

PHẠM PHÚC THỊNH

GAME DEVELOPER

☎ 0772459901

✉ phuccthiinh@gmail.com



PROFILE

Unity Developer with 3 years of hands-on experience designing, developing, and optimizing mobile games using Unity and C#. Skilled in casual and hyper-casual game development for both Android and iOS platforms.

Short-term goal: Continuously improving both technical expertise and soft skills to accelerate personal and professional growth.

Long-term goal: Becoming a team leader—coaching and managing teams to build high-quality products, fostering collaboration, and delivering outstanding results.



WORK EXPERIENCE

WEJOY JOINT STOCK COMPANY (2023 - 2025)

Unity Developer

- Developed Hyper-Casual and Puzzle games for mobile platforms.
- Mentored interns by guiding them through coding standards, best practices, and Unity workflows.
- Contributed to the creation and maintenance of in-house development tools in Unity to improve programming workflow and team productivity.
- Involved in the entire product lifecycle, from prototyping and iteration to final release and store deployment.
- Over 10 game titles successfully published on app stores.
- **Notable projects:**
 - [Decor Life: Dream Home Design](#)
 - [Screw Shift Frenzy](#)
 - [Slime Hole Master](#)

GADGAME - INTERNATIONAL VIDEO MARKETING Co., Ltd. (2022 - 2023)

Unity Developer

- Participated in the development of small to mid-sized game projects across multiple genres including Infinite Runner, Rhythm, and Casual.
- Took ownership of core gameplay implementation, performance optimization, and bug fixing.
- Collaborated closely with design and production teams to ensure both project timelines and quality standards were met.
- Successfully completed and published two game titles on app stores (both titles have since been removed from public listings).

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EDUCATION & CERTIFICATIONS

Bachelor of Computer Science (2024)

Ho Chi Minh City University of Education

GPA: 3.0 / 4.0

Google Project Management Certification (2025)

[Credential](#)



SKILLS

Technical Skills

- Unity3D
- C# programming
- Git
- Game optimization & performance profiling
- Mobile deployment
- Debugging & bug tracking

Soft Skills

- Team collaboration
- Problem solving
- Time management
- Communication with cross-functional teams
- Critical thinking
- Adaptability and willingness to learn
- Task ownership and accountability



ACTIVITIES & INTERESTS

Music & Event Organization

- Contributed as an organizer to two tribute shows honoring the band Cá Hồi Hoang, in Hanoi (4/2025) and Ho Chi Minh City (9/2025).

Personal Interests

- Passionate about working with people.
- Enjoys music and playing musical instruments in spare time