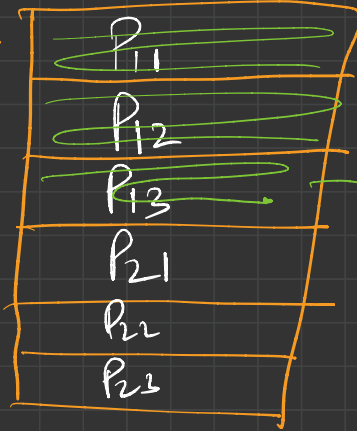



Lec-30

* Thrashing

Situation no. 1

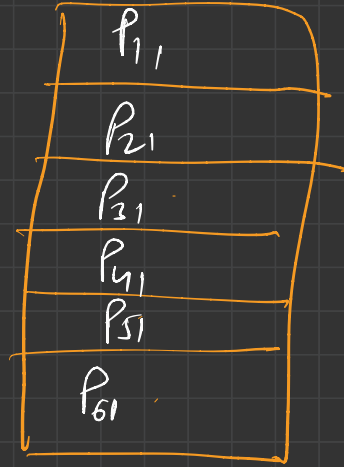
$P_1 \rightarrow 3 \text{ page}$
 $P_2 \rightarrow 3 \text{ page}$



$\rightarrow P_{14} \rightarrow \text{Req}$

RAM

(2)



$P_1 - P_6 \rightarrow \text{each has } \underline{1} \text{ page}$

RAM

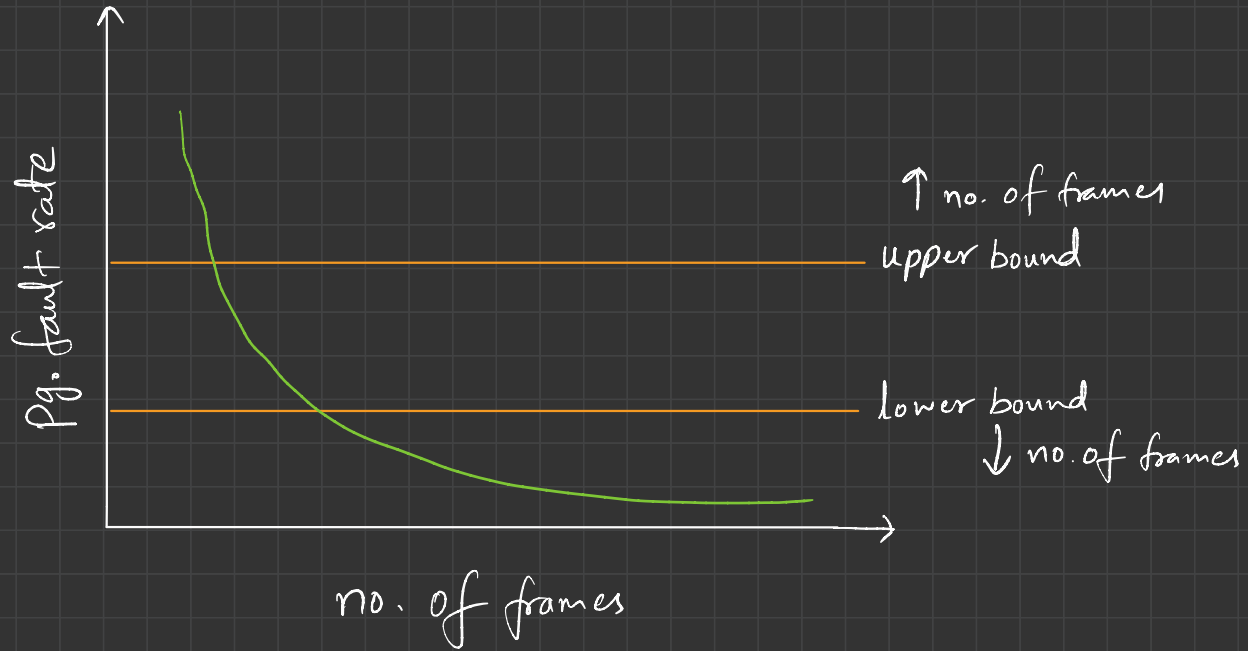
\rightarrow Which has more no. of page faults?
ans. situation 2

\rightarrow CPU will be more busy servicing page faults.

* Cause of Thrashing

- ① Initial Low CPU utilization ---- Ting degree of multiprograming
- ② A Global Pg. replacement algo, replaces pages w/o regard to the process
- ③ A process may need more frames ---- cause faults again
- ④ Other processes's frames are replaced & they may need those soon.
- ⑤ As a result CPU utilization ↓.
- ⑥ CPU scheduler now, may increase CPU utilization by increasing degree of multiprograming
- ⑦ Ultimately, CPU utilization drops drastically.

* Page fault frequency



* Storage mgmt

→ interview ↓

* → ① self-learning

② Files & directories

* → OS course ⇒ Last video