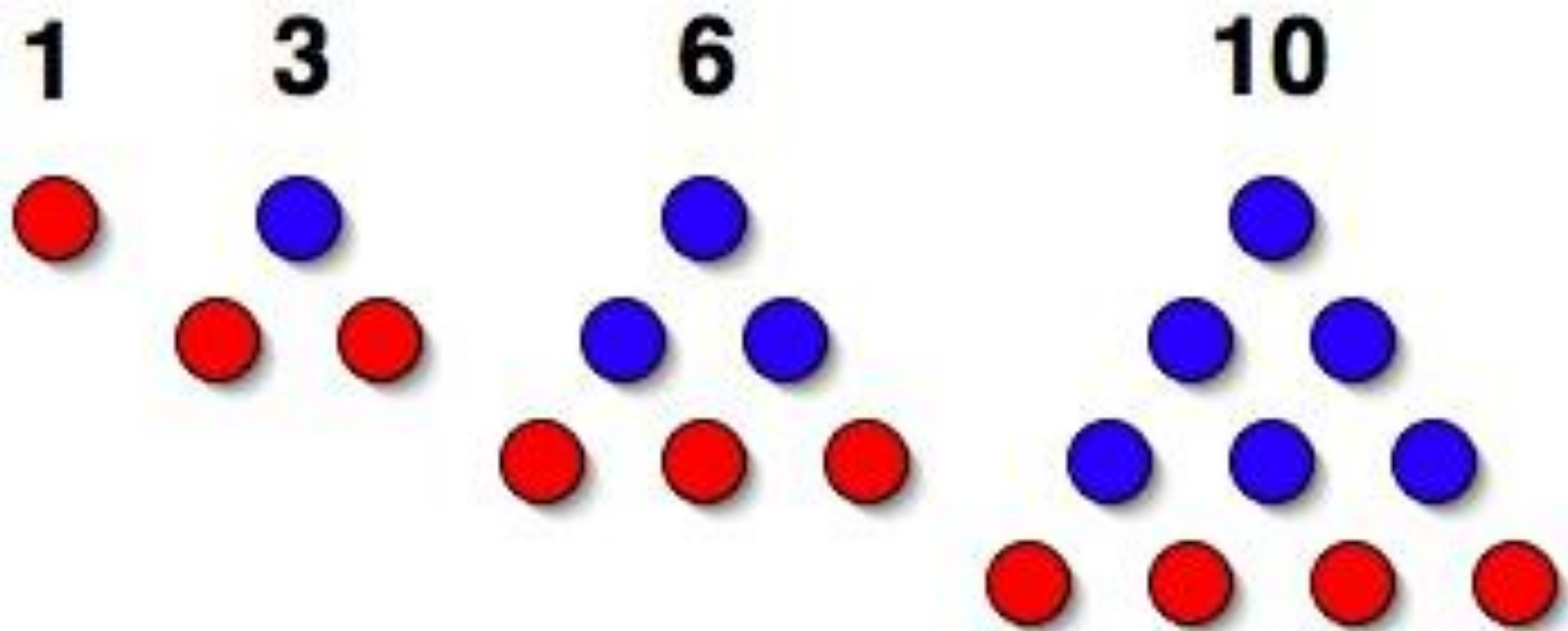


# Data Structures & Algorithms

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# Recursion

# Triangular Numbers

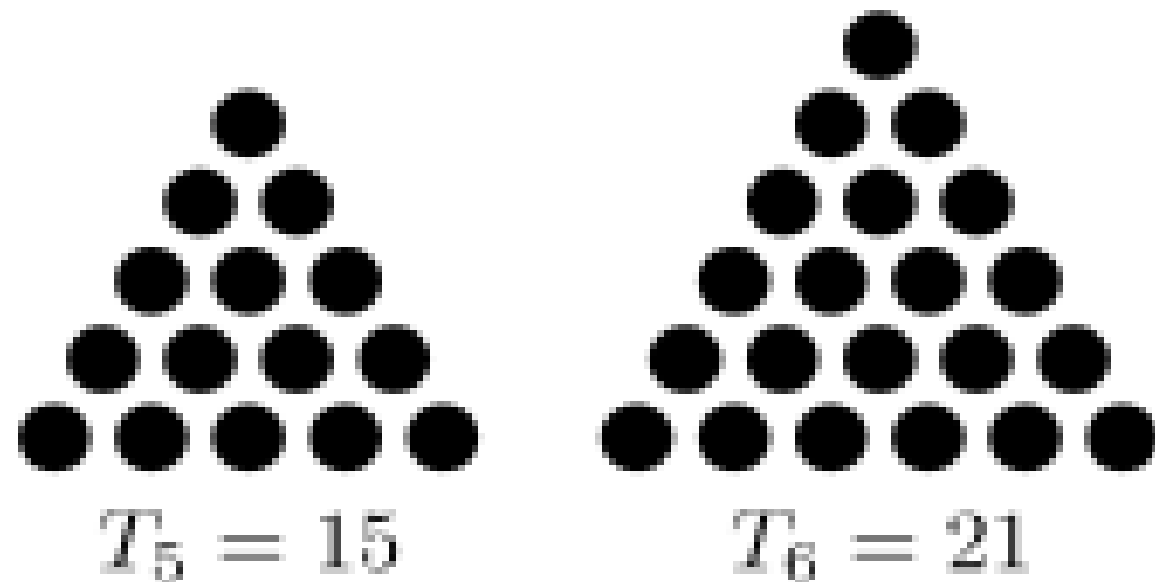
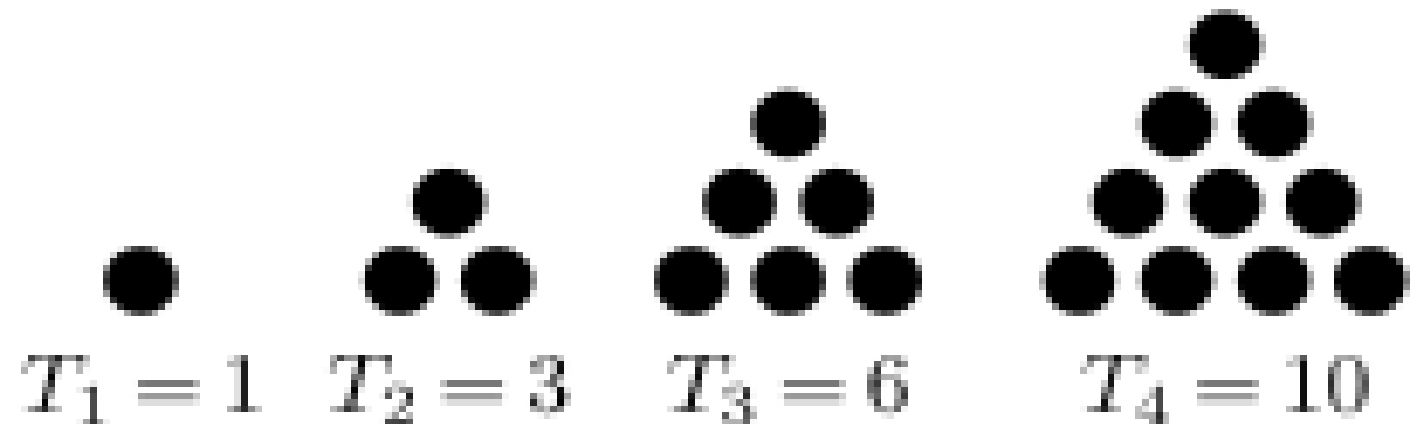


# Triangular Number

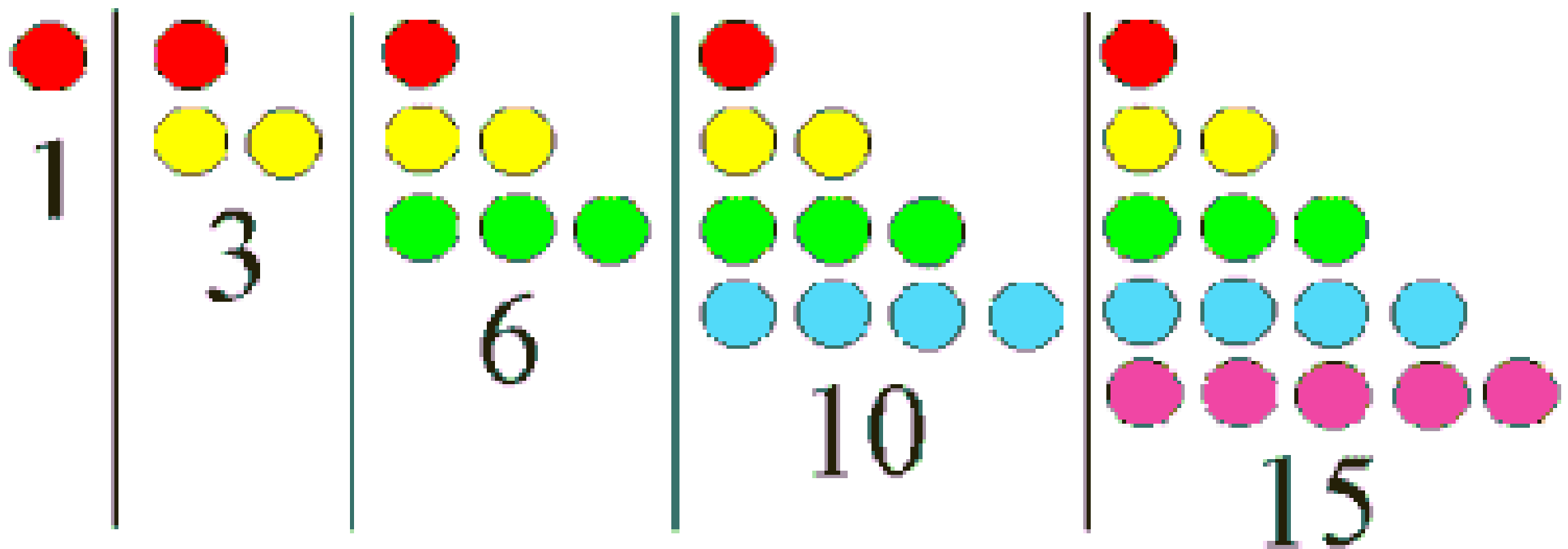
- Suppose you want to find the  $n^{\text{th}}$  triangular number
- How would you calculate it?

# Triangular Numbers

The  $n$ th term in the series is obtained by adding  $n$  to the previous term.



# Triangular Numbers as Columns of Circles



$$T(5) = 5 + \text{sum of circles in remaining 4 columns}$$

# Triangular Numbers as Columns of Circles

$T(5) = 5 + \text{sum of circles in remaining 4 columns}$

Sum of circles in remaining 4 columns = ?

# Triangular Numbers as Columns of Circles

$T(5) = 5 + \text{sum of circles in remaining 4 columns}$

Sum of circles in 4 columns =  $T(4) = 4 + \text{sum of circles in remaining 3 columns}$

Thus,

$$\begin{aligned} T(5) &= 5 + T(4) = 5 + 4 + T(3) = 5 + 4 + 3 + T(2) \\ &= 5 + 4 + 3 + 2 + \mathbf{T(1)} = 5 + 4 + 3 + 2 + 1 \end{aligned}$$



# Triangular Numbers

```
int triangle(int n) {  
    if(n==1)  
        return 1;  
  
    else  
        return( n + triangle(n-1) );  
}
```

# Recursive Programming

- Many problems can be ***elegantly*** described using recursion
- Writing functions recursively usually results in smaller, more concise, elegant and easier-to-understand code
- note, **elegant** does not necessarily mean **efficient**.

# Understanding Recursion

- Defining something in terms of itself
- For example, let's look at the following definition of Natural Numbers
  - *0 is a natural number*
  - *if  $n$  is a natural number then so is  $n+1$*

As an exercise, provide a similar definition for Odd Integers!

# Another Example

- Group of People
  - *A group is 2 people*
  - *If “ $n$ ” is a group then so is “ $n+1$  more person”*

As an exercise, provide a similar definition for “A Sequence of Characters”!

# Another Example

- Ancestors of  $x$ 
  - *Mother( $x$ ) is in Ancestors( $x$ )*
  - *Father( $x$ ) is in Ancestors( $x$ )*
  - *If “ $y$ ” is in Ancestors( $x$ ) then so are Mother( $y$ ) and Father( $y$ )*

As an exercise, provide a similar definition for “Descendants of a Person”!

# Recursive Programming

- To program recursively, you must learn to view the problem as a **BIG PROBLEM**, made from **SMALLER PROBLEMS** of exactly the same type as the big problem
- This strategy of solving problems is called “**divide-and-conquer**” strategy

# Recursive Programming

- Divide
  - Break the problem into several problems that are similar to the original problem but smaller in size
- Conquer
  - Solve the smaller problems recursively, or
  - If they are small enough, solve them directly
- Combine the solutions to the sub-problems into a solution of the original problem

# Recursive Functions

- Thus, the recursive definition of a function consists of
  - ***The base case:*** the starting point
  - ***The recursive part:*** all the other cases in terms of smaller versions of itself



# Exercise

- Identify the “base cases” and the “recursive cases” in the recursive definitions (previous slides) of:
  - Natural numbers
  - Odd numbers
  - Ancestors of a person
  - Descendants of a person
  - A group of people
  - A sequence of characters

# Recursive Functions

- Remember, to define a function recursively, we must
  - have a base case
  - ensure that each recursive call progresses towards the base case

# Examples

## (Palindromes)

```
public static boolean isPalindrome(String s) {  
    return (s.length() <= 1) ||  
        (s.charAt(0) == s.charAt(s.length()-1) &&  
        isPalindrome(s.substring(1, s.length()-1)));  
}
```

```
isPalindrome("racecar")  
= ('r' == 'r') && isPalindrome("aceca")  
= true && isPalindrome("aceca")  
= ('a' == 'a') && isPalindrome("cec")  
= true && isPalindrome("cec")  
= ('c' == 'c') && isPalindrome("e")  
= true && isPalindrome("e")  
= true
```

# Examples

## (Factorial)

```
public static long factorial(int n) {  
    return (n <= 0) ? 1 : n * factorial(n - 1);  
}
```

```
factorial(4)  
= 4 * factorial(3)  
= 4 * (3 * factorial(2))  
= 4 * (3 * (2 * factorial(1)))  
= 4 * (3 * (2 * (1 * factorial(0))))  
= 4 * (3 * (2 * (1 * 1)))  
= 4 * (3 * (2 * 1))  
= 4 * (3 * 2)  
= 4 * 6  
= 24
```

# Examples

## (Log)

```
public static int log(int n) {  
    if (n <= 0) {  
        throw new IllegalArgumentException();  
    } else if (n == 1) {  
        return 0;  
    } else {  
        return 1 + log(n / 2);  
    }  
}
```

```
log(100)  
= 1 + log(50)  
= 1 + 1 + log(25)  
= 1 + 1 + 1 + log(12)  
= 1 + 1 + 1 + 1 + log(6)  
= 1 + 1 + 1 + 1 + 1 + log(3)  
= 1 + 1 + 1 + 1 + 1 + 1 + log(1)  
= 1 + 1 + 1 + 1 + 1 + 1 + 0  
= 6
```

# Examples

## (Sum of Digits)

```
public static int sumOfDigits(int n) {  
    if (n < 0) {  
        return sumOfDigits(-n);  
    } else if (n < 10) {  
        return n;  
    } else {  
        return sumOfDigits(n / 10) + (n % 10);  
    }  
}
```

```
sumOfDigits(-48729)  
= sumOfDigits(48279)  
= sumOfDigits(4827) + 9  
= (sumOfDigits(482) + 7) + 9  
= ((sumOfDigits(48) + 2) + 7) + 9  
= (((sumOfDigits(4) + 8) + 2) + 7) + 9  
= (((4 + 8) + 2) + 7) + 9  
= ((12 + 2) + 7) + 9  
= (14 + 7) + 9  
= 21 + 9  
= 30
```

# Examples

## (Fibonacci Number)

```
public static BigInteger fibonacci(int n) {  
    if (n < 0) {  
        throw new IllegalArgumentException();  
    }  
    return n <= 1 ? BigInteger.valueOf(n)  
        : fibonacci(n-1).add(fibonacci(n-2));  
}
```

```
fib(4)  
= fib(3) + fib(2)  
= (fib(2) + fib(1)) + fib(2)  
= ((fib(1) + fib(0)) + fib(1)) + fib(2)  
= ((1 + fib(0)) + fib(1)) + fib(2)  
= ((1 + 0) + fib(1)) + fib(2)  
= (1 + fib(1)) + fib(2)  
= (1 + 1) + fib(2)  
= 2 + fib(2)  
= 2 + (fib(1) + fib(0))  
= 2 + (1 + fib(0))  
= 2 + (1 + 0)  
= 2 + 1  
= 3
```

# Examples

## (Greatest Common Divisor)

```
public static int gcd(int a, int b) {  
    if (a < 0 || b < 0) {  
        throw new IllegalArgumentException("No GCD of negative integers");  
    }  
    return b == 0 ? a : gcd(b, a % b);  
}
```

```
gcd 444 93  
= gcd 93 72  
= gcd 72 21  
= gcd 21 9  
= gcd 9 3  
= gcd 3 0  
= 3
```



# Defining Arguments for Recursion

- In creating recursive methods, it is important to define the methods in ways that facilitate recursion
- This sometimes requires we define additional parameters that are passed to the method
- Let's look at an example

# Defining Arguments for Recursion

Algorithm `reverseArray(A, i, j)`:

Input: An array  $A$  and nonnegative integer indices  $i$  and  $j$

Output: The reversal of the elements in  $A$  starting at index  $i$  and ending at  $j$

if  $i < j$  then

    Swap  $A[i]$  and  $A[j]$

`reverseArray(A, i + 1, j - 1)`

return

Here, we defined the array reversal method as `reverseArray(A, i, j)`, not `reverseArray(A)`

# Defining Arguments for Recursion

```
1  /** Reverses the contents of subarray data[low] through data[high] inclusive. */
2  public static void reverseArray(int[ ] data, int low, int high) {
3      if (low < high) {                                // if at least two elements in subarray
4          int temp = data[low];                        // swap data[low] and data[high]
5          data[low] = data[high];
6          data[high] = temp;
7          reverseArray(data, low + 1, high - 1);      // recur on the rest
8      }
9  }
```

# Time Complexity of a Recursive Program

```
public static int factorial(int n) {  
  
    int factorial_value;  
  
    factorial_value = 0;  
  
    /* compute factorial value recursively */  
  
    if (n <= 1) {  
        factorial_value = 1;  
    }  
    else {  
        factorial_value = n * factorial(n-1);  
    }  
  
    return (factorial_value);  
}
```

- Let the time complexity of the function be  $T(n)$
- Now, let's try to analyse the algorithm

**n>1**

```
public static int factorial(int n) {
```

```
    int factorial_value;
```

**1**

```
    factorial_value = 0;
```

**1**

```
    /* compute factorial value recursively */
```

```
    if (n <= 1) {
```

**1**

```
        factorial_value = 1;
```

**0**

```
    }
```

```
else {
```

**1**

```
    factorial_value = n * factorial(n-1);
```

**T(n-1)**

```
    }
```

```
    return (factorial_value);
```

**1**

```
}
```

# Time Complexity

$$T(n) = 5 + T(n-1)$$

$$T(n) = c + T(n-1)$$

$$T(n-1) = c + T(n-2)$$

$$\begin{aligned} T(n) &= c + c + T(n-2) \\ &= 2c + T(n-2) \end{aligned}$$

$$T(n-2) = c + T(n-3)$$

$$\begin{aligned} T(n) &= 2c + c + T(n-3) \\ &= 3c + T(n-3) \end{aligned}$$

$$T(n) = ic + T(n-i)$$

# Time Complexity

$$T(n) = ic + T(n-i)$$

Finally, when  $i = n-1$

$$\begin{aligned} T(n) &= (n-1)c + T(n-(n-1)) \\ &= (n-1)c + T(1) \\ &= (n-1)c + d \end{aligned}$$

Hence,  $T(n) = O(n)$

# Pitfalls of Recursion

- Recursion can be easily misused

```
1  /** Returns true if there are no duplicate values from data[low] through data[high].*/  
2  public static boolean unique3(int[ ] data, int low, int high) {  
3      if (low >= high) return true;                // at most one item  
4      else if (!unique3(data, low, high-1)) return false; // duplicate in first n-1  
5      else if (!unique3(data, low+1, high)) return false; // duplicate in last n-1  
6      else return (data[low] != data[high]);        // do first and last differ?  
7  }
```

- Non-recursive part takes  $O(1)$
- So,  $T(n)$  will be proportional to the total number of recursive invocations

$$1 + 2 + 4 + \dots + 2^{n-1}$$



# Pitfalls of Recursion

- Inefficient recursion for computing Fibonacci numbers

```
1  /** Returns the nth Fibonacci number (inefficiently). */  
2  public static long fibonacciBad(int n) {  
3      if (n <= 1)  
4          return n;  
5      else  
6          return fibonacciBad(n-2) + fibonacciBad(n-1);  
7  }
```

Fibonacci using binary recursion

# Pitfalls of Recursion

- Inefficient recursion for computing Fibonacci numbers

```
1  /** Returns the nth Fibonacci number (inefficiently). */
2  public static long fibonacciBad(int n) {
3      if (n <= 1)
4          return n;
5      else
6          return fibonacciBad(n-2) + fibonacciBad(n-1);
7  }
```

$$c_0 = 1$$

$$c_1 = 1$$

$$c_2 = 1 + c_0 + c_1 = 1 + 1 + 1 = 3$$

$$c_3 = 1 + c_1 + c_2 = 1 + 1 + 3 = 5$$

$$c_4 = 1 + c_2 + c_3 = 1 + 3 + 5 = 9$$

$$c_5 = 1 + c_3 + c_4 = 1 + 5 + 9 = 15$$

$$c_6 = 1 + c_4 + c_5 = 1 + 9 + 15 = 25$$

$$c_7 = 1 + c_5 + c_6 = 1 + 15 + 25 = 41$$

$$c_8 = 1 + c_6 + c_7 = 1 + 25 + 41 = 67$$

# Pitfalls of Recursion

- Efficient recursion for computing Fibonacci numbers

```
1  /** Returns array containing the pair of Fibonacci numbers, F(n) and F(n-1). */
2  public static long[ ] fibonacciGood(int n) {
3      if (n <= 1) {
4          long[ ] answer = {n, 0};
5          return answer;
6      } else {
7          long[ ] temp = fibonacciGood(n - 1);           // returns {Fn-1, Fn-2}
8          long[ ] answer = {temp[0] + temp[1], temp[0]}; // we want {Fn, Fn-1}
9          return answer;
10     }
11 }
```

Fibonacci using linear recursion, which caches the partial results as the recursion happens!

# Pitfalls of Recursion

- Infinite recursion

```
1  /** Don't call this (infinite) version. */  
2  public static int fibonacci(int n) {  
3      return fibonacci(n);  
4  }
```

- ***StackOverflowError***: Java's safety measure against infinite recursion