Graph Partitioning Techniques for Large Graphs

Graph Partitioning

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Motivation and Problem

- Graph datasets are huge!
- Crawls by a search engine currently amount to 1 trillion links
- Therefore, performing computations and algorithms is difficult

Motivation and Problem

- An approach could be to distribute the graph on a cluster of nodes
- Distributing the graph can be expensive (in terms of inter-partition communication)

Goal

- Minimize the number of inter-partition edges
- Number of nodes (of the graph) must be almost the same on all partitions

Overview

We have -

- Implemented some graph partitioning techniques (Hashing, Chunking, Balanced, Weighted Greedy, etc.)
- Then, run algorithms like PageRank on the graph and checked for the inter-partition communication and the computing time

Tools/Datsets

- **Tools:** Apache Spark (Map Reduce operation performed on the dataset)
- Dataset: Amazon Web Data (There is an edge between i and j, if product i is bought frequently with product j)

Nodes: 262111Edges: 1234877

Apache Spark

- Spark runs MapReduce jobs in stages
- Stages are built up by DAG Scheduler
- RDD (Resilient Distributed Datasets) is the fundamental data structure of Spark
- RDDs are immutable and all MapReduce operations are performed on an RDD
- Each RDD is divided into partitions, and can be computations can be done on different nodes of the cluster

Symbols

- Each individual partition at time t is referred to by its index $P^t(i)$.
- $\Gamma(v)$ refers to the set neighbours of v.

Partitioning Algorithms - Balanced

 We assign v (the current vertex in the stream) to a partition of minimal size (ties are broken randomly)

$$ind = arg \min_{i \in [k]} |P^t(i)|$$

 ind is the index of the partition to which the vertex v is assigned

Partitioning Algorithms - Chunking

 We divide the stream into chunks of size, C, and fill the partitions in order

$$ind = \lceil t/C \rceil$$

t is the time at which v is encountered in the stream, ind
is the index of the partition to which v is assigned

Partitioning Algorithms - Hashing

ullet We take a hash function, $H:V o\{1...k\}$ and assign v to

$$ind = H(v)$$
 $H(v) = (v mod k) + 1$

Partitioning Algorithms - Deterministic Greedy

- We assign v to a partition where it has the most edges in common
- Also, weight this by a penalty function which imposes a penalty on larger partitions (ensures that number of nodes in each partitions are almost even)
- Break ties randomly

Partitioning Algorithms - Deterministic Greedy

Symbolically,

$$ind = arg \max_{i \in [k]} (|P^t(i) \cap \Gamma(v)| \times w(t, i))$$

- w(t, i) is the penalty function of $P^t(i)$
- w(t, i) can be any one of the following -
 - w(t, i) = 1 (unweighted greedy)
 - $w(t, i) = 1 \frac{|P^t(i)|}{C}$ (linear weighted)
 - $w(t, i) = 1 exp\{|P^t(i)| C\}$ (exponentially weighted)

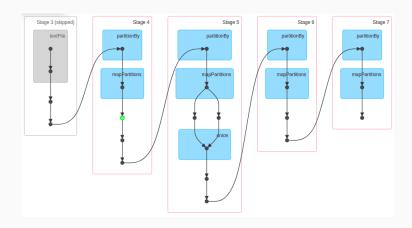
Ordering

- The paper (which we have followed) discussed the use of different orderings of the stream
- Based on BFS, DFS, Random, etc
- We have used the same (Random) ordering as given by the Database

Results

- Single machine implementation of the PageRank on the graph dataset
- Deployed it on a 3-node cluster
- Spark has UI Metrics (such as, Shuffle Read/Write) which gives us an idea about the inter-partition communication taking place

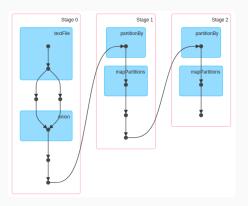
DAG - Balanced



Statistics - Balanced

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DAG - Chunking



Statistics - Chunking

Executors

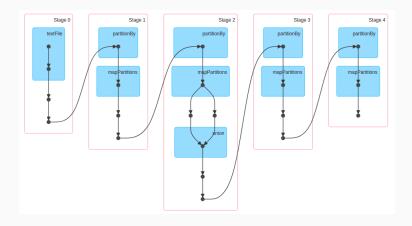
Summary

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Active(4	0	0.0 B / 23.3 GB	0.0 B	18	0	0	24	24	51 s (0.8 s)	391.8 KB	22.6 MB	33.6 MB
Dead(0)	0	0.0 B / 0.0 B	0.0 B	0	0	0	0	0	0 ms (0 ms)	0.0 B	0.0 B	0.0 B
Total(4)	0	0.0 B / 23.3 GB	0.0 B	18	0	0	24	24	51 s (0.8 s)	391.8 KB	22.6 MB	33.6 MB

Executors

Show 20	entries											Search:			
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1	192.168.0.3:42514	Active	0	0.0 B / 5.5 GB	0.0 B	6	0	0	9	9	18 s (0.2 s)	130.7 KB	7.5 MB	14 MB	stdout stderr
2	192.168.0.2:40551	Active	0	0.0 B / 5.5 GB	0.0 B	6	0	0	8	8	13 s (0.2 s)	130.5 KB	9.3 MB	9.1 MB	stdout stderr

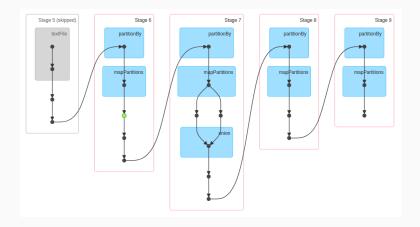
DAG - Hashing



Statistics - Hashing

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Total(4)	0	0.0 B / 23.3	GB 0.0 E		18	0	0		32	3	2	29 s (0.4 s)	195.9 KB	10.6 MB	37.9 M	В
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DAG - Deterministic Greedy



Statistics - Deterministic Greedy

Summary																	
	RDD Blocks	Stora		Disk t	Jsed Cores	Active T	asks	Failed Tasks	Complete	Tasks	Total Tasks	Tas Tin	ik Time (GC ne)	Input	Shuffle Re	ad Shuff	le Write
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Dead(0)	0	0.0 B	/ 0.0 B	0.0 B	0	0	0		0		0	0 m	s (0 ms)	0.0 B	0.0 B	0.0 B	
Total(4)	0	0.0 B	/ 23.3 GB	0.0 B	18	0	0		34		34	9 s	(0.3 s)	476.6 KB	252.7 KB	765.41	KB
Show 20	v entries			RDD	Storage	Disk		Active	Failed	Comp	elete Tota		Task Time (GC	Search:	Shuffle	Shuffle	
ID	Address		Status	Blocks	Memory	Used	Cores	Tasks	Tasks	Tasks	Tas	ks	Time)	Input	Read	Write	Logs
driver	192.168.0.3:40	0552	Active	0	0.0 B / 6.7 GB	0.0 B	0	0	0	0	0		0 ms (0 ms)	0.0 B	0.0 B	0.0 B	
0	192.168.0.1:42	2906	Active	0	0.0 B / 5.5 GB	0.0 B	6	0	0	8	8		2 s (80 ms)	173.2 KB	40.3 KB	169.6 KB	stdout stderr
1	192.168.0.3:42	2276	Active	0	0.0 B / 5.5 GB	0.0 B	6	0	0	24	24		4 s (0.1 s)	238.3 KB	212.4 KB	595.9 KB	stdout stderr
2	192.168.0.2:38	3216	Active	0	0.0 B / 5.5 GB	0.0 B	6	0	0	2	2		2 s (0.1 s)	65.1 KB	0.0 B	0.0 B	stdout

References

- Isabelle Stanton, Gabriel Kliot: Streaming Graph Partitioning for Large Distributed Graphs
- https://github.com/apache/spark/blob/master/ examples/src/main/python/pagerank.py

Thank You!

Questions?