# Refactoring from Anemic Domain Model Towards a Rich One

#### INTRODUCTION



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#### Overview



#### Introduction

Introducing an anemic domain model

Decoupling the domain model from data contracts

Using value objects as domain model building blocks

Pushing logic down from services to domain classes

Organizing the application services layer

Domain modeling best practices



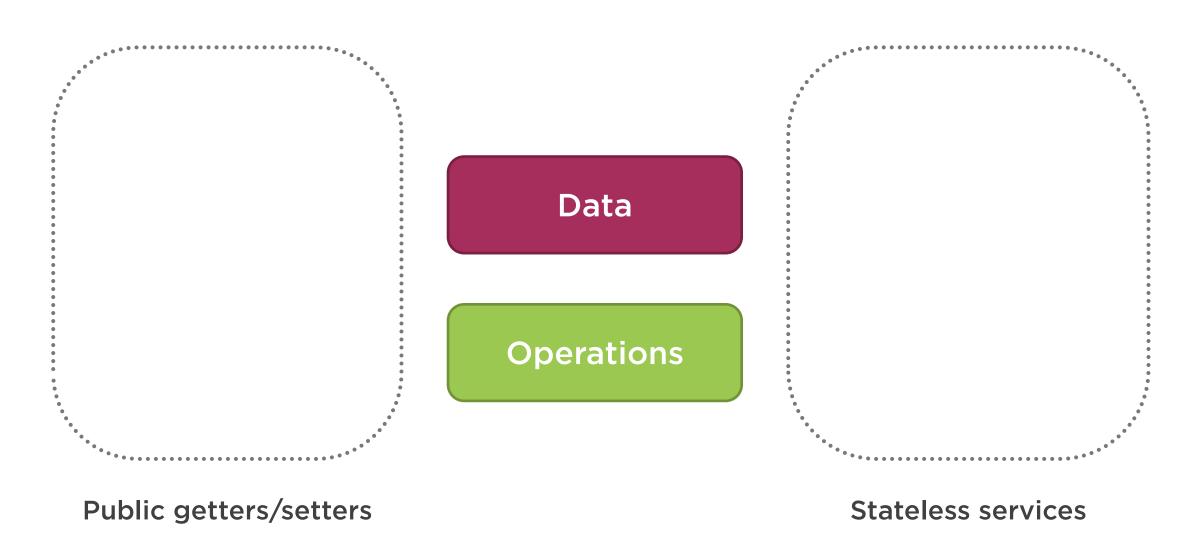
### Prerequisites

"Domain-Driven Design Fundamentals" by Julie Lerman and Steve Smith

"Domain-Driven Design in Practice" by Vladimir Khorikov



### Anemic Domain Model





#### Anemic Domain Model



Doesn't comply with ideas of object-oriented design



### Anemic Domain Model

Discoverability

**Duplication** 

Lack of encapsulation

Information hiding



Bundling data and operations together





# Encapsulation is an act of protecting the data integrity.

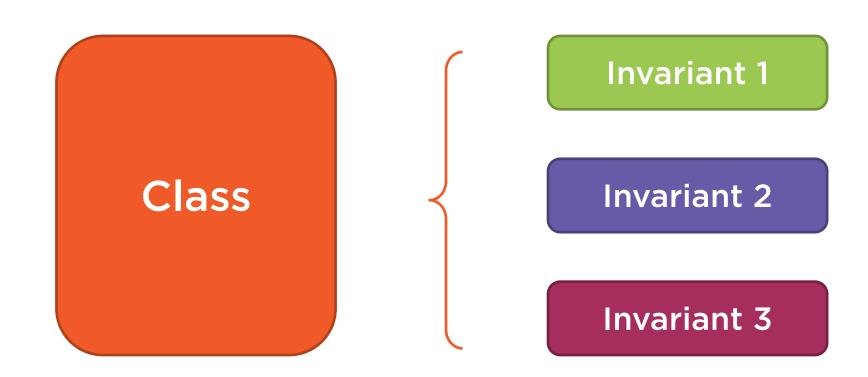


Protecting data integrity

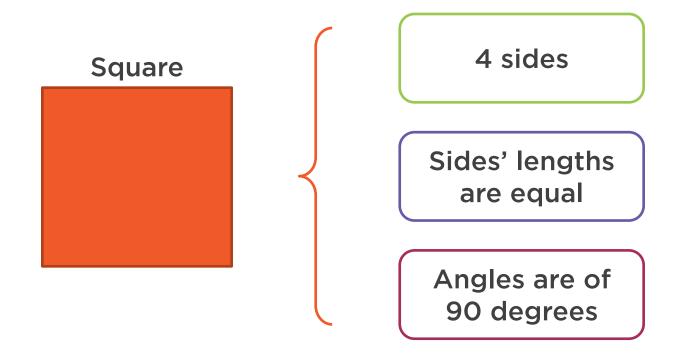
Information hiding

Bundling of data and operations











No operation should be able to violate the invariants





(?) Why encapsulation is so important?



#### Complexity



Decreasing the speed of development

Increasing the number of bugs

Damaging your ability to respond to business needs



# You cannot trust yourself to do the right thing all the time.



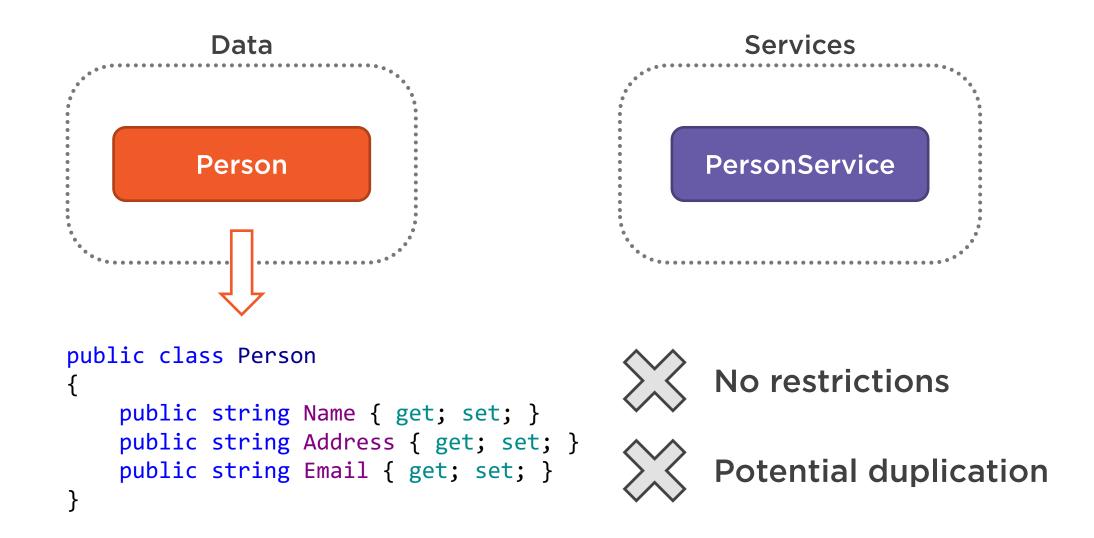
### Anemic Domain Model and Encapsulation



Does an anemic domain model automatically entail lack of encapsulation?



### Anemic Domain Model and Encapsulation





# Attribute the task of maintaining data integrity to the classes containing that data.



### Advantages of Anemic Domain Model



#### **Intuitive**

Developers pick it up naturally

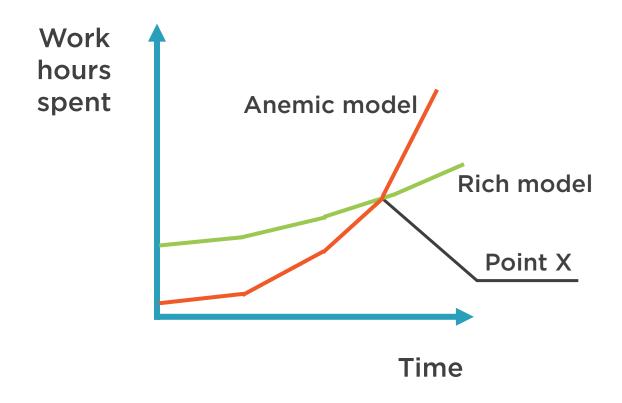


#### **Easy to implement**

Fast development, at least at the beginning

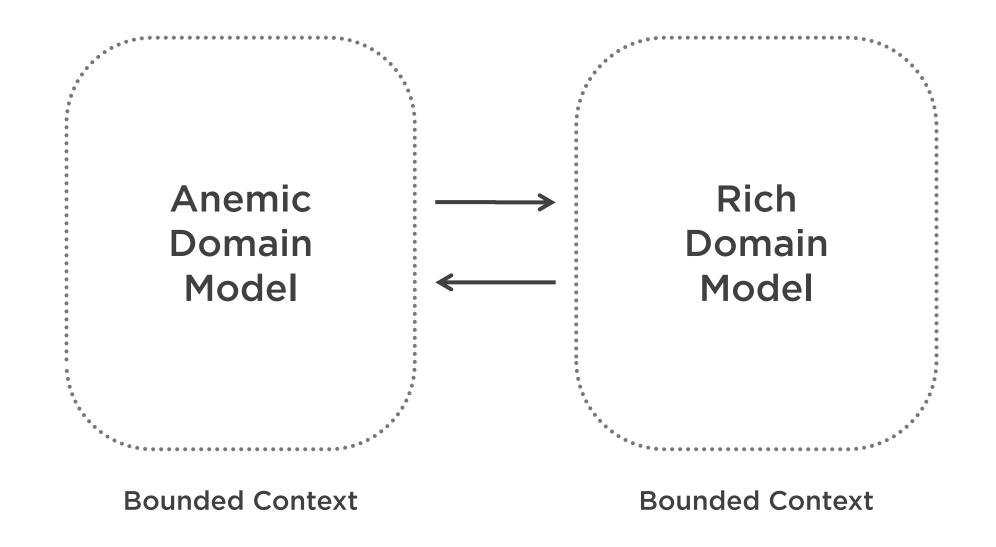


# Anemic Domain Model Applicability





## Anemic Domain Model Applicability





Immutable data structures

Operations upon data are kept separately



```
public class Square {
    public readonly double SideLength;
    public Square(double sideLength) {
        if (sideLength <= 0)</pre>
            throw new Exception("Invalid square side length: " + sideLength);
        SideLength = sideLength;
public class Services {
    public static double CalculateArea(Square square) {
        return square.SideLength * square.SideLength;
```



Do we have a problem here?



**Immutability** 



No need to worry about corruption of internal state

No need in encapsulation



"Object-oriented programming makes code understandable by encapsulating moving parts. Functional programming makes code understandable by minimizing moving parts."

**Michael Feathers** 



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```



How about the discoverability?



Can be mitigated by using conventions



# Applying Functional Principles in C#

by Vladimir Khorikov

Functional programming in C# can give you insight into how your programs will behave. You'll learn the fundamental principles that lie at the foundation of functional programming, why they're important, and how to apply them.



Table of contents	Description	Transcript	Exercise files	Discussion	Recommended		
Course Overv	riew					П	Ex 1m 15s
(D) Introduction						П	10m 49s
Refactoring to	o an Immutable	Architecture				П	34m 53s

### Summary



# Anemic domain model: keeping data and operations separately from each other

- Classes with publicly accessible properties
- Stateless services

#### Problems with the anemic domain model:

- Discoverability of operations
- Potential duplication
- Encapsulation

# **Encapsulation is an act of protecting the data** integrity

 Without encapsulation, it's hard to maintain code correctness

# Anemic domain models always entail the lack of encapsulation

- The only exception is immutable classes



### Summary



#### Anemic domain model is applicable when:

- Your project is simple, or
- Will not be developed for a long period of time

In all other cases, consider implementing a rich domain model



#### In the Next Module

# Introducing an Anemic Domain Model

