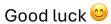


THEKER's technical challenge

This is a technical challenge for you to show your acquired skills during your professional career.

If you're completing this challenge means we think you could be a great addition to the team. Show us your worth!





1. Scenario for VLM:

Objective

Develop a **computer vision application** designed to run entirely on an **edge device** (no cloud access), capable of **detecting and localizing objects** in an image using **Vision-Language Models** (VLMs) or LLMs with visual capabilities. Unlike traditional approaches, **anchor-based detectors like YOLO** (DINO) or **Faster R-CNN** are not allowed.

Task Breakdown

- Work fully on-device, under limited memory and compute conditions (testing on the cloud local libraries, due to home-computer limitations, will be allowed)
- Accept natural language input commands (e.g., "Pick the pen") and return a bounding box over the correct object
- Be able to detect and localize objects not seen during training

Requirements

Your system must:

- 1. Perform detection and localization using:
 - Vision-Language Models (e.g., Ollama, vLLM, CLIP, BLIP, SAM, TapNext, etc.)
 - Without using anchor-based or pretrained detection models (YOLO, Faster R-CNN, SSD, etc.) as it must be as generalistic as posible
- 2. Run locally on an edge device:
 - No cloud services or APIs
 - Efficiency in memory and processing is key
- 3. Handle unseen object categories:
 - The system must generalize to new objects using textual prompts
 - Avoid reliance on fixed class labels or retraining
- 4. Respond to natural language prompts, such as:
 - o "Take the scissors"
 - o "Pick the pen"
- 5. **Return a bounding box** on the image indicating the object that matches the prompt

Deliverables

- 1. A **Python script or Notebook** implementing the full system
- 2. Example **input and output images**, showing the prompt and corresponding bounding box drawn on the image



3. A **README or markdown summary** explaining:

- o Your detection and grounding strategy
- o Which models and tools were used
- o How the system handles unseen objects
- o How it runs efficiently on-device

Evaluation Criteria

- Correctness and precision of object localization based on the prompt
- Generalization to unseen or unlabeled objects
- System's ability to run efficiently on edge devices
- Clean and maintainable code

Example of use:

Input: "Pick the pen"



Output:





2. Challenge: Decode the Barcode

Objective

You are provided with a collection of **images containing barcodes**, captured under realistic conditions. Your mission is to **accurately extract the numeric code** embedded in each barcode.

This challenge focuses on building a robust and efficient **barcode decoding system**, emphasizing algorithmic precision over library-based shortcuts.

Task Breakdown

Your solution should cover two aspects:

- 1. Barcode Detection (optional, low priority):
 - o Identify the position of the barcode in the image
- 2. **Barcode Decoding** (core of the challenge):
 - Develop a method to extract the **numerical code** from the detected barcode
 - You must implement your **own decoding algorithm** (see constraints below)

Constraints

- You **must not use** ready-made barcode decoders (although you can use them as a benchmark) such as:
 - Pyzbar, Zxing, Dynamsoft, or similar libraries
- You may use:
 - Deep Learning approaches (e.g., YOLO, CNNs, OCR architectures, etc.)
 - Classic Computer Vision techniques (e.g., thresholding, binarization, signal processing, morphology, etc.)
- You are free to work in Python, and can use libraries such as OpenCV,
 NumPy, Pytorch, Scikit-image, etc.

Deliverables

- A Python script or Jupyter Notebook that processes all images and decodes the barcode from each one
- 2. A **text or CSV file** containing the decoded numbers, indexed by image filename
- 3. Example output images with optional visualizations (e.g., detection boxes, signal profiles, etc.)
- 4. A short **README** or markdown cell describing:
 - Your decoding strategy
 - Key techniques used



o Limitations and potential improvements

Evaluation Criteria

- Accuracy of the decoded numbers
- **Speed** of your decoding approach
- Code structure and clarity
- **Robustness** to image imperfections (rotation, blur, lighting, etc.)



3. Normal angle package picking

Objective

Given an input image of **scattered packages** (with various shapes, sizes, colors, and textures) lying on the ground, your task is to:

- Detect the optimal picking surface of each package
- Estimate the surface normal vector for each detected picking area
- Visualize the result by drawing an arrow over the image that represents the
 estimated normal vector at the optimal picking point (drawing the optimal
 picking surface will be an added value to the evaluation)



Requirements

Your solution should:

- 1. Process a real or synthetic RGB image (a sample batch will be provide)
- 2. Identify multiple objects/packages in the scene
- 3. For each package:
 - Determine the **optimal surface point** or region for a robotic pick (e.g., top face, flat region, etc.)
 - o Compute the surface normal vector at that point
 - o Represent the normal as a **2D or 3D arrow overlay** on the image
- 4. The code must be written in **Python**
 - You may use OpenCV, NumPy, Pytorch, Open3D, or any opensource library of your choice



 Solutions that make use of depth data (if simulated or provided) are a plus, but **not mandatory**

Deliverables

- 1. A **Python script or Jupyter Notebook** that performs the task
- 2. One or more **example output images** with normals visualized
- 3. A short **README** or markdown cell that explains:
 - o Your approach
 - o Any assumptions made
 - Libraries used
 - o Limitations or potential improvements

Evaluation Criteria

- Correctness of the surface normal estimation
- Clarity and structure of your code
- Quality of the visualization
- Simplicity and effectiveness of your approach
- Bonus: handling partial occlusions or noisy images gracefully

Optional Bonus

- Simulate or integrate **depth estimation** (from stereo or monocular techniques)
- Return the (x, y, angle) in degrees that the robot should use to perform the pick