

# JEREMY ARIMADO

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#### **Profile**

I'm a web-developer with a desire to dive deep into how things work. My free time is spent building applications and studying development. I began teaching myself during university and since then my passion has snowballed into an insatiable drive to explore mind-bending problems and build amazing products. Let's build them together!

# **Experience**

### Digital Campaign Coordinator (April 2015 - April 2016)

#### Essential

- Created a prototype of a Federal electorate segment generator with Meteor.js and the Campaign Monitor API for use across all clients
- Implemented the companies first use of video-background landing pages with jQuery for the Australian Marine Conservation Society
- Implemented jQuery ajax survey for Luke Batty Foundations, anti-domestic violence Father's day action
- Project manager across various NFP and GOV clients

#### **Developer / Community Manager Intern (spring 2013)**

We Are Social

- Helped develop website prototype for Fitness First
- Created eDMs
- Training in iOS development

## **Education**

## Web Development Immersive (May 2016 - July 2016)

**General Assembly** 

Full-stack web-development with Ruby on Rails and JavaScript

#### JavaScript Study Group 10-weeks (2015) ansarada

One night  $\,$  a week JavaScript study group hosted by ansarada.

### Start-up boot camp (2015) General Assembly

2 day boot camp on start-up fundamentals.

#### Digital Campaigning boot camp (2015) Centre for Australian Progress

4 day boot camp on digital marketing for politics.

# Bachelor of Arts - Media (2014)

Macquarie University

Media Theory, International Media Regulation, Culture and Technology.

#### **Technologies**

#### **JavaScript**

Node.js, MongoDB, ES5, ES6, jQuery, AJAX, Backbone, React, React-Native, Meteor.js, Socket.io, Three.js, Browserify, Gulp, WebPack, Babel, HTML5, CSS3

#### Ruby

Sinatra, Rails, RSpec, ActiveRecord



## **Projects**

## TIC TAC TOE 3D

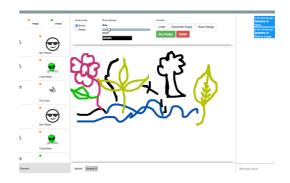
Three.JS, Node.js, WebSockets, React Gulp, Babel, Browserify, HTML5 Canvas



When on smaller-width devices it renders a DOM version of game to play.

## **SQUADRAWN**

Rails, WebSockets, Backbone, jQuery, Paper.JS, HTML5 Canvas, CSS3, HTML5 Canvas



Create and design t-shirts with friends in real-time.

#### Emochi

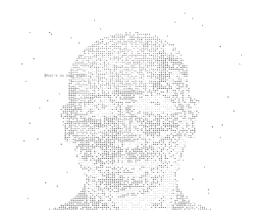
Node.js, React, Socket.io, API, CSS3 Gulp, Babel, Browserify



A real-time chat application that only allows you to communicate with Emojis, using a very cool predictive text/emoji neural network API from Dango .

# **Identity Construct**

JavaScript, HTML5 Canvas



An art project made in university. I use HTML5 canvas as a reference to position elements on the page.

http://www.essentialmedia.com.au/ http://wearesocial.com/au/ https://github.com/arimado/tic-tac-toe-3d https://github.com/arimado/squadrawn https://github.com/arimado/emochi https://github.com/arimado/identity-construct http://getdango.com/emoji-and-deep-learning.html