

**Part-1:**

(1) Orientation ->2-8,

\*(b1) orientation

(2) Linear search (1)->9

(3) Binary search (2,3,22,23)->10->new-1

**Part-2:**

(4) Bubble sort and selection sort (15).=>11,12,13

(5) Complexity analysis.

(6) space complexity and two.

\*(b1-4) complexity analysis. ->2-8

**Part-3:**

(7) linked list day 01(7,8,9,10). => 15,16,17,18

(8) types of lined list

(9) Linked list problem solving.-> new-3

\*(b1-5, 6) two pointer algorithms. (14)

**Part-4:**

\*(b1-11,12) stack and queue. =>19,20,21

(10) Stack queue problem solving.->new-4

(11) Hash map.->new5

(12) recursion part-1(16,17) =>24,25

(13) recursion part-2

**Part-5:**

(14) quick sort (19) =>28

(15) binary tree. (20,21) =>33

(16) tree traversing – BFS &DFS. =>34,35

(17) Binary tree problem solving.

**Part-6:**

18) graph creation. (24) =>36

(19) Graph traversal BFS. (25) =>37->new 7,8

(20) shortest path algorithm & bipartite graph. =>38,39

(21) Topological sorting

**Part-7:**

\*\*(13,14) hash table. =>22, 23,

\*\*(18) merge sort. =>26,27->new-6

\*\*(16) Cycle detection=>39

\*\* Dynamic programming=>29,30->new10

\*\* greedy algorithm=>31,32->new9