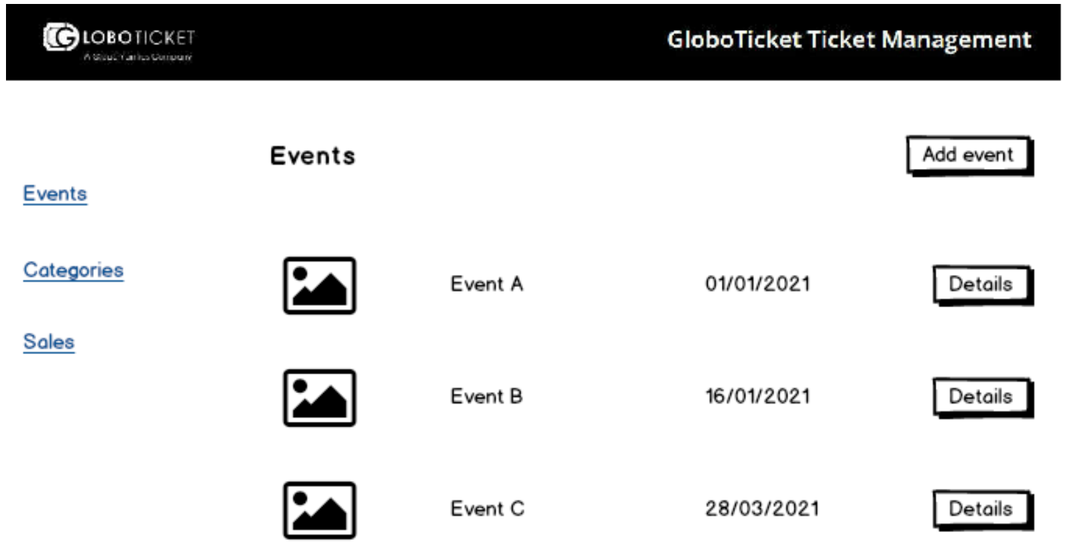
Overview of events in their categories

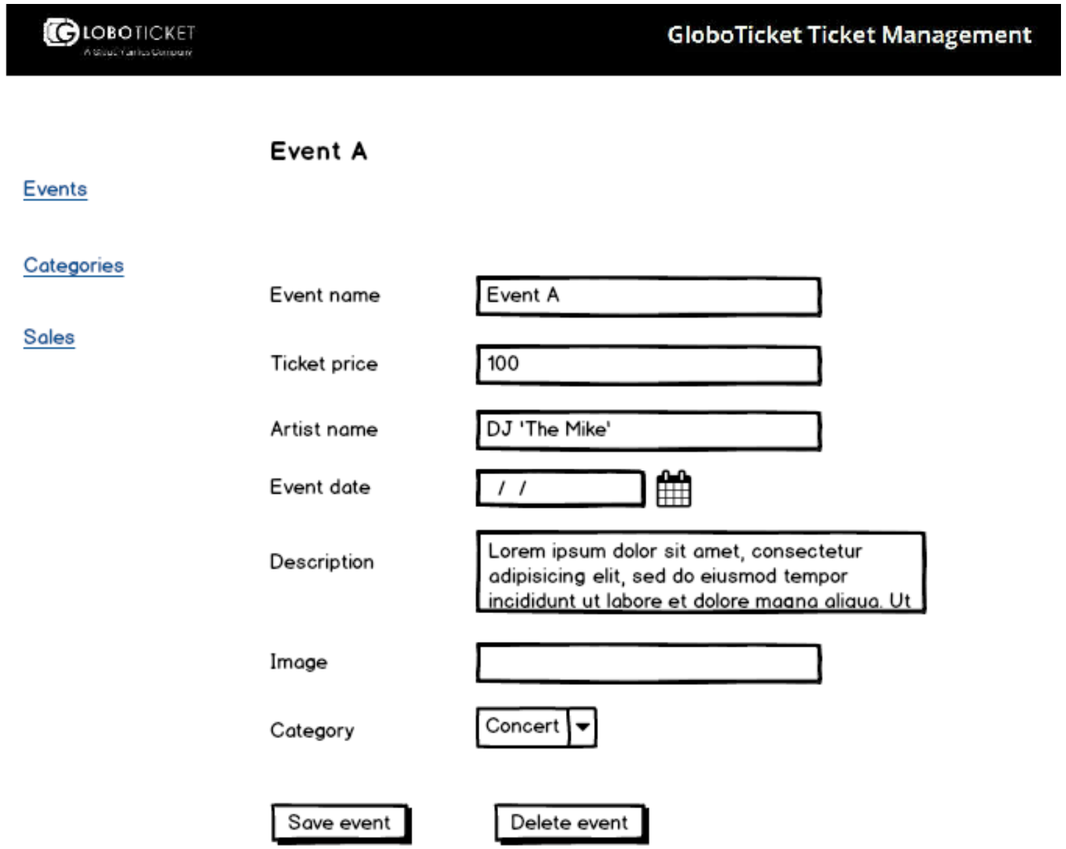
Orders for the different events

Wireframes for the Application

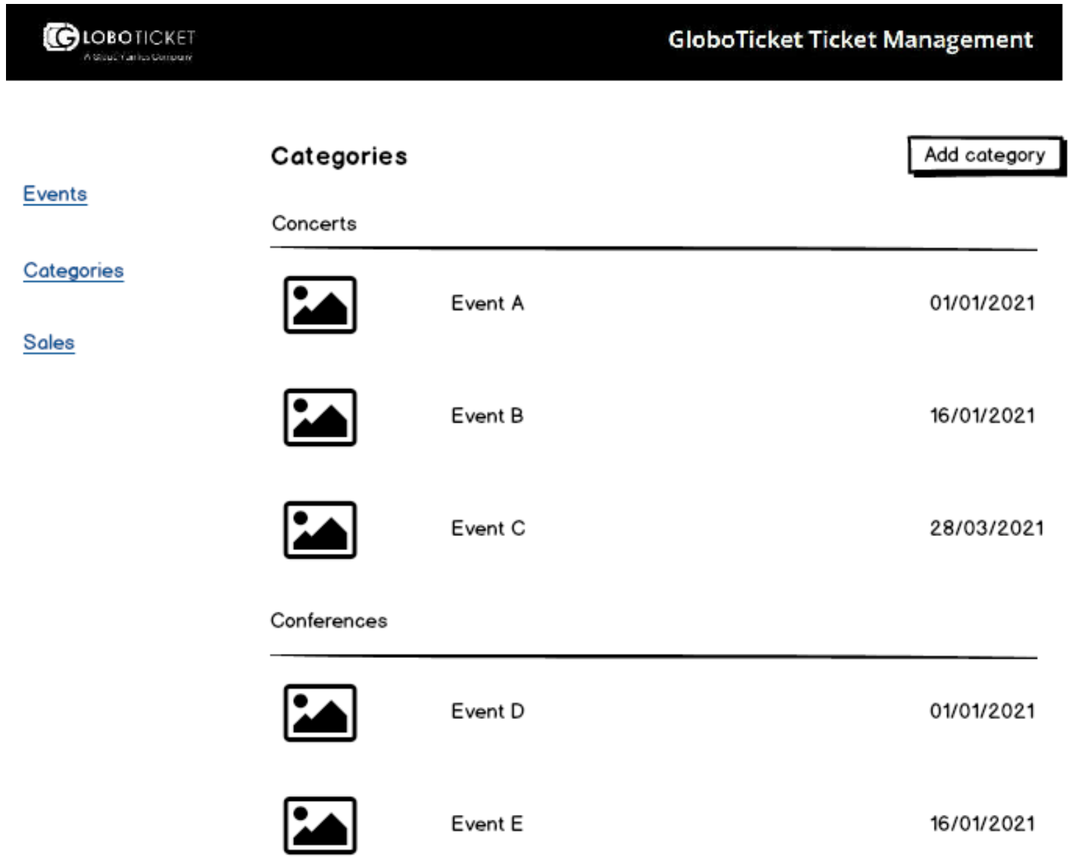


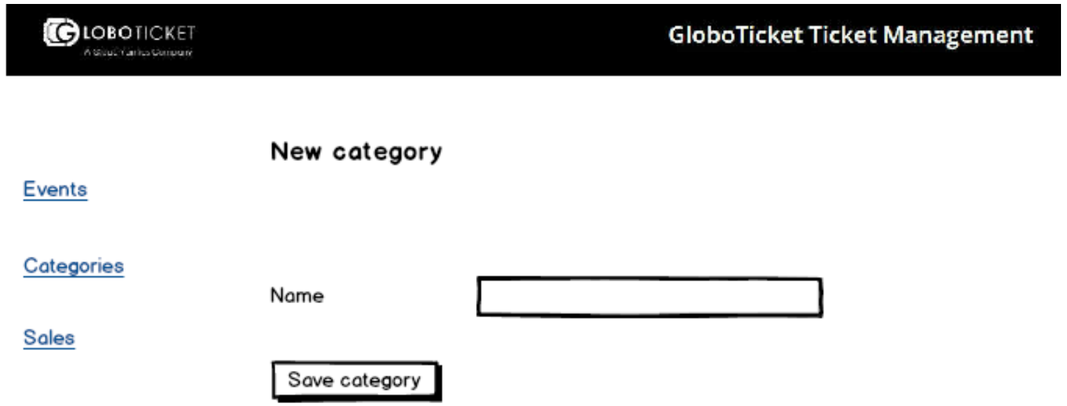
Event Management



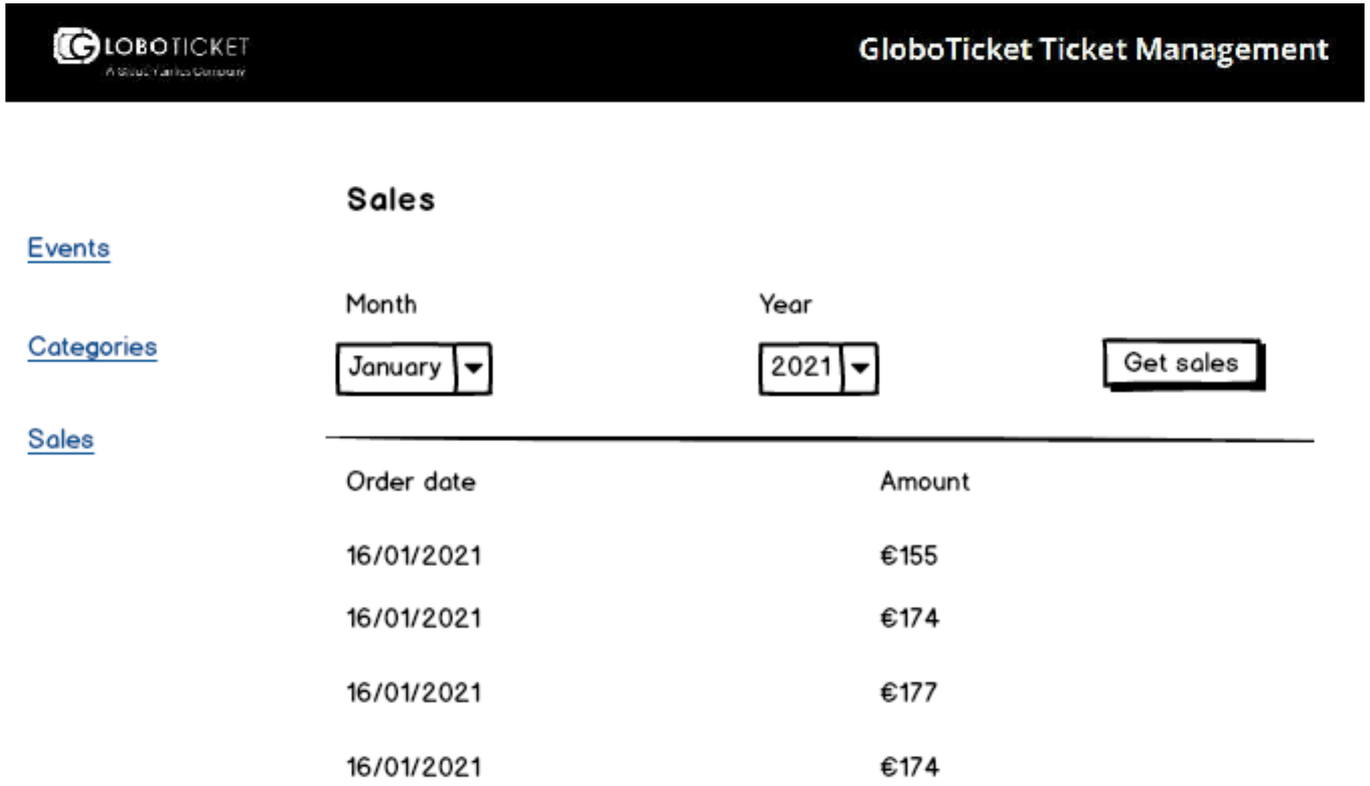


Category Management



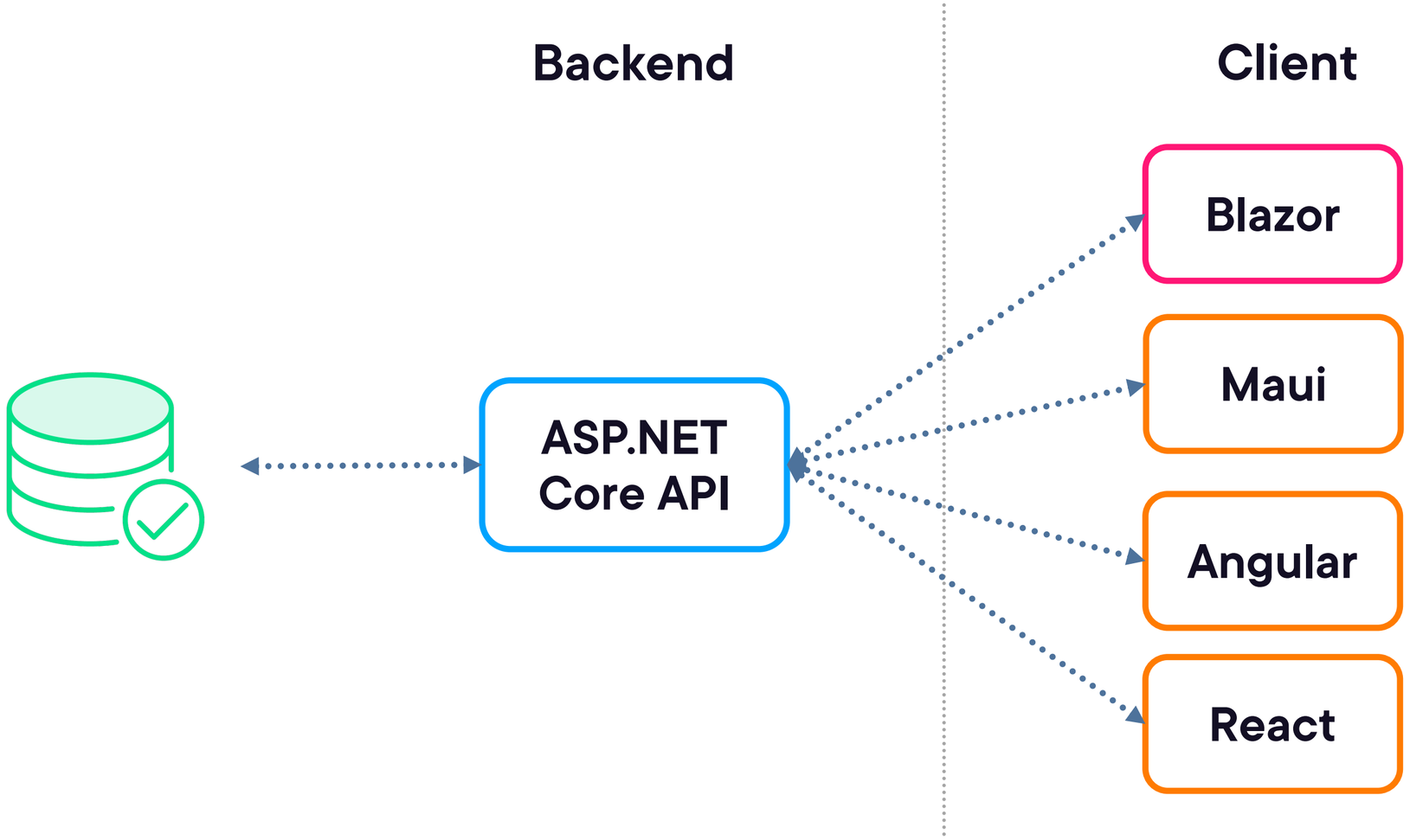


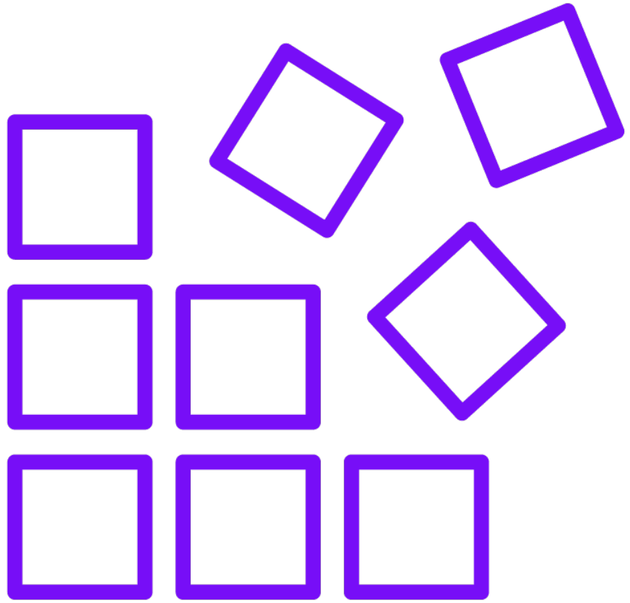
Ticket Sales



Setting up the Application Architecture

Translating to an Application Architecture





REST API

- Built using ASP.NET Core 6
- Clean architecture principles
- Data access using EF Core 6

Client

- Built using Blazor WebAssembly (ASP.NET Core 6)

Class libraries

- .NET 6 Class Libraries

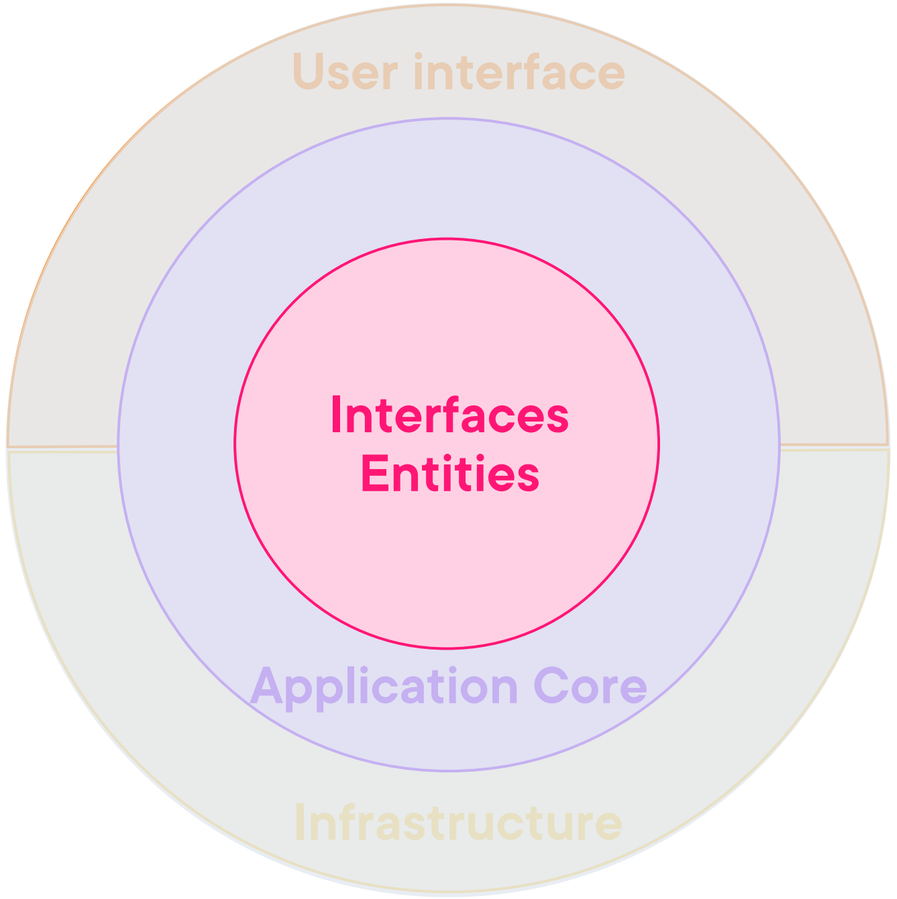
All independent of .NET version

Demo

Creating the Visual Studio solution

Creating the Domain Project

The Domain Project

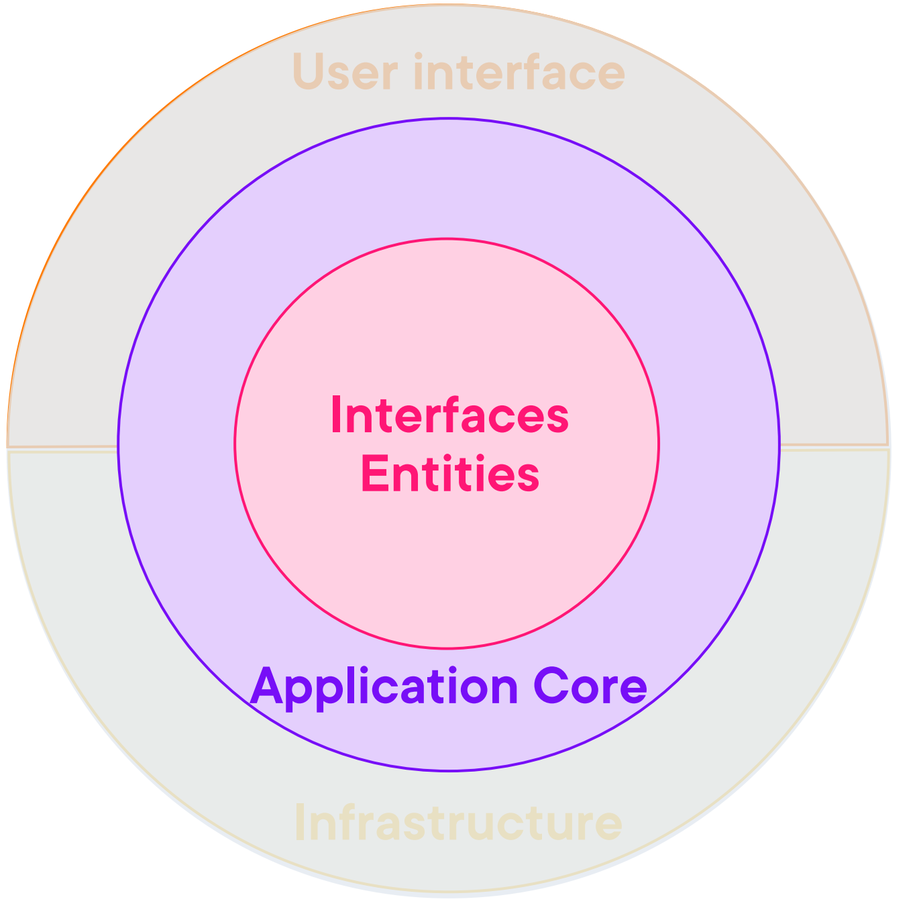


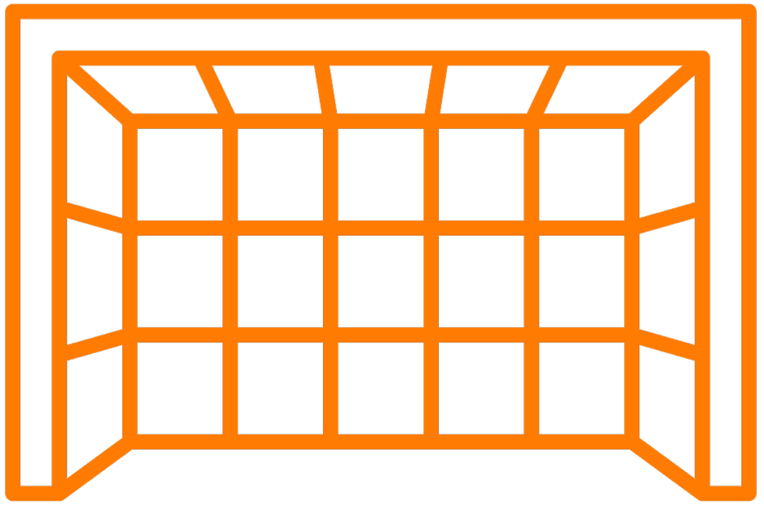
Demo

Creating the domain project

Designing the Application Project

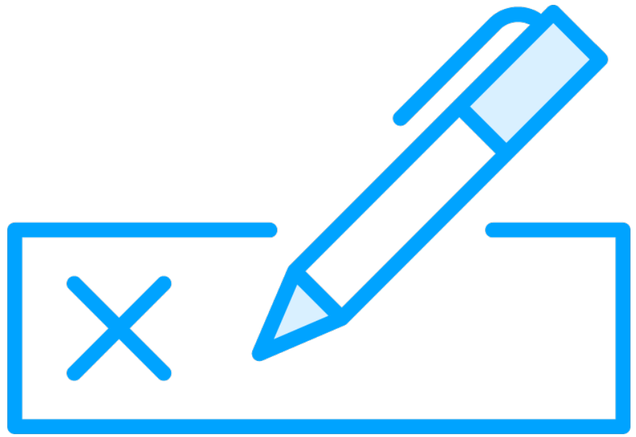
The Application Project





Achieving loose coupling in the application core

- Contracts
- Messaging



Contracts

- Part of application core
- Functionality is described in interfaces
- Implemented in Core or Infrastructure

Using Repositories

Mediates between domain and data-mapping layer

Often used in combination with UOW

Using Repositories

Data access operations

Agnostic for rest of application

Generic methods

Specific repositories

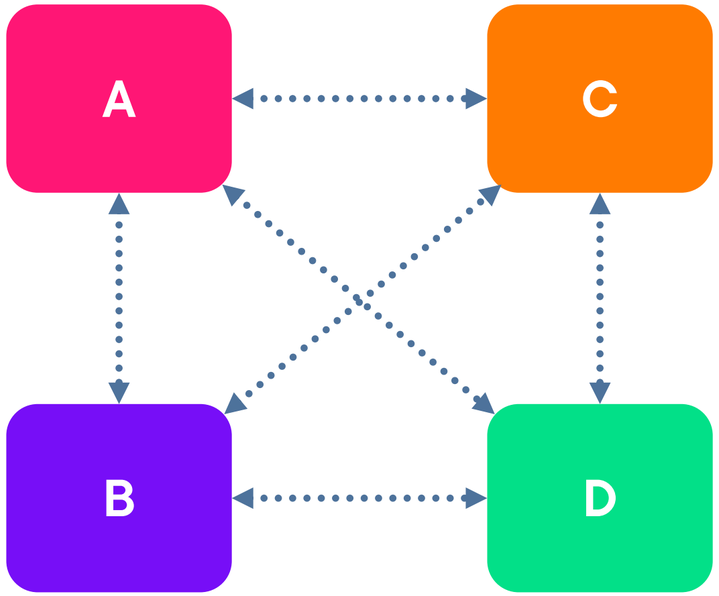
Demo

Creating the Application project

Adding contracts

Introducing the foundation for the repository

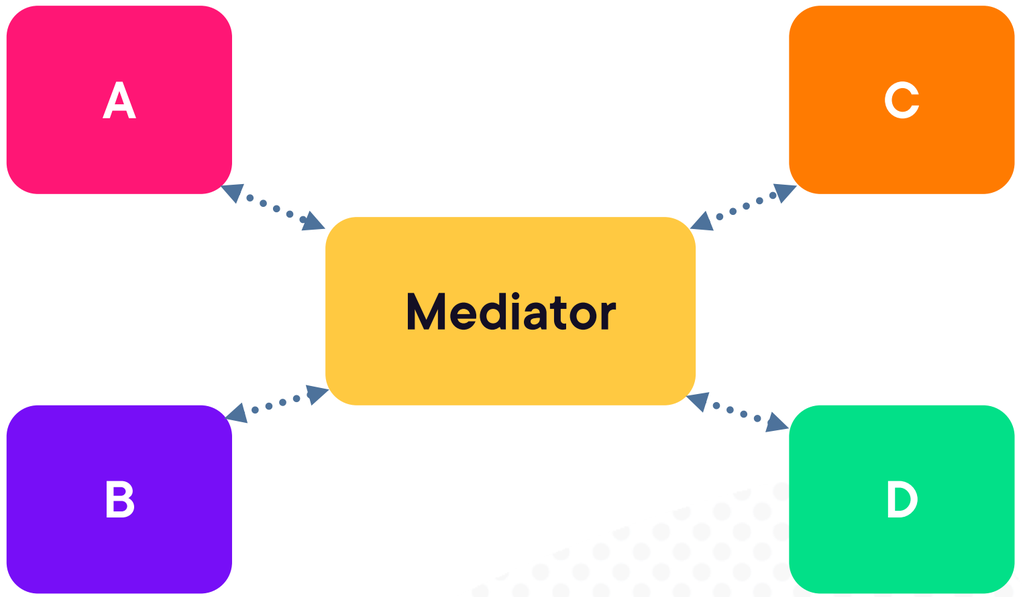
Introducing a Mediator



Object that wraps what how objects need to interact

Avoid hard references from one object to the next

Help with communication from/to Core project objects

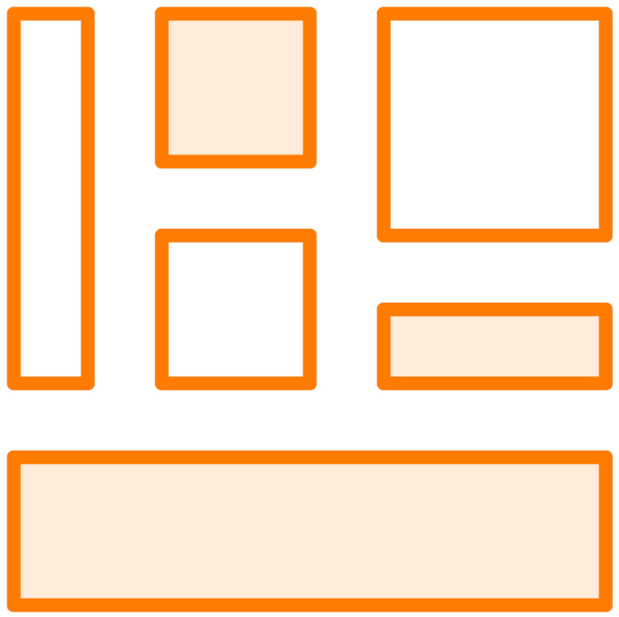


Advantages of Using a Mediator

Changes can be handled easily

Easy to test the object

Using MediatR



Simple mediator implementation in .NET

- github.com/jbogard/MediatR

Adding MediatR

- Install-Package MediatR

Using

- IRequest
- IRequestHandler

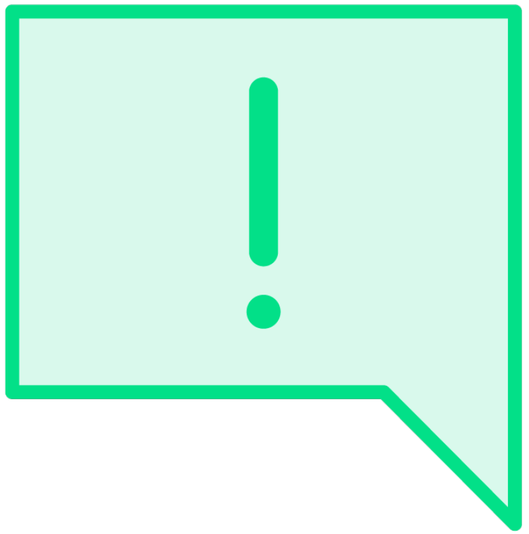
```
public class GetEventsListQuery: IRequest<List<EventListVm>>
{
}
```

Creating a Request

```
public class GetEventsListQueryHandler :
    IRequestHandler<GetEventsListQuery, List<EventListVm>>
{
    public async Task<List<EventListVm>> Handle
        (GetEventsListQuery request, CancellationToken cancellationToken)
    { }
}
```

Defining the Request Handler

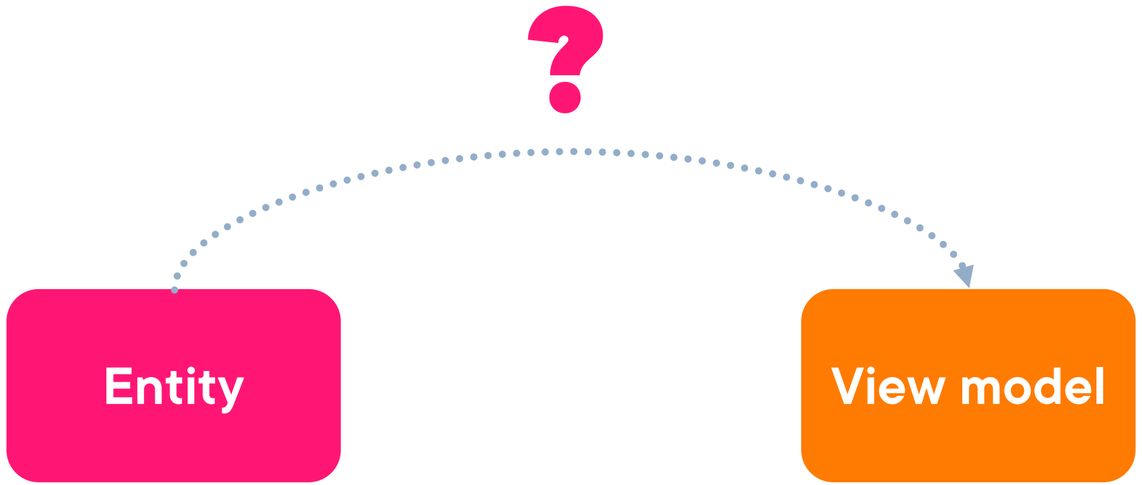
What We Aren’t Using of MediatR



Pipeline behaviour

- Logging
- Validation
- Caching

Mapping from an Entity to a View Model



Mapping Between Objects

AutoMapper library

Mapping from one type to another type

Using AutoMapper

NuGet package

Startup registration in DI

Profiles

```
var result = _mapper.Map<List<EventListVm>>(allEvents);
```

Mapping with AutoMapper

Demo

Introducing MediatR and AutoMapper

Creating a request and request handler

Adding a ServiceCollection extension class

Reading and Writing Data

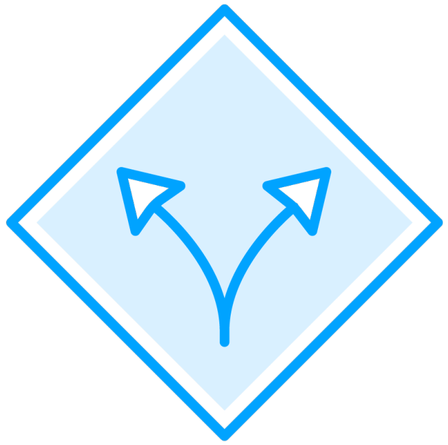
Same model is used to read and write data

Issues in larger applications

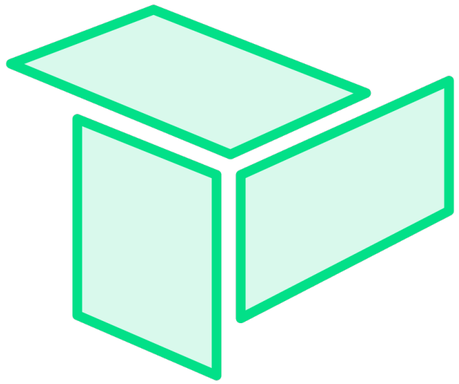
- Different queries
- Different object being returned
- Complex logic for saving entities
- Security may be different

Model may become too heavy

Adding Simple CQRS



Command-Query Responsibility Segregation



Different models

Commands to update data

Queries to read data

Commands are task-based

Can be asynchronous

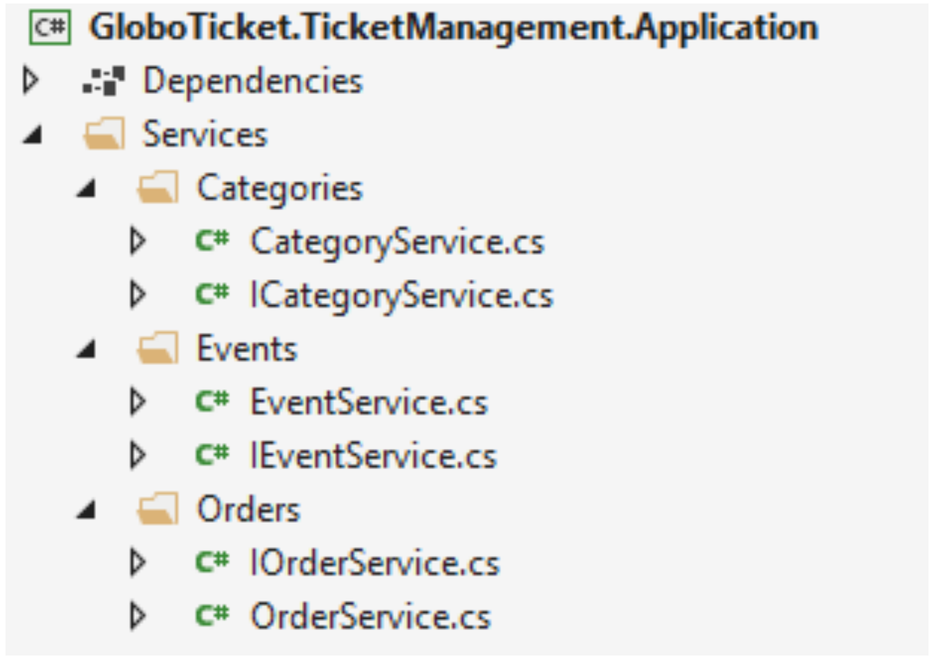
Advantages

- Separation of concerns
- Scaling
- Security
- Easy to make a change, no further impact

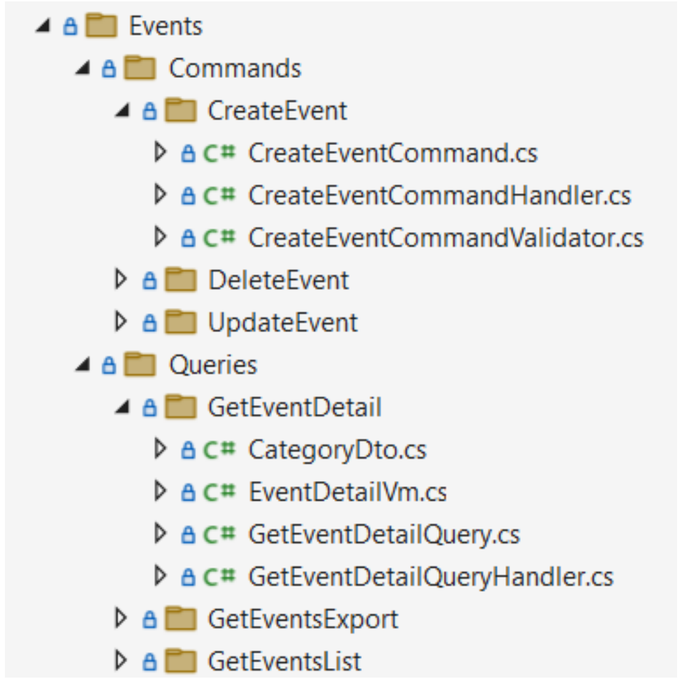
Disadvantages

- Added complexity
- Targeted at more complex applications

What Problem Are We Solving?



Translating Our Requirements to CQRS



Demo

Adding simple CQRS

Feature-based Approach

Vertical slice

Features folder and subfolders

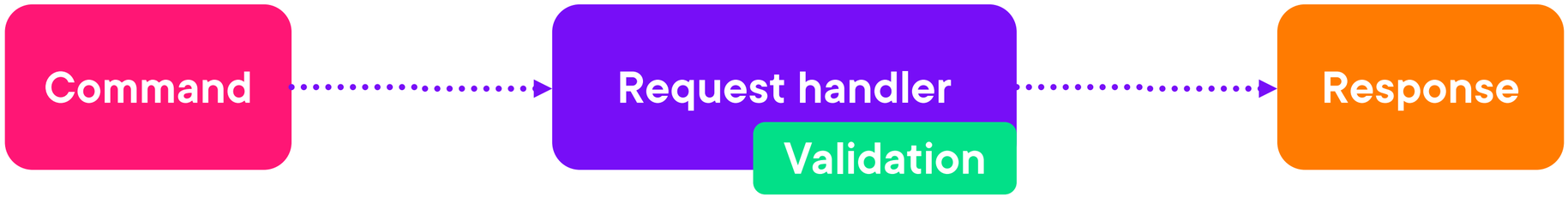
Own the view models they will use

- Not shared typically, even if identical

Demo

Splitting up in features

Creating a New Entity



Demo

Creating a new Event

Updating and deleting an Event

Validation

Event.cs

```
public class Event: AuditableEntity
{
    public Guid EventId { get; set; }

    [Required]
    [StringLength(50)]
    public string Name { get; set; }
    public int Price { get; set; }

    [Required]
    [StringLength(50)]
    public string Artist { get; set; }
}
```

Adding Fluent Validation

- Nuget package
- Uses lambda expressions for validation rules

Can be used in Core project

- RequestHandler
- Part of the Feature folder

```
public class CreateCategoryCommandValidator:
    AbstractValidator<CreateCategoryCommand>
{
    public CreateCategoryCommandValidator()
    {
        RuleFor(p => p.Name)
            .NotEmpty().WithMessage("{PropertyName} is required.");
    }
}
```

Adding a Custom Validator

```
var validator = new CreateCategoryCommandValidator();
var validationResult = await validator.ValidateAsync(request);
```

Returning Exceptions

Core should return own set of exceptions

- Can be handled or transformed by consumer

Used exceptions

- NotFoundException
- BadRequestException
- ValidationException

```
public class NotFoundException : Exception
{
    public NotFoundException(string name)
        : base($"{name} is not found")
    {  }
}
```

Adding Custom Exceptions

Demo

Validating data input

Using custom exceptions

Returning a response object

Summary

Core contains the core functionality of the application

CQRS and MediatR help with achieving high-level of loose-coupling

Feature-based helps with organization of code

Validation using Fluent Validation

Implementations not included!

Don’t include concrete implementations for anything infrastructure-related.

Up Next:

Bringing in the application infrastructure