

Introduction to Object
Detection Algorithm from
Image

# Introduction



# Common Visual Recognition Tasks

What objects are contained in the image?



Classification

= Cat



= ? % Dog ? % Person



= Dog



# Common Visual Recognition

### Tasks

Classification

### Applications

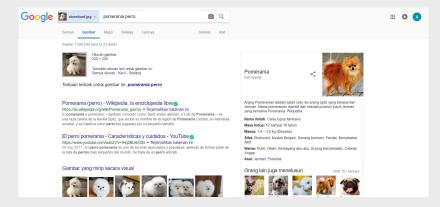


Image Search



Organizing Photo Collections



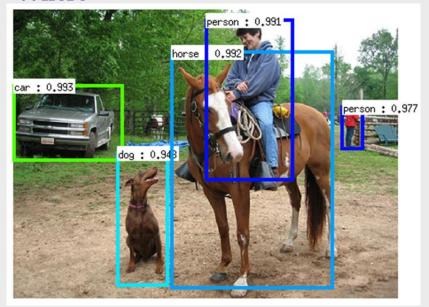
# Common Visual Recognition

### Tasks

### Detection

What objects are contained in the image? +

### Where



Object Detection (bounding box)



Object Detection (pixel-based segmentation)

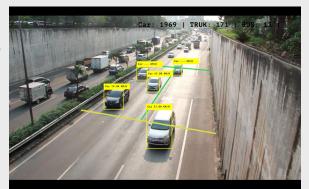


# Common Visual Recognition

Tasks

Detection

Applications





#### **Defense and Security**

- Face Recognition
- 2D to 3D Face Reconstruction
- Time Compression Analysis
- Pixel Enhancement
- License Plate Recognition
- Crowd Behaviour Analysis



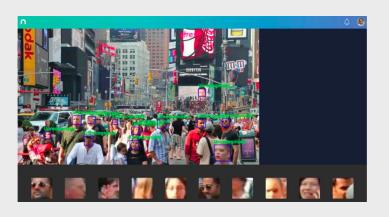
#### **Smart City**

- Traffic Monitoring
- Road and River Monitoring
- Flood Monitoring
- Vehicle Detection
- Illegal Parking Detection
- Dynamic Traffic Lights



#### Store Analytics

- Visitor Counting
- Visitor Trajectory Flow
- Visitor Heat Map
- Product View Rank
- Queue Analysis







# Algorithm



# Object Detection Key Components

- An algorithm to inspect parts of images, e.g. : sliding window, region proposal
- Obtain extracted features (image patterns) from the inspected parts, e.g.: using CNN
- Classify them whether they're an object or not using machine learning: using SVM, Fully Connected



# First Step of Object Detection

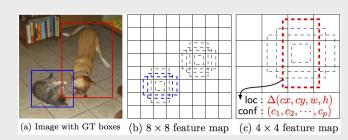
Where should we tell the computer to inspect whether there are objects in it?

Traditional (Old Style)

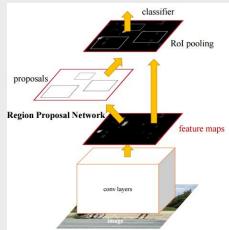


Sliding Window + Image Pyramid

State-of-the-Art Style



Feature Maps Anchor Boxes

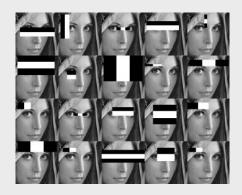


Region Proposal Network

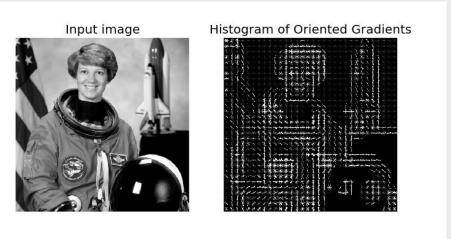
# Second Step of Object Detection

What is the object's pattern?

Traditional (Old Style)



**HAAR** Features



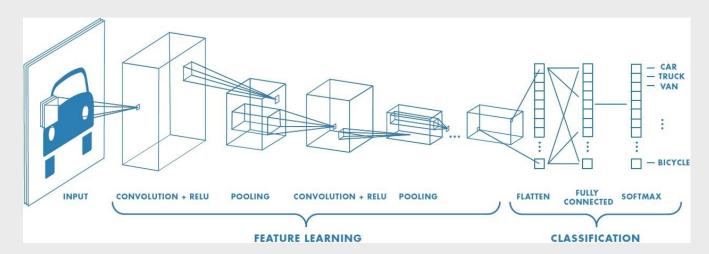
Histogram of Oriented Gradients

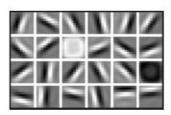


# Second Step of Object Detection

What is the object's pattern?

State-of-the-Art Style





First Layer Representation



Second Layer Representation



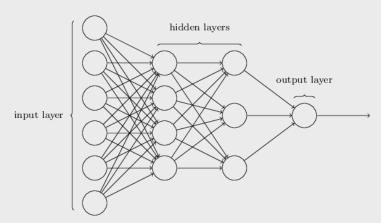
Third Layer Representation



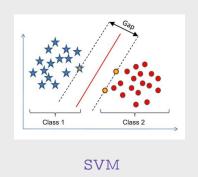


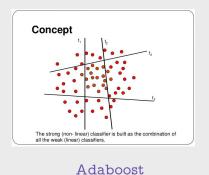
# Final Step of Object Detection

How do we classify the object?



Fully Connected Neural Network





Machine Learning



# Introduction to Singleshot MultiBox Detector

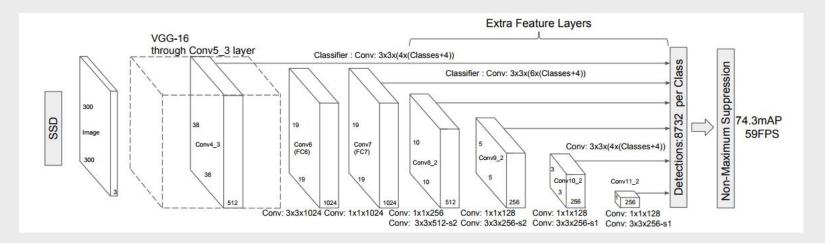


### Singleshot Multibox Detector

- Proposed by Wei Liu et al. in their paper 'SSD: Single Shot MultiBox Detector', presented at ECCV 2016
- The term came from these reasons:
  - Single Shot: The localization and classification tasks will be completed only with single forward pass of the network
  - Multibox: a bounding box regression technique which can adapt to multi-scale object
  - Detector: this framework will detect and classify object presented in an image



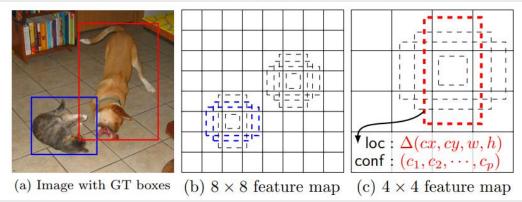
### Architecture



- Consist of base architecture like VGG16, Mobilenet, ResNet,..
- Substituting the last fully connected layer with several *auxiliary* convolutional layers to extract feature maps at multiple scale (inspired by Multibox work)



### Anchor Boxes



- SSD predict the presence of objects using feature maps extracted from base architecture
- Each feature maps is split into multiple fixed size cells
- In each *cells*, SSD use a pre-computed fixed size default boxes that matched closely with the distribution of the ground-truth boxes from training data which are called *priors* or *anchors*
- These *anchors* will be regressed to match the ground truth bounding box to perform detection



### Losses

- Confidence Loss: this loss is used to calculate how confidence is the network to present that an area is containing any object in it. This loss is calculated using categorical cross-entropy
- Location Loss: this loss is a calculated smooth L1 loss to present how far the predicted bounding box coordinates from the ground truth
- Combined Loss: the overall combined loss is a weighted sum over the confidence and location loss. The alpha is a hyper-parameter which measure how much the contribution of the location loss

$$L(x, c, l, g) = \frac{1}{N} (L_{conf}(x, c) + \alpha L_{loc}(x, l, g))$$





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