

Installation

Once you have downloaded Data Encryption Tool from Unity's Asset Store, go to: "Assets->Import Package->Custom Package...". In the Import Asset window, find and select the Data Encryption Tool.unitypackage file. After the "Importing package" window appears in Unity, verify that all items to import are selected and then click the Import button in the bottom right of the window.

Quick Start

After installing the package, add component Encryption System > Encryption Manager.. Then select the type of encryption you want and key you want to use for encryption.

You use it in your Project, You need to call the following line of code

Encrypt

```
string Baruah.EncryptionSystem.Manager.EncryptionManager.Encrypt<T>(string  
inputData);
```

This function will return a encrypt text using the algorithm you selected.

Decrypt

```
string Baruah.EncryptionSystem.Manager.EncryptionManager.Decrypt<T>(string  
inputData);
```

This function will take encrypt text and return decrypt it into plain text