

ASSIGNMENT NO:2

DATE:09/02/2016

PROGRAM TITLE: Traverse a Graph which is represented by Adjacency Matrix using Depth First Search.**PROGRAM ALGORITHM:**

```
DFS(G,v)
{
    //input:Graph 'G' represented either by adjacency matrix, starting vertex
    'v'
    //output:printing the vertices in DFS order
    push(S,v); //S is an empty Queue
    while S is not empty do
    {
        r=pop(S);
        if mark[r]==FALSE
        {
            mark[u]=TRUE;
            print(r);
            for each adjacent vertex 'u' of 'r' do
            {
                push(S,u);
            }
        }
    }
}
main()
{
    print(starting vertex);
    for each vertex u
        mark[u]=FALSE;
    DFS(G,v);
    for all unmarked vertices
        DFS(G,w);
}
```

PROGRAM CODE:

```
//C Code to Traverse a given graph using DFS using Adjacency Matrix
#include <stdio.h>
#include <stdlib.h>
#define MAX 50
int stack[MAX];
int top=-1;
void create_graph(int **graph,int n)
{
    int i,j,x;
    for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        {
            graph[i][j]=0;
        }
    }
    printf("\tIdentify the adjoining vertices:");
    for(i=0;i<n;i++)
    {
        printf("\n\tEnter the adjoining vertices of %d.Enter -99 to
stop::",i);
        for(j=0;j<n;j++)
        {
```

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        scanf("%d",&x);
        if(x== -99)
            break;
        else
            graph[i][x]=1;
    }
}

void print_graph(int **graph,int n)
{
    int i,j;
    printf("\n\tThe Adjacency Matrix of the Graph is::");
    for(i=-1;i<n;i++)
    {
        printf("\n");
        for(j=-1;j<n;j++)
        {
            if(i== -1)
                printf("%d",j);
            else if(j== -1)
                printf("%d",i);
            else
                printf("%d",graph[i][j]);
            printf("\t");
        }
        printf("\n");
    }
}

int is_full()
{
    if(top==MAX-1)
        return 1;
    else
        return 0;
}

int is_empty()
{
    if(top== -1)
        return 1;
    else
        return 0;
}

void push(int n)
{
    if(is_full()==0)
    {
        top++;
        stack[top]=n;
    }
    else
        printf("\tThe Stack is Full.");
}

int pop()
{
    if(is_empty()==0)
    {
        return(stack[top--]);
    }
}

```

```

    }
    else
        printf("\tThe Stack is Empty.");
    return -9999;
}
int dfs(int **graph,int n,int *mark,int v)
{
    int r,i;
    top=-1;
    push(v);
    while(is_empty()==0)
    {
        r=pop();
        if(r!=-9999)
        {
            if(mark[r]==0)
            {
                mark[r]=1;
                printf("\t%d",r);
                for(i=0;i<n;i++)
                {
                    if(graph[r][i]==1)
                    {
                        push(i);
                    }
                }
            }
        }
    }
    return 0;
}
int main()
{
    int n,i,v;
    printf("\n\tEnter the number of vertices::");
    scanf("%d",&n);
    int *mark=(int*)malloc(n*sizeof(int));
    int **graph= (int**)malloc(n*sizeof(int*));
    for(i=0;i<n;i++)
    {
        graph[i]=(int*)malloc(n*sizeof(int));
    }
    create_graph(graph,n);
    print_graph(graph,n);
    do
    {
        printf("\n\tEnter the starting vertex. Enter -99 to Quit::");
        scanf("%d",&v);
        for(i=0;i<n;i++)
            mark[i]=0;
        if(v!=-99)
        {
            printf("\tThe DFS traversal is::\n");
            dfs(graph,n,mark,v);
            printf("\n");
            for(i=0;i<n;i++)
            {

```

```

        if (mark[i]==0)
        {
            dfs(graph,n,mark,i);
            printf("\n");
        }
    }
}
while(v!=-99);
return 0;
}

```

OUTPUT:

```

Enter the number of vertices::5
Identify the adjoining vertices:
Enter the adjoining vertices of 0.Enter -99 to stop::1 2 3
-99

Enter the adjoining vertices of 1.Enter -99 to stop::0 4 -99

Enter the adjoining vertices of 2.Enter -99 to stop::0 4 -99

Enter the adjoining vertices of 3.Enter -99 to stop::0 4 -99

Enter the adjoining vertices of 4.Enter -99 to stop::1 2 3 -99

The Adjacency Matrix of the Graph is::
-1  0   1   2   3   4
0   0   1   1   1   0
1   1   0   0   0   1
2   1   0   0   0   1
3   1   0   0   0   1
4   0   1   1   1   0

Enter the starting vertex. Enter -99 to Quit::2
The DFS traversal is::
2   4   3   0   1

Enter the starting vertex. Enter -99 to Quit::1
The DFS traversal is::
1   4   3   0   2

Enter the starting vertex. Enter -99 to Quit::3
The DFS traversal is::
3   4   2   0   1

Enter the starting vertex. Enter -99 to Quit::0
The DFS traversal is::
0   3   4   2   1

Enter the starting vertex. Enter -99 to Quit::4
The DFS traversal is::
4   3   0   2   1

Enter the starting vertex. Enter -99 to Quit::-99

```

DISCUSSION:

For Depth First Search, principle of Stack is used, therefore, we had to design some more functions to maintain and perform operations on the stack.